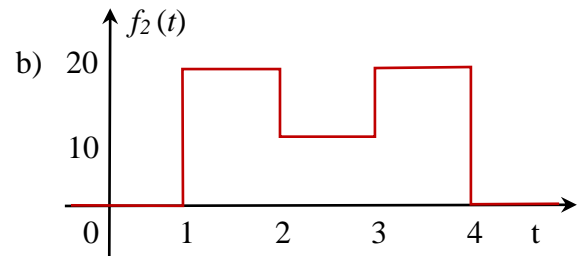
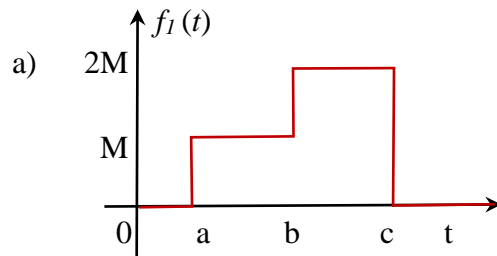


Homework # 2

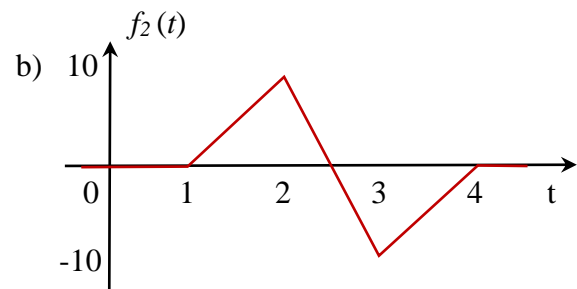
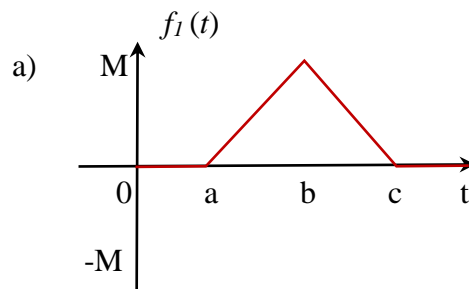
Due: Monday, June 12th

Problem 1. (10 points each) Reconstruct and sketch $f_1(t)$ and $f_2(t)$ using unit step functions. Include all signal operations and sketch all stages with time instants properly matching.



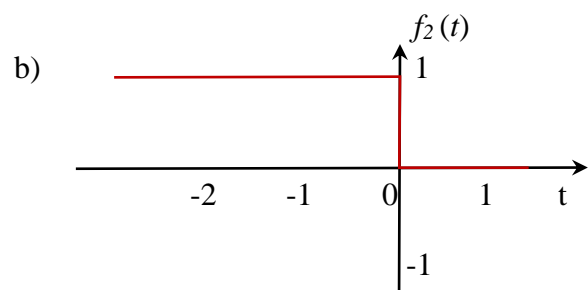
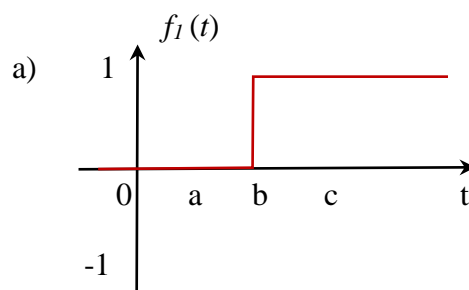
solutions below

Problem 2. (10 points each) Reconstruct and sketch $f_1(t)$ and $f_2(t)$ using ramp functions. Include all signal operations and sketch all stages with time instants properly matching.



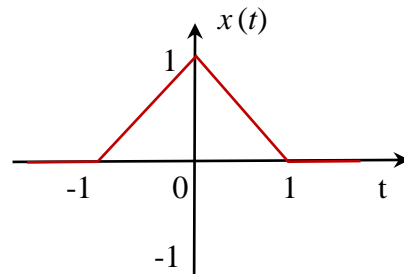
solutions below

Problem 3. (10 points each) Find and sketch the first derivative of the following functions.



solutions below

Problem 4. (10 points each) Consider the signal operations 1) DELAY by 1 time unit, 2) FLIP and 3) SHRINK by a factor of 2 on the given function $x(t)$. Check if the following sequence of signal operations matter. Show all operations clearly by sketching and writing the functions at different stages of signal operations.



a) DELAY, SHRINK and FLIP

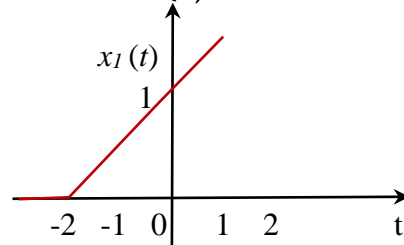
b) DELAY, FLIP and SHRINK

solutions below

Since the delay and flip remain in the same order, it doesn't matter

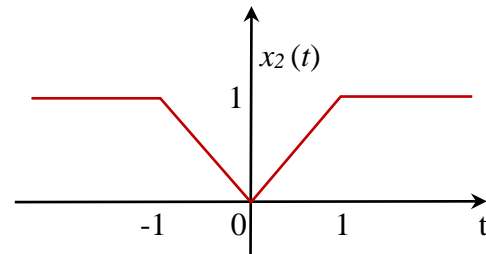
Problem 5. (10 points each) For the following functions, determine the discrete time sequence using uniform sampling with a sampling interval of 0.25 seconds within the time range $-1 < t < 1$.

a) $x_1(t) = \begin{cases} \frac{t}{2} + 1, & t \geq -2 \\ 0, & t < -2 \end{cases}$

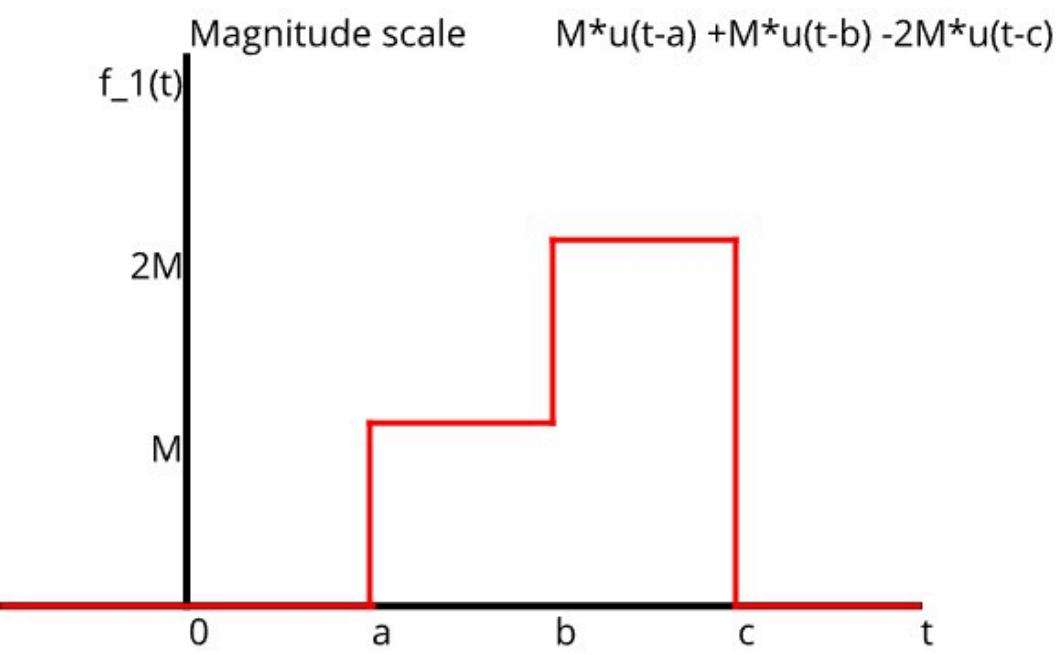
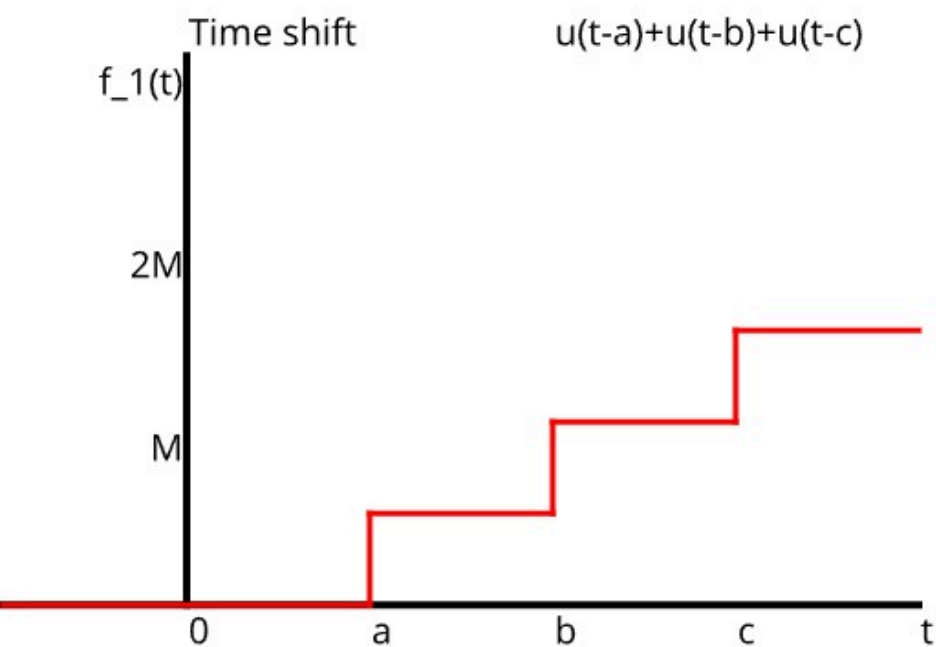
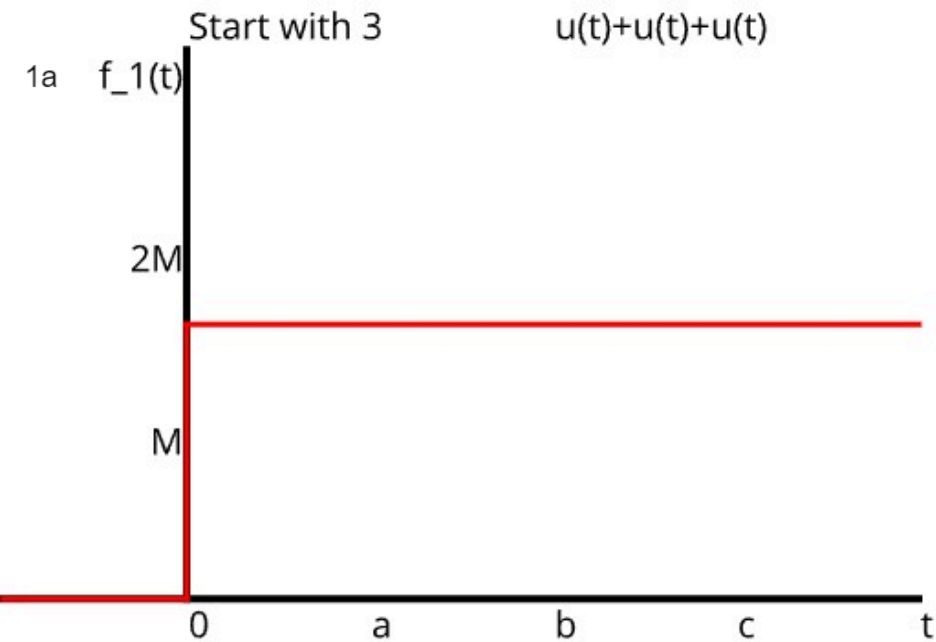


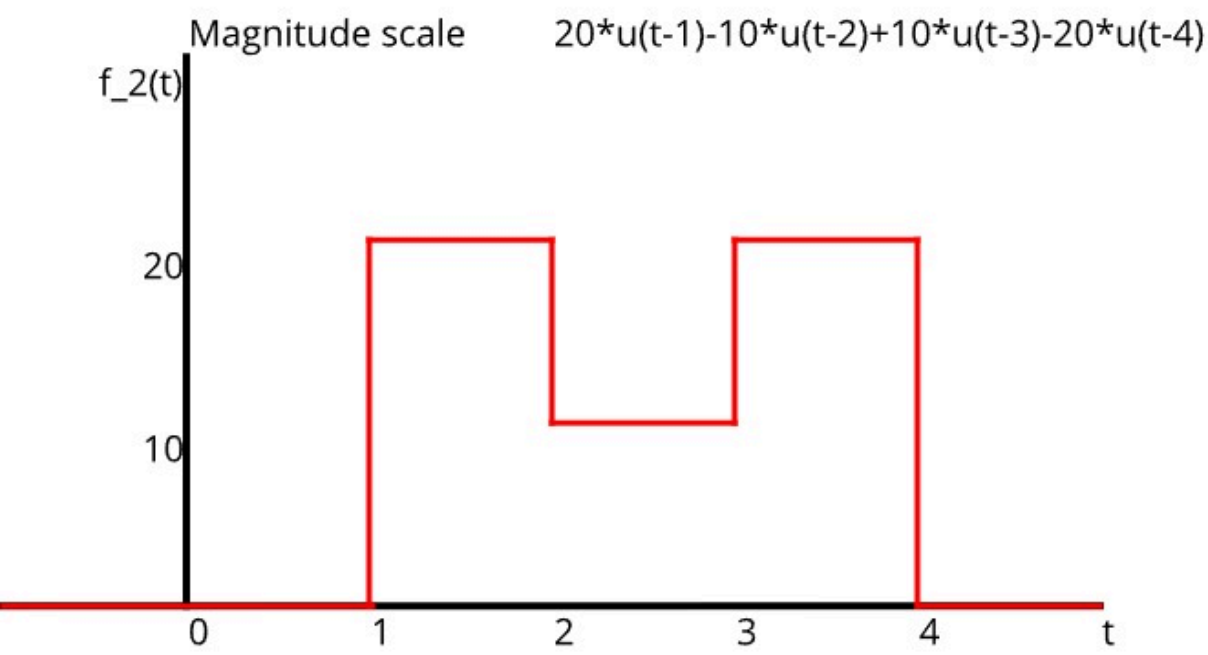
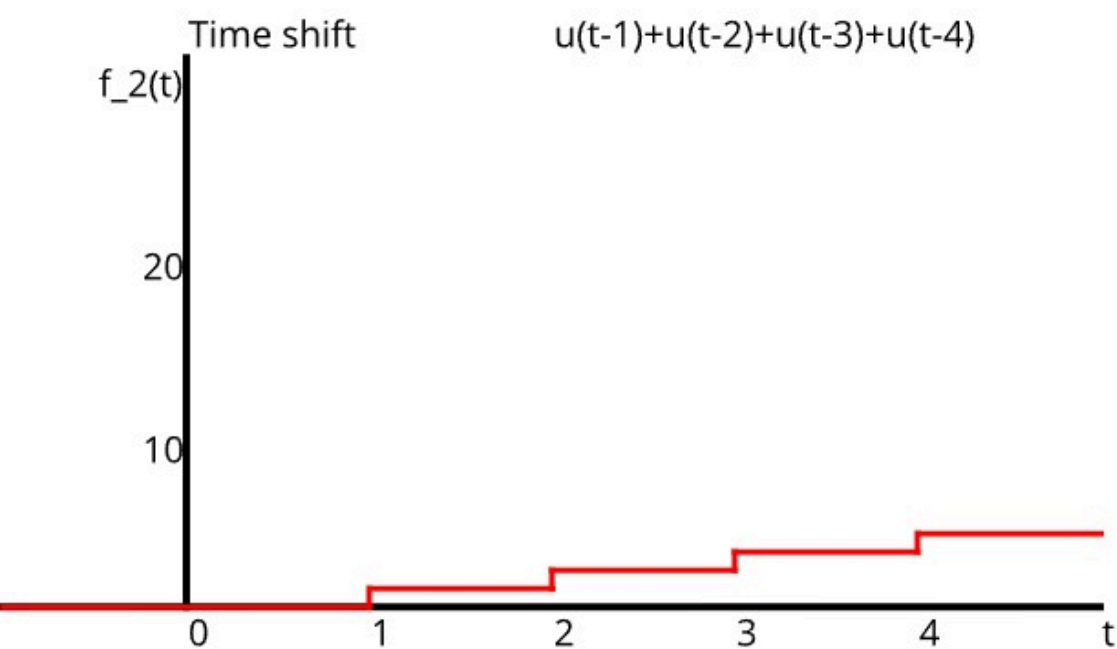
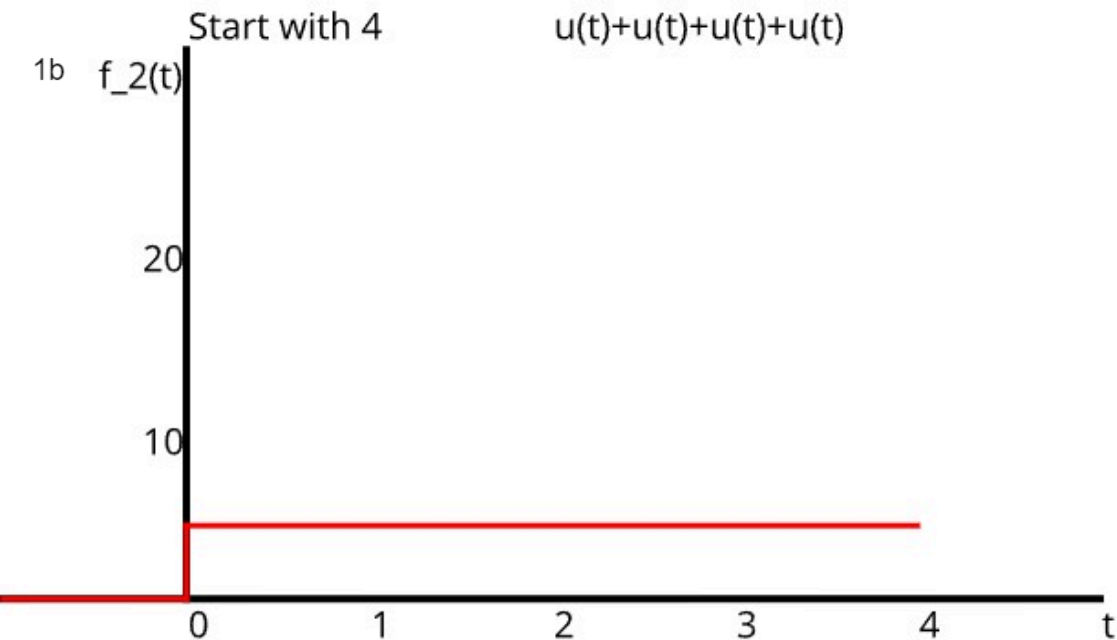
$$x1[n] = [.5, .625, .75, .875, _1_, 1.125, 1.25, 1.375, 1.5]$$

b) $x_2(t) = \begin{cases} |t|, & -1 \leq t \leq 1 \\ 1, & \text{otherwise} \end{cases}$

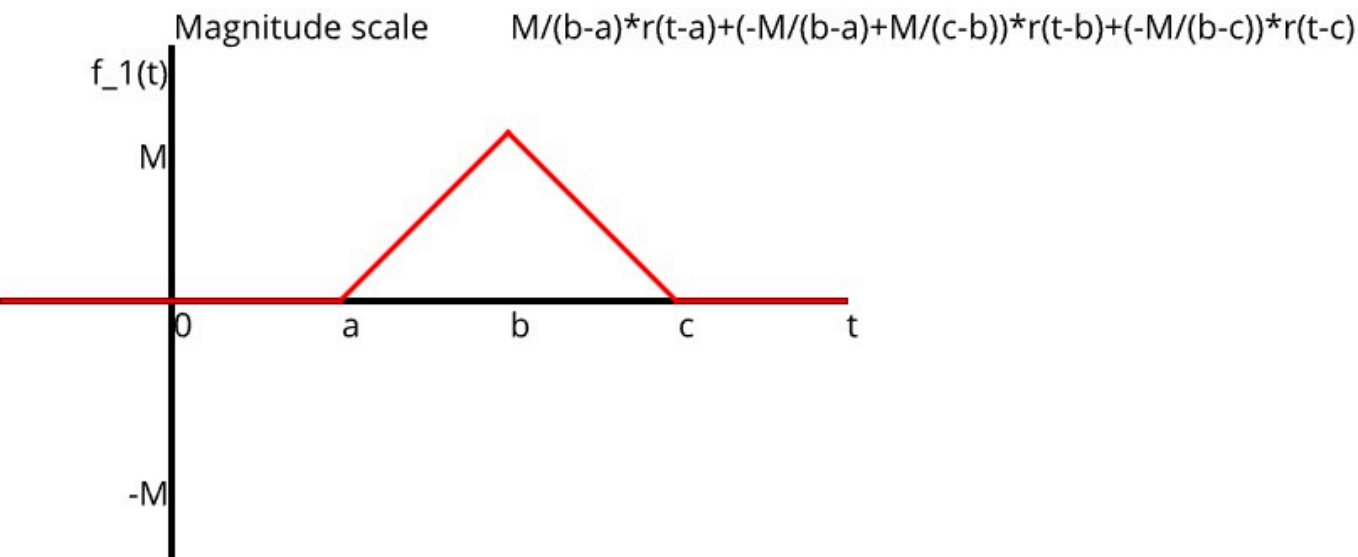
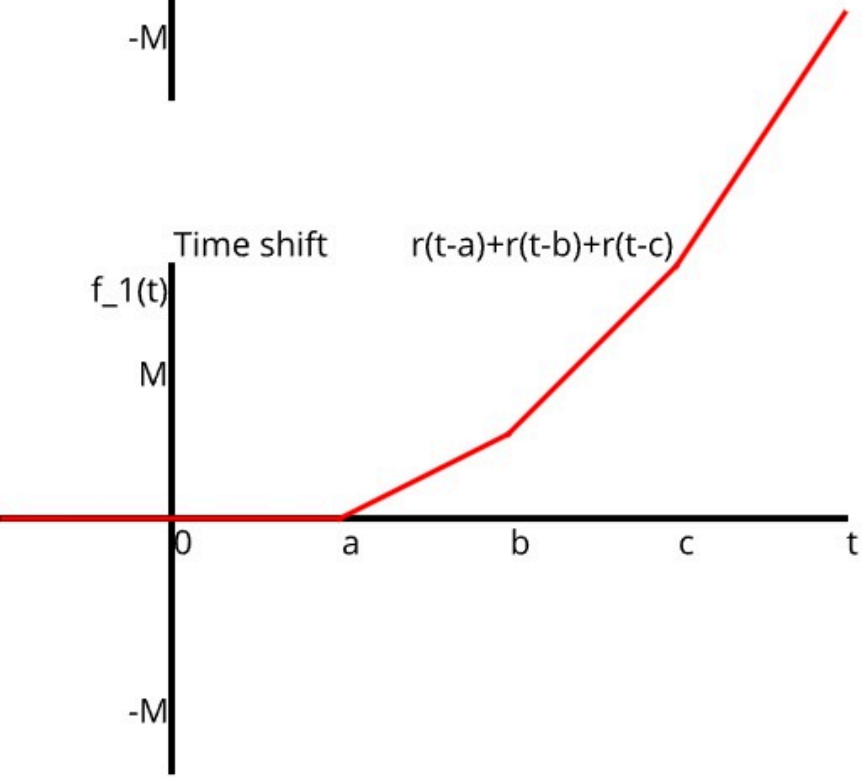
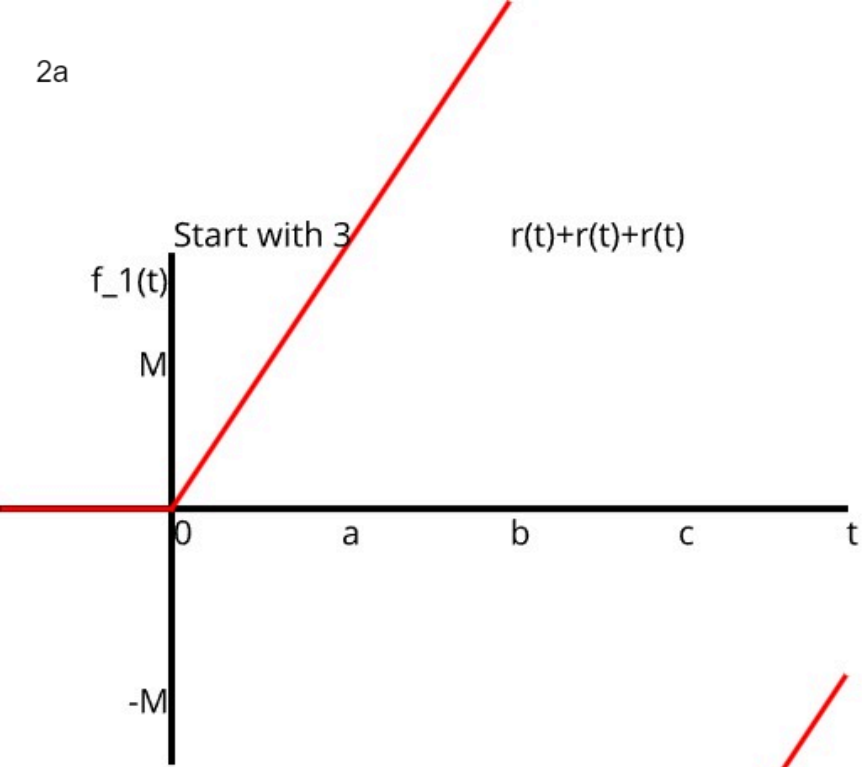


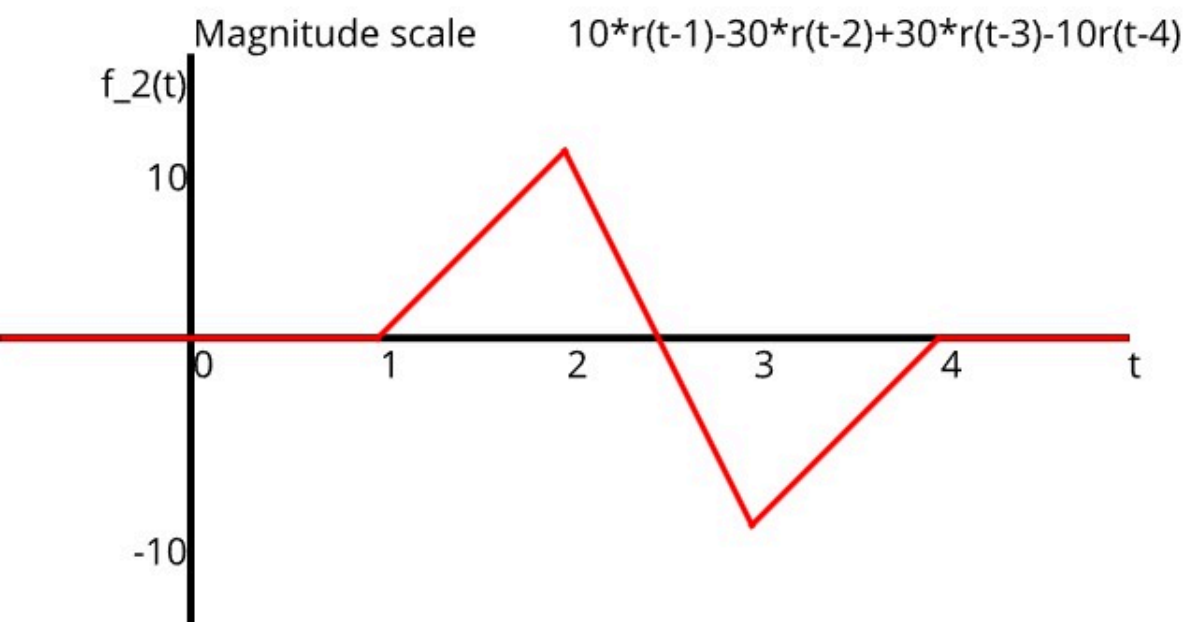
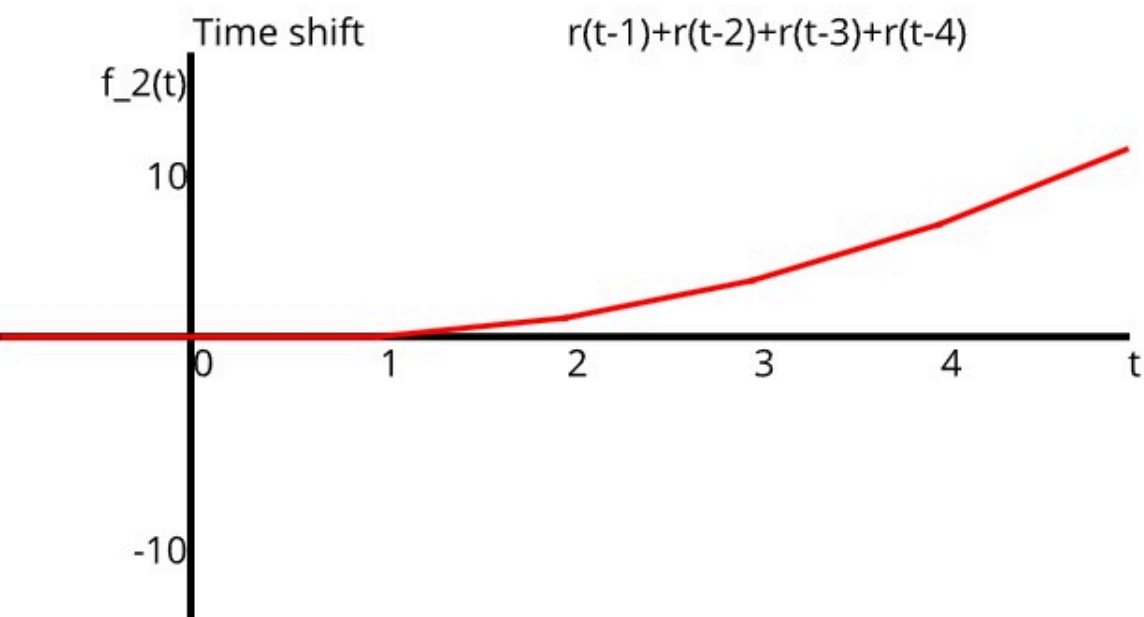
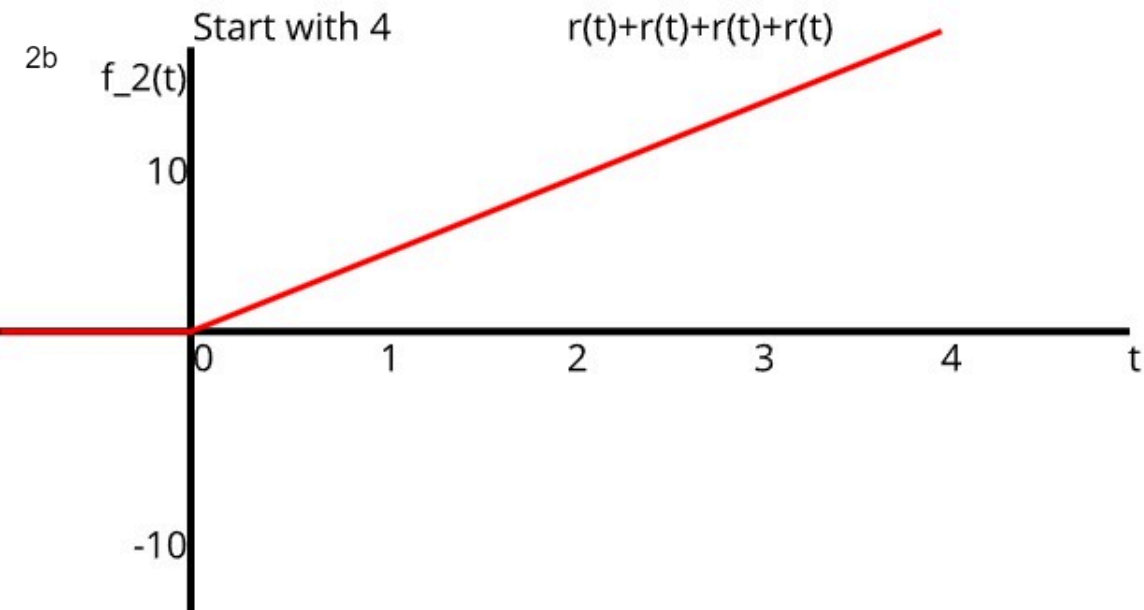
$$x2[n] = [1, .75, .5, .25, _0_, .25, .5, .75, 1]$$





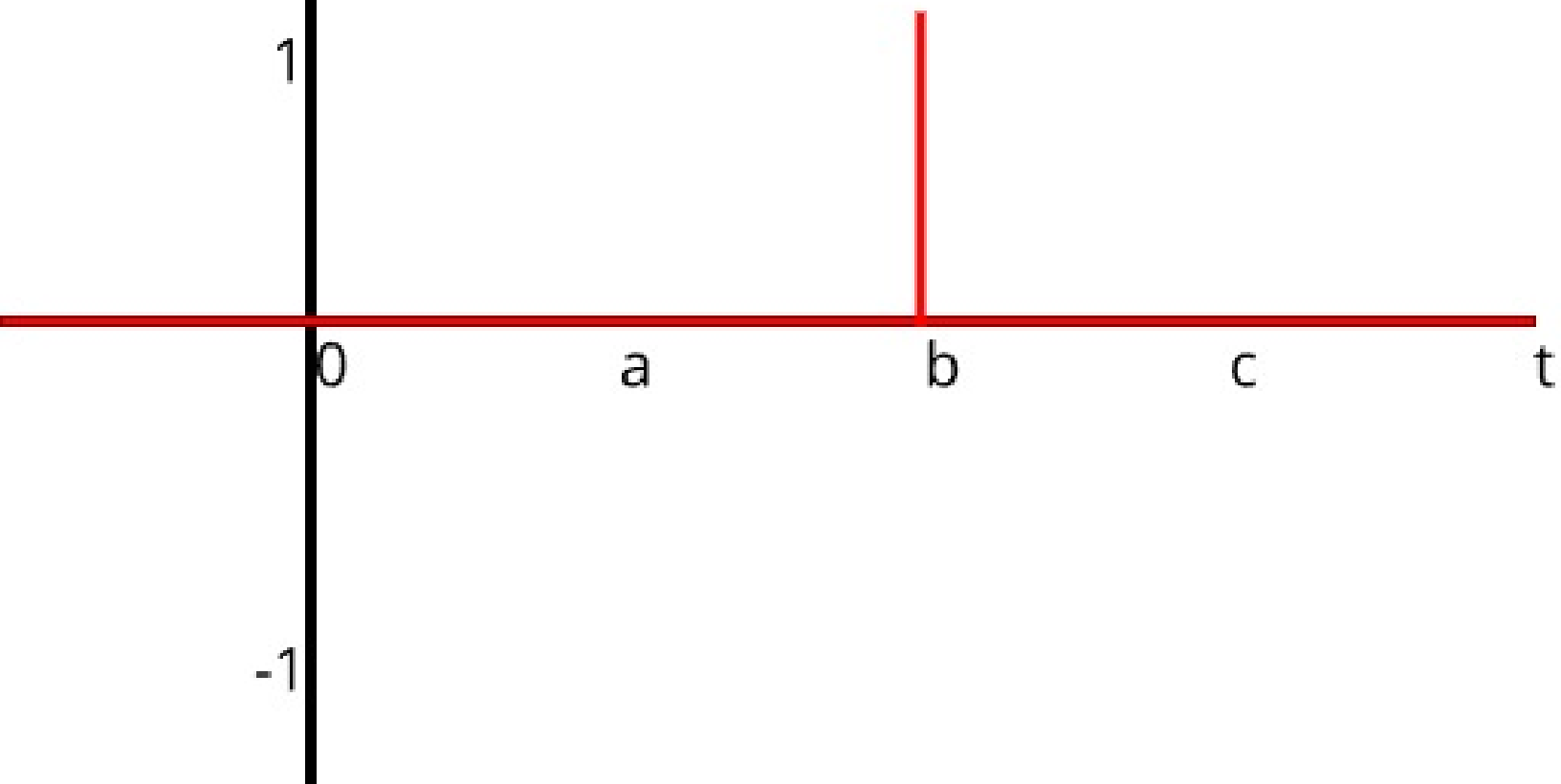
2a





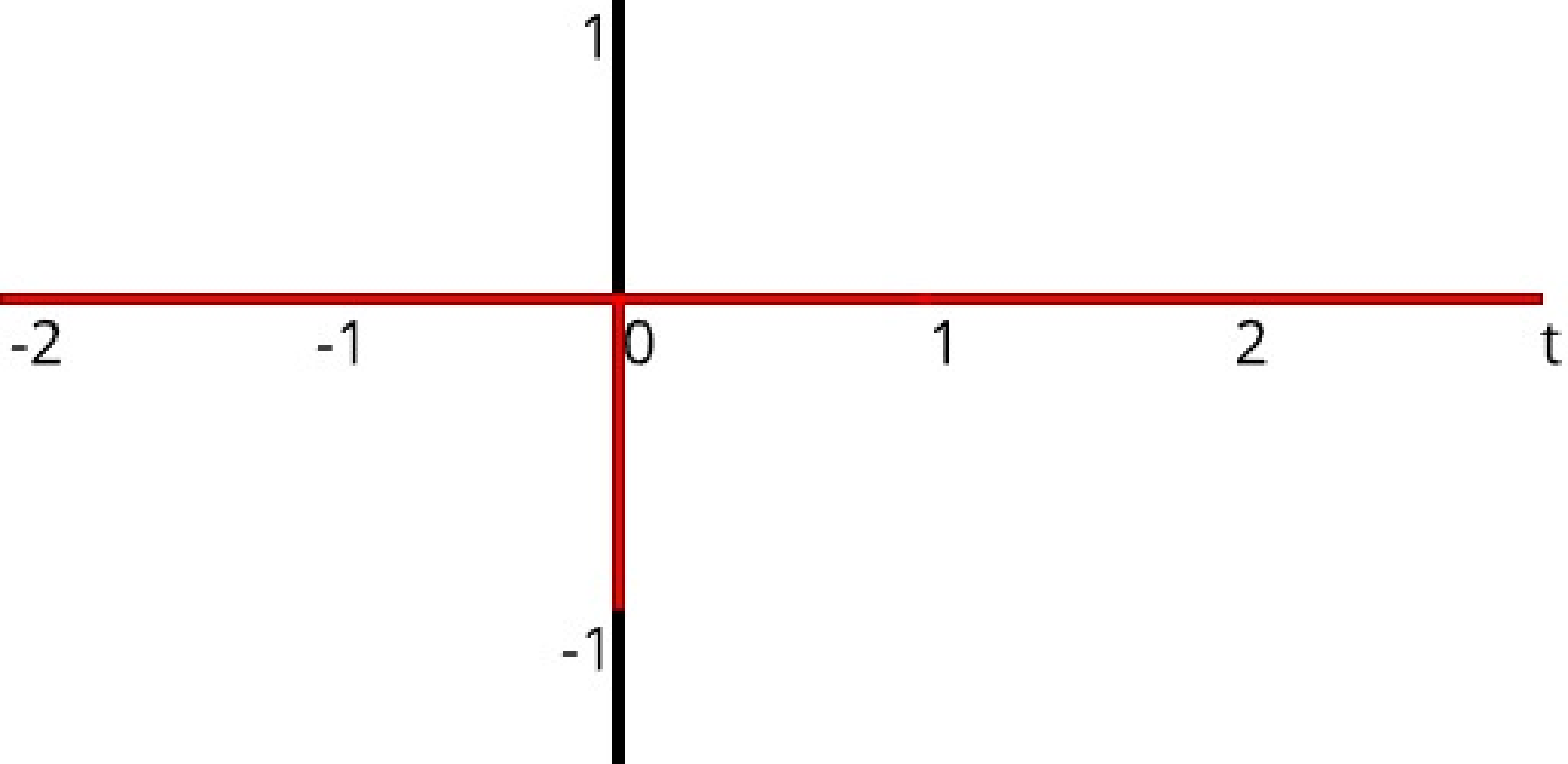
3a

$$d/dt f_1(t) = \delta(t-b)$$

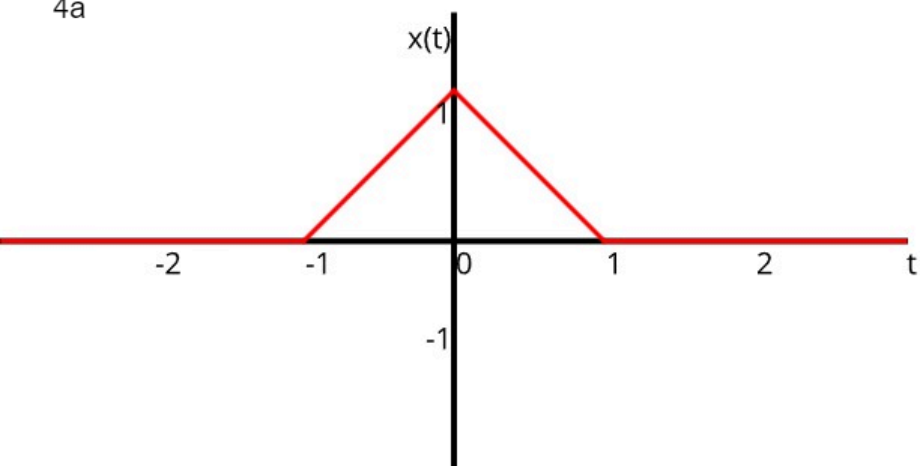


3b

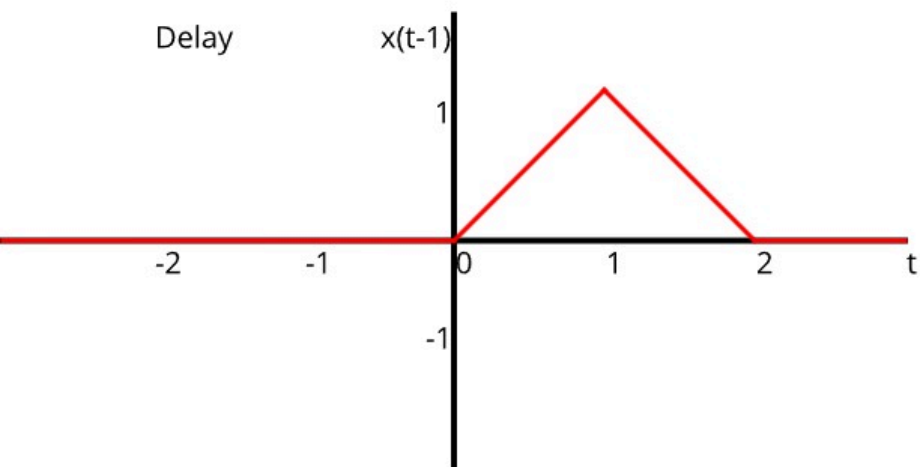
$$\frac{d}{dt} f_2(t) = -\delta(t)$$



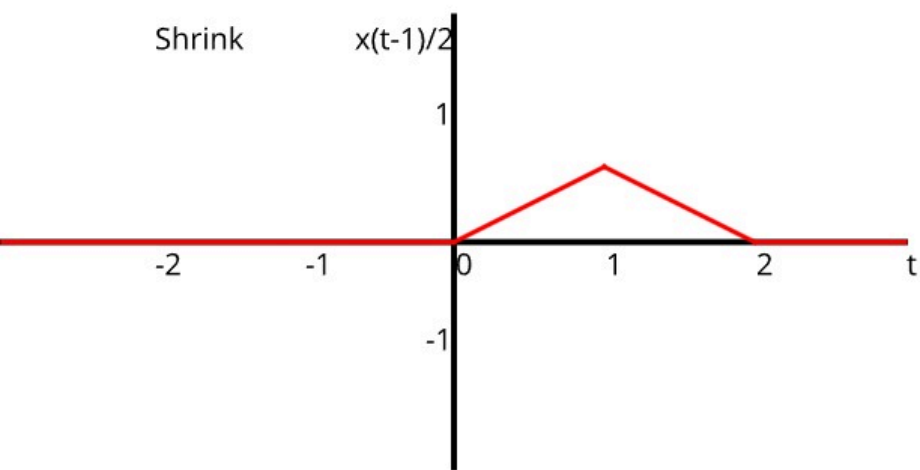
4a



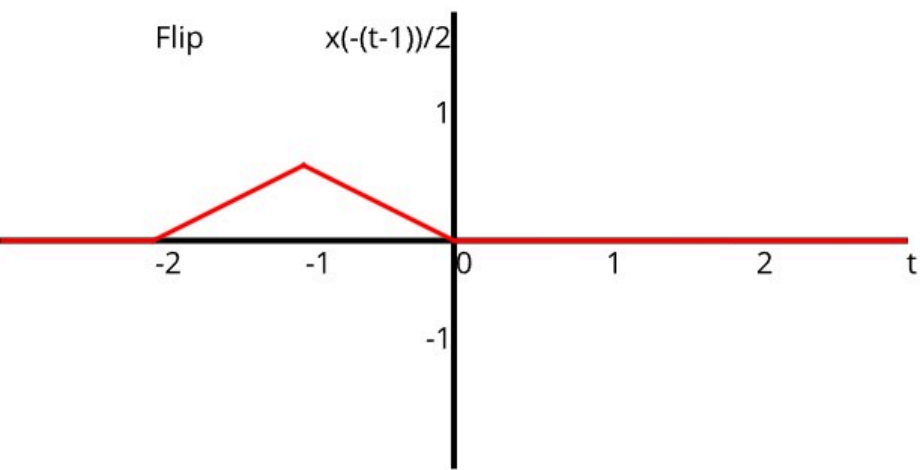
Delay



Shrink



Flip



4b

