

COMP3423 HCI Assignment 3 presentation

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REQUIREMENTS GATHERING

01

Online Interview:
Students, Teachers, Parents



02

Try previous prototype
Share experience & suggestion



03

Collect useful information
Organize requirements for
different stakeholders

REQUIREMENTS GATHERING - STUDENTS

- Student Account
 - Do initial registration with parents
 - Set student ID for log in
- Setting
 - Sound, font
- Learn
 - Addition, subtraction, multiplication, division
 - Fun and straightforward way



REQUIREMENTS GATHERING - STUDENTS

- Quiz
 - More practices, test themselves
 - Different levels
- Game
 - Interactive with peers and parents
 - Review Knowledge
- Track
 - Review learning process
 - Review wrong answers in quiz



STUDENT NON-FUNCTIONAL REQUIREMENT



ACCURACY

Knowledge and
answer provided
shall be true



SAFETY

Safekeeping personal
information and
learning data



USABILITY

User-friendly
get real-time
and positive
feedback



RELIABILITY

Processing
time shall be
short

REQUIREMENTS GATHERING - PARENTS



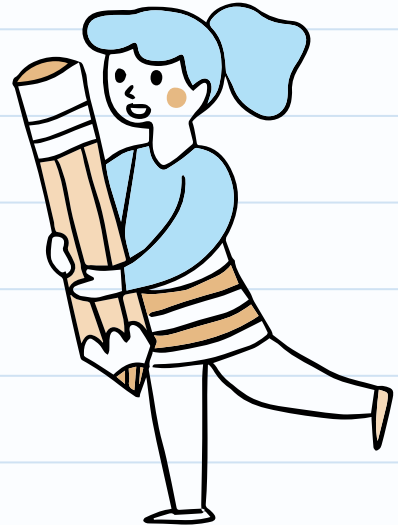
- Parents Account
 - Connect with children
- Track
 - Children learning progress
 - Quiz report
- Game
 - Interact with children
 - Better know children



REQUIREMENTS GATHERING -TEACHERS



- Teachers Account
 - Connect with students, parents
- Track
 - Children learning progress
 - Quiz statistics
- Management
 - Design quiz questions
 - Students information



TEACHER/PARENTES

NON-FUNCTIONAL REQUIREMENT



ACCURACY

Results for parents' interact game shall be correct



SAFETY

Safekeeping personal information and class statistics



USABILITY

User-friendly
Flexible and efficient track children/students



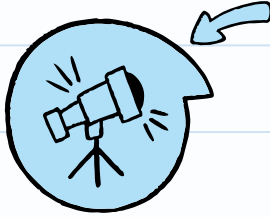
RELIABILITY

Processing time shall be short



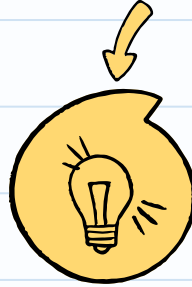
DEMONSTRATION

TESTING METHODS



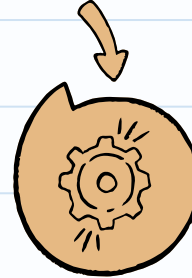
IDEAL TESTING

Invite students & parents & math teacher from a primary school to experience



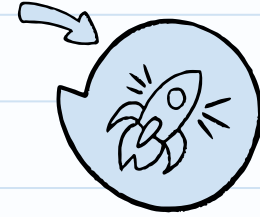
IDEAL INTERVIEW

Observe performance & Face-to-face interview



INVITE PREVIOUS USERS

User who participated in online interview to experience new version



SURVEY

Fill questionnaire design for different stakeholders

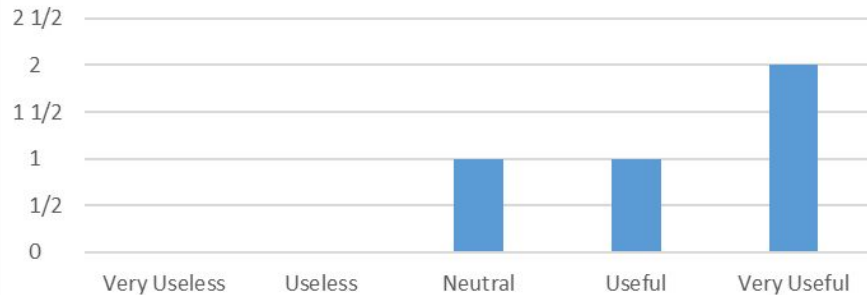
Invite:
2 children
2 parents
2 teacher
To try our prototype
Then take survey

OUR SURVEY

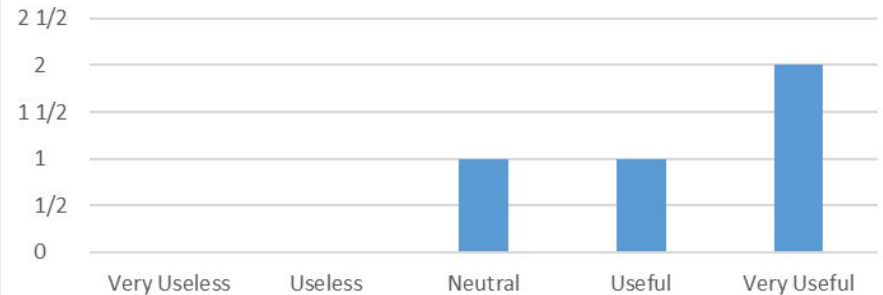
PRACTICALITY

- Is the app useful for your / your children's learning? (Only for child & parent)
- Did you know your children's/student's learning progress better?(for parents & teacher)

(Child & Parents) Is the app useful for your/your children's learning



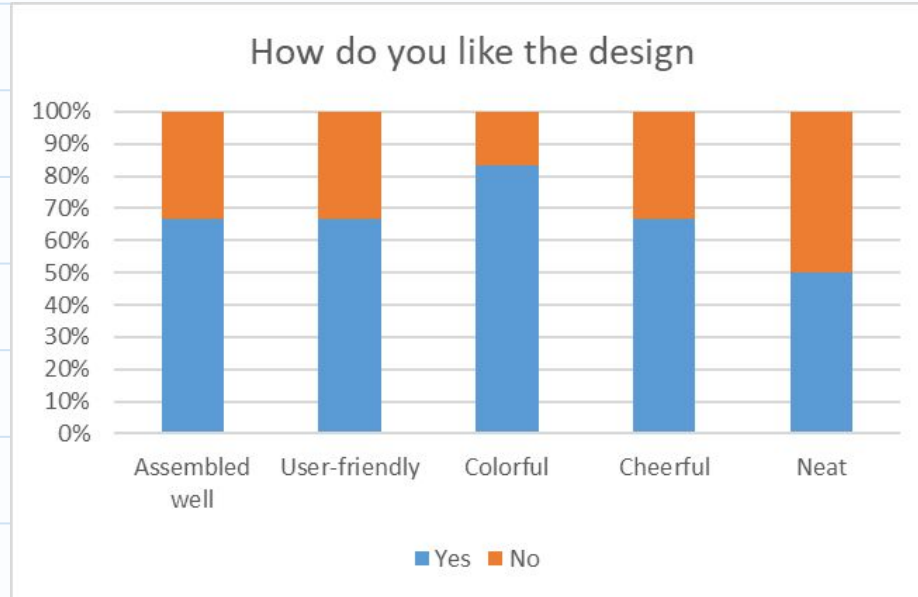
(Child & Parents) Is the app useful for your/your children's learning



OUR SURVEY

DESIGN

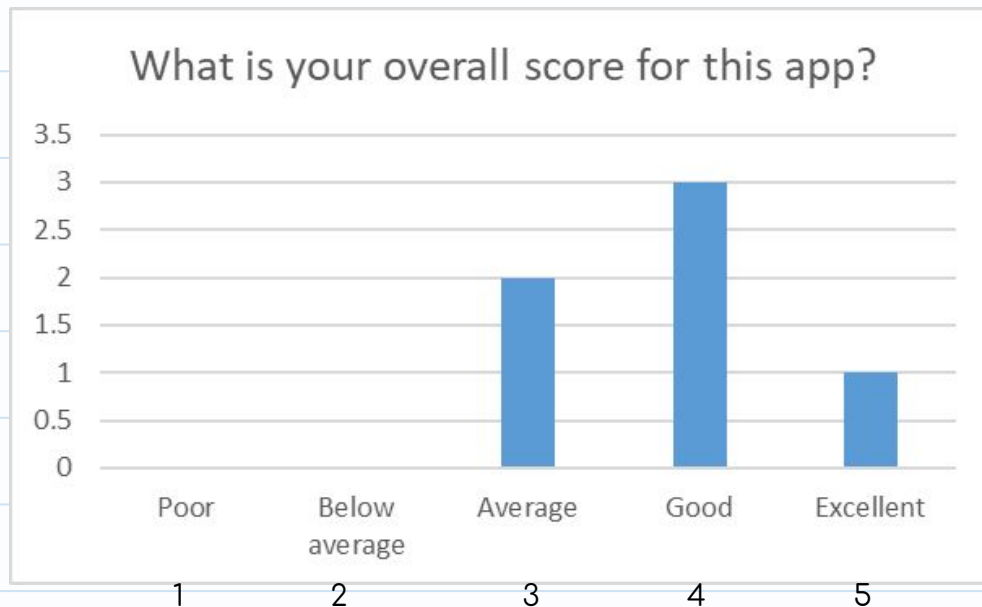
- How do you like the design? - Assemble, User-friendly, Colorful, Cheerful, Neat



OUR SURVEY

OVERALL EXPERIENCE

- Overall Score you want to give for this app.

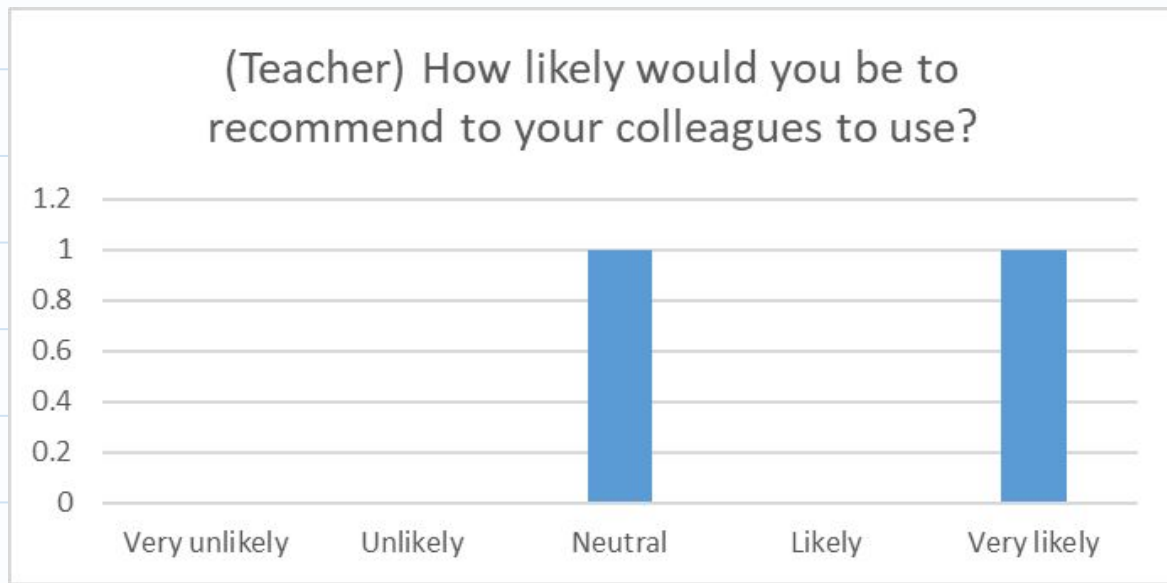


Average Score:
3.83
Between
average & good

OUR SURVEY

RECOMMENDATION

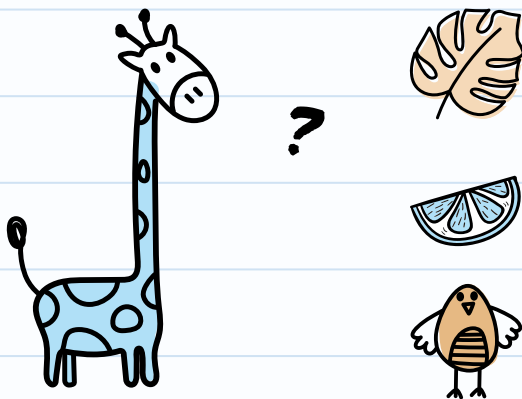
- How likely would you be to recommend colleagues to use? (Only for teacher)

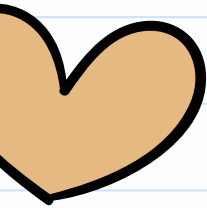


OUR SURVEY

COMMENT

- Any comments for this app?
 - Need more interactive games for game function.
 - Sometimes game parts does not interact well between two player.





**THANK YOU
FOR
WATCHING!**

