RNN

 $Reference: https://pytorch.org/tutorials/intermediate/char_rnn_classification_tutorial.html$

Preparing Torch

```
In [8]: import torch

# Check if CUDA is available
device = torch.device('cpu')
if torch.cuda.is_available():
    device = torch.device('cuda')

torch.set_default_device(device)
    print(f"Using device = {torch.get_default_device()}")

Using device = cpu
```

Preparing the Data

Download the data from https://download.pytorch.org/tutorial/data.zip and extract it to the current directory.

Included in the data/names directory are 18 text files named as [Language].txt. Each file contains a bunch of names, one name per line, mostly romanized (but we still need to convert from Unicode to ASCII).

The first step is to define and clean our data. Initially, we need to convert Unicode to plain ASCII to limit the RNN input layers. This is accomplished by converting Unicode strings to ASCII and allowing only a small set of allowed characters.

Here's an example of converting a unicode alphabet name to plain ASCII. This simplifies the input layer

```
In [16]: print (f"converting 'Ślusàrski' to {unicodeToAscii('Ślusàrski')}")
converting 'Ślusàrski' to Slusarski
```

Turning Names into Tensors

Now that we have all the names organized, we need to turn them into Tensors to make any use of them.

To represent a single letter, we use a "one-hot vector" of size <1 x n_letters>. A one-hot vector is filled with 0s except for a 1 at index of the current letter, e.g. "b" = <0 1 0 0 0 ...>.

To make a word we join a bunch of those into a 2D matrix <line_length x 1 x n_letters> .

That extra 1 dimension is because PyTorch assumes everything is in batches - we're just using a batch size of 1 here.

```
In [21]: # Find letter index from all_letters, e.g. "a" = 0
def letterToIndex(letter):
    return allowed_characters.find(letter)

# Turn a line into a <line_length x 1 x n_letters>,
# or an array of one-hot letter vectors
def lineToTensor(line):
    tensor = torch.zeros(len(line), 1, n_letters)
    for li, letter in enumerate(line):
        tensor[li][0][letterToIndex(letter)] = 1
    return tensor
```

Here are some examples of how to use lineToTensor() for a single and multiple character string.

```
In [24]: print (f"The letter 'a' becomes {lineToTensor('a')}") #notice that the first position in the tensor = 1 print (f"The name 'Ahn' becomes {lineToTensor('Ahn')}") #notice 'A' sets the 27th index to 1
```

```
0., 0., 0., 0., 0., 0.]]])
0., 0., 0., 0., 0., 0., 0., 0., 1., 0., 0., 0., 0., 0., 0., 0.,
 0., 0., 0., 0., 0., 0.]],
 0., 0., 0., 0., 0., 0.]],
 0., 0., 0., 0., 0., 0.]]])
```

Congratulations, you have built the foundational tensor objects for this learning task! You can use a similar approach for other RNN tasks with text.

Next, we need to combine all our examples into a dataset so we can train, test and validate our models. For this, we will use the Dataset and DataLoader classes to hold our dataset. Each Dataset needs to implement three functions: __init__ , __len__ , and __getitem__ .

```
In [27]: from io import open
         import glob
         import os
         import time
         import torch
         from torch.utils.data import Dataset
         class NamesDataset(Dataset):
             def init (self, data dir):
                 self.data_dir = data_dir #for provenance of the dataset
                 self.load_time = time.localtime #for provenance of the dataset
                 labels_set = set() #set of all classes
                 self.data = []
                 self.data_tensors = []
                 self.labels = []
                 self.labels tensors = []
                 #read all the ``.txt`` files in the specified directory
                 text_files = glob.glob(os.path.join(data_dir, '*.txt'))
                 for filename in text_files:
                     label = os.path.splitext(os.path.basename(filename))[0]
                     labels_set.add(label)
                     lines = open(filename, encoding='utf-8').read().strip().split('\n')
                     for name in lines:
                         self.data.append(name)
                         self.data_tensors.append(lineToTensor(name))
                         self.labels.append(label)
                 #Cache the tensor representation of the labels
                 self.labels uniq = list(labels set)
                 for idx in range(len(self.labels)):
                     temp_tensor = torch.tensor([self.labels_uniq.index(self.labels[idx])], dtype=torch.long)
                     self.labels_tensors.append(temp_tensor)
             def __len__(self):
                 return len(self.data)
             def __getitem__(self, idx):
                 data_item = self.data[idx]
                 data_label = self.labels[idx]
                 data_tensor = self.data_tensors[idx]
                 label_tensor = self.labels_tensors[idx]
                 return label tensor, data tensor, data label, data item
```

Here we can load our example data into the NamesDataset

```
In [30]: alldata = NamesDataset("data/names")
    print(f"loaded {len(alldata)} items of data")
    print(f"example = {alldata[0]}")
```

```
loaded 20074 items of data
0., 0., 0., 0., 0., 0.]],
 [[0., 0., 0., 0., 0., 0., 0., 1., 0., 0., 0., 0., 0., 0., 0., 0., 0.,
  0., 0., 0., 0., 0., 0.]],
 0., 0., 0., 0., 0., 0.]],
 0., 0., 0., 0., 0., 0.]],
 0., 0., 0., 0., 0., 0.]],
 0., 0., 0., 0., 0., 0., 1., 0., 0., 0., 0., 0., 0., 0., 0., 0.,
  0.,\; 0.,\; 0.,\; 0.,\; 0.,\; 0.]]]),\; \text{'Arabic'},\; \text{'Khoury'})
```

Using the dataset object allows us to easily split the data into train and test sets. Here we create a 80/20 split but the torch.utils.data has more useful utilities. Here we specify a generator since we need to use the

same device as PyTorch defaults to above.

```
In [33]: train_set, test_set = torch.utils.data.random_split(alldata, [.85, .15], generator=torch.Generator(device=device).manual_seed(2024))
    print(f"train examples = {len(train_set)}, validation examples = {len(test_set)}")
    train examples = 17063, validation examples = 3011
```

Now we have a basic dataset containing 20074 examples where each example is a pairing of label and name. We have also split the dataset into training and testing so we can validate the model that we build.

Creating the Network

Before autograd, creating a recurrent neural network in Torch involved cloning the parameters of a layer over several timesteps. The layers held hidden state and gradients which are now entirely handled by the graph itself. This means you can implement a RNN in a very "pure" way, as regular feed-forward layers.

This CharRNN class implements an RNN with three components. First, we use the **nn.RNN implementation**. Next, we define a layer that maps the RNN hidden layers to our output. And finally, we apply a softmax function. Using nn.RNN leads to a significant improvement in performance, such as cuDNN-accelerated kernels, versus implementing each layer as a nn.Linear. It also simplifies the implementation in forward().

```
import torch.nn as nn
import torch.nn.functional as F

class CharRNN(nn.Module):
    def __init__(self, input_size, hidden_size, output_size):
        super(CharRNN, self).__init__()

        self.rnn = nn.RNN(input_size, hidden_size)
        self.h2o = nn.Linear(hidden_size, output_size)
        self.softmax = nn.LogSoftmax(dim=1)

def forward(self, line_tensor):
        rnn_out, hidden = self.rnn(line_tensor)
        output = self.h2o(hidden[0])
        output = self.softmax(output)

        return output
```

We can then create an RNN with 57 input nodes, 128 hidden nodes, and 18 outputs:

```
In [43]: n_hidden = 128
rnn = CharRNN(n_letters, n_hidden, len(alldata.labels_uniq))
print(rnn)
```

```
CharRNN(
  (rnn): RNN(57, 128)
  (h2o): Linear(in_features=128, out_features=18, bias=True)
  (softmax): LogSoftmax(dim=1)
)
```

After that we can pass our Tensor to the RNN to obtain a predicted output. Subsequently, we use a helper function, label_from_output, to derive a text label for the class.

Training

Training the Network

Now all it takes to train this network is show it a bunch of examples, have it make guesses, and tell it if it's wrong.

We do this by defining a train() function which trains the model on a given dataset using minibatches. RNNs RNNs are trained similarly to other networks; therefore, for completeness, we include a batched training method here. The loop (for i in batch) computes the losses for each of the items in the batch before adjusting the weights. This operation is repeated until the number of epochs is reached.

```
In [52]: import random
         import numpy as np
         def train(rnn, training_data, n_epoch = 10, n_batch_size = 64, report_every = 50, learning_rate = 0.2, criterion = nn.NLLLoss()):
             Learn on a batch of training_data for a specified number of iterations and reporting thresholds
             # Keep track of losses for plotting
             current loss = 0
             all_losses = []
             rnn.train()
             optimizer = torch.optim.SGD(rnn.parameters(), lr=learning_rate)
             start = time.time()
             print(f"training on data set with n = {len(training_data)}")
             for iter in range(1, n_epoch + 1):
                 rnn.zero_grad() # clear the gradients
                 # create some minibatches
                 # we cannot use dataloaders because each of our names is a different length
                 batches = list(range(len(training_data)))
                 random.shuffle(batches)
                 batches = np.array_split(batches, len(batches) //n_batch_size )
                 for idx, batch in enumerate(batches):
                     batch_loss = 0
                     for i in batch: #for each example in this batch
                         (label_tensor, text_tensor, label, text) = training_data[i]
                         output = rnn.forward(text tensor)
                         loss = criterion(output, label_tensor)
                         batch_loss += loss
                     # optimize parameters
                     batch_loss.backward()
                     nn.utils.clip_grad_norm_(rnn.parameters(), 3)
                     optimizer.step()
                     optimizer.zero_grad()
                     current_loss += batch_loss.item() / len(batch)
                 all_losses.append(current_loss / len(batches) )
                 if iter % report_every == 0:
                     print(f"{iter} ({iter / n_epoch:.0%}): \t average batch loss = {all_losses[-1]}")
                 current loss = 0
             return all_losses
```

We can now train a dataset with minibatches for a specified number of epochs. The number of epochs for this example is reduced to speed up the build. You can get better results with different parameters.

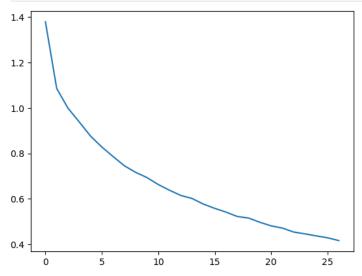
```
In [55]: start = time.time()
         all_losses = train(rnn, train_set, n_epoch=27, learning_rate=0.15, report_every=5)
         end = time.time()
         print(f"training took {end-start}s")
       training on data set with n = 17063
       5 (19%):
                       average batch loss = 0.8762721825931856
       10 (37%):
                        average batch loss = 0.6936237914273338
        15 (56%):
                       average batch loss = 0.5768476912470619
        20 (74%):
                        average batch loss = 0.4968256758283576
        25 (93%):
                        average batch loss = 0.43685488225563607
        training took 649.8902161121368s
```

Plotting the Results

Plotting the historical loss from all_losses shows the network learning:

```
import matplotlib.pyplot as plt
import matplotlib.ticker as ticker

plt.figure()
plt.plot(all_losses)
plt.show()
```



Evaluating the Results

To see how well the network performs on different categories, we will create a confusion matrix, indicating for every actual language (rows) which language the network guesses (columns). To calculate the confusion matrix a bunch of samples are run through the network with evaluate(), which is the same as train() minus the backprop.

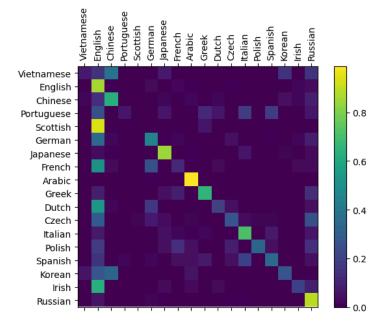
```
In [62]: def evaluate(rnn, testing_data, classes):
                  confusion = torch.zeros(len(classes), len(classes))
                  rnn.eval() #set to eval mode
                  with torch.no_grad(): # do not record the gradients during eval phase
                      for i in range(len(testing_data)):
                          (label_tensor, text_tensor, label, text) = testing_data[i]
                          output = rnn(text_tensor)
                          guess, guess_i = label_from_output(output, classes)
                          label_i = classes.index(label)
                          confusion[label_i][guess_i] += 1
                  # Normalize by dividing every row by its sum
                  for i in range(len(classes)):
                      denom = confusion[i].sum()
                      if denom > 0:
                          confusion[i] = confusion[i] / denom
                  # Set up plot
                  fig = plt.figure()
                  ax = fig.add_subplot(111)
                  cax = ax.matshow(confusion.cpu().numpy()) #numpy uses cpu here so we need to use a cpu version
fig.colorhar(cax)
Loading [MathJax]/jax/output/CommonHTML/fonts/TeX/fontdata.js
```

```
# Set up axes
ax.set_xticks(np.arange(len(classes)), labels=classes, rotation=90)
ax.set_yticks(np.arange(len(classes)), labels=classes)

# Force label at every tick
ax.xaxis.set_major_locator(ticker.MultipleLocator(1))
ax.yaxis.set_major_locator(ticker.MultipleLocator(1))

# sphinx_gallery_thumbnail_number = 2
plt.show()

evaluate(rnn, test_set, classes=alldata.labels_uniq)
```



You can pick out bright spots off the main axis that show which languages it guesses incorrectly, e.g. Chinese for Korean, and Spanish for Italian. It seems to do very well with Greek, and very poorly with English (perhaps because of overlap with other languages).

In []: