

## AvailableVariables

- availableVariables: Stack<Set<String>>
- readOnlyVariables: Stack<Set<String>>

- + AvailableVariables()
- + pushNewContext(): void
- + pop(): void
- + addAvailableVariable(name: String): boolean
- + addReadOnlyVariable(name: String): boolean
- + availableVariableContains(name: String): boolean
- + readOnlyVariableContains(name: String): boolean
- + contains(name: String): boolean