# 2019KCTF 晋级赛Q1 | 第二题点评及解题思路

小雪 看雪学院 1周前

transformers,这个80年代一度风靡全球的名词,是否唤起了你热血澎湃的记忆呢?

谈到《变形金刚》, 你脑海中出现的是大黄蜂Sam? 还是擎天柱?

当汽车超人遇到CTF,会迸发出怎样的火花?

接下来,让我们一起来看看 KCTF 晋级赛Q1第二题——《变形金钢》

攻破此题的战队		题目名称	第二题 变形金	钢
排名 战队名	破解时间 获取积分	出题战队	ech0	
🖔 🦏 pizzatql	12655s 100			
前新队	12789s 100			
👸 🎁 tekkens	22322s 100	题目简介	一道Android题目,请找出正确的密码,即可破解成功! [公告]2019看雪CTF新赛季! 晋级赛每次6-15题,一次	
4. 🏚 TK426	72540s 100		底的总决赛! 本比	E。战队必须通过晋级赛,才能参加年 赛要求战队独立回答。在题目未结束 QQ群等公共场所讨论试题相关信
5. AceHub	91300s 100		息,否则视为作弊。欢迎选手加比赛QQ群:8601428	
6. 🌲 Nu1L	101528s 100	题目下载	Transformers.rar	
7. 💠 太菜怎么办嘤嘤哭	104775s 100	提交答案	请输入注册码(序列号)提交	
8. 🛊 Calil	104852s 100	解析文章	Cossack人人	[原创]变形金刚 WriteUp from W8C.MozhuCY
9. 💠 只做签到题	112625s 100		kkHAIKE	[原创]CTF2019Q1 第二題 变形 金钢
10. 🏚 7HxzZ	122694s 100		ODPan	[原创]2019看雪CTF 晋级赛Q1 第5题
11. 🏩 打打酱油	140984s 100		湖畔砍柴人	[原创]看雪ctf晋级赛第二题wp- 真心废物团队

这道题目仅有44支战队破解,围观人数截止目前达到3506人。

#### ech0



战队成员看雪ID:卓桐

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野生的程序员,从移植Android rom到自学Android应用开发,进而深入Android系统源码、Android黑科技,沉迷开发hook框架。

现就职某安全公司主攻移动安全。



《变形金钢》这道题主要涉及两方面的知识点: Android应用基础和最基础的加解密、编码,考验了参赛者的开发、逆向、算法知识,是一道中规中矩的基础题。



主要涉及两方面的知识点。

1、Android应用基础,Activity的方法和调用顺序。因为onStart在onCreate之后执行,所以 重写了父类的onStart方法,并在onStart方法中覆盖了onCreate的逻辑,进而最后生效的是 onStart内的逻辑。

2、最常用、基础的加解密、编码。选择了Rc4加密算法,并在加密完一个字节后对该字节进行变形的base64编码。解题的思路就是写出变形base64的解码代码,再Rc4解密,即可得出答案。

综上,这是一道基础题,旨在巩固基础的开发、逆向、算法知识。

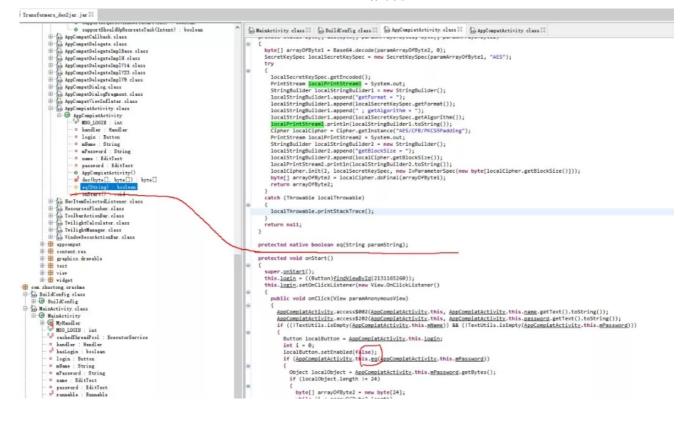


这道题目破解思路由看雪ID: HHHso 提供



比较快速的方式是拿到中间运输的核心表,然后使用核心表拟合内部逻辑,相对来说比较省事,关键是避免全逻辑拟合的纰漏。

0x00 一切的关键在于native化的eq()函数



**0x01** 在核心Transformers\lib\armeabi-v7a\liboo000oo.so 中导出函数datadiv\_decode5009363700628197108 会通过简单的异或解密处 eq()函数的native 化信息

```
1 char*datadiv decode5009363700628197108()
2 {
3
    int v0;// r0
4
   int v1;// r0
5
    int v2;// r0
6
    char*result;// r0
7
8
    v0=0;
9
    do
10
    {
11
      gidstr[v0]^=0xA5u;
12
      ++v0;
13
    }
14
    while(v0!=37);
15
    v1=0;
16
17
      aAbcdefghijklmn[v1++]^=0xA5u;
18
    while(v1!=66);
19
    v2=0:
20
21
      aAndroidSupport[v2++]^=0x84u;
   while(v2!=42);
23 result=aLjavaLangStrin;
24 aEq[0]^=0xFCu;
25 aEq[1]^=0xFCu;
   aEq[2]^=0xFCu;
26
    aLjavaLangStrin[0]^=0x62u;
27
    aLjavaLangStrin[1]^=0x62u;
28
    aLjavaLangStrin[2]^=0x62u;
    aLjavaLangStrin[3]^=0x62u;
    aLjavaLangStrin[4]^=0x62u;
31
    aLjavaLangStrin[5]^=0x62u;
32
    *(_WORD*)&aLjavaLangStrin[6]=__PAIR__(aLjavaLangStrin[7],
33
    aLjavaLangStrin[8]^=0x62u;
34
    aLjavaLangStrin[9]^=0x62u;
35
    aLjavaLangStrin[10]^=0x62u;
36
    aLjavaLangStrin[11]^=0x62u;
37
    aLjavaLangStrin[12]^=0x62u;
38
    aLjavaLangStrin[13]^=0x62u;
39
    aLjavaLangStrin[14]^=0x62u;
    aLjavaLangStrin[15]^=0x62u;
41
42 aLjavaLangStrin[16]^=0x62u;
    aLjavaLangStrin[17]^=0x62u;
43
44 aLjavaLangStrin[18]^=0x62u;
    aLjavaLangStrin[19]^=0x62u;
45
    al faval and thin [20] 1-0v6200
```

**0x02** 解密后得到如图,于是我们可以定位到对应eq()函数的本地代码函数 A8DEE784 Hi eq sub A8DEE784

(注意:后面的+1,无伤大雅,忽略就行,这是由于ARM的字对齐会忽略最低bit)

```
8DF2004
                       ALIGN 0x10
8DF2010 off A8DF2010
                       DCD aAndroidSupport
                                             ; DATA XREF: JNI_OnLoad+4A1o
8DF2010
                                              ; JNI OnLoad+4C1r ...
                                              ; "android/support/v7/app/AppCompiatActivi"...
8DF2010
                                             ; DATA XREF: JNI_OnLoad+781o
8DF2014 off A8DF2014
                       DCD aEq
                                             ; .text:off_A8DEEB481o
8DF2014
8DF2014
                                                "eq"
8DF2018
                                             ; "(Ljava/lang/String;)Z"
                       DCD aLjavaLangStrin
8DF201C
                       DCD sub_A8DEE784+1
8DF2020 ; char gidstr[48]
```

eq()函数伪码相对有点绕,不过我们只关注如何使用key,这时会发现前半部分都是由

unsigned char g\_gidstr[] = "650f909c-7217-3647-9331-c82df8b98e98"; char vs16[] = "dbeafc2409715836";

## 经过多次变换得到ref100,然后才使用key参与运算

```
int fastcall sub A8DEE784(int al)
size_t guidlen; // r10
unsigned int8*gidbufl reverse gid;// r6
_BYTE*gidbuf2_nosplit;// r8
BYTE*gidbuf3;// r11
signed int gidbuf2_nosplit_len;// r0
size t v6;// r2
char*v7;// r1
int v8;// r3
int v9;// r1
unsigned int v10;// r2
int v11;// r3
int v12;// r0
int v13;// r4
unsigned __int8 v14;// r0
BYTE*v15;// r3
char*v16;// r5
char*pbuf2; // r4
int i;// r5
int v19;// r1
int ix; // r\theta
signed int v21;//r1
int v22;// r2
size t pwdlen;// r0
unsigned int loc pwdlen; // r8
unsigned int b64 salt size; // r5
BYTE*pwdsaltstr;// r0
int v27;// r3
int txi;// r10
unsigned int pwd_idx;// r2
int txj;// r12
bool b31;// zf
BYTE*v32;// r1
bool b32;// zf
int v34;// r3
int tx; // r1
unsigned __int8 txijvx;// r11
unsigned int v37;// lr
```

```
char v38;// r1
char*v39;// r2
int v40;// t1
unsigned int pwd_salt_b64_bytelen;// [sp+4h] [bp-234h]
unsigned int pwd b64 bitlen;// [sp+8h] [bp-230h]
unsigned int v44; // [sp+10h] [bp-228h]
char*pwd;// [sp+14h] [bp-224h]
char loc_buf100[256];// [sp+18h] [bp-220h]
char buf100_2[256];// [sp+118h] [bp-120h]
int v48;// [sp+218h] [bp-20h]
pwd=(char*) (*(int(**) (void)) (*( DWORD*) a1+676)) ();
guidlen=strlen(gidstr);
gidbufl_reverse_gid=(unsigned __int8*)malloc(guidlen);
gidbuf2_nosplit=malloc(guidlen);
gidbuf3=malloc(guidlen);
aeabi memclr(gidbufl reverse gid, guidlen);
_aeabi_memclr(gidbuf2_nosplit, guidlen);
aeabi memclr(gidbuf3, guidlen);
if (guidlen)
gidbuf2 nosplit len=0;
v6=guidlen;
v7=gidstr;
do
v8 = (unsigned __int8) *v7++;
if (v8!='-')
gidbuf2 nosplit[gidbuf2 nosplit len++]=v8;
--v6;
while (v6);
if (gidbuf2 nosplit len>=1)
v9=gidbuf2_nosplit_len-1;
v10 = -8;
v11=0;
v12=0;
do
{
if ((v11 | (v10>>2))>3)
{
v13=v12;
}
else
```

```
v13=v12+1;
gidbuf1 reverse gid[v12]='-';
v14=gidbuf2 nosplit[v9--];
v11+=0x40000000;
gidbuf1_reverse_gid[v13]=v14;
++v10;
v12=v13+1;
while (v9!=-1);
if(v13>=0)
v15=gidbuf3;
while (1)
{
v16=(char*)*gidbuf1 reverse gid;
if((unsigned __int8)((_BYTE)v16-'a') <= 5u )
break:
if((unsigned \_int8)((\_BYTE)v16-'0') <= 9u )
v16=&aDbeafc24097158[(DWORD)v16-42];
goto LABEL_18;
}
LABEL 19:
*v15++=(BYTE)v16;
--v12;
++gidbuf1_reverse_gid;
if(!v12)
goto LABEL 20;
v16=&aDbeafc24097158[( DWORD)v16-'a'];
LABEL 18:
LOBYTE (v16) = *v16;
goto LABEL 19;
LABEL 20:
_aeabi_memcpy8(loc_buf100, Hi_gbuf100, 256);
pbuf2=buf100 2;
i=0;
do
Hi_idx_mod_len(i, guidlen);
```

```
buf100 2[i++]=gidbuf3[v19];
}
while (i!=256);
ix=(unsigned __int8) (buf100_2[0]-41);
loc buf100[0]=loc buf100[ix];
loc_buf100[ix] = -41;
v21=1:
do
{
v22=(unsigned int8) loc buf100[v21];
ix = (ix + (unsigned int8) buf100 2[v21] + v22) %256;
loc buf100[v21++]=loc buf100[ix];
loc_buf100[ix]=v22;
while (v21!=256);
pwdlen=strlen(pwd);
loc pwdlen=pwdlen;
b64_salt_size=(unsigned __int8)gidbuf3[3];
pwd b64 bitlen=8*(3--3*(pwdlen/3));
pwd_salt_b64_bytelen=b64_salt_size+pwd_b64_bitlen/6;
pwdsaltstr=malloc(pwd_salt_b64_bytelen+1);
if (loc pwdlen)
{
txi=0:
pwd_idx=0;
txj=0;
v44=b64_salt_size;
do
{
txi = (txi + 1) \%256;
tx=(unsigned int8)loc buf100[txi];
tx j = (tx j + tx) %256;
loc buf100[txi]=loc buf100[txj];
loc buf100[txj]=tx;
pbuf2=(char*) (unsigned int8)loc buf100[txi];
txijvx=loc buf100[(unsigned int8)(tx+(BYTE)pbuf2)]^pwd[pwd idx];
if (pwd idx&& (v27=0xAAAAAAAB* (unsigned int64) pwd idx>>32, v37=3* (pwd idx/3), v37!=pwd id
{
b31=pwd idx==1;
if(pwd idx!=1)
b31 = v37 + 1 = pwd idx;
if(b31)
{
v32=aAbcdefghijklmn;
pwdsaltstr[v44+pwd_idx] = aAbcdefghijklmn[(unsigned \__int8)pwdsaltstr[v44+pwd_idx] | ((unsigned \__int8)pwdsa
```

```
pbuf2=&pwdsaltstr[v44+pwd_idx];
v27=4*txijvx&0x3C;
pbuf2[1]=v27;
if(pwd_idx+1)=loc_pwdlen)
goto LABEL 53;
else
b32=pwd_idx==2;
if (pwd idx!=2)
b32=v37+2==pwd_idx;
if (b32)
pbuf2=(char*) (txijvx&0xC0);
v34 = v44 + + + pwd_i dx;
pwdsaltstr[v34]=aAbcdefghijklmn[(unsigned __int8)pwdsaltstr[v34]|((unsigned int)pbuf2>>
v27=(int)&pwdsaltstr[v34];
*(BYTE*)(v27+1) = aAbcdefghijklmn[txijvx&0x3F];
else
pwdsaltstr[v44+pwd idx]=aAbcdefghijklmn[(unsigned int)txijvx>>2]^7;
pbuf2=&pwdsaltstr[v44+pwd_idx];
v27=16*txijvx&0x30;
pbuf2[1]=v27;
if(pwd_idx+1)=loc_pwdlen)
{
v38=aAbcdefghijklmn[v27];
*(( WORD*) pbuf2+1)=';;';
goto LABEL_43;
++pwd_idx;
while(pwd_idx<loc_pwdlen);</pre>
}
while (1)
if (pwd b64 bitlen)
{
v32 = (BYTE*)1;
pbuf2=(char*)pwd_salt_b64_bytelen;
v39=&Hi cmp byte A8DF04E8;
```

```
do
{
v27=(unsigned int8)pwdsaltstr[b64 salt size++];
v40 = (unsigned int8) *v39++;
if (v40!=v27)
v32=0u:
while (b64_salt_size < pwd_salt_b64_bytelen);
else
{
v32=( BYTE*)1:
pwdsaltstr=( BYTE*) ( stack chk guard-v48);
if(_stack_chk_guard==v48)
break;
LABEL 53:
v38=v32[v27];
pbuf2[2]='4';
LABEL 43:
pbuf2[1]=v38;
return(unsigned __int8)v32;
```

0x03 代码相对比较清晰,由下述横线分为前后两个部分:

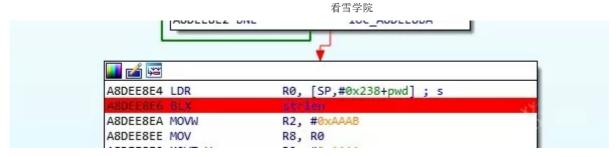
- (1) 上半部分(主要得到loc\_buf100表,这个我们可以通过下述断点断下后,通过IDAPython 脚本提取buf存储的表;
- (2) 下半部分就是依次通过(1)表提取因子A与key的字符B异或,得到结果R,而将结果转为类似64进制编码结果。

这里其对64编码结果加了盐,即对特地位异或了不同因子。

最后与Hi\_cmp\_byte\_A8DF04E8 即 xb64\_pwd = " {9\*8ga\*l!Tn?@#fj'j\$\\g;;"比较。

•

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```
ix=(unsigned int8)(buf100_2[0]-41);
loc_buf100[0]=loc_buf100[ix];
loc_buf100[ix]=-41;
133
134
135
136
        v21=1;
137
       do
138
          v22=(unsigned __int8)loc_buf100[v21];
ix=(ix+(unsigned __int8)buf100_2[v21]+v22)%256;
loc_buf100[v21++]=loc_buf100[ix];
loc_buf100[iv]-v22.
139
140
141
142
          loc_buf100[ix]=v22;
143
144
      while(v21!=256);
145
        pwdlen=strlen(pwd);
       loc_pwdlen=pwdlen;
146
       b64_salt_size=(unsigned
147
                                          int8)gidbuf3[3];
       pwd_b64_bitlen=8*(3--3*(pwdlen/3));
148
       pwd_salt_b64_bytelen=b64_salt_size+pwd_b64_bitlen/6;
149
         wdsaltstr=malloc(pwd_salt_b64_bytelen+1);
151
       if(loc_pwdlen)
152
          txi=0;
153
          pwd idx=0;
154
155
          txj=0;
156
          v44=b64_salt_size;
157
158
159
             txi=(txi+1)%256;
                                 int8)loc_buf100[txi];
             tx=(unsigned __int
txj=(txj+tx)%256;
160
161
           loc_buf100[txi]=loc_buf100[txj];
loc_buf100[txj]=tx;
162
163
             pbuf2=(char*)(unsigned __int8)loc_buf100[txi];
txijvx}loc_buf100[(unsigned __int8)(tx+(_BYTE)
lf(pwd_idx&&(v27=0xAAAAAAAB*(unsigned __int64)
164
165
                                                     _int8)(tx+(_BYTE)pbuf2)]^pwd[pwd
                                                                __int64)pwd_idx>>32,v37=3*(pwd_idx/3),v37!=pwd_idx))
166
167
               b31=pwd_idx==1;
169
               if(pwd_idx!=1)
170
                  b31=v37+1==pwd_idx;
171
                if(b31)
172
173
                  v32=aAbcdefghijklmn;
                  pwdsaltstr[v44+pwd_idx]=aAbcdefghijklmn[(unsigned __int8)pwdsaltstr[v44+pwd_idx]|((unsigned int)txijvx>>4)];
pbuf2=&pwdsaltstr[v44+pwd_idx];
174
175
176
                  v27=4*txijvx&0x3C;
```

**0x04** 因为关键的都是异或,所以可逆,通过断点处的提取,我们得到初使表,此表没选用一个异或因子后,都会发生变动。

memcpy(&loc\_buf100[0],&g\_buf100[0],0x100);

```
0x77, 0x52, 0x80, 0x25, 0x09, 0x26, 0x3F, 0xC7, 0x18, 0x1B, 0xA3, 0xFF, 0xFB, 0xCB, 0xA 0x54, 0x7A, 0x68, 0xB4, 0x70, 0x4B, 0xE2, 0x49, 0x22, 0x7E, 0xA5, 0xB6, 0x81, 0x9D, 0x4 0xF1, 0xA7, 0x3C, 0xD9, 0x94, 0xEF, 0x32, 0x6B, 0x1F, 0xB1, 0x60, 0xB9, 0x64, 0x59, 0x0 0x7D, 0xE0, 0x6C, 0xAD, 0x97, 0x19, 0xB5, 0x3A, 0xF4, 0xD8, 0x8D, 0x98, 0x03, 0x93, 0x1 0x1E, 0x4A, 0xC0, 0x5A, 0xE5, 0xD1, 0x3D, 0x14, 0xC8, 0x79, 0xBD, 0x43, 0xDB, 0x69, 0xD 0x95, 0x9E, 0x21, 0x45, 0x89, 0x2B, 0xAB, 0x29, 0xA2, 0x8B, 0x2E, 0xD4, 0x0E, 0x62, 0xC 0xDA, 0x5B, 0x72, 0x8F, 0x99, 0x75, 0xEE, 0x78, 0x0C, 0x71, 0xBF, 0xDD, 0xCE, 0x92, 0x6 };
```

有了表,通过简单运算,我们就可以得到key

基本逻辑是我们先值得得到由表的异或因子与key异或的b64编码加密前的结果b64bin

通过b64bin的字节依次与表产生的异或因子异或,即可得到key

```
txi=0:
i=0:
tx.j=0;
//v44=b64_salt_size;
do
{
txi = (txi + 1) \% 256;
tx=(unsigned char)loc buf100[txi];
tx j = (tx j + tx) %256;
loc buf100[txi]=loc buf100[txj];
loc buf100[txj]=tx;
pwdch=loc buf100[(unsigned char) (tx+loc buf100[txi])]^b64bin[i];
gpwd[i] = pwdch;
++i;
while (i<16);
printf("-----
txi=0;
i = 0;
txj=0;
//v44=b64 salt size;
do
{
txi = (txi + 1) \%256;
tx=(unsigned char)ref100[txi];
tx j = (tx j + tx) %256;
ref100[txi]=ref100[txj];
ref100[txj]=tx;
```

```
printf("0x%02X, ",ref100[(unsigned char)(tx+ref100[txi])]);
pwdch=ref100[(unsigned char)(tx+ref100[txi])]^b64bin[i];
gpwd[i] = pwdch;
++i;
}
while(i<20);
printf("gidbuf3 len: %d\tbytes:[%s]\n",16,gpwd);</pre>
```

#### **0x05** 如何得到b64bin

#### 这里先直接给出

因为b64bin经过64编码后再局部加密得到 xb64\_pwd = " {9\*8ga\*l!Tn?@#fj'j\$\\g;;"

```
xb64_pwd = " {9*8ga*1!Tn?@#fj'j$"#|\g;;"
b64str = ''
for i in range(0,xb64_pwd.__len__()):
if i%4 == 0:
b64_ch = chr(ord(xb64_pwd[i])^0x07)
elif i%4 == 2:
b64_ch = chr(ord(xb64_pwd[i])^0x0F)
else:
b64_ch = xb64_pwd[i]
b64str+=b64_ch

print b64str.__repr__()
"' {6*?gn*k![n8@,fm'e$^"
```

#### 我们得到b64局部加密后的结果,再b64解密得到

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```
b64bin += ''.join([chr(c) for c in [b0, b1, b2]])
print b64bin.__repr__()
'\xfd\x1e\x8aN\t\xca\x90\x03\xe7\xf1\x85\x9f\x9b\xf7\x83'
```

### 由于其编码的特殊情形,其最后的"\\g;;"直接解码得到

```
0x3E = b64.index('\'))|b64.index('g')
```

于是有了b64bin,完整代码如下,通过 cl.exe 直接编译,执行得到key,其中前半部分许多位测试过程中国使用的中间拟合逻辑。

由于前半部分拟合出了纰漏,最终直接选中提取其中间运算过程中现成的表来使用,大大简化分析。

```
//test main.cpp
//to compile: cl. exe test_main.cpp
//to run: test main.exe
#include <windows.h>
#include <stdio.h>
unsigned char g_gidstr[] = "650f909c-7217-3647-9331-c82df8b98e98";
char vs16[] = "dbeafc2409715836";
unsigned char g buf100[] = {
0xD7, 0xDF, 0x02, 0xD4, 0xFE, 0x6F, 0x53, 0x3C, 0x25, 0x6C, 0x99, 0x97, 0x06, 0x56, 0x8
0x40, 0x11, 0x64, 0x07, 0x36, 0x15, 0x70, 0xCA, 0x18, 0x17, 0x7D, 0x6A, 0xDB, 0x13, 0x3
0x29, 0x60, 0xE1, 0x23, 0x28, 0x8A, 0x50, 0x8C, 0xAC, 0x2F, 0x88, 0x20, 0x27, 0x0F, 0x7
0xA2, 0xAB, 0xFC, 0xA1, 0xCC, 0x21, 0x14, 0x1F, 0xC2, 0xB2, 0x8B, 0x2C, 0xB0, 0x3A, 0x6
0x3D, 0xBB, 0x42, 0xA5, 0x0C, 0x75, 0x22, 0xD8, 0xC3, 0x76, 0x1E, 0x83, 0x74, 0xF0, 0xF
0x26, 0xD1, 0x4F, 0x0B, 0xFF, 0x4C, 0x4D, 0xC1, 0x87, 0x03, 0x5A, 0xEE, 0xA4, 0x5D, 0x9
0xC8, 0xOD, 0x62, 0x63, 0x3E, 0x44, 0x7B, 0xA3, 0x68, 0x32, 0x1B, 0xAA, 0x2D, 0x05, 0xF
0x16, 0x61, 0x94, 0xE0, 0xD0, 0xD3, 0x98, 0x69, 0x78, 0xE9, 0x0A, 0x65, 0x91, 0x8E, 0x3
0x7A, 0x51, 0x86, 0x10, 0x3F, 0x7F, 0x82, 0xDD, 0xB5, 0x1A, 0x95, 0xE7, 0x43, 0xFD, 0x9
0x45, 0xEF, 0x92, 0x5C, 0xE4, 0x96, 0xA9, 0x9C, 0x55, 0x89, 0x9A, 0xEA, 0xF9, 0x90, 0x5
0x04, 0x84, 0xCF, 0x67, 0x93, 0x00, 0xA6, 0x39, 0xA8, 0x4E, 0x59, 0x31, 0x6B, 0xAD, 0x5
0x77, 0xB1, 0x54, 0xDC, 0x38, 0x41, 0xB6, 0x47, 0x9F, 0x73, 0xBA, 0xF8, 0xAE, 0xC4, 0xB
0x01, 0x4B, 0x2A, 0x8D, 0xBD, 0xC5, 0xC6, 0xE8, 0xAF, 0xC9, 0xF5, 0xCB, 0xFB, 0xCD, 0x7
0x12, 0x71, 0xD2, 0xFA, 0x09, 0xD5, 0xBC, 0x58, 0x19, 0x80, 0xDA, 0x49, 0x1D, 0xE6, 0x2
0x7E, 0xB7, 0x3B, 0xB3, 0xA0, 0xB9, 0xE5, 0x57, 0x6E, 0xD9, 0x08, 0xEB, 0xC7, 0xED, 0x8
0xF2, 0xBF, 0xC0, 0xA7, 0x4A, 0xD6, 0x2B, 0xB4, 0x72, 0x9D, 0x0E, 0x6D, 0xEC, 0x48, 0xE
} :
unsigned char ref100[] = {
```

```
0xF0, 0x37, 0xE1, 0x9B, 0x2A, 0x15, 0x17, 0x9F, 0xD7, 0x58, 0x4D, 0x6E, 0x33, 0xA0, 0x3
0x04, 0xD0, 0xBE, 0xED, 0xF8, 0x66, 0x5E, 0x00, 0xD6, 0x91, 0x2F, 0xC3, 0x10, 0x4C, 0xF
0xC1, 0xEC, 0x6D, 0x0B, 0x50, 0x65, 0xBB, 0x34, 0xFA, 0xA4, 0x2D, 0x3B, 0x23, 0xA1, 0x9
0x1D, 0x38, 0x56, 0x0A, 0x5D, 0x4F, 0xE4, 0xCC, 0x24, 0x0D, 0x12, 0x87, 0x35, 0x85, 0x8
0xC6, 0x13, 0x9A, 0xD3, 0xFC, 0xE7, 0x08, 0xAC, 0xB7, 0xE9, 0xB0, 0xE8, 0x41, 0xAA, 0x5
0xC2, 0x42, 0xBC, 0xE6, 0x0F, 0x8A, 0x86, 0xA8, 0xCF, 0x84, 0xC5, 0x48, 0x74, 0x36, 0x0
0x88, 0x51, 0xF6, 0x7F, 0x57, 0x05, 0x63, 0x3E, 0xFE, 0xB8, 0xC9, 0xF5, 0xAF, 0xDF, 0xE
0x44, 0xF9, 0xCD, 0x06, 0xBA, 0x30, 0x47, 0x40, 0xDE, 0xFD, 0x1C, 0x7C, 0x11, 0x5C, 0x0
0x2C, 0x9C, 0x5F, 0x46, 0x27, 0xC4, 0x83, 0x73, 0x16, 0x90, 0x20, 0x76, 0x7B, 0xF2, 0xE
0x77, 0x52, 0x80, 0x25, 0x09, 0x26, 0x3F, 0xC7, 0x18, 0x1B, 0xA3, 0xFF, 0xFB, 0xCB, 0xA
0x54, 0x7A, 0x68, 0xB4, 0x70, 0x4B, 0xE2, 0x49, 0x22, 0x7E, 0xA5, 0xB6, 0x81, 0x9D, 0x4
0xF1, 0xA7, 0x3C, 0xD9, 0x94, 0xEF, 0x32, 0x6B, 0x1F, 0xB1, 0x60, 0xB9, 0x64, 0x59, 0x0
0x7D, 0xE0, 0x6C, 0xAD, 0x97, 0x19, 0xB5, 0x3A, 0xF4, 0xD8, 0x8D, 0x98, 0x03, 0x93, 0x1
0x1E, 0x4A, 0xC0, 0x5A, 0xE5, 0xD1, 0x3D, 0x14, 0xC8, 0x79, 0xBD, 0x43, 0xDB, 0x69, 0xD
0x95, 0x9E, 0x21, 0x45, 0x89, 0x2B, 0xAB, 0x29, 0xA2, 0x8B, 0x2E, 0xD4, 0x0E, 0x62, 0xC
0xDA, 0x5B, 0x72, 0x8F, 0x99, 0x75, 0xEE, 0x78, 0x0C, 0x71, 0xBF, 0xDD, 0xCE, 0x92, 0x6
};
//unsigned\ char\ b64bin[18] = \{0xF9,\ 0x1E,\ 0x8A,\ 0x4E,\ 0x09,\ 0xCA,\ 0x90,\ 0x03,\ 0xE7,\ 0xF
//unsigned char b64bin[16] = \{0xF9, 0x1E, 0x8A, 0x4E, 0x09, 0xCA, 0x90, 0x03, 0xE7, 0xF\}
unsigned char b64bin[16] = \{0xFD, 0x1E, 0x8A, 0x4E, 0x09, 0xCA, 0x90, 0x03, 0xE7, 0xF1, 
void test1() {
unsigned char *gidstr = &g_gidstr[0];
unsigned char *gidbuf1 = NULL;
unsigned char *gidbuf2_nosplit = NULL;
unsigned char *gidbuf3 = NULL;
unsigned char *v7, v14, *v15, pwdch, tx;
char * v16, *pbuf2;
int guidlen, gidbuf2 nosplit len, v6, v8, v9, v11, v12, v13, ix, v21, v22, txi, txj;
unsigned int v1, i;
char loc buf100[0x100];
char buf100 2[0x100];
guidlen = strlen((const char*)gidstr);
gidbuf1 = (unsigned char *) malloc(guidlen);
gidbuf2 nosplit = (unsigned char *) malloc(guidlen);
gidbuf3 = (unsigned char *)malloc(guidlen);
memset(gidbuf1, 0, guidlen);
memset(gidbuf2 nosplit, 0, guidlen);
memset(gidbuf3, 0, guidlen);
if (guidlen) {
gidbuf2 nosplit len=0;
```

```
v6=guidlen;
v7=gidstr;
do
v8 = (unsigned char) * v7 + +;
if (v8!='-')
gidbuf2_nosplit[gidbuf2_nosplit_len++]=v8;
--v6;
while (v6);
printf("gidbuf2 len: %d\tbytes:[%s]\n", gidbuf2_nosplit_len, gidbuf2_nosplit);
//gidbuf2 len: 32 bytes:[650f909c721736479331c82df8b98e98]
if (gidbuf2 nosplit len > 1) {
v9=gidbuf2_nosplit_len-1;
v1 = -8;
v11=0;
v12=0;
do {
if((v11|(v1>>2))>3) {
v13=v12;
}
else{
v13=v12+1;
gidbuf1[v12]='-';
v14=gidbuf2_nosplit[v9--];
v11+=0x40000000;
gidbuf1[v13]=v14;
++_{\rm V}1;
v12=v13+1;
\} while (v9!=-1);
printf("gidbuf1 len: %d %d\tbytes:[%s]\n", v13, v12, gidbuf1);
//gidbuf1 len: 35 bytes:[89e89b8f-d28c-1339-7463-7127c909f056]
if(v13>=0) {
v15=gidbuf3;
do {
v16=(char*)gidbuf1;
if ((unsigned char) (*v16-'a') \langle = 5u \rangle {
v16 = \&vs16[*v16-'a'];
}else if((unsigned char)(*v16-'0') <= 9u){
v16=&vs16[*v16-'0'];
*v15=*v16;
```

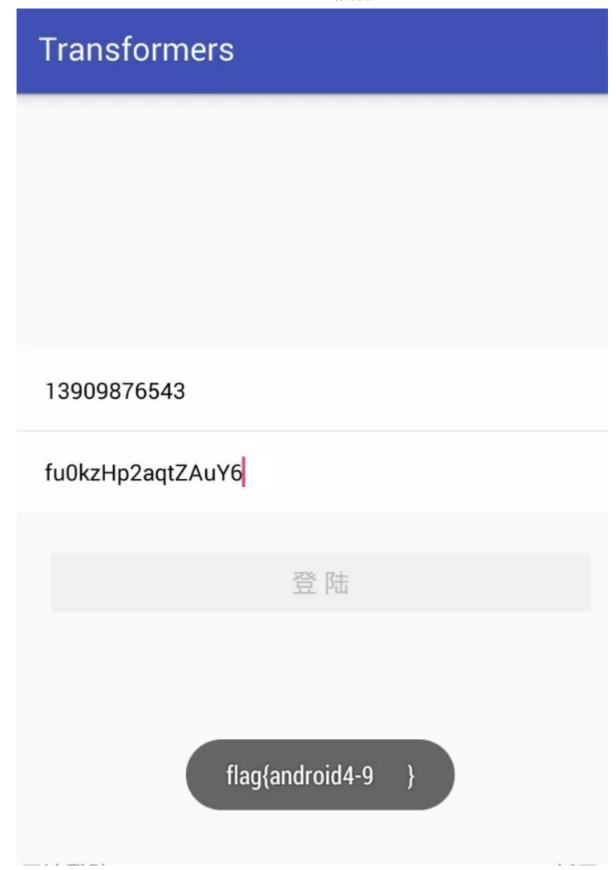
```
v15++;
--v12;
++gidbuf1;
\} while (v12!=0);
printf("gidbuf3 len: %d\tbytes:[%s]\n", v15-gidbuf3, gidbuf3);
//gidbuf3 1en: 36 bytes:[09f09b0c-ae0e-baa9-4f2a-4be4e9d9cdc2]
memcpy(&loc_buf100[0], &g_buf100[0], 0x100);
pbuf2=&buf100 2[0];
i=0:
do {
buf100 2[i++]=gidbuf3[i%guidlen];
while (i!=256);
ix=(unsigned char) (buf100 2[0]-41);
loc buf100[0]=loc buf100[ix];
loc buf100[ix]=0xd7;//-41;
v21=1:
do
v22=(unsigned char)loc buf100[v21];
ix = (ix + (unsigned char) buf100 2[v21] + v22) %256;
loc buf100[v21++]=loc buf100[ix];
loc buf100[ix]=v22;
while (v21!=256);
printf("-----
for (i=0; i<0x100; i++) {
printf("%02X ", (unsigned char)loc buf100[i]);
if((i+1)\%16==0){
printf("\n");
printf("----
/*
0xF0, 0x37, 0xE1, 0x9B, 0x2A, 0x15, 0x17, 0x9F, 0xD7, 0x58, 0x4D, 0x6E, 0x33, 0xA0, 0x5
0x04, 0xD0, 0xBE, 0xED, 0xF8, 0x66, 0x5E, 0x00, 0xD6, 0x91, 0x2F, 0xC3, 0x10, 0x4C, 0xF
0xC1, 0xEC, 0x6D, 0x0B, 0x50, 0x65, 0xBB, 0x34, 0xFA, 0xA4, 0x2D, 0x3B, 0x23, 0xA1, 0x6
0x1D, 0x38, 0x56, 0x0A, 0x5D, 0x4F, 0xE4, 0xCC, 0x24, 0x0D, 0x12, 0x87, 0x35, 0x85, 0x6
0xC6, 0x13, 0x9A, 0xD3, 0xFC, 0xE7, 0x08, 0xAC, 0xB7, 0xE9, 0xB0, 0xE8, 0x41, 0xAA, 0x5
0xC2, 0x42, 0xBC, 0xE6, 0x0F, 0x8A, 0x86, 0xA8, 0xCF, 0x84, 0xC5, 0x48, 0x74, 0x36, 0x6
0x88, 0x51, 0xF6, 0x7F, 0x57, 0x05, 0x63, 0x3E, 0xFE, 0xB8, 0xC9, 0xF5, 0xAF, 0xDF, 0xE
0x44, 0xF9, 0xCD, 0x06, 0xBA, 0x30, 0x47, 0x40, 0xDE, 0xFD, 0x1C, 0x7C, 0x11, 0x5C, 0x6
0x2C, 0x9C, 0x5F, 0x46, 0x27, 0xC4, 0x83, 0x73, 0x16, 0x90, 0x20, 0x76, 0x7B, 0xF2, 0xE
```

```
0x77, 0x52, 0x80, 0x25, 0x09, 0x26, 0x3F, 0xC7, 0x18, 0x1B, 0xA3, 0xFF, 0xFB, 0xCB, 0xA
0x54, 0x7A, 0x68, 0x84, 0x70, 0x4B, 0xE2, 0x49, 0x22, 0x7E, 0xA5, 0xB6, 0x81, 0x9D, 0x4
0xF1, 0xA7, 0x3C, 0xD9, 0x94, 0xEF, 0x32, 0x6B, 0x1F, 0xB1, 0x60, 0xB9, 0x64, 0x59, 0x6
0x7D, 0xE0, 0x6C, 0xAD, 0x97, 0x19, 0xB5, 0x3A, 0xF4, 0xD8, 0x8D, 0x98, 0x03, 0x93, 0x1
0x1E, 0x4A, 0xC0, 0x5A, 0xE5, 0xD1, 0x3D, 0x14, 0xC8, 0x79, 0xBD, 0x43, 0xDB, 0x69, 0xL
0x95, 0x9E, 0x21, 0x45, 0x89, 0x2B, 0xAB, 0x29, 0xA2, 0x8B, 0x2E, 0xD4, 0x0E, 0x62, 0x6
OxDA, Ox5B, Ox72, Ox8F, Ox99, Ox75, OxEE, Ox78, Ox0C, Ox71, OxBF, OxDD, OxCE, Ox92, Ox6
*/
txi=0;
i=0:
tx.j=0;
//v44=b64 salt size;
do
{
txi = (txi+1) \%256;
tx=(unsigned char)loc buf100[txi];
txj = (txj + tx) \% 256;
loc buf100[txi]=loc buf100[txj];
loc buf100[txj]=tx;
pwdch=loc buf100[(unsigned char) (tx+loc buf100[txi])]^b64bin[i];
gpwd[i] = pwdch;
++i;
}
while (i < 16);
printf("-----\n");
txi=0:
i=0;
tx.j=0;
//v44=b64 salt size;
do
txi = (txi+1) \%256;
tx=(unsigned char)ref100[txi];
tx j = (tx j + tx) \% 256;
ref100[txi]=ref100[txj];
ref100[txj]=tx;
printf("0x%02X, ", ref100[(unsigned char)(tx+ref100[txi])));
pwdch=ref100[(unsigned char)(tx+ref100[txi])]^b64bin[i];
gpwd[i] = pwdch;
++i;
}
while (i<16);
printf("\ngidbuf3 len: %d\tbytes:[%s]\n", 16, gpwd);
for (i=0; i<20; i++) {
printf("%02X ", (unsigned char)gpwd[i]);
```

```
printf("\n");
}

int main(int argc, char* argv[]) {
  test1();
  return 0;
}
```

Ox9B, Ox6B, OxBA, Ox25, Ox73, Ox82, OxEO, Ox31, Ox86, Ox80, OxF1, OxC5, OxDA, Ox82, OxDA, Ox08, gidbuf3 len: 16 bytes:[fuOkzHp2aqtZAuY6] 36 75 30 6B 7A 48 7O 32 61 71 74 5A 41 75 59 36 00 00 00



今天的题目解析就到这里啦,预告一下,我们将在未来的8天里对比赛的剩下的八道题目 挨个进行分析哦~

明天是题目《影分身之术》的解析,我们相约明天同一时间,不见不散~

- End -

# 往期文章一览

- 1、2019KCTF 晋级赛Q1 | 第一题点评及解题思路
- 2、【已更新】看雪课程 | LLVM 编译框架详解
- 3、赠书 | Android软件安全权威指南【签名版】



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