# Lab Report CSE4010 Computer Architecture

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Lab: Lab 3 - Full Adder and Full Subtractor Implementation

# Report

- How can addition and subtraction of large numbers be performed by computers if they are only aware of numbers 0 and 1?
  - Computers perform arithmetic operations on large numbers by breaking them down into binary digits and processing them one bit at a time. For multi-digit numbers:
    - \* Addition is performed using full adders in cascade, where each full adder processes one bit position and handles the carry from the previous stage
    - \* Subtraction is similarly performed using full subtractors in cascade, where each subtractor handles one bit position and processes the borrow from the previous stage
    - \* The carry/borrow propagation between stages allows for handling numbers of any size
  - This binary arithmetic is implemented using combinational circuits that:
    - \* Process bits from least significant to most significant position
    - \* Use carry/borrow propagation for managing digit transitions
    - \* Can be extended to any number of bits by cascading multiple stages

## Source Code

### fullAdder.v

```
1
   * File: fullAdder.v
2
   * Description: Implements a 1-bit full adder using half adders
   * A full adder adds three bits (A, B, and carry-in) and produces
       sum and carry-out
   * A full adder is built from two half adders and an OR gate;
5
   * The first half adder adds A and B and produces a sum and a
6
      carry
   * The second half adder adds the carry from the first half adder
7
       to the carry-in
   * The OR gate adds the carries from the two half adders to
      produce the final carry-out
9
10
  // Half Adder Module - Adds two bits and produces sum and carry
11
  module halfAdder(op1, op2, sum, carry);
12
13
      // Inputs - two 1-bit operands
14
      input op1, op2;
15
      // Outputs - sum and carry bits
16
       output sum, carry;
17
      // XOR operation - sum is 1 if either op1 or op2 is 1, but
19
          not both
       assign sum = op1 ^ op2; // ^ is the xor operator
20
       // AND operation - carry is 1 only if both op1 and op2 are 1
21
       assign carry = op1 & op2; // & is the and operator
22
  endmodule
24
25
  // Full Adder Module - Adds three bits (A, B, carry-in) and
26
     produces sum and carry-out
  module fullAdder(A, B, Cin, sum, Cout);
27
28
      // Input ports
29
       input A, B, Cin; // A and B are the bits to add, carryIn is
30
         the carry from previous addition
       // Output ports
31
       output sum, Cout; // sum is the result bit, carryOut
32
          propagates to next addition
33
      // Internal connections - wires to connect the half adders
34
       wire c; // Sum output from first half adder
35
      wire d; // Carry output from first half adder
36
               // Sum output from second half adder
      wire e;
37
      wire f;
                // Carry output from second half adder
39
```

```
// First half adder - adds A and B
      halfAdder u1(A, B, c, d);
41
      // Second half adder - adds carryIn and the sum from first
42
         half adder
      halfAdder u2(Cin, c, e, f);
43
44
      // Final carry out is OR of both half adder carries
45
      assign Cout = f | d; // | is the OR operator
      // Final sum is the sum output from second half adder
47
      assign sum = e;
48
49
  endmodule
```

#### fullAdder\_tb.v

```
* File: fullAdder_tb.v
2
   * Description: Testbench for the 1-bit full adder
3
   * Tests all possible input combinations (0-7) for A, B, carryIn
4
   * The testbench uses a loop to iterate through all possible
      input combinations
   * It displays the results of each test case
6
   */
7
  // Define timescale for simulation: 1 nanosecond time unit, 1
     nanosecond precision
   'timescale 1 ns / 1 ns
10
  // Include the module to be tested
  'include "fullAdder.v"
12
13
  // Testbench module - no external ports
14
  module fullAdder_tb;
15
  // Test inputs - declared as registers since they will be driven
17
  reg A, B, Cin;
18
  // Test outputs - declared as wires since they will be monitored
19
  wire sum, Cout;
20
21
  // Instantiate the Unit Under Test (UUT) - connect to test
      signals
  fullAdder uut(A, B, Cin, sum, Cout);
23
24
  // Test sequence
25
  initial begin
26
       // Generate VCD file for waveform viewing
27
       $dumpfile("fullAdder_tb.vcd");
28
       // Dump variables from the testbench (0 means all variables)
29
       $dumpvars(0, fullAdder_tb);
30
31
       // Test case 0: A=0, B=0, Cin=0
32
       \{A, B, Cin\} = 3'd0; #20;
       // Test case 1: A=0, B=0, Cin=1
34
       \{A, B, Cin\} = 3'd1; #20;
35
       // Test case 2: A=0, B=1, Cin=0
36
       \{A, B, Cin\} = 3'd2; #20;
37
       // Test case 3: A=0, B=1, Cin=1
38
       \{A, B, Cin\} = 3'd3; #20;
       // Test case 4: A=1, B=0, Cin=0
40
       \{A, B, Cin\} = 3'd4; #20;
41
       // Test case 5: A=1, B=0, Cin=1
42
       \{A, B, Cin\} = 3'd5; #20;
43
       // Test case 6: A=1, B=1, Cin=0
       \{A, B, Cin\} = 3'd6; #20;
45
      // Test case 7: A=1, B=1, Cin=1
```

#### fullSubtractor.v

```
* File: fullSubtractor.v
   * Description: Implements a 1-bit full subtractor using half
3
    * A full subtractor subtracts three bits (A, B, and borrow-in)
4
      and produces difference and borrow-out
   st A full subtractor is built from two half subtractors and an OR
        gate;
   * The first half subtractor subtracts B from A and produces a
6
      difference and a borrow
   * The second half subtractor subtracts the borrow-in from the
7
      difference of the first half subtractor
   * The OR gate combines the borrows from the two half subtractors
       to produce the final borrow-out
   */
9
10
  // Half Subtractor Module - Subtracts one bit from another and
11
     produces difference and borrow
  module halfSubtractor(op1, op2, diff, borrow);
13
      // Inputs - two 1-bit operands
14
       input op1, op2;
15
       // Outputs - difference and borrow bits
16
       output diff, borrow;
17
18
      // XOR operation - difference is 1 if op1 and op2 are
19
          different
       assign diff = op1 ^ op2;
20
21
      // AND operation with NOT on op2 - borrow is 1 if op1=1 and
          op2=0
       assign borrow = op1 & !op2;
23
24
  endmodule
25
26
  // Full Subtractor Module - Subtracts three bits (A, B, borrow-in
      ) and produces difference and borrow-out
  module fullSubtractor(A, B, Bin, diff, Bout);
28
29
      // Input ports
30
       input A, B, Bin; // A is minuend, B is subtrahend, Bin is
31
         borrow-in from previous subtraction
      // Output ports
32
       output diff, Bout; // diff is the difference bit, Bout
33
          propagates borrow to next subtraction
34
       // Internal connections - wires to connect the half
          subtractors
      wire c; // Difference output from first half subtractor
```

```
wire d; // Borrow output from first half subtractor
      wire e; // Difference output from second half subtractor (
         unused)
      wire f; // Borrow output from second half subtractor
39
40
      // First half subtractor - subtracts B from A
41
      halfSubtractor u1(A, B, c, d);
42
      // Second half subtractor - subtracts Bin from the result of
44
          first half subtractor
      halfSubtractor u2(c, Bin, diff, f);
45
46
      // Final borrow out is OR of both half subtractor borrows
      assign Bout = f | d; // | is the OR operator
49
  endmodule
50
```

#### fullSubtractor\_tb.v

```
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   * Tests all possible input combinations (0-7) for A, B, Bin
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   * The testbench uses a loop to iterate through all possible
      input combinations
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   */
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  // Define timescale for simulation: 1 nanosecond time unit, 1
     nanosecond precision
   'timescale 1 ns / 1 ns
10
  // Include the module to be tested
   'include "fullSubtractor.v"
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  // Testbench module - no external ports
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  // Test inputs - declared as registers since they will be driven
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  // Test outputs - declared as wires since they will be monitored
19
  wire diff, Bout;
20
21
  // Instantiate the Unit Under Test (UUT) - connect to test
22
      signals
  fullSubtractor uut(A, B, Bin, diff, Bout);
23
24
  // Test sequence
25
  initial begin
26
       // Generate VCD file for waveform viewing
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       // Dump variables from the testbench (0 means all variables)
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       // Test case 0: A=0, B=0, Bin=0
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       \{A, B, Bin\} = 3'd0; #20;
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       \{A, B, Bin\} = 3'd1; #20;
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       // Test case 2: A=0, B=1, Bin=0
36
       \{A, B, Bin\} = 3'd2; #20;
37
       // Test case 3: A=0, B=1, Bin=1
38
       \{A, B, Bin\} = 3'd3; #20;
       // Test case 4: A=1, B=0, Bin=0
40
       \{A, B, Bin\} = 3'd4; #20;
41
       // Test case 5: A=1, B=0, Bin=1
42
       \{A, B, Bin\} = 3'd5; #20;
43
       // Test case 6: A=1, B=1, Bin=0
       \{A, B, Bin\} = 3'd6; #20;
45
      // Test case 7: A=1, B=1, Bin=1
```

# **Screenshots**

# Part A - Full Adder Simulation

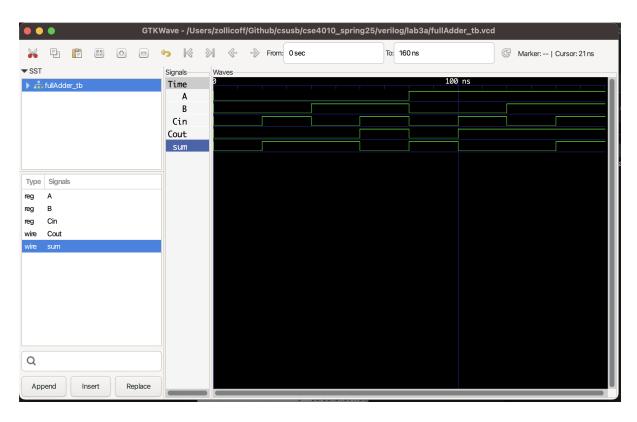


Figure 1: Full Adder Simulation Waveform showing all test cases with inputs A, B, Cin and outputs sum, Cout

### Part B - Full Subtractor Simulation

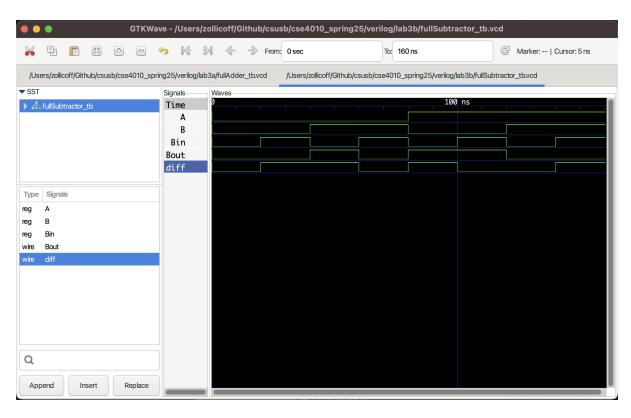


Figure 2: Full Subtractor Simulation Waveform showing all test cases with inputs A, B, Bin and outputs diff, Bout