CSE486

Design of Operating Systems

Syracuse University, Spring 2025

1 Basic Information

About the course

Core course for computer science; 3 credits

Prerequisite: (CIS341 or CSE381) and CIS351 and CSE384

Course description: Design, implementation, and security aspects of modern operating system components. Resource management and protection of CPU, memory, file systems, and input/output devices. Concurrent and parallel process implementation. Process synchronization. Networking. Distributed systems.

Time & location

Lecture (M001): TuTh 12:30pm - 1:50pm @ Newhouse 2 469

Lab (M002): Fr 11:40am – 1:40pm @ Link 011 Lab (M003): Fr 2:15pm – 4:05pm @ Link 011

Instructor: Prof. Bryan S. Kim (bkim01@syr.edu)

TBD

Teaching assistants: Ziyang (Kevin) Jiao (zjiao04@syr.edu)

TBD

Textbook

Title: Operating Systems: Three Easy Pieces

Authors: Remzi H. Arpaci-Dusseau and Andrea C. Arpaci-Dusseau

Available free online: https://pages.cs.wisc.edu/~remzi/OSTEP/

2 Course Description

2.1 Course objectives

The learning objectives this course include:

- 1. Understand how operating systems virtualize hardware resources, support concurrency, and persist data
- 2. Learn the design principles, available techniques, and their trade-offs
- 3. Learn the policies and mechanisms behind the existing OS components and abstractions
- 4. Gain hands-on experience with user-space programming on a Linux distribution (e.g., Ubuntu) and kernel-space programming on an educational OS (e.g., Nachos)
- 5. Engage in critical discussion around some advanced topics related to operating systems

2.2 Schedule

The following is a tentative schedule and is subject to change.

Week	Tuesday lecture	Thursday lecture	Readings (Chap. #)	Events
1	Overview	Intro. to OS	2	
2	Shell	Process & Process API	4 & 5	hw1 due
3	Syscalls & interrupts	CPU scheduling	6 & 7	proj1-shell due
4	Prioritized scheduling	Fair scheduling	8 & 9	hw2 due
5	Threads	Locks	26–28	proj2-sched due
6	Condition variables	Semaphores	30 & 31	hw3 due
7	Locked data structure	Concurrency bugs	29 & 32	proj3-sync due
8	Midterm	TBD		Midterm (Mar. 4, 12:30pm)
Spring break				
9	Address & translation	Segmentation	13, 15, & 16	hw4 due
10	Memory allocation	Paging & TLB	17–19	proj4-nachos due
11	Advanced page table	Swapping	20 – 22	hw5 due
12	File system	FS implementation	36, 39, & 40	proj5-vm due
13	Unix FFS	Crash consistency	41 & 42	hw6 due
14	LFS	HDD & SSD	37, 43, & 44	proj6-fs due
				Final exam (May 2, 10:15am)

3 Course Components, Assessment, & Grading

This class will use a point-based system (maximum 500 points).

- Exams: Two 100-point exams
- Projects: Two 20-point & four 40-point projects
- Homework: Two 10-point & four 20-point homework assignments
- Lecture worksheets: Some number of 2-point worksheets
- Lab worksheets: Some number of 4-point worksheets

The course materials are divided into two large *modules*, with a maximum 250 points for each module. The two modules are as follows.

- CPU management (maximum 250 points)
 - Exam: Midterm (100 points)
 - Projects: proj1-shell, proj2-sched, and proj3-sync (100 points)
 - Homework: hw1, hw2, and hw3 (50 points)
 - Worksheets: Some number of lecture & lab worksheets (? points)
- Memory and storage management (maximum 250 points)
 - Exam: Final exam (100 points)
 - Projects: proj4-nachos, proj5-vm, and proj6-fs (100 points)
 - Homework: hw4, hw5, and hw6 (50 points)
 - Worksheets: Some number of lecture & lab worksheets (? points)

Unfortunately, Blackboard does not support this type of capped point tracking system, so the points shown on Blackboard may be greater than the actual points you have. A separate Excel spreadsheet will be used by the instructor to track the points.

The summation of the points from the two modules (with point capping) will be compared against the numerical thresholds below to assign the final letter grade.

Points	Letter grade
$450 \le X$	A
$425 \le X < 450$	A-
$400 \le X < 425$	B+
$375 \le X < 400$	В
$350 \le X < 375$	B-
$325 \le X < 350$	C+
$300 \le X < 325$	C
$275 \le X < 300$	C-
X < 275	F

No **incomplete** grade will be provided without a valid reason. Violations of academic integrity override the table above and could result in an F grade. Finally, the instructor reserves the right to change this grading scale.

3.1 Exams

There will be two exams: one midterm in class on Mar. 4 and a final exam during finals week on May 2. These exam dates are fixed and will not change. Exams are closed books and closed notes.

For the exams, there are no extensions or make-ups, except for university-accepted reasons. If a student misses exams without a university-accepted reason, a zero will be assigned. Students are responsible for contacting the instructor as soon as possible if they are unable to take any exams due to university-accepted reasons.

3.2 Projects & Homework

Both the projects and homework share a number of class policies with exceptions on how they are turned in. Projects are designed to provide hands-on experience in understanding the learning objectives of the course, and the homework problems are designed to reinforce the concepts learned during lectures and help students prepare for the exams.

3.2.1 Common policies for projects and homework

Teamwork and size. For projects and homework, students may form a team of up to 3 members. You may work alone or in a pair, but having fewer members will not grant extensions, bonuses, or advantages.

Contribution for teamwork. All team members are expected to contribute, and their contribution factor, from a scale of 1-5, must be stated at the beginning of the written report. The contributions factors must be agreed upon by all the members, and not stating them in the report will result in a significant penalty.

Availability and due dates. In general, all projects and homework will become available by Fridays 11:59pm and will be due on Wednesdays at 11:59pm. Students are given at least 12 calendar days for the projects, and at least 5 calendar days for the homework.

Written report. A written report must be turned in via Blackboard for both the project and homework. Only one team member needs to upload the report to Blackboard. We will not accept work turned in via e-mail. A guideline to what needs to be included will be stated in the project handout or the homework assignment.

Late turn-in. Aside from the due date, there is a 24-hour *grace period* for all assignments, both projects and homework. Beyond this grace period, each late day will reduce the maximum attainable points for the assignment by 20% of the assignment. Even one minute after the deadline will count as a full day late once the grace hours are exhausted.

Extensions. For projects and homework, extensions may be granted only if all team members have a well-reason cause. Please e-mail the instructor as to why your team would need an extension. Keep in mind that fairness is a prime consideration for granting extensions. Furthermore, no extensions will be granted on or after the due date for that assignment (no last-minute extensions).

Grading. Taking the contribution and late turn-in into consideration, the points (P) you receive for an assignment are as follows.

- x is the raw graded points based on the grading guidelines for the assignment.
- t is the maximum number of points for the assignment.
- l is the number of days late beyond the grace period, value between 1 and 5.
- c is your contribution for the assignment, value between 1 and 5.

$$P(x,t,l,c) = min(x,t \times (1-l \times 0.2)) \times (0.2 \times c)$$

3.2.2 Policies specific for projects

The project will involve some hands-on experience in design, implementation, and evalution. The C and C++ programming language plays a critical role in the projects, but the level of proficiency required is minimal.

All projects will be made available on our class Linux server (cse486.syr.edu). To log in to the server, connect via the ssh (secure shell) protocol from a terminal, and use your NetID and its password.

The team will be asked to turn in any software artifacts they worked on for the project, in addition to the written report. The written report must specify the location of the software artifact so that the staff can inspect the code.

We will not accept work turned in via e-mail. The submissions will be cross-checked through a code-similarity analysis tool. Please do NOT cheat.

3.3 Lecture & Lab Worksheets

Group-based worksheets will be done during some of the lectures and labs. Each group consists of up to 4 members. This group may be different from the team formed for the projects or homework. The group worksheets are based on that day, week, or unit's lecture or lab contents, and the group's written response will be graded.

4 Course Policies

4.1 Academic Integrity

For general expectations and policies of the University, please refer to http://class.syr.edu/academic-integrity/policy/.

Specifically for the projects in this course, we will use moss (https://theory.stanford.edu/~aiken/moss/), a system for detecting software similarity, extensively to detect plagiarism among this semester's submissions as well as previous years' submissions.

4.2 Data Collection

As part of the regular ABET (Accreditation Board for Engineering and Technology) process for the undergraduate programs in our department, we will be collecting samples of students' work in this class. As a result, some of your work (programming assignments, weekly assignments, exams) may be photocopied, scanned, and saved. Your registration and continued enrollment constitute your permission.

4.3 Attendance and Participation

Attendance is expected in all courses at Syracuse University, and we will have in-class problem solving activities to further encourage attendance. If you miss a lecture, it is your own responsibility to obtain all course content and announcements presented in that lecture. It is also your responsibility to go through the covered material (including, recitations, lectures, homework) on your own.

5 University Policies

Please refer to the following web page for our university's policies.

https://academicaffairs.syracuse.edu/important-syllabus-reminders/