

# Lab 1: Kubernetes Basics

In this lab, you will learn how to deploy containers, work with namespaces, set up services, use configmaps, and create deployments in Kubernetes.

These skills will prepare you for deploying and managing applications, including the network functions (NFs) used in our 5G core network deployment.

# Deploy a simple Container

We will start with deploying a simple Ubuntu container from a Docker image.

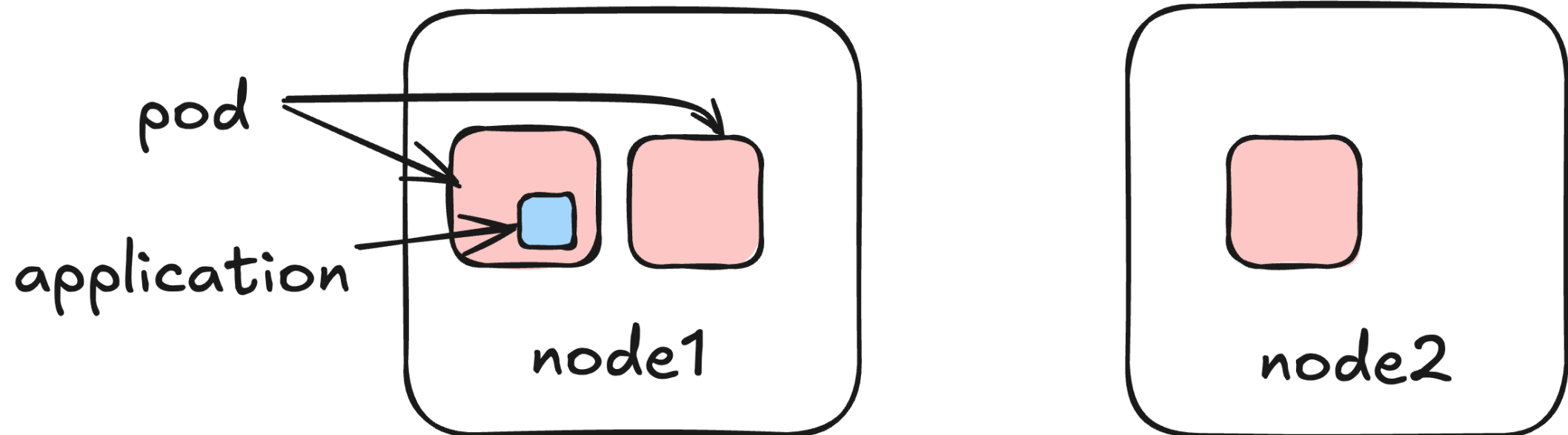
This can be very helpful in debugging; it can easily let us install whatever tools we wish with `apt install <package_name>`.

For this lab, we will utilize the `ghcr.io/niloysh/rogers-workshop:v1.0` image, which is an Ubuntu-based image preloaded with a selection of commonly used tools, including `ping`, `curl`, etc.

# Pod

Pods are the smallest deployable units of computing that you can create and manage in Kubernetes.

A Pod is a group of one or more containers, with shared storage and network resources, and a specification for how to run the containers. Example applications running in Pods can be 5G network functions (NFs), web applications, etc.

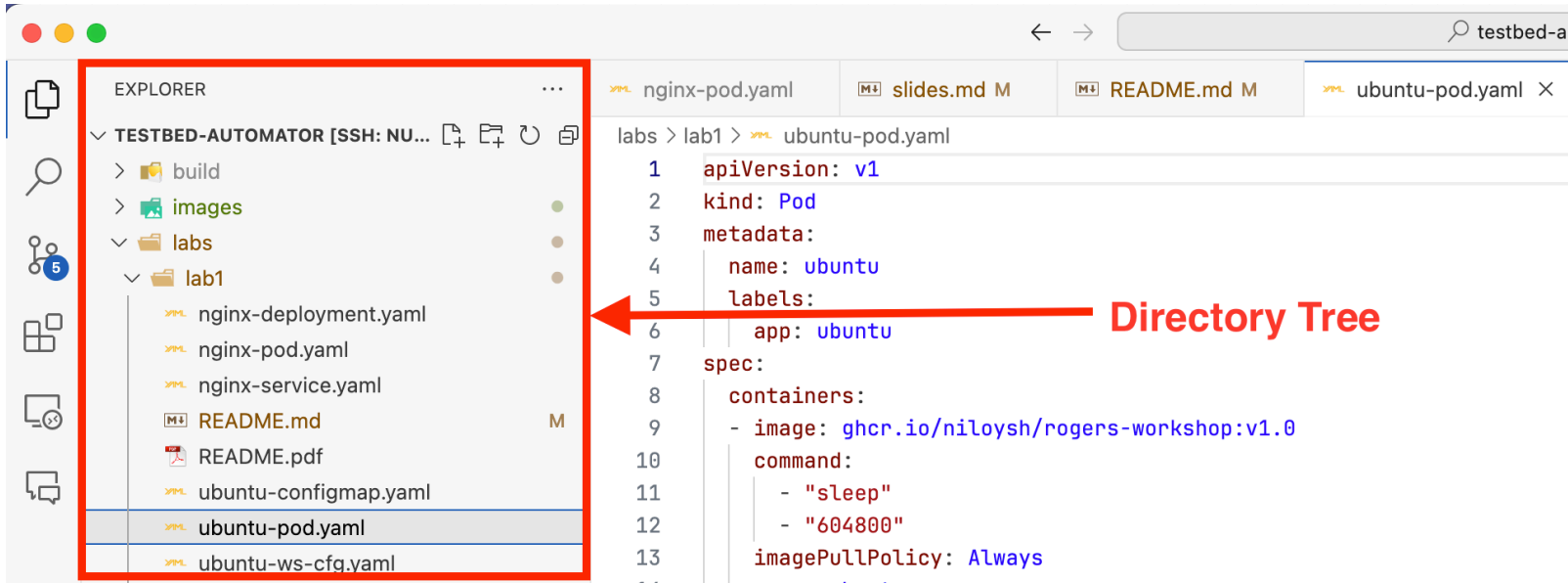


# Looking at Source Code

Open the `testbed-automator` source code in the VSCode editor:

```
cd ~/testbed-automator  
code .
```

In the directory tree, navigate to `labs/lab1/ubuntu-pod.yaml`



# The YAML manifest file (2/2)

Pods and other resources in Kubernetes can be deployed with a `YAML` manifest file. The `ubuntu-pod.yaml` file shown below deploys our `rogers-workshop` image as a pod.

```
kind: Pod    <==== Type of Kubernetes resource
metadata:
  name: ubuntu    <==== Name of the Kubernetes resource
  labels:
    app: ubuntu
spec:
  containers:
    - image: ghcr.io/niloysh/rogers-workshop:v1.0    <==== Container image
  ...
```

# Deploy our first Pod

We can deploy our pod from the terminal as follows:

```
cd ~/testbed-automator/labs/lab1  
kubectl apply -f ubuntu-pod.yaml
```

This may take some time to download the Ubuntu image and then deploy the pod. To check the status of your pod, you can use `kubectl get pods`.

You should see output as below:

NAME	READY	STATUS	RESTARTS	AGE
ubuntu	1/1	Running	0	66s

Eventually the status should show up as `Running`.

# Using the pod

We can start up an interactive shell inside the container as follows:

```
kubectl exec -it ubuntu -- /bin/bash
```

Our `rogers-workshop` image already has the `ping` utility installed. Therefore, we can ping any IP address to check connectivity. For example,

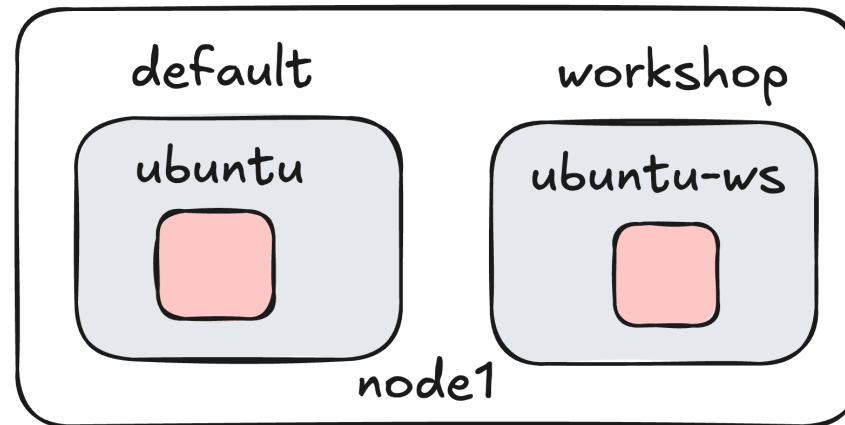
```
root@ubuntu:/# ping 8.8.8.8 -c 2
PING 8.8.8.8 (8.8.8.8) 56(84) bytes of data.
64 bytes from 8.8.8.8: icmp_seq=1 ttl=61 time=4.62 ms
64 bytes from 8.8.8.8: icmp_seq=2 ttl=61 time=4.94 ms

--- 8.8.8.8 ping statistics ---
2 packets transmitted, 2 received, 0% packet loss, time 1003ms
rtt min/avg/max/mdev = 4.619/4.781/4.943/0.162 ms
```

**Note:** Exit the shell inside the container by typing `exit`.

# Namespaces - Introduction

Namespaces allow you to organize and isolate resources within a Kubernetes cluster. Think of them as "virtual clusters" inside your main cluster, letting you separate environments or applications.



So far we have deployed pods in the `default` namespace. Next, let's create a namespace for our workshop.



# Namespaces - Creation

Let's create a namespace called `workshop` where we can deploy our resources without cluttering the `default` namespace.

To create the namespace, use the following command:

```
kubectl create namespace workshop
```

Verify that it has been created by listing namespaces:

```
kubectl get namespaces
```

# Namespaces - Deploy a Pod

Let's look at the `ubuntu-ws.yaml` file:

```
...  
metadata:  
  name: ubuntu-ws  
  namespace: workshop  
...
```

We have specified the `namespace` inside the `metadata`. Let's go ahead and deploy it:

```
kubectl apply -f ubuntu-ws.yaml
```

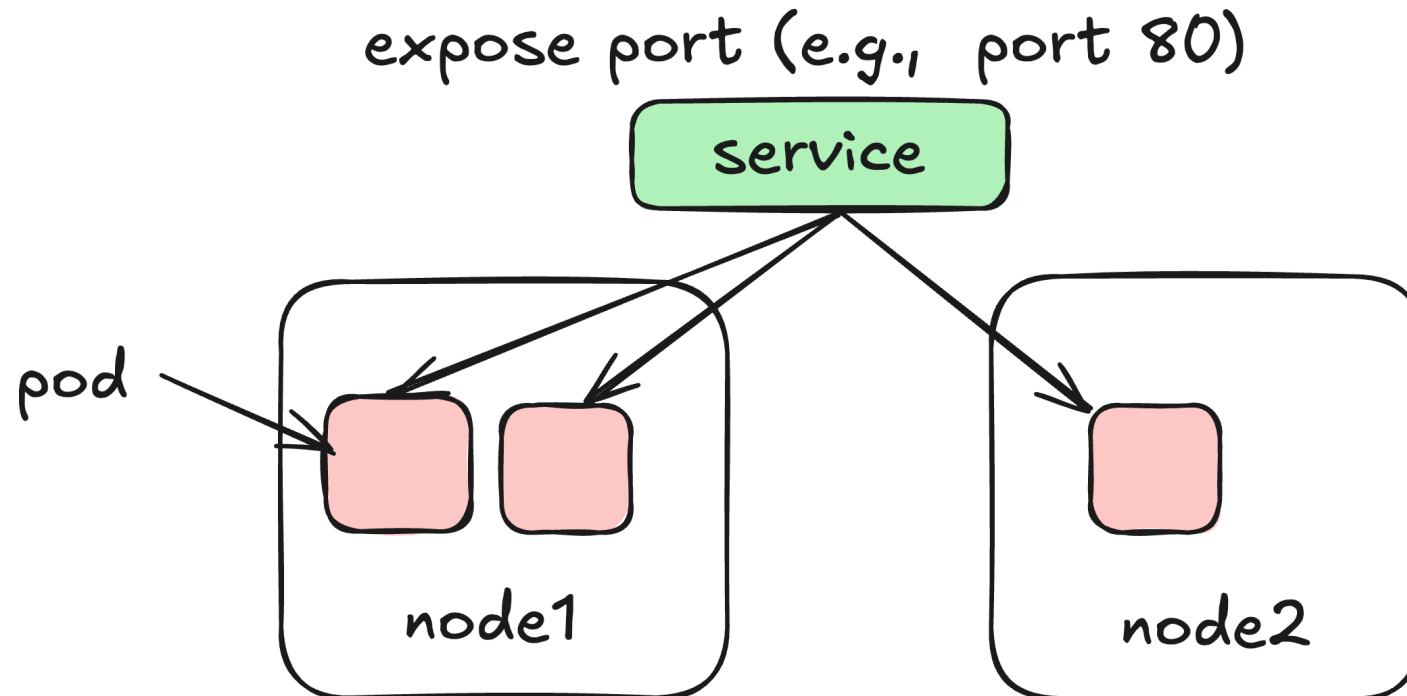
To check the status of our new pod, add `-n <namespace>` to the `kubectl get pods`:

```
kubectl get pods -n workshop
```

# Services - Introduction

Services allow you to expose a set of Pods as a network service, making it possible for other resources to communicate with them.

In our 5G core network, network functions communicate with each other using services.



# Services - Deploy an nginx Pod

Let's deploy an `nginx` pod to serve HTTP traffic on port 80. This will allow us services. In VSCode, find `labs/lab1/nginx-pod.yaml` :

```
kind: Pod
metadata:
  name: nginx
...
```

We can deploy it as follows:

```
kubectl apply -f nginx-pod.yaml
```

Check the deployment status using `kubectl get pods -n workshop` :

NAME	READY	STATUS	RESTARTS	AGE
nginx	1/1	Running	0	92s
ubuntu-ws	1/1	Running	0	14m

# Services - Expose nginx Pod

Next, let's expose the Nginx pod with a ClusterIP service (the default type) to allow other pods in the cluster to reach it.

Find the `labs/lab1/nginx-service.yaml` file. This defines a service that will expose our Nginx pod internally within the workshop namespace.

```
apiVersion: v1
kind: Service
metadata:
  name: nginx-service
  namespace: workshop
...
ports:
  - protocol: TCP
    port: 80
    targetPort: 80
type: ClusterIP
```

# Services - Deploy the Service

The `labs/lab1/nginx-service.yaml` file contains the above yaml. We can apply it as follows:

```
kubectl apply -f nginx-service.yaml
```

To confirm that the service is running, check the services in the workshop namespace:

```
kubectl get services -n workshop
```

You should see output as follows:

NAME	TYPE	CLUSTER-IP	EXTERNAL-IP	PORT(S)	AGE
nginx-service	ClusterIP	10.108.24.210	<none>	80/TCP	8s

We can see from the output that port `80` inside the pod is exposed to the cluster.

# Services - Verify the Connection

To test the service, you can use our `ubuntu-ws` pod to `curl` the `nginx-service` and check if it is accessible.

Open up a bash shell inside the container:

```
kubectl exec -n workshop -it ubuntu-ws -- /bin/bash
```

From inside the container, try accessing the `nginx-service` on port `80`:

```
curl nginx-service:80
```

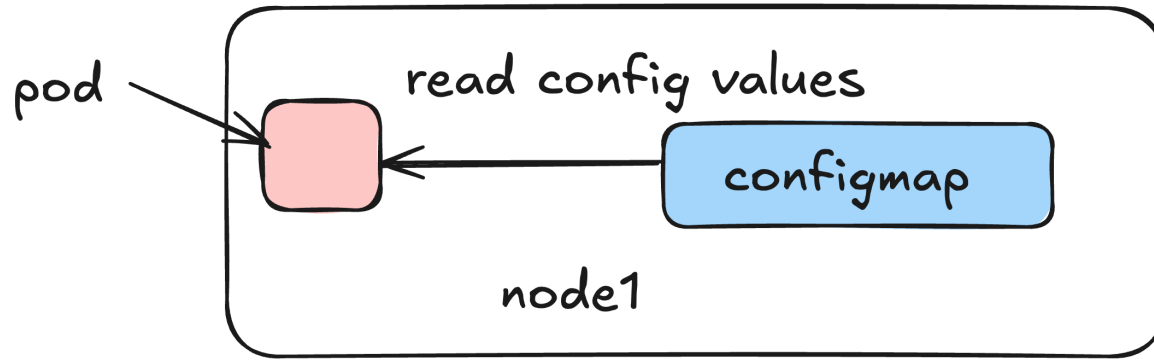
You should see a HTML document with the line `<title>Welcome to nginx!</title>`.

**Tip:** Exit the container by typing `exit`.

# ConfigMaps - Introduction

ConfigMaps are used to store configuration data separately from application code. They allow you to manage environment-specific settings without altering your container image.

We will use ConfigMaps to store configurations for each network function (e.g., SMF, AMF) when we deploy our 5G core.





# ConfigMaps - Creation

Let's create a ConfigMap to store environment variables for our Ubuntu pod. This will store some basic configuration data, like a `MESSAGE` and a `SLEEP_DURATION`.

The `labs/lab1/ubuntu-configmap.yaml` contains the following content:

```
apiVersion: v1
kind: ConfigMap
...
data:
  MESSAGE: "Hello from ConfigMap!"
  SLEEP_DURATION: "604800"
```

We can apply the ConfigMap as follows:

```
kubectl apply -f ubuntu-configmap.yaml
```

# ConfigMaps - Using them in a Pod

Now, let's create a new pod that will use this configmap. Look at the `labs/lab1/ubuntu-ws-cfg.yaml` file:

```
env:  
- name: MESSAGE  
  valueFrom:  
    configMapKeyRef:  
      name: ubuntu-config  
      key: MESSAGE
```

We can deploy this as follows:

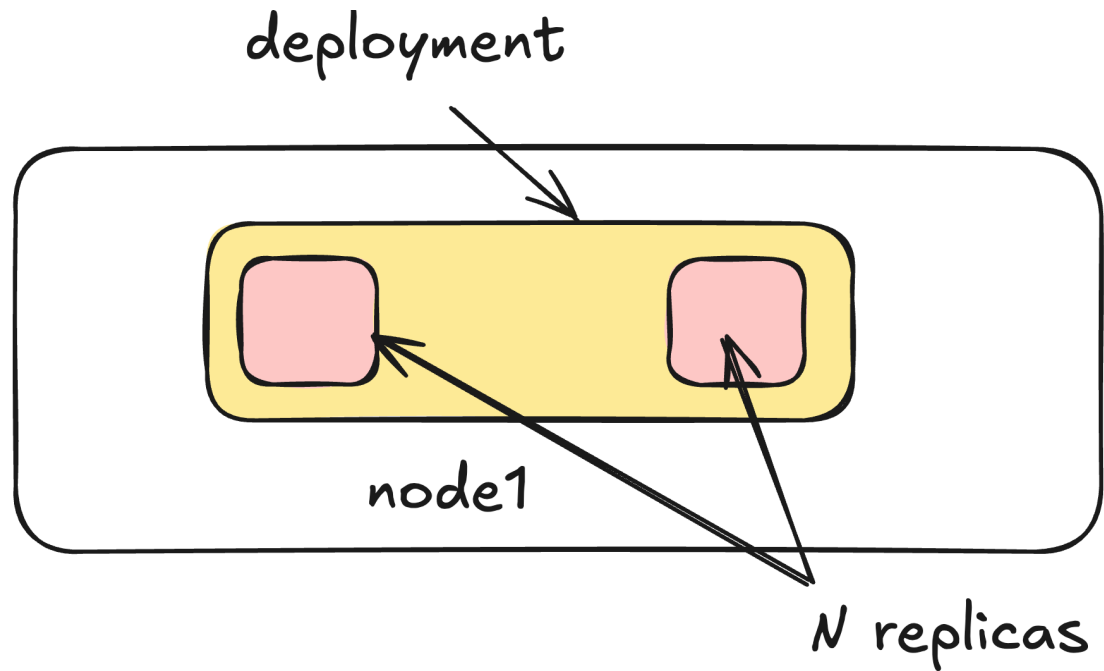
```
kubectl apply -f ubuntu-ws-cfg.yaml
```

Verify the pod's logs to see the ConfigMap values being used:

```
kubectl logs ubuntu-ws-cfg -n workshop
```

# Deployment - Introduction

Deployments manage a set of identical Pods (replicas) for scalability, high availability, and ease of updates.



# Deployment - Creation

Let's create a Deployment to manage 2 replicas of an `nginx` container. Look at the `labs/lab1/nginx-deployment.yaml` :

```
apiVersion: apps/v1
kind: Deployment
...
spec:
  replicas: 2
...
```

Apply the Deployment:

```
kubectl apply -f nginx-deployment.yaml
```

Check the status of deployment Pods:

```
kubectl get pods -l app=nginx -n workshop
```

## Next Steps

Congratulations, you are now familiar with some of the basic components of Kubernetes we will use for our 5G network deployment.

Continue to the [next lab](#) of this workshop.