



Note:

- During the attendance check a sticker containing a unique code will be put on this exam.
- This code contains a unique number that associates this exam with your registration number.
- This number is printed both next to the code and to the signature field in the attendance check list.

Computer Networking and IT-Security

Exam: INHN0012 / Midterm
Examiner: Prof. Dr.-Ing. Stephan Günther

Date: Thursday 14th December, 2023
Time: 12:15 – 13:00

Working instructions

- This exam consists of **8 pages** with a total of **3 problems**.
Please make sure now that you received a complete copy of the exam.
- The total amount of achievable credits in this exam is 45 credits.
- Detaching pages from the exam is prohibited.
- Allowed resources:
 - one **non-programmable pocket calculator**
 - one **analog dictionary** English ↔ native language
- Subproblems marked by * can be solved without results of previous subproblems.
- **Answers are only accepted if the solution approach is documented.** Give a reason for each answer unless explicitly stated otherwise in the respective subproblem.
- Do not write with red or green colors nor use pencils.
- Physically turn off all electronic devices, put them into your bag and close the bag.

Left room from _____ to _____ / Early submission at _____

Problem 1 Multiple Choice (15 credits)

The following subproblems are multiple choice / multiple answer, i. e. at least one answer per subproblem is correct. Subproblems with a single correct answer are graded with 1 credit if correct. Those with more than one correct answers are graded with 1 credit per correct answer and -1 credit per wrong answer. Missing crosses have no influence. The minimal amount of credits per subproblem is 0 credits.

Mark correct answers with a cross



To undo a cross, completely fill out the answer option



To re-mark an option, use a human-readable marking



a)* Which statements regarding MLT-3 are correct?

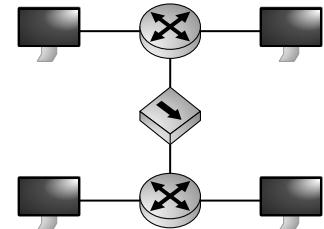
- | | | |
|---|---|--|
| <input checked="" type="checkbox"/> It is a line code | <input type="checkbox"/> It is a source code | <input type="checkbox"/> It is guaranteed to be DC-free |
| <input type="checkbox"/> It is a channel code | <input type="checkbox"/> One symbol encodes 3 bit | <input checked="" type="checkbox"/> The spectrum is narrower than Manchester |

b)* What is the correct shortened form of 2001:000a:0000:0000:0001:0002:1122:0101/64?

- | |
|---|
| <input checked="" type="checkbox"/> 2001:a::1:2:1122:0101/64 |
| <input type="checkbox"/> 2001:000a:0000:0000:0001:0002:1122:0101/64 |
| <input type="checkbox"/> 2001:a:0000:1:2:1122:0101/64 |
| <input type="checkbox"/> 2001:a:0:0:1:2:1122:0101/64 |

c)* How many broadcast domains does the network to the right contain?

- | | | | | | |
|----------------------------|----------------------------|----------------------------|----------------------------|----------------------------|---------------------------------------|
| <input type="checkbox"/> 4 | <input type="checkbox"/> 2 | <input type="checkbox"/> 3 | <input type="checkbox"/> 1 | <input type="checkbox"/> 6 | <input checked="" type="checkbox"/> 5 |
|----------------------------|----------------------------|----------------------------|----------------------------|----------------------------|---------------------------------------|



d)* How many collision domains does the network to the right contain?

- | | | | | | |
|----------------------------|---------------------------------------|----------------------------|----------------------------|----------------------------|----------------------------|
| <input type="checkbox"/> 2 | <input checked="" type="checkbox"/> 5 | <input type="checkbox"/> 3 | <input type="checkbox"/> 4 | <input type="checkbox"/> 6 | <input type="checkbox"/> 1 |
|----------------------------|---------------------------------------|----------------------------|----------------------------|----------------------------|----------------------------|

e)* What subnet can 192.168.8.0/23 and 192.168.12.0/23 directly be aggregated to?

- | | | | |
|---|--|---|---|
| <input type="checkbox"/> 192.168.8.0/24 | <input checked="" type="checkbox"/> 192.168.8.0/22 | <input type="checkbox"/> 192.168.0.0/16 | <input type="checkbox"/> Cannot be aggregated |
|---|--|---|---|

f)* How long is an IPv6 address in octets?

- | | | | | | | |
|-----------------------------|-----------------------------|--|-----------------------------|----------------------------|----------------------------|----------------------------|
| <input type="checkbox"/> 12 | <input type="checkbox"/> 20 | <input checked="" type="checkbox"/> 16 | <input type="checkbox"/> 10 | <input type="checkbox"/> 8 | <input type="checkbox"/> 6 | <input type="checkbox"/> 4 |
|-----------------------------|-----------------------------|--|-----------------------------|----------------------------|----------------------------|----------------------------|

g)* What subnet can 192.168.8.0/23 and 192.168.12.0/23 directly be aggregated to? (Duplicate)

- | | | | |
|---|--|---|---|
| <input type="checkbox"/> 192.168.0.0/16 | <input checked="" type="checkbox"/> 192.168.8.0/22 | <input type="checkbox"/> Cannot be aggregated | <input type="checkbox"/> 192.168.8.0/24 |
|---|--|---|---|

h)* Which address type is used to send ARP requests?

- | | | | |
|----------------------------------|------------------------------------|---|------------------------------------|
| <input type="checkbox"/> Unicast | <input type="checkbox"/> Multicast | <input checked="" type="checkbox"/> Broadcast | <input type="checkbox"/> Turbocast |
|----------------------------------|------------------------------------|---|------------------------------------|

i)* Which are IPv4 private address ranges?

- | | | | |
|---|---|--|--|
| <input type="checkbox"/> 127.0.0.0/8 | <input type="checkbox"/> 169.254.0.0/16 | <input checked="" type="checkbox"/> 192.168.0.0/16 | <input type="checkbox"/> 192.168.0.0/8 |
| <input checked="" type="checkbox"/> 172.16.0.0/12 | <input type="checkbox"/> 0.0.0.0/8 | <input checked="" type="checkbox"/> 10.0.0.0/8 | <input type="checkbox"/> fe80::/10 |

j)* Which feature of the IPv4 header does a traceroute directly rely on?

- Flags Identification TTL Fragment Offset IHL

k)* CRC in Ethernet is used for ...

- error detection. error propagation. error correction. error translation.

l)* What is true regarding 16-QAM?

- At the same baudrate it needs more bandwidth than 2-PSK
 It is more robust than 2-PSK
 It uses only the phase of the signal to encode data
 It is short for Quart-Archimedes Modulation

Problem 2 Waternet (15 credits)

Figure 2.1 shows a hypothetical network that uses pipes filled with water as a transmission medium instead of copper cables. The distribution unit V essentially consists only of a sphere filled with water without any further logic. To simplify matters, we assume that reflections do not play a role. The distance between PC_1 or PC_3 and V is 20 m and 10 m, respectively. The distance between V and PC_2 is so small that it can be neglected.

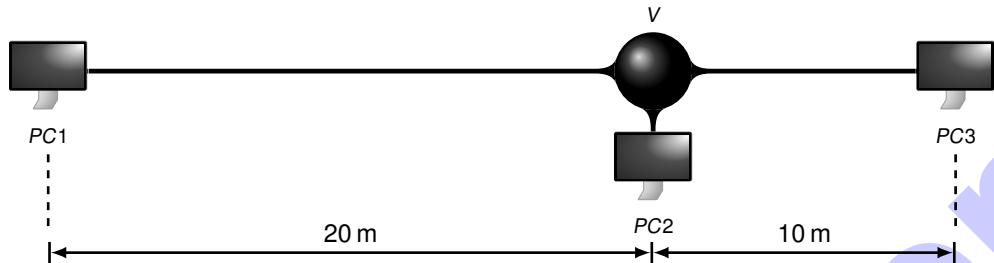


Figure 2.1: Waternet consisting of three computers and one distribution unit.

The propagation speed c_{sw} of sound in water at 20 °C is approx. 1500 m/s. This technology, known as Waternet, uses CSMA/CD as the media access method, just like conventional Ethernet. The transmit rate is 1 Mbit/s.

- 0 a)* Which device does the distribution unit V in an ordinary Ethernet correspond to? Give a reason for your answer.

(Passive) Hub since it does not contain any logic.

At time $t_0 = 0$ PC_1 starts to transmit a frame of 1500 B.

- 0 b)* Determine the serialization time t_s .

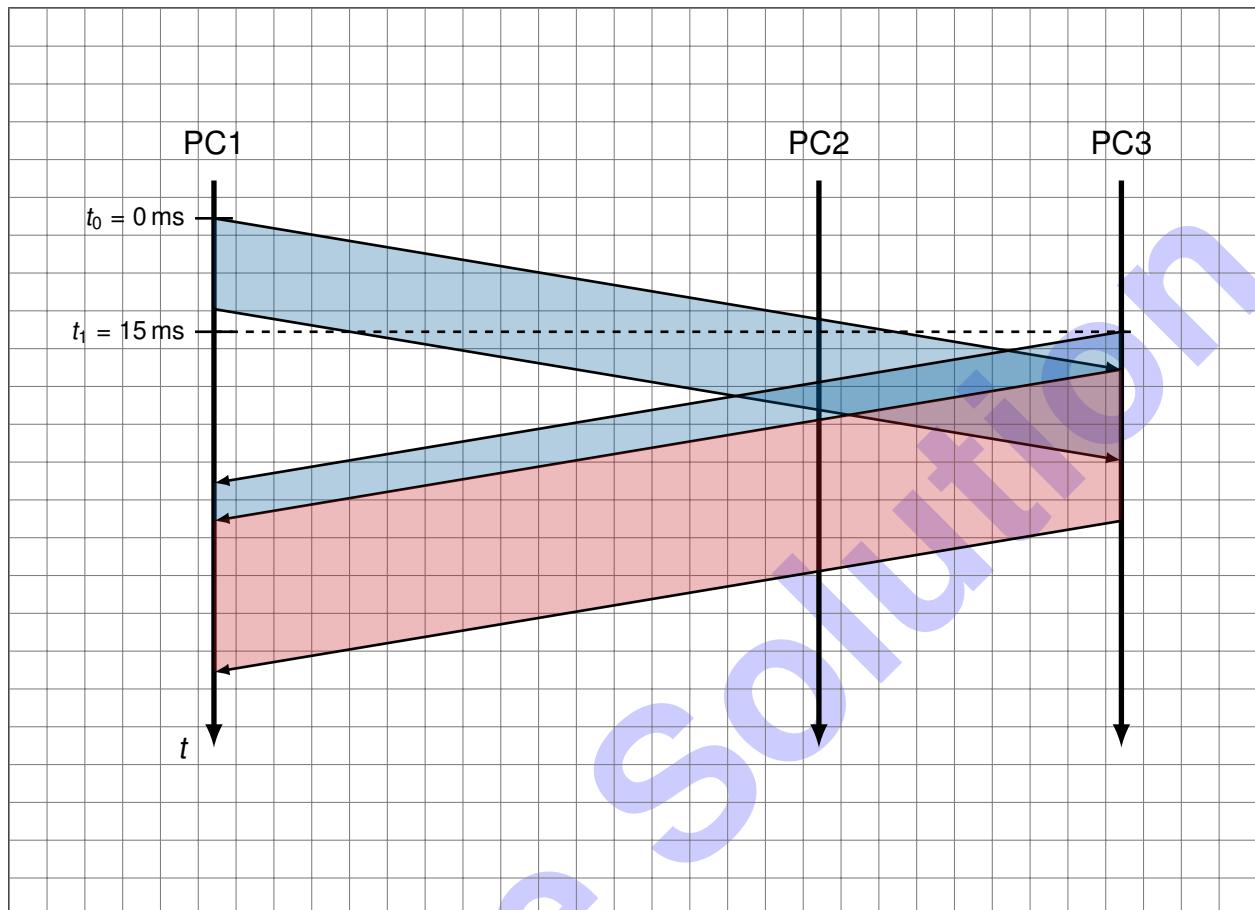
$$t_s = \frac{I}{r} = \frac{1500 \cdot 8\text{bit}}{1 \cdot 10^6 \text{bit/s}} = 12 \text{ms}$$

- 0 c)* Determine the propagation delay t_p between PC_1 and PC_2 .

$$t_p = \frac{d(PC_1, PC_2)}{c_{sw}} = \frac{20 \text{m}}{1500 \text{m/s}} = 13.33 \text{ms}$$

At time $t_1 = 15 \text{ ms}$ PC2 and PC3 also have data to be transmitted, 1500 B each.

d) Draw a network communication diagram that shows all events starting at $t_0 = 0 \text{ ms}$. In case there is a jam signal, it is sufficient to mark its starting time. Completely mark the diagram (devices, serialization time, and propagation delay). **Scale:** horizontally 1 cm $\triangleq 2.5 \text{ m}$, vertically 1 cm $\triangleq 10 \text{ ms}$.



e) Reason whether or not CSMA/CD correctly works under these conditions.

PC1 is unable to detect the collision since it already finished its transmission when the first bit from PC3 arrives.

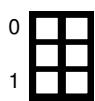
f) Suggest a modification so that CSMA/CD works correctly. We expect a calculation here.

$$l_{\min} = 2t_{p,\max}r = 2 \cdot 20 \text{ ms} \cdot 10^6 \text{ bit/s} = 5000 \text{ B} \text{ or}$$

$$d_{\max} = \frac{1}{2}C_{sw}t_{s,\min} = \frac{1}{2} \cdot 1500 \text{ m/s} \cdot 12 \text{ ms} = 9 \text{ m}$$

Problem 3 CRC (15 credits)

In this problem we consider the binary message 00100110 which should be protected by a CRC as we introduced it for Ethernet-based networks in the lecture. We assume the reduction polynomial $r(x) = x^2 + 1$.



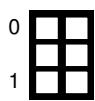
a)* Briefly explain what CRC is used for in the context of Ethernet.

Detection of bit errors at the receiving node.



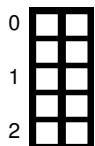
b)* What is the reduction polynomial being used for?

Mapping of a message of arbitrary length to a fixed length checksum.



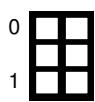
c)* What does it mean if the reduction polynomial is *irreducible*.

It cannot be represented as the product of two other polynomials of degree strictly less than $\text{degr}(x)$.



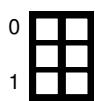
d)* Reason whether or not CRC requires an irreducible reduction polynomial.

It does not: using an irreducible reduction polynomial leads to finite field. However, the purpose of CRC is primarily error detection. Reducible polynomials may have desirable properties such as being able to detect all bit errors of odd length if the factor $(x + 1)$ is contained in the reduction polynomial.



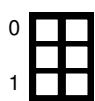
e)* Show whether or not $r(x)$ is irreducible.

$$r(x) = x^2 + 1 = (x + 1)^2 \Rightarrow \text{it is reducible}$$



f)* Assuming **Ethernet**, what is the reaction of the receiving node when a bit error is detected.

The frame is dropped without further action.



g)* Assuming **IEEE 802.11**, what is the reaction of the receiving node when a bit error is detected.

The same – no reaction.

h)* Determine the CRC checksum for the given message (see beginning of the problem).

00100110 00	:	101	=	101101
101				
- - -				
00111				
101				
- - -				
0100				
101				
- - -				
001	00			
1	01			
- - -				
1				
Checksum is 01.				

i) Explicitly state the transmitted message.

00100110 01

Let us assume a different message (including its checksum): 111011010010111001. Assume that this message is transmitted and arrives as 111011010010111100 at the receiver.

j)* Argue whether or not the error is being detected.

It is not detected since the error is 101, which is a multiple of the reduction polynomial.

Additional space for solutions—clearly mark the (sub)problem your answers are related to and strike out invalid solutions.

Sample Solution