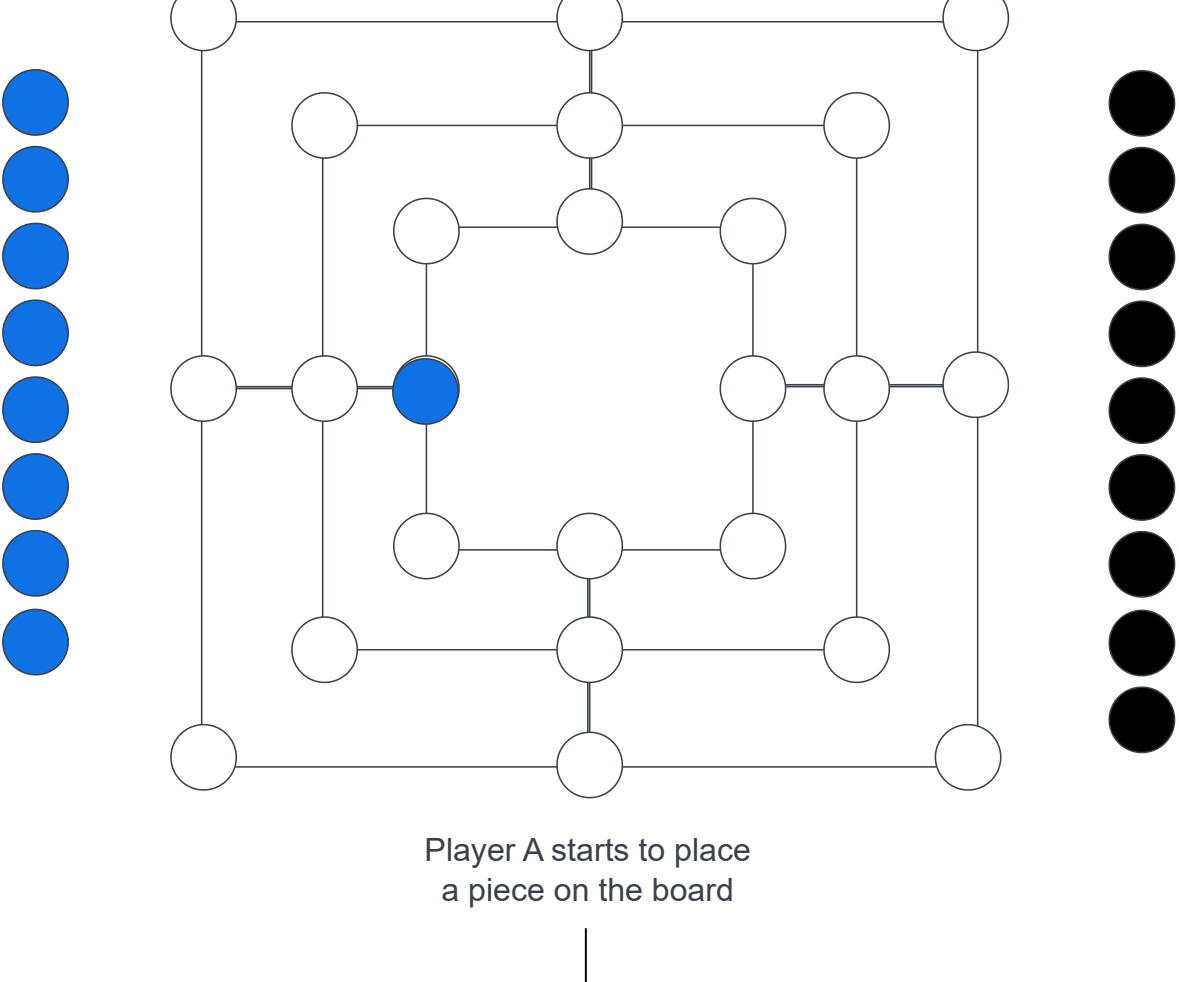
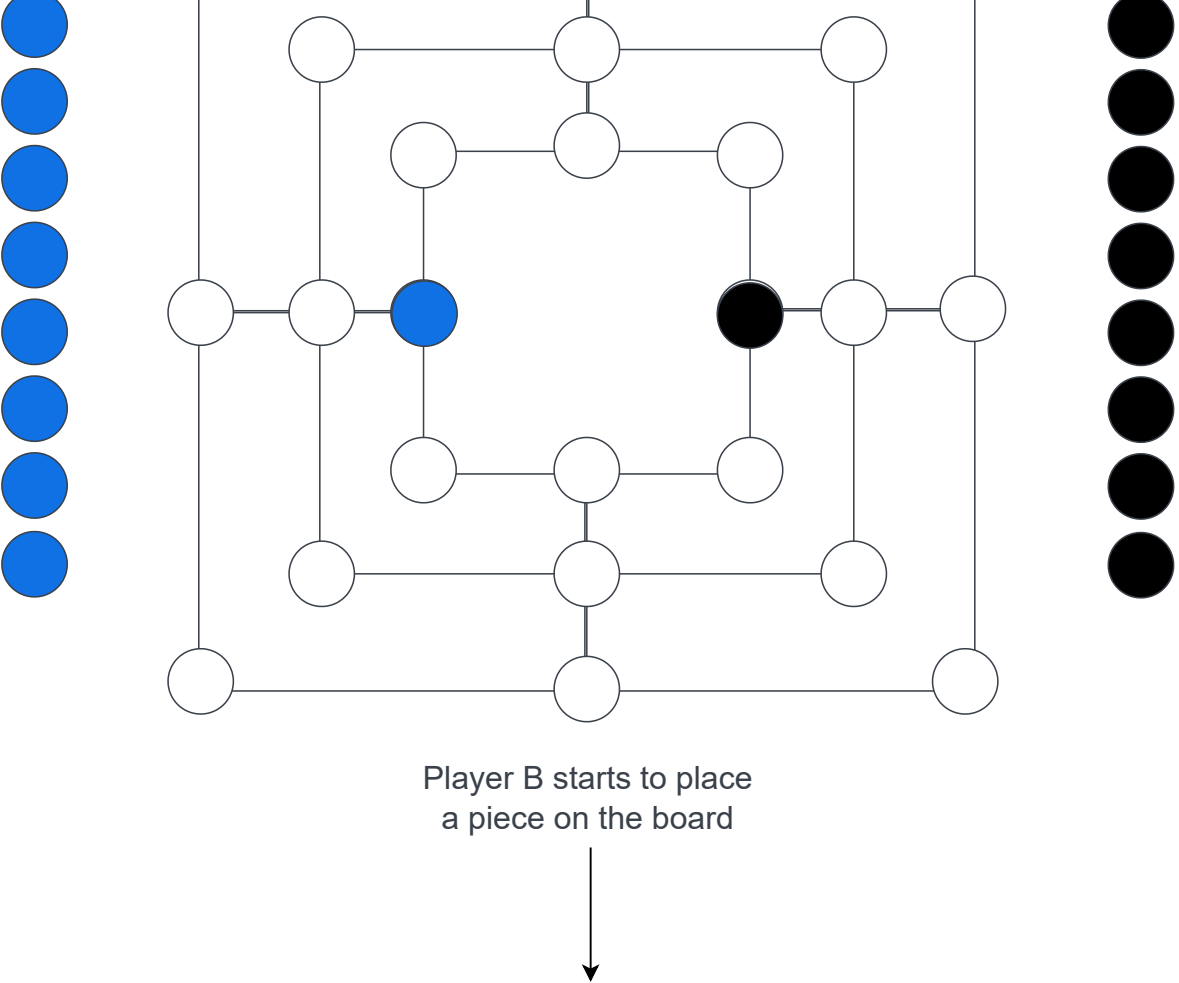


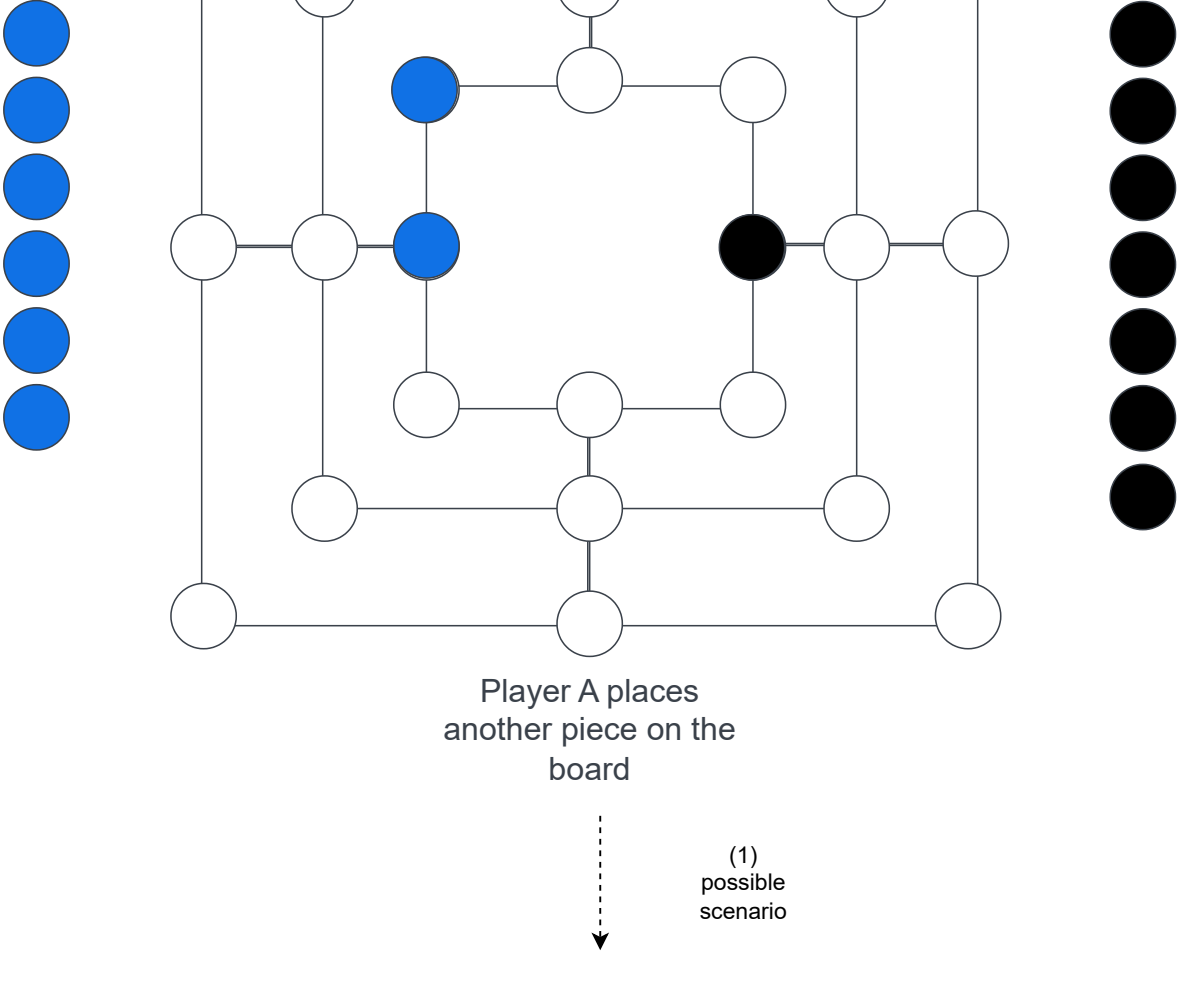
Initial state



Player A starts to place a piece on the board

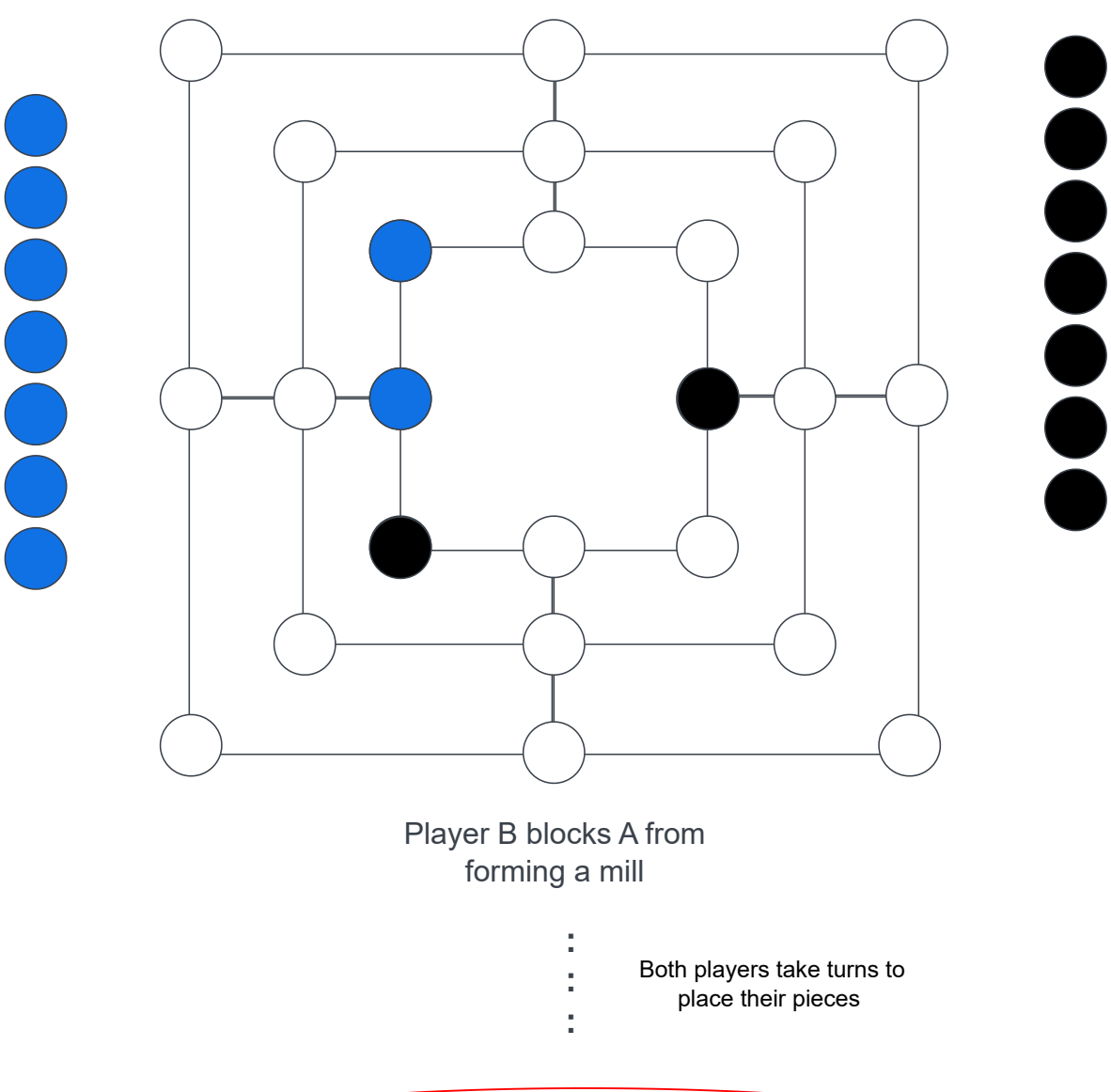


Player B starts to place a piece on the board



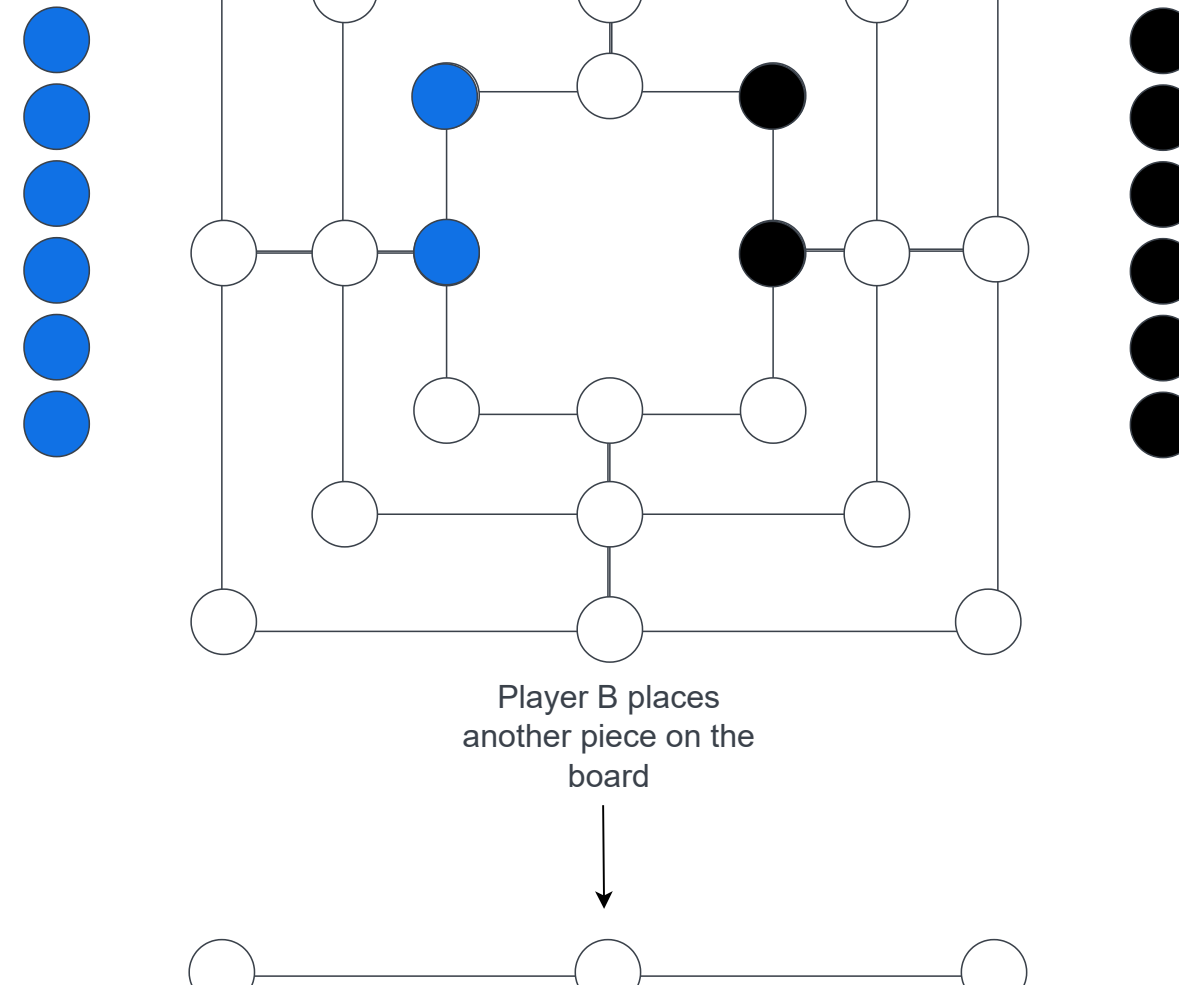
Player A places another piece on the board

(2) possible scenario

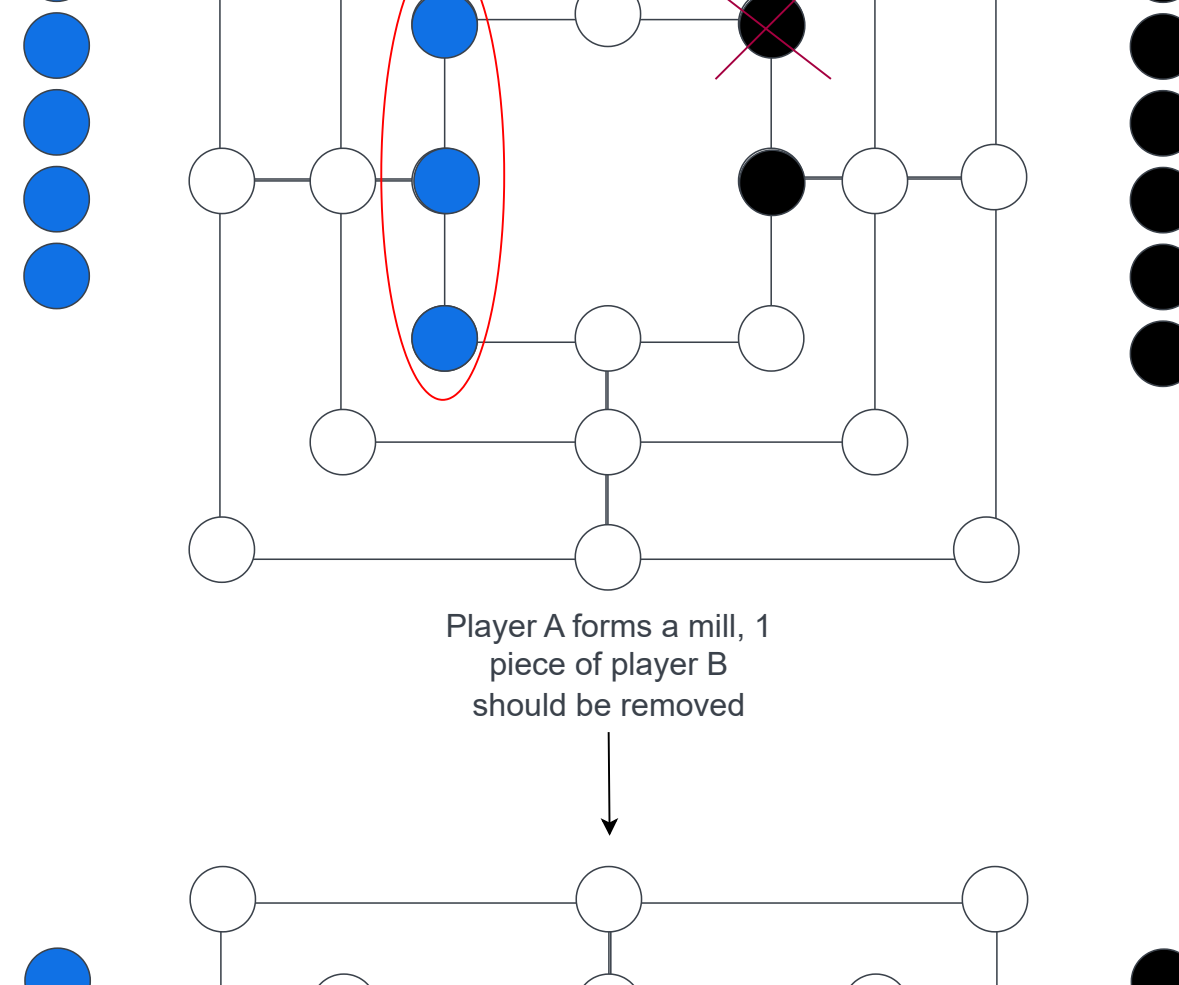


Player B blocks A from forming a mill

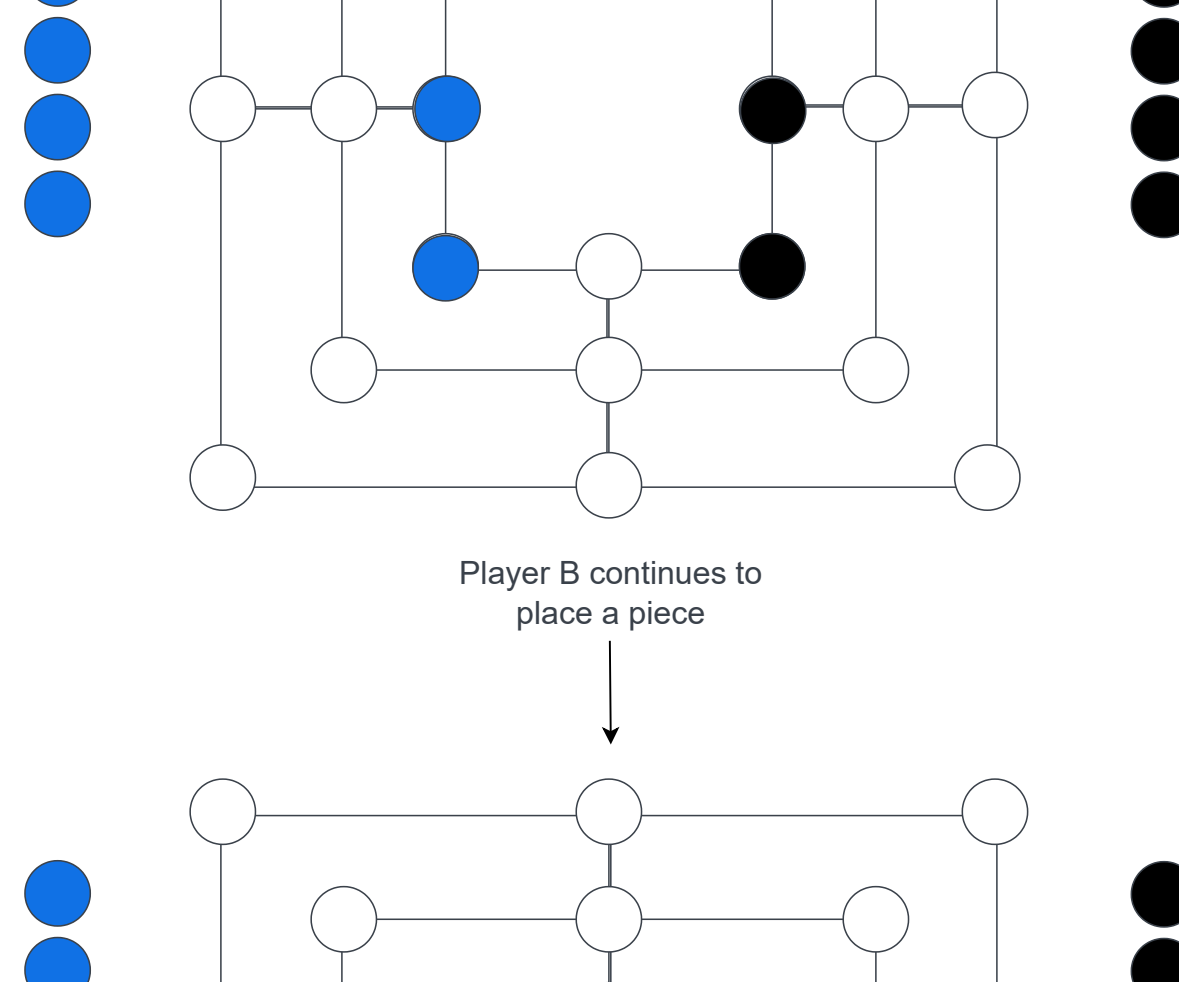
Both players take turns to place their pieces



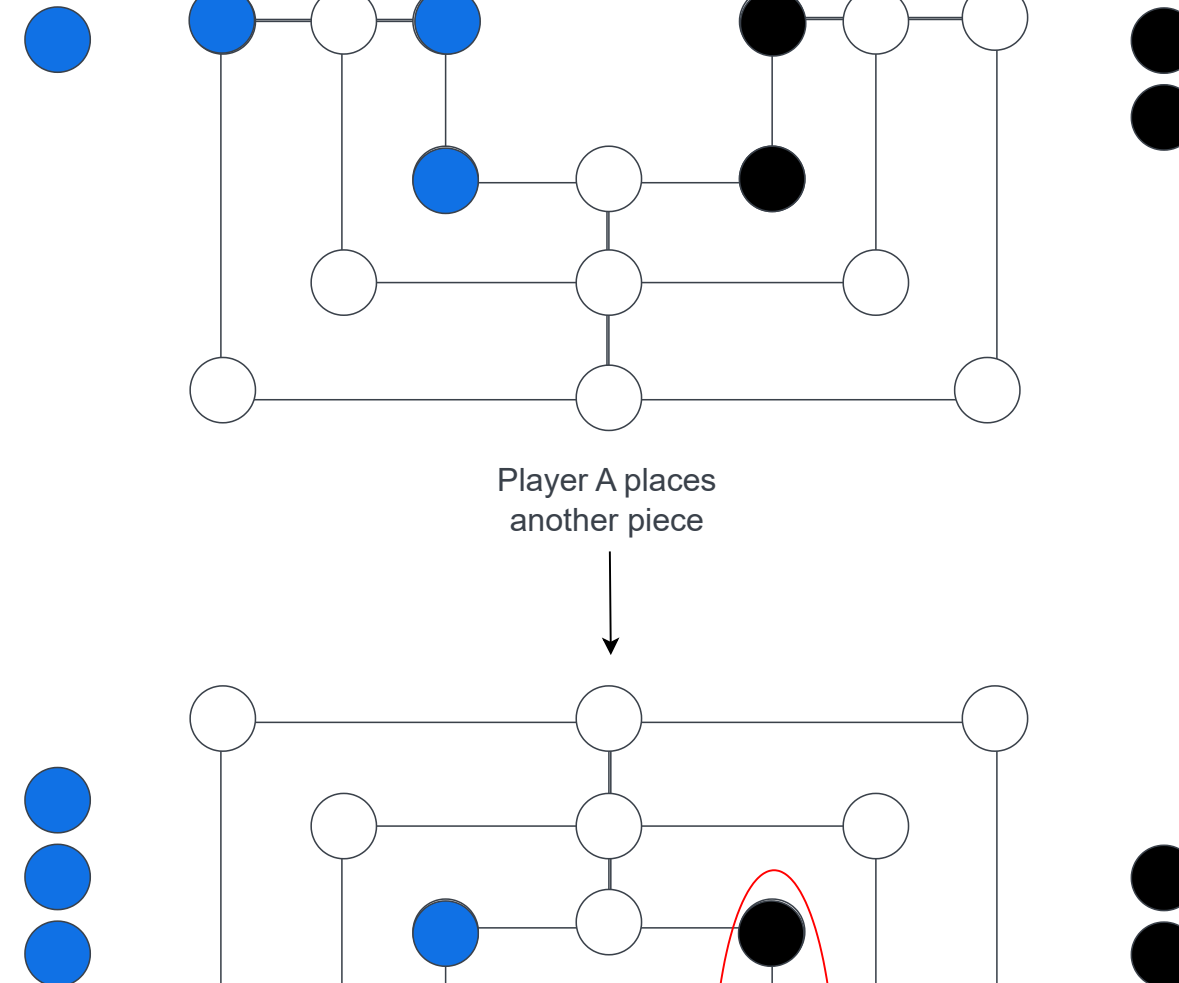
Player B places another piece on the board



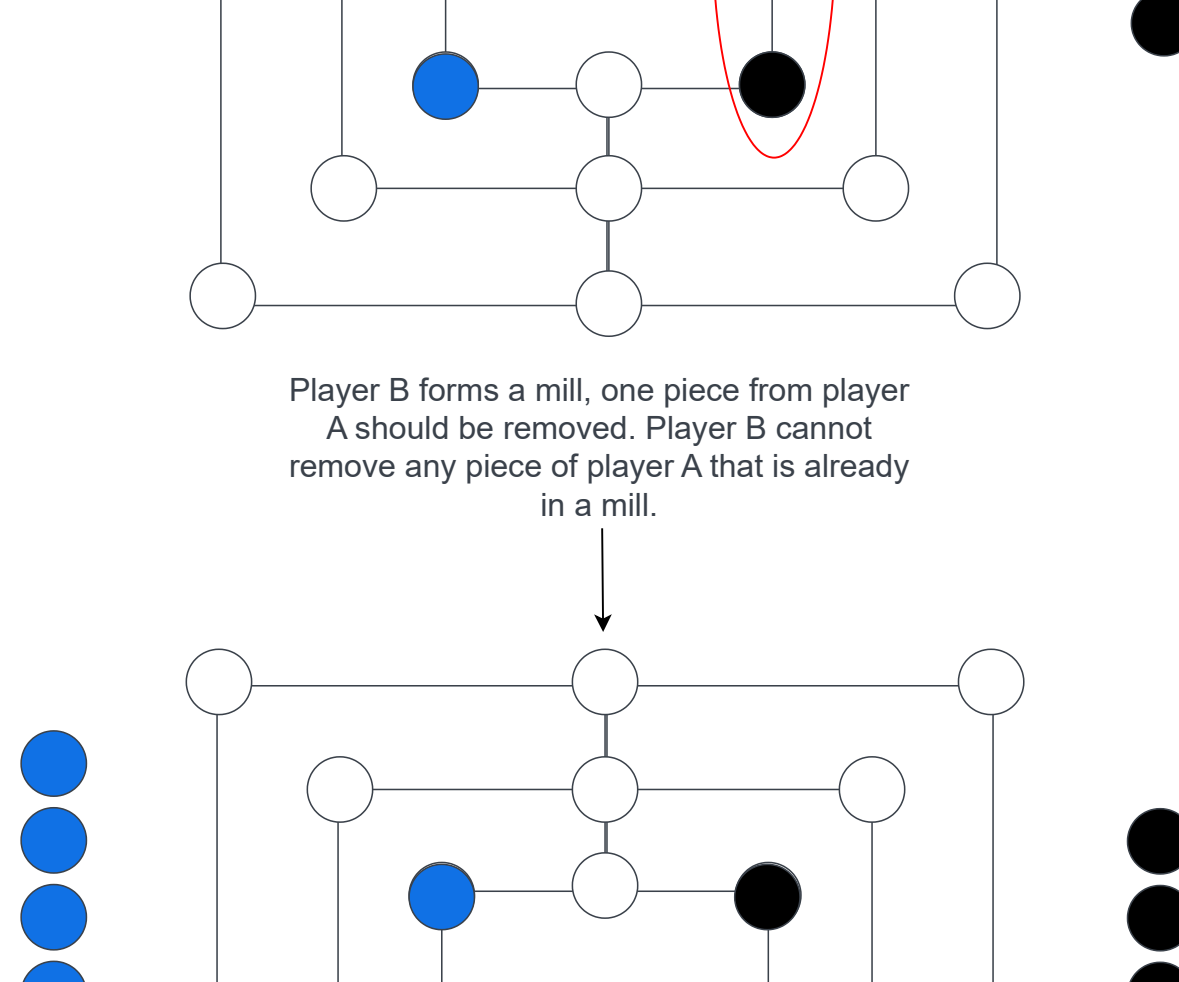
Player A forms a mill, 1 piece of player B should be removed



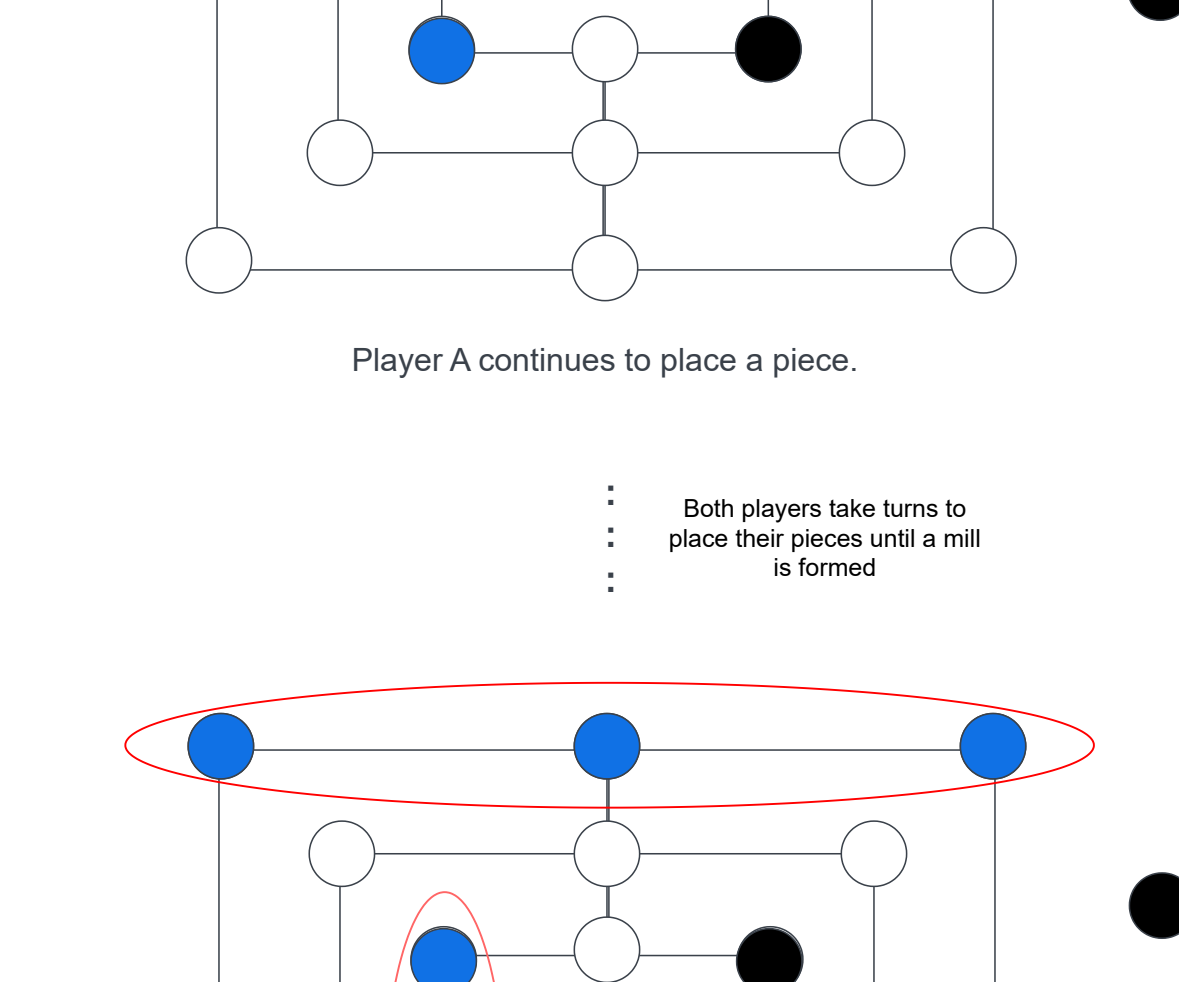
Player B continues to place a piece



Player A places another piece

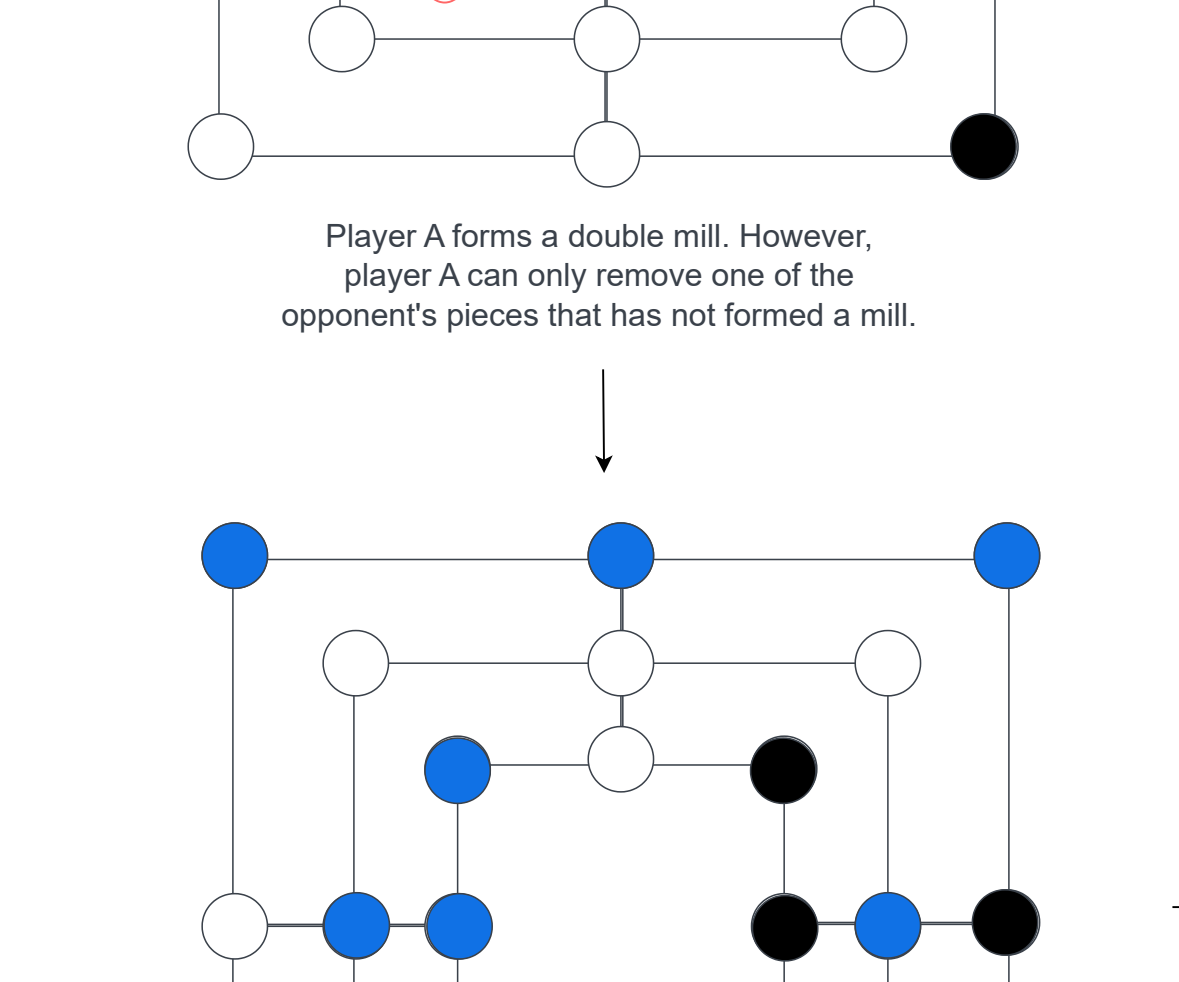


Player B forms a mill, one piece from player A should be removed. Player B cannot remove any piece of player A that is already in a mill.

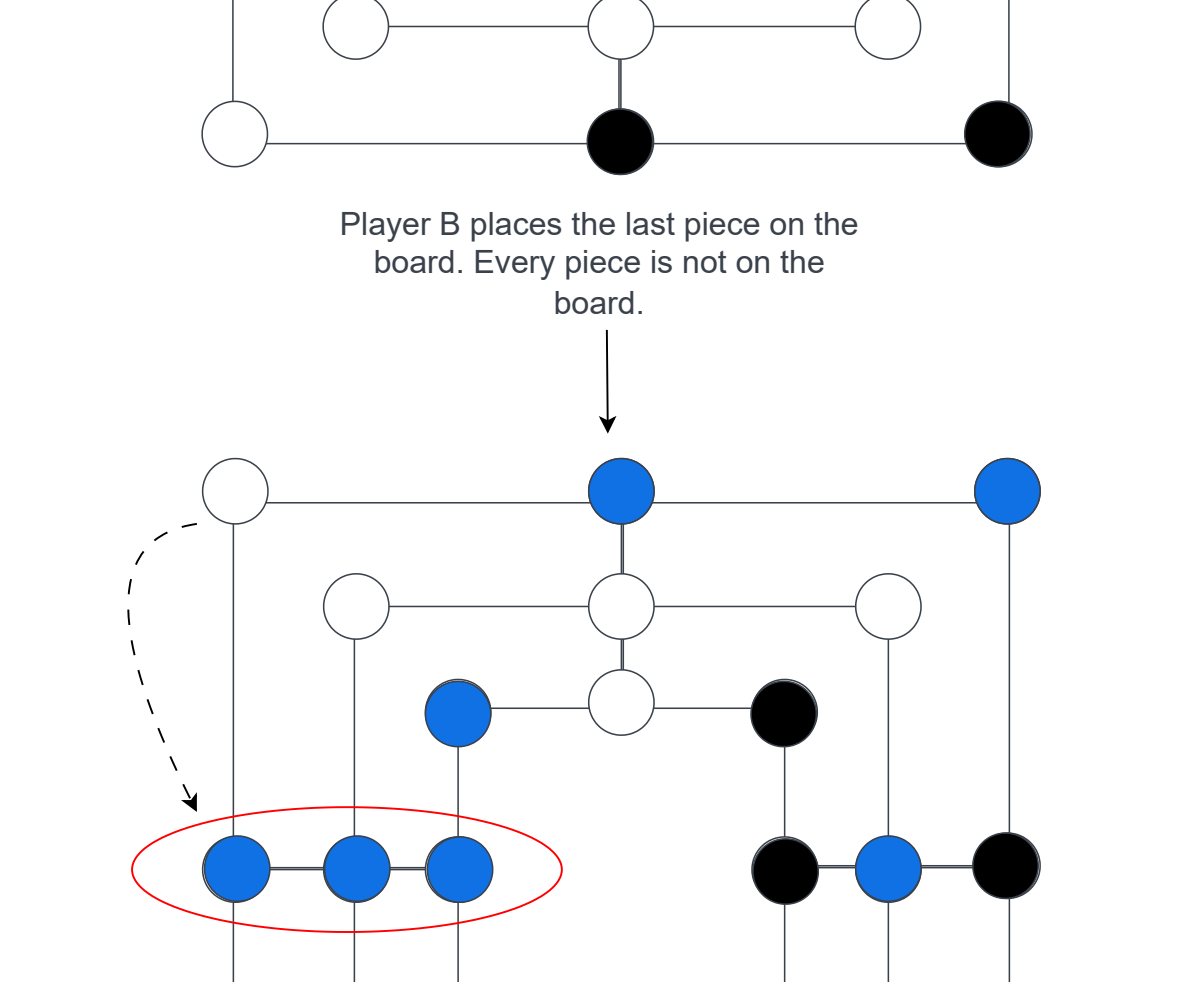


Player A continues to place a piece.

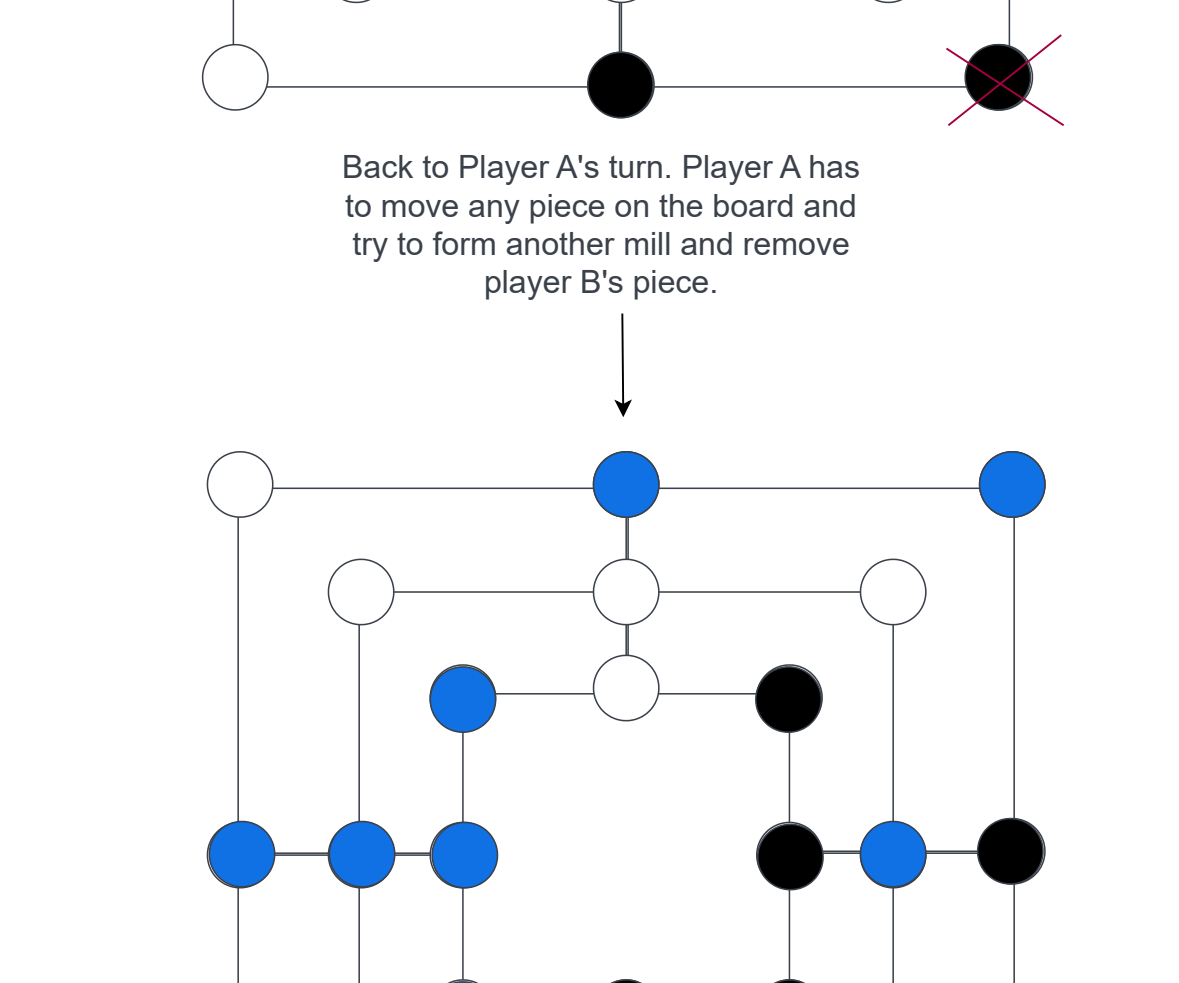
Both players take turns to place their pieces until a mill is formed



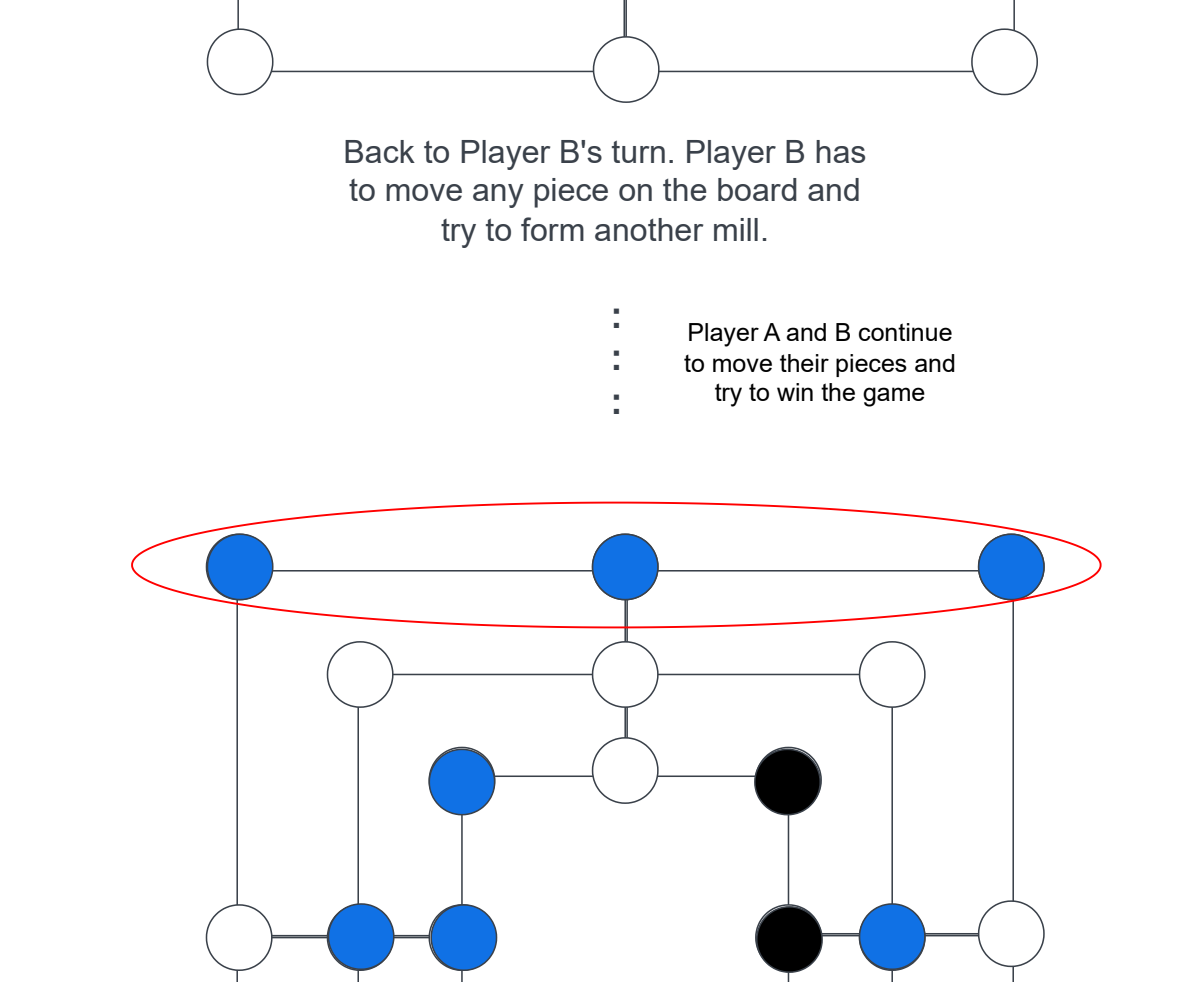
Player A forms a double mill. However, player A can only remove one of the opponent's pieces that has not formed a mill.



Player B places the last piece on the board. Every piece is not on the board.

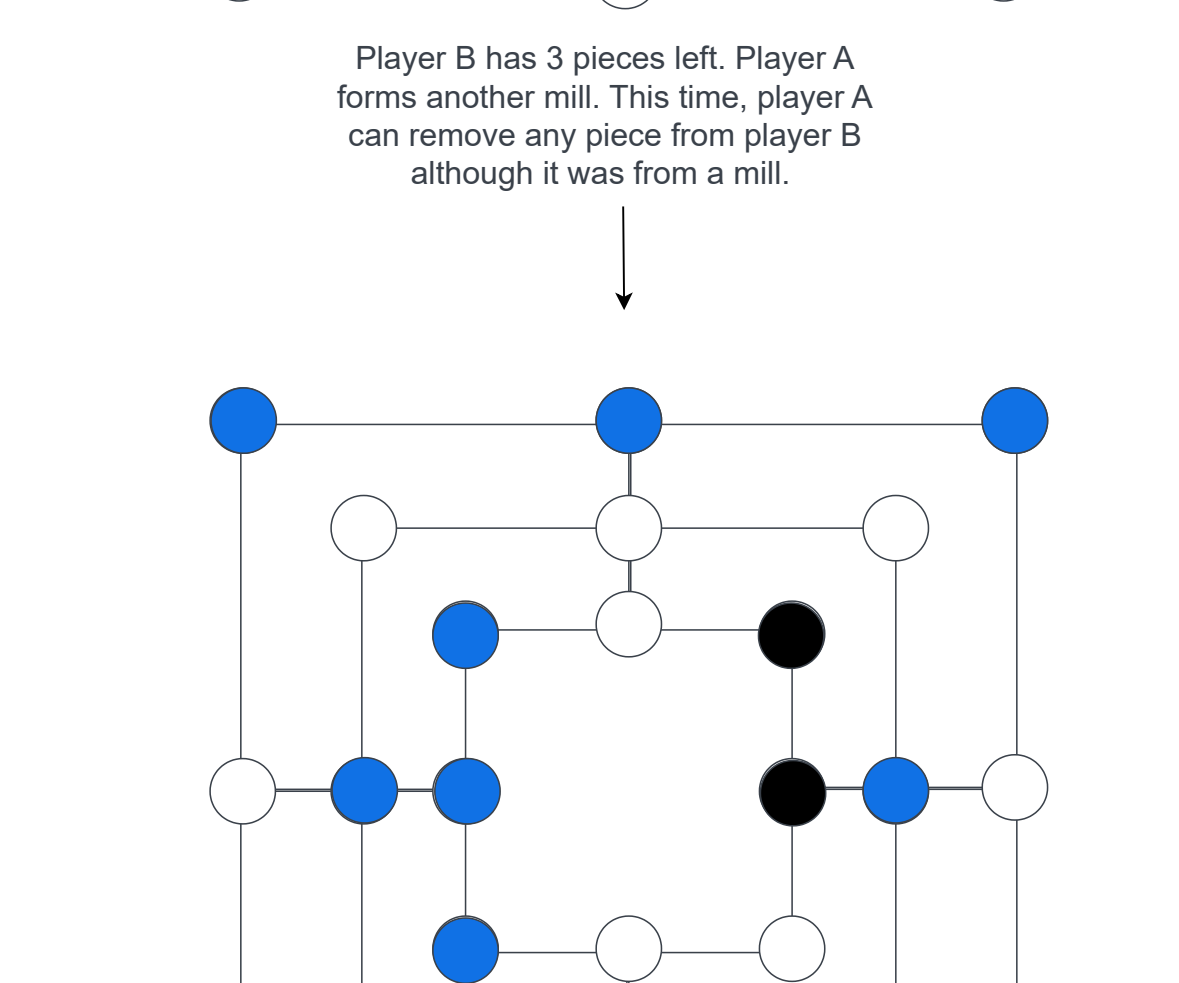


Back to Player A's turn. Player A has to move any piece on the board and try to form another mill and remove player B's piece.

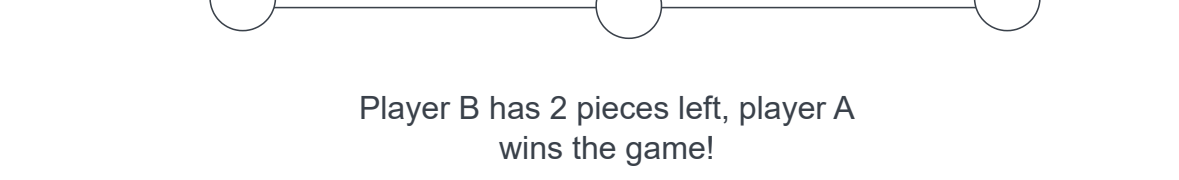


Back to Player B's turn. Player B has to move any piece on the board and try to form another mill.

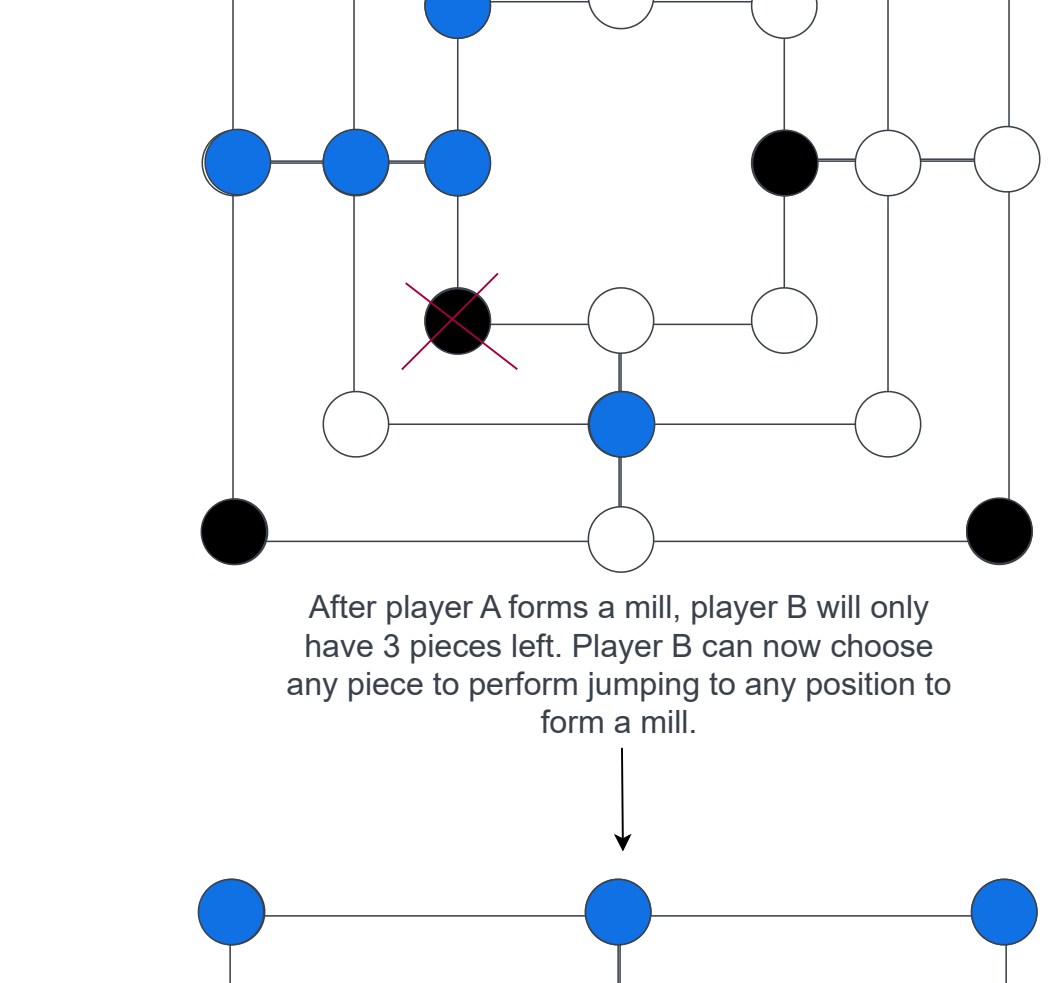
Player A and B continue to move their pieces and try to win the game



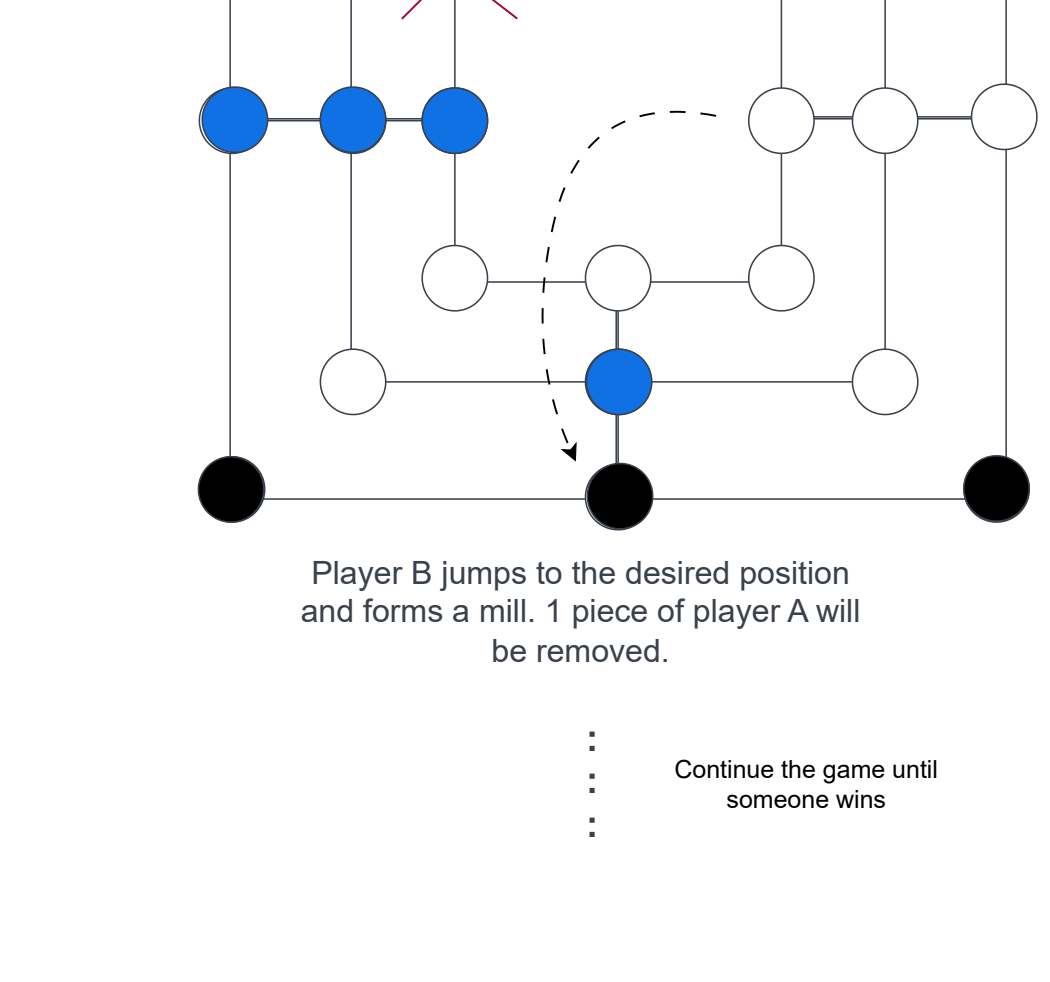
Player B has 3 pieces left. Player A forms another mill. This time, player A can remove any piece from a mill, although it was from a mill.



Player B has 2 pieces left, player A wins the game!



After player A forms a mill, player B will only have 3 pieces left. Player B can now choose any piece to perform jumping to any position to form a mill.



Player B jumps to the desired position and forms a mill. 1 piece of player A will be removed.

Continue the game until someone wins

