In this lecture, we will discuss...

- ♦ Three levels of access control
- ♦ Controlling access
- ♦ How private is private access?



Access Control

- When designing your class important to think about how much of it you will be exposing to the world
- Encapsulation: try to hide the internal representation of the object so you can change it later
- ♦ Three levels: public, protected and private



Encapsulation

```
class Car
 def initialize(speed, comfort)
    @rating = speed * comfort
  end
 # Can't SET rating from outside
 def rating
    @rating
  end
end
puts Car.new(4, 5).rating # => 20
```

Details of how rating is calculated are kept inside the class



Specifying Access Control

- ♦ Two ways to specify access control:
 - 1. Specify public, protected or private
 - Everything until the next access control keyword will be of that access control level
 - 2. Define the methods regularly and then specify public, private, protected access levels and list the commaseparated methods under those levels using method symbols



Specifying Access Control

```
class MyAlgorithm
  private
    def test1
      "Private"
    end
  protected
    def test2
     "Protected"
    end
  public
    def public_again
      "Public"
    end
end
```

```
class Another
  def test1
    "Private, as declared later on"
  end
  private :test1
end
```



Access Control

- ♦ public methods no access control is enforced
 - Anybody can call these methods
- protected methods can be invoked by the objects of the defining class or its subclasses
- private methods cannot be invoked with an explicit receiver
 - Exception: Setting an attribute can be invoked with an explicit receiver



Private Access

```
class Person
 def initialize(age)
   self.age = age # LEGAL - EXCEPTION
   puts my_age
   # puts self.my_age # ILLEGAL
                       # CANNOT USE self or any other receiver
 end
  private
   def my_age
       @age
   end
   def age=(age)
     @age = age
    end
end
Person.new(25) # => 25
```



Summary

- public and private access controls used the most
- ♦ private methods are not callable from outside or inside the class with an explicit receiver

What's next?

Introduction to Unit Testing

