

# Big Data Engineer Bootcamp

Part 2



# Agenda

Introduction to Docker

Introduction to Redis

Introduction to Node.js

Introduction to Spark

Introduction to Mesos

Q&A



# Introduction to Docker

Build, Ship, and Run Any App, Anywhere



# Agenda

### Use Cases

- What is Docker
- Architecture
- Docker Usage

### Consistent Deployment Model

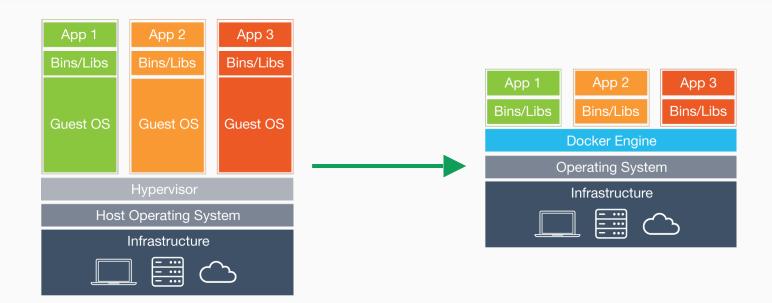
- In the industry, a software will go through multiple stages
  - Development machine
  - QA testing

Staging - integrate with other teams

	Development handlesereal traffic	QA Environment	Staging Environment	Production Environment
data-producer.py	?	?	?	?



### Increase Resource Utilization





### **Docker Benefits**

- Faster developer onboarding
- No vendor lock-in
- Eliminate environment inconsistencies
- Ship applications faster
- Scale quickly
- Easily remediate issues





# Agenda

- Use Cases
- What is Docker
  - Architecture
  - Docker Usage

### What is Docker?

- A tool to package and deploy applications inside containers
  - Containers are isolated environments
- Developed by Solomon Hykes in Dotcloud
- Open-sourced in March 2013, written in Go
- Grown into a platform
  - Docker Compose, Docker Swarm
  - Docker Image Hosting
  - Container Hosting





# Agenda

- Use Cases
- What is Docker
- Architecture
  - Docker Usage
  - Hands on



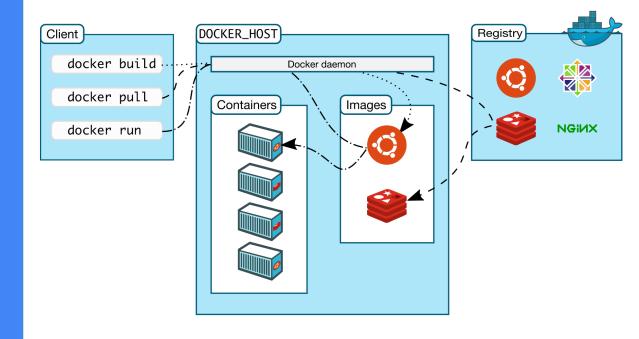
## Architecture

### **Concepts**

Internal

### Client Server Architecture

- Docker Client
- Docker Daemon
- Docker Registry





### **Docker Client**

- A small client to communicate with Docker Daemon
  - User interact with Docker Client to perform tasks
- Can connect to any remote Docker Daemon



### Docker Daemon

- A background daemon running on host servers
  - a small server takes requests from Docker Client and dispatch/route to corresponding handler
  - an engine takes the requests and manipulates containers such as creating container, etc.



### **Docker Registry**

- A warehouse for container images
  - Similar to github
- Talks to Docker Daemon to handle image related requests from Docker Client
- You can use public Docker Registry (which is <u>Dockerhub</u>) or private Docker Registry





## Architecture

Concepts

Internal

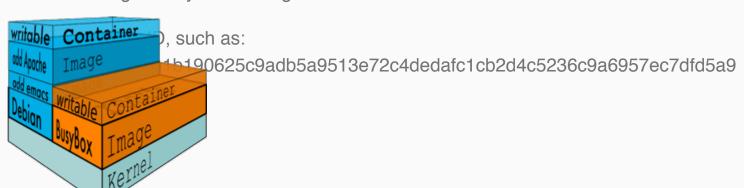
### Docker Image

- The basis of containers
- Contains a number of layers
- Use union filesystem to combine layers to form a single read-only file system
- Docker Images are built from
  - o run a base container, run commands within the container and commit, push the changes like git
  - o base images (such as ubuntu) and set of instructions
- Instructions are stored in a file called Dockerfile



### Docker Image

- In Docker, each layer is described by:
  - Meta data of the layer, in JSON format
  - Image Filesystem changeset





### Docker Image

Look inside /var/lib/docker/aufs/layers

Look inside /var/lib/docker/aufs/diff

f4c34dfa6c6b8e364fce3a8b15da94a4f33e078cbad3927140f7dc78d6a6ad30 f693368ae907e53a4ae5c2d875abe84af5c1bf10eaf6529e2718f5b0e73b165f fa3839de4485f732f5394331e1d2e872c4bd34e11497c35f953c4b04832d0e76 fa3ea1829dfe1e2a86b0e0b0bc7899e8d7adfcf4aeacbd26bf7b0cf091bcdea7 fcbfeb515f08fadfdef9dc6d6b7f738c7196ccc4b06a875fcf4da06903c42b84 fcd053878fdb70ae2410cb686c8e2944ece7602d9ee985d5a6850cf00ab784b3 fd28c2fe6e450d39c6a74ee622de5e5f7017c5e4ee8025140e9c0570c2f2d73f fdc46298686a74d04f09c708ce5f7007c0504dbbdb506dfb9bf8c0c4a7e3e5f8 fe21d21ea2f95678074b48e017a81cab951ff3a51b24feac93efabac2468056d ff40d161449915fe26ce7d099f817c1185291b48814fad6c476e58433f2fe275 ff6e1984778b2f3e1ed13737499eda4f04cf347df6b36db42d9698764d072c67 root@default:/mnt/sda1/var/lib/docker/aufs/layers#

fd28c2fe6e450d39c6a74ee622de5e5f7017c5e4ee8025140e9c0570c2f2d73f fdc46298686a74d04f09c708ce5f7007c0504dbbdb506dfb9bf8c0c4a7e3e5f8 fe21d21ea2f95678074b48e017a81cab951ff3a51b24feac93efabac2468056d ff40d161449915fe26ce7d099f817c1185291b48814fad6c476e58433f2fe275 ff6e1984778b2f3e1ed13737499eda4f04cf347df6b36db42d9698764d072c67 root@default:/mnt/sda1/var/lib/docker/aufs/diff# cd ff6e1984778b2fd9698764d072c67

root@default:/mnt/sda1/var/lib/docker/aufs/diff/ff6e1984778b2f3e1e
8764d072c67# ls

#### opt

root@default:/mnt/sda1/var/lib/docker/aufs/diff/ff6e1984778b2f3e1e
8764d072c67#



### graphdb

- Manage local Docker Image and their relationships
- Internally use SQLite



### Dockerfile Example

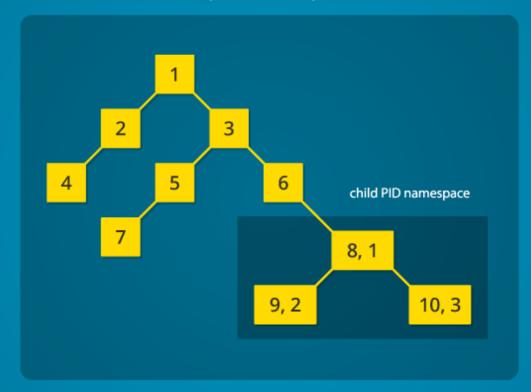
```
FROM mhart/alpine-node:base
ADD . .
EXPOSE 3000
CMD ["node", "index.js"]
```



### namespace

- A linux kernel functionality that can
  - perform resource limiting
  - resource prioritization
  - resource accounting
- Docker uses cgroup to achieve resource limiting

#### parent PID namespace





### cgroup

- A linux kernel functionality that can
  - perform resource limiting
  - resource prioritization
  - resource accounting

• Docker uses cgroup to achieve resource limiting



### **Docker Driver**

- Customize the execution environment of Docker Containers
- graph driver related to storage
  - o aufs, devicemapper, btrfs, zfs, and overlay
- network driver related to network
  - o bridge, ip, port
- exec driver related to the execution of container
  - o LXC, runC



### runC

- An abstraction layer between Docker Driver and Linux kernel
- It interfaces with Linux kernel functionalities such as:
  - o namespaces
  - o cgroups
  - capabilities
  - o file system access controls





# Agenda

- Use Cases
- What is Docker
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- Docker Usage



# Docker Usage

Speed Up Workflow

Handle Spike Traffics

### Speed Up Workflow

- Push from dev machine to production in seconds
  - Deliver functionalities to end user multiple times a day
    - CI/CD + Docker

	Development Machine	QA Environment	Staging Environment	Production Environment
data-producer.py	!	!	!	!



### Handle Spike Traffics

- Docker is perfect for stateless tasks/jobs
  - Starts up within second



### Further Reading

- Docker Cheetsheet: <a href="https://github.com/wsargent/docker-cheat-sheet">https://github.com/wsargent/docker-cheat-sheet</a>
- namespace: <a href="https://en.wikipedia.org/wiki/Linux">https://en.wikipedia.org/wiki/Linux</a> namespaces
- cgroup: <a href="https://en.wikipedia.org/wiki/Cgroups">https://en.wikipedia.org/wiki/Cgroups</a>





# Introduction to Redis

Swiss Knife Data Structure

### What is Redis

- Open source in-memory data structure store
  - Database
  - Cache
  - o Message Queue

- Developed by Salvatore Sanfilippo
- Implemented in C, high performance
- Super clean API + data structure





### Supported Data Structure

- Strings
- Lists
- Sets
- Sorted Sets
- Hashes (think of it as map)
- Bitmap
- Hyperloglog



### Supported API

- Create/Read/Update/Delete
  - o SET key value
  - GET key
  - LPOP key
- TTL
  - SETEX key value ttl
- And many more (<a href="http://redis.io/commands">http://redis.io/commands</a>)



### Use Cases

- Use Redis as LRU cache
- Use Redis as non-critical message queue

Basically think of Redis as your Leetcode as a server;)



### Further Reading

- Redis official documentation: <a href="http://redis.io/documentation">http://redis.io/documentation</a>
- Little Redis Book: <a href="http://openmymind.net/redis.pdf">http://openmymind.net/redis.pdf</a>
- Salvatore Sanfilippo's blog: <a href="http://antirez.com/latest/0">http://antirez.com/latest/0</a> \*\*\*\*





# Introduction to Node.js

Swiss Knife Data Structure

## What is Node.js

- Open source platform for service-side web applications
  - Event-driven architecture
  - Async IO

- Developed by Ryan Dahl
- Instant popularity for stack cohesion
  - o Emerge of full-stack engineer



## Sample Node.js Web Application

- Functions are first level citizen in javascript
- Callback functions are heavily used in Node.js

```
main.js
// Load the http module to create an http server.
var http = require('http');
// Configure our HTTP server to respond requests.
var server = http.createServer(function (request, response) {
  response.writeHead(200, {"Content-Type": "text/plain"});
  response.end("Bittiger\n");
});
// Listen on port 8000, IP defaults to 127.0.0.1
server.listen(8000);
// Put a friendly message on the terminal
console.log("Server running at http://127.0.0.1:8000/");
```



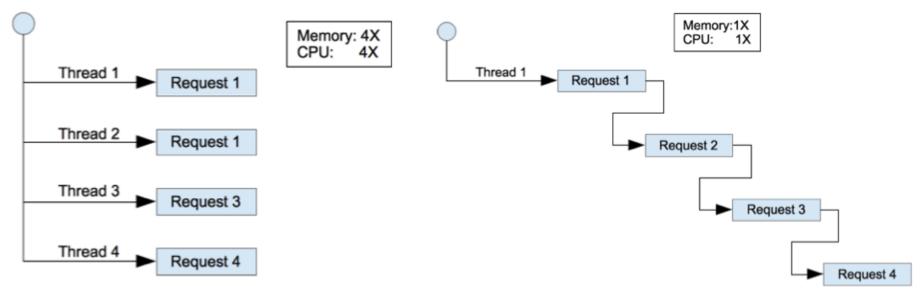
# Comparison between J2EE and Node.js

• In web applications, majority of the work is IO

	Concurrency Model	I/O Model
J2EE	Multiple thread	Synchronous IO
Node.js	Single thread	Asynchronous IO

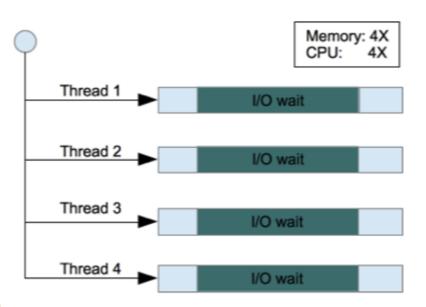


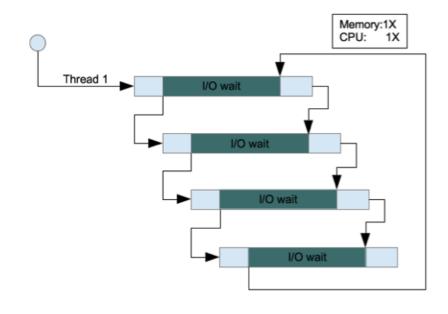
# Multi-thread vs Single-thread





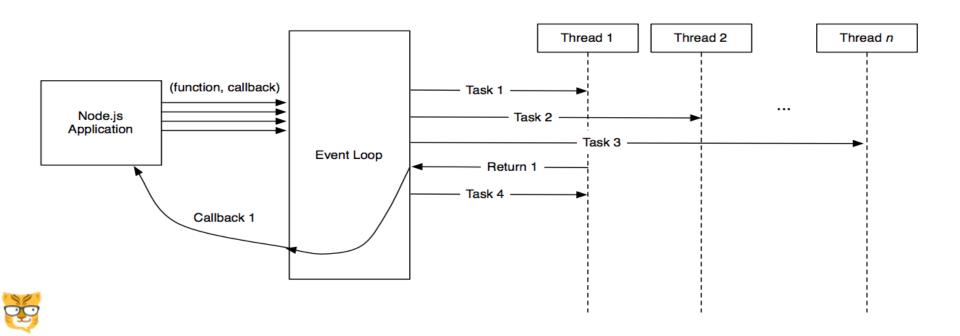
# Synchronos IO vs Asynchronos IO







# Eventloop



## Further Reading

- Node.js Documentation: <a href="https://nodejs.org/api/">https://nodejs.org/api/</a>
- Node.js Beginners Guide: <a href="http://nodeguide.com/beginner.html">http://nodeguide.com/beginner.html</a>
- Deep dive into Node.js Architecture: <a href="http://www.journaldev.com/7462/node-js-architecture-single-threaded-event-loop">http://www.journaldev.com/7462/node-js-architecture-single-threaded-event-loop</a>





# Introduction to Spark

Lightning-fast Cluster Computing



# Agenda

#### • Use Cases

- What is Spark
- Architecture
- Spark Usage
- Hands on

# Example Compute Problem

- Give a collection of fruits
- Count the quantity of each type of fruit





# Example Compute Problem

- Naive Approach
  - For every type of fruit, find all of the items
  - Count the number of items
- Divide the Conquer
  - Split the fruits into small chunks
  - Count on the small chunks
  - Aggregate the results



# **Distributed Computing**

- Divide and Conquer fits perfectly with Distributed Model
  - Hard to implement
    - Network issue
    - Slave unavailable
    - No clean set of APIs



## Apache Hadoop

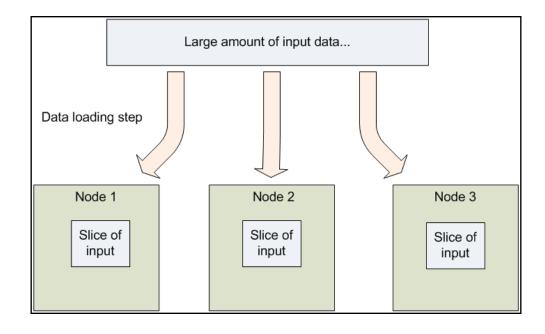
- Open source distributed computing framework
  - Simply programming model
  - o High resiliency to hardware failure/network failure

- Developed by Doug Cutting at Yahoo!
- Based on Google GFS and MapReduce paper
- Ground-breaking project from Apache Software Foundation



#### Apache Hadoop HDFS

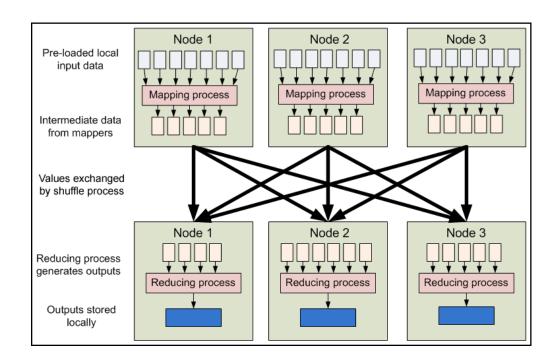
- Handles data storage aspect of big data
- Master-slave architecture
- Data split into different slaves





### Apache Hadoop MapReduce

- Slave nodes run computation on the sub-data set -> MAP
- Intermediate data are saved temporarily and then sorted
- Slave nodes run aggregation of sub-data set result -> REDUCE





# Problem with Apache Hadoop

#### Massive disk IO

- Mapper write intermediate data into disk
- Transferred through network for shuffling
- Reducer load intermediate data from disk





# Agenda

- Use Cases
- What is Spark
  - Architecture
  - Spark Usage
  - Hands on

# What is Spark

- Open source cluster computing framework
  - Respond to limitations of Apache Hadoop
  - Computation optimization
  - In memory computing

Developed at UC Berkeley by Matei Zaharia

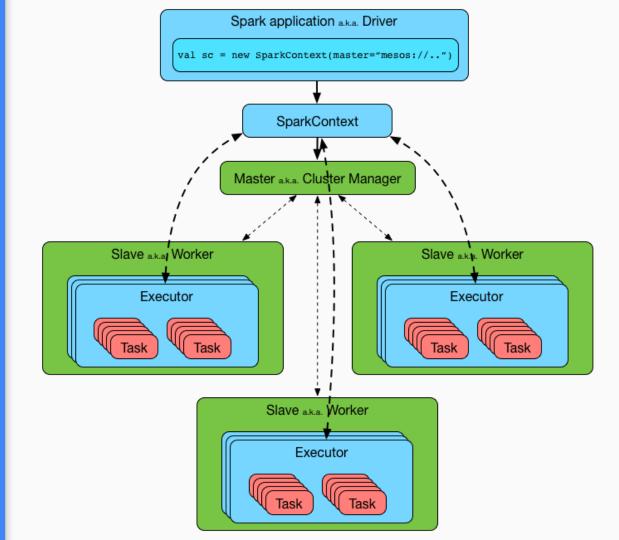




# Agenda

- Use Cases
- What is Spark
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  - Hands on

#### Master Slave Mode



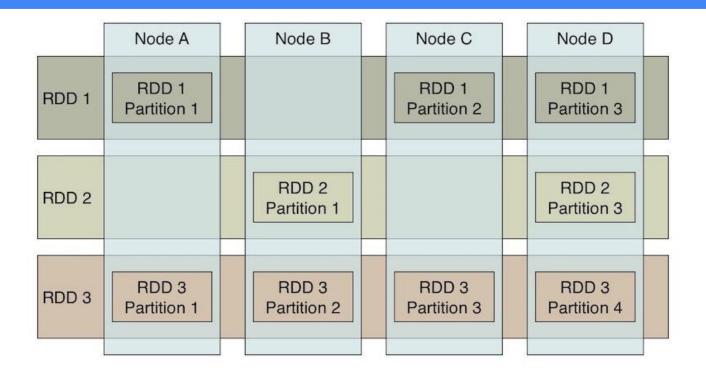


#### Resilient Distributed Datasets - RDD

- How Spark represents data
- RDD for one data set spread across the Spark cluster



#### Resilient Distributed Datasets - RDD





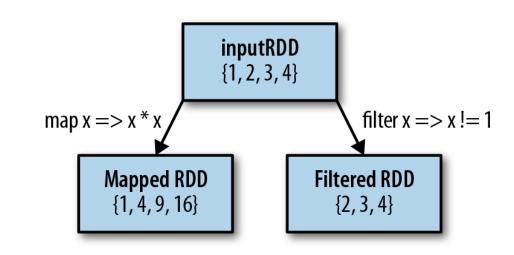
#### Resilient Distributed Datasets - RDD

- RDDs are immutable and readonly
- Can only be built by
  - Load data from raw storage
  - Transform from other RDD



### RDD Transformation

- map
  - filter
  - flatMap
  - mapPartitions
  - sample
  - union
  - intersection
  - ....





## RDD Representation

- Each RDD has the following information
  - A set of partitions
  - A set of dependencies on parent RDD
  - A function for computing from its parents
  - Metadata about data placement



# Lazy Evaluation

- Transformation won't actually perform calculation
- Aggregate compute steps for optimization
- Actual computation happens at action step



## **RDD Action**

- collect
- count
- countByValue
- reduce
- top
- ..



### RDD Persistence

- You can instruct Spark to cache certain RDD
- Configurable
  - Memory
  - Disk
  - Mix of both





# Agenda

- Use Cases
- What is Spark
- Architecture
- Spark Usage
  - Hands on



# Spark Usage

- Machine Learning Algorithms
- Stream Processing

# Machine Learning Algorithms

- Many Machine Learning Algorithms runs iteratively on data sets
- Perfect to run on Spark
  - Persist/Cache RDD
  - o DAG computation step optimization



# Stream Processing

- The Spark Stream library
  - o Provides API to run computation over data stream
  - Integration with common data sources
    - Kafka
    - Flume
    - HDFS
    - **S**3





# Introduction to Mesos

Turn Your Data Center Into One Giant Computer



# Agenda

#### **Use Cases**

What is Mesos

Architecture

Mesos Usage

# System Are Getting Complicated

#### More and tools/frameworks

- o Nodejs, J2EE, Ruby on Rails, Django, Flask, etc
- MySQL, HBase, Cassandra, etc
- o Zookeeper, Etcd, etc
- Hadoop, Spark, Samza, etc

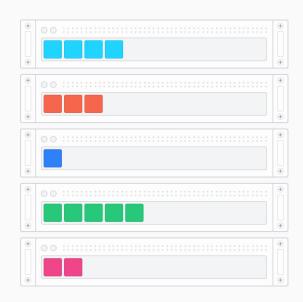
#### Mix of workloads

- Long running services
- Batch processes



## **Current Deployment Model**

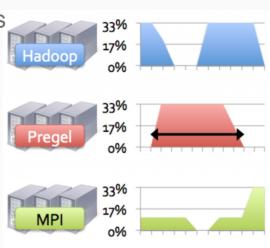
- Static cluster/data center partition
  - o group similar apps into one server
  - High operation code
  - Vendor lock-in





#### Low Resource Utilization

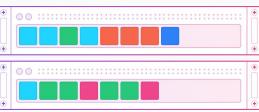
- Different tasks generate different loads on machine
  - Different tasks have different resource requirements
    - Memory bound in memory data processing
    - CPU bound rendering
    - IO bound network apps





## Management Layer for Data Center







## Management Layer for Data Center







# Agenda

**Use Cases** 

**What is Mesos** 

Architecture

Mesos Usage

#### What is Mesos

- An open-source cluster manager that
  - Turn datacenter/cluster into one computer
  - Provide simple API
  - Hide internal complex infrastructure from applications
- By Benjemin Hinderman, Andy Konwinski, and Matei Zaharia in UC Berkeley
- Inspired by Google Borg, matured in Twitter
- Apache Foundation top level project





# Agenda

**Use Cases** 

What is Mesos

**Architecture** 

Mesos Usage



## Architecture

#### **Design Strategy**

Concepts

Internal

## Two-level Scheduling

- Goal of Mesos is to schedule everything
  - Spark jobs
  - o Jenkins build jobs
- Frameworks are different
  - API
  - o Lifecycle
  - o Scheduling requirements
- Best thing to do is to do nothing
  - o Highly scalable
  - o Small codebase
  - o Easy to customize



#### Fairness

- How to fairly match jobs/tasks with resources
- How to work with different resource types
  - Memory
  - o CPU





## Architecture

**Design Strategy** 

**Concepts** 

Internal

#### Framework

- Framework in Mesos is a distributed application developed with Mesos API
  - A framework handles a type of workload or job
    - Hadoop
    - Spark
    - Jenkins
    - Chronos
    - Marathon



#### Resources and Attributes

- Resources represent what a slave has to offer
  - o cpu
  - o mem
  - o disk
  - o ports
  - o --resources='cpus:24;mem:24576;disk:409600;ports:[21000-24000];types:{a,b,c}'
- Attributes are kv pairs that Mesos passes along when sending offer to framework
  - --attributes='rack:abc;zone:west;os:centos5;level:10;keys:[1000-15000]'





## Architecture

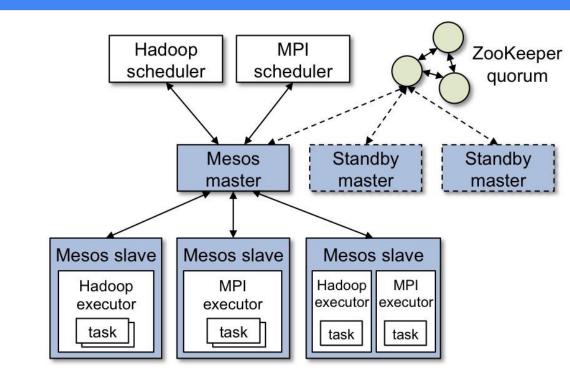
**Design Strategy** 

Concepts

Internal

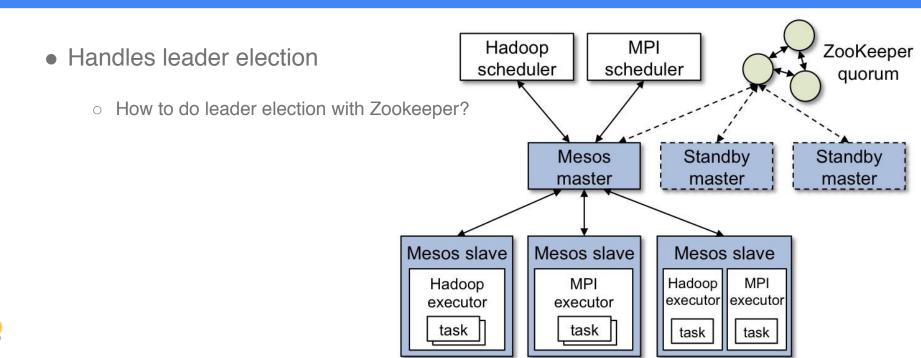
## Main Components

- Mesos Master
- Mesos Slave
- Zookeeper
- Frameworks
  - Scheduler + Executor
- Protocol Buffer + libprocess





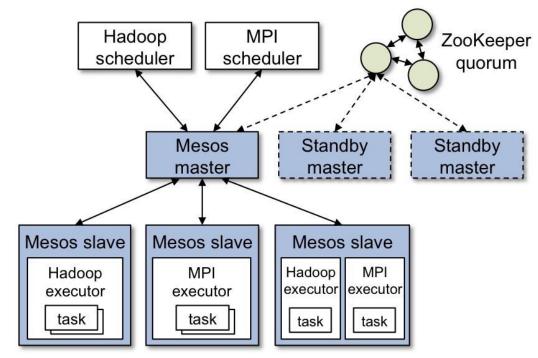
### Zookeeper





#### Mesos Master

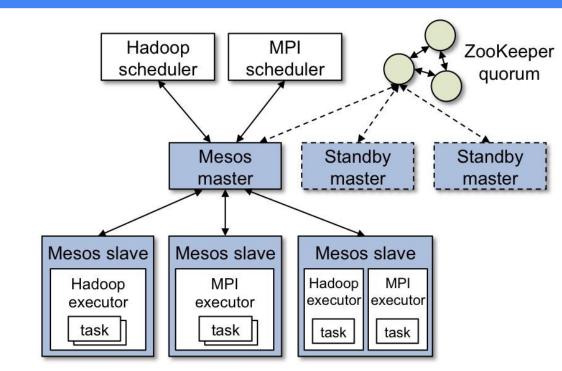
- Manage Mesos slaves
- Make resource offer to slaves





#### Mesos Slave

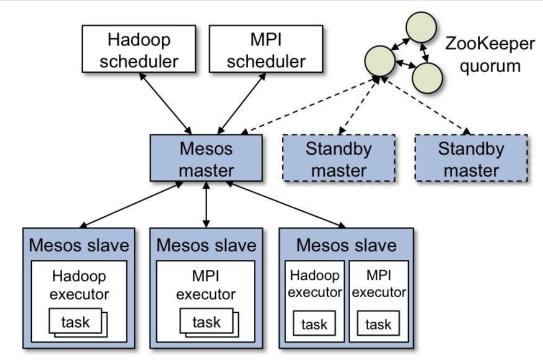
- Run tasks
- Report available resources
- Report task status, etc





#### Mesos Framework

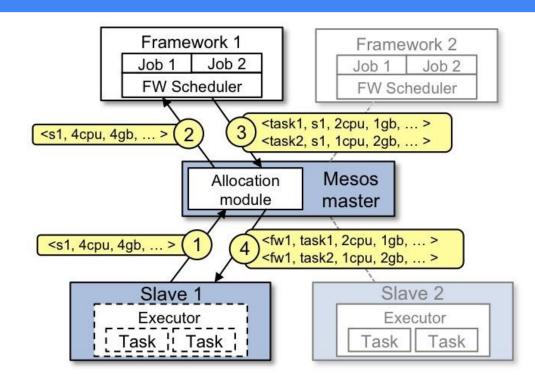
- Distributed Applications
- Scheduler processes offers and further schedule to tasks
- Executor launches tasks





### Two Level Scheduling

- Allocation Module decide resources for each framework
- Framework Scheduler decide resources for each tasks





## Scheduling Algorithm

- Dominant Resource Fairness Algorithm (DRF)
- Based on Benjemin Hinderman's paper
- Default Mesos Allocation Module implementation
- Achieves fairness (maybe too much?)



## An Example Problem

- Consider we have one pizza, 10 slices
- A want 1 slice, B want 2 slices, C want 5 slices, and D want 6 slices.
- How to achieve fairness in this case?
  - Divide equally everyone get 2.5 slices, but C will get hungry
  - What if someone lied about their resource request?



## Max-min Fairness Algorithm

- Satisfy small tasks first
- Divide the rest resources among others
  - A wants 1 slice, get 1 slice, 9 slices left
  - o B wants 2 slices, get 2 slices, 7 slices left
  - o C wants 5 slices, not enough left, divide with other people, get 3.5 slices, 3.5 slices left
  - o D get 3.5 slices
- Max-min Fairness is a good solution for fairness



## Dominant Resource Fairness (DRF)

- DRF is a max-min fair algorithm for heterogeneous resources
  - o CPU
  - Memory
  - o 10



## Dominant Resource Fairness (DRF)

- Nice qualities for scheduling algorithms
  - If C gets less than 2.5 slices, he will just go and buy his own pizza Sharing Incentive
  - B lies about his share, what would happen? Strategy Proofness
  - C should not envy Ted's share Envy Freeness
  - o You cannot give B more pizza without give other people less pizza Pareto Efficiency



## Dominant Resource Fairness (DRF)

- Dominant Resource Share
  - If we have a system of 10 CPU 10 GB RAM, User A has been assigned with 2 CPU and 6
     GB RAM, Dominant Resource Share is ¾, and A's dominant resource is memory.
- DRF tries to maximize min dominant resource share.

Framework Chosen	Framwork 1			Framework 2			CPU	RAM
	Resoure Shares	<b>Dominant Share</b>	Dominant Share %	Resoure Shares	<b>Dominant Share</b>	Dominant Share %	<b>Total Allocation</b>	<b>Total Allocation</b>
S-100	0/9, 0/18	0	0%	0/9, 0/18	0	0%	0/9	0/18
Framework 2	0/9, 0/18	0	0%	3/9, 1/18	1/3	33%	3/9	1/18
Framework 1	1/9, 4/18	2/9	22%	3/9, 1/18	1/3	33%	4/9	5/18
Framework 1	2/9, 8/18	4/9	44%	3/9, 1/18	1/3	33%	5/9	9/18
Framework 2	2/9, 8/18	4/9	44%	6/9, 2/18	2/3	67%	8/9	10/18
Framework 1	3/9, 12/18	2/3	67%	6/9, 2/18	2/3	67%	9/9	14/18





# Agenda

**Use Cases** 

What is Mesos

Architecture

**Mesos Usage** 



# Mesos Usage

**Shared Resource Pool** 

**Container Orchestration** 

#### **Shared Resource Pool**

- Run mix of short tasks on Mesos
  - Jenkins build jobs, deploy jobs
  - Spark
  - Hadoop
  - Ad-hoc queries
  - Apple runs Siri on top of Mesos

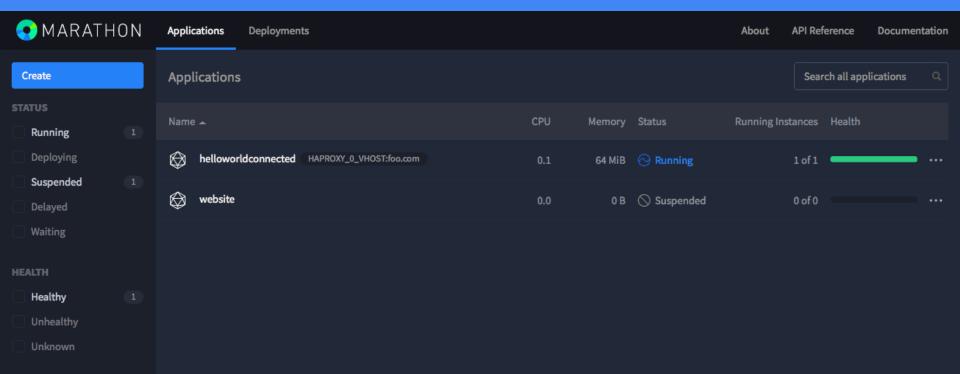


#### Container Orchestration

- Use Apache Marathon (<a href="https://github.com/mesosphere/marathon">https://github.com/mesosphere/marathon</a>)
  - High availability, failed containers will be respawned
  - Automatically load balancing
  - Service discovery



#### **Container Orchestration**



## Similar Systems

- YARN (<a href="https://hortonworks.com/apache/yarn">https://hortonworks.com/apache/yarn</a>)
  - Developed to improve Hadoop resource efficiency
- Kubernetes (<a href="http://kubernetes.io/">http://kubernetes.io/</a>)
  - Container orchestration solution from Google
  - Based on Borg targeting Omega
- Docker Swarm (<a href="https://docs.docker.com/swarm/">https://docs.docker.com/swarm/</a>)
  - Native Container orchestration solution from Docker



## Further Reading

- Borg: <a href="http://research.google.com/pubs/pub41684.html">http://research.google.com/pubs/pub41684.html</a>
- Borg, Omega, and Kubernetes: <a href="http://research.google.com/pubs/pub44843.html">http://research.google.com/pubs/pub44843.html</a>
- Omega: <a href="http://research.google.com/pubs/pub43438.html">http://research.google.com/pubs/pub43438.html</a>
- Mesos: <a href="https://www.cs.berkeley.edu/~alig/papers/mesos.pdf">https://www.cs.berkeley.edu/~alig/papers/mesos.pdf</a>
- DRF: <a href="https://www.cs.berkeley.edu/~alig/papers/drf.pdf">https://www.cs.berkeley.edu/~alig/papers/drf.pdf</a>
- Orchestration: <a href="https://en.wikipedia.org/wiki/Orchestration">https://en.wikipedia.org/wiki/Orchestration</a> (computing)





Q&A