# **Assignment 1**

## **Problem 1 Results**

## **Environment**

CPU Type	CPU Model	Number of Cores	CPU Frequenc y	RAM Size	os	Runtime Environm ent
AMD Razen x86 64	AMD Ryzen 7 5800H	8	3.2 GHz	16 GB	Windows 11 -> WSL2 -> Ubuntu 24.04.2	Docker openjdk:1 7-jdk-slim

## Results

All the results displayed here are the average of 10 runs to find the number of prime numbers in the range of 1 to 200000.

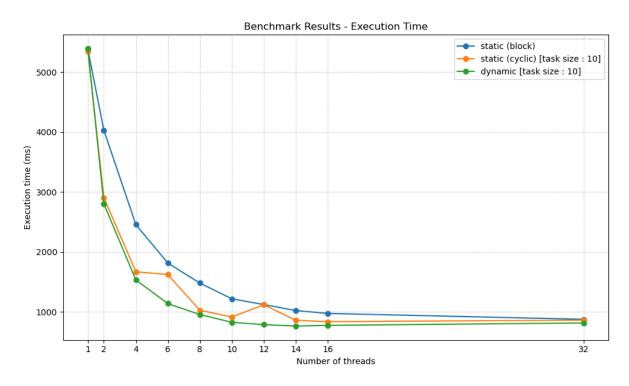
For better understanding on how the code tests are run, please refer to the <a href="mailto:src/BenchmarkRunner.java">src/BenchmarkRunner.java</a> file.

All the times are in milliseconds.

**Execution Time** 

pc\_serial: 5117 ms

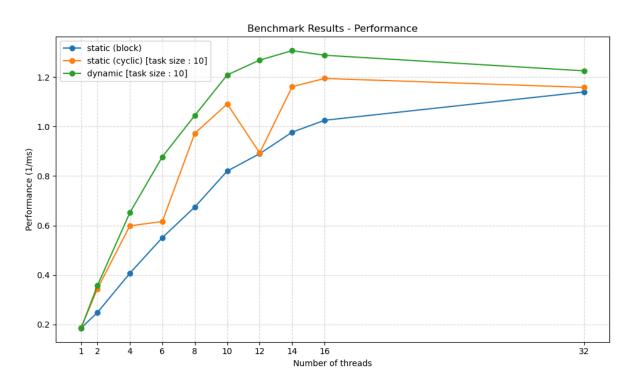
Thread number	1	2	4	6	8	10	12	14	16	32
static (block)	5381	4033	2457	1815	1482	1219	1123	1023	975	877
static (cyclic) [task size : 10]	5350	2907	1670	1623	1028	916	1119	861	837	863
dynamic [task size : 10]	5392	2803	1534	1139	957	827	788	765	776	816



### Performance

For better readability, the value for the performance is calculated using the execution time in seconds.

Thread number	1	2	4	6	8	10	12	14	16	32
static (block)	0.186	0.248	0.407	0.551	0.675	0.820	0.890	0.978	1.026	1.140
static (cyclic) [task size : 10]	0.187	0.344	0.599	0.616	0.973	1.092	0.894	1.161	1.195	1.159
dynamic [task size : 10]	0.185	0.357	0.652	0.878	1.045	1.209	1.269	1.307	1.289	1.225



## Results Analysis

The serial version (pc\_serial) completes in approximately 5117 ms, which serves as the baseline for comparing the parallel implementations.

All parallel implementations outperform the serial version when multiple threads are used. Execution time generally decreases as the number of threads increases, although the rate of improvement diminishes past a certain point.

- The static (block) strategy shows consistent improvements, but scales less efficiently beyond 12 threads.
- The static (cyclic) and dynamic strategies achieve better scalability, particularly when using more than 8 threads.
- The dynamic scheduling consistently outperforms the other strategies at high thread counts (12–16 threads), likely due to better load balancing.

When visualized as performance, the dynamic strategy exhibits the best results overall, reaching over 1.2 (1/ms) at 12–16 threads.

- The static (cyclic) strategy closely follows, especially at 14–32 threads, indicating it also benefits from fine-grained task distribution.
- Static (block) performance grows steadily, but doesn't reach the same levels as the other two, likely due to load imbalance in uneven workloads.

At 32 threads, all strategies plateau or slightly drop in performance. This suggests the workload becomes too fragmented, or overheads such as synchronization and task dispatching begin to outweigh the benefits of additional threads — a common occurrence in CPU-bound tasks when the number of threads exceeds the number of physical cores.

- The static (block) strategy, while initially promising, shows diminishing returns at higher thread counts, indicating that its fixed-size task allocation may not be optimal for all scenarios.
- The static (cyclic) and dynamic strategies, while still effective, also show signs of diminishing returns, suggesting that the overhead of managing many threads can negate the benefits of parallelism.
- The dynamic strategy, while still the best performer, also shows signs of diminishing returns, suggesting that the overhead of managing many threads can negate the benefits of parallelism.

### Tools

#### Docker

If you don't have Java installed on your machine, you can use the Docker image provided in the Dockerfile to run the code. The Docker image is based on openjdk:17-jdk-slim, which is a lightweight version of the OpenJDK 17 JDK.

to build and run the image, you can use the Makefile provided in the root directory of the project. The Makefile contains the following targets:

- all: call the run target.
- build: Builds the Docker image.
- run: Runs the Docker container and executes bash.

The image will provide a Java environment and a shell prompt where you can run the Java code.

## Benchmarking

The benchmarking is done using the BenchmarkRunner class, which is a simple Java program that runs the différents programme and compiles the results on a json file.

#### **Data Visualization**

The data visualization is done using the Python libraries matplotlib to generate the graphs. The tables are generated using simple markdown tables. The graphs are saved in the media directory, and the tables are included in this markdown file.

The script will read the results.json file generated by the BenchmarkRunner class and generate the graphs and tables based on the data in the file.

To generate the execution time graph and table, run the following command:

python3 generate\_tab.py

This will display the table in the standard output and sage the png of the graph in the media directory.

To generate the performance graph and table, run the following command:

python3 generate\_tab.py --perf

The will display the table in the standard output and sage the png of the graph in the media directory.