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Profile

I consider myself a hard-working and organised individual, willing to help others in need, and can take initiative when a problem arises. I am a good team player, able to work in a group to achieve a goal, and can also motivate myself to work individually on a task.
I have always enjoyed video games from an early age, and have continued to love them throughout my life, whether its playing through a singleplayer story-driven game, or multiplayer with friends casually or competitively.

Technical Skills

- C++
- Java
- C#
- HTML & CSS
- JavaScript

- Visual Studio
- Android Studio
- Unity
- Unreal

Education

2014 - 2017: De Montfort University, Leicester
Studied BSc (Hons) Computer Games Programming, graduated with 1st Class Honours
Year 3 Modules:
- Computing Project - 79%
- Games Programming - 85%
- Fuzzy Logic and Knowledge Based Systems - 83%
- Mobile Robotics - 66%
- Shader Programming - 91%

2007 - 2014: King Edwards VI Five Ways
- Achieved 3 A2-Levels at C or higher, and 2 AS-Levels at C
- Achieved 10 GCSEs at C or higher, with 7 GCSEs at A or higher

Employment

August 2017 – March 2019: Games Tester at Rockstar Lincoln
I worked full-time, finding bugs and issues in a game and using in-house software to record and write up information about the bug to help the developers fix and improve the game. This also included doing checks and sweeps, and working on different builds of a game on different platforms, and across single player and multiplayer testing. Testing included both general and focused areas of test, and I also travelled up to Rockstar North for training and testing in my specified area.

October 2009 – December 2016: Food Service Assistant at Ken's Takeaway

Aspirations/ Interests

I aspire to further my programming skills as well as my knowledge and understanding of the production of a game or app, and of the games industry. I have a keen interest in video games, both playing them in my spare time, and creating them. Examples of this include various Games Jams and Hackathons: working in a group to design and create an application in a short time following a theme or purpose, as well as learning and using different software on my own.

As well as video games, my hobbies also include playing the guitar, although I am fairly inexperienced. I used to play badminton, climbing and Taekwondo during university, which are hobbies I would be interested in taking up again, and I am also interested in Korea and Korean culture, namely Kpop but also Korean Dramas and Korean Variety Shows.

References are available on request