# Jason Zhang

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AI THINKTANK

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### Experience

# AI THINKTANK, Software Engineer Intern

July 2020 - September 2020

Bellevue, WA

• Developed 3D humanoid kinematics and quaternion rotation techniques for displaying machine learning pose estimation

• Integrated Unity as a Library on Android using C#, Java, and Kotlin

## **Key Club, Community Service Manager**

March 2020 - June 2021

Sammamish, WA

Eastlake High School Key Club

- Created a website for 3000+ students at my high school to track service hours by using JavaScript, React, and Firebase (ehs-service.org)
- Managed an open sourced community on GitHub for future maintenance

#### Education

# **University of Washington**

2021 - 2025

Undergraduate Student

Seattle, WA

**GPA**: 3.91

Classes: Data Structures and Parallelism, Hardware Software Interface, Calculus III, Differential Equations

**Planned**: Synthetic Biology, Systems Programming

**Eastlake High School** 2017 - 2021 Student Sammanish, WA

**GPA**: 4.0/4.0

**AP**: AP Biology (5/5), AP Calculus AB (5/5), AP Calculus BC (5/5), AP Chemistry (5/5), AP Computer Science P (5/5), AP Computer Science A (5/5), AP Government (5/5), AP Macroeconomics (5/5), AP Microeconomics (5/5), AP Statistics (5/5), AP Physics 1 (5/5)...

Advanced Classes: Multivariable Calculus, Linear Algebra

## Skills and Languages

Languages: C, C++, C#, Java, JavaScript(React, NodeJS), Python, Rust

CI/CD: GitHub Actions

**Cloud**: Firebase Functions, Firestore **Version Control**: Git. GitHub

**Video Editing**: Davinci Resolve, Adobe Premiere Pro, Adobe After Effects **Photography and Graphics**: Adobe Photoshop, Adobe Lightroom

# Extracurricular

**VEX Robotics Team 3638A**: Worked in a team environment to implement robotics controls, autonomous controls, computer vision, PID control, and odometry. in C++ and C for the Vex Robotics Competition.

**HOSA International Competitions**: Won first place internationally at the HOSA International Leadership Conference for creating a public service announcement regarding current health issues.

# **Projects**

**Guipy**: Open-sourced Python UI Library for pygame

**Speechle**: A wordle clone game with the goal of guessing speech obfuscated with Fourier Transform **Personal Portfolio**: Personal portfolio built using React with modern UI and deployed with GitHub Actions

**Cloude**: A collaborative browser based programming IDE and compiler that allows programmers to work on the same project in real-time without merging conflicts

Unite NEAT: AI Neural Evolution of Augmented Topologies in Unity

N-Body Simulator: Python 2D and 3D n-body simulator

Vitality: Health and fitness tracker with on device heartbeat sensor