

SVN Totorial

J. Farquhar

MMM Thursday Talk, 2008

Why SVN?

Version Control

- Is a **database** which holds a complete history of what has happened to a file and the reasons why it changed.
- A system for managing changes to files to ensure a single **consistent** view of changes coming from multiple locations.

How does it work?

- keeps a copy of all **registered** files
- keeps a **history** for these files
- keeps info on who **changed** the file
- keeps a **log**, provided by the modifier, of what the change was supposed to do
- allows **multiple local copies** of a project
- automatically **merges** changes from different locations/people/branches to generate a consistent project

Why SVN?

The big idea

Allows multiple people with multiple local-copies of a project to edit files in the same project and keep all these copies consistent.

Does this by;

- checking if someone has edited the same file
- forcing you to resolve the different changes
- before allowing your changes to enter the repository

Nomclameture

- repository** the actual location where the “**real**” copy of the files lives
- checkout** the process of making a local copy of the repository
 - update** the process of ensuring your local copy is up-to-date with the current repository state
- commit** the process of merging your local changes into the repository

Typical project usage

- 1 **checkout** an initial copy of the repository

U1: svn co

svn+ssh://mmmxserver.nici.ru.nl/Volumes/Xserver_RAID/BCI_code/svn/BCI P1

U2: svn up

svn+ssh://mmmxserver.nici.ru.nl/Volumes/Xserver_RAID/BCI_code/svn/BCI P2

- 2 **update** local copies to get everyone else's changes

U1: cd project; svn up

U2: cd project; svn up

- 3 **edit** files on the local copy

U1: edit P1/file1.m

U2: edit P2/file2.m

- 4 **add** new files to the local copy

U1: svn add P1/file11.m

U2: svn add P2/file21.m

- 5 **commit** local changes to the repository (when tested and working)

U1: svn ci P1/file1.m -m "fixed bug 1"

U2: svn ci P2/file2.m -m "fixed bug 2"

- 6 **goto** 2 and repeat

Suggested workflow

9:00am Get to work, ;-)

9:01am SVN update (Finder->(ctrl-click)->more->Subversion->Update)

9:02am Get coffee (while update runs)

9:10am Make lots of changes

9:50am Fix lots of bugs

10:20am **test** the fix

11:20am SVN commit the bug fix **with a comment to say what you've done**

- you can do this direct from Matlab File->source control->commit **OR**
- Finder->(ctrl-click)->more->Subversion->commit

don't forget to **add** any new files you've created

.....

5:00pm SVN commit before you go home, just to check you haven't missed something!

Mac-OS SVN setup

❶ Install SCPlugin

(Applications/Utilities/version_control/SCPlugin-0.7.1.dmg)

❷ Install Matlab plugin¹ – add this to Matlab path

(BCI code/toolboxes/utilities/svn_integration/customverctrl.m)

❸ Setup **password-less** ssh – run from terminal

(BCI code/toolboxes/utilities/svn_integration/setup_server_pwless_ssh.sh)

❹ Checkout the BCI code repository:

- `svn co`

`"svn+ssh://mmmserver.nici.ru.nl/Volumes/Xserver_RAID/BCI_code/svn/BCI"`

OR

- Finder->(ctrl-click)->more->Subversion->Checkout

From:

`svn+ssh://mmmserver.nici.ru.nl/Volumes/Xserver RAID/BCI code/svn/BCI`

¹Optional – only if you want to commit direct from matlab

SVN got-yah's

- SVN only knows about **registered** files – you need to **add** any new files you make
- the same applies when you **move** files – to SVN this looks like a delete old+add new
- file **deletion** is treated as an (extrem) edit – you need to **commit** deleted files to really delete them