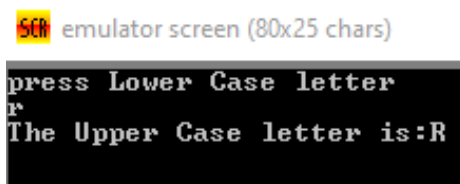


**Experiment No.1:** Write an assembly language program to convert a lowercase letter to an uppercase letter or vice versa.

**Source Code:**

```
.model small
print macro msg
    mov ah,09
    lea dx,msg
    int 21h
endm
.stack 100h
.data
a db 'press Lower Case letter',10,13,'$'
b db 10,13,'The Upper Case letter is:$'
.code
main proc
mov ax,@data
mov ds,ax
print a
mov ah,01
int 21h
mov bl,al
print b
sub bl,32
mov dl,bl
mov ah,02
int 21h
exit:
mov ah,4ch
int 21h
main endp
end main
```

**Input/Output:**



The screenshot shows a window titled "emulator screen (80x25 chars)". Inside the window, the text "press Lower Case letter" is displayed on the first line. On the second line, there is a cursor (a small 'r' character) followed by the text "The Upper Case letter is:R".

**Experiment No.2:** Write an assembly language program to read a character. if it is 'y' or 'Y', display it otherwise terminates the program.

### Source code:

```
.model small
.stack 100h
.data
a db 'Enter only Y or y',10,13,'$'
b db 10,13,'Display$'
.code
main proc
    mov ax,@data
    mov ds,ax

    mov ah,09
    lea dx,a
    int 21h

    mov ah,01
    int 21h
    mov bl,al

    cmp bl,'Y'
    je display
    cmp bl,'y'
    jne exit

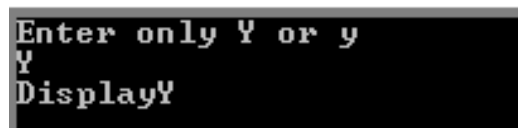
display:
    mov ah,09
    lea dx,b
    int 21h

    mov ah,02
    mov dl,bl
    int 21h

exit:
    mov ah,04ch
    int 21h
    main endp
end main
```

### Input\Output:

SCR emulator screen (80x25 chars)



```
Enter only Y or y
Y
DisplayY
```

**Experiment No.3:** Write an assembly language program to determine whether a number is odd or even.

**Source code:**

```
.model small
.stack 100h

print macro msg

    lea dx,msg
    mov ah,9
    int 21h
endm

.data

msg1 db 0dh,0ah," Enter a value $"
msg2 db 10,13,"The value is even number$"
msg3 db 10,13,"The value is odd number$"
.code
main proc
    mov ax,@data
    mov ds,ax

    print msg1
    mov ah,1
    int 21h

    mov ah,0
    mov dl,2
    div dl
    cmp ah,0
    jne odd

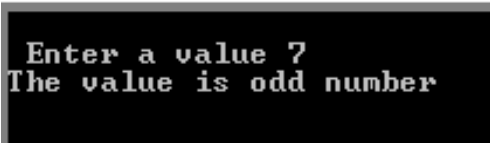
even:
    print msg2
    jmp exit

odd:
    print msg3

exit:
    mov ah,4ch
    int 21h
```

```
main endp
end main
```

### Input/Output:

 emulator screen (80x25 chars)

```
Enter a value ?
The value is odd number
```

**Experiment No.4:** Write an assembly language program to add two decimal number

### Source code:

```
.model small
.stack 100h
.data
msg db 'Please enter two decimal number...$'
.code
main proc
    mov ax,@data
    mov ds,ax

    mov ah,09
    lea dx,msg
    int 21h

    mov ah,01
    int 21h
    mov bl,al

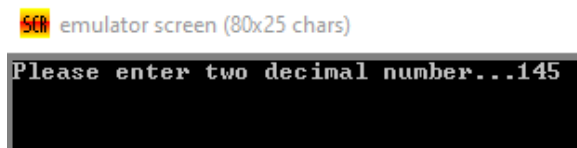
    mov ah,01
    int 21h
    mov bh,al

    add bl,bl
    sub bl,48

    mov ah,02
    mov dl,bl
    int 21h
```

```
exit:
mov ah,4ch
int 21h
main endp
end main
```

### Input/Output:



**Experiment No.5:** Write an assembly language Program to input two numbers, compare them and display the smaller one.

### Source code:

```
.model small
.stack 100h
.code
main proc
    mov ah,01
    int 21h
    mov bl,al

    mov ah,01
    int 21h
    mov bh,al

    cmp bl,bh
    jg level

    mov ah,02
    mov dl,bl
    int 21h
    jmp exit

level:
```

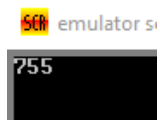
```

mov ah,02
mov dl,bh
int 21h

exit:
mov ah,4ch
int 21h
main endp
end main

```

## Input/Output:



**Experiment No.6:** Write an assembly language program to find the largest element of the array.

## Source code:

```

.MODEL SMALL
READ MACRO MSG
    MOV AH,0AH
    LEA DX,MSG
    INT 21H
ENDM

PRINT MACRO MSG
    MOV AH,09H
    LEA DX,MSG
    INT 21H
ENDM

.STACK 100H

ASSUME CS:CODE, DS:DATA
DATA SEGMENT

CR EQU 0DH
LF EQU 0AH
MSG1 DB "The array is: 52H,23H,56H,45H,9AH,ABH$"
MSG2 DB CR,LF,"The largest number is: $"
LIST DB 52H,23H,56H,45H,45H,9AH,0ABH
COUNT EQU 0Fh
LARGEST DB 04H DUP (?)

DATA ENDS

CODE SEGMENT

```

```

START:
    MOV AX,DATA
    MOV DS,AX

    PRINT MSG1
    MOV SI,OFFSET LIST
    MOV CL,COUNT
    MOV AL,[SI]

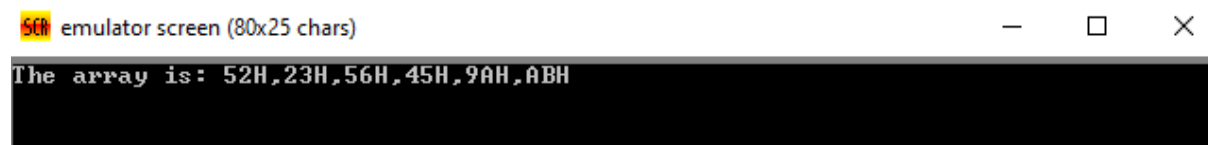
AGAIN:  CMP AL,[SI+1]
        JNL NEXT
        MOV AL,[SI+1]

NEXT:   INC SI
        DEC CL
        JNZ AGAIN

        MOV SI,OFFSET LARGEST
        MOV [SI],AL
        MOV AH,4CH
        INT 21H
CODE ENDS
END START

```

## Input/Output:



**Experiment No.7:** Write an assembly language program to calculate the average of n number.

## Source code:

```

.MODEL SMALL
.DATA

VAL1  DB    ?
NL1   DB    0AH,0DH, 'ENTER the amount of number:','$'
NL2   DB    0AH,0DH, 'ENTER NO:','$'
NL3   DB    0AH,0DH, 'AVEARGE value is:','$'

.CODE

```

MAIN PROC

MOV AX,@DATA  
MOV DS,AX

LEA DX,NL1  
MOV AH,09H  
INT 21H

MOV AH,01H  
INT 21H  
SUB AL,30H

MOV CL,AL  
MOV BL,AL  
MOV AL,00  
MOV VAL1,AL

LBL1:

LEA DX,NL2  
MOV AH,09H  
INT 21H

MOV AH,01H  
INT 21H  
SUB AL,30H  
ADD AL,VAL1  
MOV VAL1,AL  
LOOP LBL1

LBL2:

LEA DX,NL3  
MOV AH,09H  
INT 21H

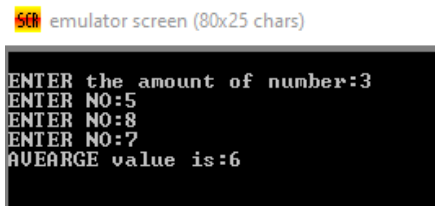
MOV AX,00  
MOV AL,VAL1  
DIV BL  
ADD AX,3030H  
MOV DX,AX  
MOV AH,02H  
INT 21H

MOV AH,4CH  
INT 21H



```
MAIN ENDP
END MAIN
```

### Input/Output:



emulator screen (80x25 chars)

```
ENTER the amount of number:3
ENTER NO:5
ENTER NO:8
ENTER NO:7
AVERAGE value is:6
```

**Experiment No.8:** Write an assembly language program to calculate the factorial of integer number.

### Source code:

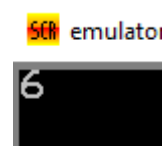
```
.model small
.stack 100h
.code
main proc
    mov cl,3
    mov al,1

    level:
    mul cl
    dec cl
    jnz level

    add al,48
    mov dl,al
    mov ah,02
    int 21h

    exit:
    mov ah,4ch
    int 21h
    main endp
end main
```

### Input/Output:



emulator

```
6
```

**Experiment No.9:** Write an assembly language program to find the largest element of the array.

**Source code:**

```
Md. Shahadot Hosen
ASSUME CS : CODE, DS : DATA
CODE SEGMENT
MOV AX, DATA
MOV DS, AX
MOV DX, COUNT - 1
BACK : MOV CX, DX
MOV SI, OFFSET LIST
AGAIN : MOV AX, [SI]
CMP AX, [SI + 2]
JC GO
XCHG AX, [SI + 2]
XCHG AX, [SI]
GO: INC SI
INC SI
LOOP AGAIN
DEC DX
JNZ BACK
HLT
CODE ENDS
DATA SEGMENT
LIST DW 05H, 04H, 01H, 03H, 02H
COUNT EQU 05H
DATA ENDS
END
```

**Experiment No.10:** Write an assembly language program to accept a string from keyboard and display the string in reverse order.

**Source code:**

```
Data Segment
str1 db 'Bangladesh','$'
strlen1 dw $-str1
strrev db 20 dup(' ')
```

Data Ends

Code Segment

Assume cs:code, ds:data

Begin:

```
mov ax, data
mov ds, ax
mov es, ax
mov cx, strlen1
add cx, -2
lea si, str1
lea di, strrev
add si, strlen1
add si, -2
```

L1:

```
mov al, [si]
mov [di], al
dec si
inc di
loop L1
mov al, [si]
mov [di], al
inc di
mov dl, '$'
mov [di], dl
```

Print:

```
mov ah, 09h
lea dx, strrev
int 21h
```

Exit:

```
mov ax, 4c00h
int 21h
```

Code Ends

End Begin

**Input/Output:**

