

edu.monash.fit2099.engine

**<<abstract>>  
Action**

Location

**<<abstract>>  
Actor**

GameMap

extends

jumps to

1

edu.monash.fit2099.game

actions

1

JumpAction

1

jumps to

capabilities

1

**<<interface>>  
JumpCapable**

grounds

**<<abstract>>  
Tree**

Wall

extends

extends

extends

Sprout

Sapling

Mature

