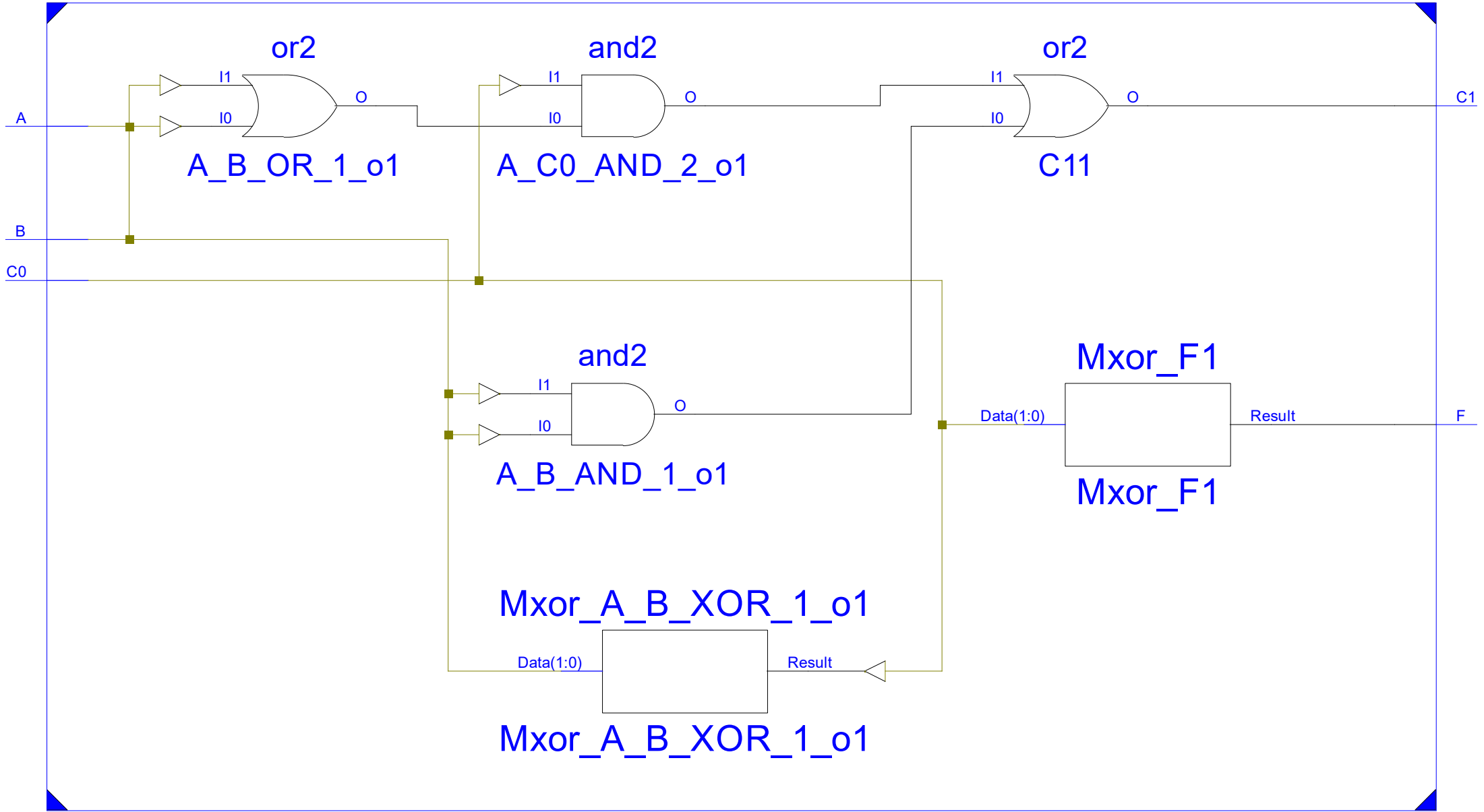


Adder_1bit_M:1



Adder_1bit_M