

Cashflow Calculator Application: Project Brief

Description:

For the board game Cashflow, I want to develop and design a suiting webapp. The game requires a lot of calculations and a nice and useful interface would help a lot.

It should calculate important measures of game progress (like assets, liabilities, income from salary and cash flow from assets, expenses from taxes, liabilities and other) so that the user can focus on the game and not the calculations

MVP (absolutely essential features are):

- As a user, I want to
 - see my (fictional) balance and be able to change it by getting income from payday and paying expenses
 - see my collection of liabilities like mortgages and loans and be able to pay them off
 - see my collection of assets like real estate, stocks, businesses and gold and be able to buy and sell these assets

Nice-to-have features would be:

- having a starting point where one could choose different jobs -> different income
- switching from the inner ring of the board to the “fast track” (later in the game)
- being able to use only one device (multiplayer / account switch after every move)

Wireframes / sketches

