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D.O.B: 22nd Feb 1996

Profile

I consider myself a hard-working and organised individual, willing to help others in need, and can take initiative when a problem arises. I am a good team player, able to work in a group to achieve a goal, and can also motivate myself to work individually on a task.

Employment

October 2009 – December 2016: Food Service Assistant at Ken's Takeaway

August 2017 – March 2019: Games Tester at Rockstar Lincoln

I worked full-time, finding bugs and issues in a game and using in-house software to record and write up information about the bug to help the developers fix and improve the game. This also included doing checks and sweeps, and working on different builds of a game on different platforms, and across single player and multiplayer testing. Testing included both general and focused areas of test, and I also travelled up to Rockstar North for training and testing in my specified area.

Qualifications

2014 - 2017: De Montfort University, Leicester

Studied BSc (Hons) Computer Games Programming, graduated with 1st Class Honours

2007 - 2014: King Edwards VI Five Ways

- Achieved 10 GCSEs at C or higher, with 7 GCSEs at A or higher
- Achieved 3 A2-Levels at C or higher, and 2 AS-Levels at C

Skills/ Achievements

I enjoy taking on challenging problems, especially mathematical and problem-solving tasks, where it is important to think through a task rather than tackle it head on, which is important as a programmer. Proficient in using a computer, with experience in different computer languages, namely C++ and Java, and have experience in a multitude of game engines, including Unity and Unreal Engine, as well as development environments such as Visual Studio and Android Studio.

Aspirations/ Interests

I aspire to further my programming skills as well as my knowledge and understanding of the production of a game or app, and of the games industry. I have a keen interest in video games, both playing them in my spare time, and creating them. Examples of this include various Games Jams and Hackathons: working in a group to design and create an application in a short time following a theme or purpose, as well as learning and using different software on my own. As well as video games, my hobbies also include playing the guitar, I used to play badminton, climbing and Taekwondo, and I am also interested in Korea and Korean culture.