Jupiter Engine Coding Standards

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Naming Conventions

General rule of thumb, using underscore ‘\_’ to distinguish platform, api, Enums, Constants, Settings, Defines.

Files:

Use PascalCase.

Do:

Foo.h

Foo\_Windows.h

Foo\_Linux.h

Foo\_Vulkan.h

Variables:

Use camelCase

local: fooBar

member: m\_fooBar

global: g\_fooBar

pointer: pFooBar and m\_pFooBar

static: s\_fooBar

constant: kFooBar

Functions:

Use PascalCase

Modules:

Follow the file’s name

Folders:

PascalCase