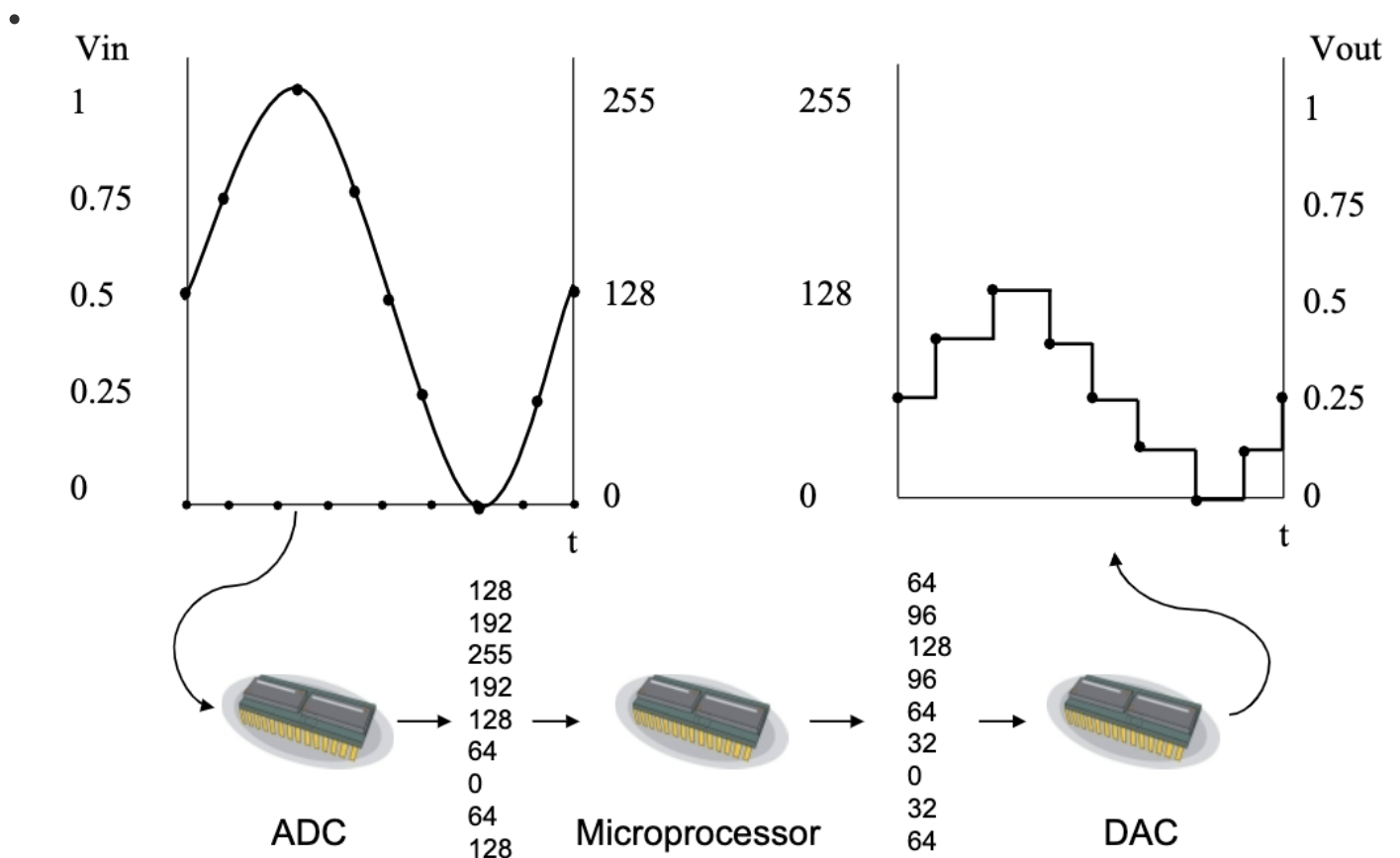


# I: Digital Processing and Binary Arithmetic

## 1: Digital Processing

### 1.1: Analogue and Digital Signal



- The microprocessor can convert the **Analogue Signal** to **Digital Signal**.

#### 1.1.1: The Analogue Signal

- **Analogue signal** means the signal which can form **continuous function** of **time**.
- The voltage, current, displacement and such physical quantities are **Analogue Signal**.

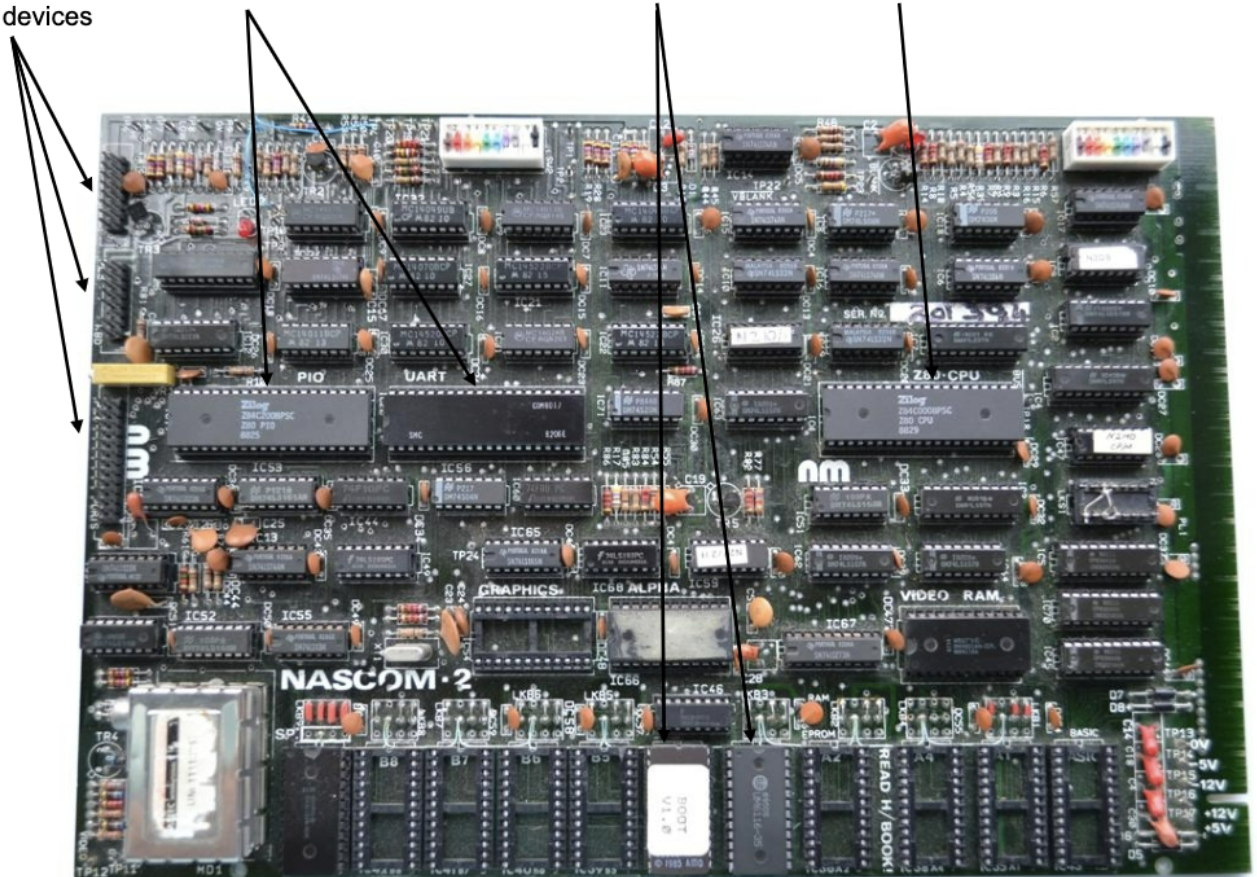
#### 1.1.2: The Digital Signal

- It is the digital form of a sequence of **discrete** values.

- **Discrete** means not continuous, which only have values at samples.
- In most digital circuits, the signal only have two values which is called *binarysignal* or *logicsignal*.

## 1.2: The construction of processor

- Connectors to / from I/O units      Memories      Microprocessor



## 2: Binary Arithmetic

### 2.1: Binary Addition

- $1 + 1 = 10$
- $1 + 1 + 1 = 11$

### 2.2: Binary-Decimal Conversion

- Binary to Decimal:
  -

1	0	1	1	0	1	0	1
$1 \times 2^7$	$0 \times 2^6$	$1 \times 2^5$	$1 \times 2^4$	$0 \times 2^3$	$1 \times 2^2$	$0 \times 2^1$	$1 \times 2^0$
1x128	0x64	1x32	1x16	0x8	1x4	0x2	1x1

which added together give 181 (decimal)

- Decimal to Binary:
  - Use the short-division.
  - 
  - 
  - 
  -

## 3: Hexadecimal Arithmetic

### 3.1: The reason why we use Hexadecimal

- The expression of binary numbers is too long to use.
- 4 digits of Binary = 1 digit of Hexadecimal

### 3.2: Binary-Hexadecimal conversion

Binary	Hexadecimal
0000	0
0001	1
0010	2
0011	3
0100	4
0101	5
0110	6
0111	7
1000	8
1001	9
1010	A
1011	B
1100	C
1101	D
1110	E
1111	F

## 4: Negative numbers and Subtraction

### 4.1: The Expression of Subtraction

- It is difficult to do the subtraction, so we use the way of **complementing** to do the subtraction and minus number.
- For the binary, we use the **2's complement arithmetic**.
- The subtraction **a-b** can be expressed as **a+(the complement of b)+1**.

- For the example of decimal, such as  $215 - 145$ , we can use the complement of 145, which is  $999 - 145 + 1 = 855$  (No carried number). Then the result will be  $215 + 855 = 1070$ , then if we **omit the carry**, it will be 070.
- For the example of binary, we can simply **invert** the number then **plus 1**, and we should **ignore the carry out of the highest digit**.
- Such as  $01101100 - 00101101$ , we can first change 00101101 to 11010011. Then the result will be  $01101100 + 11010011 = 00111111$ , which ignore the carry out of the highest digit.

## 4.2: The way processing minus numbers in computers

- In computer, we use the **2's complement** to express a number 's minus value.
- The minus number will be marked as **signed number** while the positive number will be **unsigned**.
- For example, in binary, if the number is marked as unsigned, 10010001 will means 145.
- However, if the value is marked as signed, 10010001 will means  $-11$ .

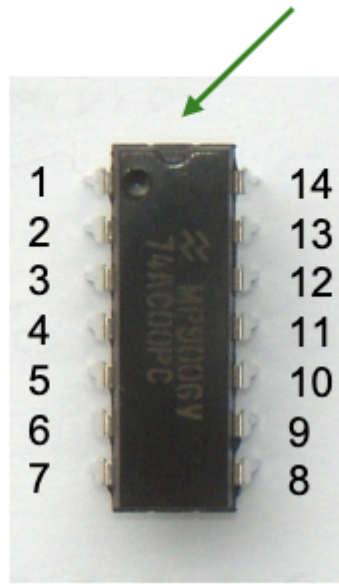
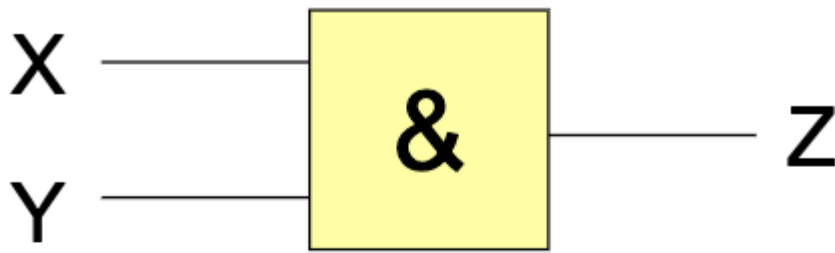
# II: Combinational Logic: Introduction

## 1: The Boolean Operation: AND

- If we  $A+B$  in binary and 'C' means carry out, 'S' means sum in the digit.
-

A	B	C	S
0	0	0	0
0	1	0	1
1	0	0	1
1	1	1	0

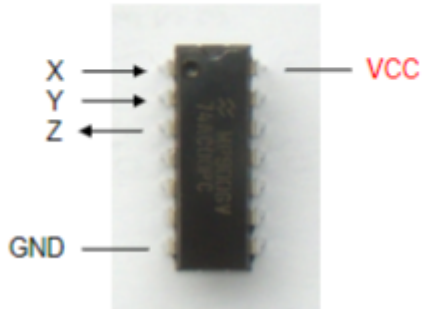
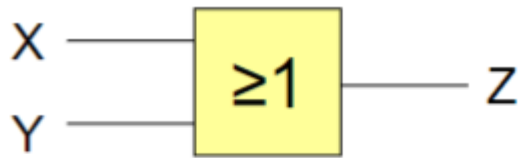
- From the 'C' result of the binary truth table, if '0' means 'false' and '1' means 'true', we can define the operator '**AND**'.
- **AND** can be expressed as  $C = A.B$ .
- Only if both input A and B are '1', the output C = 1.
-



- Logic 1 can also mean VCC and logic 0 means 0 V (the ground).

## 2: The Boolean Operation: OR

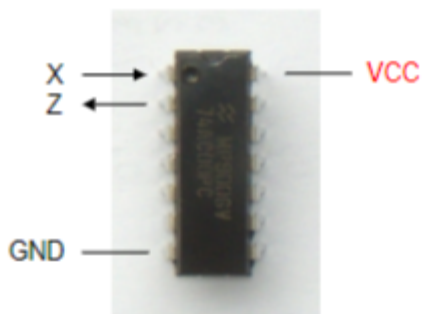
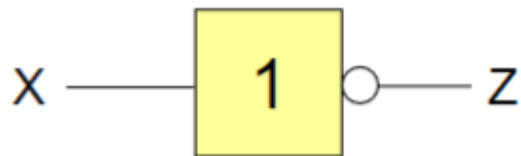
- The operation **OR** is expressed as  $Z=X+Y$ , if there is one or two '1' in the input, the output will be '1'.
-



### 3: The Boolean Operation: NOT

- It can invert the input '1' to '0' and '0' to '1'.

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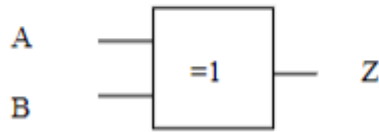
### 4: The Boolean Operation: OR-EXCLUSIVE

- Only if the input is '1' and '0', not all '1', then the output will be '1'.

•



$$Z = A \oplus B$$



A	B	Z
0	0	0
0	1	1
1	0	1
1	1	0

- This operator can give the one-digit sum of the input.
- The only difference between EXCLUSIVE-OR and AND is the '1' '1' condition.

## 5: The Boolean Operation: NAND

- NAND

$$Z = \overline{A \cdot B}$$

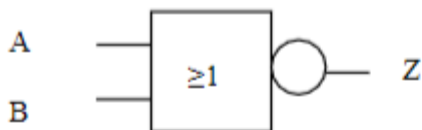


A	B	Z
0	0	1
0	1	1
1	0	1
1	1	0

- It is the invert of the AND.

## 6: The Boolean Operation: NOR

$$Z = \overline{A + B}$$



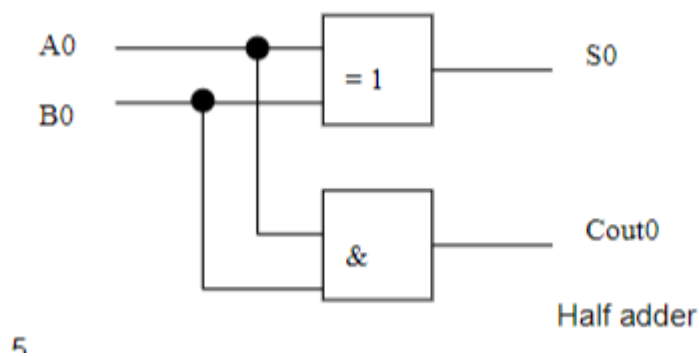
A	B	Z
0	0	1
0	1	0
1	0	0
1	1	0

- The inverse of OR.
- Only one of the input is '1' then the output will be '0'.

## 7: The half adder and full adder

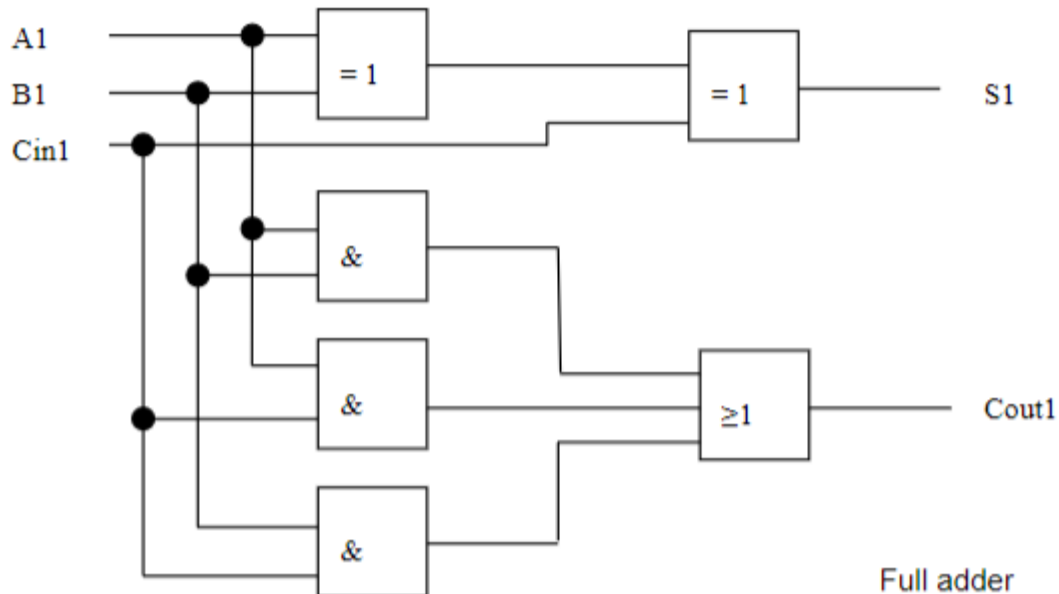
### 7.1: The Half adder

- The half adder use EX-OR to produce sum and another AND to produce the carry out.



## 7.2: The Full adder

- In addition of the half adder, the full adder can accept the carry out from the previous digit.
- The EX-OR can be used to process the sum in one digit.
- Three AND gates are used to justify whether there is a **carry out** during the calculation.
- The final OR gates can be used to analysis the result of the AND gates. IF one of them is '1', it will produce a '1' as the carry out to  $C_{out1}$ .



## III: Combinational Boolean Algebra

### 1: The way to simplify the gates

- Truth tables can be used to simplify the gates.
- The second method to simplify is to write the **Boolean Expression**. Such as  $Z = XY + \bar{W}$

## 2: The Boolean Algebra

### 2.1: Distribution Theorem

- $A.(B + C) = A.B + A.C$
- $A + (B.C) = (A + B).(A + C)$

### 2.2: Complement Theorem

- $A + \bar{A} = 1$
- $A.\bar{A} = 0$

### 2.3: Redundancy Theorem

- $A.B + A = A$
- $A.(A + B) = A$

### 2.4: De Morgan's Law

- $A \bar{+} B = \bar{A}.\bar{B}$
- $\bar{A}.B = \bar{A} + \bar{B}$
- It is noted that the operation  $A \bar{+} B$  means the invert of both **A,B** and **the OR operation**.
- For example, the expression  $X = (C.D) + E$ , can be simplified to  $X = (\bar{C}.\bar{D}).\bar{E}$ , then will be  $X = (\bar{C} + \bar{D}).\bar{E}$

### 2.5: Commutation Law

- $A + B = B + A$
- $A.B = B.A$

### 2.6: Association Law

- $(A + B) + C = A + B + C = A + B + C$
- $(A.B).C = A.(B.C) = A.B.C$
- **Noted** that it does not apply when a expression contain both AND and OR, such as  $(A.B) + C / = A.(B + C)$

### 2.7: Idempotency Law

- $A + A = A$
- $A.A = A$
- Idempotency means the multiple manipulations have same effect as the first manipulation.