



SQUAD BUSTERS

Liveops Art Test

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The test consist of **3 PARTS**

1. **Chain Offer Sequence**
2. **Chain Offer Main Cover**
3. **Main Hud Icon**

Make sure to follow Squad style and design an offer that you think players will find attractive and want to click!

You have one week to complete the test.



1. Chain Offer Sequences (7 Days)


Screen Size: 1864*860 px

- **Design different Chain Offer covers for different days**
 - Day 1-6 can share a **common spooky cover** .
 - Day 7 should have a **fancy spooky cover** .
 - Also design the **claimed state** .(the state is after you claim the reward)
 - The size of sequence offers are flexible. Depends on your design.
- **Design Spooky Background** (the full screen background)
 - Make the background reflect the Spooky theme (Make sure to not design something too busy since the offers should have the visual priority.)

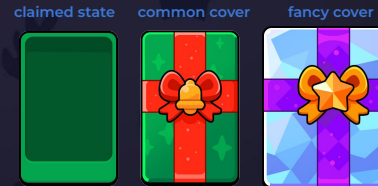
What to include:

- Price, Date, lock icon, arrow icon, countdown.
- You can change their position to fit your design.

Adding animation or VFX would be plus.

*We released the  Spooky World and Spooky Event. References can be found online if needed.

Chain offer sequences screen in shop



Complexity reference of background decoration: Simple and Stylized

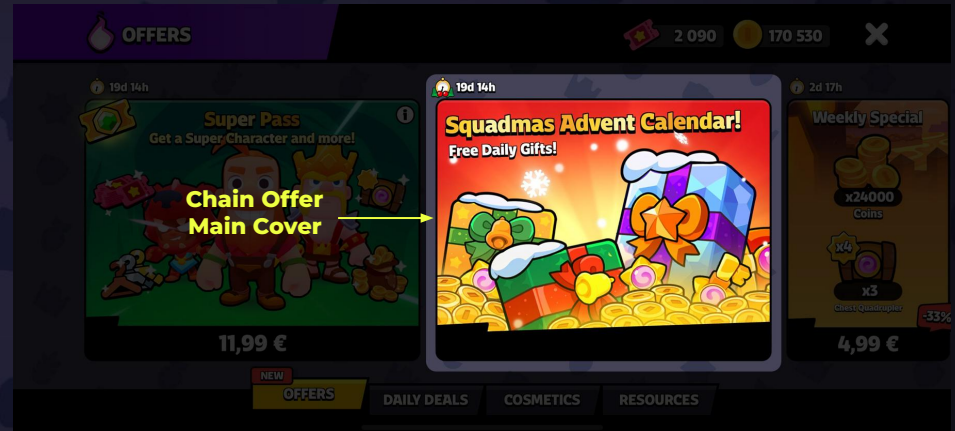


2. Chain Offer Main Cover

Offer cover size: 680*520 px

Design an attractive chain offer main cover for spooky event.

- **What to include**
 - Title
 - Subtitle
 - Price
- **Assets you should use in the cover:**
 - The Sequence Assets you designed
 - Coins
 - Star Tokens
 - Star key
 - Spooky Chest (optional)



Adding animation or VFX would be plus.



**We will provide some generic assets in Dropbox Link. (Coin pile, Star token, Star key, Clock, Rare gold chest)*

3. Main Hud Icon

icon size: 400*400 px

- Design a **Main Hud Icon** for the Spooky Chain offer

Click this icon will open the Chain offer sequences screen.

Adding animation or VFX would be plus.





THANKS!