Task 1: Develop a java program for calculating the total electricity bill when a user enters the number of units consumed. For the calculations of the total bill consider the following tariff:

	Number of Units	Price
	Initial 50 units	10
	50-100	15
	101-200	20
	201-300	25
	301-onwards	30
import	java.util.Sca	nner;
nuhlic	class Task1Bi	11_{
pul	blic static vo	
	<pre>int number0 System.out.</pre>	
");		<b>7. -</b>
	numberOfUni	ts =
	if (number0	fUnit
	totalB	
100)	else if (nu	mber
100)	totalB	ill =
200)	else if (nu	mber(
200)	totalB	ill =
300)	else if (nu	mber(
	totalB	ill =

## Task 2: Develop java code that prints following.

```
public class Task2Patterns {
    public static void main(String[] args) {
         int n = 5;
         // pattern#1
         for (int i = 0; i < n; i++) {</pre>
              for (int j = 0; j \leftarrow 2*n-1; j++) {
                  if (j>=(n-i) && j<=(n+i))
                       System.out.print("*");
                   else
                        System.out.print(" ");
              System.out.println();
         System.out.println();
         int count=1; //variable to help in printing
pattern
         // Pattern#2
         for (int i = 0; i < n; i++) {
              for (int j = 0; j <=2*n-1; j++) {
                   if (j >= (n - i) \&\& j <= n){
                        System.out.print(" "+(i+count));
                        count++;
                        if (j==n) { //in last iteration it
is also incremented
                            count--; //that we don't want
                   else if (j <= (n + i) \&\& j>n){}
                        System.out.print(" "+(i+count-1));
                        count--;
                   else
                        System.out.print(" ");
              count=1;
              System.out.println();
```

```
System.out.println();
///Pattern#3
for (int i = n; i >=0; i--) {
    for (int j = i; j >0; j--) {
        System.out.print("*");
    }
    System.out.println();
}
```

}

Task 3: Write a java program that takes the table, starting and ending point of the table and prints the output in the following way:

```
5x5 = 25
```

5x6 = 30

5x7 = 35

5x8 = 40

5x10 = 50

```
import java.util.Scanner;
```

```
public class Task3Table {
```

```
public static void main(String[] args) {
    int startPoint, endPoint;
    System.out.print("Enter starting point of table:
");

startPoint=new_Scanner(System.in).nextInt();

System.out.print("Enter ending point of table: ");
    endPoint=new_Scanner(System.in).nextInt();

for (int i = startPoint; i <= endPoint; i++) {
        System.out.print("\n"+5+"x"+i+" = "+(5*i));
    }
}</pre>
```

```
sterminated > Task3Table [Java Application] C:\Program Files\Java\jre1.8.0
Enter starting point of table: 6
Enter ending point of table: 11

| 5x6 = 30
5x7 = 35
5x8 = 40
5x9 = 45
5x10 = 50

| 5x11 = 55
```

Task 4: Write a program to display first n terms of a Fibonacci series. Sample Output:

Input number of terms to display: 10 Fibonacci Series: 1 1 2 3 5 8 13 21 34

import java.util.Scanner;

## public class Task4Fabonocci {

```
public static void main(String[] args) {
    int previousterm = 0, nextTerm = 1, sum = 0;
    int numberOfTerms;
    System.out.print("Enter number of terms in series:
");
    numberOfTerms = new_Scanner(System.in).nextInt();

    for (int i = 0; i < numberOfTerms; i++) {
        System.out.print(nextTerm+" ");
        sum=previousterm+nextTerm;
        previousterm=nextTerm;
        nextTerm=sum;
    }
}

}

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***Cterninoated > TaskAfabourd (Java Application) C.\Program Files\Java\Jre
Enter number of terms in series: 11
1 1 2 3 5 8 13 21 34 55 89
```

Task 5: Write a program that calculates the square of a number provided by the user without using any built-in function or the \* operator.

```
import java.util.Scanner;

public class Task5Square {

    public static void main(String[] args) {
        int number, squareOfNumber=0;
        System.out.print("Enter a number to find its
square: ");
        number= new Scanner(System.in).nextInt();
```

```
<terminated> Task5Square [Java Application] C\Program Files\Java\jre1.8.0_261\
Enter a number to find its square: 7
(7)^2 = 49
```