

# Big Data Engineer Bootcamp

Code 3



# Agenda

#### **Dev Environment**

Work with Docker

Work with Redis

Work with Nodejs

Work with Spark

## Requirement

- Docker
- Virtualbox
- Docker-machine
  - 请一定要安装,不然会导致环境不一致
- wget, tar
  - 不一定需要,可以用手工下载代替
- Scala, SBT
- Python, Pip



## Requirement

- Start a docker-machine virtual machine called: bigdata
- You can get the ip address of that virtual machine using
  - o docker-machine ip bigdata
  - Memorize this address
  - o In the following commands, we will use 192.168.99.100 as an example





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### Convert Your Program to Docker Container

- We have implemented data-producer.py script
  - o python data-producer.py AAPL stock-analyzer 192.168.99.100:9092
- Your user might have different pip, python versions



#### Create a Dockerfile

- Say you have your project file structure like this
- requirements.txt
  - Your python code dependencies
- data-producer.py
  - Your python code
- Dockerfile
  - You don't have it yet, we will create one





#### Create a Dockerfile

```
FROM python:2.7.12-alpine  # based on python 2.7.12 image

ENV SYMBOL "AAPL"  # some environment variable settings, can be overridden

ENV TOPIC "stock-analyzer"  # more setting

ENV KAFKA_LOCATION "192.168.99.100:9092"  # - even more settings

ADD . /code  # add your current building folder to /code folder in container

RUN pip install -r /code/requirements.txt  # run the following command in container

CMD python /code/data-producer.py ${SYMBOL} ${TOPIC} ${KAFKA_LOCATION}
```

- Make sure your terminal is connected to a docker-machine vm
- Dockerfile is a way to build a Docker image
- Dockerfile reference
  - o https://docs.docker.com/engine/reference/builder/

## Build a Docker Image

- docker build -t unclebarney/data-producer .
  - Build a image called unclebarney/data-producer
- docker images



#### Start the Docker Container

- docker run unclebarney/data-producer
  - This will start a container based on the image you built
- docker run -e SYMBOL=GOOGL unclebarney/data-producer
  - This will override your default SYMBOL environment variable

Notice how your program runs a bit slower



## Stop the Docker Container

- docker stop [docker container id]
- docker kill [docker container id]





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#### Start Redis Server

- docker run -d -p 6379:6379 --name redis redis:alpine
- docker images
  - You should see a new image being downloaded called redis:alpine
- docker ps
  - o You should see a new redis container called redis



#### Get Redis CLI

- MacOS, Unix, Linux (build from source)
  - o wget http://download.redis.io/release/redis-3.2.3.tar.gz
  - o tar xzf redis-3.2.3.tar.gz
  - o mv redis-3.2.3 redis
  - o cd redis-3.2.3
  - o make
  - o Rm redis-3.2.3.tar.gz
- MacOS using brew
  - o brew install redis
- Windows
  - o http://redis.io/download



#### Connect to Redis Server

- Under your redis/src folder
- ./redis-cli -h 192.168.99.100
- help

```
192.168.99.100:6379> help
redis-cli 3.2.3
To get help about Redis commands type:
    "help @<group>" to get a list of commands in <group>
    "help <command>" for help on <command>
        "help <tab>" to get a list of possible help topics
        "quit" to exit

To set redis-cli perferences:
        ":set hints" enable online hints
        ":set nohints" disable online hints
Set your preferences in ~/.redisclirc
```



#### Create and Retrieve Record

- Inside redis-cli
- SET firstname "unclebarney"
- GET firstname

```
192.168.99.100:6379> SET firstname "unclebarney" OK
192.168.99.100:6379> GET firstname
"unclebarney"
```

192.168.99.100:6379>



### **Basic Operations**

- Inside redis-cli
- SET firstname "unclebarney"
- GET firstname
- DEL firstname

```
192.168.99.100:6379> SET firstname "unclebarney" OK
192.168.99.100:6379> GET firstname
"unclebarney"
192.168.99.100:6379>
```



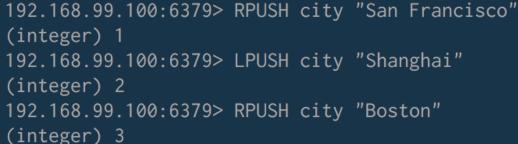
#### Time To Live

- Inside redis-cli
- SET firstname "unclebarney"
- EXPIRE firstname 10
  - This record will be gone after 10 seconds



### Basic Operations with list

- Inside redis-cli
- RPUSH city "San Francisco"
- LPUSH city "Shanghai"
- RPUSH city "Boston"
- LRANGE city 0 -1
  - o Use this command to pr





#### Publish and Subscribe

- Open two redis-cli terminal
- In one terminal
  - SUBSCRIBE awesome news
- In another terminal
  - o PUBLISH awesome\_news hello
  - o PUBLISH awesome news world

```
192.168.99.100:6379> SUBSCRIBE awesome_news Reading messages... (press Ctrl-C to quit)
```

- 1) "subscribe"
- 2) "awesome\_news"
- 3) (integer) 1
- 1) "message"
- 2) "awesome\_news"
- 3) "hello"
- 1) "message"
- 2) "awesome\_news"
- 3) "world"



## Further Reading

- Redis Data Types: <a href="http://redis.io/topics/data-types-intro">http://redis.io/topics/data-types-intro</a>
- The Little Redis Book: <a href="http://openmymind.net/redis.pdf">http://openmymind.net/redis.pdf</a>





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### Get Nodejs and NPM

#### Install Nodejs

- <a href="https://nodejs.org/en/download/current/">https://nodejs.org/en/download/current/</a>
- o node -v
- o npm -v

```
t ~/Documents/development node -v
v6.2.1
t ~/Documents/development npm -v
3.9.3
```



### Build a Simple Server in 2mins

Save the following code into a file called main.js

```
main.js
// Load the http module to create an http server.
var http = require('http');
// Configure our HTTP server to respond requests.
var server = http.createServer(function (request, response) {
  response.writeHead(200, {"Content-Type": "text/plain"});
  response.end("Bittiger\n");
});
// Listen on port 8000, IP defaults to 127.0.0.1
server.listen(8000);
console.log("Server running at http://127.0.0.1:8000/");
```



## Build a Simple Server in 2 mins

Under the same folder

```
o node main.js
```

Access <a href="http://localhost.8000">http://localhost.8000</a> in your browser



## Further Reading

- Nodejs Tutorial: <a href="http://www.tutorialspoint.com/nodejs/">http://www.tutorialspoint.com/nodejs/</a>
- Socket.io: <a href="http://socket.io/docs/">http://socket.io/docs/</a>





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#### Get Spark CLI

- Spark is hard to install, be patient
- Verify that Scala and SBT are installed
  - o scala -version
  - o sbt --version
- Download spark-2.0.0-bin-hadoop2.7
  - o http://spark.apache.org/downloads.html
- tar xvf spark-2.0.0-bin-hadoop2.7
- mv spark-2.0.0-bin-hadoop2.7 spark
- rm spark-2.0.0-bin-hadoop2.7.tgz
- Under your spark/bin folder
  - o Spark-shell (interactive shell in scala)
  - pyspark (interactive shell in python)
- Open up browser to checkout Spark UI
  - o http://localhost:4040

```
Using Spark's default log4j profile: org/apache/spark/log4j-defaults.properti
Setting default log level to "WARN".
To adjust logging level use sc.setLogLevel(newLevel).
16/08/24 22:56:04 WARN NativeCodeLoader: Unable to load native-hadoop library
ing builtin-java classes where applicable
16/08/24 22:56:04 WARN SparkContext: Use an existing SparkContext, some confi
Spark context Web UI available at http://192.168.1.16:4040
Spark context available as 'sc' (master = local[*], app id = local-1472104564
Spark session available as 'spark'.
Welcome to
```



Using Scala version 2.11.8 (Java HotSpot(TM) 64-Bit Server VM, Java 1.8.0\_31) Type in expressions to have them evaluated.

Type :help for more information.



## Simple Example

```
rawdata = range(0, 100)
```

- Use python range to generate 100 numbers
- data = sc.parallelize(rawdata)
  - Convert rawdata into spark RDD
- >>> rawdata = range(0, 100) >>> rawdata
- - count = data.count() [0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15, 16, 17, 18, 19, 20, 21, 22, 23, 24, 25, 26, 27], 28, 29, 30, 31, 32, 33, 34, 35, 36, 37, 38, 39, 40, 41, 42, 43, 44, 45, 46, 47, 48, 49, 50, 51, 52,
    - - Spark will cour 78, 79, 80, 81, 82, 83, 84, 85, 86, 87, 88, 89, 90, 91, 92, 93, 94, 95, 96, 97, 98, 99]
      - >>> data = sc.parallelize(rawdata)
        - >>> data
        - ParallelCollectionRDD[0] at parallelize at PythonRDD.scala:475
        - >>> count = data.count()
        - >>> count
        - 100



## Further Reading

Spark Quick Start: <a href="http://spark.apache.org/docs/latest/quick-start.html">http://spark.apache.org/docs/latest/quick-start.html</a>

