

# AMATH 482 Homework 1

Fiona Fu

January 2020

## Abstract

Locating a submarine and finding its trajectory by using the acoustic signature.

## 1 Introduction and Overview

By using a broad spectrum recoding of acoustics, the data of a moving submarine is collected over a 24-hour period in half-hour increments. In order to hunt the submarine using the acoustic signature and identify its acoustic admissions, we use the following ways to achieve this goal:

### 1.1 Determine the Frequency Signature

In order to find the center frequency generated by the submarine, we need to average the spectrum by using 3D Fourier Transform.

### 1.2 Plot the Path of the Submarine

By filtering the data around center frequency we found above, we can find the path of the submarine.

### 1.3 Sending Aircraft

According to the trajectory found above, we can provide a prediction of sending the P-8 Poseidon subtracking aircraft with an specific x and y coordinates.

## 2 Theoretical Background

As we learned from our lecture [1], Fourier introduced the concept of representing a given function  $f(x)$  by a trigonometric series of sines and cosines:

$$f(x) = \frac{a_0}{2} + \sum_{n=1}^{\infty} (a_n \cos nx + b_n \sin nx) \quad x \in (-\pi, \pi].$$

Then we learned about the fast Fourier Transform to calculate the discrete Fourier Transform with total complexity far quicker than Fourier Transform.

As we learned from lecture [2], filter in math is a function we multiply the signal by, for example, Gaussian:

$$F(k) = e^{\tau(k-k_0)^2}$$

where  $\tau$  determines the width of the filter and constant  $k_0$  determines the center of the filter.

### 3 Algorithm Implementation and Development

Find center frequency:

1. I applied 3D Fourier transform by the subdata. of x, y, z coordinates.
2. Then, I sum each of the series of data in Un.
3. I take an average of the spectrums over realization for x, y, z respectively by dividing the shifted average by length.

Filtering the data:

1. Filtering the data around the center frequency by denoise it
2. Determine the trajectory of the submarine and plot it
3. Making a prediction of the x, y coordinates where the aircraft should be sent.

### 4 Computational Results

The center frequency is shown in the table as following:

x-coordinate	y-coordinate	z-coordinate
34.8795	26.9021	38.4255

Table 1

The trajectory of submarine is shown in Figure 1.

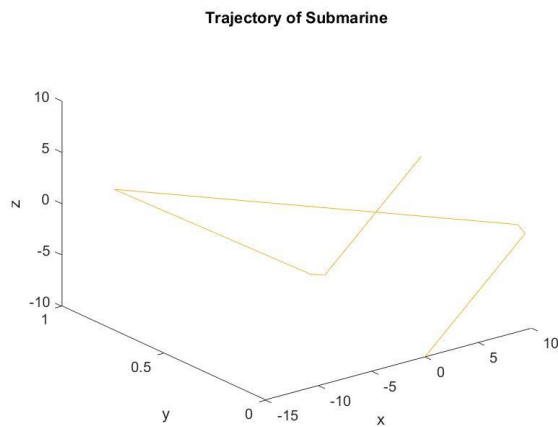


Figure 1

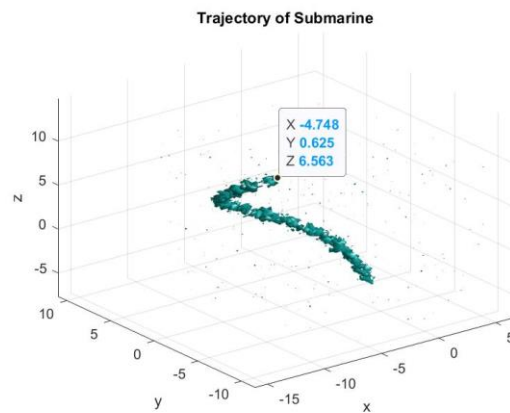


Figure 2

The predicted x,y coordinates we should send the aircraft is shown in Figure 2 above

---

**Algorithm 1:** Fourier Transform

---

```
Import data from subdata.mat
for  $j = 1 : 49$  do
    Extract measurement  $j$  from subdata
    Sum the average after using the Fourier transform
end
Calculate the average by dividing the Shifted Fourier transform by length.
Finally find the center frequency.
```

---

---

**Algorithm 2:** Filter data

---

```
Import data from subdata.mat
Set up  $\tau$  and  $k_0$  with Gaussian function
Get the equation for filter ready
Plot the trajectory.
```

---

### 3 Summary and Conclusions

- The center frequency is centered around the point (34.8795, 26.9021, 38.4255)
- The trajectory of the submarine is clear to see in Figure 1 after filtering the data.
- According to Figure 2, the trajectory of the submarine, we may assume that the next step is (-4.748, 0.625), where we should send the aircraft to.

## References

- [1] Jose Nathan Kutz. *Data-driven modeling & scientific computation: methods for complex systems & big data*. Oxford University Press, 2013.
- [2] MathWork. <https://www.mathworks.cn/help/matlab/ref/fft.html>
- [3] Jason J. Bramburger, Lecture Notes for AMATH482, Winter, 2021

## Appendix A MATLAB Functions

- `y = linspace(x1,x2,n)` returns a row vector of  $n$  evenly spaced points between  $x_1$  and  $x_2$ .
- `[X,Y] = meshgrid(x,y)` returns 2-D grid coordinates based on the coordinates contained in the vectors  $x$  and  $y$ .  $X$  is a matrix where each row is a copy of  $x$ , and  $Y$  is a matrix where each column is a copy of  $y$ . The grid represented by the coordinates  $X$  and  $Y$  has  $\text{length}(y)$  rows and  $\text{length}(x)$  columns.
- `fft(x)` is the Fast Fourier Transform algorithm that calculating the discrete Fourier transform of  $x$ .
- `sech(x)` returns the hyperbolic secant of the elements of  $x$ .
- `plot3(x, y, z)` draw coordinates in 3D spaces.
- `Y = fftshift(x)` rearranges the fourier transform by moving the zero frequency component to the center of the array  $x$

## Appendix B MATLAB Code

Add your MATLAB code here. This section will not be included in your page limit of six pages.

```
clear all; close all; clc;
load Testdata

L = 15; % spatial domain
n = 64; % Fourier modes
x2 = linspace(-L,L,n+1); x = x2(1:n); y = x; z = x;
k = (2*pi/(2*L))*[0:(n/2-1) -n/2:-1]; ks = fftshift(k);

[X,Y,Z] = meshgrid(x,y,z);
[Kx,Ky,Kz] = meshgrid(ks,ks,ks);

for j = 1:20
    Un = reshape(Undata(j,:),n,n,n);
    close all, isosurface(X,Y,Z,abs(Un),0.4)
    axis([-20 20 -20 20 -20 20]), grid on,
    drawnow pause(1)
end
for j=1:49
    Un(:,:,j)=reshape(subdata(:,j),n,n,n);
    Uave = Uave + fft(Un(:,:,j));
end
% M = max(abs(Un),[],'all');
% close all,
% isosurface(X,Y,Z,abs(Un)/M,0.7)
% axis([-20 20 -20 20 -20 20]), grid on, drawnow
% pause(1)
end
Uave = fftshift(Uave(:,:))/length(Uave);
averageX = max(abs(Uave(:,1,1)));
x_coor = averageX(1,1);
averageY = max(abs(Uave(1,:,1)));
y_coor = averageY(1,1);
```

```

averageZ = max(abs(Uave(1,1,:)));
z_coor = averageZ(1);
center = [x_coor, y_coor, z_coor];

% Filter
tau = 30;
k0 = 0;
filter = exp(-tau*(k-k0).^2);
plot3(fftshift(ks), fftshift(filter),x,fftshift(ks), fftshift(filter),y,fftshift(ks), fftshift(filter),z);
title('Trajectory of Submarine')
xlabel('x')
ylabel('y')
zlabel('z')
set(gca, 'FontSize',10)

```

Listing 1: Example code from external file.