Troy Joaquin Vallarta

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Summary

Troy Vallarta is a computer engineering student passionate about programming, game and web development.

Technical Skills

Programming language

- Python
- C++
- C#
- GDScript
- PHP
- SQL
- HTML & CSS

Technologies

- Git
- Django
- MySQL
- Pandas
- DataFrame

Tools

- VSCode
- Unity
- Godot
- Anaconda
- Pycharm
- Microsoft Office Suite
- Adobe Creative Suite

Experience

Content Integration Developer Intern

August 99

• Provided website migration from one server to another.

- Implemented templated websites and their content.
- Assisted in website QA efforts.

Projects

Android development

Spaceblitz and Boxassins Android game application – developer

- Developed, designed, and programmed the game using Python and Gdscript.
- Published in Google Play Store, gathering a cumulative rating of 4.75 stars.

Web development

Waterpark website – front-end developer

- Built the front-end design, functionalities, and error handling to have an effortless user experience.
- Implemented using HTML5, CSS, PHP, JavaScript, and backend by MySQL.

Education

Adamson University, Manila

B.S. Computer Engineering

Degree Expected: June 2023 Overall GWA: 1.54.

Achievements & Certificates

- Outstanding Student (1st Term of A.Y. 2020-2021, 1st Term of A.Y. 2021-2022, 2nd Term of A.Y. 2020-2021)
- "ACOEStudy: How to Win at Machine Learning" Certificate of Participation.
- "Power of Trends: Power of Statistical Analysis and Modeling" Certificate of Participation.

Jun - Aug 2022