Reflection

"The greatest mistake a person can ever make is to be afraid of making one."

Internship Reflection

At the beginning of my internship, I had a hard time finishing my project plan and it was especially difficult to get the correct scope of the entire internship. I decided to tackle three concepts that I could experiment with during my internship. These three concepts seemed exciting to me and doable within the time frame. I really wanted to explore all of these concepts in order to shape the story behind hybrid festivals.

My main question was rewritten towards the end of my internship because I focused most of my time on the body projection mapping project.

The body projection mapping was a project I did in my previous semester and I got the chance to experiment with that during my internship, but the other two projects were already existing concepts and I had the opportunity to participate in the first live pilots of these projects.

But these projects were postponed and that led me to have more time for the body projection mapping project.

The second concept, the HoloSys Live, never actually had a first live pilot, this project was postponed to the last week of my internship.

I did get a chance to experiment with Holosys Live and it was quite interesting.

And with the last project, the Smartphone Orchestra, I never got the opportunity to do this due to the project being postponed.

All in all, I learned a great deal about how planning things for your internship, don't always translate well to the real world. Things get postponed and you need to adjust your plans.

Body Projection Mapping Reflection

Creating this project was a lot of fun and I learned how to work with music artists. I was fortunate enough to work with an artist that was quite open to anything and also wanted to experiment with innovative technologies. Working together with artists is all about understanding what their vision is for their performance and trying to create that vision with the capabilities of the projections. These projections also come with their limitations.