Super Mario

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Description

You have a mission to save the princes from so you have two levels, first, you have to kill all the enemies, take as many coins as you can, jump and take the flag, second, you have to jump over water, kill more enemies, only then the princes is saved by you :)

Objects

1. Mario (who is our hero)
2. evil mushroom
3. plant
4. coins
5. the good mushroom
6. the princes

Preview

1)   In the beginning, you can choose the player or how to play or click space to start the game as shown in fig (1-1)

(1-1)

2)   Now use the keyboard arrows to move Mario, z or button to shoot bullet and slider for speed as shown in (1-2)

(1-2)

Interactions

Every time Mario touches the enemy or the flower you lose a chance and life change by -1, every time you take a coin the score increases, the good mushroom make Mario bigger, if you kill all the enemies you will move to the next level, in level 2 you have to overcome the obstacles and reach the princess to save her if you do reach her congratulations you won!

Function of Sprites

the animation of the sprites is happening when clicking space, Mario moves by arrows, shoot work with z, speed by slider

Problems

I had a problem with the jumping process it was hard to make it accurate other problem with moving, and we always trying to fix and think in a different way

Plans

I'm planning to upgrade it and make the jump more accurate, have more time to fix the present mistake, make more levels, more obstacles, and get more creative