



THE UNIVERSITY OF
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Lab6 (week8)

COMP90041 Programming
and software development

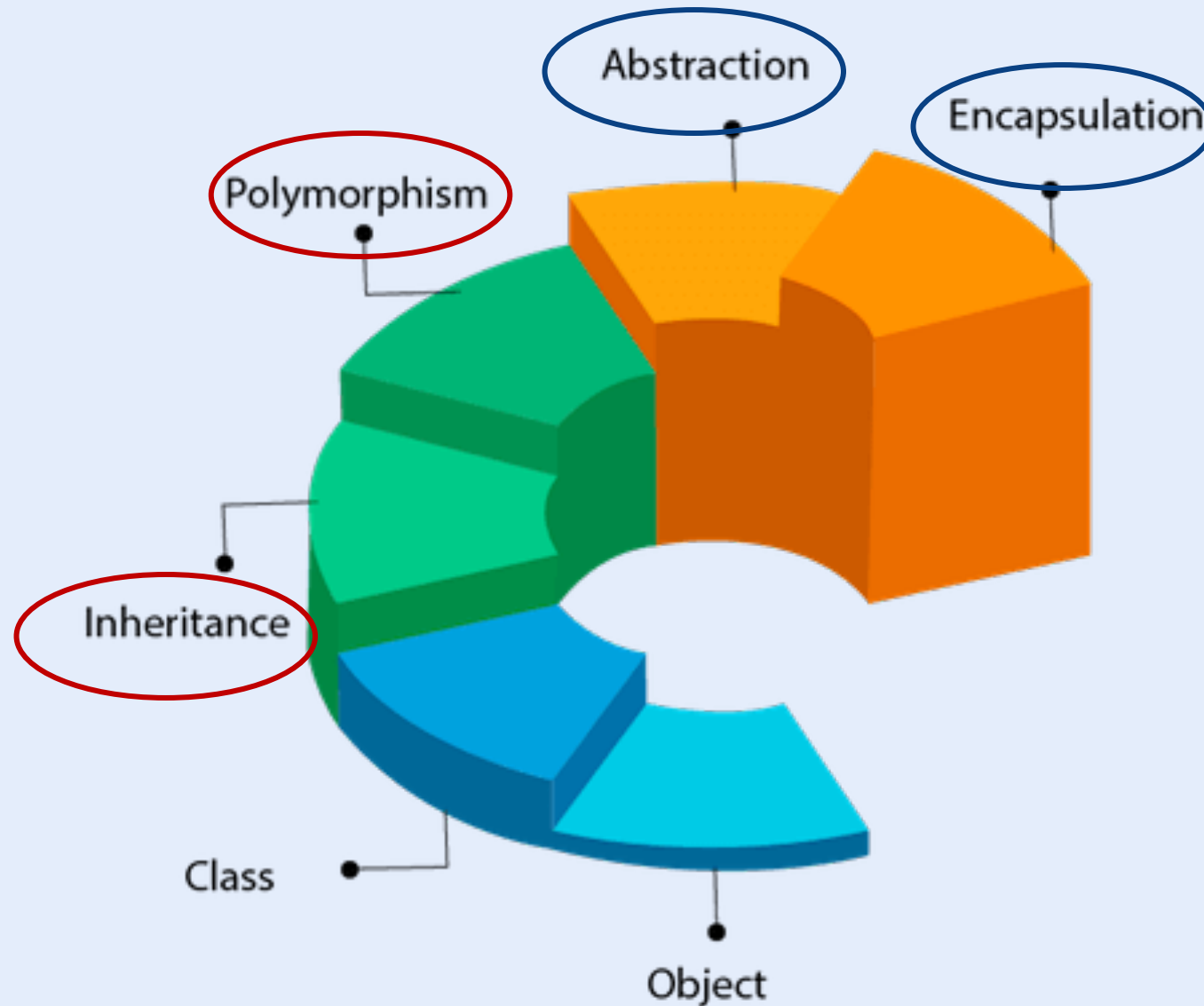
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github: <https://github.com/Zoeewang/COMP90041-2020-sem1-tutorial>

OOPs (Object-Oriented Programming System)



inheritance

subclass / child class

inheritance allows a derived class to be defined by specifying only how it **differs from** base class **superclass / parent class**

form: **extends** BaseClass{ }

```
public class Person {  
    private int age;  
    private String name;}
```

```
public class LostPerson extends Person {  
    private String location;  
    private int date;  
  
}
```

LostPerson class inherits all the instance variables and methods of the Person class....and adds its own!

No need to mention inherited instance variables and methods

super Constructor

Constructors are not inherited, cannot be overridden !

Constructor chaining: derived class constructor must invoke base class constructor first.

form: `super(arguments...)`

```
public Person(int age, String name) {  
    this.age = age;  
    this.name = name;  
}
```

```
public LostPerson(int age, String name, String location, int date) {  
    super(age, name);  
    this.location = location;  
    this.date = date;  
}
```

Overriding

If a class defines a method with same signature as an ancestor, its definition **overrides** the ancestor's

In Person:

```
public String toString(){  
    return "name: " + name + " age: " + age;  
}
```

In LostPerson:

```
public String toString(){  
    return "name: " + getName() + " age: " + getAge() + " location: "  
        + location + " date: " + date;  
}
```


Use overridden methods

inside a method, use **super.methodName(args...)** to invoke the overridden methods

```
public String toString(){  
    return "name: " + getName() + " age: " + getAge() + " location: "  
        +location + " date: " + date;  
}
```



```
public String toString(){  
    return super.toString() + " location: " + location + " date: " + date;  
}
```

Method Overriding vs Overloading (Polymorphism)

Overriding

a subclass can supply its own implementation for a method that also exists in the superclass

In Person:

```
public void greet(String name){  
    System.out.println("hello"+ name);  
}
```

In LostPerson:

```
public void greet(String name){  
    System.out.println("Find" + name);  
}
```

Overloading

two methods have same name but have different signatures

```
public void greet(String name){  
    System.out.println("hello"+ name);  
}
```

```
public void greet(){  
    System.out.println("hello");  
}
```


Late Binding

Person p1 = **new** **LostPerson(...)**



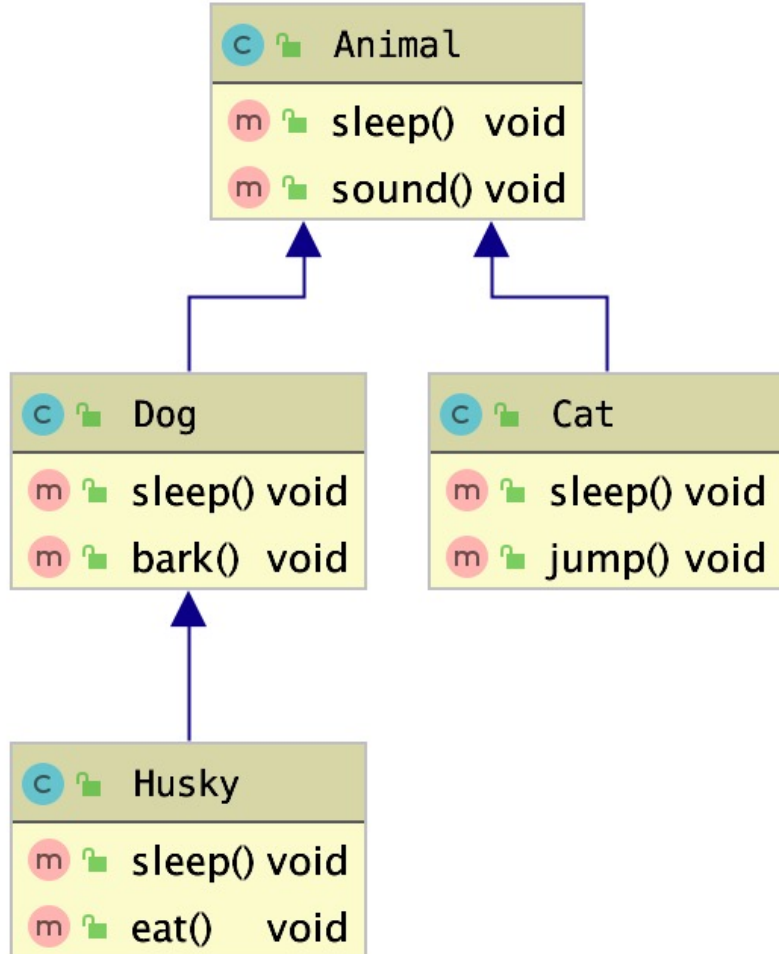
Declared type
(what methods
available)

actual type
(which method
implementation will be used)

```
Person p1 = new LostPerson(12,"bob","mel",20200502);  
System.out.println(p1);
```

which toString method is used??
LostPerson / Person ?

Late Binding



Person p1 = **new** **LostPerson**(...)

Declared type
(what methods
available)

actual type
(which method
implementation will be used)

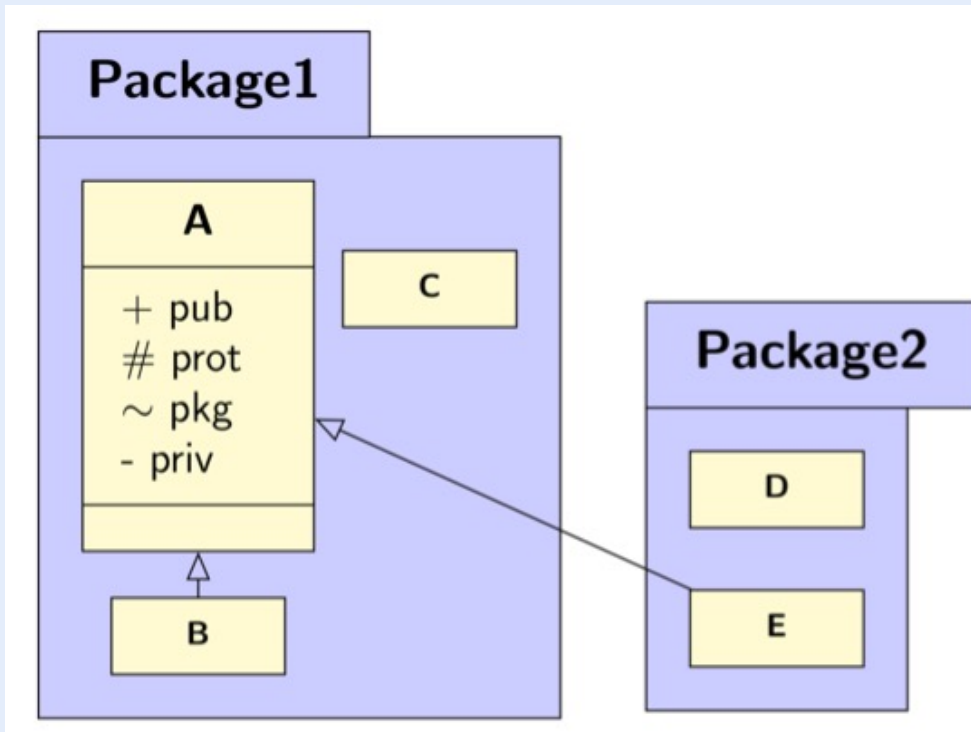
```
Animal a1 = new Dog();
Animal a2 = new Cat();
Dog d1 = new Dog();
Dog d2 = new Husky();
```

//which statements are wrong/invalid?

- 1 a1.sleep();
- 2 a1.bark();
- 3 a2.sleep();
- 4 a2.sound();
- 5 d1.bark();
- 6 d2.eat();

Visibility

private < **default(package)** < **protected** < **public**
(package + subclass)



A sees pub, prot, pkg, priv

B sees pub, prot, pkg

C sees pub, prot, pkg

D sees pub

E sees pub, **prot**

Abstract Method

Form : vis **abstract** type method(params...) ;

cannot make an instance of a class with abstract method

A class with abstract methods must be declared as abstract

Form: vis **abstract** class name {...}

```
public abstract class Animal {  
  
    public abstract void AnimalSound();  
  
}
```

Any concrete class that **extends** and abstract class must implement(override) **all** its abstract method!



```
public abstract class Animal {  
    protected int age;  
    protected String name;  
  
    //constructor  
    public Animal(int age, String name){  
        this.age = age;  
        this.name = name;  
    }  
  
    //share same method  
    public void sleep(){  
        System.out.println("Zzz");  
    }  
  
    //must concrete this different method  
    public abstract String introduceAnimal();  
}
```

```
public class Dog extends Animal{  
    private String furColor;  
  
    public Dog(int age, String name, String furColor){  
        super(age, name);  
        this.furColor = furColor;  
    }  
  
    public String introduceAnimal(){  
        return "Dog name is " + name + "age" + age + "furColor" + furColor;  
    }  
}
```

```
public class Cat extends Animal {  
    private String eyeColor;  
  
    public Cat(int age, String name, String eyeColor){  
        super(age, name);  
        this.eyeColor = eyeColor;  
    }  
  
    public String introduceAnimal(){  
        return "Cat name is " + name + "age" + age + "eyeColor" + eyeColor;  
    }  
}
```

Interface

Abstract class allow a number of closely related classes to implement common methods

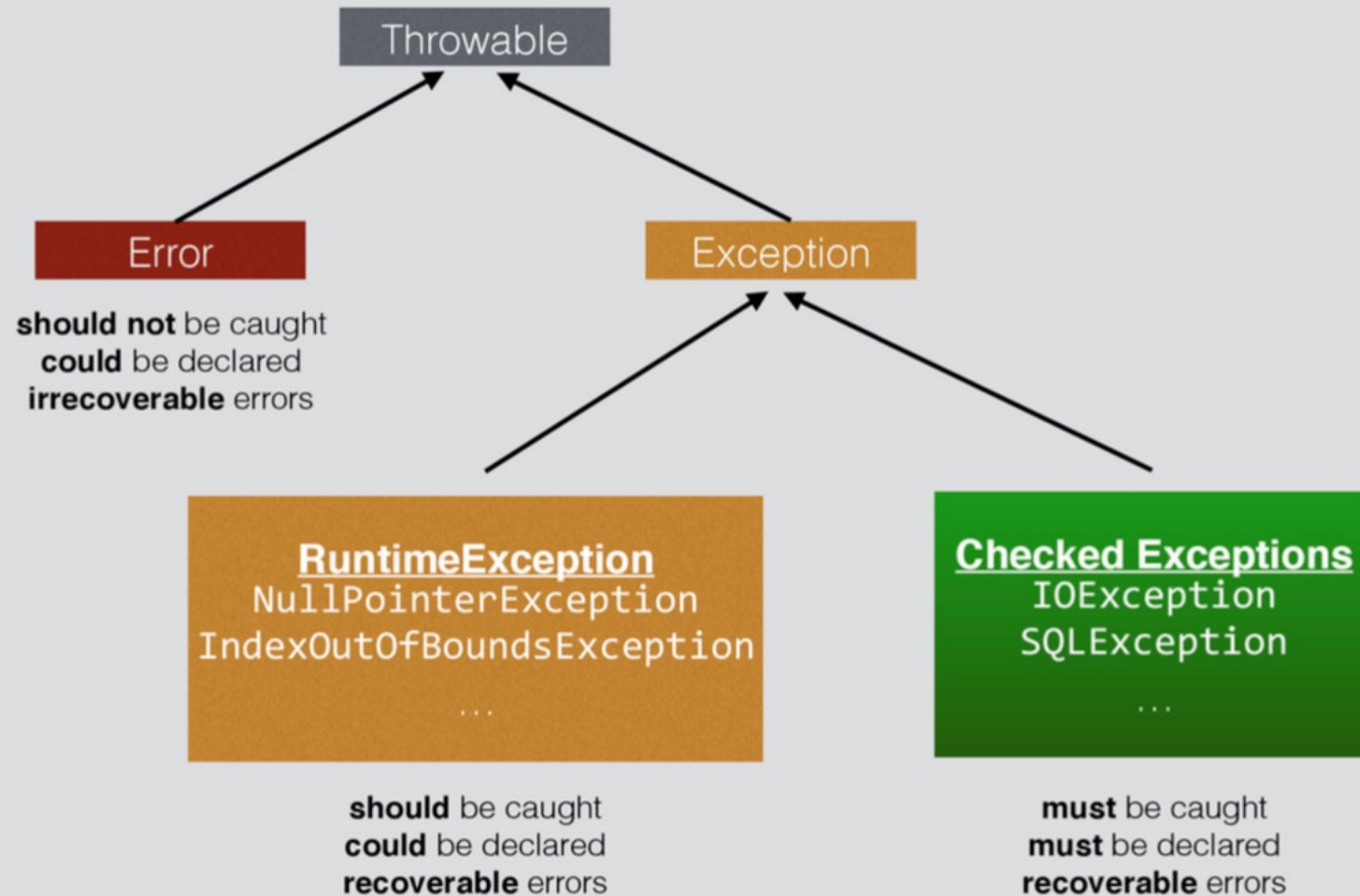
Interface allows unrelated classes to implement common methods

- more abstract than an abstract class
- cannot have instance or class variables
- cannot have non-abstract or static methods

form: `public interface name{...}`

`public class name implements iface {...}`

The Java Exception Hierarchy





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Thank you
