

Notes:

Time Complexity:

$O \Theta \Omega$ ,  $f(n)/g(n) = c \rightarrow f(n) \in \Theta(g(n))$ ,  $= 0 \rightarrow f \in O(g(n))$ ,  $= \infty \rightarrow f \in \Omega(g(n))$

$T(n) = 2^n \rightarrow T(n) = 1 + \sum_{i=0}^{n-1} T(i)$

bit complexity,  $k = \log_2 N$ ,  $N = 2^k$

Modular Arithmetic:  $x \bmod N = 0 \rightarrow x^y \bmod N = 0$ ;  $\text{GCD}(a+b, b) = \text{GCD}(a, b)$ ; Fermat  $a^n \bmod n = a$ ,  $a^{n-1} \bmod n = 1$   
 $a^m \bmod n = a^{m \bmod (n-1)} \bmod n$ ;  $a \equiv b \bmod n \rightarrow a^k \equiv b^k \bmod n$  ex:  $3^{201} \bmod 11 = 3^{201 \bmod 10} \bmod 11 = 3^1 \bmod 11 = 3$   
 $53^{1069} \bmod 54 = (-1)^{1069} \bmod 54 = -1 \bmod 54 = 53$

Euclid's method:

```
def Euclid: if b=0: return a ; return Euclid(b,a mod b)
```

```
def extend: if b=0: return 1,0,a ; x,y,d=extend(b,a mod b) ; return y, (x-((floor(a/b))*y)), d #ax+by=d=GCD(a,b)
```

a/b	r=a mod b	x	y	d
25/11	3=25-2(11)	4	-9	1
11/3	2=11-3(3)	-1	4	1
3/2	1=3-1(2)	1	-1	1
2/1	0	0	1	1
1/0		1	0	1

$\text{GCD}(25, 11) = 1 = 4(25) - 9(11) = 100 - 99 = 1$

Recursion Master's Theorem:

master's theorem:  $T(n) = aT(n/b) + O(n^d)$  for  $a > 0, b > 1, d \geq 0$ ,  $n = \text{nodes}$ , divided by  $b$  each step of the tree  
 $d > \log_b a, T(n) = O(n^d)$ ,  $d = \log_b a, T(n) = O(n^d \log n)$ ,  $d < \log_b a, T(n) = O(n^{\log_b a})$

Finding a particular element in a list:

Merge sort:  $O(n \log n)$ ,  $T(n) = 2T(n/2) + O(n)$

```
def mergesort(S):
```

```
    if len(S) < 2: return S
```

```
    return merge(mergesort(S[:len(S)//2]), mergesort(S[len(S)//2:]))
```

```
def merge(x,y):
```

```
    if len(x)==0: return y
```

```
    if len(y)==0: return x
```

```
    if x[1] <= y[1]: return x[1]+merge(x[2:],y)
```

```
    return y[1]+merge(x,y[2:])
```

Quick sort:

```
def quickSort(S,low,high):
```

```
    if low < high:
```

```
        r=random.randint(low,high) #this really doesn't need to be done randomly
```

```
        S[low],S[r]=S[r],S[low] #just uses the low value, but swaps with a random
```

```
        v=low
```

```
        i=low+1
```

```
        for j in range(low+1,high+1): #for everything in the current area
```

```
            if S[j] <= S[v]: #if current index is less than pivot
```

```
                S[i],S[j]=S[j],S[i] #swap it with pivot
```

```
                i+=1
```

```
        S[v],S[i-1]=S[i-1],S[v] #lmao idk, just accounting for things
```

```
        v=i-1
```

```
        quickSort(S,low,v-1) #continue sorting left side
```

```
        quickSort(S,v+1,high) #continue sorting right side
```

```
    return S #unnecessary, just return
```

```
ans = quickSort(S,0,n-1) #not necessary, just call quickSort(S,0,n-1) #driver
```

k'th element (just run with  $\text{floor}(k/2)$  for median):  $O(n^2)$ , unlikely

```
def kth(S,k):
```

```
    v = S[random.randint(0,len(S)-1)] ; sl=[] ; sv=[] ; sr=[] ;
```

```
    for i in S:
```

```
        if i<v: sl.append(i)
```

```
        elif i>v: sr.append(i)
```

```
        else: sv.append(i)
```

```
    if k<len(sl): return selection(sl,k)
```

```
    elif k>len(sl)+len(sv): return selection(sr,k-len(sl)-len(sv))
```

```
    else: return v;
```

## Average Case Analysis

Graph Theory DFS:  $O(V+E)$

```
def dfs(g):
    v=[] ; pre=[None for i in range(len(g))] ; post = pre ; clk = 0
    for i in range(len(g)):      #visit everything not yet visited
        if i not in v: v,clk,pre,post = dfss(g,v,i,clk,pre,post)
def dfss(g,v,i,clk,pre,post): #graph, visited, index, clock
    v.append(i) ; pre[i]=clk ; clk+=1
    for j in g[i]: #visit all connected nodes
        if j not in v: #only if not yet visited that haven't been visited
            v,clk,pre,post = dfss(g,v,j,clk,pre,post) #continue dfss on them
    post[i]=clk ; clk+=1
    return v,clk,pre,post
```

BFS:  $O(V+E)$

```
def bfs(g,s): #graph, start
    dist = [infinity for i in range(len(g))] ; dist[s]=0
    Q=[s]
    while Q is not empty: #for every node at this depth
        u=eject(Q)
        for v in g[u]: #for every node connected to this
            if dist[v]==infinity: #if unvisited
                inject(Q,v)
                dist[v]=dist[u]+1
```

Dijkstra's

```
def bfs(g,l,s): #graph, lengths, start
    prev = [None for i in range(len(g))] ; dist = [infinity for i in range(len(g))] ; dist[s]=0
    H=makequeue(range(len(g))) #using dist values as keys
    while H is not empty: #for every node at this depth
        u=deletemin(H)
        for v in g[u]: #for every node connected to this
            if dist[v]>dist[u]+l[u][v]: dist[v]=dist[u]+l[u][v] ; prev[v] = u ; decreasekey(H,v)
```