

z

0
0.1
0.2
0.3
0.4
0.5
0.6
0.7
0.8
0.9
1

-1

-0.8

-0.6

-0.4

-0.2

0

0.2

0.4

0.6

0.8

1

x

0.8

0.6

0.4

0.2

0

-0.2

-0.4

-0.6

-0.8

-1

y

