POLITECNICO DI MILANO

Software Engineering 2 Project myTaxiService

Software Design Document

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1 Introduction

The Software Design Document is a document to provide documentation which will be used to aid in software development by providing the details of how the software should be built. Within the Software Design Document there is a narrative and graphical documentation of the software design for the project including sequence diagrams, object behavior models, and other supporting requirement information.

1.1 Purpose

The purpose of the Software Design Document is to provide a description of the design of a system detailed enough to allow software developers to proceed with an understanding of what it is to be built and how it is expected to be built. The Software Design Document provides the information necessary to describe the details of the software and system to be built.

1.2 Scope

This Software Design Document is meant to provide a description of a base level system which will work as a proof of concept for the core functionality of the myTaxiService system. This Software Design is focused on the base level system and critical parts of the system.

1.3 Reference Documents

- Assignments 1 and 2 (RASD and DD).pdf
- Structure of the design document.pdf
- RASD.pdf

1.4 Document Structure

This Design Document is divided in four sections:

- 1. Introduction: gives basic information about the structure, purpose, references of this document.
- 2. Architectural Design: explains the architectural design choices and description by mean of narrative and UML documentation.
- 3. Algorithm Design: presents the main interfaces of the system and their use through pseudocode.
- 4. Requirement Traceability: explains how the requirements we have defined in the RASD map into the design elements that we have defined in this document.

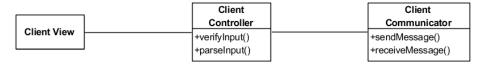
Architectural Design $\mathbf{2}$

2.1 Overview

The Architectural Design section introduces and gives a brief overview of the design. The System Architecture is a way to give the overall view of a system and to place it into context with external systems. This allows for the readers and users of the document to orientate themselves in the design and see a summary before proceeding into the details of the design.

2.2 High Level Components And Their Interaction

Client Components 2.2.1



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Cilent View

• Sends input to the controller for further elaboration.

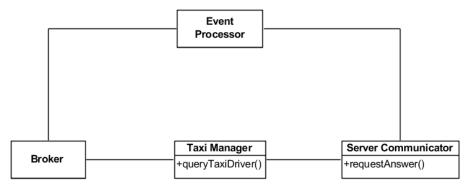
Client Controller

• Receives and sends messages from/to the Client Communicator and handles user interaction with the Client View.

Client Communicator

• Sends and receive messages over the network in both asynchronous and synchronous ways.

Server Components 2.2.2



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Event Processor

• Receives messages from the Server Communicator and dispatches the operation associated with the events to the correct Broker. Sends message to clients using the Server Communicator.

Broker

• Performs event handling and Taxi Driver interrogation through the Taxi Manager if necessary.

Taxi Manager

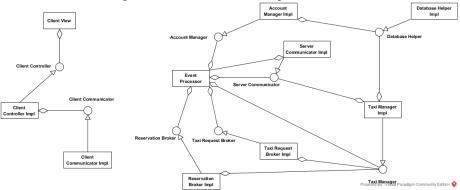
• Queries Taxi Driver with synchronous request/response messages by mean of Server Communicator.

Server Communicator

• Sends and receives messages to/from clients over the network in both synchronous and asynchronous ways.

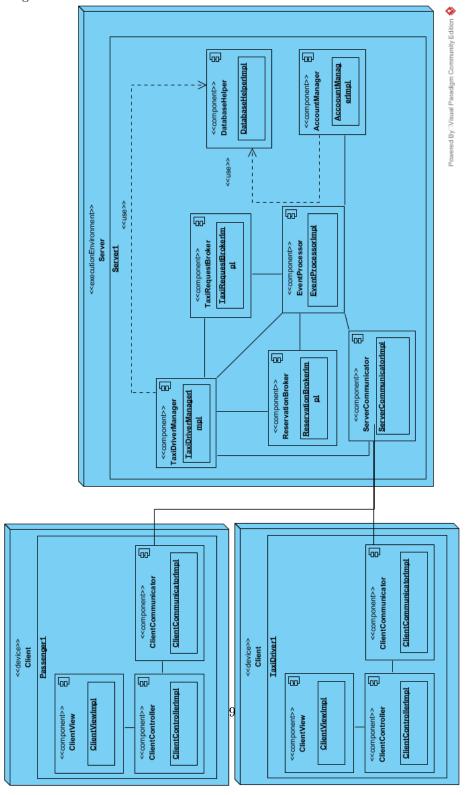
2.3 Component View

This UML schema represents a view of the component and their interfaces.



2.4 Deployment View

In the example below two kind of clients logic are shown: TaxiDriver and Passenger.



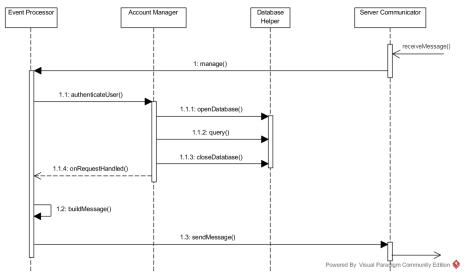
2.5 Runtime View

In these sections sequence diagrams are used to describe the way components interact to accomplish specific tasks typically related to the use cases.

2.5.1 Account Related Operations

Related Use Cases: RASD.3.3.1, RASD.3.3.2, RASD.3.3.3,

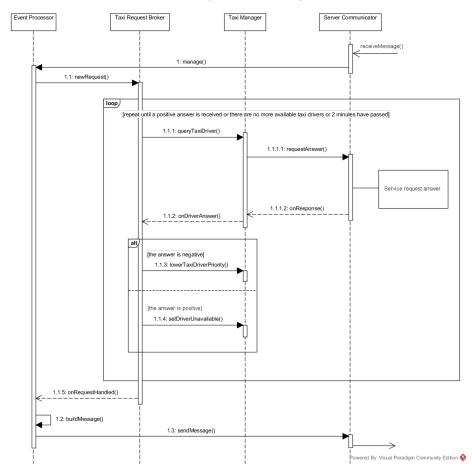
RASD.3.3.4, RASD.3.3.8



In this example it is shown the sequence for the login use case, but no significant differences can be found in other account related operations.

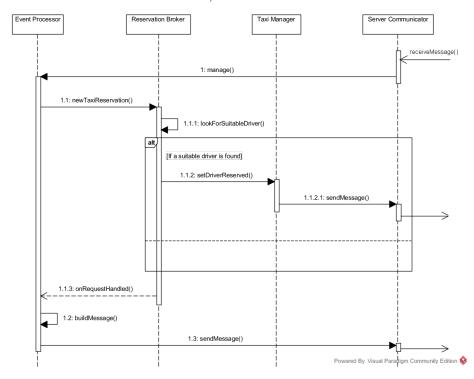
2.5.2 Taxi Request Handling

Related Use Cases: RASD.3.3.5, RASD.3.3.6, RASD.3.3.7



2.5.3 Reservation Request Handling

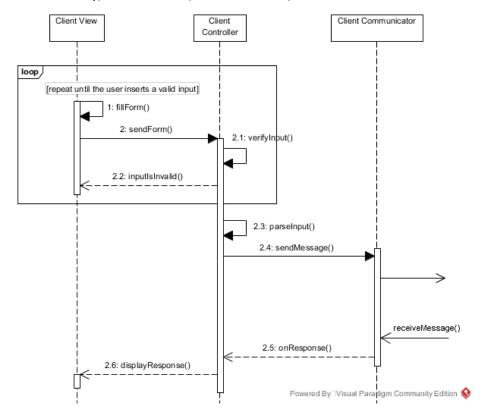
Related Use Cases: RASD.3.3.9, RASD.3.3.10



2.5.4 Client Request

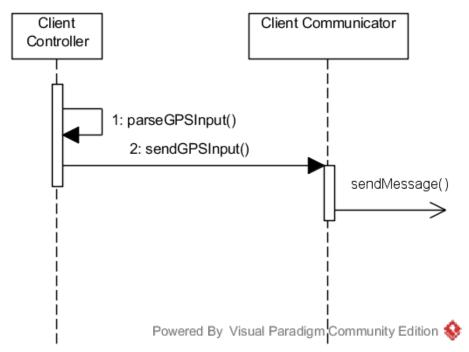
Related Use Cases: RASD.3.3.1, RASD.3.3.2, RASD.3.3.3,

RASD.3.3.4, RASD.3.3.5, RASD.3.3.11, RASD.3.3.12



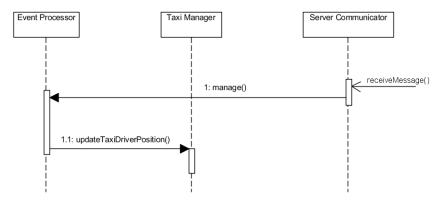
2.5.5 Client GPS Update

Related Use Cases: system related



2.5.6 Server GPS Update

 ${\bf Related\ Use\ Cases:\ {\bf system\ related}}$

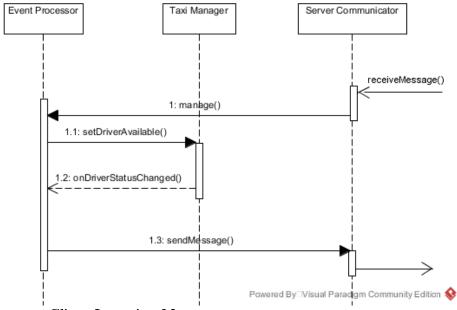


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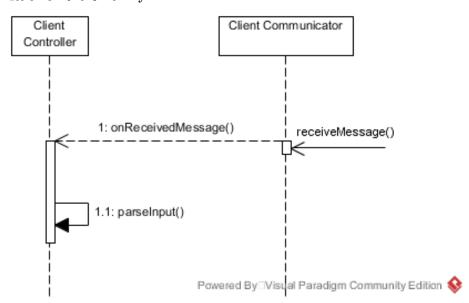
2.5.7 Driver Availability Change

Related Use Cases: RASD.3.3.11, RASD.3.3.12



2.5.8 Client Incoming Message

Releated Use Cases: system related



2.6 Component Interfaces

In this section the main interfaces of the system are described in pseudocode (with Java-like syntax).

2.6.1 TaxiManager

```
1
   interface TaxiManager
2
       // returns the Zone that contains the specified
3
           position or null if no Zone contains it
       void getZone(GPSCoordinate position);
4
5
6
           // returns true if the TaxiDriver accepts, false
               otherwise
           boolean queryTaxiDriver(TaxiDriver taxiDriver);
8
           // sets the taxiDriver status to AVAILABLE for
9
               availability Time. If taxiDriver status is not
10
           // UNAVAILABLE Wrong Driver Status Exception is
               thrown
           void setDriverAvailable(TaxiDriver taxiDriver,
11
               long availabilityTime) throws
               WrongDriverStatusException;
12
13
           // sets the taxiDriver status to UNAVAILABLE. If
               taxiDriver status is RESERVED
            // WrongDriverStatusException is thrown
14
15
           void set Driver Unavailable (Taxi Driver taxi Driver)
               throws WrongDriverStatusException;
16
17
           // sets the taxiDriver status to RESERVED. if
               taxiDriver status is not AVAILABLE
18
           // WrongDriverStatusException is thrown
19
           void setDriverReserved (TaxiDriver taxiDriver,
               Date time) throws WrongDriverStatusException;
20
           // sets the taxiDriver priority to minimum
21
22
           void lowerTaxiDriverPriority(TaxiDriver
               taxiDriver);
23
           // updates the taxiDriver position in the system
24
               and if the new position belong to a
25
               different TaxiZone, taxiDriver is removed from
                his queue and inserted into the corresponding
```

2.6.2 ReservationBroker

2.6.3 DatabaseHelper

```
interface DatabaseHelper
1
2
3
            // opens a connection to database
4
            void openDatabase(Database database);
5
            // returns a Cursor for the result set of the
6
               sqlQuery on the database. If the sqlQuery is
7
            // not a vald SQL query a SQLException is thrown
            Cursor query (String sqlQuery) throws SQLException
8
9
10
            // closes the connection to open databases
11
            void closeDatabase();
12
```

2.6.4 AccountManager

```
interface AccountManager
{
    // authenticates the user in the system, if
    somthing went
```

```
// wrong an Authentication Exception is thrown
4
            void authenticateUser (AccountInfo accountInfo)
5
               throws Authentication Exception;
6
7
            // registers a user profile in the system, if
               something
8
            // went wrong a SignupException is thrown
9
            void signup (RegistrationInfo registrationInfo)
               throws Signup Exception;
10
11
            // changes the password for a specified user
            void changePassword (AccountInfo accountInfo,
12
               String newPassword);
13
            // deauthenticates the user from the system
14
15
            void logout (AccountInfo accountInfo);
16
```

2.6.5 ClientCommunicator

```
interface ClientCommunicator
1
^{2}
3
            // Sets the stream for communication
            void openStream(Socket socket);
4
6
            // Writes a message on the outputStream
7
            void sendMessage(String message);
8
9
            // Read a message from the inputStream
10
            String receiveMessage();
11
```

2.6.6 ServerCommunicator

```
1
   interface ServerCommunicator
^{2}
            // Sets the stream for communication
3
            void openStream(Socket socket);
4
6
            // Writes a message on the outputStream
7
            void sendMessage(String message);
8
9
            // Read a message from the inputStream
10
            String receiveMessage();
```

2.6.7 TaxiRequestBroker

2.7 Architectural Styles and Patterns

The system myTaxiService will use a Service-oriented architecture. The business logic of the system is distributed through dedicated application servers in the middle layer of a 3-layer architecture. The presentation layer is located on the server side.

Pattern used on the client side:

• MVC: The client has no intensive business logic and the controller is responsable only for input checking, interaction with the view and information gathering and providing from the model through a communication channel over the web. This pattern allows to support different client kinds with little changes for each one.

Pattern used on the server side:

- Broker: The server needs to perform various operation on queues before targetting the right Taxi Driver user with a message.
- Request/Response: Taxi Drivers interrogation often requires a synchronous message exchange between server and clients (i.e. Taxi Request Answer) in which the server requests the client for an immediate response.

3 Algorithm Design

3.1 TaxiManagerImpl

```
1
2
   public Zone getZone(GPSCoordinate position)
3
4
     for (Zone zone : this .taxiZones)
5
       if (zone.isCoordinateWithin(taxiCoordinate))
6
              return zone;
7
     return null;
   }
8
9
   private Zone getTaxiDriverZone(TaxiDriver taxiDriver)
10
11
12
     return get Zone (taxiDriver.get Taxi().get Current Position
         ());
13
14
15
   public boolean queryTaxiDriver(TaxiDriver taxiDriver)
16
17
     return this.serverCommunicator.requestAnswer(JSON);
18
19
20
   public void setDriverAvailable(TaxiDriver taxiDriver,
       Date availability Time) throws
       WrongDriverStatusException
21
22
     if (!taxiDriver.getStatus().equals(Status.UNAVAILABLE))
23
       throw new WrongDriverStatusException();
24
     taxiDriver.setStatus(Status.AVAILABLE);
25
     taxiDriver.setAvailabilityTime(availabilityTime);
26
     Zone zone = getTaxiDriverZone(taxiDriver);
27
     zone.getQueue().addTaxiDriver(taxiDriver);
28
29
30
   public void set Driver Unavailable (TaxiDriver taxiDriver)
       throws WrongDriverStatusException
31
32
     if (!taxiDriver.getStatus().equals(Status.AVALABLE))
33
       throw new WrongDriverStatusException();
34
     Zone zone = getTaxiDriverZone(taxiDriver);
35
     zone.getQueue().removeTaxiDriver(taxiDriver);
36
     taxiDriver.setStatus(Status.UNAVAILABLE);
37
     taxiDriver.setAvailabilityTime(null);
38
   }
39
   public void setDriverReserved(TaxiDriver taxiDriver)
40
       throws WrongDriverStatusException
```

```
41
42
     if (!taxiDriver.getStatus().equals(Status.AVAILABLE))
43
       throw new WrongDriverStatusException();
     taxiDriver.setStatus(Status.RESERVED);
44
45
46
47
   public void lowerTaxiDriverPriority(TaxiDriver taxiDriver
48
49
     Zone zone = getTaxiDriverZone(taxiDriver);
50
     if (zone != null)
       zone.getQueue().shiftTaxiDriverToTail(taxiDriver);
51
52
   }
53
   public void updateTaxiDriverPosition(TaxiDriver
54
       taxiDriver, GPSCoordinate newPosition)
55
56
     if (taxiDriver.getStatus().equals(Status.UNAVAILABLE))
57
       return;
58
59
     Zone old Zone = getTaxiDriverZone(taxiDriver);
60
     taxiDriver.getTaxi().setCurrentPosition(newPosition);
61
     Zone newZone = getTaxiDriverZone(taxiDriver);
62
     if (oldZone != newZone)
63
64
65
        old Zone.get Queue().remove Taxi Driver (taxi Driver);
66
            if (newZone == null)
67
              set Driver Unavailable (taxiDriver);
68
              newZone.getQueue().addTaxiDriver(taxiDriver);
69
70
71
```

3.2 TaxiRequestBrokerImpl

```
9
10
            if (head == null)
              throw new TaxiRequestException();
11
12
              if (head.getStatus() == RESERVED)
13
14
                replacement = lookForReservableDriver(
                    position, head.getReservation().
                    getScheduledTime());
15
                if (replacement = null)
16
17
                  head = zone.getQueue().getHeadAfter(head);
18
19
                else break;
20
21
          if (TIMEOUT)
22
23
            break;
24
          if (! this . taxiManager . queryTaxiDriver (head))
25
26
            this . taxiManager . lowerTaxiDriverPriority (head);
27
          else
28
29
30
            if (replacement != null)
              this.taxiManager.setDriverReserved (position,
31
                  head.getReservation().getScheduledTime())
32
            this.taxiManager.setDriverUnavailable(head);
33
            return head;
34
          }
35
        if (TIMEOUT) {
36
37
          throw new TaxiRequestException();
38
39
   }
40
41
42
43
   private TaxiDriver lookForReservableDriver(GPSCoordinate
44
       position, Date time) throws TaxiRequestException {
45
      Zone reservationZone = this.taxiManager.getZone(
         position);
46
      if (reservation Zone == null)
47
       throw new TaxiRequestException();
48
      TaxiDriver driver = reservationZone.
         getFirstAvailableTaxi(time):
```

```
49     return driver;
50 }
```

3.3 ReservationBrokerImpl

```
public TaxiDriver newTaxiReservation(GPSCoordinate
       position, Date time) throws TaxiReservationException {
2
     TaxiDriver driver = lookForSuitableDriver (position,
         time);
     this .taxiManager.setDriverReserved (driver, time);
3
     return driver;
4
   }
5
6
   private TaxiDriver lookForSuitableDriver (GPSCoordinate
       position, Date time) throws TaxiReservationException {
8
     Zone reservationZone = this.taxiManager.getZone
         position);
9
     if (reservationZone == null)
10
       throw new TaxiReservationException();
     TaxiDriver driver = reservationZone.
11
         getFirstAvailableTaxi(time):
12
     if (driver = null)
13
       for (Zone z : reservationZone.getNeighbours())
14
15
         driver = z.getQueue().getFirstAvailableTaxi(time);
16
17
         if (driver != null)
18
            break;
19
20
       if (driver = null)
21
22
         throw new TaxiReservationException();
23
24
25
     return driver;
26
```

4 Requirement Traceability

The functional requirements listed in this section refers to the RASD.pdf document section 3.2.

Each functional requirement is associated to a set of components which relize the function.

4.1 R1

 ${\it Components: Client Controller, Event Processor, Taxi Request Broker, Taxi Manager}$

4.2 R2

 $\begin{array}{ll} {\bf Components:} \ \ {\bf \it Client Controller}, \ {\bf \it Reservation Broker}, \ {\bf \it Event Processor}, \ {\bf \it Tax-iManager} \end{array}$

4.3 R3

Components: ClientController, ReservationBroker

4.4 R4

 ${\bf Components:} \ \ \textbf{ClientController}, \ \ \textbf{EventProcessor}, \ \ \textbf{TaxiManager}$

4.5 R5

Components: ClientController, TaxiManager, EventProcessor

4.6 R6

Components: EventProcessor, ReservationBroker, TaxiManager, TaxiRequestBroker

4.7 R7

Components: ClientController, AccountManager, EventProcessor

4.8 R8

Components: ClientController, EventProcessor, AccountManager

4.9 R9

Components: ClientController, EventProcessor, AccountManager

4.10 R10

Components: EventProcessor, ReservationBroker