# Image\_Processing

## Display the images

```
### **Load an image:** .bmp, .jpg or jpeg, tif or tiff
from PIL import Image # import library
import urllib.request, skimage.io
urllib.request.urlretrieve('htttps://...') # save image from the url
img_lenna = Image.open('lenna.png) # load the image using PIL.Image
display(img lenna)
img2 = skimage.io.imread(fname='x.png') # load imge using [skimage.io]
(http://skimage.io/) - 坐标
skimage.io.imshow(img2)
### **Format**
img.format
               ⇒ PNG
"%s" (img.size,) \Rightarrow (512, 512)
img.mode
                ⇒ RGB
import numpy as np
im = np.array(img)
str(im.dtype) ⇒ datatype: uint8
"%s"%(im.shape,) \Rightarrow (512, 512, 3)
```

Play with the images (colors, sizes, rotations)

```
**Check out Channels**
Image.fromarray(im[:,:,0]) // R
Image.fromarray(im[:,:,1]) // G
Image.fromarray(im[:,:,2]) // B
**Warm color → cool color**
cool_img=Image.fromarray(255-im) // inverse pix val in range[0,255].
img_lenna.convert("L")# Gray scale
**Resize an image(smaller)**
from numpy.core.fromnumeric import shape
cool_array = 255-im
h_new, w_new = int(im.shape[0]/2), int(im.shape[1]/2)
cool_array_small = np.ndarray((height_new, width_new, 3), dtype=np.uint8)
for i in range(h_new):
   for j in range(w new): cool array small[i,j,:] = cool array[i*2,j*2,:] #
array: [H,W,C]
cool_img_small = Image.fromarray(cool_array_small) # array to img
cool array small.dtype ⇒ uint8
type(cool_array_small) ⇒ <class 'numpy.ndarray'>
cool_img_small.size \Rightarrow (256, 256)
**(larger)**
cool_array_large[i,j,:]=cool_array[i//2,j//2,:] \Rightarrow img_size: (1024, 1024)
```

#### **Problem for enlarge:** Image Interpolations

```
**Rotation by index**
height_cw90,width_cw90=cool_array.shape[1],cool_array.shape[0] ⇒ change
height&width
cool_array_cw90[i,j,:] = cool_array[width_cw90-1-j, i, :]
                                                                      ⇒ clockwise
Image.fromarray(cool_array_cw90[:, ::-1])
                                                                      ⇒ flip
horizontally
cool array new[i,j,:]cool img small[height new-1-i,width new-1-j,:] ⇒ flip
vertically
**Rotation in OpenCV**
img_rotate_90_clockwise = cv2.rotate(cool_array, cv2.ROTATE_90_CLOCKWISE)
img_flip_ud = cv2.flip(cool_array, 0)
**Color in OpenCV**
im_gray = cv2.cvtColor(cool_array, cv2.COLOR_BGR2GRAY) # convert img to gray
th, im_gray_th_otsu = cv2.threshold(im_gray, 128, 192, cv2.THRESH_OTSU)
cool_img_new = Image.fromarray(im_gray_th_otsu) # binarize the image using a
threshold
**Resize in OpenCV**
cool_img1= cool_img.resize((800,300),Image.BICUBIC)
**Example:**
top_left_img = cv2.resize(cool_array, (256,256), interpolation = cv2.INTER_AREA)
top_right_img = cv2.flip(top_left_img,1)
                                                   bottom_left_img =
cv2.flip(top_left_img,₀)
bottom right img = cv2.flip(top right img, ∅)
cool_img_final[:256,:256,:]=top_left_img
cool_img_final[:256,256:,:]=top_right_img
cool img final[256:,:256,:]=bottom left img
cool_img_final[256:,256:,:]=bottom_right_img
```

# Play with the videos (files, webcam)

### Illumination Normalization, Sensor Gap and Color Normalization

```
windows
**Invert the images (frames)**
inversion_on=False
cv2.imshow('COMP 4423', 255-frame if inversion on else frame) # result frame
if key == ord('i'): inversion on = not inversion on # no inv when '1' pressed
**Put the hair on**
im_hair = cv2.imread('redhair.png', CV2.IMREAD UNCHANGED)
hh, wh, ch = im hair.shape # load the redhair image
im_hair = cv2.resize(im_hair,(int(wh*0.7), int(hh*0.7)), interpolation =
CV2.INTER_AREA)
non_trans=np.argwhere(im_readhair[:,:,3]>0) # find index of non-transparent pix
h2,w2,c2=im_readhair.shape
                                 alpha = im_readhair[:,:,3] ; hair_on=False
h, w, c= frame.shape #get dimensions of the frame print(h,w,c,'-',h2,w2,c2)
if hair on:
               top, left=50, int((w-w2)/2)
    #frame[top:top+h2,left:left+w2,:]im readhair[:,:,0:3]
    frame[top+non _trans[:,0],left+non trans[:,1],:]=im readhair[non
trans[:,0], non trans[:,1],0:3] # put the hair on
if key==ord('h'): hart on=not hair on # no hair when '1' pressed
```

#### Filters and Convolutions

Edge Detection: edges in image brightness may result from the change of depth/surface orientation/material/illumination

(66 image) x (33 filter) = 4\* image output after edge detection box \* matrix then move

# **Edge Filters**

**Prewitt filter**  $\Rightarrow$  edge detector for horizontal & vertical edges Gx=[1,0,-1][1,0,-1][1,0,-1]  $\Rightarrow$  vertical edge detection, Gy=[1,1,1][0,0,0][-1,-1,-1]  $\Rightarrow$  horizontal edge

**Sobel filter**  $\Rightarrow$  \*\*\*\*reduces noise, differentiates regions, & responses to edges. Gx=[1,0,-1][2,0,-2][1,0,-1]  $\Rightarrow$  vertical edge detection, Gy=[1,2,1][0,0,0][-1,-2,-1]  $\Rightarrow$  horizontal edge Magnitude:  $Gx^2 + Gy^2$  Approximation:  $Gx^2 + Gy^2$  Orientation:  $Gx^2 + Gy^2$ 

```
**Detect Edge by code**
img_gray.filter(ImageFilter.FIND_EDGES) # argumented filter
img_gray.filter(ImageFilter.Kernel((3, 3), (-1, -1, -1, -1, 8, -1, -1, -1, -1), 1,
0)) # detect edges - Laplacian filter
img_gray.filter(ImageFilter.Kernel((3, 3), (matrix), 1, 0)) # detect edges -
Sobel filters
```

### Noise Reduction

```
# Add salt-and-pepper noise
noise_array = random_noise(img_lenna, mode='s&p',amount=0.05)
# convert array into uint8 before composing the image
noise_array = np.array(255*noise_array, dtype = 'uint8')
img_denoise=noise_img.filter(ImageFilter.Kernel((3, 3), (1/9, 1/9, 1/9, 1/9, 1/9, 1/9, 1/9, 1/9), 1/9, 1/9, 1/9), 1/9, 1/9, 1/9, 1/9, 1/9)
# **Median Filter:** *reduce noise by replacing central pix by median of pix in neighborhood.*
image_denoise = noise_img.filter(ImageFilter.MedianFilter)
```

**Noise** → **Recognized Filter** | salt & pepper → Median | Poisson→ Mean | Gaussian → Gaussian | Speckle → Weiner

Morphological Operations

Binary images ← structuring element (probe image with a small shape)

**Erosion**  $\rightarrow f \ominus s$ , fits the input image f, i.e. g(x,y)=1 if sfits f and 0 otherwise

- 1. remove all small scale details from a binary imq
- 2. reduces the size of regions of interest

subtraction erode img  $\rightarrow b = f - (f \ominus s)$  region boundaries

#### **Example**

```
# covert to gray, get binary image, fromarray(255-img_th)
SE = np.ones((5,5),np.uint8)
img erosion = cv2.erode(255-img th,SE,iterations = 1)
bw_img=cv2.erode(255-img_th,SE,iterations = 1) 5*5 => 12*12
****np merge=cv2.merge((img erosion,img erosion,img erosion))*0.4+np virus*0.6
Image.fromarray(cv2.cvtColor(np_merge.astype(np.uint8), cv2.COLOR_BGR2RGB))
# **count num**
from skimage.measure import label, regionprops
np labeled=label(img erosion)
io.imshow(np_labeled) # from skimage import io
len(regionprops(np labeled)) # count num
# Build Mask
np_regions=[]
np masks=[]
merged_mask=np.zeros(np_labeled.shape)
for index in range(1, np_labeled.max()+1):
    np regions.append((((np labeled==index)+0)*255).astype(np.uint8))
    np_dilation = cv2.dilate(np_regions[-1],SE,iterations = 6)
    np_masks.append(np_dilation)
    merged mask=merged mask+np dilation # display(Image.fromarray(np dilation))
np merge=cv2.merge((merged mask,merged mask,merged mask))*0.4+np virus*0.6
Image.fromarray(cv2.cvtColor(np_merge.astype(np.uint8), cv2.COLOR_BGR2RGB))
```

```
# Seperate
import matplotlib.pyplot as plt
fig = plt.figure(figsize=(60, 10))
binary_np=255-img_th
idx=1
plts=[]
for mask in np_masks:
   binary_virus=((mask==255)*(binary_np==255))
    area=np.sum(binary_virus)
   #display(Image.fromarray(cv2.cvtColor((binary_virus*255).astype(np.uint8),
cv2.COLOR_BGR2RGB)))
    plts.append(fig.add_subplot(3, 12, idx))
    plts[-1].set_title('mask'+str(idx))
    plt.imshow(mask)
    plts.append(fig.add_subplot(3, 12, idx+12))
    plts[-1].set_title('binary')
    plt.imshow(binary_np)
    plts.append(fig.add_subplot(3, 12, idx+24))
    plts[-1].set_title('virus'+str(idx)+'(area='+str(area)+')')
    plt.imshow(binary_virus)
    print('Area of virus '+str(idx)+':\t'+str(area))
    idx=idx+1
```