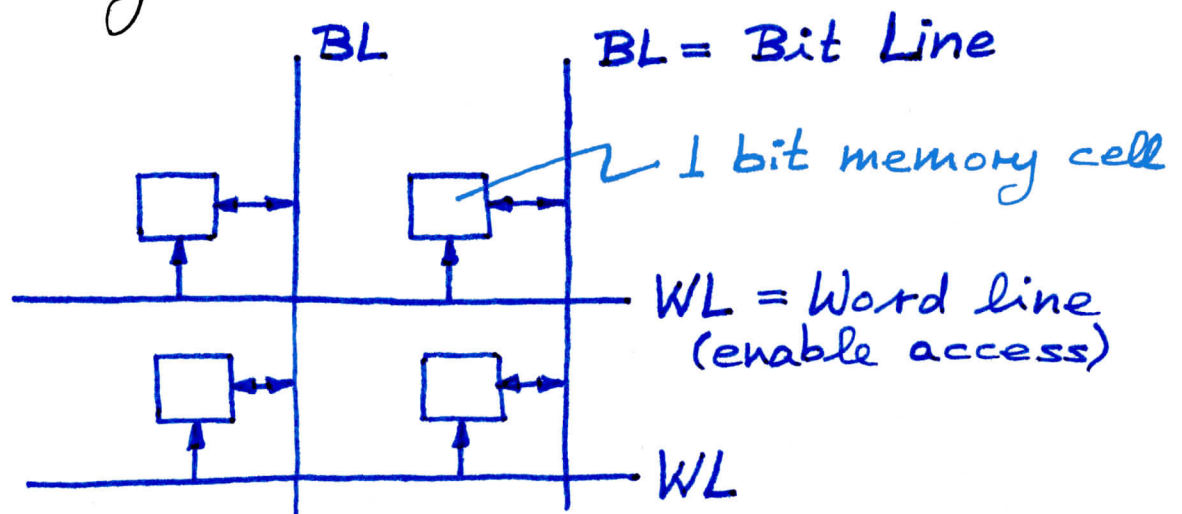


Iconic circuits

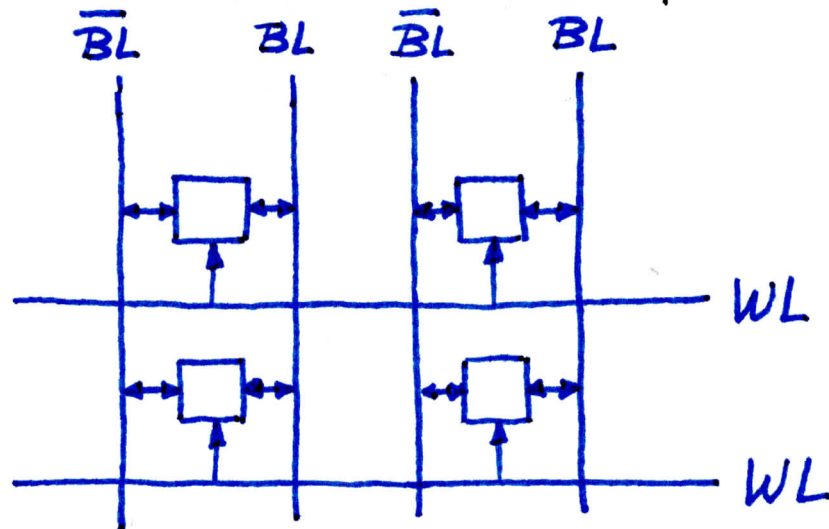
Memory circuits

Memory is organized in bits and words
(e.g. one word is 1 byte = 8 bit)

Memory organization



Sometimes there are two Bit Lines per bit

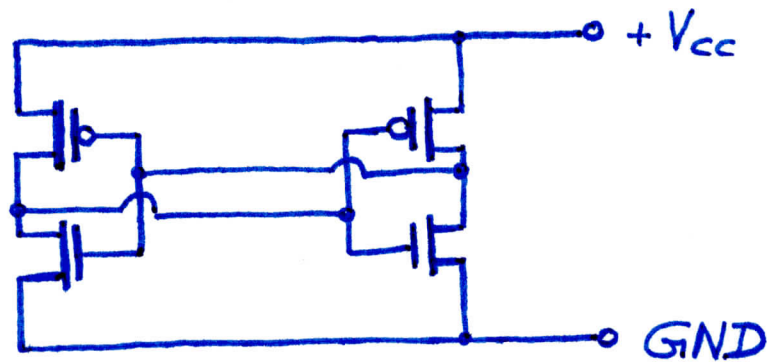


Q: Why 2 BLs?

WL enables memory cell to communicate with BL

Flip-flop circuit (bistable)

②



Convince yourself that this is a bistable circuit.

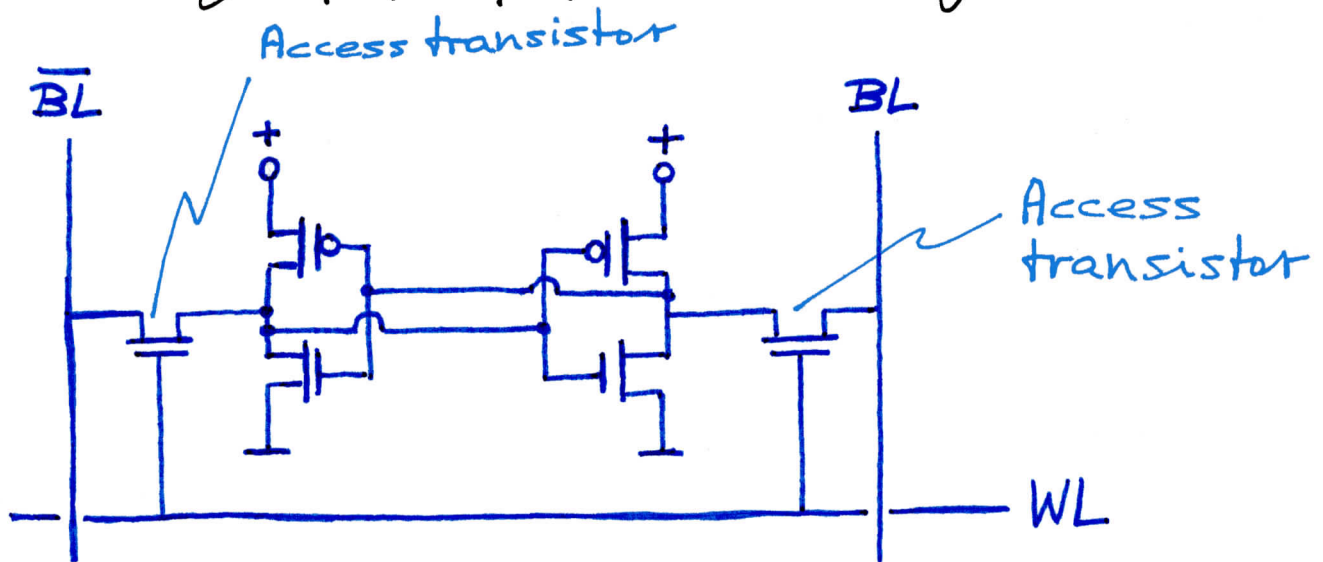
Q: How many transistors? \Rightarrow 4 FETs

SRAM circuit

RAM = Random Access Memory

SRAM = Static RAM

⇒ Using flip-flop as memory



Q: Static power consumption ? ⇒ Zero

Q: How many transistors ? ⇒ Six

Q: Which regime does Access Transistor operate in ? Ohmic (ON) and Saturation (OFF)

Q: Advantage of SRAM ? ⇒ Fast

Q: Disadvantage of SRAM ? ⇒ 6 transistors

Q: SRAM volatile or non-volatile ? ⇒ Volatile

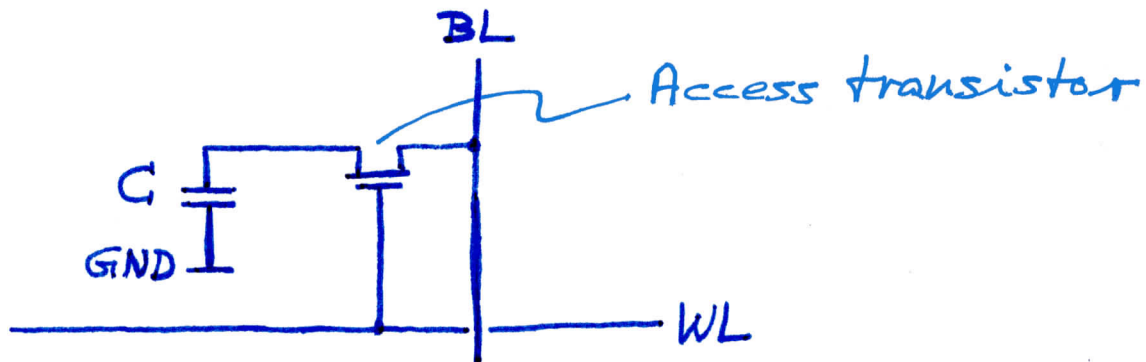
DRAM circuit

DRAM = Dynamic RAM

Storage element is capacitor $C \Rightarrow$ Discharges over time \Rightarrow Needs to be recharged

\Rightarrow "Dynamic"

1 transistor 1 capacitor \Rightarrow 1T1C



C is a bit leaky $\Rightarrow C$ self-discharges

\Rightarrow Information needs to be "refreshed".

Q: Refresh time ? \Rightarrow 64 ms

Q: As an engineer, do you prefer SRAM or DRAM ?

Q: As an economist, do you prefer SRAM (6T) or DRAM (1T1C) ?

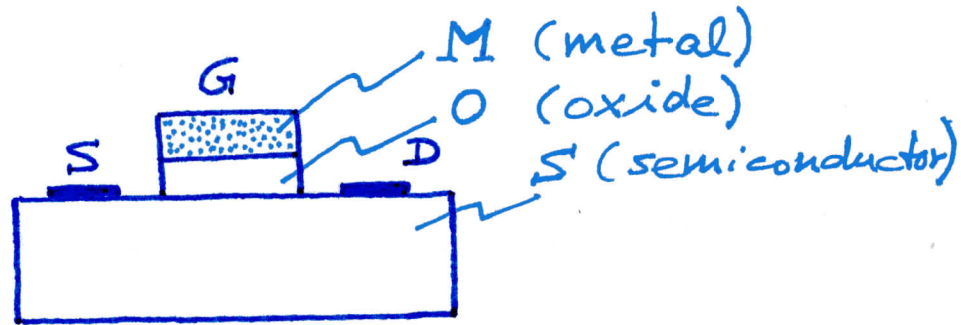
Q: Is SRAM a volatile memory?

Q: Is DRAM a volatile memory?

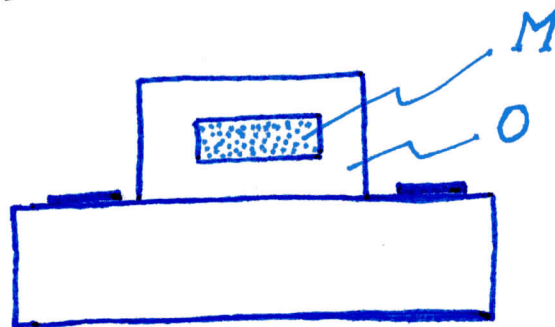
Flash memory

Flash memory = Non-volatile memory

Regular FET

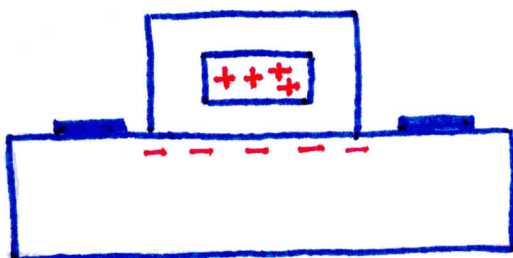


Flash memory FET

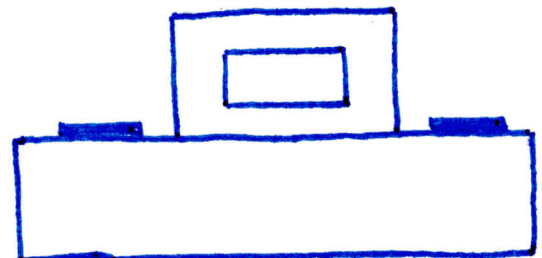


Gate metal is completely surrounded by oxide (SiO_2 insulator) so that the charge on the gate is kept for $10 \sim 20$ years.

Gate charge:



ON



OFF

Due to the permanent (10~20 years) charge ^⑦ on the Gate, the FET is "frozen" in its ON or OFF state.

How do we change the Gate charge?

We need a high-energy pulse ("flash") to transfer charge (through the insulator) to the gate.

What is the "flash"? \Rightarrow A very high voltage pulse between S and D. During the pulse some charge end up on the G.

Q: Is flash memory volatile? No.

Q: Name some examples where flash memory is used.