

## Retrospective Summary:

What went well:

- All major features and big user stories were accomplished
- the vision of the application exceeded the groups expectations, the look and features seamlessly work together
- Successful growth in the project with better developed architecture designs, MVP used across the application, and designs decisions and methods such as Singleton Pattern - to create one instance of a class as seen for the DB files, Mediator Pattern - to promote loose coupling in UI, and Builder Patter, and Single Responsibility DP.

What didn't go well/any areas of improvement:

- Improve UI design by removing white spaces
- Improve the design in Release 2 by adding logical features such as log out button
- For better code design review the components (UI structure) and extracted methods and see if we can extract and move these duplicated codes to a superclass