fgdfgdfgdfgdfgfdgdfgdfgdfgdfgd<Project ToolsVersion="15.0" DefaultTargets="Build" xmlns="http://schemas.microsoft.com/developer/msbuild/2003">

<Import Project="$(MSBuildExtensionsPath)\$(MSBuildToolsVersion)\Microsoft.Common.props" Condition="Exists('$(MSBuildExtensionsPath)\$(MSBuildToolsVersion)\Microsoft.Common.props')" />

<!--

This section defines project-level properties.

AssemblyName

Name of the output assembly.

Configuration

Specifies a default value for debug.

OutputType

Must be "Library" for VSTO.

Platform

Specifies what CPU the output of this project can run on.

NoStandardLibraries

Set to "false" for VSTO.

RootNamespace

In C#, this specifies the namespace given to new files. In VB, all objects are

wrapped in this namespace at runtime.

-->

<PropertyGroup>

<ProjectTypeGuids>{BAA0C2D2-18E2-41B9-852F-F413020CAA33};{FAE04EC0-301F-11D3-BF4B-00C04F79EFBC}</ProjectTypeGuids>

<Configuration Condition=" '$(Configuration)' == '' ">Debug</Configuration>

<Platform Condition=" '$(Platform)' == '' ">AnyCPU</Platform>

<ProjectGuid>{8F736300-BB46-49D5-AC15-ABFABCE9941A}</ProjectGuid>

<OutputType>Library</OutputType>

<NoStandardLibraries>false</NoStandardLibraries>

<RootNamespace>Com.VistaDraft.Distribution.Dev</RootNamespace>

<AssemblyName>Com.VistaDraft.Distribution.Dev</AssemblyName>

<LoadBehavior>3</LoadBehavior>

<TargetFrameworkVersion>v4.5.2</TargetFrameworkVersion>

<DefineConstants>VSTO40</DefineConstants>

<BootstrapperEnabled>true</BootstrapperEnabled>

<BootstrapperComponentsLocation>HomeSite</BootstrapperComponentsLocation>

</PropertyGroup>

<ItemGroup>

<BootstrapperPackage Include="Microsoft.VSTORuntime.4.0">

<Visible>False</Visible>

<ProductName>Microsoft Visual Studio 2010 Tools for Office Runtime %28x86 and x64%29</ProductName>

<Install>true</Install>

</BootstrapperPackage>

</ItemGroup>

<PropertyGroup>

<!--

OfficeApplication

Add-in host application

-->

<OfficeApplication>Word</OfficeApplication>

</PropertyGroup>

<!--

This section defines properties that are set when the "Debug" configuration is selected.

DebugSymbols

If "true", create symbols (.pdb). If "false", do not create symbols.

DefineConstants

Constants defined for the preprocessor.

EnableUnmanagedDebugging

If "true", starting the debugger will attach both managed and unmanaged debuggers.

Optimize

If "true", optimize the build output. If "false", do not optimize.

OutputPath

Output path of project relative to the project file.

WarningLevel

Warning level for the compiler.

-->

<PropertyGroup Condition=" '$(Configuration)|$(Platform)' == 'Debug|AnyCPU' ">

<DebugSymbols>true</DebugSymbols>

<DebugType>full</DebugType>

<Optimize>false</Optimize>

<OutputPath>bin\Debug\</OutputPath>

<EnableUnmanagedDebugging>false</EnableUnmanagedDebugging>

<DefineConstants>$(DefineConstants);DEBUG;TRACE</DefineConstants>

<WarningLevel>4</WarningLevel>

</PropertyGroup>

<!--

This section defines properties that are set when the "Release" configuration is selected.

DebugSymbols

If "true", create symbols (.pdb). If "false", do not create symbols.

DefineConstants

Constants defined for the preprocessor.

EnableUnmanagedDebugging

If "true", starting the debugger will attach both managed and unmanaged debuggers.

Optimize

If "true", optimize the build output. If "false", do not optimize.

OutputPath

Output path of project relative to the project file.

WarningLevel

Warning level for the compiler.

-->

<PropertyGroup Condition=" '$(Configuration)|$(Platform)' == 'Release|AnyCPU' ">

<DebugType>pdbonly</DebugType>

<Optimize>true</Optimize>

<OutputPath>bin\Release\</OutputPath>

<EnableUnmanagedDebugging>false</EnableUnmanagedDebugging>

<DefineConstants>$(DefineConstants);TRACE</DefineConstants>

<WarningLevel>4</WarningLevel>

</PropertyGroup>

<!--

This section specifies references for the project.

-->

<ItemGroup>

<Reference Include="Accessibility" />

<Reference Include="System" />

<Reference Include="System.Data" />

<Reference Include="System.Drawing" />

<Reference Include="System.Windows.Forms" />

<Reference Include="System.Xml" />

<Reference Include="System.Core" />

<Reference Include="System.Xml.Linq" />

<Reference Include="System.Data.DataSetExtensions" />

<Reference Include="Microsoft.CSharp" />

</ItemGroup>

<ItemGroup>

<Reference Include="Microsoft.Office.Tools.v4.0.Framework, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.VisualStudio.Tools.Applications.Runtime, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools.Common, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools.Word, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

</ItemGroup>

<ItemGroup>

<Reference Include="Microsoft.Office.Tools.Common.v4.0.Utilities, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL">

<Private>True</Private>

</Reference>

</ItemGroup>

<ItemGroup>

<Reference Include="Office, Version=14.0.0.0, Culture=neutral, PublicKeyToken=71e9bce111e9429c">

<Private>False</Private>

<EmbedInteropTypes>true</EmbedInteropTypes>

</Reference>

<Reference Include="Microsoft.Office.Interop.Word, Version=14.0.0.0, Culture=neutral, PublicKeyToken=71e9bce111e9429c">

<Private>False</Private>

<EmbedInteropTypes>true</EmbedInteropTypes>

</Reference>

<Reference Include="stdole, Version=7.0.3300.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a">

<Private>False</Private>

</Reference>

</ItemGroup>

<!--

This section defines the user source files that are part of the project.

A "Compile" element specifies a source file to compile.

An "EmbeddedResource" element specifies an .resx file for embedded resources.

A "None" element specifies a file that is not to be passed to the compiler (for instance,

a text file or XML file).

The "AppDesigner" element specifies the directory where the application properties files

can be found.

-->

<ItemGroup>

<Compile Include="Properties\AssemblyInfo.cs">

<SubType>Code</SubType>

</Compile>

<EmbeddedResource Include="Properties\Resources.resx">

<Generator>ResXFileCodeGenerator</Generator>

<LastGenOutput>Resources.Designer.cs</LastGenOutput>

<SubType>Designer</SubType>

</EmbeddedResource>

<Compile Include="Properties\Resources.Designer.cs">

<AutoGen>True</AutoGen>

<DependentUpon>Resources.resx</DependentUpon>

</Compile>

<None Include="App.config" />

<None Include="Properties\Settings.settings">

<Generator>SettingsSingleFileGenerator</Generator>

<LastGenOutput>Settings.Designer.cs</LastGenOutput>

</None>

<Compile Include="Properties\Settings.Designer.cs">

<AutoGen>True</AutoGen>

<DependentUpon>Settings.settings</DependentUpon>

</Compile>

<Compile Include="ThisAddIn.cs">

<SubType>Code</SubType>

</Compile>

<None Include="ThisAddIn.Designer.xml">

<DependentUpon>ThisAddIn.cs</DependentUpon>

</None>

<Compile Include="ThisAddIn.Designer.cs">

<DependentUpon>ThisAddIn.Designer.xml</DependentUpon>

</Compile>

<AppDesigner Include="Properties\" />

</ItemGroup>

<ItemGroup>

<ProjectReference Include="..\Com.VistaDraft.AddinCommon\Com.VistaDraft.AddinCommon.csproj">

<Project>{f52f404c-acf3-4b38-9b60-3c9a040cb543}</Project>

<Name>Com.VistaDraft.AddinCommon</Name>

</ProjectReference>

<ProjectReference Include="..\Com.VistaDraft.Domain\Com.VistaDraft.Domain.csproj">

<Project>{8A75F01D-F93D-4B97-B2BF-9A0669DB2ED5}</Project>

<Name>Com.VistaDraft.Domain</Name>

</ProjectReference>

</ItemGroup>

<ItemGroup>

<Content Include="ShaferFilechck.DLL">

<CopyToOutputDirectory>Always</CopyToOutputDirectory>

</Content>

</ItemGroup>

<PropertyGroup>

<VisualStudioVersion Condition="'$(VisualStudioVersion)' == ''">10.0</VisualStudioVersion>

<VSToolsPath Condition="'$(VSToolsPath)' == ''">$(MSBuildExtensionsPath32)\Microsoft\VisualStudio\v$(VisualStudioVersion)</VSToolsPath>

</PropertyGroup>

<PropertyGroup>

<SignAssembly>false</SignAssembly>

</PropertyGroup>

<PropertyGroup>

<SignManifests>true</SignManifests>

</PropertyGroup>

<PropertyGroup>

<ManifestCertificateThumbprint>B5544BC05BDF73AFC57D32BBF31ACB86D25975FF</ManifestCertificateThumbprint>

</PropertyGroup>

<PropertyGroup>

<ManifestKeyFile>

</ManifestKeyFile>

</PropertyGroup>

<!-- Include the build rules for a C# project. -->

<Import Project="$(MSBuildToolsPath)\Microsoft.CSharp.targets" />

<!-- Include additional build rules for an Office application add-in. -->

<Import Project="$(VSToolsPath)\OfficeTools\Microsoft.VisualStudio.Tools.Office.targets" Condition="'$(VSToolsPath)' != ''" />

<!-- This section defines VSTO properties that describe the host-changeable project properties. -->

<ProjectExtensions>

<VisualStudio>

<FlavorProperties GUID="{BAA0C2D2-18E2-41B9-852F-F413020CAA33}">

<ProjectProperties HostName="Word" HostPackage="{20A848B8-E01F-4801-962E-25DB0FF57389}" OfficeVersion="16.0" VstxVersion="4.0" ApplicationType="Word" Language="cs" TemplatesPath="" DebugInfoExeName="#Software\Microsoft\Office\16.0\Word\InstallRoot\Path#WINWORD.EXE" DebugInfoCommandLine="/w" AddItemTemplatesGuid="{51063C3A-E220-4D12-8922-BDA915ACD783}" />

<Host Name="Word" GeneratedCodeNamespace="Com.VistaDraft.Distribution.Dev" IconIndex="0">

<HostItem Name="ThisAddIn" Code="ThisAddIn.cs" CanonicalName="AddIn" CanActivate="false" IconIndex="1" Blueprint="ThisAddIn.Designer.xml" GeneratedCode="ThisAddIn.Designer.cs" />

</Host>

</FlavorProperties>

</VisualStudio>

</ProjectExtensions>

</Project><Project ToolsVersion="15.0" DefaultTargets="Build" xmlns="http://schemas.microsoft.com/developer/msbuild/2003">

<Import Project="$(MSBuildExtensionsPath)\$(MSBuildToolsVersion)\Microsoft.Common.props" Condition="Exists('$(MSBuildExtensionsPath)\$(MSBuildToolsVersion)\Microsoft.Common.props')" />

<!--

This section defines project-level properties.

AssemblyName

Name of the output assembly.

Configuration

Specifies a default value for debug.

OutputType

Must be "Library" for VSTO.

Platform

Specifies what CPU the output of this project can run on.

NoStandardLibraries

Set to "false" for VSTO.

RootNamespace

In C#, this specifies the namespace given to new files. In VB, all objects are

wrapped in this namespace at runtime.

-->

<PropertyGroup>

<ProjectTypeGuids>{BAA0C2D2-18E2-41B9-852F-F413020CAA33};{FAE04EC0-301F-11D3-BF4B-00C04F79EFBC}</ProjectTypeGuids>

<Configuration Condition=" '$(Configuration)' == '' ">Debug</Configuration>

<Platform Condition=" '$(Platform)' == '' ">AnyCPU</Platform>

<ProjectGuid>{8F736300-BB46-49D5-AC15-ABFABCE9941A}</ProjectGuid>

<OutputType>Library</OutputType>

<NoStandardLibraries>false</NoStandardLibraries>

<RootNamespace>Com.VistaDraft.Distribution.Dev</RootNamespace>

<AssemblyName>Com.VistaDraft.Distribution.Dev</AssemblyName>

<LoadBehavior>3</LoadBehavior>

<TargetFrameworkVersion>v4.5.2</TargetFrameworkVersion>

<DefineConstants>VSTO40</DefineConstants>

<BootstrapperEnabled>true</BootstrapperEnabled>

<BootstrapperComponentsLocation>HomeSite</BootstrapperComponentsLocation>

</PropertyGroup>

<ItemGroup>

<BootstrapperPackage Include="Microsoft.VSTORuntime.4.0">

<Visible>False</Visible>

<ProductName>Microsoft Visual Studio 2010 Tools for Office Runtime %28x86 and x64%29</ProductName>

<Install>true</Install>

</BootstrapperPackage>

</ItemGroup>

<PropertyGroup>

<!--

OfficeApplication

Add-in host application

-->

<OfficeApplication>Word</OfficeApplication>

</PropertyGroup>

<!--

This section defines properties that are set when the "Debug" configuration is selected.

DebugSymbols

If "true", create symbols (.pdb). If "false", do not create symbols.

DefineConstants

Constants defined for the preprocessor.

EnableUnmanagedDebugging

If "true", starting the debugger will attach both managed and unmanaged debuggers.

Optimize

If "true", optimize the build output. If "false", do not optimize.

OutputPath

Output path of project relative to the project file.

WarningLevel

Warning level for the compiler.

-->

<PropertyGroup Condition=" '$(Configuration)|$(Platform)' == 'Debug|AnyCPU' ">

<DebugSymbols>true</DebugSymbols>

<DebugType>full</DebugType>

<Optimize>false</Optimize>

<OutputPath>bin\Debug\</OutputPath>

<EnableUnmanagedDebugging>false</EnableUnmanagedDebugging>

<DefineConstants>$(DefineConstants);DEBUG;TRACE</DefineConstants>

<WarningLevel>4</WarningLevel>

</PropertyGroup>

<!--

This section defines properties that are set when the "Release" configuration is selected.

DebugSymbols

If "true", create symbols (.pdb). If "false", do not create symbols.

DefineConstants

Constants defined for the preprocessor.

EnableUnmanagedDebugging

If "true", starting the debugger will attach both managed and unmanaged debuggers.

Optimize

If "true", optimize the build output. If "false", do not optimize.

OutputPath

Output path of project relative to the project file.

WarningLevel

Warning level for the compiler.

-->

<PropertyGroup Condition=" '$(Configuration)|$(Platform)' == 'Release|AnyCPU' ">

<DebugType>pdbonly</DebugType>

<Optimize>true</Optimize>

<OutputPath>bin\Release\</OutputPath>

<EnableUnmanagedDebugging>false</EnableUnmanagedDebugging>

<DefineConstants>$(DefineConstants);TRACE</DefineConstants>

<WarningLevel>4</WarningLevel>

</PropertyGroup>

<!--

This section specifies references for the project.

-->

<ItemGroup>

<Reference Include="Accessibility" />

<Reference Include="System" />

<Reference Include="System.Data" />

<Reference Include="System.Drawing" />

<Reference Include="System.Windows.Forms" />

<Reference Include="System.Xml" />

<Reference Include="System.Core" />

<Reference Include="System.Xml.Linq" />

<Reference Include="System.Data.DataSetExtensions" />

<Reference Include="Microsoft.CSharp" />

</ItemGroup>

<ItemGroup>

<Reference Include="Microsoft.Office.Tools.v4.0.Framework, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.VisualStudio.Tools.Applications.Runtime, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools.Common, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools.Word, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

</ItemGroup>

<ItemGroup>

<Reference Include="Microsoft.Office.Tools.Common.v4.0.Utilities, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL">

<Private>True</Private>

</Reference>

</ItemGroup>

<ItemGroup>

<Reference Include="Office, Version=14.0.0.0, Culture=neutral, PublicKeyToken=71e9bce111e9429c">

<Private>False</Private>

<EmbedInteropTypes>true</EmbedInteropTypes>

</Reference>

<Reference Include="Microsoft.Office.Interop.Word, Version=14.0.0.0, Culture=neutral, PublicKeyToken=71e9bce111e9429c">

<Private>False</Private>

<EmbedInteropTypes>true</EmbedInteropTypes>

</Reference>

<Reference Include="stdole, Version=7.0.3300.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a">

<Private>False</Private>

</Reference>

</ItemGroup>

<!--

This section defines the user source files that are part of the project.

A "Compile" element specifies a source file to compile.

An "EmbeddedResource" element specifies an .resx file for embedded resources.

A "None" element specifies a file that is not to be passed to the compiler (for instance,

a text file or XML file).

The "AppDesigner" element specifies the directory where the application properties files

can be found.

-->

<ItemGroup>

<Compile Include="Properties\AssemblyInfo.cs">

<SubType>Code</SubType>

</Compile>

<EmbeddedResource Include="Properties\Resources.resx">

<Generator>ResXFileCodeGenerator</Generator>

<LastGenOutput>Resources.Designer.cs</LastGenOutput>

<SubType>Designer</SubType>

</EmbeddedResource>

<Compile Include="Properties\Resources.Designer.cs">

<AutoGen>True</AutoGen>

<DependentUpon>Resources.resx</DependentUpon>

</Compile>

<None Include="App.config" />

<None Include="Properties\Settings.settings">

<Generator>SettingsSingleFileGenerator</Generator>

<LastGenOutput>Settings.Designer.cs</LastGenOutput>

</None>

<Compile Include="Properties\Settings.Designer.cs">

<AutoGen>True</AutoGen>

<DependentUpon>Settings.settings</DependentUpon>

</Compile>

<Compile Include="ThisAddIn.cs">

<SubType>Code</SubType>

</Compile>

<None Include="ThisAddIn.Designer.xml">

<DependentUpon>ThisAddIn.cs</DependentUpon>

</None>

<Compile Include="ThisAddIn.Designer.cs">

<DependentUpon>ThisAddIn.Designer.xml</DependentUpon>

</Compile>

<AppDesigner Include="Properties\" />

</ItemGroup>

<ItemGroup>

<ProjectReference Include="..\Com.VistaDraft.AddinCommon\Com.VistaDraft.AddinCommon.csproj">

<Project>{f52f404c-acf3-4b38-9b60-3c9a040cb543}</Project>

<Name>Com.VistaDraft.AddinCommon</Name>

</ProjectReference>

<ProjectReference Include="..\Com.VistaDraft.Domain\Com.VistaDraft.Domain.csproj">

<Project>{8A75F01D-F93D-4B97-B2BF-9A0669DB2ED5}</Project>

<Name>Com.VistaDraft.Domain</Name>

</ProjectReference>

</ItemGroup>

<ItemGroup>

<Content Include="ShaferFilechck.DLL">

<CopyToOutputDirectory>Always</CopyToOutputDirectory>

</Content>

</ItemGroup>

<PropertyGroup>

<VisualStudioVersion Condition="'$(VisualStudioVersion)' == ''">10.0</VisualStudioVersion>

<VSToolsPath Condition="'$(VSToolsPath)' == ''">$(MSBuildExtensionsPath32)\Microsoft\VisualStudio\v$(VisualStudioVersion)</VSToolsPath>

</PropertyGroup>

<PropertyGroup>

<SignAssembly>false</SignAssembly>

</PropertyGroup>

<PropertyGroup>

<SignManifests>true</SignManifests>

</PropertyGroup>

<PropertyGroup>

<ManifestCertificateThumbprint>B5544BC05BDF73AFC57D32BBF31ACB86D25975FF</ManifestCertificateThumbprint>

</PropertyGroup>

<PropertyGroup>

<ManifestKeyFile>

</ManifestKeyFile>

</PropertyGroup>

<!-- Include the build rules for a C# project. -->

<Import Project="$(MSBuildToolsPath)\Microsoft.CSharp.targets" />

<!-- Include additional build rules for an Office application add-in. -->

<Import Project="$(VSToolsPath)\OfficeTools\Microsoft.VisualStudio.Tools.Office.targets" Condition="'$(VSToolsPath)' != ''" />

<!-- This section defines VSTO properties that describe the host-changeable project properties. -->

<ProjectExtensions>

<VisualStudio>

<FlavorProperties GUID="{BAA0C2D2-18E2-41B9-852F-F413020CAA33}">

<ProjectProperties HostName="Word" HostPackage="{20A848B8-E01F-4801-962E-25DB0FF57389}" OfficeVersion="16.0" VstxVersion="4.0" ApplicationType="Word" Language="cs" TemplatesPath="" DebugInfoExeName="#Software\Microsoft\Office\16.0\Word\InstallRoot\Path#WINWORD.EXE" DebugInfoCommandLine="/w" AddItemTemplatesGuid="{51063C3A-E220-4D12-8922-BDA915ACD783}" />

<Host Name="Word" GeneratedCodeNamespace="Com.VistaDraft.Distribution.Dev" IconIndex="0">

<HostItem Name="ThisAddIn" Code="ThisAddIn.cs" CanonicalName="AddIn" CanActivate="false" IconIndex="1" Blueprint="ThisAddIn.Designer.xml" GeneratedCode="ThisAddIn.Designer.cs" />

</Host>

</FlavorProperties>

</VisualStudio>

</ProjectExtensions>

</Project><Project ToolsVersion="15.0" DefaultTargets="Build" xmlns="http://schemas.microsoft.com/developer/msbuild/2003">

<Import Project="$(MSBuildExtensionsPath)\$(MSBuildToolsVersion)\Microsoft.Common.props" Condition="Exists('$(MSBuildExtensionsPath)\$(MSBuildToolsVersion)\Microsoft.Common.props')" />

<!--

This section defines project-level properties.

AssemblyName

Name of the output assembly.

Configuration

Specifies a default value for debug.

OutputType

Must be "Library" for VSTO.

Platform

Specifies what CPU the output of this project can run on.

NoStandardLibraries

Set to "false" for VSTO.

RootNamespace

In C#, this specifies the namespace given to new files. In VB, all objects are

wrapped in this namespace at runtime.

-->

<PropertyGroup>

<ProjectTypeGuids>{BAA0C2D2-18E2-41B9-852F-F413020CAA33};{FAE04EC0-301F-11D3-BF4B-00C04F79EFBC}</ProjectTypeGuids>

<Configuration Condition=" '$(Configuration)' == '' ">Debug</Configuration>

<Platform Condition=" '$(Platform)' == '' ">AnyCPU</Platform>

<ProjectGuid>{8F736300-BB46-49D5-AC15-ABFABCE9941A}</ProjectGuid>

<OutputType>Library</OutputType>

<NoStandardLibraries>false</NoStandardLibraries>

<RootNamespace>Com.VistaDraft.Distribution.Dev</RootNamespace>

<AssemblyName>Com.VistaDraft.Distribution.Dev</AssemblyName>

<LoadBehavior>3</LoadBehavior>

<TargetFrameworkVersion>v4.5.2</TargetFrameworkVersion>

<DefineConstants>VSTO40</DefineConstants>

<BootstrapperEnabled>true</BootstrapperEnabled>

<BootstrapperComponentsLocation>HomeSite</BootstrapperComponentsLocation>

</PropertyGroup>

<ItemGroup>

<BootstrapperPackage Include="Microsoft.VSTORuntime.4.0">

<Visible>False</Visible>

<ProductName>Microsoft Visual Studio 2010 Tools for Office Runtime %28x86 and x64%29</ProductName>

<Install>true</Install>

</BootstrapperPackage>

</ItemGroup>

<PropertyGroup>

<!--

OfficeApplication

Add-in host application

-->

<OfficeApplication>Word</OfficeApplication>

</PropertyGroup>

<!--

This section defines properties that are set when the "Debug" configuration is selected.

DebugSymbols

If "true", create symbols (.pdb). If "false", do not create symbols.

DefineConstants

Constants defined for the preprocessor.

EnableUnmanagedDebugging

If "true", starting the debugger will attach both managed and unmanaged debuggers.

Optimize

If "true", optimize the build output. If "false", do not optimize.

OutputPath

Output path of project relative to the project file.

WarningLevel

Warning level for the compiler.

-->

<PropertyGroup Condition=" '$(Configuration)|$(Platform)' == 'Debug|AnyCPU' ">

<DebugSymbols>true</DebugSymbols>

<DebugType>full</DebugType>

<Optimize>false</Optimize>

<OutputPath>bin\Debug\</OutputPath>

<EnableUnmanagedDebugging>false</EnableUnmanagedDebugging>

<DefineConstants>$(DefineConstants);DEBUG;TRACE</DefineConstants>

<WarningLevel>4</WarningLevel>

</PropertyGroup>

<!--

This section defines properties that are set when the "Release" configuration is selected.

DebugSymbols

If "true", create symbols (.pdb). If "false", do not create symbols.

DefineConstants

Constants defined for the preprocessor.

EnableUnmanagedDebugging

If "true", starting the debugger will attach both managed and unmanaged debuggers.

Optimize

If "true", optimize the build output. If "false", do not optimize.

OutputPath

Output path of project relative to the project file.

WarningLevel

Warning level for the compiler.

-->

<PropertyGroup Condition=" '$(Configuration)|$(Platform)' == 'Release|AnyCPU' ">

<DebugType>pdbonly</DebugType>

<Optimize>true</Optimize>

<OutputPath>bin\Release\</OutputPath>

<EnableUnmanagedDebugging>false</EnableUnmanagedDebugging>

<DefineConstants>$(DefineConstants);TRACE</DefineConstants>

<WarningLevel>4</WarningLevel>

</PropertyGroup>

<!--

This section specifies references for the project.

-->

<ItemGroup>

<Reference Include="Accessibility" />

<Reference Include="System" />

<Reference Include="System.Data" />

<Reference Include="System.Drawing" />

<Reference Include="System.Windows.Forms" />

<Reference Include="System.Xml" />

<Reference Include="System.Core" />

<Reference Include="System.Xml.Linq" />

<Reference Include="System.Data.DataSetExtensions" />

<Reference Include="Microsoft.CSharp" />

</ItemGroup>

<ItemGroup>

<Reference Include="Microsoft.Office.Tools.v4.0.Framework, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.VisualStudio.Tools.Applications.Runtime, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools.Common, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools.Word, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

</ItemGroup>

<ItemGroup>

<Reference Include="Microsoft.Office.Tools.Common.v4.0.Utilities, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL">

<Private>True</Private>

</Reference>

</ItemGroup>

<ItemGroup>

<Reference Include="Office, Version=14.0.0.0, Culture=neutral, PublicKeyToken=71e9bce111e9429c">

<Private>False</Private>

<EmbedInteropTypes>true</EmbedInteropTypes>

</Reference>

<Reference Include="Microsoft.Office.Interop.Word, Version=14.0.0.0, Culture=neutral, PublicKeyToken=71e9bce111e9429c">

<Private>False</Private>

<EmbedInteropTypes>true</EmbedInteropTypes>

</Reference>

<Reference Include="stdole, Version=7.0.3300.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a">

<Private>False</Private>

</Reference>

</ItemGroup>

<!--

This section defines the user source files that are part of the project.

A "Compile" element specifies a source file to compile.

An "EmbeddedResource" element specifies an .resx file for embedded resources.

A "None" element specifies a file that is not to be passed to the compiler (for instance,

a text file or XML file).

The "AppDesigner" element specifies the directory where the application properties files

can be found.

-->

<ItemGroup>

<Compile Include="Properties\AssemblyInfo.cs">

<SubType>Code</SubType>

</Compile>

<EmbeddedResource Include="Properties\Resources.resx">

<Generator>ResXFileCodeGenerator</Generator>

<LastGenOutput>Resources.Designer.cs</LastGenOutput>

<SubType>Designer</SubType>

</EmbeddedResource>

<Compile Include="Properties\Resources.Designer.cs">

<AutoGen>True</AutoGen>

<DependentUpon>Resources.resx</DependentUpon>

</Compile>

<None Include="App.config" />

<None Include="Properties\Settings.settings">

<Generator>SettingsSingleFileGenerator</Generator>

<LastGenOutput>Settings.Designer.cs</LastGenOutput>

</None>

<Compile Include="Properties\Settings.Designer.cs">

<AutoGen>True</AutoGen>

<DependentUpon>Settings.settings</DependentUpon>

</Compile>

<Compile Include="ThisAddIn.cs">

<SubType>Code</SubType>

</Compile>

<None Include="ThisAddIn.Designer.xml">

<DependentUpon>ThisAddIn.cs</DependentUpon>

</None>

<Compile Include="ThisAddIn.Designer.cs">

<DependentUpon>ThisAddIn.Designer.xml</DependentUpon>

</Compile>

<AppDesigner Include="Properties\" />

</ItemGroup>

<ItemGroup>

<ProjectReference Include="..\Com.VistaDraft.AddinCommon\Com.VistaDraft.AddinCommon.csproj">

<Project>{f52f404c-acf3-4b38-9b60-3c9a040cb543}</Project>

<Name>Com.VistaDraft.AddinCommon</Name>

</ProjectReference>

<ProjectReference Include="..\Com.VistaDraft.Domain\Com.VistaDraft.Domain.csproj">

<Project>{8A75F01D-F93D-4B97-B2BF-9A0669DB2ED5}</Project>

<Name>Com.VistaDraft.Domain</Name>

</ProjectReference>

</ItemGroup>

<ItemGroup>

<Content Include="ShaferFilechck.DLL">

<CopyToOutputDirectory>Always</CopyToOutputDirectory>

</Content>

</ItemGroup>

<PropertyGroup>

<VisualStudioVersion Condition="'$(VisualStudioVersion)' == ''">10.0</VisualStudioVersion>

<VSToolsPath Condition="'$(VSToolsPath)' == ''">$(MSBuildExtensionsPath32)\Microsoft\VisualStudio\v$(VisualStudioVersion)</VSToolsPath>

</PropertyGroup>

<PropertyGroup>

<SignAssembly>false</SignAssembly>

</PropertyGroup>

<PropertyGroup>

<SignManifests>true</SignManifests>

</PropertyGroup>

<PropertyGroup>

<ManifestCertificateThumbprint>B5544BC05BDF73AFC57D32BBF31ACB86D25975FF</ManifestCertificateThumbprint>

</PropertyGroup>

<PropertyGroup>

<ManifestKeyFile>

</ManifestKeyFile>

</PropertyGroup>

<!-- Include the build rules for a C# project. -->

<Import Project="$(MSBuildToolsPath)\Microsoft.CSharp.targets" />

<!-- Include additional build rules for an Office application add-in. -->

<Import Project="$(VSToolsPath)\OfficeTools\Microsoft.VisualStudio.Tools.Office.targets" Condition="'$(VSToolsPath)' != ''" />

<!-- This section defines VSTO properties that describe the host-changeable project properties. -->

<ProjectExtensions>

<VisualStudio>

<FlavorProperties GUID="{BAA0C2D2-18E2-41B9-852F-F413020CAA33}">

<ProjectProperties HostName="Word" HostPackage="{20A848B8-E01F-4801-962E-25DB0FF57389}" OfficeVersion="16.0" VstxVersion="4.0" ApplicationType="Word" Language="cs" TemplatesPath="" DebugInfoExeName="#Software\Microsoft\Office\16.0\Word\InstallRoot\Path#WINWORD.EXE" DebugInfoCommandLine="/w" AddItemTemplatesGuid="{51063C3A-E220-4D12-8922-BDA915ACD783}" />

<Host Name="Word" GeneratedCodeNamespace="Com.VistaDraft.Distribution.Dev" IconIndex="0">

<HostItem Name="ThisAddIn" Code="ThisAddIn.cs" CanonicalName="AddIn" CanActivate="false" IconIndex="1" Blueprint="ThisAddIn.Designer.xml" GeneratedCode="ThisAddIn.Designer.cs" />

</Host>

</FlavorProperties>

</VisualStudio>

</ProjectExtensions>

</Project><Project ToolsVersion="15.0" DefaultTargets="Build" xmlns="http://schemas.microsoft.com/developer/msbuild/2003">

<Import Project="$(MSBuildExtensionsPath)\$(MSBuildToolsVersion)\Microsoft.Common.props" Condition="Exists('$(MSBuildExtensionsPath)\$(MSBuildToolsVersion)\Microsoft.Common.props')" />

<!--

This section defines project-level properties.

AssemblyName

Name of the output assembly.

Configuration

Specifies a default value for debug.

OutputType

Must be "Library" for VSTO.

Platform

Specifies what CPU the output of this project can run on.

NoStandardLibraries

Set to "false" for VSTO.

RootNamespace

In C#, this specifies the namespace given to new files. In VB, all objects are

wrapped in this namespace at runtime.

-->

<PropertyGroup>

<ProjectTypeGuids>{BAA0C2D2-18E2-41B9-852F-F413020CAA33};{FAE04EC0-301F-11D3-BF4B-00C04F79EFBC}</ProjectTypeGuids>

<Configuration Condition=" '$(Configuration)' == '' ">Debug</Configuration>

<Platform Condition=" '$(Platform)' == '' ">AnyCPU</Platform>

<ProjectGuid>{8F736300-BB46-49D5-AC15-ABFABCE9941A}</ProjectGuid>

<OutputType>Library</OutputType>

<NoStandardLibraries>false</NoStandardLibraries>

<RootNamespace>Com.VistaDraft.Distribution.Dev</RootNamespace>

<AssemblyName>Com.VistaDraft.Distribution.Dev</AssemblyName>

<LoadBehavior>3</LoadBehavior>

<TargetFrameworkVersion>v4.5.2</TargetFrameworkVersion>

<DefineConstants>VSTO40</DefineConstants>

<BootstrapperEnabled>true</BootstrapperEnabled>

<BootstrapperComponentsLocation>HomeSite</BootstrapperComponentsLocation>

</PropertyGroup>

<ItemGroup>

<BootstrapperPackage Include="Microsoft.VSTORuntime.4.0">

<Visible>False</Visible>

<ProductName>Microsoft Visual Studio 2010 Tools for Office Runtime %28x86 and x64%29</ProductName>

<Install>true</Install>

</BootstrapperPackage>

</ItemGroup>

<PropertyGroup>

<!--

OfficeApplication

Add-in host application

-->

<OfficeApplication>Word</OfficeApplication>

</PropertyGroup>

<!--

This section defines properties that are set when the "Debug" configuration is selected.

DebugSymbols

If "true", create symbols (.pdb). If "false", do not create symbols.

DefineConstants

Constants defined for the preprocessor.

EnableUnmanagedDebugging

If "true", starting the debugger will attach both managed and unmanaged debuggers.

Optimize

If "true", optimize the build output. If "false", do not optimize.

OutputPath

Output path of project relative to the project file.

WarningLevel

Warning level for the compiler.

-->

<PropertyGroup Condition=" '$(Configuration)|$(Platform)' == 'Debug|AnyCPU' ">

<DebugSymbols>true</DebugSymbols>

<DebugType>full</DebugType>

<Optimize>false</Optimize>

<OutputPath>bin\Debug\</OutputPath>

<EnableUnmanagedDebugging>false</EnableUnmanagedDebugging>

<DefineConstants>$(DefineConstants);DEBUG;TRACE</DefineConstants>

<WarningLevel>4</WarningLevel>

</PropertyGroup>

<!--

This section defines properties that are set when the "Release" configuration is selected.

DebugSymbols

If "true", create symbols (.pdb). If "false", do not create symbols.

DefineConstants

Constants defined for the preprocessor.

EnableUnmanagedDebugging

If "true", starting the debugger will attach both managed and unmanaged debuggers.

Optimize

If "true", optimize the build output. If "false", do not optimize.

OutputPath

Output path of project relative to the project file.

WarningLevel

Warning level for the compiler.

-->

<PropertyGroup Condition=" '$(Configuration)|$(Platform)' == 'Release|AnyCPU' ">

<DebugType>pdbonly</DebugType>

<Optimize>true</Optimize>

<OutputPath>bin\Release\</OutputPath>

<EnableUnmanagedDebugging>false</EnableUnmanagedDebugging>

<DefineConstants>$(DefineConstants);TRACE</DefineConstants>

<WarningLevel>4</WarningLevel>

</PropertyGroup>

<!--

This section specifies references for the project.

-->

<ItemGroup>

<Reference Include="Accessibility" />

<Reference Include="System" />

<Reference Include="System.Data" />

<Reference Include="System.Drawing" />

<Reference Include="System.Windows.Forms" />

<Reference Include="System.Xml" />

<Reference Include="System.Core" />

<Reference Include="System.Xml.Linq" />

<Reference Include="System.Data.DataSetExtensions" />

<Reference Include="Microsoft.CSharp" />

</ItemGroup>

<ItemGroup>

<Reference Include="Microsoft.Office.Tools.v4.0.Framework, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.VisualStudio.Tools.Applications.Runtime, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools.Common, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools.Word, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

</ItemGroup>

<ItemGroup>

<Reference Include="Microsoft.Office.Tools.Common.v4.0.Utilities, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL">

<Private>True</Private>

</Reference>

</ItemGroup>

<ItemGroup>

<Reference Include="Office, Version=14.0.0.0, Culture=neutral, PublicKeyToken=71e9bce111e9429c">

<Private>False</Private>

<EmbedInteropTypes>true</EmbedInteropTypes>

</Reference>

<Reference Include="Microsoft.Office.Interop.Word, Version=14.0.0.0, Culture=neutral, PublicKeyToken=71e9bce111e9429c">

<Private>False</Private>

<EmbedInteropTypes>true</EmbedInteropTypes>

</Reference>

<Reference Include="stdole, Version=7.0.3300.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a">

<Private>False</Private>

</Reference>

</ItemGroup>

<!--

This section defines the user source files that are part of the project.

A "Compile" element specifies a source file to compile.

An "EmbeddedResource" element specifies an .resx file for embedded resources.

A "None" element specifies a file that is not to be passed to the compiler (for instance,

a text file or XML file).

The "AppDesigner" element specifies the directory where the application properties files

can be found.

-->

<ItemGroup>

<Compile Include="Properties\AssemblyInfo.cs">

<SubType>Code</SubType>

</Compile>

<EmbeddedResource Include="Properties\Resources.resx">

<Generator>ResXFileCodeGenerator</Generator>

<LastGenOutput>Resources.Designer.cs</LastGenOutput>

<SubType>Designer</SubType>

</EmbeddedResource>

<Compile Include="Properties\Resources.Designer.cs">

<AutoGen>True</AutoGen>

<DependentUpon>Resources.resx</DependentUpon>

</Compile>

<None Include="App.config" />

<None Include="Properties\Settings.settings">

<Generator>SettingsSingleFileGenerator</Generator>

<LastGenOutput>Settings.Designer.cs</LastGenOutput>

</None>

<Compile Include="Properties\Settings.Designer.cs">

<AutoGen>True</AutoGen>

<DependentUpon>Settings.settings</DependentUpon>

</Compile>

<Compile Include="ThisAddIn.cs">

<SubType>Code</SubType>

</Compile>

<None Include="ThisAddIn.Designer.xml">

<DependentUpon>ThisAddIn.cs</DependentUpon>

</None>

<Compile Include="ThisAddIn.Designer.cs">

<DependentUpon>ThisAddIn.Designer.xml</DependentUpon>

</Compile>

<AppDesigner Include="Properties\" />

</ItemGroup>

<ItemGroup>

<ProjectReference Include="..\Com.VistaDraft.AddinCommon\Com.VistaDraft.AddinCommon.csproj">

<Project>{f52f404c-acf3-4b38-9b60-3c9a040cb543}</Project>

<Name>Com.VistaDraft.AddinCommon</Name>

</ProjectReference>

<ProjectReference Include="..\Com.VistaDraft.Domain\Com.VistaDraft.Domain.csproj">

<Project>{8A75F01D-F93D-4B97-B2BF-9A0669DB2ED5}</Project>

<Name>Com.VistaDraft.Domain</Name>

</ProjectReference>

</ItemGroup>

<ItemGroup>

<Content Include="ShaferFilechck.DLL">

<CopyToOutputDirectory>Always</CopyToOutputDirectory>

</Content>

</ItemGroup>

<PropertyGroup>

<VisualStudioVersion Condition="'$(VisualStudioVersion)' == ''">10.0</VisualStudioVersion>

<VSToolsPath Condition="'$(VSToolsPath)' == ''">$(MSBuildExtensionsPath32)\Microsoft\VisualStudio\v$(VisualStudioVersion)</VSToolsPath>

</PropertyGroup>

<PropertyGroup>

<SignAssembly>false</SignAssembly>

</PropertyGroup>

<PropertyGroup>

<SignManifests>true</SignManifests>

</PropertyGroup>

<PropertyGroup>

<ManifestCertificateThumbprint>B5544BC05BDF73AFC57D32BBF31ACB86D25975FF</ManifestCertificateThumbprint>

</PropertyGroup>

<PropertyGroup>

<ManifestKeyFile>

</ManifestKeyFile>

</PropertyGroup>

<!-- Include the build rules for a C# project. -->

<Import Project="$(MSBuildToolsPath)\Microsoft.CSharp.targets" />

<!-- Include additional build rules for an Office application add-in. -->

<Import Project="$(VSToolsPath)\OfficeTools\Microsoft.VisualStudio.Tools.Office.targets" Condition="'$(VSToolsPath)' != ''" />

<!-- This section defines VSTO properties that describe the host-changeable project properties. -->

<ProjectExtensions>

<VisualStudio>

<FlavorProperties GUID="{BAA0C2D2-18E2-41B9-852F-F413020CAA33}">

<ProjectProperties HostName="Word" HostPackage="{20A848B8-E01F-4801-962E-25DB0FF57389}" OfficeVersion="16.0" VstxVersion="4.0" ApplicationType="Word" Language="cs" TemplatesPath="" DebugInfoExeName="#Software\Microsoft\Office\16.0\Word\InstallRoot\Path#WINWORD.EXE" DebugInfoCommandLine="/w" AddItemTemplatesGuid="{51063C3A-E220-4D12-8922-BDA915ACD783}" />

<Host Name="Word" GeneratedCodeNamespace="Com.VistaDraft.Distribution.Dev" IconIndex="0">

<HostItem Name="ThisAddIn" Code="ThisAddIn.cs" CanonicalName="AddIn" CanActivate="false" IconIndex="1" Blueprint="ThisAddIn.Designer.xml" GeneratedCode="ThisAddIn.Designer.cs" />

</Host>

</FlavorProperties>

</VisualStudio>

</ProjectExtensions>

</Project><Project ToolsVersion="15.0" DefaultTargets="Build" xmlns="http://schemas.microsoft.com/developer/msbuild/2003">

<Import Project="$(MSBuildExtensionsPath)\$(MSBuildToolsVersion)\Microsoft.Common.props" Condition="Exists('$(MSBuildExtensionsPath)\$(MSBuildToolsVersion)\Microsoft.Common.props')" />

<!--

This section defines project-level properties.

AssemblyName

Name of the output assembly.

Configuration

Specifies a default value for debug.

OutputType

Must be "Library" for VSTO.

Platform

Specifies what CPU the output of this project can run on.

NoStandardLibraries

Set to "false" for VSTO.

RootNamespace

In C#, this specifies the namespace given to new files. In VB, all objects are

wrapped in this namespace at runtime.

-->

<PropertyGroup>

<ProjectTypeGuids>{BAA0C2D2-18E2-41B9-852F-F413020CAA33};{FAE04EC0-301F-11D3-BF4B-00C04F79EFBC}</ProjectTypeGuids>

<Configuration Condition=" '$(Configuration)' == '' ">Debug</Configuration>

<Platform Condition=" '$(Platform)' == '' ">AnyCPU</Platform>

<ProjectGuid>{8F736300-BB46-49D5-AC15-ABFABCE9941A}</ProjectGuid>

<OutputType>Library</OutputType>

<NoStandardLibraries>false</NoStandardLibraries>

<RootNamespace>Com.VistaDraft.Distribution.Dev</RootNamespace>

<AssemblyName>Com.VistaDraft.Distribution.Dev</AssemblyName>

<LoadBehavior>3</LoadBehavior>

<TargetFrameworkVersion>v4.5.2</TargetFrameworkVersion>

<DefineConstants>VSTO40</DefineConstants>

<BootstrapperEnabled>true</BootstrapperEnabled>

<BootstrapperComponentsLocation>HomeSite</BootstrapperComponentsLocation>

</PropertyGroup>

<ItemGroup>

<BootstrapperPackage Include="Microsoft.VSTORuntime.4.0">

<Visible>False</Visible>

<ProductName>Microsoft Visual Studio 2010 Tools for Office Runtime %28x86 and x64%29</ProductName>

<Install>true</Install>

</BootstrapperPackage>

</ItemGroup>

<PropertyGroup>

<!--

OfficeApplication

Add-in host application

-->

<OfficeApplication>Word</OfficeApplication>

</PropertyGroup>

<!--

This section defines properties that are set when the "Debug" configuration is selected.

DebugSymbols

If "true", create symbols (.pdb). If "false", do not create symbols.

DefineConstants

Constants defined for the preprocessor.

EnableUnmanagedDebugging

If "true", starting the debugger will attach both managed and unmanaged debuggers.

Optimize

If "true", optimize the build output. If "false", do not optimize.

OutputPath

Output path of project relative to the project file.

WarningLevel

Warning level for the compiler.

-->

<PropertyGroup Condition=" '$(Configuration)|$(Platform)' == 'Debug|AnyCPU' ">

<DebugSymbols>true</DebugSymbols>

<DebugType>full</DebugType>

<Optimize>false</Optimize>

<OutputPath>bin\Debug\</OutputPath>

<EnableUnmanagedDebugging>false</EnableUnmanagedDebugging>

<DefineConstants>$(DefineConstants);DEBUG;TRACE</DefineConstants>

<WarningLevel>4</WarningLevel>

</PropertyGroup>

<!--

This section defines properties that are set when the "Release" configuration is selected.

DebugSymbols

If "true", create symbols (.pdb). If "false", do not create symbols.

DefineConstants

Constants defined for the preprocessor.

EnableUnmanagedDebugging

If "true", starting the debugger will attach both managed and unmanaged debuggers.

Optimize

If "true", optimize the build output. If "false", do not optimize.

OutputPath

Output path of project relative to the project file.

WarningLevel

Warning level for the compiler.

-->

<PropertyGroup Condition=" '$(Configuration)|$(Platform)' == 'Release|AnyCPU' ">

<DebugType>pdbonly</DebugType>

<Optimize>true</Optimize>

<OutputPath>bin\Release\</OutputPath>

<EnableUnmanagedDebugging>false</EnableUnmanagedDebugging>

<DefineConstants>$(DefineConstants);TRACE</DefineConstants>

<WarningLevel>4</WarningLevel>

</PropertyGroup>

<!--

This section specifies references for the project.

-->

<ItemGroup>

<Reference Include="Accessibility" />

<Reference Include="System" />

<Reference Include="System.Data" />

<Reference Include="System.Drawing" />

<Reference Include="System.Windows.Forms" />

<Reference Include="System.Xml" />

<Reference Include="System.Core" />

<Reference Include="System.Xml.Linq" />

<Reference Include="System.Data.DataSetExtensions" />

<Reference Include="Microsoft.CSharp" />

</ItemGroup>

<ItemGroup>

<Reference Include="Microsoft.Office.Tools.v4.0.Framework, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.VisualStudio.Tools.Applications.Runtime, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools.Common, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools.Word, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

</ItemGroup>

<ItemGroup>

<Reference Include="Microsoft.Office.Tools.Common.v4.0.Utilities, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL">

<Private>True</Private>

</Reference>

</ItemGroup>

<ItemGroup>

<Reference Include="Office, Version=14.0.0.0, Culture=neutral, PublicKeyToken=71e9bce111e9429c">

<Private>False</Private>

<EmbedInteropTypes>true</EmbedInteropTypes>

</Reference>

<Reference Include="Microsoft.Office.Interop.Word, Version=14.0.0.0, Culture=neutral, PublicKeyToken=71e9bce111e9429c">

<Private>False</Private>

<EmbedInteropTypes>true</EmbedInteropTypes>

</Reference>

<Reference Include="stdole, Version=7.0.3300.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a">

<Private>False</Private>

</Reference>

</ItemGroup>

<!--

This section defines the user source files that are part of the project.

A "Compile" element specifies a source file to compile.

An "EmbeddedResource" element specifies an .resx file for embedded resources.

A "None" element specifies a file that is not to be passed to the compiler (for instance,

a text file or XML file).

The "AppDesigner" element specifies the directory where the application properties files

can be found.

-->

<ItemGroup>

<Compile Include="Properties\AssemblyInfo.cs">

<SubType>Code</SubType>

</Compile>

<EmbeddedResource Include="Properties\Resources.resx">

<Generator>ResXFileCodeGenerator</Generator>

<LastGenOutput>Resources.Designer.cs</LastGenOutput>

<SubType>Designer</SubType>

</EmbeddedResource>

<Compile Include="Properties\Resources.Designer.cs">

<AutoGen>True</AutoGen>

<DependentUpon>Resources.resx</DependentUpon>

</Compile>

<None Include="App.config" />

<None Include="Properties\Settings.settings">

<Generator>SettingsSingleFileGenerator</Generator>

<LastGenOutput>Settings.Designer.cs</LastGenOutput>

</None>

<Compile Include="Properties\Settings.Designer.cs">

<AutoGen>True</AutoGen>

<DependentUpon>Settings.settings</DependentUpon>

</Compile>

<Compile Include="ThisAddIn.cs">

<SubType>Code</SubType>

</Compile>

<None Include="ThisAddIn.Designer.xml">

<DependentUpon>ThisAddIn.cs</DependentUpon>

</None>

<Compile Include="ThisAddIn.Designer.cs">

<DependentUpon>ThisAddIn.Designer.xml</DependentUpon>

</Compile>

<AppDesigner Include="Properties\" />

</ItemGroup>

<ItemGroup>

<ProjectReference Include="..\Com.VistaDraft.AddinCommon\Com.VistaDraft.AddinCommon.csproj">

<Project>{f52f404c-acf3-4b38-9b60-3c9a040cb543}</Project>

<Name>Com.VistaDraft.AddinCommon</Name>

</ProjectReference>

<ProjectReference Include="..\Com.VistaDraft.Domain\Com.VistaDraft.Domain.csproj">

<Project>{8A75F01D-F93D-4B97-B2BF-9A0669DB2ED5}</Project>

<Name>Com.VistaDraft.Domain</Name>

</ProjectReference>

</ItemGroup>

<ItemGroup>

<Content Include="ShaferFilechck.DLL">

<CopyToOutputDirectory>Always</CopyToOutputDirectory>

</Content>

</ItemGroup>

<PropertyGroup>

<VisualStudioVersion Condition="'$(VisualStudioVersion)' == ''">10.0</VisualStudioVersion>

<VSToolsPath Condition="'$(VSToolsPath)' == ''">$(MSBuildExtensionsPath32)\Microsoft\VisualStudio\v$(VisualStudioVersion)</VSToolsPath>

</PropertyGroup>

<PropertyGroup>

<SignAssembly>false</SignAssembly>

</PropertyGroup>

<PropertyGroup>

<SignManifests>true</SignManifests>

</PropertyGroup>

<PropertyGroup>

<ManifestCertificateThumbprint>B5544BC05BDF73AFC57D32BBF31ACB86D25975FF</ManifestCertificateThumbprint>

</PropertyGroup>

<PropertyGroup>

<ManifestKeyFile>

</ManifestKeyFile>

</PropertyGroup>

<!-- Include the build rules for a C# project. -->

<Import Project="$(MSBuildToolsPath)\Microsoft.CSharp.targets" />

<!-- Include additional build rules for an Office application add-in. -->

<Import Project="$(VSToolsPath)\OfficeTools\Microsoft.VisualStudio.Tools.Office.targets" Condition="'$(VSToolsPath)' != ''" />

<!-- This section defines VSTO properties that describe the host-changeable project properties. -->

<ProjectExtensions>

<VisualStudio>

<FlavorProperties GUID="{BAA0C2D2-18E2-41B9-852F-F413020CAA33}">

<ProjectProperties HostName="Word" HostPackage="{20A848B8-E01F-4801-962E-25DB0FF57389}" OfficeVersion="16.0" VstxVersion="4.0" ApplicationType="Word" Language="cs" TemplatesPath="" DebugInfoExeName="#Software\Microsoft\Office\16.0\Word\InstallRoot\Path#WINWORD.EXE" DebugInfoCommandLine="/w" AddItemTemplatesGuid="{51063C3A-E220-4D12-8922-BDA915ACD783}" />

<Host Name="Word" GeneratedCodeNamespace="Com.VistaDraft.Distribution.Dev" IconIndex="0">

<HostItem Name="ThisAddIn" Code="ThisAddIn.cs" CanonicalName="AddIn" CanActivate="false" IconIndex="1" Blueprint="ThisAddIn.Designer.xml" GeneratedCode="ThisAddIn.Designer.cs" />

</Host>

</FlavorProperties>

</VisualStudio>

</ProjectExtensions>

</Project><Project ToolsVersion="15.0" DefaultTargets="Build" xmlns="http://schemas.microsoft.com/developer/msbuild/2003">

<Import Project="$(MSBuildExtensionsPath)\$(MSBuildToolsVersion)\Microsoft.Common.props" Condition="Exists('$(MSBuildExtensionsPath)\$(MSBuildToolsVersion)\Microsoft.Common.props')" />

<!--

This section defines project-level properties.

AssemblyName

Name of the output assembly.

Configuration

Specifies a default value for debug.

OutputType

Must be "Library" for VSTO.

Platform

Specifies what CPU the output of this project can run on.

NoStandardLibraries

Set to "false" for VSTO.

RootNamespace

In C#, this specifies the namespace given to new files. In VB, all objects are

wrapped in this namespace at runtime.

-->

<PropertyGroup>

<ProjectTypeGuids>{BAA0C2D2-18E2-41B9-852F-F413020CAA33};{FAE04EC0-301F-11D3-BF4B-00C04F79EFBC}</ProjectTypeGuids>

<Configuration Condition=" '$(Configuration)' == '' ">Debug</Configuration>

<Platform Condition=" '$(Platform)' == '' ">AnyCPU</Platform>

<ProjectGuid>{8F736300-BB46-49D5-AC15-ABFABCE9941A}</ProjectGuid>

<OutputType>Library</OutputType>

<NoStandardLibraries>false</NoStandardLibraries>

<RootNamespace>Com.VistaDraft.Distribution.Dev</RootNamespace>

<AssemblyName>Com.VistaDraft.Distribution.Dev</AssemblyName>

<LoadBehavior>3</LoadBehavior>

<TargetFrameworkVersion>v4.5.2</TargetFrameworkVersion>

<DefineConstants>VSTO40</DefineConstants>

<BootstrapperEnabled>true</BootstrapperEnabled>

<BootstrapperComponentsLocation>HomeSite</BootstrapperComponentsLocation>

</PropertyGroup>

<ItemGroup>

<BootstrapperPackage Include="Microsoft.VSTORuntime.4.0">

<Visible>False</Visible>

<ProductName>Microsoft Visual Studio 2010 Tools for Office Runtime %28x86 and x64%29</ProductName>

<Install>true</Install>

</BootstrapperPackage>

</ItemGroup>

<PropertyGroup>

<!--

OfficeApplication

Add-in host application

-->

<OfficeApplication>Word</OfficeApplication>

</PropertyGroup>

<!--

This section defines properties that are set when the "Debug" configuration is selected.

DebugSymbols

If "true", create symbols (.pdb). If "false", do not create symbols.

DefineConstants

Constants defined for the preprocessor.

EnableUnmanagedDebugging

If "true", starting the debugger will attach both managed and unmanaged debuggers.

Optimize

If "true", optimize the build output. If "false", do not optimize.

OutputPath

Output path of project relative to the project file.

WarningLevel

Warning level for the compiler.

-->

<PropertyGroup Condition=" '$(Configuration)|$(Platform)' == 'Debug|AnyCPU' ">

<DebugSymbols>true</DebugSymbols>

<DebugType>full</DebugType>

<Optimize>false</Optimize>

<OutputPath>bin\Debug\</OutputPath>

<EnableUnmanagedDebugging>false</EnableUnmanagedDebugging>

<DefineConstants>$(DefineConstants);DEBUG;TRACE</DefineConstants>

<WarningLevel>4</WarningLevel>

</PropertyGroup>

<!--

This section defines properties that are set when the "Release" configuration is selected.

DebugSymbols

If "true", create symbols (.pdb). If "false", do not create symbols.

DefineConstants

Constants defined for the preprocessor.

EnableUnmanagedDebugging

If "true", starting the debugger will attach both managed and unmanaged debuggers.

Optimize

If "true", optimize the build output. If "false", do not optimize.

OutputPath

Output path of project relative to the project file.

WarningLevel

Warning level for the compiler.

-->

<PropertyGroup Condition=" '$(Configuration)|$(Platform)' == 'Release|AnyCPU' ">

<DebugType>pdbonly</DebugType>

<Optimize>true</Optimize>

<OutputPath>bin\Release\</OutputPath>

<EnableUnmanagedDebugging>false</EnableUnmanagedDebugging>

<DefineConstants>$(DefineConstants);TRACE</DefineConstants>

<WarningLevel>4</WarningLevel>

</PropertyGroup>

<!--

This section specifies references for the project.

-->

<ItemGroup>

<Reference Include="Accessibility" />

<Reference Include="System" />

<Reference Include="System.Data" />

<Reference Include="System.Drawing" />

<Reference Include="System.Windows.Forms" />

<Reference Include="System.Xml" />

<Reference Include="System.Core" />

<Reference Include="System.Xml.Linq" />

<Reference Include="System.Data.DataSetExtensions" />

<Reference Include="Microsoft.CSharp" />

</ItemGroup>

<ItemGroup>

<Reference Include="Microsoft.Office.Tools.v4.0.Framework, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.VisualStudio.Tools.Applications.Runtime, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools.Common, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools.Word, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

</ItemGroup>

<ItemGroup>

<Reference Include="Microsoft.Office.Tools.Common.v4.0.Utilities, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL">

<Private>True</Private>

</Reference>

</ItemGroup>

<ItemGroup>

<Reference Include="Office, Version=14.0.0.0, Culture=neutral, PublicKeyToken=71e9bce111e9429c">

<Private>False</Private>

<EmbedInteropTypes>true</EmbedInteropTypes>

</Reference>

<Reference Include="Microsoft.Office.Interop.Word, Version=14.0.0.0, Culture=neutral, PublicKeyToken=71e9bce111e9429c">

<Private>False</Private>

<EmbedInteropTypes>true</EmbedInteropTypes>

</Reference>

<Reference Include="stdole, Version=7.0.3300.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a">

<Private>False</Private>

</Reference>

</ItemGroup>

<!--

This section defines the user source files that are part of the project.

A "Compile" element specifies a source file to compile.

An "EmbeddedResource" element specifies an .resx file for embedded resources.

A "None" element specifies a file that is not to be passed to the compiler (for instance,

a text file or XML file).

The "AppDesigner" element specifies the directory where the application properties files

can be found.

-->

<ItemGroup>

<Compile Include="Properties\AssemblyInfo.cs">

<SubType>Code</SubType>

</Compile>

<EmbeddedResource Include="Properties\Resources.resx">

<Generator>ResXFileCodeGenerator</Generator>

<LastGenOutput>Resources.Designer.cs</LastGenOutput>

<SubType>Designer</SubType>

</EmbeddedResource>

<Compile Include="Properties\Resources.Designer.cs">

<AutoGen>True</AutoGen>

<DependentUpon>Resources.resx</DependentUpon>

</Compile>

<None Include="App.config" />

<None Include="Properties\Settings.settings">

<Generator>SettingsSingleFileGenerator</Generator>

<LastGenOutput>Settings.Designer.cs</LastGenOutput>

</None>

<Compile Include="Properties\Settings.Designer.cs">

<AutoGen>True</AutoGen>

<DependentUpon>Settings.settings</DependentUpon>

</Compile>

<Compile Include="ThisAddIn.cs">

<SubType>Code</SubType>

</Compile>

<None Include="ThisAddIn.Designer.xml">

<DependentUpon>ThisAddIn.cs</DependentUpon>

</None>

<Compile Include="ThisAddIn.Designer.cs">

<DependentUpon>ThisAddIn.Designer.xml</DependentUpon>

</Compile>

<AppDesigner Include="Properties\" />

</ItemGroup>

<ItemGroup>

<ProjectReference Include="..\Com.VistaDraft.AddinCommon\Com.VistaDraft.AddinCommon.csproj">

<Project>{f52f404c-acf3-4b38-9b60-3c9a040cb543}</Project>

<Name>Com.VistaDraft.AddinCommon</Name>

</ProjectReference>

<ProjectReference Include="..\Com.VistaDraft.Domain\Com.VistaDraft.Domain.csproj">

<Project>{8A75F01D-F93D-4B97-B2BF-9A0669DB2ED5}</Project>

<Name>Com.VistaDraft.Domain</Name>

</ProjectReference>

</ItemGroup>

<ItemGroup>

<Content Include="ShaferFilechck.DLL">

<CopyToOutputDirectory>Always</CopyToOutputDirectory>

</Content>

</ItemGroup>

<PropertyGroup>

<VisualStudioVersion Condition="'$(VisualStudioVersion)' == ''">10.0</VisualStudioVersion>

<VSToolsPath Condition="'$(VSToolsPath)' == ''">$(MSBuildExtensionsPath32)\Microsoft\VisualStudio\v$(VisualStudioVersion)</VSToolsPath>

</PropertyGroup>

<PropertyGroup>

<SignAssembly>false</SignAssembly>

</PropertyGroup>

<PropertyGroup>

<SignManifests>true</SignManifests>

</PropertyGroup>

<PropertyGroup>

<ManifestCertificateThumbprint>B5544BC05BDF73AFC57D32BBF31ACB86D25975FF</ManifestCertificateThumbprint>

</PropertyGroup>

<PropertyGroup>

<ManifestKeyFile>

</ManifestKeyFile>

</PropertyGroup>

<!-- Include the build rules for a C# project. -->

<Import Project="$(MSBuildToolsPath)\Microsoft.CSharp.targets" />

<!-- Include additional build rules for an Office application add-in. -->

<Import Project="$(VSToolsPath)\OfficeTools\Microsoft.VisualStudio.Tools.Office.targets" Condition="'$(VSToolsPath)' != ''" />

<!-- This section defines VSTO properties that describe the host-changeable project properties. -->

<ProjectExtensions>

<VisualStudio>

<FlavorProperties GUID="{BAA0C2D2-18E2-41B9-852F-F413020CAA33}">

<ProjectProperties HostName="Word" HostPackage="{20A848B8-E01F-4801-962E-25DB0FF57389}" OfficeVersion="16.0" VstxVersion="4.0" ApplicationType="Word" Language="cs" TemplatesPath="" DebugInfoExeName="#Software\Microsoft\Office\16.0\Word\InstallRoot\Path#WINWORD.EXE" DebugInfoCommandLine="/w" AddItemTemplatesGuid="{51063C3A-E220-4D12-8922-BDA915ACD783}" />

<Host Name="Word" GeneratedCodeNamespace="Com.VistaDraft.Distribution.Dev" IconIndex="0">

<HostItem Name="ThisAddIn" Code="ThisAddIn.cs" CanonicalName="AddIn" CanActivate="false" IconIndex="1" Blueprint="ThisAddIn.Designer.xml" GeneratedCode="ThisAddIn.Designer.cs" />

</Host>

</FlavorProperties>

</VisualStudio>

</ProjectExtensions>

</Project><Project ToolsVersion="15.0" DefaultTargets="Build" xmlns="http://schemas.microsoft.com/developer/msbuild/2003">

<Import Project="$(MSBuildExtensionsPath)\$(MSBuildToolsVersion)\Microsoft.Common.props" Condition="Exists('$(MSBuildExtensionsPath)\$(MSBuildToolsVersion)\Microsoft.Common.props')" />

<!--

This section defines project-level properties.

AssemblyName

Name of the output assembly.

Configuration

Specifies a default value for debug.

OutputType

Must be "Library" for VSTO.

Platform

Specifies what CPU the output of this project can run on.

NoStandardLibraries

Set to "false" for VSTO.

RootNamespace

In C#, this specifies the namespace given to new files. In VB, all objects are

wrapped in this namespace at runtime.

-->

<PropertyGroup>

<ProjectTypeGuids>{BAA0C2D2-18E2-41B9-852F-F413020CAA33};{FAE04EC0-301F-11D3-BF4B-00C04F79EFBC}</ProjectTypeGuids>

<Configuration Condition=" '$(Configuration)' == '' ">Debug</Configuration>

<Platform Condition=" '$(Platform)' == '' ">AnyCPU</Platform>

<ProjectGuid>{8F736300-BB46-49D5-AC15-ABFABCE9941A}</ProjectGuid>

<OutputType>Library</OutputType>

<NoStandardLibraries>false</NoStandardLibraries>

<RootNamespace>Com.VistaDraft.Distribution.Dev</RootNamespace>

<AssemblyName>Com.VistaDraft.Distribution.Dev</AssemblyName>

<LoadBehavior>3</LoadBehavior>

<TargetFrameworkVersion>v4.5.2</TargetFrameworkVersion>

<DefineConstants>VSTO40</DefineConstants>

<BootstrapperEnabled>true</BootstrapperEnabled>

<BootstrapperComponentsLocation>HomeSite</BootstrapperComponentsLocation>

</PropertyGroup>

<ItemGroup>

<BootstrapperPackage Include="Microsoft.VSTORuntime.4.0">

<Visible>False</Visible>

<ProductName>Microsoft Visual Studio 2010 Tools for Office Runtime %28x86 and x64%29</ProductName>

<Install>true</Install>

</BootstrapperPackage>

</ItemGroup>

<PropertyGroup>

<!--

OfficeApplication

Add-in host application

-->

<OfficeApplication>Word</OfficeApplication>

</PropertyGroup>

<!--

This section defines properties that are set when the "Debug" configuration is selected.

DebugSymbols

If "true", create symbols (.pdb). If "false", do not create symbols.

DefineConstants

Constants defined for the preprocessor.

EnableUnmanagedDebugging

If "true", starting the debugger will attach both managed and unmanaged debuggers.

Optimize

If "true", optimize the build output. If "false", do not optimize.

OutputPath

Output path of project relative to the project file.

WarningLevel

Warning level for the compiler.

-->

<PropertyGroup Condition=" '$(Configuration)|$(Platform)' == 'Debug|AnyCPU' ">

<DebugSymbols>true</DebugSymbols>

<DebugType>full</DebugType>

<Optimize>false</Optimize>

<OutputPath>bin\Debug\</OutputPath>

<EnableUnmanagedDebugging>false</EnableUnmanagedDebugging>

<DefineConstants>$(DefineConstants);DEBUG;TRACE</DefineConstants>

<WarningLevel>4</WarningLevel>

</PropertyGroup>

<!--

This section defines properties that are set when the "Release" configuration is selected.

DebugSymbols

If "true", create symbols (.pdb). If "false", do not create symbols.

DefineConstants

Constants defined for the preprocessor.

EnableUnmanagedDebugging

If "true", starting the debugger will attach both managed and unmanaged debuggers.

Optimize

If "true", optimize the build output. If "false", do not optimize.

OutputPath

Output path of project relative to the project file.

WarningLevel

Warning level for the compiler.

-->

<PropertyGroup Condition=" '$(Configuration)|$(Platform)' == 'Release|AnyCPU' ">

<DebugType>pdbonly</DebugType>

<Optimize>true</Optimize>

<OutputPath>bin\Release\</OutputPath>

<EnableUnmanagedDebugging>false</EnableUnmanagedDebugging>

<DefineConstants>$(DefineConstants);TRACE</DefineConstants>

<WarningLevel>4</WarningLevel>

</PropertyGroup>

<!--

This section specifies references for the project.

-->

<ItemGroup>

<Reference Include="Accessibility" />

<Reference Include="System" />

<Reference Include="System.Data" />

<Reference Include="System.Drawing" />

<Reference Include="System.Windows.Forms" />

<Reference Include="System.Xml" />

<Reference Include="System.Core" />

<Reference Include="System.Xml.Linq" />

<Reference Include="System.Data.DataSetExtensions" />

<Reference Include="Microsoft.CSharp" />

</ItemGroup>

<ItemGroup>

<Reference Include="Microsoft.Office.Tools.v4.0.Framework, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.VisualStudio.Tools.Applications.Runtime, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools.Common, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools.Word, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

</ItemGroup>

<ItemGroup>

<Reference Include="Microsoft.Office.Tools.Common.v4.0.Utilities, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL">

<Private>True</Private>

</Reference>

</ItemGroup>

<ItemGroup>

<Reference Include="Office, Version=14.0.0.0, Culture=neutral, PublicKeyToken=71e9bce111e9429c">

<Private>False</Private>

<EmbedInteropTypes>true</EmbedInteropTypes>

</Reference>

<Reference Include="Microsoft.Office.Interop.Word, Version=14.0.0.0, Culture=neutral, PublicKeyToken=71e9bce111e9429c">

<Private>False</Private>

<EmbedInteropTypes>true</EmbedInteropTypes>

</Reference>

<Reference Include="stdole, Version=7.0.3300.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a">

<Private>False</Private>

</Reference>

</ItemGroup>

<!--

This section defines the user source files that are part of the project.

A "Compile" element specifies a source file to compile.

An "EmbeddedResource" element specifies an .resx file for embedded resources.

A "None" element specifies a file that is not to be passed to the compiler (for instance,

a text file or XML file).

The "AppDesigner" element specifies the directory where the application properties files

can be found.

-->

<ItemGroup>

<Compile Include="Properties\AssemblyInfo.cs">

<SubType>Code</SubType>

</Compile>

<EmbeddedResource Include="Properties\Resources.resx">

<Generator>ResXFileCodeGenerator</Generator>

<LastGenOutput>Resources.Designer.cs</LastGenOutput>

<SubType>Designer</SubType>

</EmbeddedResource>

<Compile Include="Properties\Resources.Designer.cs">

<AutoGen>True</AutoGen>

<DependentUpon>Resources.resx</DependentUpon>

</Compile>

<None Include="App.config" />

<None Include="Properties\Settings.settings">

<Generator>SettingsSingleFileGenerator</Generator>

<LastGenOutput>Settings.Designer.cs</LastGenOutput>

</None>

<Compile Include="Properties\Settings.Designer.cs">

<AutoGen>True</AutoGen>

<DependentUpon>Settings.settings</DependentUpon>

</Compile>

<Compile Include="ThisAddIn.cs">

<SubType>Code</SubType>

</Compile>

<None Include="ThisAddIn.Designer.xml">

<DependentUpon>ThisAddIn.cs</DependentUpon>

</None>

<Compile Include="ThisAddIn.Designer.cs">

<DependentUpon>ThisAddIn.Designer.xml</DependentUpon>

</Compile>

<AppDesigner Include="Properties\" />

</ItemGroup>

<ItemGroup>

<ProjectReference Include="..\Com.VistaDraft.AddinCommon\Com.VistaDraft.AddinCommon.csproj">

<Project>{f52f404c-acf3-4b38-9b60-3c9a040cb543}</Project>

<Name>Com.VistaDraft.AddinCommon</Name>

</ProjectReference>

<ProjectReference Include="..\Com.VistaDraft.Domain\Com.VistaDraft.Domain.csproj">

<Project>{8A75F01D-F93D-4B97-B2BF-9A0669DB2ED5}</Project>

<Name>Com.VistaDraft.Domain</Name>

</ProjectReference>

</ItemGroup>

<ItemGroup>

<Content Include="ShaferFilechck.DLL">

<CopyToOutputDirectory>Always</CopyToOutputDirectory>

</Content>

</ItemGroup>

<PropertyGroup>

<VisualStudioVersion Condition="'$(VisualStudioVersion)' == ''">10.0</VisualStudioVersion>

<VSToolsPath Condition="'$(VSToolsPath)' == ''">$(MSBuildExtensionsPath32)\Microsoft\VisualStudio\v$(VisualStudioVersion)</VSToolsPath>

</PropertyGroup>

<PropertyGroup>

<SignAssembly>false</SignAssembly>

</PropertyGroup>

<PropertyGroup>

<SignManifests>true</SignManifests>

</PropertyGroup>

<PropertyGroup>

<ManifestCertificateThumbprint>B5544BC05BDF73AFC57D32BBF31ACB86D25975FF</ManifestCertificateThumbprint>

</PropertyGroup>

<PropertyGroup>

<ManifestKeyFile>

</ManifestKeyFile>

</PropertyGroup>

<!-- Include the build rules for a C# project. -->

<Import Project="$(MSBuildToolsPath)\Microsoft.CSharp.targets" />

<!-- Include additional build rules for an Office application add-in. -->

<Import Project="$(VSToolsPath)\OfficeTools\Microsoft.VisualStudio.Tools.Office.targets" Condition="'$(VSToolsPath)' != ''" />

<!-- This section defines VSTO properties that describe the host-changeable project properties. -->

<ProjectExtensions>

<VisualStudio>

<FlavorProperties GUID="{BAA0C2D2-18E2-41B9-852F-F413020CAA33}">

<ProjectProperties HostName="Word" HostPackage="{20A848B8-E01F-4801-962E-25DB0FF57389}" OfficeVersion="16.0" VstxVersion="4.0" ApplicationType="Word" Language="cs" TemplatesPath="" DebugInfoExeName="#Software\Microsoft\Office\16.0\Word\InstallRoot\Path#WINWORD.EXE" DebugInfoCommandLine="/w" AddItemTemplatesGuid="{51063C3A-E220-4D12-8922-BDA915ACD783}" />

<Host Name="Word" GeneratedCodeNamespace="Com.VistaDraft.Distribution.Dev" IconIndex="0">

<HostItem Name="ThisAddIn" Code="ThisAddIn.cs" CanonicalName="AddIn" CanActivate="false" IconIndex="1" Blueprint="ThisAddIn.Designer.xml" GeneratedCode="ThisAddIn.Designer.cs" />

</Host>

</FlavorProperties>

</VisualStudio>

</ProjectExtensions>

</Project><Project ToolsVersion="15.0" DefaultTargets="Build" xmlns="http://schemas.microsoft.com/developer/msbuild/2003">

<Import Project="$(MSBuildExtensionsPath)\$(MSBuildToolsVersion)\Microsoft.Common.props" Condition="Exists('$(MSBuildExtensionsPath)\$(MSBuildToolsVersion)\Microsoft.Common.props')" />

<!--

This section defines project-level properties.

AssemblyName

Name of the output assembly.

Configuration

Specifies a default value for debug.

OutputType

Must be "Library" for VSTO.

Platform

Specifies what CPU the output of this project can run on.

NoStandardLibraries

Set to "false" for VSTO.

RootNamespace

In C#, this specifies the namespace given to new files. In VB, all objects are

wrapped in this namespace at runtime.

-->

<PropertyGroup>

<ProjectTypeGuids>{BAA0C2D2-18E2-41B9-852F-F413020CAA33};{FAE04EC0-301F-11D3-BF4B-00C04F79EFBC}</ProjectTypeGuids>

<Configuration Condition=" '$(Configuration)' == '' ">Debug</Configuration>

<Platform Condition=" '$(Platform)' == '' ">AnyCPU</Platform>

<ProjectGuid>{8F736300-BB46-49D5-AC15-ABFABCE9941A}</ProjectGuid>

<OutputType>Library</OutputType>

<NoStandardLibraries>false</NoStandardLibraries>

<RootNamespace>Com.VistaDraft.Distribution.Dev</RootNamespace>

<AssemblyName>Com.VistaDraft.Distribution.Dev</AssemblyName>

<LoadBehavior>3</LoadBehavior>

<TargetFrameworkVersion>v4.5.2</TargetFrameworkVersion>

<DefineConstants>VSTO40</DefineConstants>

<BootstrapperEnabled>true</BootstrapperEnabled>

<BootstrapperComponentsLocation>HomeSite</BootstrapperComponentsLocation>

</PropertyGroup>

<ItemGroup>

<BootstrapperPackage Include="Microsoft.VSTORuntime.4.0">

<Visible>False</Visible>

<ProductName>Microsoft Visual Studio 2010 Tools for Office Runtime %28x86 and x64%29</ProductName>

<Install>true</Install>

</BootstrapperPackage>

</ItemGroup>

<PropertyGroup>

<!--

OfficeApplication

Add-in host application

-->

<OfficeApplication>Word</OfficeApplication>

</PropertyGroup>

<!--

This section defines properties that are set when the "Debug" configuration is selected.

DebugSymbols

If "true", create symbols (.pdb). If "false", do not create symbols.

DefineConstants

Constants defined for the preprocessor.

EnableUnmanagedDebugging

If "true", starting the debugger will attach both managed and unmanaged debuggers.

Optimize

If "true", optimize the build output. If "false", do not optimize.

OutputPath

Output path of project relative to the project file.

WarningLevel

Warning level for the compiler.

-->

<PropertyGroup Condition=" '$(Configuration)|$(Platform)' == 'Debug|AnyCPU' ">

<DebugSymbols>true</DebugSymbols>

<DebugType>full</DebugType>

<Optimize>false</Optimize>

<OutputPath>bin\Debug\</OutputPath>

<EnableUnmanagedDebugging>false</EnableUnmanagedDebugging>

<DefineConstants>$(DefineConstants);DEBUG;TRACE</DefineConstants>

<WarningLevel>4</WarningLevel>

</PropertyGroup>

<!--

This section defines properties that are set when the "Release" configuration is selected.

DebugSymbols

If "true", create symbols (.pdb). If "false", do not create symbols.

DefineConstants

Constants defined for the preprocessor.

EnableUnmanagedDebugging

If "true", starting the debugger will attach both managed and unmanaged debuggers.

Optimize

If "true", optimize the build output. If "false", do not optimize.

OutputPath

Output path of project relative to the project file.

WarningLevel

Warning level for the compiler.

-->

<PropertyGroup Condition=" '$(Configuration)|$(Platform)' == 'Release|AnyCPU' ">

<DebugType>pdbonly</DebugType>

<Optimize>true</Optimize>

<OutputPath>bin\Release\</OutputPath>

<EnableUnmanagedDebugging>false</EnableUnmanagedDebugging>

<DefineConstants>$(DefineConstants);TRACE</DefineConstants>

<WarningLevel>4</WarningLevel>

</PropertyGroup>

<!--

This section specifies references for the project.

-->

<ItemGroup>

<Reference Include="Accessibility" />

<Reference Include="System" />

<Reference Include="System.Data" />

<Reference Include="System.Drawing" />

<Reference Include="System.Windows.Forms" />

<Reference Include="System.Xml" />

<Reference Include="System.Core" />

<Reference Include="System.Xml.Linq" />

<Reference Include="System.Data.DataSetExtensions" />

<Reference Include="Microsoft.CSharp" />

</ItemGroup>

<ItemGroup>

<Reference Include="Microsoft.Office.Tools.v4.0.Framework, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.VisualStudio.Tools.Applications.Runtime, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools.Common, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools.Word, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

</ItemGroup>

<ItemGroup>

<Reference Include="Microsoft.Office.Tools.Common.v4.0.Utilities, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL">

<Private>True</Private>

</Reference>

</ItemGroup>

<ItemGroup>

<Reference Include="Office, Version=14.0.0.0, Culture=neutral, PublicKeyToken=71e9bce111e9429c">

<Private>False</Private>

<EmbedInteropTypes>true</EmbedInteropTypes>

</Reference>

<Reference Include="Microsoft.Office.Interop.Word, Version=14.0.0.0, Culture=neutral, PublicKeyToken=71e9bce111e9429c">

<Private>False</Private>

<EmbedInteropTypes>true</EmbedInteropTypes>

</Reference>

<Reference Include="stdole, Version=7.0.3300.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a">

<Private>False</Private>

</Reference>

</ItemGroup>

<!--

This section defines the user source files that are part of the project.

A "Compile" element specifies a source file to compile.

An "EmbeddedResource" element specifies an .resx file for embedded resources.

A "None" element specifies a file that is not to be passed to the compiler (for instance,

a text file or XML file).

The "AppDesigner" element specifies the directory where the application properties files

can be found.

-->

<ItemGroup>

<Compile Include="Properties\AssemblyInfo.cs">

<SubType>Code</SubType>

</Compile>

<EmbeddedResource Include="Properties\Resources.resx">

<Generator>ResXFileCodeGenerator</Generator>

<LastGenOutput>Resources.Designer.cs</LastGenOutput>

<SubType>Designer</SubType>

</EmbeddedResource>

<Compile Include="Properties\Resources.Designer.cs">

<AutoGen>True</AutoGen>

<DependentUpon>Resources.resx</DependentUpon>

</Compile>

<None Include="App.config" />

<None Include="Properties\Settings.settings">

<Generator>SettingsSingleFileGenerator</Generator>

<LastGenOutput>Settings.Designer.cs</LastGenOutput>

</None>

<Compile Include="Properties\Settings.Designer.cs">

<AutoGen>True</AutoGen>

<DependentUpon>Settings.settings</DependentUpon>

</Compile>

<Compile Include="ThisAddIn.cs">

<SubType>Code</SubType>

</Compile>

<None Include="ThisAddIn.Designer.xml">

<DependentUpon>ThisAddIn.cs</DependentUpon>

</None>

<Compile Include="ThisAddIn.Designer.cs">

<DependentUpon>ThisAddIn.Designer.xml</DependentUpon>

</Compile>

<AppDesigner Include="Properties\" />

</ItemGroup>

<ItemGroup>

<ProjectReference Include="..\Com.VistaDraft.AddinCommon\Com.VistaDraft.AddinCommon.csproj">

<Project>{f52f404c-acf3-4b38-9b60-3c9a040cb543}</Project>

<Name>Com.VistaDraft.AddinCommon</Name>

</ProjectReference>

<ProjectReference Include="..\Com.VistaDraft.Domain\Com.VistaDraft.Domain.csproj">

<Project>{8A75F01D-F93D-4B97-B2BF-9A0669DB2ED5}</Project>

<Name>Com.VistaDraft.Domain</Name>

</ProjectReference>

</ItemGroup>

<ItemGroup>

<Content Include="ShaferFilechck.DLL">

<CopyToOutputDirectory>Always</CopyToOutputDirectory>

</Content>

</ItemGroup>

<PropertyGroup>

<VisualStudioVersion Condition="'$(VisualStudioVersion)' == ''">10.0</VisualStudioVersion>

<VSToolsPath Condition="'$(VSToolsPath)' == ''">$(MSBuildExtensionsPath32)\Microsoft\VisualStudio\v$(VisualStudioVersion)</VSToolsPath>

</PropertyGroup>

<PropertyGroup>

<SignAssembly>false</SignAssembly>

</PropertyGroup>

<PropertyGroup>

<SignManifests>true</SignManifests>

</PropertyGroup>

<PropertyGroup>

<ManifestCertificateThumbprint>B5544BC05BDF73AFC57D32BBF31ACB86D25975FF</ManifestCertificateThumbprint>

</PropertyGroup>

<PropertyGroup>

<ManifestKeyFile>

</ManifestKeyFile>

</PropertyGroup>

<!-- Include the build rules for a C# project. -->

<Import Project="$(MSBuildToolsPath)\Microsoft.CSharp.targets" />

<!-- Include additional build rules for an Office application add-in. -->

<Import Project="$(VSToolsPath)\OfficeTools\Microsoft.VisualStudio.Tools.Office.targets" Condition="'$(VSToolsPath)' != ''" />

<!-- This section defines VSTO properties that describe the host-changeable project properties. -->

<ProjectExtensions>

<VisualStudio>

<FlavorProperties GUID="{BAA0C2D2-18E2-41B9-852F-F413020CAA33}">

<ProjectProperties HostName="Word" HostPackage="{20A848B8-E01F-4801-962E-25DB0FF57389}" OfficeVersion="16.0" VstxVersion="4.0" ApplicationType="Word" Language="cs" TemplatesPath="" DebugInfoExeName="#Software\Microsoft\Office\16.0\Word\InstallRoot\Path#WINWORD.EXE" DebugInfoCommandLine="/w" AddItemTemplatesGuid="{51063C3A-E220-4D12-8922-BDA915ACD783}" />

<Host Name="Word" GeneratedCodeNamespace="Com.VistaDraft.Distribution.Dev" IconIndex="0">

<HostItem Name="ThisAddIn" Code="ThisAddIn.cs" CanonicalName="AddIn" CanActivate="false" IconIndex="1" Blueprint="ThisAddIn.Designer.xml" GeneratedCode="ThisAddIn.Designer.cs" />

</Host>

</FlavorProperties>

</VisualStudio>

</ProjectExtensions>

</Project><Project ToolsVersion="15.0" DefaultTargets="Build" xmlns="http://schemas.microsoft.com/developer/msbuild/2003">

<Import Project="$(MSBuildExtensionsPath)\$(MSBuildToolsVersion)\Microsoft.Common.props" Condition="Exists('$(MSBuildExtensionsPath)\$(MSBuildToolsVersion)\Microsoft.Common.props')" />

<!--

This section defines project-level properties.

AssemblyName

Name of the output assembly.

Configuration

Specifies a default value for debug.

OutputType

Must be "Library" for VSTO.

Platform

Specifies what CPU the output of this project can run on.

NoStandardLibraries

Set to "false" for VSTO.

RootNamespace

In C#, this specifies the namespace given to new files. In VB, all objects are

wrapped in this namespace at runtime.

-->

<PropertyGroup>

<ProjectTypeGuids>{BAA0C2D2-18E2-41B9-852F-F413020CAA33};{FAE04EC0-301F-11D3-BF4B-00C04F79EFBC}</ProjectTypeGuids>

<Configuration Condition=" '$(Configuration)' == '' ">Debug</Configuration>

<Platform Condition=" '$(Platform)' == '' ">AnyCPU</Platform>

<ProjectGuid>{8F736300-BB46-49D5-AC15-ABFABCE9941A}</ProjectGuid>

<OutputType>Library</OutputType>

<NoStandardLibraries>false</NoStandardLibraries>

<RootNamespace>Com.VistaDraft.Distribution.Dev</RootNamespace>

<AssemblyName>Com.VistaDraft.Distribution.Dev</AssemblyName>

<LoadBehavior>3</LoadBehavior>

<TargetFrameworkVersion>v4.5.2</TargetFrameworkVersion>

<DefineConstants>VSTO40</DefineConstants>

<BootstrapperEnabled>true</BootstrapperEnabled>

<BootstrapperComponentsLocation>HomeSite</BootstrapperComponentsLocation>

</PropertyGroup>

<ItemGroup>

<BootstrapperPackage Include="Microsoft.VSTORuntime.4.0">

<Visible>False</Visible>

<ProductName>Microsoft Visual Studio 2010 Tools for Office Runtime %28x86 and x64%29</ProductName>

<Install>true</Install>

</BootstrapperPackage>

</ItemGroup>

<PropertyGroup>

<!--

OfficeApplication

Add-in host application

-->

<OfficeApplication>Word</OfficeApplication>

</PropertyGroup>

<!--

This section defines properties that are set when the "Debug" configuration is selected.

DebugSymbols

If "true", create symbols (.pdb). If "false", do not create symbols.

DefineConstants

Constants defined for the preprocessor.

EnableUnmanagedDebugging

If "true", starting the debugger will attach both managed and unmanaged debuggers.

Optimize

If "true", optimize the build output. If "false", do not optimize.

OutputPath

Output path of project relative to the project file.

WarningLevel

Warning level for the compiler.

-->

<PropertyGroup Condition=" '$(Configuration)|$(Platform)' == 'Debug|AnyCPU' ">

<DebugSymbols>true</DebugSymbols>

<DebugType>full</DebugType>

<Optimize>false</Optimize>

<OutputPath>bin\Debug\</OutputPath>

<EnableUnmanagedDebugging>false</EnableUnmanagedDebugging>

<DefineConstants>$(DefineConstants);DEBUG;TRACE</DefineConstants>

<WarningLevel>4</WarningLevel>

</PropertyGroup>

<!--

This section defines properties that are set when the "Release" configuration is selected.

DebugSymbols

If "true", create symbols (.pdb). If "false", do not create symbols.

DefineConstants

Constants defined for the preprocessor.

EnableUnmanagedDebugging

If "true", starting the debugger will attach both managed and unmanaged debuggers.

Optimize

If "true", optimize the build output. If "false", do not optimize.

OutputPath

Output path of project relative to the project file.

WarningLevel

Warning level for the compiler.

-->

<PropertyGroup Condition=" '$(Configuration)|$(Platform)' == 'Release|AnyCPU' ">

<DebugType>pdbonly</DebugType>

<Optimize>true</Optimize>

<OutputPath>bin\Release\</OutputPath>

<EnableUnmanagedDebugging>false</EnableUnmanagedDebugging>

<DefineConstants>$(DefineConstants);TRACE</DefineConstants>

<WarningLevel>4</WarningLevel>

</PropertyGroup>

<!--

This section specifies references for the project.

-->

<ItemGroup>

<Reference Include="Accessibility" />

<Reference Include="System" />

<Reference Include="System.Data" />

<Reference Include="System.Drawing" />

<Reference Include="System.Windows.Forms" />

<Reference Include="System.Xml" />

<Reference Include="System.Core" />

<Reference Include="System.Xml.Linq" />

<Reference Include="System.Data.DataSetExtensions" />

<Reference Include="Microsoft.CSharp" />

</ItemGroup>

<ItemGroup>

<Reference Include="Microsoft.Office.Tools.v4.0.Framework, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.VisualStudio.Tools.Applications.Runtime, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools.Common, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools.Word, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

</ItemGroup>

<ItemGroup>

<Reference Include="Microsoft.Office.Tools.Common.v4.0.Utilities, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL">

<Private>True</Private>

</Reference>

</ItemGroup>

<ItemGroup>

<Reference Include="Office, Version=14.0.0.0, Culture=neutral, PublicKeyToken=71e9bce111e9429c">

<Private>False</Private>

<EmbedInteropTypes>true</EmbedInteropTypes>

</Reference>

<Reference Include="Microsoft.Office.Interop.Word, Version=14.0.0.0, Culture=neutral, PublicKeyToken=71e9bce111e9429c">

<Private>False</Private>

<EmbedInteropTypes>true</EmbedInteropTypes>

</Reference>

<Reference Include="stdole, Version=7.0.3300.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a">

<Private>False</Private>

</Reference>

</ItemGroup>

<!--

This section defines the user source files that are part of the project.

A "Compile" element specifies a source file to compile.

An "EmbeddedResource" element specifies an .resx file for embedded resources.

A "None" element specifies a file that is not to be passed to the compiler (for instance,

a text file or XML file).

The "AppDesigner" element specifies the directory where the application properties files

can be found.

-->

<ItemGroup>

<Compile Include="Properties\AssemblyInfo.cs">

<SubType>Code</SubType>

</Compile>

<EmbeddedResource Include="Properties\Resources.resx">

<Generator>ResXFileCodeGenerator</Generator>

<LastGenOutput>Resources.Designer.cs</LastGenOutput>

<SubType>Designer</SubType>

</EmbeddedResource>

<Compile Include="Properties\Resources.Designer.cs">

<AutoGen>True</AutoGen>

<DependentUpon>Resources.resx</DependentUpon>

</Compile>

<None Include="App.config" />

<None Include="Properties\Settings.settings">

<Generator>SettingsSingleFileGenerator</Generator>

<LastGenOutput>Settings.Designer.cs</LastGenOutput>

</None>

<Compile Include="Properties\Settings.Designer.cs">

<AutoGen>True</AutoGen>

<DependentUpon>Settings.settings</DependentUpon>

</Compile>

<Compile Include="ThisAddIn.cs">

<SubType>Code</SubType>

</Compile>

<None Include="ThisAddIn.Designer.xml">

<DependentUpon>ThisAddIn.cs</DependentUpon>

</None>

<Compile Include="ThisAddIn.Designer.cs">

<DependentUpon>ThisAddIn.Designer.xml</DependentUpon>

</Compile>

<AppDesigner Include="Properties\" />

</ItemGroup>

<ItemGroup>

<ProjectReference Include="..\Com.VistaDraft.AddinCommon\Com.VistaDraft.AddinCommon.csproj">

<Project>{f52f404c-acf3-4b38-9b60-3c9a040cb543}</Project>

<Name>Com.VistaDraft.AddinCommon</Name>

</ProjectReference>

<ProjectReference Include="..\Com.VistaDraft.Domain\Com.VistaDraft.Domain.csproj">

<Project>{8A75F01D-F93D-4B97-B2BF-9A0669DB2ED5}</Project>

<Name>Com.VistaDraft.Domain</Name>

</ProjectReference>

</ItemGroup>

<ItemGroup>

<Content Include="ShaferFilechck.DLL">

<CopyToOutputDirectory>Always</CopyToOutputDirectory>

</Content>

</ItemGroup>

<PropertyGroup>

<VisualStudioVersion Condition="'$(VisualStudioVersion)' == ''">10.0</VisualStudioVersion>

<VSToolsPath Condition="'$(VSToolsPath)' == ''">$(MSBuildExtensionsPath32)\Microsoft\VisualStudio\v$(VisualStudioVersion)</VSToolsPath>

</PropertyGroup>

<PropertyGroup>

<SignAssembly>false</SignAssembly>

</PropertyGroup>

<PropertyGroup>

<SignManifests>true</SignManifests>

</PropertyGroup>

<PropertyGroup>

<ManifestCertificateThumbprint>B5544BC05BDF73AFC57D32BBF31ACB86D25975FF</ManifestCertificateThumbprint>

</PropertyGroup>

<PropertyGroup>

<ManifestKeyFile>

</ManifestKeyFile>

</PropertyGroup>

<!-- Include the build rules for a C# project. -->

<Import Project="$(MSBuildToolsPath)\Microsoft.CSharp.targets" />

<!-- Include additional build rules for an Office application add-in. -->

<Import Project="$(VSToolsPath)\OfficeTools\Microsoft.VisualStudio.Tools.Office.targets" Condition="'$(VSToolsPath)' != ''" />

<!-- This section defines VSTO properties that describe the host-changeable project properties. -->

<ProjectExtensions>

<VisualStudio>

<FlavorProperties GUID="{BAA0C2D2-18E2-41B9-852F-F413020CAA33}">

<ProjectProperties HostName="Word" HostPackage="{20A848B8-E01F-4801-962E-25DB0FF57389}" OfficeVersion="16.0" VstxVersion="4.0" ApplicationType="Word" Language="cs" TemplatesPath="" DebugInfoExeName="#Software\Microsoft\Office\16.0\Word\InstallRoot\Path#WINWORD.EXE" DebugInfoCommandLine="/w" AddItemTemplatesGuid="{51063C3A-E220-4D12-8922-BDA915ACD783}" />

<Host Name="Word" GeneratedCodeNamespace="Com.VistaDraft.Distribution.Dev" IconIndex="0">

<HostItem Name="ThisAddIn" Code="ThisAddIn.cs" CanonicalName="AddIn" CanActivate="false" IconIndex="1" Blueprint="ThisAddIn.Designer.xml" GeneratedCode="ThisAddIn.Designer.cs" />

</Host>

</FlavorProperties>

</VisualStudio>

</ProjectExtensions>

</Project><Project ToolsVersion="15.0" DefaultTargets="Build" xmlns="http://schemas.microsoft.com/developer/msbuild/2003">

<Import Project="$(MSBuildExtensionsPath)\$(MSBuildToolsVersion)\Microsoft.Common.props" Condition="Exists('$(MSBuildExtensionsPath)\$(MSBuildToolsVersion)\Microsoft.Common.props')" />

<!--

This section defines project-level properties.

AssemblyName

Name of the output assembly.

Configuration

Specifies a default value for debug.

OutputType

Must be "Library" for VSTO.

Platform

Specifies what CPU the output of this project can run on.

NoStandardLibraries

Set to "false" for VSTO.

RootNamespace

In C#, this specifies the namespace given to new files. In VB, all objects are

wrapped in this namespace at runtime.

-->

<PropertyGroup>

<ProjectTypeGuids>{BAA0C2D2-18E2-41B9-852F-F413020CAA33};{FAE04EC0-301F-11D3-BF4B-00C04F79EFBC}</ProjectTypeGuids>

<Configuration Condition=" '$(Configuration)' == '' ">Debug</Configuration>

<Platform Condition=" '$(Platform)' == '' ">AnyCPU</Platform>

<ProjectGuid>{8F736300-BB46-49D5-AC15-ABFABCE9941A}</ProjectGuid>

<OutputType>Library</OutputType>

<NoStandardLibraries>false</NoStandardLibraries>

<RootNamespace>Com.VistaDraft.Distribution.Dev</RootNamespace>

<AssemblyName>Com.VistaDraft.Distribution.Dev</AssemblyName>

<LoadBehavior>3</LoadBehavior>

<TargetFrameworkVersion>v4.5.2</TargetFrameworkVersion>

<DefineConstants>VSTO40</DefineConstants>

<BootstrapperEnabled>true</BootstrapperEnabled>

<BootstrapperComponentsLocation>HomeSite</BootstrapperComponentsLocation>

</PropertyGroup>

<ItemGroup>

<BootstrapperPackage Include="Microsoft.VSTORuntime.4.0">

<Visible>False</Visible>

<ProductName>Microsoft Visual Studio 2010 Tools for Office Runtime %28x86 and x64%29</ProductName>

<Install>true</Install>

</BootstrapperPackage>

</ItemGroup>

<PropertyGroup>

<!--

OfficeApplication

Add-in host application

-->

<OfficeApplication>Word</OfficeApplication>

</PropertyGroup>

<!--

This section defines properties that are set when the "Debug" configuration is selected.

DebugSymbols

If "true", create symbols (.pdb). If "false", do not create symbols.

DefineConstants

Constants defined for the preprocessor.

EnableUnmanagedDebugging

If "true", starting the debugger will attach both managed and unmanaged debuggers.

Optimize

If "true", optimize the build output. If "false", do not optimize.

OutputPath

Output path of project relative to the project file.

WarningLevel

Warning level for the compiler.

-->

<PropertyGroup Condition=" '$(Configuration)|$(Platform)' == 'Debug|AnyCPU' ">

<DebugSymbols>true</DebugSymbols>

<DebugType>full</DebugType>

<Optimize>false</Optimize>

<OutputPath>bin\Debug\</OutputPath>

<EnableUnmanagedDebugging>false</EnableUnmanagedDebugging>

<DefineConstants>$(DefineConstants);DEBUG;TRACE</DefineConstants>

<WarningLevel>4</WarningLevel>

</PropertyGroup>

<!--

This section defines properties that are set when the "Release" configuration is selected.

DebugSymbols

If "true", create symbols (.pdb). If "false", do not create symbols.

DefineConstants

Constants defined for the preprocessor.

EnableUnmanagedDebugging

If "true", starting the debugger will attach both managed and unmanaged debuggers.

Optimize

If "true", optimize the build output. If "false", do not optimize.

OutputPath

Output path of project relative to the project file.

WarningLevel

Warning level for the compiler.

-->

<PropertyGroup Condition=" '$(Configuration)|$(Platform)' == 'Release|AnyCPU' ">

<DebugType>pdbonly</DebugType>

<Optimize>true</Optimize>

<OutputPath>bin\Release\</OutputPath>

<EnableUnmanagedDebugging>false</EnableUnmanagedDebugging>

<DefineConstants>$(DefineConstants);TRACE</DefineConstants>

<WarningLevel>4</WarningLevel>

</PropertyGroup>

<!--

This section specifies references for the project.

-->

<ItemGroup>

<Reference Include="Accessibility" />

<Reference Include="System" />

<Reference Include="System.Data" />

<Reference Include="System.Drawing" />

<Reference Include="System.Windows.Forms" />

<Reference Include="System.Xml" />

<Reference Include="System.Core" />

<Reference Include="System.Xml.Linq" />

<Reference Include="System.Data.DataSetExtensions" />

<Reference Include="Microsoft.CSharp" />

</ItemGroup>

<ItemGroup>

<Reference Include="Microsoft.Office.Tools.v4.0.Framework, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.VisualStudio.Tools.Applications.Runtime, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools.Common, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools.Word, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

</ItemGroup>

<ItemGroup>

<Reference Include="Microsoft.Office.Tools.Common.v4.0.Utilities, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL">

<Private>True</Private>

</Reference>

</ItemGroup>

<ItemGroup>

<Reference Include="Office, Version=14.0.0.0, Culture=neutral, PublicKeyToken=71e9bce111e9429c">

<Private>False</Private>

<EmbedInteropTypes>true</EmbedInteropTypes>

</Reference>

<Reference Include="Microsoft.Office.Interop.Word, Version=14.0.0.0, Culture=neutral, PublicKeyToken=71e9bce111e9429c">

<Private>False</Private>

<EmbedInteropTypes>true</EmbedInteropTypes>

</Reference>

<Reference Include="stdole, Version=7.0.3300.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a">

<Private>False</Private>

</Reference>

</ItemGroup>

<!--

This section defines the user source files that are part of the project.

A "Compile" element specifies a source file to compile.

An "EmbeddedResource" element specifies an .resx file for embedded resources.

A "None" element specifies a file that is not to be passed to the compiler (for instance,

a text file or XML file).

The "AppDesigner" element specifies the directory where the application properties files

can be found.

-->

<ItemGroup>

<Compile Include="Properties\AssemblyInfo.cs">

<SubType>Code</SubType>

</Compile>

<EmbeddedResource Include="Properties\Resources.resx">

<Generator>ResXFileCodeGenerator</Generator>

<LastGenOutput>Resources.Designer.cs</LastGenOutput>

<SubType>Designer</SubType>

</EmbeddedResource>

<Compile Include="Properties\Resources.Designer.cs">

<AutoGen>True</AutoGen>

<DependentUpon>Resources.resx</DependentUpon>

</Compile>

<None Include="App.config" />

<None Include="Properties\Settings.settings">

<Generator>SettingsSingleFileGenerator</Generator>

<LastGenOutput>Settings.Designer.cs</LastGenOutput>

</None>

<Compile Include="Properties\Settings.Designer.cs">

<AutoGen>True</AutoGen>

<DependentUpon>Settings.settings</DependentUpon>

</Compile>

<Compile Include="ThisAddIn.cs">

<SubType>Code</SubType>

</Compile>

<None Include="ThisAddIn.Designer.xml">

<DependentUpon>ThisAddIn.cs</DependentUpon>

</None>

<Compile Include="ThisAddIn.Designer.cs">

<DependentUpon>ThisAddIn.Designer.xml</DependentUpon>

</Compile>

<AppDesigner Include="Properties\" />

</ItemGroup>

<ItemGroup>

<ProjectReference Include="..\Com.VistaDraft.AddinCommon\Com.VistaDraft.AddinCommon.csproj">

<Project>{f52f404c-acf3-4b38-9b60-3c9a040cb543}</Project>

<Name>Com.VistaDraft.AddinCommon</Name>

</ProjectReference>

<ProjectReference Include="..\Com.VistaDraft.Domain\Com.VistaDraft.Domain.csproj">

<Project>{8A75F01D-F93D-4B97-B2BF-9A0669DB2ED5}</Project>

<Name>Com.VistaDraft.Domain</Name>

</ProjectReference>

</ItemGroup>

<ItemGroup>

<Content Include="ShaferFilechck.DLL">

<CopyToOutputDirectory>Always</CopyToOutputDirectory>

</Content>

</ItemGroup>

<PropertyGroup>

<VisualStudioVersion Condition="'$(VisualStudioVersion)' == ''">10.0</VisualStudioVersion>

<VSToolsPath Condition="'$(VSToolsPath)' == ''">$(MSBuildExtensionsPath32)\Microsoft\VisualStudio\v$(VisualStudioVersion)</VSToolsPath>

</PropertyGroup>

<PropertyGroup>

<SignAssembly>false</SignAssembly>

</PropertyGroup>

<PropertyGroup>

<SignManifests>true</SignManifests>

</PropertyGroup>

<PropertyGroup>

<ManifestCertificateThumbprint>B5544BC05BDF73AFC57D32BBF31ACB86D25975FF</ManifestCertificateThumbprint>

</PropertyGroup>

<PropertyGroup>

<ManifestKeyFile>

</ManifestKeyFile>

</PropertyGroup>

<!-- Include the build rules for a C# project. -->

<Import Project="$(MSBuildToolsPath)\Microsoft.CSharp.targets" />

<!-- Include additional build rules for an Office application add-in. -->

<Import Project="$(VSToolsPath)\OfficeTools\Microsoft.VisualStudio.Tools.Office.targets" Condition="'$(VSToolsPath)' != ''" />

<!-- This section defines VSTO properties that describe the host-changeable project properties. -->

<ProjectExtensions>

<VisualStudio>

<FlavorProperties GUID="{BAA0C2D2-18E2-41B9-852F-F413020CAA33}">

<ProjectProperties HostName="Word" HostPackage="{20A848B8-E01F-4801-962E-25DB0FF57389}" OfficeVersion="16.0" VstxVersion="4.0" ApplicationType="Word" Language="cs" TemplatesPath="" DebugInfoExeName="#Software\Microsoft\Office\16.0\Word\InstallRoot\Path#WINWORD.EXE" DebugInfoCommandLine="/w" AddItemTemplatesGuid="{51063C3A-E220-4D12-8922-BDA915ACD783}" />

<Host Name="Word" GeneratedCodeNamespace="Com.VistaDraft.Distribution.Dev" IconIndex="0">

<HostItem Name="ThisAddIn" Code="ThisAddIn.cs" CanonicalName="AddIn" CanActivate="false" IconIndex="1" Blueprint="ThisAddIn.Designer.xml" GeneratedCode="ThisAddIn.Designer.cs" />

</Host>

</FlavorProperties>

</VisualStudio>

</ProjectExtensions>

</Project><Project ToolsVersion="15.0" DefaultTargets="Build" xmlns="http://schemas.microsoft.com/developer/msbuild/2003">

<Import Project="$(MSBuildExtensionsPath)\$(MSBuildToolsVersion)\Microsoft.Common.props" Condition="Exists('$(MSBuildExtensionsPath)\$(MSBuildToolsVersion)\Microsoft.Common.props')" />

<!--

This section defines project-level properties.

AssemblyName

Name of the output assembly.

Configuration

Specifies a default value for debug.

OutputType

Must be "Library" for VSTO.

Platform

Specifies what CPU the output of this project can run on.

NoStandardLibraries

Set to "false" for VSTO.

RootNamespace

In C#, this specifies the namespace given to new files. In VB, all objects are

wrapped in this namespace at runtime.

-->

<PropertyGroup>

<ProjectTypeGuids>{BAA0C2D2-18E2-41B9-852F-F413020CAA33};{FAE04EC0-301F-11D3-BF4B-00C04F79EFBC}</ProjectTypeGuids>

<Configuration Condition=" '$(Configuration)' == '' ">Debug</Configuration>

<Platform Condition=" '$(Platform)' == '' ">AnyCPU</Platform>

<ProjectGuid>{8F736300-BB46-49D5-AC15-ABFABCE9941A}</ProjectGuid>

<OutputType>Library</OutputType>

<NoStandardLibraries>false</NoStandardLibraries>

<RootNamespace>Com.VistaDraft.Distribution.Dev</RootNamespace>

<AssemblyName>Com.VistaDraft.Distribution.Dev</AssemblyName>

<LoadBehavior>3</LoadBehavior>

<TargetFrameworkVersion>v4.5.2</TargetFrameworkVersion>

<DefineConstants>VSTO40</DefineConstants>

<BootstrapperEnabled>true</BootstrapperEnabled>

<BootstrapperComponentsLocation>HomeSite</BootstrapperComponentsLocation>

</PropertyGroup>

<ItemGroup>

<BootstrapperPackage Include="Microsoft.VSTORuntime.4.0">

<Visible>False</Visible>

<ProductName>Microsoft Visual Studio 2010 Tools for Office Runtime %28x86 and x64%29</ProductName>

<Install>true</Install>

</BootstrapperPackage>

</ItemGroup>

<PropertyGroup>

<!--

OfficeApplication

Add-in host application

-->

<OfficeApplication>Word</OfficeApplication>

</PropertyGroup>

<!--

This section defines properties that are set when the "Debug" configuration is selected.

DebugSymbols

If "true", create symbols (.pdb). If "false", do not create symbols.

DefineConstants

Constants defined for the preprocessor.

EnableUnmanagedDebugging

If "true", starting the debugger will attach both managed and unmanaged debuggers.

Optimize

If "true", optimize the build output. If "false", do not optimize.

OutputPath

Output path of project relative to the project file.

WarningLevel

Warning level for the compiler.

-->

<PropertyGroup Condition=" '$(Configuration)|$(Platform)' == 'Debug|AnyCPU' ">

<DebugSymbols>true</DebugSymbols>

<DebugType>full</DebugType>

<Optimize>false</Optimize>

<OutputPath>bin\Debug\</OutputPath>

<EnableUnmanagedDebugging>false</EnableUnmanagedDebugging>

<DefineConstants>$(DefineConstants);DEBUG;TRACE</DefineConstants>

<WarningLevel>4</WarningLevel>

</PropertyGroup>

<!--

This section defines properties that are set when the "Release" configuration is selected.

DebugSymbols

If "true", create symbols (.pdb). If "false", do not create symbols.

DefineConstants

Constants defined for the preprocessor.

EnableUnmanagedDebugging

If "true", starting the debugger will attach both managed and unmanaged debuggers.

Optimize

If "true", optimize the build output. If "false", do not optimize.

OutputPath

Output path of project relative to the project file.

WarningLevel

Warning level for the compiler.

-->

<PropertyGroup Condition=" '$(Configuration)|$(Platform)' == 'Release|AnyCPU' ">

<DebugType>pdbonly</DebugType>

<Optimize>true</Optimize>

<OutputPath>bin\Release\</OutputPath>

<EnableUnmanagedDebugging>false</EnableUnmanagedDebugging>

<DefineConstants>$(DefineConstants);TRACE</DefineConstants>

<WarningLevel>4</WarningLevel>

</PropertyGroup>

<!--

This section specifies references for the project.

-->

<ItemGroup>

<Reference Include="Accessibility" />

<Reference Include="System" />

<Reference Include="System.Data" />

<Reference Include="System.Drawing" />

<Reference Include="System.Windows.Forms" />

<Reference Include="System.Xml" />

<Reference Include="System.Core" />

<Reference Include="System.Xml.Linq" />

<Reference Include="System.Data.DataSetExtensions" />

<Reference Include="Microsoft.CSharp" />

</ItemGroup>

<ItemGroup>

<Reference Include="Microsoft.Office.Tools.v4.0.Framework, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.VisualStudio.Tools.Applications.Runtime, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools.Common, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools.Word, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

</ItemGroup>

<ItemGroup>

<Reference Include="Microsoft.Office.Tools.Common.v4.0.Utilities, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL">

<Private>True</Private>

</Reference>

</ItemGroup>

<ItemGroup>

<Reference Include="Office, Version=14.0.0.0, Culture=neutral, PublicKeyToken=71e9bce111e9429c">

<Private>False</Private>

<EmbedInteropTypes>true</EmbedInteropTypes>

</Reference>

<Reference Include="Microsoft.Office.Interop.Word, Version=14.0.0.0, Culture=neutral, PublicKeyToken=71e9bce111e9429c">

<Private>False</Private>

<EmbedInteropTypes>true</EmbedInteropTypes>

</Reference>

<Reference Include="stdole, Version=7.0.3300.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a">

<Private>False</Private>

</Reference>

</ItemGroup>

<!--

This section defines the user source files that are part of the project.

A "Compile" element specifies a source file to compile.

An "EmbeddedResource" element specifies an .resx file for embedded resources.

A "None" element specifies a file that is not to be passed to the compiler (for instance,

a text file or XML file).

The "AppDesigner" element specifies the directory where the application properties files

can be found.

-->

<ItemGroup>

<Compile Include="Properties\AssemblyInfo.cs">

<SubType>Code</SubType>

</Compile>

<EmbeddedResource Include="Properties\Resources.resx">

<Generator>ResXFileCodeGenerator</Generator>

<LastGenOutput>Resources.Designer.cs</LastGenOutput>

<SubType>Designer</SubType>

</EmbeddedResource>

<Compile Include="Properties\Resources.Designer.cs">

<AutoGen>True</AutoGen>

<DependentUpon>Resources.resx</DependentUpon>

</Compile>

<None Include="App.config" />

<None Include="Properties\Settings.settings">

<Generator>SettingsSingleFileGenerator</Generator>

<LastGenOutput>Settings.Designer.cs</LastGenOutput>

</None>

<Compile Include="Properties\Settings.Designer.cs">

<AutoGen>True</AutoGen>

<DependentUpon>Settings.settings</DependentUpon>

</Compile>

<Compile Include="ThisAddIn.cs">

<SubType>Code</SubType>

</Compile>

<None Include="ThisAddIn.Designer.xml">

<DependentUpon>ThisAddIn.cs</DependentUpon>

</None>

<Compile Include="ThisAddIn.Designer.cs">

<DependentUpon>ThisAddIn.Designer.xml</DependentUpon>

</Compile>

<AppDesigner Include="Properties\" />

</ItemGroup>

<ItemGroup>

<ProjectReference Include="..\Com.VistaDraft.AddinCommon\Com.VistaDraft.AddinCommon.csproj">

<Project>{f52f404c-acf3-4b38-9b60-3c9a040cb543}</Project>

<Name>Com.VistaDraft.AddinCommon</Name>

</ProjectReference>

<ProjectReference Include="..\Com.VistaDraft.Domain\Com.VistaDraft.Domain.csproj">

<Project>{8A75F01D-F93D-4B97-B2BF-9A0669DB2ED5}</Project>

<Name>Com.VistaDraft.Domain</Name>

</ProjectReference>

</ItemGroup>

<ItemGroup>

<Content Include="ShaferFilechck.DLL">

<CopyToOutputDirectory>Always</CopyToOutputDirectory>

</Content>

</ItemGroup>

<PropertyGroup>

<VisualStudioVersion Condition="'$(VisualStudioVersion)' == ''">10.0</VisualStudioVersion>

<VSToolsPath Condition="'$(VSToolsPath)' == ''">$(MSBuildExtensionsPath32)\Microsoft\VisualStudio\v$(VisualStudioVersion)</VSToolsPath>

</PropertyGroup>

<PropertyGroup>

<SignAssembly>false</SignAssembly>

</PropertyGroup>

<PropertyGroup>

<SignManifests>true</SignManifests>

</PropertyGroup>

<PropertyGroup>

<ManifestCertificateThumbprint>B5544BC05BDF73AFC57D32BBF31ACB86D25975FF</ManifestCertificateThumbprint>

</PropertyGroup>

<PropertyGroup>

<ManifestKeyFile>

</ManifestKeyFile>

</PropertyGroup>

<!-- Include the build rules for a C# project. -->

<Import Project="$(MSBuildToolsPath)\Microsoft.CSharp.targets" />

<!-- Include additional build rules for an Office application add-in. -->

<Import Project="$(VSToolsPath)\OfficeTools\Microsoft.VisualStudio.Tools.Office.targets" Condition="'$(VSToolsPath)' != ''" />

<!-- This section defines VSTO properties that describe the host-changeable project properties. -->

<ProjectExtensions>

<VisualStudio>

<FlavorProperties GUID="{BAA0C2D2-18E2-41B9-852F-F413020CAA33}">

<ProjectProperties HostName="Word" HostPackage="{20A848B8-E01F-4801-962E-25DB0FF57389}" OfficeVersion="16.0" VstxVersion="4.0" ApplicationType="Word" Language="cs" TemplatesPath="" DebugInfoExeName="#Software\Microsoft\Office\16.0\Word\InstallRoot\Path#WINWORD.EXE" DebugInfoCommandLine="/w" AddItemTemplatesGuid="{51063C3A-E220-4D12-8922-BDA915ACD783}" />

<Host Name="Word" GeneratedCodeNamespace="Com.VistaDraft.Distribution.Dev" IconIndex="0">

<HostItem Name="ThisAddIn" Code="ThisAddIn.cs" CanonicalName="AddIn" CanActivate="false" IconIndex="1" Blueprint="ThisAddIn.Designer.xml" GeneratedCode="ThisAddIn.Designer.cs" />

</Host>

</FlavorProperties>

</VisualStudio>

</ProjectExtensions>

</Project><Project ToolsVersion="15.0" DefaultTargets="Build" xmlns="http://schemas.microsoft.com/developer/msbuild/2003">

<Import Project="$(MSBuildExtensionsPath)\$(MSBuildToolsVersion)\Microsoft.Common.props" Condition="Exists('$(MSBuildExtensionsPath)\$(MSBuildToolsVersion)\Microsoft.Common.props')" />

<!--

This section defines project-level properties.

AssemblyName

Name of the output assembly.

Configuration

Specifies a default value for debug.

OutputType

Must be "Library" for VSTO.

Platform

Specifies what CPU the output of this project can run on.

NoStandardLibraries

Set to "false" for VSTO.

RootNamespace

In C#, this specifies the namespace given to new files. In VB, all objects are

wrapped in this namespace at runtime.

-->

<PropertyGroup>

<ProjectTypeGuids>{BAA0C2D2-18E2-41B9-852F-F413020CAA33};{FAE04EC0-301F-11D3-BF4B-00C04F79EFBC}</ProjectTypeGuids>

<Configuration Condition=" '$(Configuration)' == '' ">Debug</Configuration>

<Platform Condition=" '$(Platform)' == '' ">AnyCPU</Platform>

<ProjectGuid>{8F736300-BB46-49D5-AC15-ABFABCE9941A}</ProjectGuid>

<OutputType>Library</OutputType>

<NoStandardLibraries>false</NoStandardLibraries>

<RootNamespace>Com.VistaDraft.Distribution.Dev</RootNamespace>

<AssemblyName>Com.VistaDraft.Distribution.Dev</AssemblyName>

<LoadBehavior>3</LoadBehavior>

<TargetFrameworkVersion>v4.5.2</TargetFrameworkVersion>

<DefineConstants>VSTO40</DefineConstants>

<BootstrapperEnabled>true</BootstrapperEnabled>

<BootstrapperComponentsLocation>HomeSite</BootstrapperComponentsLocation>

</PropertyGroup>

<ItemGroup>

<BootstrapperPackage Include="Microsoft.VSTORuntime.4.0">

<Visible>False</Visible>

<ProductName>Microsoft Visual Studio 2010 Tools for Office Runtime %28x86 and x64%29</ProductName>

<Install>true</Install>

</BootstrapperPackage>

</ItemGroup>

<PropertyGroup>

<!--

OfficeApplication

Add-in host application

-->

<OfficeApplication>Word</OfficeApplication>

</PropertyGroup>

<!--

This section defines properties that are set when the "Debug" configuration is selected.

DebugSymbols

If "true", create symbols (.pdb). If "false", do not create symbols.

DefineConstants

Constants defined for the preprocessor.

EnableUnmanagedDebugging

If "true", starting the debugger will attach both managed and unmanaged debuggers.

Optimize

If "true", optimize the build output. If "false", do not optimize.

OutputPath

Output path of project relative to the project file.

WarningLevel

Warning level for the compiler.

-->

<PropertyGroup Condition=" '$(Configuration)|$(Platform)' == 'Debug|AnyCPU' ">

<DebugSymbols>true</DebugSymbols>

<DebugType>full</DebugType>

<Optimize>false</Optimize>

<OutputPath>bin\Debug\</OutputPath>

<EnableUnmanagedDebugging>false</EnableUnmanagedDebugging>

<DefineConstants>$(DefineConstants);DEBUG;TRACE</DefineConstants>

<WarningLevel>4</WarningLevel>

</PropertyGroup>

<!--

This section defines properties that are set when the "Release" configuration is selected.

DebugSymbols

If "true", create symbols (.pdb). If "false", do not create symbols.

DefineConstants

Constants defined for the preprocessor.

EnableUnmanagedDebugging

If "true", starting the debugger will attach both managed and unmanaged debuggers.

Optimize

If "true", optimize the build output. If "false", do not optimize.

OutputPath

Output path of project relative to the project file.

WarningLevel

Warning level for the compiler.

-->

<PropertyGroup Condition=" '$(Configuration)|$(Platform)' == 'Release|AnyCPU' ">

<DebugType>pdbonly</DebugType>

<Optimize>true</Optimize>

<OutputPath>bin\Release\</OutputPath>

<EnableUnmanagedDebugging>false</EnableUnmanagedDebugging>

<DefineConstants>$(DefineConstants);TRACE</DefineConstants>

<WarningLevel>4</WarningLevel>

</PropertyGroup>

<!--

This section specifies references for the project.

-->

<ItemGroup>

<Reference Include="Accessibility" />

<Reference Include="System" />

<Reference Include="System.Data" />

<Reference Include="System.Drawing" />

<Reference Include="System.Windows.Forms" />

<Reference Include="System.Xml" />

<Reference Include="System.Core" />

<Reference Include="System.Xml.Linq" />

<Reference Include="System.Data.DataSetExtensions" />

<Reference Include="Microsoft.CSharp" />

</ItemGroup>

<ItemGroup>

<Reference Include="Microsoft.Office.Tools.v4.0.Framework, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.VisualStudio.Tools.Applications.Runtime, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools.Common, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools.Word, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

</ItemGroup>

<ItemGroup>

<Reference Include="Microsoft.Office.Tools.Common.v4.0.Utilities, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL">

<Private>True</Private>

</Reference>

</ItemGroup>

<ItemGroup>

<Reference Include="Office, Version=14.0.0.0, Culture=neutral, PublicKeyToken=71e9bce111e9429c">

<Private>False</Private>

<EmbedInteropTypes>true</EmbedInteropTypes>

</Reference>

<Reference Include="Microsoft.Office.Interop.Word, Version=14.0.0.0, Culture=neutral, PublicKeyToken=71e9bce111e9429c">

<Private>False</Private>

<EmbedInteropTypes>true</EmbedInteropTypes>

</Reference>

<Reference Include="stdole, Version=7.0.3300.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a">

<Private>False</Private>

</Reference>

</ItemGroup>

<!--

This section defines the user source files that are part of the project.

A "Compile" element specifies a source file to compile.

An "EmbeddedResource" element specifies an .resx file for embedded resources.

A "None" element specifies a file that is not to be passed to the compiler (for instance,

a text file or XML file).

The "AppDesigner" element specifies the directory where the application properties files

can be found.

-->

<ItemGroup>

<Compile Include="Properties\AssemblyInfo.cs">

<SubType>Code</SubType>

</Compile>

<EmbeddedResource Include="Properties\Resources.resx">

<Generator>ResXFileCodeGenerator</Generator>

<LastGenOutput>Resources.Designer.cs</LastGenOutput>

<SubType>Designer</SubType>

</EmbeddedResource>

<Compile Include="Properties\Resources.Designer.cs">

<AutoGen>True</AutoGen>

<DependentUpon>Resources.resx</DependentUpon>

</Compile>

<None Include="App.config" />

<None Include="Properties\Settings.settings">

<Generator>SettingsSingleFileGenerator</Generator>

<LastGenOutput>Settings.Designer.cs</LastGenOutput>

</None>

<Compile Include="Properties\Settings.Designer.cs">

<AutoGen>True</AutoGen>

<DependentUpon>Settings.settings</DependentUpon>

</Compile>

<Compile Include="ThisAddIn.cs">

<SubType>Code</SubType>

</Compile>

<None Include="ThisAddIn.Designer.xml">

<DependentUpon>ThisAddIn.cs</DependentUpon>

</None>

<Compile Include="ThisAddIn.Designer.cs">

<DependentUpon>ThisAddIn.Designer.xml</DependentUpon>

</Compile>

<AppDesigner Include="Properties\" />

</ItemGroup>

<ItemGroup>

<ProjectReference Include="..\Com.VistaDraft.AddinCommon\Com.VistaDraft.AddinCommon.csproj">

<Project>{f52f404c-acf3-4b38-9b60-3c9a040cb543}</Project>

<Name>Com.VistaDraft.AddinCommon</Name>

</ProjectReference>

<ProjectReference Include="..\Com.VistaDraft.Domain\Com.VistaDraft.Domain.csproj">

<Project>{8A75F01D-F93D-4B97-B2BF-9A0669DB2ED5}</Project>

<Name>Com.VistaDraft.Domain</Name>

</ProjectReference>

</ItemGroup>

<ItemGroup>

<Content Include="ShaferFilechck.DLL">

<CopyToOutputDirectory>Always</CopyToOutputDirectory>

</Content>

</ItemGroup>

<PropertyGroup>

<VisualStudioVersion Condition="'$(VisualStudioVersion)' == ''">10.0</VisualStudioVersion>

<VSToolsPath Condition="'$(VSToolsPath)' == ''">$(MSBuildExtensionsPath32)\Microsoft\VisualStudio\v$(VisualStudioVersion)</VSToolsPath>

</PropertyGroup>

<PropertyGroup>

<SignAssembly>false</SignAssembly>

</PropertyGroup>

<PropertyGroup>

<SignManifests>true</SignManifests>

</PropertyGroup>

<PropertyGroup>

<ManifestCertificateThumbprint>B5544BC05BDF73AFC57D32BBF31ACB86D25975FF</ManifestCertificateThumbprint>

</PropertyGroup>

<PropertyGroup>

<ManifestKeyFile>

</ManifestKeyFile>

</PropertyGroup>

<!-- Include the build rules for a C# project. -->

<Import Project="$(MSBuildToolsPath)\Microsoft.CSharp.targets" />

<!-- Include additional build rules for an Office application add-in. -->

<Import Project="$(VSToolsPath)\OfficeTools\Microsoft.VisualStudio.Tools.Office.targets" Condition="'$(VSToolsPath)' != ''" />

<!-- This section defines VSTO properties that describe the host-changeable project properties. -->

<ProjectExtensions>

<VisualStudio>

<FlavorProperties GUID="{BAA0C2D2-18E2-41B9-852F-F413020CAA33}">

<ProjectProperties HostName="Word" HostPackage="{20A848B8-E01F-4801-962E-25DB0FF57389}" OfficeVersion="16.0" VstxVersion="4.0" ApplicationType="Word" Language="cs" TemplatesPath="" DebugInfoExeName="#Software\Microsoft\Office\16.0\Word\InstallRoot\Path#WINWORD.EXE" DebugInfoCommandLine="/w" AddItemTemplatesGuid="{51063C3A-E220-4D12-8922-BDA915ACD783}" />

<Host Name="Word" GeneratedCodeNamespace="Com.VistaDraft.Distribution.Dev" IconIndex="0">

<HostItem Name="ThisAddIn" Code="ThisAddIn.cs" CanonicalName="AddIn" CanActivate="false" IconIndex="1" Blueprint="ThisAddIn.Designer.xml" GeneratedCode="ThisAddIn.Designer.cs" />

</Host>

</FlavorProperties>

</VisualStudio>

</ProjectExtensions>

</Project><Project ToolsVersion="15.0" DefaultTargets="Build" xmlns="http://schemas.microsoft.com/developer/msbuild/2003">

<Import Project="$(MSBuildExtensionsPath)\$(MSBuildToolsVersion)\Microsoft.Common.props" Condition="Exists('$(MSBuildExtensionsPath)\$(MSBuildToolsVersion)\Microsoft.Common.props')" />

<!--

This section defines project-level properties.

AssemblyName

Name of the output assembly.

Configuration

Specifies a default value for debug.

OutputType

Must be "Library" for VSTO.

Platform

Specifies what CPU the output of this project can run on.

NoStandardLibraries

Set to "false" for VSTO.

RootNamespace

In C#, this specifies the namespace given to new files. In VB, all objects are

wrapped in this namespace at runtime.

-->

<PropertyGroup>

<ProjectTypeGuids>{BAA0C2D2-18E2-41B9-852F-F413020CAA33};{FAE04EC0-301F-11D3-BF4B-00C04F79EFBC}</ProjectTypeGuids>

<Configuration Condition=" '$(Configuration)' == '' ">Debug</Configuration>

<Platform Condition=" '$(Platform)' == '' ">AnyCPU</Platform>

<ProjectGuid>{8F736300-BB46-49D5-AC15-ABFABCE9941A}</ProjectGuid>

<OutputType>Library</OutputType>

<NoStandardLibraries>false</NoStandardLibraries>

<RootNamespace>Com.VistaDraft.Distribution.Dev</RootNamespace>

<AssemblyName>Com.VistaDraft.Distribution.Dev</AssemblyName>

<LoadBehavior>3</LoadBehavior>

<TargetFrameworkVersion>v4.5.2</TargetFrameworkVersion>

<DefineConstants>VSTO40</DefineConstants>

<BootstrapperEnabled>true</BootstrapperEnabled>

<BootstrapperComponentsLocation>HomeSite</BootstrapperComponentsLocation>

</PropertyGroup>

<ItemGroup>

<BootstrapperPackage Include="Microsoft.VSTORuntime.4.0">

<Visible>False</Visible>

<ProductName>Microsoft Visual Studio 2010 Tools for Office Runtime %28x86 and x64%29</ProductName>

<Install>true</Install>

</BootstrapperPackage>

</ItemGroup>

<PropertyGroup>

<!--

OfficeApplication

Add-in host application

-->

<OfficeApplication>Word</OfficeApplication>

</PropertyGroup>

<!--

This section defines properties that are set when the "Debug" configuration is selected.

DebugSymbols

If "true", create symbols (.pdb). If "false", do not create symbols.

DefineConstants

Constants defined for the preprocessor.

EnableUnmanagedDebugging

If "true", starting the debugger will attach both managed and unmanaged debuggers.

Optimize

If "true", optimize the build output. If "false", do not optimize.

OutputPath

Output path of project relative to the project file.

WarningLevel

Warning level for the compiler.

-->

<PropertyGroup Condition=" '$(Configuration)|$(Platform)' == 'Debug|AnyCPU' ">

<DebugSymbols>true</DebugSymbols>

<DebugType>full</DebugType>

<Optimize>false</Optimize>

<OutputPath>bin\Debug\</OutputPath>

<EnableUnmanagedDebugging>false</EnableUnmanagedDebugging>

<DefineConstants>$(DefineConstants);DEBUG;TRACE</DefineConstants>

<WarningLevel>4</WarningLevel>

</PropertyGroup>

<!--

This section defines properties that are set when the "Release" configuration is selected.

DebugSymbols

If "true", create symbols (.pdb). If "false", do not create symbols.

DefineConstants

Constants defined for the preprocessor.

EnableUnmanagedDebugging

If "true", starting the debugger will attach both managed and unmanaged debuggers.

Optimize

If "true", optimize the build output. If "false", do not optimize.

OutputPath

Output path of project relative to the project file.

WarningLevel

Warning level for the compiler.

-->

<PropertyGroup Condition=" '$(Configuration)|$(Platform)' == 'Release|AnyCPU' ">

<DebugType>pdbonly</DebugType>

<Optimize>true</Optimize>

<OutputPath>bin\Release\</OutputPath>

<EnableUnmanagedDebugging>false</EnableUnmanagedDebugging>

<DefineConstants>$(DefineConstants);TRACE</DefineConstants>

<WarningLevel>4</WarningLevel>

</PropertyGroup>

<!--

This section specifies references for the project.

-->

<ItemGroup>

<Reference Include="Accessibility" />

<Reference Include="System" />

<Reference Include="System.Data" />

<Reference Include="System.Drawing" />

<Reference Include="System.Windows.Forms" />

<Reference Include="System.Xml" />

<Reference Include="System.Core" />

<Reference Include="System.Xml.Linq" />

<Reference Include="System.Data.DataSetExtensions" />

<Reference Include="Microsoft.CSharp" />

</ItemGroup>

<ItemGroup>

<Reference Include="Microsoft.Office.Tools.v4.0.Framework, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.VisualStudio.Tools.Applications.Runtime, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools.Common, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools.Word, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

</ItemGroup>

<ItemGroup>

<Reference Include="Microsoft.Office.Tools.Common.v4.0.Utilities, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL">

<Private>True</Private>

</Reference>

</ItemGroup>

<ItemGroup>

<Reference Include="Office, Version=14.0.0.0, Culture=neutral, PublicKeyToken=71e9bce111e9429c">

<Private>False</Private>

<EmbedInteropTypes>true</EmbedInteropTypes>

</Reference>

<Reference Include="Microsoft.Office.Interop.Word, Version=14.0.0.0, Culture=neutral, PublicKeyToken=71e9bce111e9429c">

<Private>False</Private>

<EmbedInteropTypes>true</EmbedInteropTypes>

</Reference>

<Reference Include="stdole, Version=7.0.3300.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a">

<Private>False</Private>

</Reference>

</ItemGroup>

<!--

This section defines the user source files that are part of the project.

A "Compile" element specifies a source file to compile.

An "EmbeddedResource" element specifies an .resx file for embedded resources.

A "None" element specifies a file that is not to be passed to the compiler (for instance,

a text file or XML file).

The "AppDesigner" element specifies the directory where the application properties files

can be found.

-->

<ItemGroup>

<Compile Include="Properties\AssemblyInfo.cs">

<SubType>Code</SubType>

</Compile>

<EmbeddedResource Include="Properties\Resources.resx">

<Generator>ResXFileCodeGenerator</Generator>

<LastGenOutput>Resources.Designer.cs</LastGenOutput>

<SubType>Designer</SubType>

</EmbeddedResource>

<Compile Include="Properties\Resources.Designer.cs">

<AutoGen>True</AutoGen>

<DependentUpon>Resources.resx</DependentUpon>

</Compile>

<None Include="App.config" />

<None Include="Properties\Settings.settings">

<Generator>SettingsSingleFileGenerator</Generator>

<LastGenOutput>Settings.Designer.cs</LastGenOutput>

</None>

<Compile Include="Properties\Settings.Designer.cs">

<AutoGen>True</AutoGen>

<DependentUpon>Settings.settings</DependentUpon>

</Compile>

<Compile Include="ThisAddIn.cs">

<SubType>Code</SubType>

</Compile>

<None Include="ThisAddIn.Designer.xml">

<DependentUpon>ThisAddIn.cs</DependentUpon>

</None>

<Compile Include="ThisAddIn.Designer.cs">

<DependentUpon>ThisAddIn.Designer.xml</DependentUpon>

</Compile>

<AppDesigner Include="Properties\" />

</ItemGroup>

<ItemGroup>

<ProjectReference Include="..\Com.VistaDraft.AddinCommon\Com.VistaDraft.AddinCommon.csproj">

<Project>{f52f404c-acf3-4b38-9b60-3c9a040cb543}</Project>

<Name>Com.VistaDraft.AddinCommon</Name>

</ProjectReference>

<ProjectReference Include="..\Com.VistaDraft.Domain\Com.VistaDraft.Domain.csproj">

<Project>{8A75F01D-F93D-4B97-B2BF-9A0669DB2ED5}</Project>

<Name>Com.VistaDraft.Domain</Name>

</ProjectReference>

</ItemGroup>

<ItemGroup>

<Content Include="ShaferFilechck.DLL">

<CopyToOutputDirectory>Always</CopyToOutputDirectory>

</Content>

</ItemGroup>

<PropertyGroup>

<VisualStudioVersion Condition="'$(VisualStudioVersion)' == ''">10.0</VisualStudioVersion>

<VSToolsPath Condition="'$(VSToolsPath)' == ''">$(MSBuildExtensionsPath32)\Microsoft\VisualStudio\v$(VisualStudioVersion)</VSToolsPath>

</PropertyGroup>

<PropertyGroup>

<SignAssembly>false</SignAssembly>

</PropertyGroup>

<PropertyGroup>

<SignManifests>true</SignManifests>

</PropertyGroup>

<PropertyGroup>

<ManifestCertificateThumbprint>B5544BC05BDF73AFC57D32BBF31ACB86D25975FF</ManifestCertificateThumbprint>

</PropertyGroup>

<PropertyGroup>

<ManifestKeyFile>

</ManifestKeyFile>

</PropertyGroup>

<!-- Include the build rules for a C# project. -->

<Import Project="$(MSBuildToolsPath)\Microsoft.CSharp.targets" />

<!-- Include additional build rules for an Office application add-in. -->

<Import Project="$(VSToolsPath)\OfficeTools\Microsoft.VisualStudio.Tools.Office.targets" Condition="'$(VSToolsPath)' != ''" />

<!-- This section defines VSTO properties that describe the host-changeable project properties. -->

<ProjectExtensions>

<VisualStudio>

<FlavorProperties GUID="{BAA0C2D2-18E2-41B9-852F-F413020CAA33}">

<ProjectProperties HostName="Word" HostPackage="{20A848B8-E01F-4801-962E-25DB0FF57389}" OfficeVersion="16.0" VstxVersion="4.0" ApplicationType="Word" Language="cs" TemplatesPath="" DebugInfoExeName="#Software\Microsoft\Office\16.0\Word\InstallRoot\Path#WINWORD.EXE" DebugInfoCommandLine="/w" AddItemTemplatesGuid="{51063C3A-E220-4D12-8922-BDA915ACD783}" />

<Host Name="Word" GeneratedCodeNamespace="Com.VistaDraft.Distribution.Dev" IconIndex="0">

<HostItem Name="ThisAddIn" Code="ThisAddIn.cs" CanonicalName="AddIn" CanActivate="false" IconIndex="1" Blueprint="ThisAddIn.Designer.xml" GeneratedCode="ThisAddIn.Designer.cs" />

</Host>

</FlavorProperties>

</VisualStudio>

</ProjectExtensions>

</Project><Project ToolsVersion="15.0" DefaultTargets="Build" xmlns="http://schemas.microsoft.com/developer/msbuild/2003">

<Import Project="$(MSBuildExtensionsPath)\$(MSBuildToolsVersion)\Microsoft.Common.props" Condition="Exists('$(MSBuildExtensionsPath)\$(MSBuildToolsVersion)\Microsoft.Common.props')" />

<!--

This section defines project-level properties.

AssemblyName

Name of the output assembly.

Configuration

Specifies a default value for debug.

OutputType

Must be "Library" for VSTO.

Platform

Specifies what CPU the output of this project can run on.

NoStandardLibraries

Set to "false" for VSTO.

RootNamespace

In C#, this specifies the namespace given to new files. In VB, all objects are

wrapped in this namespace at runtime.

-->

<PropertyGroup>

<ProjectTypeGuids>{BAA0C2D2-18E2-41B9-852F-F413020CAA33};{FAE04EC0-301F-11D3-BF4B-00C04F79EFBC}</ProjectTypeGuids>

<Configuration Condition=" '$(Configuration)' == '' ">Debug</Configuration>

<Platform Condition=" '$(Platform)' == '' ">AnyCPU</Platform>

<ProjectGuid>{8F736300-BB46-49D5-AC15-ABFABCE9941A}</ProjectGuid>

<OutputType>Library</OutputType>

<NoStandardLibraries>false</NoStandardLibraries>

<RootNamespace>Com.VistaDraft.Distribution.Dev</RootNamespace>

<AssemblyName>Com.VistaDraft.Distribution.Dev</AssemblyName>

<LoadBehavior>3</LoadBehavior>

<TargetFrameworkVersion>v4.5.2</TargetFrameworkVersion>

<DefineConstants>VSTO40</DefineConstants>

<BootstrapperEnabled>true</BootstrapperEnabled>

<BootstrapperComponentsLocation>HomeSite</BootstrapperComponentsLocation>

</PropertyGroup>

<ItemGroup>

<BootstrapperPackage Include="Microsoft.VSTORuntime.4.0">

<Visible>False</Visible>

<ProductName>Microsoft Visual Studio 2010 Tools for Office Runtime %28x86 and x64%29</ProductName>

<Install>true</Install>

</BootstrapperPackage>

</ItemGroup>

<PropertyGroup>

<!--

OfficeApplication

Add-in host application

-->

<OfficeApplication>Word</OfficeApplication>

</PropertyGroup>

<!--

This section defines properties that are set when the "Debug" configuration is selected.

DebugSymbols

If "true", create symbols (.pdb). If "false", do not create symbols.

DefineConstants

Constants defined for the preprocessor.

EnableUnmanagedDebugging

If "true", starting the debugger will attach both managed and unmanaged debuggers.

Optimize

If "true", optimize the build output. If "false", do not optimize.

OutputPath

Output path of project relative to the project file.

WarningLevel

Warning level for the compiler.

-->

<PropertyGroup Condition=" '$(Configuration)|$(Platform)' == 'Debug|AnyCPU' ">

<DebugSymbols>true</DebugSymbols>

<DebugType>full</DebugType>

<Optimize>false</Optimize>

<OutputPath>bin\Debug\</OutputPath>

<EnableUnmanagedDebugging>false</EnableUnmanagedDebugging>

<DefineConstants>$(DefineConstants);DEBUG;TRACE</DefineConstants>

<WarningLevel>4</WarningLevel>

</PropertyGroup>

<!--

This section defines properties that are set when the "Release" configuration is selected.

DebugSymbols

If "true", create symbols (.pdb). If "false", do not create symbols.

DefineConstants

Constants defined for the preprocessor.

EnableUnmanagedDebugging

If "true", starting the debugger will attach both managed and unmanaged debuggers.

Optimize

If "true", optimize the build output. If "false", do not optimize.

OutputPath

Output path of project relative to the project file.

WarningLevel

Warning level for the compiler.

-->

<PropertyGroup Condition=" '$(Configuration)|$(Platform)' == 'Release|AnyCPU' ">

<DebugType>pdbonly</DebugType>

<Optimize>true</Optimize>

<OutputPath>bin\Release\</OutputPath>

<EnableUnmanagedDebugging>false</EnableUnmanagedDebugging>

<DefineConstants>$(DefineConstants);TRACE</DefineConstants>

<WarningLevel>4</WarningLevel>

</PropertyGroup>

<!--

This section specifies references for the project.

-->

<ItemGroup>

<Reference Include="Accessibility" />

<Reference Include="System" />

<Reference Include="System.Data" />

<Reference Include="System.Drawing" />

<Reference Include="System.Windows.Forms" />

<Reference Include="System.Xml" />

<Reference Include="System.Core" />

<Reference Include="System.Xml.Linq" />

<Reference Include="System.Data.DataSetExtensions" />

<Reference Include="Microsoft.CSharp" />

</ItemGroup>

<ItemGroup>

<Reference Include="Microsoft.Office.Tools.v4.0.Framework, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.VisualStudio.Tools.Applications.Runtime, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools.Common, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools.Word, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

</ItemGroup>

<ItemGroup>

<Reference Include="Microsoft.Office.Tools.Common.v4.0.Utilities, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL">

<Private>True</Private>

</Reference>

</ItemGroup>

<ItemGroup>

<Reference Include="Office, Version=14.0.0.0, Culture=neutral, PublicKeyToken=71e9bce111e9429c">

<Private>False</Private>

<EmbedInteropTypes>true</EmbedInteropTypes>

</Reference>

<Reference Include="Microsoft.Office.Interop.Word, Version=14.0.0.0, Culture=neutral, PublicKeyToken=71e9bce111e9429c">

<Private>False</Private>

<EmbedInteropTypes>true</EmbedInteropTypes>

</Reference>

<Reference Include="stdole, Version=7.0.3300.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a">

<Private>False</Private>

</Reference>

</ItemGroup>

<!--

This section defines the user source files that are part of the project.

A "Compile" element specifies a source file to compile.

An "EmbeddedResource" element specifies an .resx file for embedded resources.

A "None" element specifies a file that is not to be passed to the compiler (for instance,

a text file or XML file).

The "AppDesigner" element specifies the directory where the application properties files

can be found.

-->

<ItemGroup>

<Compile Include="Properties\AssemblyInfo.cs">

<SubType>Code</SubType>

</Compile>

<EmbeddedResource Include="Properties\Resources.resx">

<Generator>ResXFileCodeGenerator</Generator>

<LastGenOutput>Resources.Designer.cs</LastGenOutput>

<SubType>Designer</SubType>

</EmbeddedResource>

<Compile Include="Properties\Resources.Designer.cs">

<AutoGen>True</AutoGen>

<DependentUpon>Resources.resx</DependentUpon>

</Compile>

<None Include="App.config" />

<None Include="Properties\Settings.settings">

<Generator>SettingsSingleFileGenerator</Generator>

<LastGenOutput>Settings.Designer.cs</LastGenOutput>

</None>

<Compile Include="Properties\Settings.Designer.cs">

<AutoGen>True</AutoGen>

<DependentUpon>Settings.settings</DependentUpon>

</Compile>

<Compile Include="ThisAddIn.cs">

<SubType>Code</SubType>

</Compile>

<None Include="ThisAddIn.Designer.xml">

<DependentUpon>ThisAddIn.cs</DependentUpon>

</None>

<Compile Include="ThisAddIn.Designer.cs">

<DependentUpon>ThisAddIn.Designer.xml</DependentUpon>

</Compile>

<AppDesigner Include="Properties\" />

</ItemGroup>

<ItemGroup>

<ProjectReference Include="..\Com.VistaDraft.AddinCommon\Com.VistaDraft.AddinCommon.csproj">

<Project>{f52f404c-acf3-4b38-9b60-3c9a040cb543}</Project>

<Name>Com.VistaDraft.AddinCommon</Name>

</ProjectReference>

<ProjectReference Include="..\Com.VistaDraft.Domain\Com.VistaDraft.Domain.csproj">

<Project>{8A75F01D-F93D-4B97-B2BF-9A0669DB2ED5}</Project>

<Name>Com.VistaDraft.Domain</Name>

</ProjectReference>

</ItemGroup>

<ItemGroup>

<Content Include="ShaferFilechck.DLL">

<CopyToOutputDirectory>Always</CopyToOutputDirectory>

</Content>

</ItemGroup>

<PropertyGroup>

<VisualStudioVersion Condition="'$(VisualStudioVersion)' == ''">10.0</VisualStudioVersion>

<VSToolsPath Condition="'$(VSToolsPath)' == ''">$(MSBuildExtensionsPath32)\Microsoft\VisualStudio\v$(VisualStudioVersion)</VSToolsPath>

</PropertyGroup>

<PropertyGroup>

<SignAssembly>false</SignAssembly>

</PropertyGroup>

<PropertyGroup>

<SignManifests>true</SignManifests>

</PropertyGroup>

<PropertyGroup>

<ManifestCertificateThumbprint>B5544BC05BDF73AFC57D32BBF31ACB86D25975FF</ManifestCertificateThumbprint>

</PropertyGroup>

<PropertyGroup>

<ManifestKeyFile>

</ManifestKeyFile>

</PropertyGroup>

<!-- Include the build rules for a C# project. -->

<Import Project="$(MSBuildToolsPath)\Microsoft.CSharp.targets" />

<!-- Include additional build rules for an Office application add-in. -->

<Import Project="$(VSToolsPath)\OfficeTools\Microsoft.VisualStudio.Tools.Office.targets" Condition="'$(VSToolsPath)' != ''" />

<!-- This section defines VSTO properties that describe the host-changeable project properties. -->

<ProjectExtensions>

<VisualStudio>

<FlavorProperties GUID="{BAA0C2D2-18E2-41B9-852F-F413020CAA33}">

<ProjectProperties HostName="Word" HostPackage="{20A848B8-E01F-4801-962E-25DB0FF57389}" OfficeVersion="16.0" VstxVersion="4.0" ApplicationType="Word" Language="cs" TemplatesPath="" DebugInfoExeName="#Software\Microsoft\Office\16.0\Word\InstallRoot\Path#WINWORD.EXE" DebugInfoCommandLine="/w" AddItemTemplatesGuid="{51063C3A-E220-4D12-8922-BDA915ACD783}" />

<Host Name="Word" GeneratedCodeNamespace="Com.VistaDraft.Distribution.Dev" IconIndex="0">

<HostItem Name="ThisAddIn" Code="ThisAddIn.cs" CanonicalName="AddIn" CanActivate="false" IconIndex="1" Blueprint="ThisAddIn.Designer.xml" GeneratedCode="ThisAddIn.Designer.cs" />

</Host>

</FlavorProperties>

</VisualStudio>

</ProjectExtensions>

</Project><Project ToolsVersion="15.0" DefaultTargets="Build" xmlns="http://schemas.microsoft.com/developer/msbuild/2003">

<Import Project="$(MSBuildExtensionsPath)\$(MSBuildToolsVersion)\Microsoft.Common.props" Condition="Exists('$(MSBuildExtensionsPath)\$(MSBuildToolsVersion)\Microsoft.Common.props')" />

<!--

This section defines project-level properties.

AssemblyName

Name of the output assembly.

Configuration

Specifies a default value for debug.

OutputType

Must be "Library" for VSTO.

Platform

Specifies what CPU the output of this project can run on.

NoStandardLibraries

Set to "false" for VSTO.

RootNamespace

In C#, this specifies the namespace given to new files. In VB, all objects are

wrapped in this namespace at runtime.

-->

<PropertyGroup>

<ProjectTypeGuids>{BAA0C2D2-18E2-41B9-852F-F413020CAA33};{FAE04EC0-301F-11D3-BF4B-00C04F79EFBC}</ProjectTypeGuids>

<Configuration Condition=" '$(Configuration)' == '' ">Debug</Configuration>

<Platform Condition=" '$(Platform)' == '' ">AnyCPU</Platform>

<ProjectGuid>{8F736300-BB46-49D5-AC15-ABFABCE9941A}</ProjectGuid>

<OutputType>Library</OutputType>

<NoStandardLibraries>false</NoStandardLibraries>

<RootNamespace>Com.VistaDraft.Distribution.Dev</RootNamespace>

<AssemblyName>Com.VistaDraft.Distribution.Dev</AssemblyName>

<LoadBehavior>3</LoadBehavior>

<TargetFrameworkVersion>v4.5.2</TargetFrameworkVersion>

<DefineConstants>VSTO40</DefineConstants>

<BootstrapperEnabled>true</BootstrapperEnabled>

<BootstrapperComponentsLocation>HomeSite</BootstrapperComponentsLocation>

</PropertyGroup>

<ItemGroup>

<BootstrapperPackage Include="Microsoft.VSTORuntime.4.0">

<Visible>False</Visible>

<ProductName>Microsoft Visual Studio 2010 Tools for Office Runtime %28x86 and x64%29</ProductName>

<Install>true</Install>

</BootstrapperPackage>

</ItemGroup>

<PropertyGroup>

<!--

OfficeApplication

Add-in host application

-->

<OfficeApplication>Word</OfficeApplication>

</PropertyGroup>

<!--

This section defines properties that are set when the "Debug" configuration is selected.

DebugSymbols

If "true", create symbols (.pdb). If "false", do not create symbols.

DefineConstants

Constants defined for the preprocessor.

EnableUnmanagedDebugging

If "true", starting the debugger will attach both managed and unmanaged debuggers.

Optimize

If "true", optimize the build output. If "false", do not optimize.

OutputPath

Output path of project relative to the project file.

WarningLevel

Warning level for the compiler.

-->

<PropertyGroup Condition=" '$(Configuration)|$(Platform)' == 'Debug|AnyCPU' ">

<DebugSymbols>true</DebugSymbols>

<DebugType>full</DebugType>

<Optimize>false</Optimize>

<OutputPath>bin\Debug\</OutputPath>

<EnableUnmanagedDebugging>false</EnableUnmanagedDebugging>

<DefineConstants>$(DefineConstants);DEBUG;TRACE</DefineConstants>

<WarningLevel>4</WarningLevel>

</PropertyGroup>

<!--

This section defines properties that are set when the "Release" configuration is selected.

DebugSymbols

If "true", create symbols (.pdb). If "false", do not create symbols.

DefineConstants

Constants defined for the preprocessor.

EnableUnmanagedDebugging

If "true", starting the debugger will attach both managed and unmanaged debuggers.

Optimize

If "true", optimize the build output. If "false", do not optimize.

OutputPath

Output path of project relative to the project file.

WarningLevel

Warning level for the compiler.

-->

<PropertyGroup Condition=" '$(Configuration)|$(Platform)' == 'Release|AnyCPU' ">

<DebugType>pdbonly</DebugType>

<Optimize>true</Optimize>

<OutputPath>bin\Release\</OutputPath>

<EnableUnmanagedDebugging>false</EnableUnmanagedDebugging>

<DefineConstants>$(DefineConstants);TRACE</DefineConstants>

<WarningLevel>4</WarningLevel>

</PropertyGroup>

<!--

This section specifies references for the project.

-->

<ItemGroup>

<Reference Include="Accessibility" />

<Reference Include="System" />

<Reference Include="System.Data" />

<Reference Include="System.Drawing" />

<Reference Include="System.Windows.Forms" />

<Reference Include="System.Xml" />

<Reference Include="System.Core" />

<Reference Include="System.Xml.Linq" />

<Reference Include="System.Data.DataSetExtensions" />

<Reference Include="Microsoft.CSharp" />

</ItemGroup>

<ItemGroup>

<Reference Include="Microsoft.Office.Tools.v4.0.Framework, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.VisualStudio.Tools.Applications.Runtime, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools.Common, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools.Word, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

</ItemGroup>

<ItemGroup>

<Reference Include="Microsoft.Office.Tools.Common.v4.0.Utilities, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL">

<Private>True</Private>

</Reference>

</ItemGroup>

<ItemGroup>

<Reference Include="Office, Version=14.0.0.0, Culture=neutral, PublicKeyToken=71e9bce111e9429c">

<Private>False</Private>

<EmbedInteropTypes>true</EmbedInteropTypes>

</Reference>

<Reference Include="Microsoft.Office.Interop.Word, Version=14.0.0.0, Culture=neutral, PublicKeyToken=71e9bce111e9429c">

<Private>False</Private>

<EmbedInteropTypes>true</EmbedInteropTypes>

</Reference>

<Reference Include="stdole, Version=7.0.3300.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a">

<Private>False</Private>

</Reference>

</ItemGroup>

<!--

This section defines the user source files that are part of the project.

A "Compile" element specifies a source file to compile.

An "EmbeddedResource" element specifies an .resx file for embedded resources.

A "None" element specifies a file that is not to be passed to the compiler (for instance,

a text file or XML file).

The "AppDesigner" element specifies the directory where the application properties files

can be found.

-->

<ItemGroup>

<Compile Include="Properties\AssemblyInfo.cs">

<SubType>Code</SubType>

</Compile>

<EmbeddedResource Include="Properties\Resources.resx">

<Generator>ResXFileCodeGenerator</Generator>

<LastGenOutput>Resources.Designer.cs</LastGenOutput>

<SubType>Designer</SubType>

</EmbeddedResource>

<Compile Include="Properties\Resources.Designer.cs">

<AutoGen>True</AutoGen>

<DependentUpon>Resources.resx</DependentUpon>

</Compile>

<None Include="App.config" />

<None Include="Properties\Settings.settings">

<Generator>SettingsSingleFileGenerator</Generator>

<LastGenOutput>Settings.Designer.cs</LastGenOutput>

</None>

<Compile Include="Properties\Settings.Designer.cs">

<AutoGen>True</AutoGen>

<DependentUpon>Settings.settings</DependentUpon>

</Compile>

<Compile Include="ThisAddIn.cs">

<SubType>Code</SubType>

</Compile>

<None Include="ThisAddIn.Designer.xml">

<DependentUpon>ThisAddIn.cs</DependentUpon>

</None>

<Compile Include="ThisAddIn.Designer.cs">

<DependentUpon>ThisAddIn.Designer.xml</DependentUpon>

</Compile>

<AppDesigner Include="Properties\" />

</ItemGroup>

<ItemGroup>

<ProjectReference Include="..\Com.VistaDraft.AddinCommon\Com.VistaDraft.AddinCommon.csproj">

<Project>{f52f404c-acf3-4b38-9b60-3c9a040cb543}</Project>

<Name>Com.VistaDraft.AddinCommon</Name>

</ProjectReference>

<ProjectReference Include="..\Com.VistaDraft.Domain\Com.VistaDraft.Domain.csproj">

<Project>{8A75F01D-F93D-4B97-B2BF-9A0669DB2ED5}</Project>

<Name>Com.VistaDraft.Domain</Name>

</ProjectReference>

</ItemGroup>

<ItemGroup>

<Content Include="ShaferFilechck.DLL">

<CopyToOutputDirectory>Always</CopyToOutputDirectory>

</Content>

</ItemGroup>

<PropertyGroup>

<VisualStudioVersion Condition="'$(VisualStudioVersion)' == ''">10.0</VisualStudioVersion>

<VSToolsPath Condition="'$(VSToolsPath)' == ''">$(MSBuildExtensionsPath32)\Microsoft\VisualStudio\v$(VisualStudioVersion)</VSToolsPath>

</PropertyGroup>

<PropertyGroup>

<SignAssembly>false</SignAssembly>

</PropertyGroup>

<PropertyGroup>

<SignManifests>true</SignManifests>

</PropertyGroup>

<PropertyGroup>

<ManifestCertificateThumbprint>B5544BC05BDF73AFC57D32BBF31ACB86D25975FF</ManifestCertificateThumbprint>

</PropertyGroup>

<PropertyGroup>

<ManifestKeyFile>

</ManifestKeyFile>

</PropertyGroup>

<!-- Include the build rules for a C# project. -->

<Import Project="$(MSBuildToolsPath)\Microsoft.CSharp.targets" />

<!-- Include additional build rules for an Office application add-in. -->

<Import Project="$(VSToolsPath)\OfficeTools\Microsoft.VisualStudio.Tools.Office.targets" Condition="'$(VSToolsPath)' != ''" />

<!-- This section defines VSTO properties that describe the host-changeable project properties. -->

<ProjectExtensions>

<VisualStudio>

<FlavorProperties GUID="{BAA0C2D2-18E2-41B9-852F-F413020CAA33}">

<ProjectProperties HostName="Word" HostPackage="{20A848B8-E01F-4801-962E-25DB0FF57389}" OfficeVersion="16.0" VstxVersion="4.0" ApplicationType="Word" Language="cs" TemplatesPath="" DebugInfoExeName="#Software\Microsoft\Office\16.0\Word\InstallRoot\Path#WINWORD.EXE" DebugInfoCommandLine="/w" AddItemTemplatesGuid="{51063C3A-E220-4D12-8922-BDA915ACD783}" />

<Host Name="Word" GeneratedCodeNamespace="Com.VistaDraft.Distribution.Dev" IconIndex="0">

<HostItem Name="ThisAddIn" Code="ThisAddIn.cs" CanonicalName="AddIn" CanActivate="false" IconIndex="1" Blueprint="ThisAddIn.Designer.xml" GeneratedCode="ThisAddIn.Designer.cs" />

</Host>

</FlavorProperties>

</VisualStudio>

</ProjectExtensions>

</Project><Project ToolsVersion="15.0" DefaultTargets="Build" xmlns="http://schemas.microsoft.com/developer/msbuild/2003">

<Import Project="$(MSBuildExtensionsPath)\$(MSBuildToolsVersion)\Microsoft.Common.props" Condition="Exists('$(MSBuildExtensionsPath)\$(MSBuildToolsVersion)\Microsoft.Common.props')" />

<!--

This section defines project-level properties.

AssemblyName

Name of the output assembly.

Configuration

Specifies a default value for debug.

OutputType

Must be "Library" for VSTO.

Platform

Specifies what CPU the output of this project can run on.

NoStandardLibraries

Set to "false" for VSTO.

RootNamespace

In C#, this specifies the namespace given to new files. In VB, all objects are

wrapped in this namespace at runtime.

-->

<PropertyGroup>

<ProjectTypeGuids>{BAA0C2D2-18E2-41B9-852F-F413020CAA33};{FAE04EC0-301F-11D3-BF4B-00C04F79EFBC}</ProjectTypeGuids>

<Configuration Condition=" '$(Configuration)' == '' ">Debug</Configuration>

<Platform Condition=" '$(Platform)' == '' ">AnyCPU</Platform>

<ProjectGuid>{8F736300-BB46-49D5-AC15-ABFABCE9941A}</ProjectGuid>

<OutputType>Library</OutputType>

<NoStandardLibraries>false</NoStandardLibraries>

<RootNamespace>Com.VistaDraft.Distribution.Dev</RootNamespace>

<AssemblyName>Com.VistaDraft.Distribution.Dev</AssemblyName>

<LoadBehavior>3</LoadBehavior>

<TargetFrameworkVersion>v4.5.2</TargetFrameworkVersion>

<DefineConstants>VSTO40</DefineConstants>

<BootstrapperEnabled>true</BootstrapperEnabled>

<BootstrapperComponentsLocation>HomeSite</BootstrapperComponentsLocation>

</PropertyGroup>

<ItemGroup>

<BootstrapperPackage Include="Microsoft.VSTORuntime.4.0">

<Visible>False</Visible>

<ProductName>Microsoft Visual Studio 2010 Tools for Office Runtime %28x86 and x64%29</ProductName>

<Install>true</Install>

</BootstrapperPackage>

</ItemGroup>

<PropertyGroup>

<!--

OfficeApplication

Add-in host application

-->

<OfficeApplication>Word</OfficeApplication>

</PropertyGroup>

<!--

This section defines properties that are set when the "Debug" configuration is selected.

DebugSymbols

If "true", create symbols (.pdb). If "false", do not create symbols.

DefineConstants

Constants defined for the preprocessor.

EnableUnmanagedDebugging

If "true", starting the debugger will attach both managed and unmanaged debuggers.

Optimize

If "true", optimize the build output. If "false", do not optimize.

OutputPath

Output path of project relative to the project file.

WarningLevel

Warning level for the compiler.

-->

<PropertyGroup Condition=" '$(Configuration)|$(Platform)' == 'Debug|AnyCPU' ">

<DebugSymbols>true</DebugSymbols>

<DebugType>full</DebugType>

<Optimize>false</Optimize>

<OutputPath>bin\Debug\</OutputPath>

<EnableUnmanagedDebugging>false</EnableUnmanagedDebugging>

<DefineConstants>$(DefineConstants);DEBUG;TRACE</DefineConstants>

<WarningLevel>4</WarningLevel>

</PropertyGroup>

<!--

This section defines properties that are set when the "Release" configuration is selected.

DebugSymbols

If "true", create symbols (.pdb). If "false", do not create symbols.

DefineConstants

Constants defined for the preprocessor.

EnableUnmanagedDebugging

If "true", starting the debugger will attach both managed and unmanaged debuggers.

Optimize

If "true", optimize the build output. If "false", do not optimize.

OutputPath

Output path of project relative to the project file.

WarningLevel

Warning level for the compiler.

-->

<PropertyGroup Condition=" '$(Configuration)|$(Platform)' == 'Release|AnyCPU' ">

<DebugType>pdbonly</DebugType>

<Optimize>true</Optimize>

<OutputPath>bin\Release\</OutputPath>

<EnableUnmanagedDebugging>false</EnableUnmanagedDebugging>

<DefineConstants>$(DefineConstants);TRACE</DefineConstants>

<WarningLevel>4</WarningLevel>

</PropertyGroup>

<!--

This section specifies references for the project.

-->

<ItemGroup>

<Reference Include="Accessibility" />

<Reference Include="System" />

<Reference Include="System.Data" />

<Reference Include="System.Drawing" />

<Reference Include="System.Windows.Forms" />

<Reference Include="System.Xml" />

<Reference Include="System.Core" />

<Reference Include="System.Xml.Linq" />

<Reference Include="System.Data.DataSetExtensions" />

<Reference Include="Microsoft.CSharp" />

</ItemGroup>

<ItemGroup>

<Reference Include="Microsoft.Office.Tools.v4.0.Framework, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.VisualStudio.Tools.Applications.Runtime, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools.Common, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools.Word, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

</ItemGroup>

<ItemGroup>

<Reference Include="Microsoft.Office.Tools.Common.v4.0.Utilities, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL">

<Private>True</Private>

</Reference>

</ItemGroup>

<ItemGroup>

<Reference Include="Office, Version=14.0.0.0, Culture=neutral, PublicKeyToken=71e9bce111e9429c">

<Private>False</Private>

<EmbedInteropTypes>true</EmbedInteropTypes>

</Reference>

<Reference Include="Microsoft.Office.Interop.Word, Version=14.0.0.0, Culture=neutral, PublicKeyToken=71e9bce111e9429c">

<Private>False</Private>

<EmbedInteropTypes>true</EmbedInteropTypes>

</Reference>

<Reference Include="stdole, Version=7.0.3300.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a">

<Private>False</Private>

</Reference>

</ItemGroup>

<!--

This section defines the user source files that are part of the project.

A "Compile" element specifies a source file to compile.

An "EmbeddedResource" element specifies an .resx file for embedded resources.

A "None" element specifies a file that is not to be passed to the compiler (for instance,

a text file or XML file).

The "AppDesigner" element specifies the directory where the application properties files

can be found.

-->

<ItemGroup>

<Compile Include="Properties\AssemblyInfo.cs">

<SubType>Code</SubType>

</Compile>

<EmbeddedResource Include="Properties\Resources.resx">

<Generator>ResXFileCodeGenerator</Generator>

<LastGenOutput>Resources.Designer.cs</LastGenOutput>

<SubType>Designer</SubType>

</EmbeddedResource>

<Compile Include="Properties\Resources.Designer.cs">

<AutoGen>True</AutoGen>

<DependentUpon>Resources.resx</DependentUpon>

</Compile>

<None Include="App.config" />

<None Include="Properties\Settings.settings">

<Generator>SettingsSingleFileGenerator</Generator>

<LastGenOutput>Settings.Designer.cs</LastGenOutput>

</None>

<Compile Include="Properties\Settings.Designer.cs">

<AutoGen>True</AutoGen>

<DependentUpon>Settings.settings</DependentUpon>

</Compile>

<Compile Include="ThisAddIn.cs">

<SubType>Code</SubType>

</Compile>

<None Include="ThisAddIn.Designer.xml">

<DependentUpon>ThisAddIn.cs</DependentUpon>

</None>

<Compile Include="ThisAddIn.Designer.cs">

<DependentUpon>ThisAddIn.Designer.xml</DependentUpon>

</Compile>

<AppDesigner Include="Properties\" />

</ItemGroup>

<ItemGroup>

<ProjectReference Include="..\Com.VistaDraft.AddinCommon\Com.VistaDraft.AddinCommon.csproj">

<Project>{f52f404c-acf3-4b38-9b60-3c9a040cb543}</Project>

<Name>Com.VistaDraft.AddinCommon</Name>

</ProjectReference>

<ProjectReference Include="..\Com.VistaDraft.Domain\Com.VistaDraft.Domain.csproj">

<Project>{8A75F01D-F93D-4B97-B2BF-9A0669DB2ED5}</Project>

<Name>Com.VistaDraft.Domain</Name>

</ProjectReference>

</ItemGroup>

<ItemGroup>

<Content Include="ShaferFilechck.DLL">

<CopyToOutputDirectory>Always</CopyToOutputDirectory>

</Content>

</ItemGroup>

<PropertyGroup>

<VisualStudioVersion Condition="'$(VisualStudioVersion)' == ''">10.0</VisualStudioVersion>

<VSToolsPath Condition="'$(VSToolsPath)' == ''">$(MSBuildExtensionsPath32)\Microsoft\VisualStudio\v$(VisualStudioVersion)</VSToolsPath>

</PropertyGroup>

<PropertyGroup>

<SignAssembly>false</SignAssembly>

</PropertyGroup>

<PropertyGroup>

<SignManifests>true</SignManifests>

</PropertyGroup>

<PropertyGroup>

<ManifestCertificateThumbprint>B5544BC05BDF73AFC57D32BBF31ACB86D25975FF</ManifestCertificateThumbprint>

</PropertyGroup>

<PropertyGroup>

<ManifestKeyFile>

</ManifestKeyFile>

</PropertyGroup>

<!-- Include the build rules for a C# project. -->

<Import Project="$(MSBuildToolsPath)\Microsoft.CSharp.targets" />

<!-- Include additional build rules for an Office application add-in. -->

<Import Project="$(VSToolsPath)\OfficeTools\Microsoft.VisualStudio.Tools.Office.targets" Condition="'$(VSToolsPath)' != ''" />

<!-- This section defines VSTO properties that describe the host-changeable project properties. -->

<ProjectExtensions>

<VisualStudio>

<FlavorProperties GUID="{BAA0C2D2-18E2-41B9-852F-F413020CAA33}">

<ProjectProperties HostName="Word" HostPackage="{20A848B8-E01F-4801-962E-25DB0FF57389}" OfficeVersion="16.0" VstxVersion="4.0" ApplicationType="Word" Language="cs" TemplatesPath="" DebugInfoExeName="#Software\Microsoft\Office\16.0\Word\InstallRoot\Path#WINWORD.EXE" DebugInfoCommandLine="/w" AddItemTemplatesGuid="{51063C3A-E220-4D12-8922-BDA915ACD783}" />

<Host Name="Word" GeneratedCodeNamespace="Com.VistaDraft.Distribution.Dev" IconIndex="0">

<HostItem Name="ThisAddIn" Code="ThisAddIn.cs" CanonicalName="AddIn" CanActivate="false" IconIndex="1" Blueprint="ThisAddIn.Designer.xml" GeneratedCode="ThisAddIn.Designer.cs" />

</Host>

</FlavorProperties>

</VisualStudio>

</ProjectExtensions>

</Project><Project ToolsVersion="15.0" DefaultTargets="Build" xmlns="http://schemas.microsoft.com/developer/msbuild/2003">

<Import Project="$(MSBuildExtensionsPath)\$(MSBuildToolsVersion)\Microsoft.Common.props" Condition="Exists('$(MSBuildExtensionsPath)\$(MSBuildToolsVersion)\Microsoft.Common.props')" />

<!--

This section defines project-level properties.

AssemblyName

Name of the output assembly.

Configuration

Specifies a default value for debug.

OutputType

Must be "Library" for VSTO.

Platform

Specifies what CPU the output of this project can run on.

NoStandardLibraries

Set to "false" for VSTO.

RootNamespace

In C#, this specifies the namespace given to new files. In VB, all objects are

wrapped in this namespace at runtime.

-->

<PropertyGroup>

<ProjectTypeGuids>{BAA0C2D2-18E2-41B9-852F-F413020CAA33};{FAE04EC0-301F-11D3-BF4B-00C04F79EFBC}</ProjectTypeGuids>

<Configuration Condition=" '$(Configuration)' == '' ">Debug</Configuration>

<Platform Condition=" '$(Platform)' == '' ">AnyCPU</Platform>

<ProjectGuid>{8F736300-BB46-49D5-AC15-ABFABCE9941A}</ProjectGuid>

<OutputType>Library</OutputType>

<NoStandardLibraries>false</NoStandardLibraries>

<RootNamespace>Com.VistaDraft.Distribution.Dev</RootNamespace>

<AssemblyName>Com.VistaDraft.Distribution.Dev</AssemblyName>

<LoadBehavior>3</LoadBehavior>

<TargetFrameworkVersion>v4.5.2</TargetFrameworkVersion>

<DefineConstants>VSTO40</DefineConstants>

<BootstrapperEnabled>true</BootstrapperEnabled>

<BootstrapperComponentsLocation>HomeSite</BootstrapperComponentsLocation>

</PropertyGroup>

<ItemGroup>

<BootstrapperPackage Include="Microsoft.VSTORuntime.4.0">

<Visible>False</Visible>

<ProductName>Microsoft Visual Studio 2010 Tools for Office Runtime %28x86 and x64%29</ProductName>

<Install>true</Install>

</BootstrapperPackage>

</ItemGroup>

<PropertyGroup>

<!--

OfficeApplication

Add-in host application

-->

<OfficeApplication>Word</OfficeApplication>

</PropertyGroup>

<!--

This section defines properties that are set when the "Debug" configuration is selected.

DebugSymbols

If "true", create symbols (.pdb). If "false", do not create symbols.

DefineConstants

Constants defined for the preprocessor.

EnableUnmanagedDebugging

If "true", starting the debugger will attach both managed and unmanaged debuggers.

Optimize

If "true", optimize the build output. If "false", do not optimize.

OutputPath

Output path of project relative to the project file.

WarningLevel

Warning level for the compiler.

-->

<PropertyGroup Condition=" '$(Configuration)|$(Platform)' == 'Debug|AnyCPU' ">

<DebugSymbols>true</DebugSymbols>

<DebugType>full</DebugType>

<Optimize>false</Optimize>

<OutputPath>bin\Debug\</OutputPath>

<EnableUnmanagedDebugging>false</EnableUnmanagedDebugging>

<DefineConstants>$(DefineConstants);DEBUG;TRACE</DefineConstants>

<WarningLevel>4</WarningLevel>

</PropertyGroup>

<!--

This section defines properties that are set when the "Release" configuration is selected.

DebugSymbols

If "true", create symbols (.pdb). If "false", do not create symbols.

DefineConstants

Constants defined for the preprocessor.

EnableUnmanagedDebugging

If "true", starting the debugger will attach both managed and unmanaged debuggers.

Optimize

If "true", optimize the build output. If "false", do not optimize.

OutputPath

Output path of project relative to the project file.

WarningLevel

Warning level for the compiler.

-->

<PropertyGroup Condition=" '$(Configuration)|$(Platform)' == 'Release|AnyCPU' ">

<DebugType>pdbonly</DebugType>

<Optimize>true</Optimize>

<OutputPath>bin\Release\</OutputPath>

<EnableUnmanagedDebugging>false</EnableUnmanagedDebugging>

<DefineConstants>$(DefineConstants);TRACE</DefineConstants>

<WarningLevel>4</WarningLevel>

</PropertyGroup>

<!--

This section specifies references for the project.

-->

<ItemGroup>

<Reference Include="Accessibility" />

<Reference Include="System" />

<Reference Include="System.Data" />

<Reference Include="System.Drawing" />

<Reference Include="System.Windows.Forms" />

<Reference Include="System.Xml" />

<Reference Include="System.Core" />

<Reference Include="System.Xml.Linq" />

<Reference Include="System.Data.DataSetExtensions" />

<Reference Include="Microsoft.CSharp" />

</ItemGroup>

<ItemGroup>

<Reference Include="Microsoft.Office.Tools.v4.0.Framework, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.VisualStudio.Tools.Applications.Runtime, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools.Common, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools.Word, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

</ItemGroup>

<ItemGroup>

<Reference Include="Microsoft.Office.Tools.Common.v4.0.Utilities, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL">

<Private>True</Private>

</Reference>

</ItemGroup>

<ItemGroup>

<Reference Include="Office, Version=14.0.0.0, Culture=neutral, PublicKeyToken=71e9bce111e9429c">

<Private>False</Private>

<EmbedInteropTypes>true</EmbedInteropTypes>

</Reference>

<Reference Include="Microsoft.Office.Interop.Word, Version=14.0.0.0, Culture=neutral, PublicKeyToken=71e9bce111e9429c">

<Private>False</Private>

<EmbedInteropTypes>true</EmbedInteropTypes>

</Reference>

<Reference Include="stdole, Version=7.0.3300.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a">

<Private>False</Private>

</Reference>

</ItemGroup>

<!--

This section defines the user source files that are part of the project.

A "Compile" element specifies a source file to compile.

An "EmbeddedResource" element specifies an .resx file for embedded resources.

A "None" element specifies a file that is not to be passed to the compiler (for instance,

a text file or XML file).

The "AppDesigner" element specifies the directory where the application properties files

can be found.

-->

<ItemGroup>

<Compile Include="Properties\AssemblyInfo.cs">

<SubType>Code</SubType>

</Compile>

<EmbeddedResource Include="Properties\Resources.resx">

<Generator>ResXFileCodeGenerator</Generator>

<LastGenOutput>Resources.Designer.cs</LastGenOutput>

<SubType>Designer</SubType>

</EmbeddedResource>

<Compile Include="Properties\Resources.Designer.cs">

<AutoGen>True</AutoGen>

<DependentUpon>Resources.resx</DependentUpon>

</Compile>

<None Include="App.config" />

<None Include="Properties\Settings.settings">

<Generator>SettingsSingleFileGenerator</Generator>

<LastGenOutput>Settings.Designer.cs</LastGenOutput>

</None>

<Compile Include="Properties\Settings.Designer.cs">

<AutoGen>True</AutoGen>

<DependentUpon>Settings.settings</DependentUpon>

</Compile>

<Compile Include="ThisAddIn.cs">

<SubType>Code</SubType>

</Compile>

<None Include="ThisAddIn.Designer.xml">

<DependentUpon>ThisAddIn.cs</DependentUpon>

</None>

<Compile Include="ThisAddIn.Designer.cs">

<DependentUpon>ThisAddIn.Designer.xml</DependentUpon>

</Compile>

<AppDesigner Include="Properties\" />

</ItemGroup>

<ItemGroup>

<ProjectReference Include="..\Com.VistaDraft.AddinCommon\Com.VistaDraft.AddinCommon.csproj">

<Project>{f52f404c-acf3-4b38-9b60-3c9a040cb543}</Project>

<Name>Com.VistaDraft.AddinCommon</Name>

</ProjectReference>

<ProjectReference Include="..\Com.VistaDraft.Domain\Com.VistaDraft.Domain.csproj">

<Project>{8A75F01D-F93D-4B97-B2BF-9A0669DB2ED5}</Project>

<Name>Com.VistaDraft.Domain</Name>

</ProjectReference>

</ItemGroup>

<ItemGroup>

<Content Include="ShaferFilechck.DLL">

<CopyToOutputDirectory>Always</CopyToOutputDirectory>

</Content>

</ItemGroup>

<PropertyGroup>

<VisualStudioVersion Condition="'$(VisualStudioVersion)' == ''">10.0</VisualStudioVersion>

<VSToolsPath Condition="'$(VSToolsPath)' == ''">$(MSBuildExtensionsPath32)\Microsoft\VisualStudio\v$(VisualStudioVersion)</VSToolsPath>

</PropertyGroup>

<PropertyGroup>

<SignAssembly>false</SignAssembly>

</PropertyGroup>

<PropertyGroup>

<SignManifests>true</SignManifests>

</PropertyGroup>

<PropertyGroup>

<ManifestCertificateThumbprint>B5544BC05BDF73AFC57D32BBF31ACB86D25975FF</ManifestCertificateThumbprint>

</PropertyGroup>

<PropertyGroup>

<ManifestKeyFile>

</ManifestKeyFile>

</PropertyGroup>

<!-- Include the build rules for a C# project. -->

<Import Project="$(MSBuildToolsPath)\Microsoft.CSharp.targets" />

<!-- Include additional build rules for an Office application add-in. -->

<Import Project="$(VSToolsPath)\OfficeTools\Microsoft.VisualStudio.Tools.Office.targets" Condition="'$(VSToolsPath)' != ''" />

<!-- This section defines VSTO properties that describe the host-changeable project properties. -->

<ProjectExtensions>

<VisualStudio>

<FlavorProperties GUID="{BAA0C2D2-18E2-41B9-852F-F413020CAA33}">

<ProjectProperties HostName="Word" HostPackage="{20A848B8-E01F-4801-962E-25DB0FF57389}" OfficeVersion="16.0" VstxVersion="4.0" ApplicationType="Word" Language="cs" TemplatesPath="" DebugInfoExeName="#Software\Microsoft\Office\16.0\Word\InstallRoot\Path#WINWORD.EXE" DebugInfoCommandLine="/w" AddItemTemplatesGuid="{51063C3A-E220-4D12-8922-BDA915ACD783}" />

<Host Name="Word" GeneratedCodeNamespace="Com.VistaDraft.Distribution.Dev" IconIndex="0">

<HostItem Name="ThisAddIn" Code="ThisAddIn.cs" CanonicalName="AddIn" CanActivate="false" IconIndex="1" Blueprint="ThisAddIn.Designer.xml" GeneratedCode="ThisAddIn.Designer.cs" />

</Host>

</FlavorProperties>

</VisualStudio>

</ProjectExtensions>

</Project><Project ToolsVersion="15.0" DefaultTargets="Build" xmlns="http://schemas.microsoft.com/developer/msbuild/2003">

<Import Project="$(MSBuildExtensionsPath)\$(MSBuildToolsVersion)\Microsoft.Common.props" Condition="Exists('$(MSBuildExtensionsPath)\$(MSBuildToolsVersion)\Microsoft.Common.props')" />

<!--

This section defines project-level properties.

AssemblyName

Name of the output assembly.

Configuration

Specifies a default value for debug.

OutputType

Must be "Library" for VSTO.

Platform

Specifies what CPU the output of this project can run on.

NoStandardLibraries

Set to "false" for VSTO.

RootNamespace

In C#, this specifies the namespace given to new files. In VB, all objects are

wrapped in this namespace at runtime.

-->

<PropertyGroup>

<ProjectTypeGuids>{BAA0C2D2-18E2-41B9-852F-F413020CAA33};{FAE04EC0-301F-11D3-BF4B-00C04F79EFBC}</ProjectTypeGuids>

<Configuration Condition=" '$(Configuration)' == '' ">Debug</Configuration>

<Platform Condition=" '$(Platform)' == '' ">AnyCPU</Platform>

<ProjectGuid>{8F736300-BB46-49D5-AC15-ABFABCE9941A}</ProjectGuid>

<OutputType>Library</OutputType>

<NoStandardLibraries>false</NoStandardLibraries>

<RootNamespace>Com.VistaDraft.Distribution.Dev</RootNamespace>

<AssemblyName>Com.VistaDraft.Distribution.Dev</AssemblyName>

<LoadBehavior>3</LoadBehavior>

<TargetFrameworkVersion>v4.5.2</TargetFrameworkVersion>

<DefineConstants>VSTO40</DefineConstants>

<BootstrapperEnabled>true</BootstrapperEnabled>

<BootstrapperComponentsLocation>HomeSite</BootstrapperComponentsLocation>

</PropertyGroup>

<ItemGroup>

<BootstrapperPackage Include="Microsoft.VSTORuntime.4.0">

<Visible>False</Visible>

<ProductName>Microsoft Visual Studio 2010 Tools for Office Runtime %28x86 and x64%29</ProductName>

<Install>true</Install>

</BootstrapperPackage>

</ItemGroup>

<PropertyGroup>

<!--

OfficeApplication

Add-in host application

-->

<OfficeApplication>Word</OfficeApplication>

</PropertyGroup>

<!--

This section defines properties that are set when the "Debug" configuration is selected.

DebugSymbols

If "true", create symbols (.pdb). If "false", do not create symbols.

DefineConstants

Constants defined for the preprocessor.

EnableUnmanagedDebugging

If "true", starting the debugger will attach both managed and unmanaged debuggers.

Optimize

If "true", optimize the build output. If "false", do not optimize.

OutputPath

Output path of project relative to the project file.

WarningLevel

Warning level for the compiler.

-->

<PropertyGroup Condition=" '$(Configuration)|$(Platform)' == 'Debug|AnyCPU' ">

<DebugSymbols>true</DebugSymbols>

<DebugType>full</DebugType>

<Optimize>false</Optimize>

<OutputPath>bin\Debug\</OutputPath>

<EnableUnmanagedDebugging>false</EnableUnmanagedDebugging>

<DefineConstants>$(DefineConstants);DEBUG;TRACE</DefineConstants>

<WarningLevel>4</WarningLevel>

</PropertyGroup>

<!--

This section defines properties that are set when the "Release" configuration is selected.

DebugSymbols

If "true", create symbols (.pdb). If "false", do not create symbols.

DefineConstants

Constants defined for the preprocessor.

EnableUnmanagedDebugging

If "true", starting the debugger will attach both managed and unmanaged debuggers.

Optimize

If "true", optimize the build output. If "false", do not optimize.

OutputPath

Output path of project relative to the project file.

WarningLevel

Warning level for the compiler.

-->

<PropertyGroup Condition=" '$(Configuration)|$(Platform)' == 'Release|AnyCPU' ">

<DebugType>pdbonly</DebugType>

<Optimize>true</Optimize>

<OutputPath>bin\Release\</OutputPath>

<EnableUnmanagedDebugging>false</EnableUnmanagedDebugging>

<DefineConstants>$(DefineConstants);TRACE</DefineConstants>

<WarningLevel>4</WarningLevel>

</PropertyGroup>

<!--

This section specifies references for the project.

-->

<ItemGroup>

<Reference Include="Accessibility" />

<Reference Include="System" />

<Reference Include="System.Data" />

<Reference Include="System.Drawing" />

<Reference Include="System.Windows.Forms" />

<Reference Include="System.Xml" />

<Reference Include="System.Core" />

<Reference Include="System.Xml.Linq" />

<Reference Include="System.Data.DataSetExtensions" />

<Reference Include="Microsoft.CSharp" />

</ItemGroup>

<ItemGroup>

<Reference Include="Microsoft.Office.Tools.v4.0.Framework, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.VisualStudio.Tools.Applications.Runtime, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools.Common, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools.Word, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

</ItemGroup>

<ItemGroup>

<Reference Include="Microsoft.Office.Tools.Common.v4.0.Utilities, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL">

<Private>True</Private>

</Reference>

</ItemGroup>

<ItemGroup>

<Reference Include="Office, Version=14.0.0.0, Culture=neutral, PublicKeyToken=71e9bce111e9429c">

<Private>False</Private>

<EmbedInteropTypes>true</EmbedInteropTypes>

</Reference>

<Reference Include="Microsoft.Office.Interop.Word, Version=14.0.0.0, Culture=neutral, PublicKeyToken=71e9bce111e9429c">

<Private>False</Private>

<EmbedInteropTypes>true</EmbedInteropTypes>

</Reference>

<Reference Include="stdole, Version=7.0.3300.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a">

<Private>False</Private>

</Reference>

</ItemGroup>

<!--

This section defines the user source files that are part of the project.

A "Compile" element specifies a source file to compile.

An "EmbeddedResource" element specifies an .resx file for embedded resources.

A "None" element specifies a file that is not to be passed to the compiler (for instance,

a text file or XML file).

The "AppDesigner" element specifies the directory where the application properties files

can be found.

-->

<ItemGroup>

<Compile Include="Properties\AssemblyInfo.cs">

<SubType>Code</SubType>

</Compile>

<EmbeddedResource Include="Properties\Resources.resx">

<Generator>ResXFileCodeGenerator</Generator>

<LastGenOutput>Resources.Designer.cs</LastGenOutput>

<SubType>Designer</SubType>

</EmbeddedResource>

<Compile Include="Properties\Resources.Designer.cs">

<AutoGen>True</AutoGen>

<DependentUpon>Resources.resx</DependentUpon>

</Compile>

<None Include="App.config" />

<None Include="Properties\Settings.settings">

<Generator>SettingsSingleFileGenerator</Generator>

<LastGenOutput>Settings.Designer.cs</LastGenOutput>

</None>

<Compile Include="Properties\Settings.Designer.cs">

<AutoGen>True</AutoGen>

<DependentUpon>Settings.settings</DependentUpon>

</Compile>

<Compile Include="ThisAddIn.cs">

<SubType>Code</SubType>

</Compile>

<None Include="ThisAddIn.Designer.xml">

<DependentUpon>ThisAddIn.cs</DependentUpon>

</None>

<Compile Include="ThisAddIn.Designer.cs">

<DependentUpon>ThisAddIn.Designer.xml</DependentUpon>

</Compile>

<AppDesigner Include="Properties\" />

</ItemGroup>

<ItemGroup>

<ProjectReference Include="..\Com.VistaDraft.AddinCommon\Com.VistaDraft.AddinCommon.csproj">

<Project>{f52f404c-acf3-4b38-9b60-3c9a040cb543}</Project>

<Name>Com.VistaDraft.AddinCommon</Name>

</ProjectReference>

<ProjectReference Include="..\Com.VistaDraft.Domain\Com.VistaDraft.Domain.csproj">

<Project>{8A75F01D-F93D-4B97-B2BF-9A0669DB2ED5}</Project>

<Name>Com.VistaDraft.Domain</Name>

</ProjectReference>

</ItemGroup>

<ItemGroup>

<Content Include="ShaferFilechck.DLL">

<CopyToOutputDirectory>Always</CopyToOutputDirectory>

</Content>

</ItemGroup>

<PropertyGroup>

<VisualStudioVersion Condition="'$(VisualStudioVersion)' == ''">10.0</VisualStudioVersion>

<VSToolsPath Condition="'$(VSToolsPath)' == ''">$(MSBuildExtensionsPath32)\Microsoft\VisualStudio\v$(VisualStudioVersion)</VSToolsPath>

</PropertyGroup>

<PropertyGroup>

<SignAssembly>false</SignAssembly>

</PropertyGroup>

<PropertyGroup>

<SignManifests>true</SignManifests>

</PropertyGroup>

<PropertyGroup>

<ManifestCertificateThumbprint>B5544BC05BDF73AFC57D32BBF31ACB86D25975FF</ManifestCertificateThumbprint>

</PropertyGroup>

<PropertyGroup>

<ManifestKeyFile>

</ManifestKeyFile>

</PropertyGroup>

<!-- Include the build rules for a C# project. -->

<Import Project="$(MSBuildToolsPath)\Microsoft.CSharp.targets" />

<!-- Include additional build rules for an Office application add-in. -->

<Import Project="$(VSToolsPath)\OfficeTools\Microsoft.VisualStudio.Tools.Office.targets" Condition="'$(VSToolsPath)' != ''" />

<!-- This section defines VSTO properties that describe the host-changeable project properties. -->

<ProjectExtensions>

<VisualStudio>

<FlavorProperties GUID="{BAA0C2D2-18E2-41B9-852F-F413020CAA33}">

<ProjectProperties HostName="Word" HostPackage="{20A848B8-E01F-4801-962E-25DB0FF57389}" OfficeVersion="16.0" VstxVersion="4.0" ApplicationType="Word" Language="cs" TemplatesPath="" DebugInfoExeName="#Software\Microsoft\Office\16.0\Word\InstallRoot\Path#WINWORD.EXE" DebugInfoCommandLine="/w" AddItemTemplatesGuid="{51063C3A-E220-4D12-8922-BDA915ACD783}" />

<Host Name="Word" GeneratedCodeNamespace="Com.VistaDraft.Distribution.Dev" IconIndex="0">

<HostItem Name="ThisAddIn" Code="ThisAddIn.cs" CanonicalName="AddIn" CanActivate="false" IconIndex="1" Blueprint="ThisAddIn.Designer.xml" GeneratedCode="ThisAddIn.Designer.cs" />

</Host>

</FlavorProperties>

</VisualStudio>

</ProjectExtensions>

</Project><Project ToolsVersion="15.0" DefaultTargets="Build" xmlns="http://schemas.microsoft.com/developer/msbuild/2003">

<Import Project="$(MSBuildExtensionsPath)\$(MSBuildToolsVersion)\Microsoft.Common.props" Condition="Exists('$(MSBuildExtensionsPath)\$(MSBuildToolsVersion)\Microsoft.Common.props')" />

<!--

This section defines project-level properties.

AssemblyName

Name of the output assembly.

Configuration

Specifies a default value for debug.

OutputType

Must be "Library" for VSTO.

Platform

Specifies what CPU the output of this project can run on.

NoStandardLibraries

Set to "false" for VSTO.

RootNamespace

In C#, this specifies the namespace given to new files. In VB, all objects are

wrapped in this namespace at runtime.

-->

<PropertyGroup>

<ProjectTypeGuids>{BAA0C2D2-18E2-41B9-852F-F413020CAA33};{FAE04EC0-301F-11D3-BF4B-00C04F79EFBC}</ProjectTypeGuids>

<Configuration Condition=" '$(Configuration)' == '' ">Debug</Configuration>

<Platform Condition=" '$(Platform)' == '' ">AnyCPU</Platform>

<ProjectGuid>{8F736300-BB46-49D5-AC15-ABFABCE9941A}</ProjectGuid>

<OutputType>Library</OutputType>

<NoStandardLibraries>false</NoStandardLibraries>

<RootNamespace>Com.VistaDraft.Distribution.Dev</RootNamespace>

<AssemblyName>Com.VistaDraft.Distribution.Dev</AssemblyName>

<LoadBehavior>3</LoadBehavior>

<TargetFrameworkVersion>v4.5.2</TargetFrameworkVersion>

<DefineConstants>VSTO40</DefineConstants>

<BootstrapperEnabled>true</BootstrapperEnabled>

<BootstrapperComponentsLocation>HomeSite</BootstrapperComponentsLocation>

</PropertyGroup>

<ItemGroup>

<BootstrapperPackage Include="Microsoft.VSTORuntime.4.0">

<Visible>False</Visible>

<ProductName>Microsoft Visual Studio 2010 Tools for Office Runtime %28x86 and x64%29</ProductName>

<Install>true</Install>

</BootstrapperPackage>

</ItemGroup>

<PropertyGroup>

<!--

OfficeApplication

Add-in host application

-->

<OfficeApplication>Word</OfficeApplication>

</PropertyGroup>

<!--

This section defines properties that are set when the "Debug" configuration is selected.

DebugSymbols

If "true", create symbols (.pdb). If "false", do not create symbols.

DefineConstants

Constants defined for the preprocessor.

EnableUnmanagedDebugging

If "true", starting the debugger will attach both managed and unmanaged debuggers.

Optimize

If "true", optimize the build output. If "false", do not optimize.

OutputPath

Output path of project relative to the project file.

WarningLevel

Warning level for the compiler.

-->

<PropertyGroup Condition=" '$(Configuration)|$(Platform)' == 'Debug|AnyCPU' ">

<DebugSymbols>true</DebugSymbols>

<DebugType>full</DebugType>

<Optimize>false</Optimize>

<OutputPath>bin\Debug\</OutputPath>

<EnableUnmanagedDebugging>false</EnableUnmanagedDebugging>

<DefineConstants>$(DefineConstants);DEBUG;TRACE</DefineConstants>

<WarningLevel>4</WarningLevel>

</PropertyGroup>

<!--

This section defines properties that are set when the "Release" configuration is selected.

DebugSymbols

If "true", create symbols (.pdb). If "false", do not create symbols.

DefineConstants

Constants defined for the preprocessor.

EnableUnmanagedDebugging

If "true", starting the debugger will attach both managed and unmanaged debuggers.

Optimize

If "true", optimize the build output. If "false", do not optimize.

OutputPath

Output path of project relative to the project file.

WarningLevel

Warning level for the compiler.

-->

<PropertyGroup Condition=" '$(Configuration)|$(Platform)' == 'Release|AnyCPU' ">

<DebugType>pdbonly</DebugType>

<Optimize>true</Optimize>

<OutputPath>bin\Release\</OutputPath>

<EnableUnmanagedDebugging>false</EnableUnmanagedDebugging>

<DefineConstants>$(DefineConstants);TRACE</DefineConstants>

<WarningLevel>4</WarningLevel>

</PropertyGroup>

<!--

This section specifies references for the project.

-->

<ItemGroup>

<Reference Include="Accessibility" />

<Reference Include="System" />

<Reference Include="System.Data" />

<Reference Include="System.Drawing" />

<Reference Include="System.Windows.Forms" />

<Reference Include="System.Xml" />

<Reference Include="System.Core" />

<Reference Include="System.Xml.Linq" />

<Reference Include="System.Data.DataSetExtensions" />

<Reference Include="Microsoft.CSharp" />

</ItemGroup>

<ItemGroup>

<Reference Include="Microsoft.Office.Tools.v4.0.Framework, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.VisualStudio.Tools.Applications.Runtime, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools.Common, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools.Word, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

</ItemGroup>

<ItemGroup>

<Reference Include="Microsoft.Office.Tools.Common.v4.0.Utilities, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL">

<Private>True</Private>

</Reference>

</ItemGroup>

<ItemGroup>

<Reference Include="Office, Version=14.0.0.0, Culture=neutral, PublicKeyToken=71e9bce111e9429c">

<Private>False</Private>

<EmbedInteropTypes>true</EmbedInteropTypes>

</Reference>

<Reference Include="Microsoft.Office.Interop.Word, Version=14.0.0.0, Culture=neutral, PublicKeyToken=71e9bce111e9429c">

<Private>False</Private>

<EmbedInteropTypes>true</EmbedInteropTypes>

</Reference>

<Reference Include="stdole, Version=7.0.3300.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a">

<Private>False</Private>

</Reference>

</ItemGroup>

<!--

This section defines the user source files that are part of the project.

A "Compile" element specifies a source file to compile.

An "EmbeddedResource" element specifies an .resx file for embedded resources.

A "None" element specifies a file that is not to be passed to the compiler (for instance,

a text file or XML file).

The "AppDesigner" element specifies the directory where the application properties files

can be found.

-->

<ItemGroup>

<Compile Include="Properties\AssemblyInfo.cs">

<SubType>Code</SubType>

</Compile>

<EmbeddedResource Include="Properties\Resources.resx">

<Generator>ResXFileCodeGenerator</Generator>

<LastGenOutput>Resources.Designer.cs</LastGenOutput>

<SubType>Designer</SubType>

</EmbeddedResource>

<Compile Include="Properties\Resources.Designer.cs">

<AutoGen>True</AutoGen>

<DependentUpon>Resources.resx</DependentUpon>

</Compile>

<None Include="App.config" />

<None Include="Properties\Settings.settings">

<Generator>SettingsSingleFileGenerator</Generator>

<LastGenOutput>Settings.Designer.cs</LastGenOutput>

</None>

<Compile Include="Properties\Settings.Designer.cs">

<AutoGen>True</AutoGen>

<DependentUpon>Settings.settings</DependentUpon>

</Compile>

<Compile Include="ThisAddIn.cs">

<SubType>Code</SubType>

</Compile>

<None Include="ThisAddIn.Designer.xml">

<DependentUpon>ThisAddIn.cs</DependentUpon>

</None>

<Compile Include="ThisAddIn.Designer.cs">

<DependentUpon>ThisAddIn.Designer.xml</DependentUpon>

</Compile>

<AppDesigner Include="Properties\" />

</ItemGroup>

<ItemGroup>

<ProjectReference Include="..\Com.VistaDraft.AddinCommon\Com.VistaDraft.AddinCommon.csproj">

<Project>{f52f404c-acf3-4b38-9b60-3c9a040cb543}</Project>

<Name>Com.VistaDraft.AddinCommon</Name>

</ProjectReference>

<ProjectReference Include="..\Com.VistaDraft.Domain\Com.VistaDraft.Domain.csproj">

<Project>{8A75F01D-F93D-4B97-B2BF-9A0669DB2ED5}</Project>

<Name>Com.VistaDraft.Domain</Name>

</ProjectReference>

</ItemGroup>

<ItemGroup>

<Content Include="ShaferFilechck.DLL">

<CopyToOutputDirectory>Always</CopyToOutputDirectory>

</Content>

</ItemGroup>

<PropertyGroup>

<VisualStudioVersion Condition="'$(VisualStudioVersion)' == ''">10.0</VisualStudioVersion>

<VSToolsPath Condition="'$(VSToolsPath)' == ''">$(MSBuildExtensionsPath32)\Microsoft\VisualStudio\v$(VisualStudioVersion)</VSToolsPath>

</PropertyGroup>

<PropertyGroup>

<SignAssembly>false</SignAssembly>

</PropertyGroup>

<PropertyGroup>

<SignManifests>true</SignManifests>

</PropertyGroup>

<PropertyGroup>

<ManifestCertificateThumbprint>B5544BC05BDF73AFC57D32BBF31ACB86D25975FF</ManifestCertificateThumbprint>

</PropertyGroup>

<PropertyGroup>

<ManifestKeyFile>

</ManifestKeyFile>

</PropertyGroup>

<!-- Include the build rules for a C# project. -->

<Import Project="$(MSBuildToolsPath)\Microsoft.CSharp.targets" />

<!-- Include additional build rules for an Office application add-in. -->

<Import Project="$(VSToolsPath)\OfficeTools\Microsoft.VisualStudio.Tools.Office.targets" Condition="'$(VSToolsPath)' != ''" />

<!-- This section defines VSTO properties that describe the host-changeable project properties. -->

<ProjectExtensions>

<VisualStudio>

<FlavorProperties GUID="{BAA0C2D2-18E2-41B9-852F-F413020CAA33}">

<ProjectProperties HostName="Word" HostPackage="{20A848B8-E01F-4801-962E-25DB0FF57389}" OfficeVersion="16.0" VstxVersion="4.0" ApplicationType="Word" Language="cs" TemplatesPath="" DebugInfoExeName="#Software\Microsoft\Office\16.0\Word\InstallRoot\Path#WINWORD.EXE" DebugInfoCommandLine="/w" AddItemTemplatesGuid="{51063C3A-E220-4D12-8922-BDA915ACD783}" />

<Host Name="Word" GeneratedCodeNamespace="Com.VistaDraft.Distribution.Dev" IconIndex="0">

<HostItem Name="ThisAddIn" Code="ThisAddIn.cs" CanonicalName="AddIn" CanActivate="false" IconIndex="1" Blueprint="ThisAddIn.Designer.xml" GeneratedCode="ThisAddIn.Designer.cs" />

</Host>

</FlavorProperties>

</VisualStudio>

</ProjectExtensions>

</Project><Project ToolsVersion="15.0" DefaultTargets="Build" xmlns="http://schemas.microsoft.com/developer/msbuild/2003">

<Import Project="$(MSBuildExtensionsPath)\$(MSBuildToolsVersion)\Microsoft.Common.props" Condition="Exists('$(MSBuildExtensionsPath)\$(MSBuildToolsVersion)\Microsoft.Common.props')" />

<!--

This section defines project-level properties.

AssemblyName

Name of the output assembly.

Configuration

Specifies a default value for debug.

OutputType

Must be "Library" for VSTO.

Platform

Specifies what CPU the output of this project can run on.

NoStandardLibraries

Set to "false" for VSTO.

RootNamespace

In C#, this specifies the namespace given to new files. In VB, all objects are

wrapped in this namespace at runtime.

-->

<PropertyGroup>

<ProjectTypeGuids>{BAA0C2D2-18E2-41B9-852F-F413020CAA33};{FAE04EC0-301F-11D3-BF4B-00C04F79EFBC}</ProjectTypeGuids>

<Configuration Condition=" '$(Configuration)' == '' ">Debug</Configuration>

<Platform Condition=" '$(Platform)' == '' ">AnyCPU</Platform>

<ProjectGuid>{8F736300-BB46-49D5-AC15-ABFABCE9941A}</ProjectGuid>

<OutputType>Library</OutputType>

<NoStandardLibraries>false</NoStandardLibraries>

<RootNamespace>Com.VistaDraft.Distribution.Dev</RootNamespace>

<AssemblyName>Com.VistaDraft.Distribution.Dev</AssemblyName>

<LoadBehavior>3</LoadBehavior>

<TargetFrameworkVersion>v4.5.2</TargetFrameworkVersion>

<DefineConstants>VSTO40</DefineConstants>

<BootstrapperEnabled>true</BootstrapperEnabled>

<BootstrapperComponentsLocation>HomeSite</BootstrapperComponentsLocation>

</PropertyGroup>

<ItemGroup>

<BootstrapperPackage Include="Microsoft.VSTORuntime.4.0">

<Visible>False</Visible>

<ProductName>Microsoft Visual Studio 2010 Tools for Office Runtime %28x86 and x64%29</ProductName>

<Install>true</Install>

</BootstrapperPackage>

</ItemGroup>

<PropertyGroup>

<!--

OfficeApplication

Add-in host application

-->

<OfficeApplication>Word</OfficeApplication>

</PropertyGroup>

<!--

This section defines properties that are set when the "Debug" configuration is selected.

DebugSymbols

If "true", create symbols (.pdb). If "false", do not create symbols.

DefineConstants

Constants defined for the preprocessor.

EnableUnmanagedDebugging

If "true", starting the debugger will attach both managed and unmanaged debuggers.

Optimize

If "true", optimize the build output. If "false", do not optimize.

OutputPath

Output path of project relative to the project file.

WarningLevel

Warning level for the compiler.

-->

<PropertyGroup Condition=" '$(Configuration)|$(Platform)' == 'Debug|AnyCPU' ">

<DebugSymbols>true</DebugSymbols>

<DebugType>full</DebugType>

<Optimize>false</Optimize>

<OutputPath>bin\Debug\</OutputPath>

<EnableUnmanagedDebugging>false</EnableUnmanagedDebugging>

<DefineConstants>$(DefineConstants);DEBUG;TRACE</DefineConstants>

<WarningLevel>4</WarningLevel>

</PropertyGroup>

<!--

This section defines properties that are set when the "Release" configuration is selected.

DebugSymbols

If "true", create symbols (.pdb). If "false", do not create symbols.

DefineConstants

Constants defined for the preprocessor.

EnableUnmanagedDebugging

If "true", starting the debugger will attach both managed and unmanaged debuggers.

Optimize

If "true", optimize the build output. If "false", do not optimize.

OutputPath

Output path of project relative to the project file.

WarningLevel

Warning level for the compiler.

-->

<PropertyGroup Condition=" '$(Configuration)|$(Platform)' == 'Release|AnyCPU' ">

<DebugType>pdbonly</DebugType>

<Optimize>true</Optimize>

<OutputPath>bin\Release\</OutputPath>

<EnableUnmanagedDebugging>false</EnableUnmanagedDebugging>

<DefineConstants>$(DefineConstants);TRACE</DefineConstants>

<WarningLevel>4</WarningLevel>

</PropertyGroup>

<!--

This section specifies references for the project.

-->

<ItemGroup>

<Reference Include="Accessibility" />

<Reference Include="System" />

<Reference Include="System.Data" />

<Reference Include="System.Drawing" />

<Reference Include="System.Windows.Forms" />

<Reference Include="System.Xml" />

<Reference Include="System.Core" />

<Reference Include="System.Xml.Linq" />

<Reference Include="System.Data.DataSetExtensions" />

<Reference Include="Microsoft.CSharp" />

</ItemGroup>

<ItemGroup>

<Reference Include="Microsoft.Office.Tools.v4.0.Framework, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.VisualStudio.Tools.Applications.Runtime, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools.Common, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools.Word, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

</ItemGroup>

<ItemGroup>

<Reference Include="Microsoft.Office.Tools.Common.v4.0.Utilities, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL">

<Private>True</Private>

</Reference>

</ItemGroup>

<ItemGroup>

<Reference Include="Office, Version=14.0.0.0, Culture=neutral, PublicKeyToken=71e9bce111e9429c">

<Private>False</Private>

<EmbedInteropTypes>true</EmbedInteropTypes>

</Reference>

<Reference Include="Microsoft.Office.Interop.Word, Version=14.0.0.0, Culture=neutral, PublicKeyToken=71e9bce111e9429c">

<Private>False</Private>

<EmbedInteropTypes>true</EmbedInteropTypes>

</Reference>

<Reference Include="stdole, Version=7.0.3300.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a">

<Private>False</Private>

</Reference>

</ItemGroup>

<!--

This section defines the user source files that are part of the project.

A "Compile" element specifies a source file to compile.

An "EmbeddedResource" element specifies an .resx file for embedded resources.

A "None" element specifies a file that is not to be passed to the compiler (for instance,

a text file or XML file).

The "AppDesigner" element specifies the directory where the application properties files

can be found.

-->

<ItemGroup>

<Compile Include="Properties\AssemblyInfo.cs">

<SubType>Code</SubType>

</Compile>

<EmbeddedResource Include="Properties\Resources.resx">

<Generator>ResXFileCodeGenerator</Generator>

<LastGenOutput>Resources.Designer.cs</LastGenOutput>

<SubType>Designer</SubType>

</EmbeddedResource>

<Compile Include="Properties\Resources.Designer.cs">

<AutoGen>True</AutoGen>

<DependentUpon>Resources.resx</DependentUpon>

</Compile>

<None Include="App.config" />

<None Include="Properties\Settings.settings">

<Generator>SettingsSingleFileGenerator</Generator>

<LastGenOutput>Settings.Designer.cs</LastGenOutput>

</None>

<Compile Include="Properties\Settings.Designer.cs">

<AutoGen>True</AutoGen>

<DependentUpon>Settings.settings</DependentUpon>

</Compile>

<Compile Include="ThisAddIn.cs">

<SubType>Code</SubType>

</Compile>

<None Include="ThisAddIn.Designer.xml">

<DependentUpon>ThisAddIn.cs</DependentUpon>

</None>

<Compile Include="ThisAddIn.Designer.cs">

<DependentUpon>ThisAddIn.Designer.xml</DependentUpon>

</Compile>

<AppDesigner Include="Properties\" />

</ItemGroup>

<ItemGroup>

<ProjectReference Include="..\Com.VistaDraft.AddinCommon\Com.VistaDraft.AddinCommon.csproj">

<Project>{f52f404c-acf3-4b38-9b60-3c9a040cb543}</Project>

<Name>Com.VistaDraft.AddinCommon</Name>

</ProjectReference>

<ProjectReference Include="..\Com.VistaDraft.Domain\Com.VistaDraft.Domain.csproj">

<Project>{8A75F01D-F93D-4B97-B2BF-9A0669DB2ED5}</Project>

<Name>Com.VistaDraft.Domain</Name>

</ProjectReference>

</ItemGroup>

<ItemGroup>

<Content Include="ShaferFilechck.DLL">

<CopyToOutputDirectory>Always</CopyToOutputDirectory>

</Content>

</ItemGroup>

<PropertyGroup>

<VisualStudioVersion Condition="'$(VisualStudioVersion)' == ''">10.0</VisualStudioVersion>

<VSToolsPath Condition="'$(VSToolsPath)' == ''">$(MSBuildExtensionsPath32)\Microsoft\VisualStudio\v$(VisualStudioVersion)</VSToolsPath>

</PropertyGroup>

<PropertyGroup>

<SignAssembly>false</SignAssembly>

</PropertyGroup>

<PropertyGroup>

<SignManifests>true</SignManifests>

</PropertyGroup>

<PropertyGroup>

<ManifestCertificateThumbprint>B5544BC05BDF73AFC57D32BBF31ACB86D25975FF</ManifestCertificateThumbprint>

</PropertyGroup>

<PropertyGroup>

<ManifestKeyFile>

</ManifestKeyFile>

</PropertyGroup>

<!-- Include the build rules for a C# project. -->

<Import Project="$(MSBuildToolsPath)\Microsoft.CSharp.targets" />

<!-- Include additional build rules for an Office application add-in. -->

<Import Project="$(VSToolsPath)\OfficeTools\Microsoft.VisualStudio.Tools.Office.targets" Condition="'$(VSToolsPath)' != ''" />

<!-- This section defines VSTO properties that describe the host-changeable project properties. -->

<ProjectExtensions>

<VisualStudio>

<FlavorProperties GUID="{BAA0C2D2-18E2-41B9-852F-F413020CAA33}">

<ProjectProperties HostName="Word" HostPackage="{20A848B8-E01F-4801-962E-25DB0FF57389}" OfficeVersion="16.0" VstxVersion="4.0" ApplicationType="Word" Language="cs" TemplatesPath="" DebugInfoExeName="#Software\Microsoft\Office\16.0\Word\InstallRoot\Path#WINWORD.EXE" DebugInfoCommandLine="/w" AddItemTemplatesGuid="{51063C3A-E220-4D12-8922-BDA915ACD783}" />

<Host Name="Word" GeneratedCodeNamespace="Com.VistaDraft.Distribution.Dev" IconIndex="0">

<HostItem Name="ThisAddIn" Code="ThisAddIn.cs" CanonicalName="AddIn" CanActivate="false" IconIndex="1" Blueprint="ThisAddIn.Designer.xml" GeneratedCode="ThisAddIn.Designer.cs" />

</Host>

</FlavorProperties>

</VisualStudio>

</ProjectExtensions>

</Project><Project ToolsVersion="15.0" DefaultTargets="Build" xmlns="http://schemas.microsoft.com/developer/msbuild/2003">

<Import Project="$(MSBuildExtensionsPath)\$(MSBuildToolsVersion)\Microsoft.Common.props" Condition="Exists('$(MSBuildExtensionsPath)\$(MSBuildToolsVersion)\Microsoft.Common.props')" />

<!--

This section defines project-level properties.

AssemblyName

Name of the output assembly.

Configuration

Specifies a default value for debug.

OutputType

Must be "Library" for VSTO.

Platform

Specifies what CPU the output of this project can run on.

NoStandardLibraries

Set to "false" for VSTO.

RootNamespace

In C#, this specifies the namespace given to new files. In VB, all objects are

wrapped in this namespace at runtime.

-->

<PropertyGroup>

<ProjectTypeGuids>{BAA0C2D2-18E2-41B9-852F-F413020CAA33};{FAE04EC0-301F-11D3-BF4B-00C04F79EFBC}</ProjectTypeGuids>

<Configuration Condition=" '$(Configuration)' == '' ">Debug</Configuration>

<Platform Condition=" '$(Platform)' == '' ">AnyCPU</Platform>

<ProjectGuid>{8F736300-BB46-49D5-AC15-ABFABCE9941A}</ProjectGuid>

<OutputType>Library</OutputType>

<NoStandardLibraries>false</NoStandardLibraries>

<RootNamespace>Com.VistaDraft.Distribution.Dev</RootNamespace>

<AssemblyName>Com.VistaDraft.Distribution.Dev</AssemblyName>

<LoadBehavior>3</LoadBehavior>

<TargetFrameworkVersion>v4.5.2</TargetFrameworkVersion>

<DefineConstants>VSTO40</DefineConstants>

<BootstrapperEnabled>true</BootstrapperEnabled>

<BootstrapperComponentsLocation>HomeSite</BootstrapperComponentsLocation>

</PropertyGroup>

<ItemGroup>

<BootstrapperPackage Include="Microsoft.VSTORuntime.4.0">

<Visible>False</Visible>

<ProductName>Microsoft Visual Studio 2010 Tools for Office Runtime %28x86 and x64%29</ProductName>

<Install>true</Install>

</BootstrapperPackage>

</ItemGroup>

<PropertyGroup>

<!--

OfficeApplication

Add-in host application

-->

<OfficeApplication>Word</OfficeApplication>

</PropertyGroup>

<!--

This section defines properties that are set when the "Debug" configuration is selected.

DebugSymbols

If "true", create symbols (.pdb). If "false", do not create symbols.

DefineConstants

Constants defined for the preprocessor.

EnableUnmanagedDebugging

If "true", starting the debugger will attach both managed and unmanaged debuggers.

Optimize

If "true", optimize the build output. If "false", do not optimize.

OutputPath

Output path of project relative to the project file.

WarningLevel

Warning level for the compiler.

-->

<PropertyGroup Condition=" '$(Configuration)|$(Platform)' == 'Debug|AnyCPU' ">

<DebugSymbols>true</DebugSymbols>

<DebugType>full</DebugType>

<Optimize>false</Optimize>

<OutputPath>bin\Debug\</OutputPath>

<EnableUnmanagedDebugging>false</EnableUnmanagedDebugging>

<DefineConstants>$(DefineConstants);DEBUG;TRACE</DefineConstants>

<WarningLevel>4</WarningLevel>

</PropertyGroup>

<!--

This section defines properties that are set when the "Release" configuration is selected.

DebugSymbols

If "true", create symbols (.pdb). If "false", do not create symbols.

DefineConstants

Constants defined for the preprocessor.

EnableUnmanagedDebugging

If "true", starting the debugger will attach both managed and unmanaged debuggers.

Optimize

If "true", optimize the build output. If "false", do not optimize.

OutputPath

Output path of project relative to the project file.

WarningLevel

Warning level for the compiler.

-->

<PropertyGroup Condition=" '$(Configuration)|$(Platform)' == 'Release|AnyCPU' ">

<DebugType>pdbonly</DebugType>

<Optimize>true</Optimize>

<OutputPath>bin\Release\</OutputPath>

<EnableUnmanagedDebugging>false</EnableUnmanagedDebugging>

<DefineConstants>$(DefineConstants);TRACE</DefineConstants>

<WarningLevel>4</WarningLevel>

</PropertyGroup>

<!--

This section specifies references for the project.

-->

<ItemGroup>

<Reference Include="Accessibility" />

<Reference Include="System" />

<Reference Include="System.Data" />

<Reference Include="System.Drawing" />

<Reference Include="System.Windows.Forms" />

<Reference Include="System.Xml" />

<Reference Include="System.Core" />

<Reference Include="System.Xml.Linq" />

<Reference Include="System.Data.DataSetExtensions" />

<Reference Include="Microsoft.CSharp" />

</ItemGroup>

<ItemGroup>

<Reference Include="Microsoft.Office.Tools.v4.0.Framework, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.VisualStudio.Tools.Applications.Runtime, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools.Common, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools.Word, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

</ItemGroup>

<ItemGroup>

<Reference Include="Microsoft.Office.Tools.Common.v4.0.Utilities, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL">

<Private>True</Private>

</Reference>

</ItemGroup>

<ItemGroup>

<Reference Include="Office, Version=14.0.0.0, Culture=neutral, PublicKeyToken=71e9bce111e9429c">

<Private>False</Private>

<EmbedInteropTypes>true</EmbedInteropTypes>

</Reference>

<Reference Include="Microsoft.Office.Interop.Word, Version=14.0.0.0, Culture=neutral, PublicKeyToken=71e9bce111e9429c">

<Private>False</Private>

<EmbedInteropTypes>true</EmbedInteropTypes>

</Reference>

<Reference Include="stdole, Version=7.0.3300.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a">

<Private>False</Private>

</Reference>

</ItemGroup>

<!--

This section defines the user source files that are part of the project.

A "Compile" element specifies a source file to compile.

An "EmbeddedResource" element specifies an .resx file for embedded resources.

A "None" element specifies a file that is not to be passed to the compiler (for instance,

a text file or XML file).

The "AppDesigner" element specifies the directory where the application properties files

can be found.

-->

<ItemGroup>

<Compile Include="Properties\AssemblyInfo.cs">

<SubType>Code</SubType>

</Compile>

<EmbeddedResource Include="Properties\Resources.resx">

<Generator>ResXFileCodeGenerator</Generator>

<LastGenOutput>Resources.Designer.cs</LastGenOutput>

<SubType>Designer</SubType>

</EmbeddedResource>

<Compile Include="Properties\Resources.Designer.cs">

<AutoGen>True</AutoGen>

<DependentUpon>Resources.resx</DependentUpon>

</Compile>

<None Include="App.config" />

<None Include="Properties\Settings.settings">

<Generator>SettingsSingleFileGenerator</Generator>

<LastGenOutput>Settings.Designer.cs</LastGenOutput>

</None>

<Compile Include="Properties\Settings.Designer.cs">

<AutoGen>True</AutoGen>

<DependentUpon>Settings.settings</DependentUpon>

</Compile>

<Compile Include="ThisAddIn.cs">

<SubType>Code</SubType>

</Compile>

<None Include="ThisAddIn.Designer.xml">

<DependentUpon>ThisAddIn.cs</DependentUpon>

</None>

<Compile Include="ThisAddIn.Designer.cs">

<DependentUpon>ThisAddIn.Designer.xml</DependentUpon>

</Compile>

<AppDesigner Include="Properties\" />

</ItemGroup>

<ItemGroup>

<ProjectReference Include="..\Com.VistaDraft.AddinCommon\Com.VistaDraft.AddinCommon.csproj">

<Project>{f52f404c-acf3-4b38-9b60-3c9a040cb543}</Project>

<Name>Com.VistaDraft.AddinCommon</Name>

</ProjectReference>

<ProjectReference Include="..\Com.VistaDraft.Domain\Com.VistaDraft.Domain.csproj">

<Project>{8A75F01D-F93D-4B97-B2BF-9A0669DB2ED5}</Project>

<Name>Com.VistaDraft.Domain</Name>

</ProjectReference>

</ItemGroup>

<ItemGroup>

<Content Include="ShaferFilechck.DLL">

<CopyToOutputDirectory>Always</CopyToOutputDirectory>

</Content>

</ItemGroup>

<PropertyGroup>

<VisualStudioVersion Condition="'$(VisualStudioVersion)' == ''">10.0</VisualStudioVersion>

<VSToolsPath Condition="'$(VSToolsPath)' == ''">$(MSBuildExtensionsPath32)\Microsoft\VisualStudio\v$(VisualStudioVersion)</VSToolsPath>

</PropertyGroup>

<PropertyGroup>

<SignAssembly>false</SignAssembly>

</PropertyGroup>

<PropertyGroup>

<SignManifests>true</SignManifests>

</PropertyGroup>

<PropertyGroup>

<ManifestCertificateThumbprint>B5544BC05BDF73AFC57D32BBF31ACB86D25975FF</ManifestCertificateThumbprint>

</PropertyGroup>

<PropertyGroup>

<ManifestKeyFile>

</ManifestKeyFile>

</PropertyGroup>

<!-- Include the build rules for a C# project. -->

<Import Project="$(MSBuildToolsPath)\Microsoft.CSharp.targets" />

<!-- Include additional build rules for an Office application add-in. -->

<Import Project="$(VSToolsPath)\OfficeTools\Microsoft.VisualStudio.Tools.Office.targets" Condition="'$(VSToolsPath)' != ''" />

<!-- This section defines VSTO properties that describe the host-changeable project properties. -->

<ProjectExtensions>

<VisualStudio>

<FlavorProperties GUID="{BAA0C2D2-18E2-41B9-852F-F413020CAA33}">

<ProjectProperties HostName="Word" HostPackage="{20A848B8-E01F-4801-962E-25DB0FF57389}" OfficeVersion="16.0" VstxVersion="4.0" ApplicationType="Word" Language="cs" TemplatesPath="" DebugInfoExeName="#Software\Microsoft\Office\16.0\Word\InstallRoot\Path#WINWORD.EXE" DebugInfoCommandLine="/w" AddItemTemplatesGuid="{51063C3A-E220-4D12-8922-BDA915ACD783}" />

<Host Name="Word" GeneratedCodeNamespace="Com.VistaDraft.Distribution.Dev" IconIndex="0">

<HostItem Name="ThisAddIn" Code="ThisAddIn.cs" CanonicalName="AddIn" CanActivate="false" IconIndex="1" Blueprint="ThisAddIn.Designer.xml" GeneratedCode="ThisAddIn.Designer.cs" />

</Host>

</FlavorProperties>

</VisualStudio>

</ProjectExtensions>

</Project><Project ToolsVersion="15.0" DefaultTargets="Build" xmlns="http://schemas.microsoft.com/developer/msbuild/2003">

<Import Project="$(MSBuildExtensionsPath)\$(MSBuildToolsVersion)\Microsoft.Common.props" Condition="Exists('$(MSBuildExtensionsPath)\$(MSBuildToolsVersion)\Microsoft.Common.props')" />

<!--

This section defines project-level properties.

AssemblyName

Name of the output assembly.

Configuration

Specifies a default value for debug.

OutputType

Must be "Library" for VSTO.

Platform

Specifies what CPU the output of this project can run on.

NoStandardLibraries

Set to "false" for VSTO.

RootNamespace

In C#, this specifies the namespace given to new files. In VB, all objects are

wrapped in this namespace at runtime.

-->

<PropertyGroup>

<ProjectTypeGuids>{BAA0C2D2-18E2-41B9-852F-F413020CAA33};{FAE04EC0-301F-11D3-BF4B-00C04F79EFBC}</ProjectTypeGuids>

<Configuration Condition=" '$(Configuration)' == '' ">Debug</Configuration>

<Platform Condition=" '$(Platform)' == '' ">AnyCPU</Platform>

<ProjectGuid>{8F736300-BB46-49D5-AC15-ABFABCE9941A}</ProjectGuid>

<OutputType>Library</OutputType>

<NoStandardLibraries>false</NoStandardLibraries>

<RootNamespace>Com.VistaDraft.Distribution.Dev</RootNamespace>

<AssemblyName>Com.VistaDraft.Distribution.Dev</AssemblyName>

<LoadBehavior>3</LoadBehavior>

<TargetFrameworkVersion>v4.5.2</TargetFrameworkVersion>

<DefineConstants>VSTO40</DefineConstants>

<BootstrapperEnabled>true</BootstrapperEnabled>

<BootstrapperComponentsLocation>HomeSite</BootstrapperComponentsLocation>

</PropertyGroup>

<ItemGroup>

<BootstrapperPackage Include="Microsoft.VSTORuntime.4.0">

<Visible>False</Visible>

<ProductName>Microsoft Visual Studio 2010 Tools for Office Runtime %28x86 and x64%29</ProductName>

<Install>true</Install>

</BootstrapperPackage>

</ItemGroup>

<PropertyGroup>

<!--

OfficeApplication

Add-in host application

-->

<OfficeApplication>Word</OfficeApplication>

</PropertyGroup>

<!--

This section defines properties that are set when the "Debug" configuration is selected.

DebugSymbols

If "true", create symbols (.pdb). If "false", do not create symbols.

DefineConstants

Constants defined for the preprocessor.

EnableUnmanagedDebugging

If "true", starting the debugger will attach both managed and unmanaged debuggers.

Optimize

If "true", optimize the build output. If "false", do not optimize.

OutputPath

Output path of project relative to the project file.

WarningLevel

Warning level for the compiler.

-->

<PropertyGroup Condition=" '$(Configuration)|$(Platform)' == 'Debug|AnyCPU' ">

<DebugSymbols>true</DebugSymbols>

<DebugType>full</DebugType>

<Optimize>false</Optimize>

<OutputPath>bin\Debug\</OutputPath>

<EnableUnmanagedDebugging>false</EnableUnmanagedDebugging>

<DefineConstants>$(DefineConstants);DEBUG;TRACE</DefineConstants>

<WarningLevel>4</WarningLevel>

</PropertyGroup>

<!--

This section defines properties that are set when the "Release" configuration is selected.

DebugSymbols

If "true", create symbols (.pdb). If "false", do not create symbols.

DefineConstants

Constants defined for the preprocessor.

EnableUnmanagedDebugging

If "true", starting the debugger will attach both managed and unmanaged debuggers.

Optimize

If "true", optimize the build output. If "false", do not optimize.

OutputPath

Output path of project relative to the project file.

WarningLevel

Warning level for the compiler.

-->

<PropertyGroup Condition=" '$(Configuration)|$(Platform)' == 'Release|AnyCPU' ">

<DebugType>pdbonly</DebugType>

<Optimize>true</Optimize>

<OutputPath>bin\Release\</OutputPath>

<EnableUnmanagedDebugging>false</EnableUnmanagedDebugging>

<DefineConstants>$(DefineConstants);TRACE</DefineConstants>

<WarningLevel>4</WarningLevel>

</PropertyGroup>

<!--

This section specifies references for the project.

-->

<ItemGroup>

<Reference Include="Accessibility" />

<Reference Include="System" />

<Reference Include="System.Data" />

<Reference Include="System.Drawing" />

<Reference Include="System.Windows.Forms" />

<Reference Include="System.Xml" />

<Reference Include="System.Core" />

<Reference Include="System.Xml.Linq" />

<Reference Include="System.Data.DataSetExtensions" />

<Reference Include="Microsoft.CSharp" />

</ItemGroup>

<ItemGroup>

<Reference Include="Microsoft.Office.Tools.v4.0.Framework, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.VisualStudio.Tools.Applications.Runtime, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools.Common, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools.Word, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

</ItemGroup>

<ItemGroup>

<Reference Include="Microsoft.Office.Tools.Common.v4.0.Utilities, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL">

<Private>True</Private>

</Reference>

</ItemGroup>

<ItemGroup>

<Reference Include="Office, Version=14.0.0.0, Culture=neutral, PublicKeyToken=71e9bce111e9429c">

<Private>False</Private>

<EmbedInteropTypes>true</EmbedInteropTypes>

</Reference>

<Reference Include="Microsoft.Office.Interop.Word, Version=14.0.0.0, Culture=neutral, PublicKeyToken=71e9bce111e9429c">

<Private>False</Private>

<EmbedInteropTypes>true</EmbedInteropTypes>

</Reference>

<Reference Include="stdole, Version=7.0.3300.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a">

<Private>False</Private>

</Reference>

</ItemGroup>

<!--

This section defines the user source files that are part of the project.

A "Compile" element specifies a source file to compile.

An "EmbeddedResource" element specifies an .resx file for embedded resources.

A "None" element specifies a file that is not to be passed to the compiler (for instance,

a text file or XML file).

The "AppDesigner" element specifies the directory where the application properties files

can be found.

-->

<ItemGroup>

<Compile Include="Properties\AssemblyInfo.cs">

<SubType>Code</SubType>

</Compile>

<EmbeddedResource Include="Properties\Resources.resx">

<Generator>ResXFileCodeGenerator</Generator>

<LastGenOutput>Resources.Designer.cs</LastGenOutput>

<SubType>Designer</SubType>

</EmbeddedResource>

<Compile Include="Properties\Resources.Designer.cs">

<AutoGen>True</AutoGen>

<DependentUpon>Resources.resx</DependentUpon>

</Compile>

<None Include="App.config" />

<None Include="Properties\Settings.settings">

<Generator>SettingsSingleFileGenerator</Generator>

<LastGenOutput>Settings.Designer.cs</LastGenOutput>

</None>

<Compile Include="Properties\Settings.Designer.cs">

<AutoGen>True</AutoGen>

<DependentUpon>Settings.settings</DependentUpon>

</Compile>

<Compile Include="ThisAddIn.cs">

<SubType>Code</SubType>

</Compile>

<None Include="ThisAddIn.Designer.xml">

<DependentUpon>ThisAddIn.cs</DependentUpon>

</None>

<Compile Include="ThisAddIn.Designer.cs">

<DependentUpon>ThisAddIn.Designer.xml</DependentUpon>

</Compile>

<AppDesigner Include="Properties\" />

</ItemGroup>

<ItemGroup>

<ProjectReference Include="..\Com.VistaDraft.AddinCommon\Com.VistaDraft.AddinCommon.csproj">

<Project>{f52f404c-acf3-4b38-9b60-3c9a040cb543}</Project>

<Name>Com.VistaDraft.AddinCommon</Name>

</ProjectReference>

<ProjectReference Include="..\Com.VistaDraft.Domain\Com.VistaDraft.Domain.csproj">

<Project>{8A75F01D-F93D-4B97-B2BF-9A0669DB2ED5}</Project>

<Name>Com.VistaDraft.Domain</Name>

</ProjectReference>

</ItemGroup>

<ItemGroup>

<Content Include="ShaferFilechck.DLL">

<CopyToOutputDirectory>Always</CopyToOutputDirectory>

</Content>

</ItemGroup>

<PropertyGroup>

<VisualStudioVersion Condition="'$(VisualStudioVersion)' == ''">10.0</VisualStudioVersion>

<VSToolsPath Condition="'$(VSToolsPath)' == ''">$(MSBuildExtensionsPath32)\Microsoft\VisualStudio\v$(VisualStudioVersion)</VSToolsPath>

</PropertyGroup>

<PropertyGroup>

<SignAssembly>false</SignAssembly>

</PropertyGroup>

<PropertyGroup>

<SignManifests>true</SignManifests>

</PropertyGroup>

<PropertyGroup>

<ManifestCertificateThumbprint>B5544BC05BDF73AFC57D32BBF31ACB86D25975FF</ManifestCertificateThumbprint>

</PropertyGroup>

<PropertyGroup>

<ManifestKeyFile>

</ManifestKeyFile>

</PropertyGroup>

<!-- Include the build rules for a C# project. -->

<Import Project="$(MSBuildToolsPath)\Microsoft.CSharp.targets" />

<!-- Include additional build rules for an Office application add-in. -->

<Import Project="$(VSToolsPath)\OfficeTools\Microsoft.VisualStudio.Tools.Office.targets" Condition="'$(VSToolsPath)' != ''" />

<!-- This section defines VSTO properties that describe the host-changeable project properties. -->

<ProjectExtensions>

<VisualStudio>

<FlavorProperties GUID="{BAA0C2D2-18E2-41B9-852F-F413020CAA33}">

<ProjectProperties HostName="Word" HostPackage="{20A848B8-E01F-4801-962E-25DB0FF57389}" OfficeVersion="16.0" VstxVersion="4.0" ApplicationType="Word" Language="cs" TemplatesPath="" DebugInfoExeName="#Software\Microsoft\Office\16.0\Word\InstallRoot\Path#WINWORD.EXE" DebugInfoCommandLine="/w" AddItemTemplatesGuid="{51063C3A-E220-4D12-8922-BDA915ACD783}" />

<Host Name="Word" GeneratedCodeNamespace="Com.VistaDraft.Distribution.Dev" IconIndex="0">

<HostItem Name="ThisAddIn" Code="ThisAddIn.cs" CanonicalName="AddIn" CanActivate="false" IconIndex="1" Blueprint="ThisAddIn.Designer.xml" GeneratedCode="ThisAddIn.Designer.cs" />

</Host>

</FlavorProperties>

</VisualStudio>

</ProjectExtensions>

</Project><Project ToolsVersion="15.0" DefaultTargets="Build" xmlns="http://schemas.microsoft.com/developer/msbuild/2003">

<Import Project="$(MSBuildExtensionsPath)\$(MSBuildToolsVersion)\Microsoft.Common.props" Condition="Exists('$(MSBuildExtensionsPath)\$(MSBuildToolsVersion)\Microsoft.Common.props')" />

<!--

This section defines project-level properties.

AssemblyName

Name of the output assembly.

Configuration

Specifies a default value for debug.

OutputType

Must be "Library" for VSTO.

Platform

Specifies what CPU the output of this project can run on.

NoStandardLibraries

Set to "false" for VSTO.

RootNamespace

In C#, this specifies the namespace given to new files. In VB, all objects are

wrapped in this namespace at runtime.

-->

<PropertyGroup>

<ProjectTypeGuids>{BAA0C2D2-18E2-41B9-852F-F413020CAA33};{FAE04EC0-301F-11D3-BF4B-00C04F79EFBC}</ProjectTypeGuids>

<Configuration Condition=" '$(Configuration)' == '' ">Debug</Configuration>

<Platform Condition=" '$(Platform)' == '' ">AnyCPU</Platform>

<ProjectGuid>{8F736300-BB46-49D5-AC15-ABFABCE9941A}</ProjectGuid>

<OutputType>Library</OutputType>

<NoStandardLibraries>false</NoStandardLibraries>

<RootNamespace>Com.VistaDraft.Distribution.Dev</RootNamespace>

<AssemblyName>Com.VistaDraft.Distribution.Dev</AssemblyName>

<LoadBehavior>3</LoadBehavior>

<TargetFrameworkVersion>v4.5.2</TargetFrameworkVersion>

<DefineConstants>VSTO40</DefineConstants>

<BootstrapperEnabled>true</BootstrapperEnabled>

<BootstrapperComponentsLocation>HomeSite</BootstrapperComponentsLocation>

</PropertyGroup>

<ItemGroup>

<BootstrapperPackage Include="Microsoft.VSTORuntime.4.0">

<Visible>False</Visible>

<ProductName>Microsoft Visual Studio 2010 Tools for Office Runtime %28x86 and x64%29</ProductName>

<Install>true</Install>

</BootstrapperPackage>

</ItemGroup>

<PropertyGroup>

<!--

OfficeApplication

Add-in host application

-->

<OfficeApplication>Word</OfficeApplication>

</PropertyGroup>

<!--

This section defines properties that are set when the "Debug" configuration is selected.

DebugSymbols

If "true", create symbols (.pdb). If "false", do not create symbols.

DefineConstants

Constants defined for the preprocessor.

EnableUnmanagedDebugging

If "true", starting the debugger will attach both managed and unmanaged debuggers.

Optimize

If "true", optimize the build output. If "false", do not optimize.

OutputPath

Output path of project relative to the project file.

WarningLevel

Warning level for the compiler.

-->

<PropertyGroup Condition=" '$(Configuration)|$(Platform)' == 'Debug|AnyCPU' ">

<DebugSymbols>true</DebugSymbols>

<DebugType>full</DebugType>

<Optimize>false</Optimize>

<OutputPath>bin\Debug\</OutputPath>

<EnableUnmanagedDebugging>false</EnableUnmanagedDebugging>

<DefineConstants>$(DefineConstants);DEBUG;TRACE</DefineConstants>

<WarningLevel>4</WarningLevel>

</PropertyGroup>

<!--

This section defines properties that are set when the "Release" configuration is selected.

DebugSymbols

If "true", create symbols (.pdb). If "false", do not create symbols.

DefineConstants

Constants defined for the preprocessor.

EnableUnmanagedDebugging

If "true", starting the debugger will attach both managed and unmanaged debuggers.

Optimize

If "true", optimize the build output. If "false", do not optimize.

OutputPath

Output path of project relative to the project file.

WarningLevel

Warning level for the compiler.

-->

<PropertyGroup Condition=" '$(Configuration)|$(Platform)' == 'Release|AnyCPU' ">

<DebugType>pdbonly</DebugType>

<Optimize>true</Optimize>

<OutputPath>bin\Release\</OutputPath>

<EnableUnmanagedDebugging>false</EnableUnmanagedDebugging>

<DefineConstants>$(DefineConstants);TRACE</DefineConstants>

<WarningLevel>4</WarningLevel>

</PropertyGroup>

<!--

This section specifies references for the project.

-->

<ItemGroup>

<Reference Include="Accessibility" />

<Reference Include="System" />

<Reference Include="System.Data" />

<Reference Include="System.Drawing" />

<Reference Include="System.Windows.Forms" />

<Reference Include="System.Xml" />

<Reference Include="System.Core" />

<Reference Include="System.Xml.Linq" />

<Reference Include="System.Data.DataSetExtensions" />

<Reference Include="Microsoft.CSharp" />

</ItemGroup>

<ItemGroup>

<Reference Include="Microsoft.Office.Tools.v4.0.Framework, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.VisualStudio.Tools.Applications.Runtime, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools.Common, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools.Word, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

</ItemGroup>

<ItemGroup>

<Reference Include="Microsoft.Office.Tools.Common.v4.0.Utilities, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL">

<Private>True</Private>

</Reference>

</ItemGroup>

<ItemGroup>

<Reference Include="Office, Version=14.0.0.0, Culture=neutral, PublicKeyToken=71e9bce111e9429c">

<Private>False</Private>

<EmbedInteropTypes>true</EmbedInteropTypes>

</Reference>

<Reference Include="Microsoft.Office.Interop.Word, Version=14.0.0.0, Culture=neutral, PublicKeyToken=71e9bce111e9429c">

<Private>False</Private>

<EmbedInteropTypes>true</EmbedInteropTypes>

</Reference>

<Reference Include="stdole, Version=7.0.3300.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a">

<Private>False</Private>

</Reference>

</ItemGroup>

<!--

This section defines the user source files that are part of the project.

A "Compile" element specifies a source file to compile.

An "EmbeddedResource" element specifies an .resx file for embedded resources.

A "None" element specifies a file that is not to be passed to the compiler (for instance,

a text file or XML file).

The "AppDesigner" element specifies the directory where the application properties files

can be found.

-->

<ItemGroup>

<Compile Include="Properties\AssemblyInfo.cs">

<SubType>Code</SubType>

</Compile>

<EmbeddedResource Include="Properties\Resources.resx">

<Generator>ResXFileCodeGenerator</Generator>

<LastGenOutput>Resources.Designer.cs</LastGenOutput>

<SubType>Designer</SubType>

</EmbeddedResource>

<Compile Include="Properties\Resources.Designer.cs">

<AutoGen>True</AutoGen>

<DependentUpon>Resources.resx</DependentUpon>

</Compile>

<None Include="App.config" />

<None Include="Properties\Settings.settings">

<Generator>SettingsSingleFileGenerator</Generator>

<LastGenOutput>Settings.Designer.cs</LastGenOutput>

</None>

<Compile Include="Properties\Settings.Designer.cs">

<AutoGen>True</AutoGen>

<DependentUpon>Settings.settings</DependentUpon>

</Compile>

<Compile Include="ThisAddIn.cs">

<SubType>Code</SubType>

</Compile>

<None Include="ThisAddIn.Designer.xml">

<DependentUpon>ThisAddIn.cs</DependentUpon>

</None>

<Compile Include="ThisAddIn.Designer.cs">

<DependentUpon>ThisAddIn.Designer.xml</DependentUpon>

</Compile>

<AppDesigner Include="Properties\" />

</ItemGroup>

<ItemGroup>

<ProjectReference Include="..\Com.VistaDraft.AddinCommon\Com.VistaDraft.AddinCommon.csproj">

<Project>{f52f404c-acf3-4b38-9b60-3c9a040cb543}</Project>

<Name>Com.VistaDraft.AddinCommon</Name>

</ProjectReference>

<ProjectReference Include="..\Com.VistaDraft.Domain\Com.VistaDraft.Domain.csproj">

<Project>{8A75F01D-F93D-4B97-B2BF-9A0669DB2ED5}</Project>

<Name>Com.VistaDraft.Domain</Name>

</ProjectReference>

</ItemGroup>

<ItemGroup>

<Content Include="ShaferFilechck.DLL">

<CopyToOutputDirectory>Always</CopyToOutputDirectory>

</Content>

</ItemGroup>

<PropertyGroup>

<VisualStudioVersion Condition="'$(VisualStudioVersion)' == ''">10.0</VisualStudioVersion>

<VSToolsPath Condition="'$(VSToolsPath)' == ''">$(MSBuildExtensionsPath32)\Microsoft\VisualStudio\v$(VisualStudioVersion)</VSToolsPath>

</PropertyGroup>

<PropertyGroup>

<SignAssembly>false</SignAssembly>

</PropertyGroup>

<PropertyGroup>

<SignManifests>true</SignManifests>

</PropertyGroup>

<PropertyGroup>

<ManifestCertificateThumbprint>B5544BC05BDF73AFC57D32BBF31ACB86D25975FF</ManifestCertificateThumbprint>

</PropertyGroup>

<PropertyGroup>

<ManifestKeyFile>

</ManifestKeyFile>

</PropertyGroup>

<!-- Include the build rules for a C# project. -->

<Import Project="$(MSBuildToolsPath)\Microsoft.CSharp.targets" />

<!-- Include additional build rules for an Office application add-in. -->

<Import Project="$(VSToolsPath)\OfficeTools\Microsoft.VisualStudio.Tools.Office.targets" Condition="'$(VSToolsPath)' != ''" />

<!-- This section defines VSTO properties that describe the host-changeable project properties. -->

<ProjectExtensions>

<VisualStudio>

<FlavorProperties GUID="{BAA0C2D2-18E2-41B9-852F-F413020CAA33}">

<ProjectProperties HostName="Word" HostPackage="{20A848B8-E01F-4801-962E-25DB0FF57389}" OfficeVersion="16.0" VstxVersion="4.0" ApplicationType="Word" Language="cs" TemplatesPath="" DebugInfoExeName="#Software\Microsoft\Office\16.0\Word\InstallRoot\Path#WINWORD.EXE" DebugInfoCommandLine="/w" AddItemTemplatesGuid="{51063C3A-E220-4D12-8922-BDA915ACD783}" />

<Host Name="Word" GeneratedCodeNamespace="Com.VistaDraft.Distribution.Dev" IconIndex="0">

<HostItem Name="ThisAddIn" Code="ThisAddIn.cs" CanonicalName="AddIn" CanActivate="false" IconIndex="1" Blueprint="ThisAddIn.Designer.xml" GeneratedCode="ThisAddIn.Designer.cs" />

</Host>

</FlavorProperties>

</VisualStudio>

</ProjectExtensions>

</Project><Project ToolsVersion="15.0" DefaultTargets="Build" xmlns="http://schemas.microsoft.com/developer/msbuild/2003">

<Import Project="$(MSBuildExtensionsPath)\$(MSBuildToolsVersion)\Microsoft.Common.props" Condition="Exists('$(MSBuildExtensionsPath)\$(MSBuildToolsVersion)\Microsoft.Common.props')" />

<!--

This section defines project-level properties.

AssemblyName

Name of the output assembly.

Configuration

Specifies a default value for debug.

OutputType

Must be "Library" for VSTO.

Platform

Specifies what CPU the output of this project can run on.

NoStandardLibraries

Set to "false" for VSTO.

RootNamespace

In C#, this specifies the namespace given to new files. In VB, all objects are

wrapped in this namespace at runtime.

-->

<PropertyGroup>

<ProjectTypeGuids>{BAA0C2D2-18E2-41B9-852F-F413020CAA33};{FAE04EC0-301F-11D3-BF4B-00C04F79EFBC}</ProjectTypeGuids>

<Configuration Condition=" '$(Configuration)' == '' ">Debug</Configuration>

<Platform Condition=" '$(Platform)' == '' ">AnyCPU</Platform>

<ProjectGuid>{8F736300-BB46-49D5-AC15-ABFABCE9941A}</ProjectGuid>

<OutputType>Library</OutputType>

<NoStandardLibraries>false</NoStandardLibraries>

<RootNamespace>Com.VistaDraft.Distribution.Dev</RootNamespace>

<AssemblyName>Com.VistaDraft.Distribution.Dev</AssemblyName>

<LoadBehavior>3</LoadBehavior>

<TargetFrameworkVersion>v4.5.2</TargetFrameworkVersion>

<DefineConstants>VSTO40</DefineConstants>

<BootstrapperEnabled>true</BootstrapperEnabled>

<BootstrapperComponentsLocation>HomeSite</BootstrapperComponentsLocation>

</PropertyGroup>

<ItemGroup>

<BootstrapperPackage Include="Microsoft.VSTORuntime.4.0">

<Visible>False</Visible>

<ProductName>Microsoft Visual Studio 2010 Tools for Office Runtime %28x86 and x64%29</ProductName>

<Install>true</Install>

</BootstrapperPackage>

</ItemGroup>

<PropertyGroup>

<!--

OfficeApplication

Add-in host application

-->

<OfficeApplication>Word</OfficeApplication>

</PropertyGroup>

<!--

This section defines properties that are set when the "Debug" configuration is selected.

DebugSymbols

If "true", create symbols (.pdb). If "false", do not create symbols.

DefineConstants

Constants defined for the preprocessor.

EnableUnmanagedDebugging

If "true", starting the debugger will attach both managed and unmanaged debuggers.

Optimize

If "true", optimize the build output. If "false", do not optimize.

OutputPath

Output path of project relative to the project file.

WarningLevel

Warning level for the compiler.

-->

<PropertyGroup Condition=" '$(Configuration)|$(Platform)' == 'Debug|AnyCPU' ">

<DebugSymbols>true</DebugSymbols>

<DebugType>full</DebugType>

<Optimize>false</Optimize>

<OutputPath>bin\Debug\</OutputPath>

<EnableUnmanagedDebugging>false</EnableUnmanagedDebugging>

<DefineConstants>$(DefineConstants);DEBUG;TRACE</DefineConstants>

<WarningLevel>4</WarningLevel>

</PropertyGroup>

<!--

This section defines properties that are set when the "Release" configuration is selected.

DebugSymbols

If "true", create symbols (.pdb). If "false", do not create symbols.

DefineConstants

Constants defined for the preprocessor.

EnableUnmanagedDebugging

If "true", starting the debugger will attach both managed and unmanaged debuggers.

Optimize

If "true", optimize the build output. If "false", do not optimize.

OutputPath

Output path of project relative to the project file.

WarningLevel

Warning level for the compiler.

-->

<PropertyGroup Condition=" '$(Configuration)|$(Platform)' == 'Release|AnyCPU' ">

<DebugType>pdbonly</DebugType>

<Optimize>true</Optimize>

<OutputPath>bin\Release\</OutputPath>

<EnableUnmanagedDebugging>false</EnableUnmanagedDebugging>

<DefineConstants>$(DefineConstants);TRACE</DefineConstants>

<WarningLevel>4</WarningLevel>

</PropertyGroup>

<!--

This section specifies references for the project.

-->

<ItemGroup>

<Reference Include="Accessibility" />

<Reference Include="System" />

<Reference Include="System.Data" />

<Reference Include="System.Drawing" />

<Reference Include="System.Windows.Forms" />

<Reference Include="System.Xml" />

<Reference Include="System.Core" />

<Reference Include="System.Xml.Linq" />

<Reference Include="System.Data.DataSetExtensions" />

<Reference Include="Microsoft.CSharp" />

</ItemGroup>

<ItemGroup>

<Reference Include="Microsoft.Office.Tools.v4.0.Framework, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.VisualStudio.Tools.Applications.Runtime, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools.Common, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools.Word, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

</ItemGroup>

<ItemGroup>

<Reference Include="Microsoft.Office.Tools.Common.v4.0.Utilities, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL">

<Private>True</Private>

</Reference>

</ItemGroup>

<ItemGroup>

<Reference Include="Office, Version=14.0.0.0, Culture=neutral, PublicKeyToken=71e9bce111e9429c">

<Private>False</Private>

<EmbedInteropTypes>true</EmbedInteropTypes>

</Reference>

<Reference Include="Microsoft.Office.Interop.Word, Version=14.0.0.0, Culture=neutral, PublicKeyToken=71e9bce111e9429c">

<Private>False</Private>

<EmbedInteropTypes>true</EmbedInteropTypes>

</Reference>

<Reference Include="stdole, Version=7.0.3300.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a">

<Private>False</Private>

</Reference>

</ItemGroup>

<!--

This section defines the user source files that are part of the project.

A "Compile" element specifies a source file to compile.

An "EmbeddedResource" element specifies an .resx file for embedded resources.

A "None" element specifies a file that is not to be passed to the compiler (for instance,

a text file or XML file).

The "AppDesigner" element specifies the directory where the application properties files

can be found.

-->

<ItemGroup>

<Compile Include="Properties\AssemblyInfo.cs">

<SubType>Code</SubType>

</Compile>

<EmbeddedResource Include="Properties\Resources.resx">

<Generator>ResXFileCodeGenerator</Generator>

<LastGenOutput>Resources.Designer.cs</LastGenOutput>

<SubType>Designer</SubType>

</EmbeddedResource>

<Compile Include="Properties\Resources.Designer.cs">

<AutoGen>True</AutoGen>

<DependentUpon>Resources.resx</DependentUpon>

</Compile>

<None Include="App.config" />

<None Include="Properties\Settings.settings">

<Generator>SettingsSingleFileGenerator</Generator>

<LastGenOutput>Settings.Designer.cs</LastGenOutput>

</None>

<Compile Include="Properties\Settings.Designer.cs">

<AutoGen>True</AutoGen>

<DependentUpon>Settings.settings</DependentUpon>

</Compile>

<Compile Include="ThisAddIn.cs">

<SubType>Code</SubType>

</Compile>

<None Include="ThisAddIn.Designer.xml">

<DependentUpon>ThisAddIn.cs</DependentUpon>

</None>

<Compile Include="ThisAddIn.Designer.cs">

<DependentUpon>ThisAddIn.Designer.xml</DependentUpon>

</Compile>

<AppDesigner Include="Properties\" />

</ItemGroup>

<ItemGroup>

<ProjectReference Include="..\Com.VistaDraft.AddinCommon\Com.VistaDraft.AddinCommon.csproj">

<Project>{f52f404c-acf3-4b38-9b60-3c9a040cb543}</Project>

<Name>Com.VistaDraft.AddinCommon</Name>

</ProjectReference>

<ProjectReference Include="..\Com.VistaDraft.Domain\Com.VistaDraft.Domain.csproj">

<Project>{8A75F01D-F93D-4B97-B2BF-9A0669DB2ED5}</Project>

<Name>Com.VistaDraft.Domain</Name>

</ProjectReference>

</ItemGroup>

<ItemGroup>

<Content Include="ShaferFilechck.DLL">

<CopyToOutputDirectory>Always</CopyToOutputDirectory>

</Content>

</ItemGroup>

<PropertyGroup>

<VisualStudioVersion Condition="'$(VisualStudioVersion)' == ''">10.0</VisualStudioVersion>

<VSToolsPath Condition="'$(VSToolsPath)' == ''">$(MSBuildExtensionsPath32)\Microsoft\VisualStudio\v$(VisualStudioVersion)</VSToolsPath>

</PropertyGroup>

<PropertyGroup>

<SignAssembly>false</SignAssembly>

</PropertyGroup>

<PropertyGroup>

<SignManifests>true</SignManifests>

</PropertyGroup>

<PropertyGroup>

<ManifestCertificateThumbprint>B5544BC05BDF73AFC57D32BBF31ACB86D25975FF</ManifestCertificateThumbprint>

</PropertyGroup>

<PropertyGroup>

<ManifestKeyFile>

</ManifestKeyFile>

</PropertyGroup>

<!-- Include the build rules for a C# project. -->

<Import Project="$(MSBuildToolsPath)\Microsoft.CSharp.targets" />

<!-- Include additional build rules for an Office application add-in. -->

<Import Project="$(VSToolsPath)\OfficeTools\Microsoft.VisualStudio.Tools.Office.targets" Condition="'$(VSToolsPath)' != ''" />

<!-- This section defines VSTO properties that describe the host-changeable project properties. -->

<ProjectExtensions>

<VisualStudio>

<FlavorProperties GUID="{BAA0C2D2-18E2-41B9-852F-F413020CAA33}">

<ProjectProperties HostName="Word" HostPackage="{20A848B8-E01F-4801-962E-25DB0FF57389}" OfficeVersion="16.0" VstxVersion="4.0" ApplicationType="Word" Language="cs" TemplatesPath="" DebugInfoExeName="#Software\Microsoft\Office\16.0\Word\InstallRoot\Path#WINWORD.EXE" DebugInfoCommandLine="/w" AddItemTemplatesGuid="{51063C3A-E220-4D12-8922-BDA915ACD783}" />

<Host Name="Word" GeneratedCodeNamespace="Com.VistaDraft.Distribution.Dev" IconIndex="0">

<HostItem Name="ThisAddIn" Code="ThisAddIn.cs" CanonicalName="AddIn" CanActivate="false" IconIndex="1" Blueprint="ThisAddIn.Designer.xml" GeneratedCode="ThisAddIn.Designer.cs" />

</Host>

</FlavorProperties>

</VisualStudio>

</ProjectExtensions>

</Project><Project ToolsVersion="15.0" DefaultTargets="Build" xmlns="http://schemas.microsoft.com/developer/msbuild/2003">

<Import Project="$(MSBuildExtensionsPath)\$(MSBuildToolsVersion)\Microsoft.Common.props" Condition="Exists('$(MSBuildExtensionsPath)\$(MSBuildToolsVersion)\Microsoft.Common.props')" />

<!--

This section defines project-level properties.

AssemblyName

Name of the output assembly.

Configuration

Specifies a default value for debug.

OutputType

Must be "Library" for VSTO.

Platform

Specifies what CPU the output of this project can run on.

NoStandardLibraries

Set to "false" for VSTO.

RootNamespace

In C#, this specifies the namespace given to new files. In VB, all objects are

wrapped in this namespace at runtime.

-->

<PropertyGroup>

<ProjectTypeGuids>{BAA0C2D2-18E2-41B9-852F-F413020CAA33};{FAE04EC0-301F-11D3-BF4B-00C04F79EFBC}</ProjectTypeGuids>

<Configuration Condition=" '$(Configuration)' == '' ">Debug</Configuration>

<Platform Condition=" '$(Platform)' == '' ">AnyCPU</Platform>

<ProjectGuid>{8F736300-BB46-49D5-AC15-ABFABCE9941A}</ProjectGuid>

<OutputType>Library</OutputType>

<NoStandardLibraries>false</NoStandardLibraries>

<RootNamespace>Com.VistaDraft.Distribution.Dev</RootNamespace>

<AssemblyName>Com.VistaDraft.Distribution.Dev</AssemblyName>

<LoadBehavior>3</LoadBehavior>

<TargetFrameworkVersion>v4.5.2</TargetFrameworkVersion>

<DefineConstants>VSTO40</DefineConstants>

<BootstrapperEnabled>true</BootstrapperEnabled>

<BootstrapperComponentsLocation>HomeSite</BootstrapperComponentsLocation>

</PropertyGroup>

<ItemGroup>

<BootstrapperPackage Include="Microsoft.VSTORuntime.4.0">

<Visible>False</Visible>

<ProductName>Microsoft Visual Studio 2010 Tools for Office Runtime %28x86 and x64%29</ProductName>

<Install>true</Install>

</BootstrapperPackage>

</ItemGroup>

<PropertyGroup>

<!--

OfficeApplication

Add-in host application

-->

<OfficeApplication>Word</OfficeApplication>

</PropertyGroup>

<!--

This section defines properties that are set when the "Debug" configuration is selected.

DebugSymbols

If "true", create symbols (.pdb). If "false", do not create symbols.

DefineConstants

Constants defined for the preprocessor.

EnableUnmanagedDebugging

If "true", starting the debugger will attach both managed and unmanaged debuggers.

Optimize

If "true", optimize the build output. If "false", do not optimize.

OutputPath

Output path of project relative to the project file.

WarningLevel

Warning level for the compiler.

-->

<PropertyGroup Condition=" '$(Configuration)|$(Platform)' == 'Debug|AnyCPU' ">

<DebugSymbols>true</DebugSymbols>

<DebugType>full</DebugType>

<Optimize>false</Optimize>

<OutputPath>bin\Debug\</OutputPath>

<EnableUnmanagedDebugging>false</EnableUnmanagedDebugging>

<DefineConstants>$(DefineConstants);DEBUG;TRACE</DefineConstants>

<WarningLevel>4</WarningLevel>

</PropertyGroup>

<!--

This section defines properties that are set when the "Release" configuration is selected.

DebugSymbols

If "true", create symbols (.pdb). If "false", do not create symbols.

DefineConstants

Constants defined for the preprocessor.

EnableUnmanagedDebugging

If "true", starting the debugger will attach both managed and unmanaged debuggers.

Optimize

If "true", optimize the build output. If "false", do not optimize.

OutputPath

Output path of project relative to the project file.

WarningLevel

Warning level for the compiler.

-->

<PropertyGroup Condition=" '$(Configuration)|$(Platform)' == 'Release|AnyCPU' ">

<DebugType>pdbonly</DebugType>

<Optimize>true</Optimize>

<OutputPath>bin\Release\</OutputPath>

<EnableUnmanagedDebugging>false</EnableUnmanagedDebugging>

<DefineConstants>$(DefineConstants);TRACE</DefineConstants>

<WarningLevel>4</WarningLevel>

</PropertyGroup>

<!--

This section specifies references for the project.

-->

<ItemGroup>

<Reference Include="Accessibility" />

<Reference Include="System" />

<Reference Include="System.Data" />

<Reference Include="System.Drawing" />

<Reference Include="System.Windows.Forms" />

<Reference Include="System.Xml" />

<Reference Include="System.Core" />

<Reference Include="System.Xml.Linq" />

<Reference Include="System.Data.DataSetExtensions" />

<Reference Include="Microsoft.CSharp" />

</ItemGroup>

<ItemGroup>

<Reference Include="Microsoft.Office.Tools.v4.0.Framework, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.VisualStudio.Tools.Applications.Runtime, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools.Common, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools.Word, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

</ItemGroup>

<ItemGroup>

<Reference Include="Microsoft.Office.Tools.Common.v4.0.Utilities, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL">

<Private>True</Private>

</Reference>

</ItemGroup>

<ItemGroup>

<Reference Include="Office, Version=14.0.0.0, Culture=neutral, PublicKeyToken=71e9bce111e9429c">

<Private>False</Private>

<EmbedInteropTypes>true</EmbedInteropTypes>

</Reference>

<Reference Include="Microsoft.Office.Interop.Word, Version=14.0.0.0, Culture=neutral, PublicKeyToken=71e9bce111e9429c">

<Private>False</Private>

<EmbedInteropTypes>true</EmbedInteropTypes>

</Reference>

<Reference Include="stdole, Version=7.0.3300.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a">

<Private>False</Private>

</Reference>

</ItemGroup>

<!--

This section defines the user source files that are part of the project.

A "Compile" element specifies a source file to compile.

An "EmbeddedResource" element specifies an .resx file for embedded resources.

A "None" element specifies a file that is not to be passed to the compiler (for instance,

a text file or XML file).

The "AppDesigner" element specifies the directory where the application properties files

can be found.

-->

<ItemGroup>

<Compile Include="Properties\AssemblyInfo.cs">

<SubType>Code</SubType>

</Compile>

<EmbeddedResource Include="Properties\Resources.resx">

<Generator>ResXFileCodeGenerator</Generator>

<LastGenOutput>Resources.Designer.cs</LastGenOutput>

<SubType>Designer</SubType>

</EmbeddedResource>

<Compile Include="Properties\Resources.Designer.cs">

<AutoGen>True</AutoGen>

<DependentUpon>Resources.resx</DependentUpon>

</Compile>

<None Include="App.config" />

<None Include="Properties\Settings.settings">

<Generator>SettingsSingleFileGenerator</Generator>

<LastGenOutput>Settings.Designer.cs</LastGenOutput>

</None>

<Compile Include="Properties\Settings.Designer.cs">

<AutoGen>True</AutoGen>

<DependentUpon>Settings.settings</DependentUpon>

</Compile>

<Compile Include="ThisAddIn.cs">

<SubType>Code</SubType>

</Compile>

<None Include="ThisAddIn.Designer.xml">

<DependentUpon>ThisAddIn.cs</DependentUpon>

</None>

<Compile Include="ThisAddIn.Designer.cs">

<DependentUpon>ThisAddIn.Designer.xml</DependentUpon>

</Compile>

<AppDesigner Include="Properties\" />

</ItemGroup>

<ItemGroup>

<ProjectReference Include="..\Com.VistaDraft.AddinCommon\Com.VistaDraft.AddinCommon.csproj">

<Project>{f52f404c-acf3-4b38-9b60-3c9a040cb543}</Project>

<Name>Com.VistaDraft.AddinCommon</Name>

</ProjectReference>

<ProjectReference Include="..\Com.VistaDraft.Domain\Com.VistaDraft.Domain.csproj">

<Project>{8A75F01D-F93D-4B97-B2BF-9A0669DB2ED5}</Project>

<Name>Com.VistaDraft.Domain</Name>

</ProjectReference>

</ItemGroup>

<ItemGroup>

<Content Include="ShaferFilechck.DLL">

<CopyToOutputDirectory>Always</CopyToOutputDirectory>

</Content>

</ItemGroup>

<PropertyGroup>

<VisualStudioVersion Condition="'$(VisualStudioVersion)' == ''">10.0</VisualStudioVersion>

<VSToolsPath Condition="'$(VSToolsPath)' == ''">$(MSBuildExtensionsPath32)\Microsoft\VisualStudio\v$(VisualStudioVersion)</VSToolsPath>

</PropertyGroup>

<PropertyGroup>

<SignAssembly>false</SignAssembly>

</PropertyGroup>

<PropertyGroup>

<SignManifests>true</SignManifests>

</PropertyGroup>

<PropertyGroup>

<ManifestCertificateThumbprint>B5544BC05BDF73AFC57D32BBF31ACB86D25975FF</ManifestCertificateThumbprint>

</PropertyGroup>

<PropertyGroup>

<ManifestKeyFile>

</ManifestKeyFile>

</PropertyGroup>

<!-- Include the build rules for a C# project. -->

<Import Project="$(MSBuildToolsPath)\Microsoft.CSharp.targets" />

<!-- Include additional build rules for an Office application add-in. -->

<Import Project="$(VSToolsPath)\OfficeTools\Microsoft.VisualStudio.Tools.Office.targets" Condition="'$(VSToolsPath)' != ''" />

<!-- This section defines VSTO properties that describe the host-changeable project properties. -->

<ProjectExtensions>

<VisualStudio>

<FlavorProperties GUID="{BAA0C2D2-18E2-41B9-852F-F413020CAA33}">

<ProjectProperties HostName="Word" HostPackage="{20A848B8-E01F-4801-962E-25DB0FF57389}" OfficeVersion="16.0" VstxVersion="4.0" ApplicationType="Word" Language="cs" TemplatesPath="" DebugInfoExeName="#Software\Microsoft\Office\16.0\Word\InstallRoot\Path#WINWORD.EXE" DebugInfoCommandLine="/w" AddItemTemplatesGuid="{51063C3A-E220-4D12-8922-BDA915ACD783}" />

<Host Name="Word" GeneratedCodeNamespace="Com.VistaDraft.Distribution.Dev" IconIndex="0">

<HostItem Name="ThisAddIn" Code="ThisAddIn.cs" CanonicalName="AddIn" CanActivate="false" IconIndex="1" Blueprint="ThisAddIn.Designer.xml" GeneratedCode="ThisAddIn.Designer.cs" />

</Host>

</FlavorProperties>

</VisualStudio>

</ProjectExtensions>

</Project><Project ToolsVersion="15.0" DefaultTargets="Build" xmlns="http://schemas.microsoft.com/developer/msbuild/2003">

<Import Project="$(MSBuildExtensionsPath)\$(MSBuildToolsVersion)\Microsoft.Common.props" Condition="Exists('$(MSBuildExtensionsPath)\$(MSBuildToolsVersion)\Microsoft.Common.props')" />

<!--

This section defines project-level properties.

AssemblyName

Name of the output assembly.

Configuration

Specifies a default value for debug.

OutputType

Must be "Library" for VSTO.

Platform

Specifies what CPU the output of this project can run on.

NoStandardLibraries

Set to "false" for VSTO.

RootNamespace

In C#, this specifies the namespace given to new files. In VB, all objects are

wrapped in this namespace at runtime.

-->

<PropertyGroup>

<ProjectTypeGuids>{BAA0C2D2-18E2-41B9-852F-F413020CAA33};{FAE04EC0-301F-11D3-BF4B-00C04F79EFBC}</ProjectTypeGuids>

<Configuration Condition=" '$(Configuration)' == '' ">Debug</Configuration>

<Platform Condition=" '$(Platform)' == '' ">AnyCPU</Platform>

<ProjectGuid>{8F736300-BB46-49D5-AC15-ABFABCE9941A}</ProjectGuid>

<OutputType>Library</OutputType>

<NoStandardLibraries>false</NoStandardLibraries>

<RootNamespace>Com.VistaDraft.Distribution.Dev</RootNamespace>

<AssemblyName>Com.VistaDraft.Distribution.Dev</AssemblyName>

<LoadBehavior>3</LoadBehavior>

<TargetFrameworkVersion>v4.5.2</TargetFrameworkVersion>

<DefineConstants>VSTO40</DefineConstants>

<BootstrapperEnabled>true</BootstrapperEnabled>

<BootstrapperComponentsLocation>HomeSite</BootstrapperComponentsLocation>

</PropertyGroup>

<ItemGroup>

<BootstrapperPackage Include="Microsoft.VSTORuntime.4.0">

<Visible>False</Visible>

<ProductName>Microsoft Visual Studio 2010 Tools for Office Runtime %28x86 and x64%29</ProductName>

<Install>true</Install>

</BootstrapperPackage>

</ItemGroup>

<PropertyGroup>

<!--

OfficeApplication

Add-in host application

-->

<OfficeApplication>Word</OfficeApplication>

</PropertyGroup>

<!--

This section defines properties that are set when the "Debug" configuration is selected.

DebugSymbols

If "true", create symbols (.pdb). If "false", do not create symbols.

DefineConstants

Constants defined for the preprocessor.

EnableUnmanagedDebugging

If "true", starting the debugger will attach both managed and unmanaged debuggers.

Optimize

If "true", optimize the build output. If "false", do not optimize.

OutputPath

Output path of project relative to the project file.

WarningLevel

Warning level for the compiler.

-->

<PropertyGroup Condition=" '$(Configuration)|$(Platform)' == 'Debug|AnyCPU' ">

<DebugSymbols>true</DebugSymbols>

<DebugType>full</DebugType>

<Optimize>false</Optimize>

<OutputPath>bin\Debug\</OutputPath>

<EnableUnmanagedDebugging>false</EnableUnmanagedDebugging>

<DefineConstants>$(DefineConstants);DEBUG;TRACE</DefineConstants>

<WarningLevel>4</WarningLevel>

</PropertyGroup>

<!--

This section defines properties that are set when the "Release" configuration is selected.

DebugSymbols

If "true", create symbols (.pdb). If "false", do not create symbols.

DefineConstants

Constants defined for the preprocessor.

EnableUnmanagedDebugging

If "true", starting the debugger will attach both managed and unmanaged debuggers.

Optimize

If "true", optimize the build output. If "false", do not optimize.

OutputPath

Output path of project relative to the project file.

WarningLevel

Warning level for the compiler.

-->

<PropertyGroup Condition=" '$(Configuration)|$(Platform)' == 'Release|AnyCPU' ">

<DebugType>pdbonly</DebugType>

<Optimize>true</Optimize>

<OutputPath>bin\Release\</OutputPath>

<EnableUnmanagedDebugging>false</EnableUnmanagedDebugging>

<DefineConstants>$(DefineConstants);TRACE</DefineConstants>

<WarningLevel>4</WarningLevel>

</PropertyGroup>

<!--

This section specifies references for the project.

-->

<ItemGroup>

<Reference Include="Accessibility" />

<Reference Include="System" />

<Reference Include="System.Data" />

<Reference Include="System.Drawing" />

<Reference Include="System.Windows.Forms" />

<Reference Include="System.Xml" />

<Reference Include="System.Core" />

<Reference Include="System.Xml.Linq" />

<Reference Include="System.Data.DataSetExtensions" />

<Reference Include="Microsoft.CSharp" />

</ItemGroup>

<ItemGroup>

<Reference Include="Microsoft.Office.Tools.v4.0.Framework, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.VisualStudio.Tools.Applications.Runtime, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools.Common, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools.Word, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

</ItemGroup>

<ItemGroup>

<Reference Include="Microsoft.Office.Tools.Common.v4.0.Utilities, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL">

<Private>True</Private>

</Reference>

</ItemGroup>

<ItemGroup>

<Reference Include="Office, Version=14.0.0.0, Culture=neutral, PublicKeyToken=71e9bce111e9429c">

<Private>False</Private>

<EmbedInteropTypes>true</EmbedInteropTypes>

</Reference>

<Reference Include="Microsoft.Office.Interop.Word, Version=14.0.0.0, Culture=neutral, PublicKeyToken=71e9bce111e9429c">

<Private>False</Private>

<EmbedInteropTypes>true</EmbedInteropTypes>

</Reference>

<Reference Include="stdole, Version=7.0.3300.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a">

<Private>False</Private>

</Reference>

</ItemGroup>

<!--

This section defines the user source files that are part of the project.

A "Compile" element specifies a source file to compile.

An "EmbeddedResource" element specifies an .resx file for embedded resources.

A "None" element specifies a file that is not to be passed to the compiler (for instance,

a text file or XML file).

The "AppDesigner" element specifies the directory where the application properties files

can be found.

-->

<ItemGroup>

<Compile Include="Properties\AssemblyInfo.cs">

<SubType>Code</SubType>

</Compile>

<EmbeddedResource Include="Properties\Resources.resx">

<Generator>ResXFileCodeGenerator</Generator>

<LastGenOutput>Resources.Designer.cs</LastGenOutput>

<SubType>Designer</SubType>

</EmbeddedResource>

<Compile Include="Properties\Resources.Designer.cs">

<AutoGen>True</AutoGen>

<DependentUpon>Resources.resx</DependentUpon>

</Compile>

<None Include="App.config" />

<None Include="Properties\Settings.settings">

<Generator>SettingsSingleFileGenerator</Generator>

<LastGenOutput>Settings.Designer.cs</LastGenOutput>

</None>

<Compile Include="Properties\Settings.Designer.cs">

<AutoGen>True</AutoGen>

<DependentUpon>Settings.settings</DependentUpon>

</Compile>

<Compile Include="ThisAddIn.cs">

<SubType>Code</SubType>

</Compile>

<None Include="ThisAddIn.Designer.xml">

<DependentUpon>ThisAddIn.cs</DependentUpon>

</None>

<Compile Include="ThisAddIn.Designer.cs">

<DependentUpon>ThisAddIn.Designer.xml</DependentUpon>

</Compile>

<AppDesigner Include="Properties\" />

</ItemGroup>

<ItemGroup>

<ProjectReference Include="..\Com.VistaDraft.AddinCommon\Com.VistaDraft.AddinCommon.csproj">

<Project>{f52f404c-acf3-4b38-9b60-3c9a040cb543}</Project>

<Name>Com.VistaDraft.AddinCommon</Name>

</ProjectReference>

<ProjectReference Include="..\Com.VistaDraft.Domain\Com.VistaDraft.Domain.csproj">

<Project>{8A75F01D-F93D-4B97-B2BF-9A0669DB2ED5}</Project>

<Name>Com.VistaDraft.Domain</Name>

</ProjectReference>

</ItemGroup>

<ItemGroup>

<Content Include="ShaferFilechck.DLL">

<CopyToOutputDirectory>Always</CopyToOutputDirectory>

</Content>

</ItemGroup>

<PropertyGroup>

<VisualStudioVersion Condition="'$(VisualStudioVersion)' == ''">10.0</VisualStudioVersion>

<VSToolsPath Condition="'$(VSToolsPath)' == ''">$(MSBuildExtensionsPath32)\Microsoft\VisualStudio\v$(VisualStudioVersion)</VSToolsPath>

</PropertyGroup>

<PropertyGroup>

<SignAssembly>false</SignAssembly>

</PropertyGroup>

<PropertyGroup>

<SignManifests>true</SignManifests>

</PropertyGroup>

<PropertyGroup>

<ManifestCertificateThumbprint>B5544BC05BDF73AFC57D32BBF31ACB86D25975FF</ManifestCertificateThumbprint>

</PropertyGroup>

<PropertyGroup>

<ManifestKeyFile>

</ManifestKeyFile>

</PropertyGroup>

<!-- Include the build rules for a C# project. -->

<Import Project="$(MSBuildToolsPath)\Microsoft.CSharp.targets" />

<!-- Include additional build rules for an Office application add-in. -->

<Import Project="$(VSToolsPath)\OfficeTools\Microsoft.VisualStudio.Tools.Office.targets" Condition="'$(VSToolsPath)' != ''" />

<!-- This section defines VSTO properties that describe the host-changeable project properties. -->

<ProjectExtensions>

<VisualStudio>

<FlavorProperties GUID="{BAA0C2D2-18E2-41B9-852F-F413020CAA33}">

<ProjectProperties HostName="Word" HostPackage="{20A848B8-E01F-4801-962E-25DB0FF57389}" OfficeVersion="16.0" VstxVersion="4.0" ApplicationType="Word" Language="cs" TemplatesPath="" DebugInfoExeName="#Software\Microsoft\Office\16.0\Word\InstallRoot\Path#WINWORD.EXE" DebugInfoCommandLine="/w" AddItemTemplatesGuid="{51063C3A-E220-4D12-8922-BDA915ACD783}" />

<Host Name="Word" GeneratedCodeNamespace="Com.VistaDraft.Distribution.Dev" IconIndex="0">

<HostItem Name="ThisAddIn" Code="ThisAddIn.cs" CanonicalName="AddIn" CanActivate="false" IconIndex="1" Blueprint="ThisAddIn.Designer.xml" GeneratedCode="ThisAddIn.Designer.cs" />

</Host>

</FlavorProperties>

</VisualStudio>

</ProjectExtensions>

</Project><Project ToolsVersion="15.0" DefaultTargets="Build" xmlns="http://schemas.microsoft.com/developer/msbuild/2003">

<Import Project="$(MSBuildExtensionsPath)\$(MSBuildToolsVersion)\Microsoft.Common.props" Condition="Exists('$(MSBuildExtensionsPath)\$(MSBuildToolsVersion)\Microsoft.Common.props')" />

<!--

This section defines project-level properties.

AssemblyName

Name of the output assembly.

Configuration

Specifies a default value for debug.

OutputType

Must be "Library" for VSTO.

Platform

Specifies what CPU the output of this project can run on.

NoStandardLibraries

Set to "false" for VSTO.

RootNamespace

In C#, this specifies the namespace given to new files. In VB, all objects are

wrapped in this namespace at runtime.

-->

<PropertyGroup>

<ProjectTypeGuids>{BAA0C2D2-18E2-41B9-852F-F413020CAA33};{FAE04EC0-301F-11D3-BF4B-00C04F79EFBC}</ProjectTypeGuids>

<Configuration Condition=" '$(Configuration)' == '' ">Debug</Configuration>

<Platform Condition=" '$(Platform)' == '' ">AnyCPU</Platform>

<ProjectGuid>{8F736300-BB46-49D5-AC15-ABFABCE9941A}</ProjectGuid>

<OutputType>Library</OutputType>

<NoStandardLibraries>false</NoStandardLibraries>

<RootNamespace>Com.VistaDraft.Distribution.Dev</RootNamespace>

<AssemblyName>Com.VistaDraft.Distribution.Dev</AssemblyName>

<LoadBehavior>3</LoadBehavior>

<TargetFrameworkVersion>v4.5.2</TargetFrameworkVersion>

<DefineConstants>VSTO40</DefineConstants>

<BootstrapperEnabled>true</BootstrapperEnabled>

<BootstrapperComponentsLocation>HomeSite</BootstrapperComponentsLocation>

</PropertyGroup>

<ItemGroup>

<BootstrapperPackage Include="Microsoft.VSTORuntime.4.0">

<Visible>False</Visible>

<ProductName>Microsoft Visual Studio 2010 Tools for Office Runtime %28x86 and x64%29</ProductName>

<Install>true</Install>

</BootstrapperPackage>

</ItemGroup>

<PropertyGroup>

<!--

OfficeApplication

Add-in host application

-->

<OfficeApplication>Word</OfficeApplication>

</PropertyGroup>

<!--

This section defines properties that are set when the "Debug" configuration is selected.

DebugSymbols

If "true", create symbols (.pdb). If "false", do not create symbols.

DefineConstants

Constants defined for the preprocessor.

EnableUnmanagedDebugging

If "true", starting the debugger will attach both managed and unmanaged debuggers.

Optimize

If "true", optimize the build output. If "false", do not optimize.

OutputPath

Output path of project relative to the project file.

WarningLevel

Warning level for the compiler.

-->

<PropertyGroup Condition=" '$(Configuration)|$(Platform)' == 'Debug|AnyCPU' ">

<DebugSymbols>true</DebugSymbols>

<DebugType>full</DebugType>

<Optimize>false</Optimize>

<OutputPath>bin\Debug\</OutputPath>

<EnableUnmanagedDebugging>false</EnableUnmanagedDebugging>

<DefineConstants>$(DefineConstants);DEBUG;TRACE</DefineConstants>

<WarningLevel>4</WarningLevel>

</PropertyGroup>

<!--

This section defines properties that are set when the "Release" configuration is selected.

DebugSymbols

If "true", create symbols (.pdb). If "false", do not create symbols.

DefineConstants

Constants defined for the preprocessor.

EnableUnmanagedDebugging

If "true", starting the debugger will attach both managed and unmanaged debuggers.

Optimize

If "true", optimize the build output. If "false", do not optimize.

OutputPath

Output path of project relative to the project file.

WarningLevel

Warning level for the compiler.

-->

<PropertyGroup Condition=" '$(Configuration)|$(Platform)' == 'Release|AnyCPU' ">

<DebugType>pdbonly</DebugType>

<Optimize>true</Optimize>

<OutputPath>bin\Release\</OutputPath>

<EnableUnmanagedDebugging>false</EnableUnmanagedDebugging>

<DefineConstants>$(DefineConstants);TRACE</DefineConstants>

<WarningLevel>4</WarningLevel>

</PropertyGroup>

<!--

This section specifies references for the project.

-->

<ItemGroup>

<Reference Include="Accessibility" />

<Reference Include="System" />

<Reference Include="System.Data" />

<Reference Include="System.Drawing" />

<Reference Include="System.Windows.Forms" />

<Reference Include="System.Xml" />

<Reference Include="System.Core" />

<Reference Include="System.Xml.Linq" />

<Reference Include="System.Data.DataSetExtensions" />

<Reference Include="Microsoft.CSharp" />

</ItemGroup>

<ItemGroup>

<Reference Include="Microsoft.Office.Tools.v4.0.Framework, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.VisualStudio.Tools.Applications.Runtime, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools.Common, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools.Word, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

</ItemGroup>

<ItemGroup>

<Reference Include="Microsoft.Office.Tools.Common.v4.0.Utilities, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL">

<Private>True</Private>

</Reference>

</ItemGroup>

<ItemGroup>

<Reference Include="Office, Version=14.0.0.0, Culture=neutral, PublicKeyToken=71e9bce111e9429c">

<Private>False</Private>

<EmbedInteropTypes>true</EmbedInteropTypes>

</Reference>

<Reference Include="Microsoft.Office.Interop.Word, Version=14.0.0.0, Culture=neutral, PublicKeyToken=71e9bce111e9429c">

<Private>False</Private>

<EmbedInteropTypes>true</EmbedInteropTypes>

</Reference>

<Reference Include="stdole, Version=7.0.3300.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a">

<Private>False</Private>

</Reference>

</ItemGroup>

<!--

This section defines the user source files that are part of the project.

A "Compile" element specifies a source file to compile.

An "EmbeddedResource" element specifies an .resx file for embedded resources.

A "None" element specifies a file that is not to be passed to the compiler (for instance,

a text file or XML file).

The "AppDesigner" element specifies the directory where the application properties files

can be found.

-->

<ItemGroup>

<Compile Include="Properties\AssemblyInfo.cs">

<SubType>Code</SubType>

</Compile>

<EmbeddedResource Include="Properties\Resources.resx">

<Generator>ResXFileCodeGenerator</Generator>

<LastGenOutput>Resources.Designer.cs</LastGenOutput>

<SubType>Designer</SubType>

</EmbeddedResource>

<Compile Include="Properties\Resources.Designer.cs">

<AutoGen>True</AutoGen>

<DependentUpon>Resources.resx</DependentUpon>

</Compile>

<None Include="App.config" />

<None Include="Properties\Settings.settings">

<Generator>SettingsSingleFileGenerator</Generator>

<LastGenOutput>Settings.Designer.cs</LastGenOutput>

</None>

<Compile Include="Properties\Settings.Designer.cs">

<AutoGen>True</AutoGen>

<DependentUpon>Settings.settings</DependentUpon>

</Compile>

<Compile Include="ThisAddIn.cs">

<SubType>Code</SubType>

</Compile>

<None Include="ThisAddIn.Designer.xml">

<DependentUpon>ThisAddIn.cs</DependentUpon>

</None>

<Compile Include="ThisAddIn.Designer.cs">

<DependentUpon>ThisAddIn.Designer.xml</DependentUpon>

</Compile>

<AppDesigner Include="Properties\" />

</ItemGroup>

<ItemGroup>

<ProjectReference Include="..\Com.VistaDraft.AddinCommon\Com.VistaDraft.AddinCommon.csproj">

<Project>{f52f404c-acf3-4b38-9b60-3c9a040cb543}</Project>

<Name>Com.VistaDraft.AddinCommon</Name>

</ProjectReference>

<ProjectReference Include="..\Com.VistaDraft.Domain\Com.VistaDraft.Domain.csproj">

<Project>{8A75F01D-F93D-4B97-B2BF-9A0669DB2ED5}</Project>

<Name>Com.VistaDraft.Domain</Name>

</ProjectReference>

</ItemGroup>

<ItemGroup>

<Content Include="ShaferFilechck.DLL">

<CopyToOutputDirectory>Always</CopyToOutputDirectory>

</Content>

</ItemGroup>

<PropertyGroup>

<VisualStudioVersion Condition="'$(VisualStudioVersion)' == ''">10.0</VisualStudioVersion>

<VSToolsPath Condition="'$(VSToolsPath)' == ''">$(MSBuildExtensionsPath32)\Microsoft\VisualStudio\v$(VisualStudioVersion)</VSToolsPath>

</PropertyGroup>

<PropertyGroup>

<SignAssembly>false</SignAssembly>

</PropertyGroup>

<PropertyGroup>

<SignManifests>true</SignManifests>

</PropertyGroup>

<PropertyGroup>

<ManifestCertificateThumbprint>B5544BC05BDF73AFC57D32BBF31ACB86D25975FF</ManifestCertificateThumbprint>

</PropertyGroup>

<PropertyGroup>

<ManifestKeyFile>

</ManifestKeyFile>

</PropertyGroup>

<!-- Include the build rules for a C# project. -->

<Import Project="$(MSBuildToolsPath)\Microsoft.CSharp.targets" />

<!-- Include additional build rules for an Office application add-in. -->

<Import Project="$(VSToolsPath)\OfficeTools\Microsoft.VisualStudio.Tools.Office.targets" Condition="'$(VSToolsPath)' != ''" />

<!-- This section defines VSTO properties that describe the host-changeable project properties. -->

<ProjectExtensions>

<VisualStudio>

<FlavorProperties GUID="{BAA0C2D2-18E2-41B9-852F-F413020CAA33}">

<ProjectProperties HostName="Word" HostPackage="{20A848B8-E01F-4801-962E-25DB0FF57389}" OfficeVersion="16.0" VstxVersion="4.0" ApplicationType="Word" Language="cs" TemplatesPath="" DebugInfoExeName="#Software\Microsoft\Office\16.0\Word\InstallRoot\Path#WINWORD.EXE" DebugInfoCommandLine="/w" AddItemTemplatesGuid="{51063C3A-E220-4D12-8922-BDA915ACD783}" />

<Host Name="Word" GeneratedCodeNamespace="Com.VistaDraft.Distribution.Dev" IconIndex="0">

<HostItem Name="ThisAddIn" Code="ThisAddIn.cs" CanonicalName="AddIn" CanActivate="false" IconIndex="1" Blueprint="ThisAddIn.Designer.xml" GeneratedCode="ThisAddIn.Designer.cs" />

</Host>

</FlavorProperties>

</VisualStudio>

</ProjectExtensions>

</Project><Project ToolsVersion="15.0" DefaultTargets="Build" xmlns="http://schemas.microsoft.com/developer/msbuild/2003">

<Import Project="$(MSBuildExtensionsPath)\$(MSBuildToolsVersion)\Microsoft.Common.props" Condition="Exists('$(MSBuildExtensionsPath)\$(MSBuildToolsVersion)\Microsoft.Common.props')" />

<!--

This section defines project-level properties.

AssemblyName

Name of the output assembly.

Configuration

Specifies a default value for debug.

OutputType

Must be "Library" for VSTO.

Platform

Specifies what CPU the output of this project can run on.

NoStandardLibraries

Set to "false" for VSTO.

RootNamespace

In C#, this specifies the namespace given to new files. In VB, all objects are

wrapped in this namespace at runtime.

-->

<PropertyGroup>

<ProjectTypeGuids>{BAA0C2D2-18E2-41B9-852F-F413020CAA33};{FAE04EC0-301F-11D3-BF4B-00C04F79EFBC}</ProjectTypeGuids>

<Configuration Condition=" '$(Configuration)' == '' ">Debug</Configuration>

<Platform Condition=" '$(Platform)' == '' ">AnyCPU</Platform>

<ProjectGuid>{8F736300-BB46-49D5-AC15-ABFABCE9941A}</ProjectGuid>

<OutputType>Library</OutputType>

<NoStandardLibraries>false</NoStandardLibraries>

<RootNamespace>Com.VistaDraft.Distribution.Dev</RootNamespace>

<AssemblyName>Com.VistaDraft.Distribution.Dev</AssemblyName>

<LoadBehavior>3</LoadBehavior>

<TargetFrameworkVersion>v4.5.2</TargetFrameworkVersion>

<DefineConstants>VSTO40</DefineConstants>

<BootstrapperEnabled>true</BootstrapperEnabled>

<BootstrapperComponentsLocation>HomeSite</BootstrapperComponentsLocation>

</PropertyGroup>

<ItemGroup>

<BootstrapperPackage Include="Microsoft.VSTORuntime.4.0">

<Visible>False</Visible>

<ProductName>Microsoft Visual Studio 2010 Tools for Office Runtime %28x86 and x64%29</ProductName>

<Install>true</Install>

</BootstrapperPackage>

</ItemGroup>

<PropertyGroup>

<!--

OfficeApplication

Add-in host application

-->

<OfficeApplication>Word</OfficeApplication>

</PropertyGroup>

<!--

This section defines properties that are set when the "Debug" configuration is selected.

DebugSymbols

If "true", create symbols (.pdb). If "false", do not create symbols.

DefineConstants

Constants defined for the preprocessor.

EnableUnmanagedDebugging

If "true", starting the debugger will attach both managed and unmanaged debuggers.

Optimize

If "true", optimize the build output. If "false", do not optimize.

OutputPath

Output path of project relative to the project file.

WarningLevel

Warning level for the compiler.

-->

<PropertyGroup Condition=" '$(Configuration)|$(Platform)' == 'Debug|AnyCPU' ">

<DebugSymbols>true</DebugSymbols>

<DebugType>full</DebugType>

<Optimize>false</Optimize>

<OutputPath>bin\Debug\</OutputPath>

<EnableUnmanagedDebugging>false</EnableUnmanagedDebugging>

<DefineConstants>$(DefineConstants);DEBUG;TRACE</DefineConstants>

<WarningLevel>4</WarningLevel>

</PropertyGroup>

<!--

This section defines properties that are set when the "Release" configuration is selected.

DebugSymbols

If "true", create symbols (.pdb). If "false", do not create symbols.

DefineConstants

Constants defined for the preprocessor.

EnableUnmanagedDebugging

If "true", starting the debugger will attach both managed and unmanaged debuggers.

Optimize

If "true", optimize the build output. If "false", do not optimize.

OutputPath

Output path of project relative to the project file.

WarningLevel

Warning level for the compiler.

-->

<PropertyGroup Condition=" '$(Configuration)|$(Platform)' == 'Release|AnyCPU' ">

<DebugType>pdbonly</DebugType>

<Optimize>true</Optimize>

<OutputPath>bin\Release\</OutputPath>

<EnableUnmanagedDebugging>false</EnableUnmanagedDebugging>

<DefineConstants>$(DefineConstants);TRACE</DefineConstants>

<WarningLevel>4</WarningLevel>

</PropertyGroup>

<!--

This section specifies references for the project.

-->

<ItemGroup>

<Reference Include="Accessibility" />

<Reference Include="System" />

<Reference Include="System.Data" />

<Reference Include="System.Drawing" />

<Reference Include="System.Windows.Forms" />

<Reference Include="System.Xml" />

<Reference Include="System.Core" />

<Reference Include="System.Xml.Linq" />

<Reference Include="System.Data.DataSetExtensions" />

<Reference Include="Microsoft.CSharp" />

</ItemGroup>

<ItemGroup>

<Reference Include="Microsoft.Office.Tools.v4.0.Framework, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.VisualStudio.Tools.Applications.Runtime, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools.Common, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools.Word, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

</ItemGroup>

<ItemGroup>

<Reference Include="Microsoft.Office.Tools.Common.v4.0.Utilities, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL">

<Private>True</Private>

</Reference>

</ItemGroup>

<ItemGroup>

<Reference Include="Office, Version=14.0.0.0, Culture=neutral, PublicKeyToken=71e9bce111e9429c">

<Private>False</Private>

<EmbedInteropTypes>true</EmbedInteropTypes>

</Reference>

<Reference Include="Microsoft.Office.Interop.Word, Version=14.0.0.0, Culture=neutral, PublicKeyToken=71e9bce111e9429c">

<Private>False</Private>

<EmbedInteropTypes>true</EmbedInteropTypes>

</Reference>

<Reference Include="stdole, Version=7.0.3300.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a">

<Private>False</Private>

</Reference>

</ItemGroup>

<!--

This section defines the user source files that are part of the project.

A "Compile" element specifies a source file to compile.

An "EmbeddedResource" element specifies an .resx file for embedded resources.

A "None" element specifies a file that is not to be passed to the compiler (for instance,

a text file or XML file).

The "AppDesigner" element specifies the directory where the application properties files

can be found.

-->

<ItemGroup>

<Compile Include="Properties\AssemblyInfo.cs">

<SubType>Code</SubType>

</Compile>

<EmbeddedResource Include="Properties\Resources.resx">

<Generator>ResXFileCodeGenerator</Generator>

<LastGenOutput>Resources.Designer.cs</LastGenOutput>

<SubType>Designer</SubType>

</EmbeddedResource>

<Compile Include="Properties\Resources.Designer.cs">

<AutoGen>True</AutoGen>

<DependentUpon>Resources.resx</DependentUpon>

</Compile>

<None Include="App.config" />

<None Include="Properties\Settings.settings">

<Generator>SettingsSingleFileGenerator</Generator>

<LastGenOutput>Settings.Designer.cs</LastGenOutput>

</None>

<Compile Include="Properties\Settings.Designer.cs">

<AutoGen>True</AutoGen>

<DependentUpon>Settings.settings</DependentUpon>

</Compile>

<Compile Include="ThisAddIn.cs">

<SubType>Code</SubType>

</Compile>

<None Include="ThisAddIn.Designer.xml">

<DependentUpon>ThisAddIn.cs</DependentUpon>

</None>

<Compile Include="ThisAddIn.Designer.cs">

<DependentUpon>ThisAddIn.Designer.xml</DependentUpon>

</Compile>

<AppDesigner Include="Properties\" />

</ItemGroup>

<ItemGroup>

<ProjectReference Include="..\Com.VistaDraft.AddinCommon\Com.VistaDraft.AddinCommon.csproj">

<Project>{f52f404c-acf3-4b38-9b60-3c9a040cb543}</Project>

<Name>Com.VistaDraft.AddinCommon</Name>

</ProjectReference>

<ProjectReference Include="..\Com.VistaDraft.Domain\Com.VistaDraft.Domain.csproj">

<Project>{8A75F01D-F93D-4B97-B2BF-9A0669DB2ED5}</Project>

<Name>Com.VistaDraft.Domain</Name>

</ProjectReference>

</ItemGroup>

<ItemGroup>

<Content Include="ShaferFilechck.DLL">

<CopyToOutputDirectory>Always</CopyToOutputDirectory>

</Content>

</ItemGroup>

<PropertyGroup>

<VisualStudioVersion Condition="'$(VisualStudioVersion)' == ''">10.0</VisualStudioVersion>

<VSToolsPath Condition="'$(VSToolsPath)' == ''">$(MSBuildExtensionsPath32)\Microsoft\VisualStudio\v$(VisualStudioVersion)</VSToolsPath>

</PropertyGroup>

<PropertyGroup>

<SignAssembly>false</SignAssembly>

</PropertyGroup>

<PropertyGroup>

<SignManifests>true</SignManifests>

</PropertyGroup>

<PropertyGroup>

<ManifestCertificateThumbprint>B5544BC05BDF73AFC57D32BBF31ACB86D25975FF</ManifestCertificateThumbprint>

</PropertyGroup>

<PropertyGroup>

<ManifestKeyFile>

</ManifestKeyFile>

</PropertyGroup>

<!-- Include the build rules for a C# project. -->

<Import Project="$(MSBuildToolsPath)\Microsoft.CSharp.targets" />

<!-- Include additional build rules for an Office application add-in. -->

<Import Project="$(VSToolsPath)\OfficeTools\Microsoft.VisualStudio.Tools.Office.targets" Condition="'$(VSToolsPath)' != ''" />

<!-- This section defines VSTO properties that describe the host-changeable project properties. -->

<ProjectExtensions>

<VisualStudio>

<FlavorProperties GUID="{BAA0C2D2-18E2-41B9-852F-F413020CAA33}">

<ProjectProperties HostName="Word" HostPackage="{20A848B8-E01F-4801-962E-25DB0FF57389}" OfficeVersion="16.0" VstxVersion="4.0" ApplicationType="Word" Language="cs" TemplatesPath="" DebugInfoExeName="#Software\Microsoft\Office\16.0\Word\InstallRoot\Path#WINWORD.EXE" DebugInfoCommandLine="/w" AddItemTemplatesGuid="{51063C3A-E220-4D12-8922-BDA915ACD783}" />

<Host Name="Word" GeneratedCodeNamespace="Com.VistaDraft.Distribution.Dev" IconIndex="0">

<HostItem Name="ThisAddIn" Code="ThisAddIn.cs" CanonicalName="AddIn" CanActivate="false" IconIndex="1" Blueprint="ThisAddIn.Designer.xml" GeneratedCode="ThisAddIn.Designer.cs" />

</Host>

</FlavorProperties>

</VisualStudio>

</ProjectExtensions>

</Project><Project ToolsVersion="15.0" DefaultTargets="Build" xmlns="http://schemas.microsoft.com/developer/msbuild/2003">

<Import Project="$(MSBuildExtensionsPath)\$(MSBuildToolsVersion)\Microsoft.Common.props" Condition="Exists('$(MSBuildExtensionsPath)\$(MSBuildToolsVersion)\Microsoft.Common.props')" />

<!--

This section defines project-level properties.

AssemblyName

Name of the output assembly.

Configuration

Specifies a default value for debug.

OutputType

Must be "Library" for VSTO.

Platform

Specifies what CPU the output of this project can run on.

NoStandardLibraries

Set to "false" for VSTO.

RootNamespace

In C#, this specifies the namespace given to new files. In VB, all objects are

wrapped in this namespace at runtime.

-->

<PropertyGroup>

<ProjectTypeGuids>{BAA0C2D2-18E2-41B9-852F-F413020CAA33};{FAE04EC0-301F-11D3-BF4B-00C04F79EFBC}</ProjectTypeGuids>

<Configuration Condition=" '$(Configuration)' == '' ">Debug</Configuration>

<Platform Condition=" '$(Platform)' == '' ">AnyCPU</Platform>

<ProjectGuid>{8F736300-BB46-49D5-AC15-ABFABCE9941A}</ProjectGuid>

<OutputType>Library</OutputType>

<NoStandardLibraries>false</NoStandardLibraries>

<RootNamespace>Com.VistaDraft.Distribution.Dev</RootNamespace>

<AssemblyName>Com.VistaDraft.Distribution.Dev</AssemblyName>

<LoadBehavior>3</LoadBehavior>

<TargetFrameworkVersion>v4.5.2</TargetFrameworkVersion>

<DefineConstants>VSTO40</DefineConstants>

<BootstrapperEnabled>true</BootstrapperEnabled>

<BootstrapperComponentsLocation>HomeSite</BootstrapperComponentsLocation>

</PropertyGroup>

<ItemGroup>

<BootstrapperPackage Include="Microsoft.VSTORuntime.4.0">

<Visible>False</Visible>

<ProductName>Microsoft Visual Studio 2010 Tools for Office Runtime %28x86 and x64%29</ProductName>

<Install>true</Install>

</BootstrapperPackage>

</ItemGroup>

<PropertyGroup>

<!--

OfficeApplication

Add-in host application

-->

<OfficeApplication>Word</OfficeApplication>

</PropertyGroup>

<!--

This section defines properties that are set when the "Debug" configuration is selected.

DebugSymbols

If "true", create symbols (.pdb). If "false", do not create symbols.

DefineConstants

Constants defined for the preprocessor.

EnableUnmanagedDebugging

If "true", starting the debugger will attach both managed and unmanaged debuggers.

Optimize

If "true", optimize the build output. If "false", do not optimize.

OutputPath

Output path of project relative to the project file.

WarningLevel

Warning level for the compiler.

-->

<PropertyGroup Condition=" '$(Configuration)|$(Platform)' == 'Debug|AnyCPU' ">

<DebugSymbols>true</DebugSymbols>

<DebugType>full</DebugType>

<Optimize>false</Optimize>

<OutputPath>bin\Debug\</OutputPath>

<EnableUnmanagedDebugging>false</EnableUnmanagedDebugging>

<DefineConstants>$(DefineConstants);DEBUG;TRACE</DefineConstants>

<WarningLevel>4</WarningLevel>

</PropertyGroup>

<!--

This section defines properties that are set when the "Release" configuration is selected.

DebugSymbols

If "true", create symbols (.pdb). If "false", do not create symbols.

DefineConstants

Constants defined for the preprocessor.

EnableUnmanagedDebugging

If "true", starting the debugger will attach both managed and unmanaged debuggers.

Optimize

If "true", optimize the build output. If "false", do not optimize.

OutputPath

Output path of project relative to the project file.

WarningLevel

Warning level for the compiler.

-->

<PropertyGroup Condition=" '$(Configuration)|$(Platform)' == 'Release|AnyCPU' ">

<DebugType>pdbonly</DebugType>

<Optimize>true</Optimize>

<OutputPath>bin\Release\</OutputPath>

<EnableUnmanagedDebugging>false</EnableUnmanagedDebugging>

<DefineConstants>$(DefineConstants);TRACE</DefineConstants>

<WarningLevel>4</WarningLevel>

</PropertyGroup>

<!--

This section specifies references for the project.

-->

<ItemGroup>

<Reference Include="Accessibility" />

<Reference Include="System" />

<Reference Include="System.Data" />

<Reference Include="System.Drawing" />

<Reference Include="System.Windows.Forms" />

<Reference Include="System.Xml" />

<Reference Include="System.Core" />

<Reference Include="System.Xml.Linq" />

<Reference Include="System.Data.DataSetExtensions" />

<Reference Include="Microsoft.CSharp" />

</ItemGroup>

<ItemGroup>

<Reference Include="Microsoft.Office.Tools.v4.0.Framework, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.VisualStudio.Tools.Applications.Runtime, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools.Common, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools.Word, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

</ItemGroup>

<ItemGroup>

<Reference Include="Microsoft.Office.Tools.Common.v4.0.Utilities, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL">

<Private>True</Private>

</Reference>

</ItemGroup>

<ItemGroup>

<Reference Include="Office, Version=14.0.0.0, Culture=neutral, PublicKeyToken=71e9bce111e9429c">

<Private>False</Private>

<EmbedInteropTypes>true</EmbedInteropTypes>

</Reference>

<Reference Include="Microsoft.Office.Interop.Word, Version=14.0.0.0, Culture=neutral, PublicKeyToken=71e9bce111e9429c">

<Private>False</Private>

<EmbedInteropTypes>true</EmbedInteropTypes>

</Reference>

<Reference Include="stdole, Version=7.0.3300.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a">

<Private>False</Private>

</Reference>

</ItemGroup>

<!--

This section defines the user source files that are part of the project.

A "Compile" element specifies a source file to compile.

An "EmbeddedResource" element specifies an .resx file for embedded resources.

A "None" element specifies a file that is not to be passed to the compiler (for instance,

a text file or XML file).

The "AppDesigner" element specifies the directory where the application properties files

can be found.

-->

<ItemGroup>

<Compile Include="Properties\AssemblyInfo.cs">

<SubType>Code</SubType>

</Compile>

<EmbeddedResource Include="Properties\Resources.resx">

<Generator>ResXFileCodeGenerator</Generator>

<LastGenOutput>Resources.Designer.cs</LastGenOutput>

<SubType>Designer</SubType>

</EmbeddedResource>

<Compile Include="Properties\Resources.Designer.cs">

<AutoGen>True</AutoGen>

<DependentUpon>Resources.resx</DependentUpon>

</Compile>

<None Include="App.config" />

<None Include="Properties\Settings.settings">

<Generator>SettingsSingleFileGenerator</Generator>

<LastGenOutput>Settings.Designer.cs</LastGenOutput>

</None>

<Compile Include="Properties\Settings.Designer.cs">

<AutoGen>True</AutoGen>

<DependentUpon>Settings.settings</DependentUpon>

</Compile>

<Compile Include="ThisAddIn.cs">

<SubType>Code</SubType>

</Compile>

<None Include="ThisAddIn.Designer.xml">

<DependentUpon>ThisAddIn.cs</DependentUpon>

</None>

<Compile Include="ThisAddIn.Designer.cs">

<DependentUpon>ThisAddIn.Designer.xml</DependentUpon>

</Compile>

<AppDesigner Include="Properties\" />

</ItemGroup>

<ItemGroup>

<ProjectReference Include="..\Com.VistaDraft.AddinCommon\Com.VistaDraft.AddinCommon.csproj">

<Project>{f52f404c-acf3-4b38-9b60-3c9a040cb543}</Project>

<Name>Com.VistaDraft.AddinCommon</Name>

</ProjectReference>

<ProjectReference Include="..\Com.VistaDraft.Domain\Com.VistaDraft.Domain.csproj">

<Project>{8A75F01D-F93D-4B97-B2BF-9A0669DB2ED5}</Project>

<Name>Com.VistaDraft.Domain</Name>

</ProjectReference>

</ItemGroup>

<ItemGroup>

<Content Include="ShaferFilechck.DLL">

<CopyToOutputDirectory>Always</CopyToOutputDirectory>

</Content>

</ItemGroup>

<PropertyGroup>

<VisualStudioVersion Condition="'$(VisualStudioVersion)' == ''">10.0</VisualStudioVersion>

<VSToolsPath Condition="'$(VSToolsPath)' == ''">$(MSBuildExtensionsPath32)\Microsoft\VisualStudio\v$(VisualStudioVersion)</VSToolsPath>

</PropertyGroup>

<PropertyGroup>

<SignAssembly>false</SignAssembly>

</PropertyGroup>

<PropertyGroup>

<SignManifests>true</SignManifests>

</PropertyGroup>

<PropertyGroup>

<ManifestCertificateThumbprint>B5544BC05BDF73AFC57D32BBF31ACB86D25975FF</ManifestCertificateThumbprint>

</PropertyGroup>

<PropertyGroup>

<ManifestKeyFile>

</ManifestKeyFile>

</PropertyGroup>

<!-- Include the build rules for a C# project. -->

<Import Project="$(MSBuildToolsPath)\Microsoft.CSharp.targets" />

<!-- Include additional build rules for an Office application add-in. -->

<Import Project="$(VSToolsPath)\OfficeTools\Microsoft.VisualStudio.Tools.Office.targets" Condition="'$(VSToolsPath)' != ''" />

<!-- This section defines VSTO properties that describe the host-changeable project properties. -->

<ProjectExtensions>

<VisualStudio>

<FlavorProperties GUID="{BAA0C2D2-18E2-41B9-852F-F413020CAA33}">

<ProjectProperties HostName="Word" HostPackage="{20A848B8-E01F-4801-962E-25DB0FF57389}" OfficeVersion="16.0" VstxVersion="4.0" ApplicationType="Word" Language="cs" TemplatesPath="" DebugInfoExeName="#Software\Microsoft\Office\16.0\Word\InstallRoot\Path#WINWORD.EXE" DebugInfoCommandLine="/w" AddItemTemplatesGuid="{51063C3A-E220-4D12-8922-BDA915ACD783}" />

<Host Name="Word" GeneratedCodeNamespace="Com.VistaDraft.Distribution.Dev" IconIndex="0">

<HostItem Name="ThisAddIn" Code="ThisAddIn.cs" CanonicalName="AddIn" CanActivate="false" IconIndex="1" Blueprint="ThisAddIn.Designer.xml" GeneratedCode="ThisAddIn.Designer.cs" />

</Host>

</FlavorProperties>

</VisualStudio>

</ProjectExtensions>

</Project><Project ToolsVersion="15.0" DefaultTargets="Build" xmlns="http://schemas.microsoft.com/developer/msbuild/2003">

<Import Project="$(MSBuildExtensionsPath)\$(MSBuildToolsVersion)\Microsoft.Common.props" Condition="Exists('$(MSBuildExtensionsPath)\$(MSBuildToolsVersion)\Microsoft.Common.props')" />

<!--

This section defines project-level properties.

AssemblyName

Name of the output assembly.

Configuration

Specifies a default value for debug.

OutputType

Must be "Library" for VSTO.

Platform

Specifies what CPU the output of this project can run on.

NoStandardLibraries

Set to "false" for VSTO.

RootNamespace

In C#, this specifies the namespace given to new files. In VB, all objects are

wrapped in this namespace at runtime.

-->

<PropertyGroup>

<ProjectTypeGuids>{BAA0C2D2-18E2-41B9-852F-F413020CAA33};{FAE04EC0-301F-11D3-BF4B-00C04F79EFBC}</ProjectTypeGuids>

<Configuration Condition=" '$(Configuration)' == '' ">Debug</Configuration>

<Platform Condition=" '$(Platform)' == '' ">AnyCPU</Platform>

<ProjectGuid>{8F736300-BB46-49D5-AC15-ABFABCE9941A}</ProjectGuid>

<OutputType>Library</OutputType>

<NoStandardLibraries>false</NoStandardLibraries>

<RootNamespace>Com.VistaDraft.Distribution.Dev</RootNamespace>

<AssemblyName>Com.VistaDraft.Distribution.Dev</AssemblyName>

<LoadBehavior>3</LoadBehavior>

<TargetFrameworkVersion>v4.5.2</TargetFrameworkVersion>

<DefineConstants>VSTO40</DefineConstants>

<BootstrapperEnabled>true</BootstrapperEnabled>

<BootstrapperComponentsLocation>HomeSite</BootstrapperComponentsLocation>

</PropertyGroup>

<ItemGroup>

<BootstrapperPackage Include="Microsoft.VSTORuntime.4.0">

<Visible>False</Visible>

<ProductName>Microsoft Visual Studio 2010 Tools for Office Runtime %28x86 and x64%29</ProductName>

<Install>true</Install>

</BootstrapperPackage>

</ItemGroup>

<PropertyGroup>

<!--

OfficeApplication

Add-in host application

-->

<OfficeApplication>Word</OfficeApplication>

</PropertyGroup>

<!--

This section defines properties that are set when the "Debug" configuration is selected.

DebugSymbols

If "true", create symbols (.pdb). If "false", do not create symbols.

DefineConstants

Constants defined for the preprocessor.

EnableUnmanagedDebugging

If "true", starting the debugger will attach both managed and unmanaged debuggers.

Optimize

If "true", optimize the build output. If "false", do not optimize.

OutputPath

Output path of project relative to the project file.

WarningLevel

Warning level for the compiler.

-->

<PropertyGroup Condition=" '$(Configuration)|$(Platform)' == 'Debug|AnyCPU' ">

<DebugSymbols>true</DebugSymbols>

<DebugType>full</DebugType>

<Optimize>false</Optimize>

<OutputPath>bin\Debug\</OutputPath>

<EnableUnmanagedDebugging>false</EnableUnmanagedDebugging>

<DefineConstants>$(DefineConstants);DEBUG;TRACE</DefineConstants>

<WarningLevel>4</WarningLevel>

</PropertyGroup>

<!--

This section defines properties that are set when the "Release" configuration is selected.

DebugSymbols

If "true", create symbols (.pdb). If "false", do not create symbols.

DefineConstants

Constants defined for the preprocessor.

EnableUnmanagedDebugging

If "true", starting the debugger will attach both managed and unmanaged debuggers.

Optimize

If "true", optimize the build output. If "false", do not optimize.

OutputPath

Output path of project relative to the project file.

WarningLevel

Warning level for the compiler.

-->

<PropertyGroup Condition=" '$(Configuration)|$(Platform)' == 'Release|AnyCPU' ">

<DebugType>pdbonly</DebugType>

<Optimize>true</Optimize>

<OutputPath>bin\Release\</OutputPath>

<EnableUnmanagedDebugging>false</EnableUnmanagedDebugging>

<DefineConstants>$(DefineConstants);TRACE</DefineConstants>

<WarningLevel>4</WarningLevel>

</PropertyGroup>

<!--

This section specifies references for the project.

-->

<ItemGroup>

<Reference Include="Accessibility" />

<Reference Include="System" />

<Reference Include="System.Data" />

<Reference Include="System.Drawing" />

<Reference Include="System.Windows.Forms" />

<Reference Include="System.Xml" />

<Reference Include="System.Core" />

<Reference Include="System.Xml.Linq" />

<Reference Include="System.Data.DataSetExtensions" />

<Reference Include="Microsoft.CSharp" />

</ItemGroup>

<ItemGroup>

<Reference Include="Microsoft.Office.Tools.v4.0.Framework, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.VisualStudio.Tools.Applications.Runtime, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools.Common, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools.Word, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

</ItemGroup>

<ItemGroup>

<Reference Include="Microsoft.Office.Tools.Common.v4.0.Utilities, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL">

<Private>True</Private>

</Reference>

</ItemGroup>

<ItemGroup>

<Reference Include="Office, Version=14.0.0.0, Culture=neutral, PublicKeyToken=71e9bce111e9429c">

<Private>False</Private>

<EmbedInteropTypes>true</EmbedInteropTypes>

</Reference>

<Reference Include="Microsoft.Office.Interop.Word, Version=14.0.0.0, Culture=neutral, PublicKeyToken=71e9bce111e9429c">

<Private>False</Private>

<EmbedInteropTypes>true</EmbedInteropTypes>

</Reference>

<Reference Include="stdole, Version=7.0.3300.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a">

<Private>False</Private>

</Reference>

</ItemGroup>

<!--

This section defines the user source files that are part of the project.

A "Compile" element specifies a source file to compile.

An "EmbeddedResource" element specifies an .resx file for embedded resources.

A "None" element specifies a file that is not to be passed to the compiler (for instance,

a text file or XML file).

The "AppDesigner" element specifies the directory where the application properties files

can be found.

-->

<ItemGroup>

<Compile Include="Properties\AssemblyInfo.cs">

<SubType>Code</SubType>

</Compile>

<EmbeddedResource Include="Properties\Resources.resx">

<Generator>ResXFileCodeGenerator</Generator>

<LastGenOutput>Resources.Designer.cs</LastGenOutput>

<SubType>Designer</SubType>

</EmbeddedResource>

<Compile Include="Properties\Resources.Designer.cs">

<AutoGen>True</AutoGen>

<DependentUpon>Resources.resx</DependentUpon>

</Compile>

<None Include="App.config" />

<None Include="Properties\Settings.settings">

<Generator>SettingsSingleFileGenerator</Generator>

<LastGenOutput>Settings.Designer.cs</LastGenOutput>

</None>

<Compile Include="Properties\Settings.Designer.cs">

<AutoGen>True</AutoGen>

<DependentUpon>Settings.settings</DependentUpon>

</Compile>

<Compile Include="ThisAddIn.cs">

<SubType>Code</SubType>

</Compile>

<None Include="ThisAddIn.Designer.xml">

<DependentUpon>ThisAddIn.cs</DependentUpon>

</None>

<Compile Include="ThisAddIn.Designer.cs">

<DependentUpon>ThisAddIn.Designer.xml</DependentUpon>

</Compile>

<AppDesigner Include="Properties\" />

</ItemGroup>

<ItemGroup>

<ProjectReference Include="..\Com.VistaDraft.AddinCommon\Com.VistaDraft.AddinCommon.csproj">

<Project>{f52f404c-acf3-4b38-9b60-3c9a040cb543}</Project>

<Name>Com.VistaDraft.AddinCommon</Name>

</ProjectReference>

<ProjectReference Include="..\Com.VistaDraft.Domain\Com.VistaDraft.Domain.csproj">

<Project>{8A75F01D-F93D-4B97-B2BF-9A0669DB2ED5}</Project>

<Name>Com.VistaDraft.Domain</Name>

</ProjectReference>

</ItemGroup>

<ItemGroup>

<Content Include="ShaferFilechck.DLL">

<CopyToOutputDirectory>Always</CopyToOutputDirectory>

</Content>

</ItemGroup>

<PropertyGroup>

<VisualStudioVersion Condition="'$(VisualStudioVersion)' == ''">10.0</VisualStudioVersion>

<VSToolsPath Condition="'$(VSToolsPath)' == ''">$(MSBuildExtensionsPath32)\Microsoft\VisualStudio\v$(VisualStudioVersion)</VSToolsPath>

</PropertyGroup>

<PropertyGroup>

<SignAssembly>false</SignAssembly>

</PropertyGroup>

<PropertyGroup>

<SignManifests>true</SignManifests>

</PropertyGroup>

<PropertyGroup>

<ManifestCertificateThumbprint>B5544BC05BDF73AFC57D32BBF31ACB86D25975FF</ManifestCertificateThumbprint>

</PropertyGroup>

<PropertyGroup>

<ManifestKeyFile>

</ManifestKeyFile>

</PropertyGroup>

<!-- Include the build rules for a C# project. -->

<Import Project="$(MSBuildToolsPath)\Microsoft.CSharp.targets" />

<!-- Include additional build rules for an Office application add-in. -->

<Import Project="$(VSToolsPath)\OfficeTools\Microsoft.VisualStudio.Tools.Office.targets" Condition="'$(VSToolsPath)' != ''" />

<!-- This section defines VSTO properties that describe the host-changeable project properties. -->

<ProjectExtensions>

<VisualStudio>

<FlavorProperties GUID="{BAA0C2D2-18E2-41B9-852F-F413020CAA33}">

<ProjectProperties HostName="Word" HostPackage="{20A848B8-E01F-4801-962E-25DB0FF57389}" OfficeVersion="16.0" VstxVersion="4.0" ApplicationType="Word" Language="cs" TemplatesPath="" DebugInfoExeName="#Software\Microsoft\Office\16.0\Word\InstallRoot\Path#WINWORD.EXE" DebugInfoCommandLine="/w" AddItemTemplatesGuid="{51063C3A-E220-4D12-8922-BDA915ACD783}" />

<Host Name="Word" GeneratedCodeNamespace="Com.VistaDraft.Distribution.Dev" IconIndex="0">

<HostItem Name="ThisAddIn" Code="ThisAddIn.cs" CanonicalName="AddIn" CanActivate="false" IconIndex="1" Blueprint="ThisAddIn.Designer.xml" GeneratedCode="ThisAddIn.Designer.cs" />

</Host>

</FlavorProperties>

</VisualStudio>

</ProjectExtensions>

</Project><Project ToolsVersion="15.0" DefaultTargets="Build" xmlns="http://schemas.microsoft.com/developer/msbuild/2003">

<Import Project="$(MSBuildExtensionsPath)\$(MSBuildToolsVersion)\Microsoft.Common.props" Condition="Exists('$(MSBuildExtensionsPath)\$(MSBuildToolsVersion)\Microsoft.Common.props')" />

<!--

This section defines project-level properties.

AssemblyName

Name of the output assembly.

Configuration

Specifies a default value for debug.

OutputType

Must be "Library" for VSTO.

Platform

Specifies what CPU the output of this project can run on.

NoStandardLibraries

Set to "false" for VSTO.

RootNamespace

In C#, this specifies the namespace given to new files. In VB, all objects are

wrapped in this namespace at runtime.

-->

<PropertyGroup>

<ProjectTypeGuids>{BAA0C2D2-18E2-41B9-852F-F413020CAA33};{FAE04EC0-301F-11D3-BF4B-00C04F79EFBC}</ProjectTypeGuids>

<Configuration Condition=" '$(Configuration)' == '' ">Debug</Configuration>

<Platform Condition=" '$(Platform)' == '' ">AnyCPU</Platform>

<ProjectGuid>{8F736300-BB46-49D5-AC15-ABFABCE9941A}</ProjectGuid>

<OutputType>Library</OutputType>

<NoStandardLibraries>false</NoStandardLibraries>

<RootNamespace>Com.VistaDraft.Distribution.Dev</RootNamespace>

<AssemblyName>Com.VistaDraft.Distribution.Dev</AssemblyName>

<LoadBehavior>3</LoadBehavior>

<TargetFrameworkVersion>v4.5.2</TargetFrameworkVersion>

<DefineConstants>VSTO40</DefineConstants>

<BootstrapperEnabled>true</BootstrapperEnabled>

<BootstrapperComponentsLocation>HomeSite</BootstrapperComponentsLocation>

</PropertyGroup>

<ItemGroup>

<BootstrapperPackage Include="Microsoft.VSTORuntime.4.0">

<Visible>False</Visible>

<ProductName>Microsoft Visual Studio 2010 Tools for Office Runtime %28x86 and x64%29</ProductName>

<Install>true</Install>

</BootstrapperPackage>

</ItemGroup>

<PropertyGroup>

<!--

OfficeApplication

Add-in host application

-->

<OfficeApplication>Word</OfficeApplication>

</PropertyGroup>

<!--

This section defines properties that are set when the "Debug" configuration is selected.

DebugSymbols

If "true", create symbols (.pdb). If "false", do not create symbols.

DefineConstants

Constants defined for the preprocessor.

EnableUnmanagedDebugging

If "true", starting the debugger will attach both managed and unmanaged debuggers.

Optimize

If "true", optimize the build output. If "false", do not optimize.

OutputPath

Output path of project relative to the project file.

WarningLevel

Warning level for the compiler.

-->

<PropertyGroup Condition=" '$(Configuration)|$(Platform)' == 'Debug|AnyCPU' ">

<DebugSymbols>true</DebugSymbols>

<DebugType>full</DebugType>

<Optimize>false</Optimize>

<OutputPath>bin\Debug\</OutputPath>

<EnableUnmanagedDebugging>false</EnableUnmanagedDebugging>

<DefineConstants>$(DefineConstants);DEBUG;TRACE</DefineConstants>

<WarningLevel>4</WarningLevel>

</PropertyGroup>

<!--

This section defines properties that are set when the "Release" configuration is selected.

DebugSymbols

If "true", create symbols (.pdb). If "false", do not create symbols.

DefineConstants

Constants defined for the preprocessor.

EnableUnmanagedDebugging

If "true", starting the debugger will attach both managed and unmanaged debuggers.

Optimize

If "true", optimize the build output. If "false", do not optimize.

OutputPath

Output path of project relative to the project file.

WarningLevel

Warning level for the compiler.

-->

<PropertyGroup Condition=" '$(Configuration)|$(Platform)' == 'Release|AnyCPU' ">

<DebugType>pdbonly</DebugType>

<Optimize>true</Optimize>

<OutputPath>bin\Release\</OutputPath>

<EnableUnmanagedDebugging>false</EnableUnmanagedDebugging>

<DefineConstants>$(DefineConstants);TRACE</DefineConstants>

<WarningLevel>4</WarningLevel>

</PropertyGroup>

<!--

This section specifies references for the project.

-->

<ItemGroup>

<Reference Include="Accessibility" />

<Reference Include="System" />

<Reference Include="System.Data" />

<Reference Include="System.Drawing" />

<Reference Include="System.Windows.Forms" />

<Reference Include="System.Xml" />

<Reference Include="System.Core" />

<Reference Include="System.Xml.Linq" />

<Reference Include="System.Data.DataSetExtensions" />

<Reference Include="Microsoft.CSharp" />

</ItemGroup>

<ItemGroup>

<Reference Include="Microsoft.Office.Tools.v4.0.Framework, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.VisualStudio.Tools.Applications.Runtime, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools.Common, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools.Word, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

</ItemGroup>

<ItemGroup>

<Reference Include="Microsoft.Office.Tools.Common.v4.0.Utilities, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL">

<Private>True</Private>

</Reference>

</ItemGroup>

<ItemGroup>

<Reference Include="Office, Version=14.0.0.0, Culture=neutral, PublicKeyToken=71e9bce111e9429c">

<Private>False</Private>

<EmbedInteropTypes>true</EmbedInteropTypes>

</Reference>

<Reference Include="Microsoft.Office.Interop.Word, Version=14.0.0.0, Culture=neutral, PublicKeyToken=71e9bce111e9429c">

<Private>False</Private>

<EmbedInteropTypes>true</EmbedInteropTypes>

</Reference>

<Reference Include="stdole, Version=7.0.3300.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a">

<Private>False</Private>

</Reference>

</ItemGroup>

<!--

This section defines the user source files that are part of the project.

A "Compile" element specifies a source file to compile.

An "EmbeddedResource" element specifies an .resx file for embedded resources.

A "None" element specifies a file that is not to be passed to the compiler (for instance,

a text file or XML file).

The "AppDesigner" element specifies the directory where the application properties files

can be found.

-->

<ItemGroup>

<Compile Include="Properties\AssemblyInfo.cs">

<SubType>Code</SubType>

</Compile>

<EmbeddedResource Include="Properties\Resources.resx">

<Generator>ResXFileCodeGenerator</Generator>

<LastGenOutput>Resources.Designer.cs</LastGenOutput>

<SubType>Designer</SubType>

</EmbeddedResource>

<Compile Include="Properties\Resources.Designer.cs">

<AutoGen>True</AutoGen>

<DependentUpon>Resources.resx</DependentUpon>

</Compile>

<None Include="App.config" />

<None Include="Properties\Settings.settings">

<Generator>SettingsSingleFileGenerator</Generator>

<LastGenOutput>Settings.Designer.cs</LastGenOutput>

</None>

<Compile Include="Properties\Settings.Designer.cs">

<AutoGen>True</AutoGen>

<DependentUpon>Settings.settings</DependentUpon>

</Compile>

<Compile Include="ThisAddIn.cs">

<SubType>Code</SubType>

</Compile>

<None Include="ThisAddIn.Designer.xml">

<DependentUpon>ThisAddIn.cs</DependentUpon>

</None>

<Compile Include="ThisAddIn.Designer.cs">

<DependentUpon>ThisAddIn.Designer.xml</DependentUpon>

</Compile>

<AppDesigner Include="Properties\" />

</ItemGroup>

<ItemGroup>

<ProjectReference Include="..\Com.VistaDraft.AddinCommon\Com.VistaDraft.AddinCommon.csproj">

<Project>{f52f404c-acf3-4b38-9b60-3c9a040cb543}</Project>

<Name>Com.VistaDraft.AddinCommon</Name>

</ProjectReference>

<ProjectReference Include="..\Com.VistaDraft.Domain\Com.VistaDraft.Domain.csproj">

<Project>{8A75F01D-F93D-4B97-B2BF-9A0669DB2ED5}</Project>

<Name>Com.VistaDraft.Domain</Name>

</ProjectReference>

</ItemGroup>

<ItemGroup>

<Content Include="ShaferFilechck.DLL">

<CopyToOutputDirectory>Always</CopyToOutputDirectory>

</Content>

</ItemGroup>

<PropertyGroup>

<VisualStudioVersion Condition="'$(VisualStudioVersion)' == ''">10.0</VisualStudioVersion>

<VSToolsPath Condition="'$(VSToolsPath)' == ''">$(MSBuildExtensionsPath32)\Microsoft\VisualStudio\v$(VisualStudioVersion)</VSToolsPath>

</PropertyGroup>

<PropertyGroup>

<SignAssembly>false</SignAssembly>

</PropertyGroup>

<PropertyGroup>

<SignManifests>true</SignManifests>

</PropertyGroup>

<PropertyGroup>

<ManifestCertificateThumbprint>B5544BC05BDF73AFC57D32BBF31ACB86D25975FF</ManifestCertificateThumbprint>

</PropertyGroup>

<PropertyGroup>

<ManifestKeyFile>

</ManifestKeyFile>

</PropertyGroup>

<!-- Include the build rules for a C# project. -->

<Import Project="$(MSBuildToolsPath)\Microsoft.CSharp.targets" />

<!-- Include additional build rules for an Office application add-in. -->

<Import Project="$(VSToolsPath)\OfficeTools\Microsoft.VisualStudio.Tools.Office.targets" Condition="'$(VSToolsPath)' != ''" />

<!-- This section defines VSTO properties that describe the host-changeable project properties. -->

<ProjectExtensions>

<VisualStudio>

<FlavorProperties GUID="{BAA0C2D2-18E2-41B9-852F-F413020CAA33}">

<ProjectProperties HostName="Word" HostPackage="{20A848B8-E01F-4801-962E-25DB0FF57389}" OfficeVersion="16.0" VstxVersion="4.0" ApplicationType="Word" Language="cs" TemplatesPath="" DebugInfoExeName="#Software\Microsoft\Office\16.0\Word\InstallRoot\Path#WINWORD.EXE" DebugInfoCommandLine="/w" AddItemTemplatesGuid="{51063C3A-E220-4D12-8922-BDA915ACD783}" />

<Host Name="Word" GeneratedCodeNamespace="Com.VistaDraft.Distribution.Dev" IconIndex="0">

<HostItem Name="ThisAddIn" Code="ThisAddIn.cs" CanonicalName="AddIn" CanActivate="false" IconIndex="1" Blueprint="ThisAddIn.Designer.xml" GeneratedCode="ThisAddIn.Designer.cs" />

</Host>

</FlavorProperties>

</VisualStudio>

</ProjectExtensions>

</Project><Project ToolsVersion="15.0" DefaultTargets="Build" xmlns="http://schemas.microsoft.com/developer/msbuild/2003">

<Import Project="$(MSBuildExtensionsPath)\$(MSBuildToolsVersion)\Microsoft.Common.props" Condition="Exists('$(MSBuildExtensionsPath)\$(MSBuildToolsVersion)\Microsoft.Common.props')" />

<!--

This section defines project-level properties.

AssemblyName

Name of the output assembly.

Configuration

Specifies a default value for debug.

OutputType

Must be "Library" for VSTO.

Platform

Specifies what CPU the output of this project can run on.

NoStandardLibraries

Set to "false" for VSTO.

RootNamespace

In C#, this specifies the namespace given to new files. In VB, all objects are

wrapped in this namespace at runtime.

-->

<PropertyGroup>

<ProjectTypeGuids>{BAA0C2D2-18E2-41B9-852F-F413020CAA33};{FAE04EC0-301F-11D3-BF4B-00C04F79EFBC}</ProjectTypeGuids>

<Configuration Condition=" '$(Configuration)' == '' ">Debug</Configuration>

<Platform Condition=" '$(Platform)' == '' ">AnyCPU</Platform>

<ProjectGuid>{8F736300-BB46-49D5-AC15-ABFABCE9941A}</ProjectGuid>

<OutputType>Library</OutputType>

<NoStandardLibraries>false</NoStandardLibraries>

<RootNamespace>Com.VistaDraft.Distribution.Dev</RootNamespace>

<AssemblyName>Com.VistaDraft.Distribution.Dev</AssemblyName>

<LoadBehavior>3</LoadBehavior>

<TargetFrameworkVersion>v4.5.2</TargetFrameworkVersion>

<DefineConstants>VSTO40</DefineConstants>

<BootstrapperEnabled>true</BootstrapperEnabled>

<BootstrapperComponentsLocation>HomeSite</BootstrapperComponentsLocation>

</PropertyGroup>

<ItemGroup>

<BootstrapperPackage Include="Microsoft.VSTORuntime.4.0">

<Visible>False</Visible>

<ProductName>Microsoft Visual Studio 2010 Tools for Office Runtime %28x86 and x64%29</ProductName>

<Install>true</Install>

</BootstrapperPackage>

</ItemGroup>

<PropertyGroup>

<!--

OfficeApplication

Add-in host application

-->

<OfficeApplication>Word</OfficeApplication>

</PropertyGroup>

<!--

This section defines properties that are set when the "Debug" configuration is selected.

DebugSymbols

If "true", create symbols (.pdb). If "false", do not create symbols.

DefineConstants

Constants defined for the preprocessor.

EnableUnmanagedDebugging

If "true", starting the debugger will attach both managed and unmanaged debuggers.

Optimize

If "true", optimize the build output. If "false", do not optimize.

OutputPath

Output path of project relative to the project file.

WarningLevel

Warning level for the compiler.

-->

<PropertyGroup Condition=" '$(Configuration)|$(Platform)' == 'Debug|AnyCPU' ">

<DebugSymbols>true</DebugSymbols>

<DebugType>full</DebugType>

<Optimize>false</Optimize>

<OutputPath>bin\Debug\</OutputPath>

<EnableUnmanagedDebugging>false</EnableUnmanagedDebugging>

<DefineConstants>$(DefineConstants);DEBUG;TRACE</DefineConstants>

<WarningLevel>4</WarningLevel>

</PropertyGroup>

<!--

This section defines properties that are set when the "Release" configuration is selected.

DebugSymbols

If "true", create symbols (.pdb). If "false", do not create symbols.

DefineConstants

Constants defined for the preprocessor.

EnableUnmanagedDebugging

If "true", starting the debugger will attach both managed and unmanaged debuggers.

Optimize

If "true", optimize the build output. If "false", do not optimize.

OutputPath

Output path of project relative to the project file.

WarningLevel

Warning level for the compiler.

-->

<PropertyGroup Condition=" '$(Configuration)|$(Platform)' == 'Release|AnyCPU' ">

<DebugType>pdbonly</DebugType>

<Optimize>true</Optimize>

<OutputPath>bin\Release\</OutputPath>

<EnableUnmanagedDebugging>false</EnableUnmanagedDebugging>

<DefineConstants>$(DefineConstants);TRACE</DefineConstants>

<WarningLevel>4</WarningLevel>

</PropertyGroup>

<!--

This section specifies references for the project.

-->

<ItemGroup>

<Reference Include="Accessibility" />

<Reference Include="System" />

<Reference Include="System.Data" />

<Reference Include="System.Drawing" />

<Reference Include="System.Windows.Forms" />

<Reference Include="System.Xml" />

<Reference Include="System.Core" />

<Reference Include="System.Xml.Linq" />

<Reference Include="System.Data.DataSetExtensions" />

<Reference Include="Microsoft.CSharp" />

</ItemGroup>

<ItemGroup>

<Reference Include="Microsoft.Office.Tools.v4.0.Framework, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.VisualStudio.Tools.Applications.Runtime, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools.Common, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools.Word, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

</ItemGroup>

<ItemGroup>

<Reference Include="Microsoft.Office.Tools.Common.v4.0.Utilities, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL">

<Private>True</Private>

</Reference>

</ItemGroup>

<ItemGroup>

<Reference Include="Office, Version=14.0.0.0, Culture=neutral, PublicKeyToken=71e9bce111e9429c">

<Private>False</Private>

<EmbedInteropTypes>true</EmbedInteropTypes>

</Reference>

<Reference Include="Microsoft.Office.Interop.Word, Version=14.0.0.0, Culture=neutral, PublicKeyToken=71e9bce111e9429c">

<Private>False</Private>

<EmbedInteropTypes>true</EmbedInteropTypes>

</Reference>

<Reference Include="stdole, Version=7.0.3300.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a">

<Private>False</Private>

</Reference>

</ItemGroup>

<!--

This section defines the user source files that are part of the project.

A "Compile" element specifies a source file to compile.

An "EmbeddedResource" element specifies an .resx file for embedded resources.

A "None" element specifies a file that is not to be passed to the compiler (for instance,

a text file or XML file).

The "AppDesigner" element specifies the directory where the application properties files

can be found.

-->

<ItemGroup>

<Compile Include="Properties\AssemblyInfo.cs">

<SubType>Code</SubType>

</Compile>

<EmbeddedResource Include="Properties\Resources.resx">

<Generator>ResXFileCodeGenerator</Generator>

<LastGenOutput>Resources.Designer.cs</LastGenOutput>

<SubType>Designer</SubType>

</EmbeddedResource>

<Compile Include="Properties\Resources.Designer.cs">

<AutoGen>True</AutoGen>

<DependentUpon>Resources.resx</DependentUpon>

</Compile>

<None Include="App.config" />

<None Include="Properties\Settings.settings">

<Generator>SettingsSingleFileGenerator</Generator>

<LastGenOutput>Settings.Designer.cs</LastGenOutput>

</None>

<Compile Include="Properties\Settings.Designer.cs">

<AutoGen>True</AutoGen>

<DependentUpon>Settings.settings</DependentUpon>

</Compile>

<Compile Include="ThisAddIn.cs">

<SubType>Code</SubType>

</Compile>

<None Include="ThisAddIn.Designer.xml">

<DependentUpon>ThisAddIn.cs</DependentUpon>

</None>

<Compile Include="ThisAddIn.Designer.cs">

<DependentUpon>ThisAddIn.Designer.xml</DependentUpon>

</Compile>

<AppDesigner Include="Properties\" />

</ItemGroup>

<ItemGroup>

<ProjectReference Include="..\Com.VistaDraft.AddinCommon\Com.VistaDraft.AddinCommon.csproj">

<Project>{f52f404c-acf3-4b38-9b60-3c9a040cb543}</Project>

<Name>Com.VistaDraft.AddinCommon</Name>

</ProjectReference>

<ProjectReference Include="..\Com.VistaDraft.Domain\Com.VistaDraft.Domain.csproj">

<Project>{8A75F01D-F93D-4B97-B2BF-9A0669DB2ED5}</Project>

<Name>Com.VistaDraft.Domain</Name>

</ProjectReference>

</ItemGroup>

<ItemGroup>

<Content Include="ShaferFilechck.DLL">

<CopyToOutputDirectory>Always</CopyToOutputDirectory>

</Content>

</ItemGroup>

<PropertyGroup>

<VisualStudioVersion Condition="'$(VisualStudioVersion)' == ''">10.0</VisualStudioVersion>

<VSToolsPath Condition="'$(VSToolsPath)' == ''">$(MSBuildExtensionsPath32)\Microsoft\VisualStudio\v$(VisualStudioVersion)</VSToolsPath>

</PropertyGroup>

<PropertyGroup>

<SignAssembly>false</SignAssembly>

</PropertyGroup>

<PropertyGroup>

<SignManifests>true</SignManifests>

</PropertyGroup>

<PropertyGroup>

<ManifestCertificateThumbprint>B5544BC05BDF73AFC57D32BBF31ACB86D25975FF</ManifestCertificateThumbprint>

</PropertyGroup>

<PropertyGroup>

<ManifestKeyFile>

</ManifestKeyFile>

</PropertyGroup>

<!-- Include the build rules for a C# project. -->

<Import Project="$(MSBuildToolsPath)\Microsoft.CSharp.targets" />

<!-- Include additional build rules for an Office application add-in. -->

<Import Project="$(VSToolsPath)\OfficeTools\Microsoft.VisualStudio.Tools.Office.targets" Condition="'$(VSToolsPath)' != ''" />

<!-- This section defines VSTO properties that describe the host-changeable project properties. -->

<ProjectExtensions>

<VisualStudio>

<FlavorProperties GUID="{BAA0C2D2-18E2-41B9-852F-F413020CAA33}">

<ProjectProperties HostName="Word" HostPackage="{20A848B8-E01F-4801-962E-25DB0FF57389}" OfficeVersion="16.0" VstxVersion="4.0" ApplicationType="Word" Language="cs" TemplatesPath="" DebugInfoExeName="#Software\Microsoft\Office\16.0\Word\InstallRoot\Path#WINWORD.EXE" DebugInfoCommandLine="/w" AddItemTemplatesGuid="{51063C3A-E220-4D12-8922-BDA915ACD783}" />

<Host Name="Word" GeneratedCodeNamespace="Com.VistaDraft.Distribution.Dev" IconIndex="0">

<HostItem Name="ThisAddIn" Code="ThisAddIn.cs" CanonicalName="AddIn" CanActivate="false" IconIndex="1" Blueprint="ThisAddIn.Designer.xml" GeneratedCode="ThisAddIn.Designer.cs" />

</Host>

</FlavorProperties>

</VisualStudio>

</ProjectExtensions>

</Project><Project ToolsVersion="15.0" DefaultTargets="Build" xmlns="http://schemas.microsoft.com/developer/msbuild/2003">

<Import Project="$(MSBuildExtensionsPath)\$(MSBuildToolsVersion)\Microsoft.Common.props" Condition="Exists('$(MSBuildExtensionsPath)\$(MSBuildToolsVersion)\Microsoft.Common.props')" />

<!--

This section defines project-level properties.

AssemblyName

Name of the output assembly.

Configuration

Specifies a default value for debug.

OutputType

Must be "Library" for VSTO.

Platform

Specifies what CPU the output of this project can run on.

NoStandardLibraries

Set to "false" for VSTO.

RootNamespace

In C#, this specifies the namespace given to new files. In VB, all objects are

wrapped in this namespace at runtime.

-->

<PropertyGroup>

<ProjectTypeGuids>{BAA0C2D2-18E2-41B9-852F-F413020CAA33};{FAE04EC0-301F-11D3-BF4B-00C04F79EFBC}</ProjectTypeGuids>

<Configuration Condition=" '$(Configuration)' == '' ">Debug</Configuration>

<Platform Condition=" '$(Platform)' == '' ">AnyCPU</Platform>

<ProjectGuid>{8F736300-BB46-49D5-AC15-ABFABCE9941A}</ProjectGuid>

<OutputType>Library</OutputType>

<NoStandardLibraries>false</NoStandardLibraries>

<RootNamespace>Com.VistaDraft.Distribution.Dev</RootNamespace>

<AssemblyName>Com.VistaDraft.Distribution.Dev</AssemblyName>

<LoadBehavior>3</LoadBehavior>

<TargetFrameworkVersion>v4.5.2</TargetFrameworkVersion>

<DefineConstants>VSTO40</DefineConstants>

<BootstrapperEnabled>true</BootstrapperEnabled>

<BootstrapperComponentsLocation>HomeSite</BootstrapperComponentsLocation>

</PropertyGroup>

<ItemGroup>

<BootstrapperPackage Include="Microsoft.VSTORuntime.4.0">

<Visible>False</Visible>

<ProductName>Microsoft Visual Studio 2010 Tools for Office Runtime %28x86 and x64%29</ProductName>

<Install>true</Install>

</BootstrapperPackage>

</ItemGroup>

<PropertyGroup>

<!--

OfficeApplication

Add-in host application

-->

<OfficeApplication>Word</OfficeApplication>

</PropertyGroup>

<!--

This section defines properties that are set when the "Debug" configuration is selected.

DebugSymbols

If "true", create symbols (.pdb). If "false", do not create symbols.

DefineConstants

Constants defined for the preprocessor.

EnableUnmanagedDebugging

If "true", starting the debugger will attach both managed and unmanaged debuggers.

Optimize

If "true", optimize the build output. If "false", do not optimize.

OutputPath

Output path of project relative to the project file.

WarningLevel

Warning level for the compiler.

-->

<PropertyGroup Condition=" '$(Configuration)|$(Platform)' == 'Debug|AnyCPU' ">

<DebugSymbols>true</DebugSymbols>

<DebugType>full</DebugType>

<Optimize>false</Optimize>

<OutputPath>bin\Debug\</OutputPath>

<EnableUnmanagedDebugging>false</EnableUnmanagedDebugging>

<DefineConstants>$(DefineConstants);DEBUG;TRACE</DefineConstants>

<WarningLevel>4</WarningLevel>

</PropertyGroup>

<!--

This section defines properties that are set when the "Release" configuration is selected.

DebugSymbols

If "true", create symbols (.pdb). If "false", do not create symbols.

DefineConstants

Constants defined for the preprocessor.

EnableUnmanagedDebugging

If "true", starting the debugger will attach both managed and unmanaged debuggers.

Optimize

If "true", optimize the build output. If "false", do not optimize.

OutputPath

Output path of project relative to the project file.

WarningLevel

Warning level for the compiler.

-->

<PropertyGroup Condition=" '$(Configuration)|$(Platform)' == 'Release|AnyCPU' ">

<DebugType>pdbonly</DebugType>

<Optimize>true</Optimize>

<OutputPath>bin\Release\</OutputPath>

<EnableUnmanagedDebugging>false</EnableUnmanagedDebugging>

<DefineConstants>$(DefineConstants);TRACE</DefineConstants>

<WarningLevel>4</WarningLevel>

</PropertyGroup>

<!--

This section specifies references for the project.

-->

<ItemGroup>

<Reference Include="Accessibility" />

<Reference Include="System" />

<Reference Include="System.Data" />

<Reference Include="System.Drawing" />

<Reference Include="System.Windows.Forms" />

<Reference Include="System.Xml" />

<Reference Include="System.Core" />

<Reference Include="System.Xml.Linq" />

<Reference Include="System.Data.DataSetExtensions" />

<Reference Include="Microsoft.CSharp" />

</ItemGroup>

<ItemGroup>

<Reference Include="Microsoft.Office.Tools.v4.0.Framework, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.VisualStudio.Tools.Applications.Runtime, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools.Common, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools.Word, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

</ItemGroup>

<ItemGroup>

<Reference Include="Microsoft.Office.Tools.Common.v4.0.Utilities, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL">

<Private>True</Private>

</Reference>

</ItemGroup>

<ItemGroup>

<Reference Include="Office, Version=14.0.0.0, Culture=neutral, PublicKeyToken=71e9bce111e9429c">

<Private>False</Private>

<EmbedInteropTypes>true</EmbedInteropTypes>

</Reference>

<Reference Include="Microsoft.Office.Interop.Word, Version=14.0.0.0, Culture=neutral, PublicKeyToken=71e9bce111e9429c">

<Private>False</Private>

<EmbedInteropTypes>true</EmbedInteropTypes>

</Reference>

<Reference Include="stdole, Version=7.0.3300.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a">

<Private>False</Private>

</Reference>

</ItemGroup>

<!--

This section defines the user source files that are part of the project.

A "Compile" element specifies a source file to compile.

An "EmbeddedResource" element specifies an .resx file for embedded resources.

A "None" element specifies a file that is not to be passed to the compiler (for instance,

a text file or XML file).

The "AppDesigner" element specifies the directory where the application properties files

can be found.

-->

<ItemGroup>

<Compile Include="Properties\AssemblyInfo.cs">

<SubType>Code</SubType>

</Compile>

<EmbeddedResource Include="Properties\Resources.resx">

<Generator>ResXFileCodeGenerator</Generator>

<LastGenOutput>Resources.Designer.cs</LastGenOutput>

<SubType>Designer</SubType>

</EmbeddedResource>

<Compile Include="Properties\Resources.Designer.cs">

<AutoGen>True</AutoGen>

<DependentUpon>Resources.resx</DependentUpon>

</Compile>

<None Include="App.config" />

<None Include="Properties\Settings.settings">

<Generator>SettingsSingleFileGenerator</Generator>

<LastGenOutput>Settings.Designer.cs</LastGenOutput>

</None>

<Compile Include="Properties\Settings.Designer.cs">

<AutoGen>True</AutoGen>

<DependentUpon>Settings.settings</DependentUpon>

</Compile>

<Compile Include="ThisAddIn.cs">

<SubType>Code</SubType>

</Compile>

<None Include="ThisAddIn.Designer.xml">

<DependentUpon>ThisAddIn.cs</DependentUpon>

</None>

<Compile Include="ThisAddIn.Designer.cs">

<DependentUpon>ThisAddIn.Designer.xml</DependentUpon>

</Compile>

<AppDesigner Include="Properties\" />

</ItemGroup>

<ItemGroup>

<ProjectReference Include="..\Com.VistaDraft.AddinCommon\Com.VistaDraft.AddinCommon.csproj">

<Project>{f52f404c-acf3-4b38-9b60-3c9a040cb543}</Project>

<Name>Com.VistaDraft.AddinCommon</Name>

</ProjectReference>

<ProjectReference Include="..\Com.VistaDraft.Domain\Com.VistaDraft.Domain.csproj">

<Project>{8A75F01D-F93D-4B97-B2BF-9A0669DB2ED5}</Project>

<Name>Com.VistaDraft.Domain</Name>

</ProjectReference>

</ItemGroup>

<ItemGroup>

<Content Include="ShaferFilechck.DLL">

<CopyToOutputDirectory>Always</CopyToOutputDirectory>

</Content>

</ItemGroup>

<PropertyGroup>

<VisualStudioVersion Condition="'$(VisualStudioVersion)' == ''">10.0</VisualStudioVersion>

<VSToolsPath Condition="'$(VSToolsPath)' == ''">$(MSBuildExtensionsPath32)\Microsoft\VisualStudio\v$(VisualStudioVersion)</VSToolsPath>

</PropertyGroup>

<PropertyGroup>

<SignAssembly>false</SignAssembly>

</PropertyGroup>

<PropertyGroup>

<SignManifests>true</SignManifests>

</PropertyGroup>

<PropertyGroup>

<ManifestCertificateThumbprint>B5544BC05BDF73AFC57D32BBF31ACB86D25975FF</ManifestCertificateThumbprint>

</PropertyGroup>

<PropertyGroup>

<ManifestKeyFile>

</ManifestKeyFile>

</PropertyGroup>

<!-- Include the build rules for a C# project. -->

<Import Project="$(MSBuildToolsPath)\Microsoft.CSharp.targets" />

<!-- Include additional build rules for an Office application add-in. -->

<Import Project="$(VSToolsPath)\OfficeTools\Microsoft.VisualStudio.Tools.Office.targets" Condition="'$(VSToolsPath)' != ''" />

<!-- This section defines VSTO properties that describe the host-changeable project properties. -->

<ProjectExtensions>

<VisualStudio>

<FlavorProperties GUID="{BAA0C2D2-18E2-41B9-852F-F413020CAA33}">

<ProjectProperties HostName="Word" HostPackage="{20A848B8-E01F-4801-962E-25DB0FF57389}" OfficeVersion="16.0" VstxVersion="4.0" ApplicationType="Word" Language="cs" TemplatesPath="" DebugInfoExeName="#Software\Microsoft\Office\16.0\Word\InstallRoot\Path#WINWORD.EXE" DebugInfoCommandLine="/w" AddItemTemplatesGuid="{51063C3A-E220-4D12-8922-BDA915ACD783}" />

<Host Name="Word" GeneratedCodeNamespace="Com.VistaDraft.Distribution.Dev" IconIndex="0">

<HostItem Name="ThisAddIn" Code="ThisAddIn.cs" CanonicalName="AddIn" CanActivate="false" IconIndex="1" Blueprint="ThisAddIn.Designer.xml" GeneratedCode="ThisAddIn.Designer.cs" />

</Host>

</FlavorProperties>

</VisualStudio>

</ProjectExtensions>

</Project><Project ToolsVersion="15.0" DefaultTargets="Build" xmlns="http://schemas.microsoft.com/developer/msbuild/2003">

<Import Project="$(MSBuildExtensionsPath)\$(MSBuildToolsVersion)\Microsoft.Common.props" Condition="Exists('$(MSBuildExtensionsPath)\$(MSBuildToolsVersion)\Microsoft.Common.props')" />

<!--

This section defines project-level properties.

AssemblyName

Name of the output assembly.

Configuration

Specifies a default value for debug.

OutputType

Must be "Library" for VSTO.

Platform

Specifies what CPU the output of this project can run on.

NoStandardLibraries

Set to "false" for VSTO.

RootNamespace

In C#, this specifies the namespace given to new files. In VB, all objects are

wrapped in this namespace at runtime.

-->

<PropertyGroup>

<ProjectTypeGuids>{BAA0C2D2-18E2-41B9-852F-F413020CAA33};{FAE04EC0-301F-11D3-BF4B-00C04F79EFBC}</ProjectTypeGuids>

<Configuration Condition=" '$(Configuration)' == '' ">Debug</Configuration>

<Platform Condition=" '$(Platform)' == '' ">AnyCPU</Platform>

<ProjectGuid>{8F736300-BB46-49D5-AC15-ABFABCE9941A}</ProjectGuid>

<OutputType>Library</OutputType>

<NoStandardLibraries>false</NoStandardLibraries>

<RootNamespace>Com.VistaDraft.Distribution.Dev</RootNamespace>

<AssemblyName>Com.VistaDraft.Distribution.Dev</AssemblyName>

<LoadBehavior>3</LoadBehavior>

<TargetFrameworkVersion>v4.5.2</TargetFrameworkVersion>

<DefineConstants>VSTO40</DefineConstants>

<BootstrapperEnabled>true</BootstrapperEnabled>

<BootstrapperComponentsLocation>HomeSite</BootstrapperComponentsLocation>

</PropertyGroup>

<ItemGroup>

<BootstrapperPackage Include="Microsoft.VSTORuntime.4.0">

<Visible>False</Visible>

<ProductName>Microsoft Visual Studio 2010 Tools for Office Runtime %28x86 and x64%29</ProductName>

<Install>true</Install>

</BootstrapperPackage>

</ItemGroup>

<PropertyGroup>

<!--

OfficeApplication

Add-in host application

-->

<OfficeApplication>Word</OfficeApplication>

</PropertyGroup>

<!--

This section defines properties that are set when the "Debug" configuration is selected.

DebugSymbols

If "true", create symbols (.pdb). If "false", do not create symbols.

DefineConstants

Constants defined for the preprocessor.

EnableUnmanagedDebugging

If "true", starting the debugger will attach both managed and unmanaged debuggers.

Optimize

If "true", optimize the build output. If "false", do not optimize.

OutputPath

Output path of project relative to the project file.

WarningLevel

Warning level for the compiler.

-->

<PropertyGroup Condition=" '$(Configuration)|$(Platform)' == 'Debug|AnyCPU' ">

<DebugSymbols>true</DebugSymbols>

<DebugType>full</DebugType>

<Optimize>false</Optimize>

<OutputPath>bin\Debug\</OutputPath>

<EnableUnmanagedDebugging>false</EnableUnmanagedDebugging>

<DefineConstants>$(DefineConstants);DEBUG;TRACE</DefineConstants>

<WarningLevel>4</WarningLevel>

</PropertyGroup>

<!--

This section defines properties that are set when the "Release" configuration is selected.

DebugSymbols

If "true", create symbols (.pdb). If "false", do not create symbols.

DefineConstants

Constants defined for the preprocessor.

EnableUnmanagedDebugging

If "true", starting the debugger will attach both managed and unmanaged debuggers.

Optimize

If "true", optimize the build output. If "false", do not optimize.

OutputPath

Output path of project relative to the project file.

WarningLevel

Warning level for the compiler.

-->

<PropertyGroup Condition=" '$(Configuration)|$(Platform)' == 'Release|AnyCPU' ">

<DebugType>pdbonly</DebugType>

<Optimize>true</Optimize>

<OutputPath>bin\Release\</OutputPath>

<EnableUnmanagedDebugging>false</EnableUnmanagedDebugging>

<DefineConstants>$(DefineConstants);TRACE</DefineConstants>

<WarningLevel>4</WarningLevel>

</PropertyGroup>

<!--

This section specifies references for the project.

-->

<ItemGroup>

<Reference Include="Accessibility" />

<Reference Include="System" />

<Reference Include="System.Data" />

<Reference Include="System.Drawing" />

<Reference Include="System.Windows.Forms" />

<Reference Include="System.Xml" />

<Reference Include="System.Core" />

<Reference Include="System.Xml.Linq" />

<Reference Include="System.Data.DataSetExtensions" />

<Reference Include="Microsoft.CSharp" />

</ItemGroup>

<ItemGroup>

<Reference Include="Microsoft.Office.Tools.v4.0.Framework, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.VisualStudio.Tools.Applications.Runtime, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools.Common, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools.Word, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

</ItemGroup>

<ItemGroup>

<Reference Include="Microsoft.Office.Tools.Common.v4.0.Utilities, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL">

<Private>True</Private>

</Reference>

</ItemGroup>

<ItemGroup>

<Reference Include="Office, Version=14.0.0.0, Culture=neutral, PublicKeyToken=71e9bce111e9429c">

<Private>False</Private>

<EmbedInteropTypes>true</EmbedInteropTypes>

</Reference>

<Reference Include="Microsoft.Office.Interop.Word, Version=14.0.0.0, Culture=neutral, PublicKeyToken=71e9bce111e9429c">

<Private>False</Private>

<EmbedInteropTypes>true</EmbedInteropTypes>

</Reference>

<Reference Include="stdole, Version=7.0.3300.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a">

<Private>False</Private>

</Reference>

</ItemGroup>

<!--

This section defines the user source files that are part of the project.

A "Compile" element specifies a source file to compile.

An "EmbeddedResource" element specifies an .resx file for embedded resources.

A "None" element specifies a file that is not to be passed to the compiler (for instance,

a text file or XML file).

The "AppDesigner" element specifies the directory where the application properties files

can be found.

-->

<ItemGroup>

<Compile Include="Properties\AssemblyInfo.cs">

<SubType>Code</SubType>

</Compile>

<EmbeddedResource Include="Properties\Resources.resx">

<Generator>ResXFileCodeGenerator</Generator>

<LastGenOutput>Resources.Designer.cs</LastGenOutput>

<SubType>Designer</SubType>

</EmbeddedResource>

<Compile Include="Properties\Resources.Designer.cs">

<AutoGen>True</AutoGen>

<DependentUpon>Resources.resx</DependentUpon>

</Compile>

<None Include="App.config" />

<None Include="Properties\Settings.settings">

<Generator>SettingsSingleFileGenerator</Generator>

<LastGenOutput>Settings.Designer.cs</LastGenOutput>

</None>

<Compile Include="Properties\Settings.Designer.cs">

<AutoGen>True</AutoGen>

<DependentUpon>Settings.settings</DependentUpon>

</Compile>

<Compile Include="ThisAddIn.cs">

<SubType>Code</SubType>

</Compile>

<None Include="ThisAddIn.Designer.xml">

<DependentUpon>ThisAddIn.cs</DependentUpon>

</None>

<Compile Include="ThisAddIn.Designer.cs">

<DependentUpon>ThisAddIn.Designer.xml</DependentUpon>

</Compile>

<AppDesigner Include="Properties\" />

</ItemGroup>

<ItemGroup>

<ProjectReference Include="..\Com.VistaDraft.AddinCommon\Com.VistaDraft.AddinCommon.csproj">

<Project>{f52f404c-acf3-4b38-9b60-3c9a040cb543}</Project>

<Name>Com.VistaDraft.AddinCommon</Name>

</ProjectReference>

<ProjectReference Include="..\Com.VistaDraft.Domain\Com.VistaDraft.Domain.csproj">

<Project>{8A75F01D-F93D-4B97-B2BF-9A0669DB2ED5}</Project>

<Name>Com.VistaDraft.Domain</Name>

</ProjectReference>

</ItemGroup>

<ItemGroup>

<Content Include="ShaferFilechck.DLL">

<CopyToOutputDirectory>Always</CopyToOutputDirectory>

</Content>

</ItemGroup>

<PropertyGroup>

<VisualStudioVersion Condition="'$(VisualStudioVersion)' == ''">10.0</VisualStudioVersion>

<VSToolsPath Condition="'$(VSToolsPath)' == ''">$(MSBuildExtensionsPath32)\Microsoft\VisualStudio\v$(VisualStudioVersion)</VSToolsPath>

</PropertyGroup>

<PropertyGroup>

<SignAssembly>false</SignAssembly>

</PropertyGroup>

<PropertyGroup>

<SignManifests>true</SignManifests>

</PropertyGroup>

<PropertyGroup>

<ManifestCertificateThumbprint>B5544BC05BDF73AFC57D32BBF31ACB86D25975FF</ManifestCertificateThumbprint>

</PropertyGroup>

<PropertyGroup>

<ManifestKeyFile>

</ManifestKeyFile>

</PropertyGroup>

<!-- Include the build rules for a C# project. -->

<Import Project="$(MSBuildToolsPath)\Microsoft.CSharp.targets" />

<!-- Include additional build rules for an Office application add-in. -->

<Import Project="$(VSToolsPath)\OfficeTools\Microsoft.VisualStudio.Tools.Office.targets" Condition="'$(VSToolsPath)' != ''" />

<!-- This section defines VSTO properties that describe the host-changeable project properties. -->

<ProjectExtensions>

<VisualStudio>

<FlavorProperties GUID="{BAA0C2D2-18E2-41B9-852F-F413020CAA33}">

<ProjectProperties HostName="Word" HostPackage="{20A848B8-E01F-4801-962E-25DB0FF57389}" OfficeVersion="16.0" VstxVersion="4.0" ApplicationType="Word" Language="cs" TemplatesPath="" DebugInfoExeName="#Software\Microsoft\Office\16.0\Word\InstallRoot\Path#WINWORD.EXE" DebugInfoCommandLine="/w" AddItemTemplatesGuid="{51063C3A-E220-4D12-8922-BDA915ACD783}" />

<Host Name="Word" GeneratedCodeNamespace="Com.VistaDraft.Distribution.Dev" IconIndex="0">

<HostItem Name="ThisAddIn" Code="ThisAddIn.cs" CanonicalName="AddIn" CanActivate="false" IconIndex="1" Blueprint="ThisAddIn.Designer.xml" GeneratedCode="ThisAddIn.Designer.cs" />

</Host>

</FlavorProperties>

</VisualStudio>

</ProjectExtensions>

</Project><Project ToolsVersion="15.0" DefaultTargets="Build" xmlns="http://schemas.microsoft.com/developer/msbuild/2003">

<Import Project="$(MSBuildExtensionsPath)\$(MSBuildToolsVersion)\Microsoft.Common.props" Condition="Exists('$(MSBuildExtensionsPath)\$(MSBuildToolsVersion)\Microsoft.Common.props')" />

<!--

This section defines project-level properties.

AssemblyName

Name of the output assembly.

Configuration

Specifies a default value for debug.

OutputType

Must be "Library" for VSTO.

Platform

Specifies what CPU the output of this project can run on.

NoStandardLibraries

Set to "false" for VSTO.

RootNamespace

In C#, this specifies the namespace given to new files. In VB, all objects are

wrapped in this namespace at runtime.

-->

<PropertyGroup>

<ProjectTypeGuids>{BAA0C2D2-18E2-41B9-852F-F413020CAA33};{FAE04EC0-301F-11D3-BF4B-00C04F79EFBC}</ProjectTypeGuids>

<Configuration Condition=" '$(Configuration)' == '' ">Debug</Configuration>

<Platform Condition=" '$(Platform)' == '' ">AnyCPU</Platform>

<ProjectGuid>{8F736300-BB46-49D5-AC15-ABFABCE9941A}</ProjectGuid>

<OutputType>Library</OutputType>

<NoStandardLibraries>false</NoStandardLibraries>

<RootNamespace>Com.VistaDraft.Distribution.Dev</RootNamespace>

<AssemblyName>Com.VistaDraft.Distribution.Dev</AssemblyName>

<LoadBehavior>3</LoadBehavior>

<TargetFrameworkVersion>v4.5.2</TargetFrameworkVersion>

<DefineConstants>VSTO40</DefineConstants>

<BootstrapperEnabled>true</BootstrapperEnabled>

<BootstrapperComponentsLocation>HomeSite</BootstrapperComponentsLocation>

</PropertyGroup>

<ItemGroup>

<BootstrapperPackage Include="Microsoft.VSTORuntime.4.0">

<Visible>False</Visible>

<ProductName>Microsoft Visual Studio 2010 Tools for Office Runtime %28x86 and x64%29</ProductName>

<Install>true</Install>

</BootstrapperPackage>

</ItemGroup>

<PropertyGroup>

<!--

OfficeApplication

Add-in host application

-->

<OfficeApplication>Word</OfficeApplication>

</PropertyGroup>

<!--

This section defines properties that are set when the "Debug" configuration is selected.

DebugSymbols

If "true", create symbols (.pdb). If "false", do not create symbols.

DefineConstants

Constants defined for the preprocessor.

EnableUnmanagedDebugging

If "true", starting the debugger will attach both managed and unmanaged debuggers.

Optimize

If "true", optimize the build output. If "false", do not optimize.

OutputPath

Output path of project relative to the project file.

WarningLevel

Warning level for the compiler.

-->

<PropertyGroup Condition=" '$(Configuration)|$(Platform)' == 'Debug|AnyCPU' ">

<DebugSymbols>true</DebugSymbols>

<DebugType>full</DebugType>

<Optimize>false</Optimize>

<OutputPath>bin\Debug\</OutputPath>

<EnableUnmanagedDebugging>false</EnableUnmanagedDebugging>

<DefineConstants>$(DefineConstants);DEBUG;TRACE</DefineConstants>

<WarningLevel>4</WarningLevel>

</PropertyGroup>

<!--

This section defines properties that are set when the "Release" configuration is selected.

DebugSymbols

If "true", create symbols (.pdb). If "false", do not create symbols.

DefineConstants

Constants defined for the preprocessor.

EnableUnmanagedDebugging

If "true", starting the debugger will attach both managed and unmanaged debuggers.

Optimize

If "true", optimize the build output. If "false", do not optimize.

OutputPath

Output path of project relative to the project file.

WarningLevel

Warning level for the compiler.

-->

<PropertyGroup Condition=" '$(Configuration)|$(Platform)' == 'Release|AnyCPU' ">

<DebugType>pdbonly</DebugType>

<Optimize>true</Optimize>

<OutputPath>bin\Release\</OutputPath>

<EnableUnmanagedDebugging>false</EnableUnmanagedDebugging>

<DefineConstants>$(DefineConstants);TRACE</DefineConstants>

<WarningLevel>4</WarningLevel>

</PropertyGroup>

<!--

This section specifies references for the project.

-->

<ItemGroup>

<Reference Include="Accessibility" />

<Reference Include="System" />

<Reference Include="System.Data" />

<Reference Include="System.Drawing" />

<Reference Include="System.Windows.Forms" />

<Reference Include="System.Xml" />

<Reference Include="System.Core" />

<Reference Include="System.Xml.Linq" />

<Reference Include="System.Data.DataSetExtensions" />

<Reference Include="Microsoft.CSharp" />

</ItemGroup>

<ItemGroup>

<Reference Include="Microsoft.Office.Tools.v4.0.Framework, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.VisualStudio.Tools.Applications.Runtime, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools.Common, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools.Word, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

</ItemGroup>

<ItemGroup>

<Reference Include="Microsoft.Office.Tools.Common.v4.0.Utilities, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL">

<Private>True</Private>

</Reference>

</ItemGroup>

<ItemGroup>

<Reference Include="Office, Version=14.0.0.0, Culture=neutral, PublicKeyToken=71e9bce111e9429c">

<Private>False</Private>

<EmbedInteropTypes>true</EmbedInteropTypes>

</Reference>

<Reference Include="Microsoft.Office.Interop.Word, Version=14.0.0.0, Culture=neutral, PublicKeyToken=71e9bce111e9429c">

<Private>False</Private>

<EmbedInteropTypes>true</EmbedInteropTypes>

</Reference>

<Reference Include="stdole, Version=7.0.3300.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a">

<Private>False</Private>

</Reference>

</ItemGroup>

<!--

This section defines the user source files that are part of the project.

A "Compile" element specifies a source file to compile.

An "EmbeddedResource" element specifies an .resx file for embedded resources.

A "None" element specifies a file that is not to be passed to the compiler (for instance,

a text file or XML file).

The "AppDesigner" element specifies the directory where the application properties files

can be found.

-->

<ItemGroup>

<Compile Include="Properties\AssemblyInfo.cs">

<SubType>Code</SubType>

</Compile>

<EmbeddedResource Include="Properties\Resources.resx">

<Generator>ResXFileCodeGenerator</Generator>

<LastGenOutput>Resources.Designer.cs</LastGenOutput>

<SubType>Designer</SubType>

</EmbeddedResource>

<Compile Include="Properties\Resources.Designer.cs">

<AutoGen>True</AutoGen>

<DependentUpon>Resources.resx</DependentUpon>

</Compile>

<None Include="App.config" />

<None Include="Properties\Settings.settings">

<Generator>SettingsSingleFileGenerator</Generator>

<LastGenOutput>Settings.Designer.cs</LastGenOutput>

</None>

<Compile Include="Properties\Settings.Designer.cs">

<AutoGen>True</AutoGen>

<DependentUpon>Settings.settings</DependentUpon>

</Compile>

<Compile Include="ThisAddIn.cs">

<SubType>Code</SubType>

</Compile>

<None Include="ThisAddIn.Designer.xml">

<DependentUpon>ThisAddIn.cs</DependentUpon>

</None>

<Compile Include="ThisAddIn.Designer.cs">

<DependentUpon>ThisAddIn.Designer.xml</DependentUpon>

</Compile>

<AppDesigner Include="Properties\" />

</ItemGroup>

<ItemGroup>

<ProjectReference Include="..\Com.VistaDraft.AddinCommon\Com.VistaDraft.AddinCommon.csproj">

<Project>{f52f404c-acf3-4b38-9b60-3c9a040cb543}</Project>

<Name>Com.VistaDraft.AddinCommon</Name>

</ProjectReference>

<ProjectReference Include="..\Com.VistaDraft.Domain\Com.VistaDraft.Domain.csproj">

<Project>{8A75F01D-F93D-4B97-B2BF-9A0669DB2ED5}</Project>

<Name>Com.VistaDraft.Domain</Name>

</ProjectReference>

</ItemGroup>

<ItemGroup>

<Content Include="ShaferFilechck.DLL">

<CopyToOutputDirectory>Always</CopyToOutputDirectory>

</Content>

</ItemGroup>

<PropertyGroup>

<VisualStudioVersion Condition="'$(VisualStudioVersion)' == ''">10.0</VisualStudioVersion>

<VSToolsPath Condition="'$(VSToolsPath)' == ''">$(MSBuildExtensionsPath32)\Microsoft\VisualStudio\v$(VisualStudioVersion)</VSToolsPath>

</PropertyGroup>

<PropertyGroup>

<SignAssembly>false</SignAssembly>

</PropertyGroup>

<PropertyGroup>

<SignManifests>true</SignManifests>

</PropertyGroup>

<PropertyGroup>

<ManifestCertificateThumbprint>B5544BC05BDF73AFC57D32BBF31ACB86D25975FF</ManifestCertificateThumbprint>

</PropertyGroup>

<PropertyGroup>

<ManifestKeyFile>

</ManifestKeyFile>

</PropertyGroup>

<!-- Include the build rules for a C# project. -->

<Import Project="$(MSBuildToolsPath)\Microsoft.CSharp.targets" />

<!-- Include additional build rules for an Office application add-in. -->

<Import Project="$(VSToolsPath)\OfficeTools\Microsoft.VisualStudio.Tools.Office.targets" Condition="'$(VSToolsPath)' != ''" />

<!-- This section defines VSTO properties that describe the host-changeable project properties. -->

<ProjectExtensions>

<VisualStudio>

<FlavorProperties GUID="{BAA0C2D2-18E2-41B9-852F-F413020CAA33}">

<ProjectProperties HostName="Word" HostPackage="{20A848B8-E01F-4801-962E-25DB0FF57389}" OfficeVersion="16.0" VstxVersion="4.0" ApplicationType="Word" Language="cs" TemplatesPath="" DebugInfoExeName="#Software\Microsoft\Office\16.0\Word\InstallRoot\Path#WINWORD.EXE" DebugInfoCommandLine="/w" AddItemTemplatesGuid="{51063C3A-E220-4D12-8922-BDA915ACD783}" />

<Host Name="Word" GeneratedCodeNamespace="Com.VistaDraft.Distribution.Dev" IconIndex="0">

<HostItem Name="ThisAddIn" Code="ThisAddIn.cs" CanonicalName="AddIn" CanActivate="false" IconIndex="1" Blueprint="ThisAddIn.Designer.xml" GeneratedCode="ThisAddIn.Designer.cs" />

</Host>

</FlavorProperties>

</VisualStudio>

</ProjectExtensions>

</Project><Project ToolsVersion="15.0" DefaultTargets="Build" xmlns="http://schemas.microsoft.com/developer/msbuild/2003">

<Import Project="$(MSBuildExtensionsPath)\$(MSBuildToolsVersion)\Microsoft.Common.props" Condition="Exists('$(MSBuildExtensionsPath)\$(MSBuildToolsVersion)\Microsoft.Common.props')" />

<!--

This section defines project-level properties.

AssemblyName

Name of the output assembly.

Configuration

Specifies a default value for debug.

OutputType

Must be "Library" for VSTO.

Platform

Specifies what CPU the output of this project can run on.

NoStandardLibraries

Set to "false" for VSTO.

RootNamespace

In C#, this specifies the namespace given to new files. In VB, all objects are

wrapped in this namespace at runtime.

-->

<PropertyGroup>

<ProjectTypeGuids>{BAA0C2D2-18E2-41B9-852F-F413020CAA33};{FAE04EC0-301F-11D3-BF4B-00C04F79EFBC}</ProjectTypeGuids>

<Configuration Condition=" '$(Configuration)' == '' ">Debug</Configuration>

<Platform Condition=" '$(Platform)' == '' ">AnyCPU</Platform>

<ProjectGuid>{8F736300-BB46-49D5-AC15-ABFABCE9941A}</ProjectGuid>

<OutputType>Library</OutputType>

<NoStandardLibraries>false</NoStandardLibraries>

<RootNamespace>Com.VistaDraft.Distribution.Dev</RootNamespace>

<AssemblyName>Com.VistaDraft.Distribution.Dev</AssemblyName>

<LoadBehavior>3</LoadBehavior>

<TargetFrameworkVersion>v4.5.2</TargetFrameworkVersion>

<DefineConstants>VSTO40</DefineConstants>

<BootstrapperEnabled>true</BootstrapperEnabled>

<BootstrapperComponentsLocation>HomeSite</BootstrapperComponentsLocation>

</PropertyGroup>

<ItemGroup>

<BootstrapperPackage Include="Microsoft.VSTORuntime.4.0">

<Visible>False</Visible>

<ProductName>Microsoft Visual Studio 2010 Tools for Office Runtime %28x86 and x64%29</ProductName>

<Install>true</Install>

</BootstrapperPackage>

</ItemGroup>

<PropertyGroup>

<!--

OfficeApplication

Add-in host application

-->

<OfficeApplication>Word</OfficeApplication>

</PropertyGroup>

<!--

This section defines properties that are set when the "Debug" configuration is selected.

DebugSymbols

If "true", create symbols (.pdb). If "false", do not create symbols.

DefineConstants

Constants defined for the preprocessor.

EnableUnmanagedDebugging

If "true", starting the debugger will attach both managed and unmanaged debuggers.

Optimize

If "true", optimize the build output. If "false", do not optimize.

OutputPath

Output path of project relative to the project file.

WarningLevel

Warning level for the compiler.

-->

<PropertyGroup Condition=" '$(Configuration)|$(Platform)' == 'Debug|AnyCPU' ">

<DebugSymbols>true</DebugSymbols>

<DebugType>full</DebugType>

<Optimize>false</Optimize>

<OutputPath>bin\Debug\</OutputPath>

<EnableUnmanagedDebugging>false</EnableUnmanagedDebugging>

<DefineConstants>$(DefineConstants);DEBUG;TRACE</DefineConstants>

<WarningLevel>4</WarningLevel>

</PropertyGroup>

<!--

This section defines properties that are set when the "Release" configuration is selected.

DebugSymbols

If "true", create symbols (.pdb). If "false", do not create symbols.

DefineConstants

Constants defined for the preprocessor.

EnableUnmanagedDebugging

If "true", starting the debugger will attach both managed and unmanaged debuggers.

Optimize

If "true", optimize the build output. If "false", do not optimize.

OutputPath

Output path of project relative to the project file.

WarningLevel

Warning level for the compiler.

-->

<PropertyGroup Condition=" '$(Configuration)|$(Platform)' == 'Release|AnyCPU' ">

<DebugType>pdbonly</DebugType>

<Optimize>true</Optimize>

<OutputPath>bin\Release\</OutputPath>

<EnableUnmanagedDebugging>false</EnableUnmanagedDebugging>

<DefineConstants>$(DefineConstants);TRACE</DefineConstants>

<WarningLevel>4</WarningLevel>

</PropertyGroup>

<!--

This section specifies references for the project.

-->

<ItemGroup>

<Reference Include="Accessibility" />

<Reference Include="System" />

<Reference Include="System.Data" />

<Reference Include="System.Drawing" />

<Reference Include="System.Windows.Forms" />

<Reference Include="System.Xml" />

<Reference Include="System.Core" />

<Reference Include="System.Xml.Linq" />

<Reference Include="System.Data.DataSetExtensions" />

<Reference Include="Microsoft.CSharp" />

</ItemGroup>

<ItemGroup>

<Reference Include="Microsoft.Office.Tools.v4.0.Framework, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.VisualStudio.Tools.Applications.Runtime, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools.Common, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools.Word, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

</ItemGroup>

<ItemGroup>

<Reference Include="Microsoft.Office.Tools.Common.v4.0.Utilities, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL">

<Private>True</Private>

</Reference>

</ItemGroup>

<ItemGroup>

<Reference Include="Office, Version=14.0.0.0, Culture=neutral, PublicKeyToken=71e9bce111e9429c">

<Private>False</Private>

<EmbedInteropTypes>true</EmbedInteropTypes>

</Reference>

<Reference Include="Microsoft.Office.Interop.Word, Version=14.0.0.0, Culture=neutral, PublicKeyToken=71e9bce111e9429c">

<Private>False</Private>

<EmbedInteropTypes>true</EmbedInteropTypes>

</Reference>

<Reference Include="stdole, Version=7.0.3300.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a">

<Private>False</Private>

</Reference>

</ItemGroup>

<!--

This section defines the user source files that are part of the project.

A "Compile" element specifies a source file to compile.

An "EmbeddedResource" element specifies an .resx file for embedded resources.

A "None" element specifies a file that is not to be passed to the compiler (for instance,

a text file or XML file).

The "AppDesigner" element specifies the directory where the application properties files

can be found.

-->

<ItemGroup>

<Compile Include="Properties\AssemblyInfo.cs">

<SubType>Code</SubType>

</Compile>

<EmbeddedResource Include="Properties\Resources.resx">

<Generator>ResXFileCodeGenerator</Generator>

<LastGenOutput>Resources.Designer.cs</LastGenOutput>

<SubType>Designer</SubType>

</EmbeddedResource>

<Compile Include="Properties\Resources.Designer.cs">

<AutoGen>True</AutoGen>

<DependentUpon>Resources.resx</DependentUpon>

</Compile>

<None Include="App.config" />

<None Include="Properties\Settings.settings">

<Generator>SettingsSingleFileGenerator</Generator>

<LastGenOutput>Settings.Designer.cs</LastGenOutput>

</None>

<Compile Include="Properties\Settings.Designer.cs">

<AutoGen>True</AutoGen>

<DependentUpon>Settings.settings</DependentUpon>

</Compile>

<Compile Include="ThisAddIn.cs">

<SubType>Code</SubType>

</Compile>

<None Include="ThisAddIn.Designer.xml">

<DependentUpon>ThisAddIn.cs</DependentUpon>

</None>

<Compile Include="ThisAddIn.Designer.cs">

<DependentUpon>ThisAddIn.Designer.xml</DependentUpon>

</Compile>

<AppDesigner Include="Properties\" />

</ItemGroup>

<ItemGroup>

<ProjectReference Include="..\Com.VistaDraft.AddinCommon\Com.VistaDraft.AddinCommon.csproj">

<Project>{f52f404c-acf3-4b38-9b60-3c9a040cb543}</Project>

<Name>Com.VistaDraft.AddinCommon</Name>

</ProjectReference>

<ProjectReference Include="..\Com.VistaDraft.Domain\Com.VistaDraft.Domain.csproj">

<Project>{8A75F01D-F93D-4B97-B2BF-9A0669DB2ED5}</Project>

<Name>Com.VistaDraft.Domain</Name>

</ProjectReference>

</ItemGroup>

<ItemGroup>

<Content Include="ShaferFilechck.DLL">

<CopyToOutputDirectory>Always</CopyToOutputDirectory>

</Content>

</ItemGroup>

<PropertyGroup>

<VisualStudioVersion Condition="'$(VisualStudioVersion)' == ''">10.0</VisualStudioVersion>

<VSToolsPath Condition="'$(VSToolsPath)' == ''">$(MSBuildExtensionsPath32)\Microsoft\VisualStudio\v$(VisualStudioVersion)</VSToolsPath>

</PropertyGroup>

<PropertyGroup>

<SignAssembly>false</SignAssembly>

</PropertyGroup>

<PropertyGroup>

<SignManifests>true</SignManifests>

</PropertyGroup>

<PropertyGroup>

<ManifestCertificateThumbprint>B5544BC05BDF73AFC57D32BBF31ACB86D25975FF</ManifestCertificateThumbprint>

</PropertyGroup>

<PropertyGroup>

<ManifestKeyFile>

</ManifestKeyFile>

</PropertyGroup>

<!-- Include the build rules for a C# project. -->

<Import Project="$(MSBuildToolsPath)\Microsoft.CSharp.targets" />

<!-- Include additional build rules for an Office application add-in. -->

<Import Project="$(VSToolsPath)\OfficeTools\Microsoft.VisualStudio.Tools.Office.targets" Condition="'$(VSToolsPath)' != ''" />

<!-- This section defines VSTO properties that describe the host-changeable project properties. -->

<ProjectExtensions>

<VisualStudio>

<FlavorProperties GUID="{BAA0C2D2-18E2-41B9-852F-F413020CAA33}">

<ProjectProperties HostName="Word" HostPackage="{20A848B8-E01F-4801-962E-25DB0FF57389}" OfficeVersion="16.0" VstxVersion="4.0" ApplicationType="Word" Language="cs" TemplatesPath="" DebugInfoExeName="#Software\Microsoft\Office\16.0\Word\InstallRoot\Path#WINWORD.EXE" DebugInfoCommandLine="/w" AddItemTemplatesGuid="{51063C3A-E220-4D12-8922-BDA915ACD783}" />

<Host Name="Word" GeneratedCodeNamespace="Com.VistaDraft.Distribution.Dev" IconIndex="0">

<HostItem Name="ThisAddIn" Code="ThisAddIn.cs" CanonicalName="AddIn" CanActivate="false" IconIndex="1" Blueprint="ThisAddIn.Designer.xml" GeneratedCode="ThisAddIn.Designer.cs" />

</Host>

</FlavorProperties>

</VisualStudio>

</ProjectExtensions>

</Project><Project ToolsVersion="15.0" DefaultTargets="Build" xmlns="http://schemas.microsoft.com/developer/msbuild/2003">

<Import Project="$(MSBuildExtensionsPath)\$(MSBuildToolsVersion)\Microsoft.Common.props" Condition="Exists('$(MSBuildExtensionsPath)\$(MSBuildToolsVersion)\Microsoft.Common.props')" />

<!--

This section defines project-level properties.

AssemblyName

Name of the output assembly.

Configuration

Specifies a default value for debug.

OutputType

Must be "Library" for VSTO.

Platform

Specifies what CPU the output of this project can run on.

NoStandardLibraries

Set to "false" for VSTO.

RootNamespace

In C#, this specifies the namespace given to new files. In VB, all objects are

wrapped in this namespace at runtime.

-->

<PropertyGroup>

<ProjectTypeGuids>{BAA0C2D2-18E2-41B9-852F-F413020CAA33};{FAE04EC0-301F-11D3-BF4B-00C04F79EFBC}</ProjectTypeGuids>

<Configuration Condition=" '$(Configuration)' == '' ">Debug</Configuration>

<Platform Condition=" '$(Platform)' == '' ">AnyCPU</Platform>

<ProjectGuid>{8F736300-BB46-49D5-AC15-ABFABCE9941A}</ProjectGuid>

<OutputType>Library</OutputType>

<NoStandardLibraries>false</NoStandardLibraries>

<RootNamespace>Com.VistaDraft.Distribution.Dev</RootNamespace>

<AssemblyName>Com.VistaDraft.Distribution.Dev</AssemblyName>

<LoadBehavior>3</LoadBehavior>

<TargetFrameworkVersion>v4.5.2</TargetFrameworkVersion>

<DefineConstants>VSTO40</DefineConstants>

<BootstrapperEnabled>true</BootstrapperEnabled>

<BootstrapperComponentsLocation>HomeSite</BootstrapperComponentsLocation>

</PropertyGroup>

<ItemGroup>

<BootstrapperPackage Include="Microsoft.VSTORuntime.4.0">

<Visible>False</Visible>

<ProductName>Microsoft Visual Studio 2010 Tools for Office Runtime %28x86 and x64%29</ProductName>

<Install>true</Install>

</BootstrapperPackage>

</ItemGroup>

<PropertyGroup>

<!--

OfficeApplication

Add-in host application

-->

<OfficeApplication>Word</OfficeApplication>

</PropertyGroup>

<!--

This section defines properties that are set when the "Debug" configuration is selected.

DebugSymbols

If "true", create symbols (.pdb). If "false", do not create symbols.

DefineConstants

Constants defined for the preprocessor.

EnableUnmanagedDebugging

If "true", starting the debugger will attach both managed and unmanaged debuggers.

Optimize

If "true", optimize the build output. If "false", do not optimize.

OutputPath

Output path of project relative to the project file.

WarningLevel

Warning level for the compiler.

-->

<PropertyGroup Condition=" '$(Configuration)|$(Platform)' == 'Debug|AnyCPU' ">

<DebugSymbols>true</DebugSymbols>

<DebugType>full</DebugType>

<Optimize>false</Optimize>

<OutputPath>bin\Debug\</OutputPath>

<EnableUnmanagedDebugging>false</EnableUnmanagedDebugging>

<DefineConstants>$(DefineConstants);DEBUG;TRACE</DefineConstants>

<WarningLevel>4</WarningLevel>

</PropertyGroup>

<!--

This section defines properties that are set when the "Release" configuration is selected.

DebugSymbols

If "true", create symbols (.pdb). If "false", do not create symbols.

DefineConstants

Constants defined for the preprocessor.

EnableUnmanagedDebugging

If "true", starting the debugger will attach both managed and unmanaged debuggers.

Optimize

If "true", optimize the build output. If "false", do not optimize.

OutputPath

Output path of project relative to the project file.

WarningLevel

Warning level for the compiler.

-->

<PropertyGroup Condition=" '$(Configuration)|$(Platform)' == 'Release|AnyCPU' ">

<DebugType>pdbonly</DebugType>

<Optimize>true</Optimize>

<OutputPath>bin\Release\</OutputPath>

<EnableUnmanagedDebugging>false</EnableUnmanagedDebugging>

<DefineConstants>$(DefineConstants);TRACE</DefineConstants>

<WarningLevel>4</WarningLevel>

</PropertyGroup>

<!--

This section specifies references for the project.

-->

<ItemGroup>

<Reference Include="Accessibility" />

<Reference Include="System" />

<Reference Include="System.Data" />

<Reference Include="System.Drawing" />

<Reference Include="System.Windows.Forms" />

<Reference Include="System.Xml" />

<Reference Include="System.Core" />

<Reference Include="System.Xml.Linq" />

<Reference Include="System.Data.DataSetExtensions" />

<Reference Include="Microsoft.CSharp" />

</ItemGroup>

<ItemGroup>

<Reference Include="Microsoft.Office.Tools.v4.0.Framework, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.VisualStudio.Tools.Applications.Runtime, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools.Common, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools.Word, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

</ItemGroup>

<ItemGroup>

<Reference Include="Microsoft.Office.Tools.Common.v4.0.Utilities, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL">

<Private>True</Private>

</Reference>

</ItemGroup>

<ItemGroup>

<Reference Include="Office, Version=14.0.0.0, Culture=neutral, PublicKeyToken=71e9bce111e9429c">

<Private>False</Private>

<EmbedInteropTypes>true</EmbedInteropTypes>

</Reference>

<Reference Include="Microsoft.Office.Interop.Word, Version=14.0.0.0, Culture=neutral, PublicKeyToken=71e9bce111e9429c">

<Private>False</Private>

<EmbedInteropTypes>true</EmbedInteropTypes>

</Reference>

<Reference Include="stdole, Version=7.0.3300.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a">

<Private>False</Private>

</Reference>

</ItemGroup>

<!--

This section defines the user source files that are part of the project.

A "Compile" element specifies a source file to compile.

An "EmbeddedResource" element specifies an .resx file for embedded resources.

A "None" element specifies a file that is not to be passed to the compiler (for instance,

a text file or XML file).

The "AppDesigner" element specifies the directory where the application properties files

can be found.

-->

<ItemGroup>

<Compile Include="Properties\AssemblyInfo.cs">

<SubType>Code</SubType>

</Compile>

<EmbeddedResource Include="Properties\Resources.resx">

<Generator>ResXFileCodeGenerator</Generator>

<LastGenOutput>Resources.Designer.cs</LastGenOutput>

<SubType>Designer</SubType>

</EmbeddedResource>

<Compile Include="Properties\Resources.Designer.cs">

<AutoGen>True</AutoGen>

<DependentUpon>Resources.resx</DependentUpon>

</Compile>

<None Include="App.config" />

<None Include="Properties\Settings.settings">

<Generator>SettingsSingleFileGenerator</Generator>

<LastGenOutput>Settings.Designer.cs</LastGenOutput>

</None>

<Compile Include="Properties\Settings.Designer.cs">

<AutoGen>True</AutoGen>

<DependentUpon>Settings.settings</DependentUpon>

</Compile>

<Compile Include="ThisAddIn.cs">

<SubType>Code</SubType>

</Compile>

<None Include="ThisAddIn.Designer.xml">

<DependentUpon>ThisAddIn.cs</DependentUpon>

</None>

<Compile Include="ThisAddIn.Designer.cs">

<DependentUpon>ThisAddIn.Designer.xml</DependentUpon>

</Compile>

<AppDesigner Include="Properties\" />

</ItemGroup>

<ItemGroup>

<ProjectReference Include="..\Com.VistaDraft.AddinCommon\Com.VistaDraft.AddinCommon.csproj">

<Project>{f52f404c-acf3-4b38-9b60-3c9a040cb543}</Project>

<Name>Com.VistaDraft.AddinCommon</Name>

</ProjectReference>

<ProjectReference Include="..\Com.VistaDraft.Domain\Com.VistaDraft.Domain.csproj">

<Project>{8A75F01D-F93D-4B97-B2BF-9A0669DB2ED5}</Project>

<Name>Com.VistaDraft.Domain</Name>

</ProjectReference>

</ItemGroup>

<ItemGroup>

<Content Include="ShaferFilechck.DLL">

<CopyToOutputDirectory>Always</CopyToOutputDirectory>

</Content>

</ItemGroup>

<PropertyGroup>

<VisualStudioVersion Condition="'$(VisualStudioVersion)' == ''">10.0</VisualStudioVersion>

<VSToolsPath Condition="'$(VSToolsPath)' == ''">$(MSBuildExtensionsPath32)\Microsoft\VisualStudio\v$(VisualStudioVersion)</VSToolsPath>

</PropertyGroup>

<PropertyGroup>

<SignAssembly>false</SignAssembly>

</PropertyGroup>

<PropertyGroup>

<SignManifests>true</SignManifests>

</PropertyGroup>

<PropertyGroup>

<ManifestCertificateThumbprint>B5544BC05BDF73AFC57D32BBF31ACB86D25975FF</ManifestCertificateThumbprint>

</PropertyGroup>

<PropertyGroup>

<ManifestKeyFile>

</ManifestKeyFile>

</PropertyGroup>

<!-- Include the build rules for a C# project. -->

<Import Project="$(MSBuildToolsPath)\Microsoft.CSharp.targets" />

<!-- Include additional build rules for an Office application add-in. -->

<Import Project="$(VSToolsPath)\OfficeTools\Microsoft.VisualStudio.Tools.Office.targets" Condition="'$(VSToolsPath)' != ''" />

<!-- This section defines VSTO properties that describe the host-changeable project properties. -->

<ProjectExtensions>

<VisualStudio>

<FlavorProperties GUID="{BAA0C2D2-18E2-41B9-852F-F413020CAA33}">

<ProjectProperties HostName="Word" HostPackage="{20A848B8-E01F-4801-962E-25DB0FF57389}" OfficeVersion="16.0" VstxVersion="4.0" ApplicationType="Word" Language="cs" TemplatesPath="" DebugInfoExeName="#Software\Microsoft\Office\16.0\Word\InstallRoot\Path#WINWORD.EXE" DebugInfoCommandLine="/w" AddItemTemplatesGuid="{51063C3A-E220-4D12-8922-BDA915ACD783}" />

<Host Name="Word" GeneratedCodeNamespace="Com.VistaDraft.Distribution.Dev" IconIndex="0">

<HostItem Name="ThisAddIn" Code="ThisAddIn.cs" CanonicalName="AddIn" CanActivate="false" IconIndex="1" Blueprint="ThisAddIn.Designer.xml" GeneratedCode="ThisAddIn.Designer.cs" />

</Host>

</FlavorProperties>

</VisualStudio>

</ProjectExtensions>

</Project><Project ToolsVersion="15.0" DefaultTargets="Build" xmlns="http://schemas.microsoft.com/developer/msbuild/2003">

<Import Project="$(MSBuildExtensionsPath)\$(MSBuildToolsVersion)\Microsoft.Common.props" Condition="Exists('$(MSBuildExtensionsPath)\$(MSBuildToolsVersion)\Microsoft.Common.props')" />

<!--

This section defines project-level properties.

AssemblyName

Name of the output assembly.

Configuration

Specifies a default value for debug.

OutputType

Must be "Library" for VSTO.

Platform

Specifies what CPU the output of this project can run on.

NoStandardLibraries

Set to "false" for VSTO.

RootNamespace

In C#, this specifies the namespace given to new files. In VB, all objects are

wrapped in this namespace at runtime.

-->

<PropertyGroup>

<ProjectTypeGuids>{BAA0C2D2-18E2-41B9-852F-F413020CAA33};{FAE04EC0-301F-11D3-BF4B-00C04F79EFBC}</ProjectTypeGuids>

<Configuration Condition=" '$(Configuration)' == '' ">Debug</Configuration>

<Platform Condition=" '$(Platform)' == '' ">AnyCPU</Platform>

<ProjectGuid>{8F736300-BB46-49D5-AC15-ABFABCE9941A}</ProjectGuid>

<OutputType>Library</OutputType>

<NoStandardLibraries>false</NoStandardLibraries>

<RootNamespace>Com.VistaDraft.Distribution.Dev</RootNamespace>

<AssemblyName>Com.VistaDraft.Distribution.Dev</AssemblyName>

<LoadBehavior>3</LoadBehavior>

<TargetFrameworkVersion>v4.5.2</TargetFrameworkVersion>

<DefineConstants>VSTO40</DefineConstants>

<BootstrapperEnabled>true</BootstrapperEnabled>

<BootstrapperComponentsLocation>HomeSite</BootstrapperComponentsLocation>

</PropertyGroup>

<ItemGroup>

<BootstrapperPackage Include="Microsoft.VSTORuntime.4.0">

<Visible>False</Visible>

<ProductName>Microsoft Visual Studio 2010 Tools for Office Runtime %28x86 and x64%29</ProductName>

<Install>true</Install>

</BootstrapperPackage>

</ItemGroup>

<PropertyGroup>

<!--

OfficeApplication

Add-in host application

-->

<OfficeApplication>Word</OfficeApplication>

</PropertyGroup>

<!--

This section defines properties that are set when the "Debug" configuration is selected.

DebugSymbols

If "true", create symbols (.pdb). If "false", do not create symbols.

DefineConstants

Constants defined for the preprocessor.

EnableUnmanagedDebugging

If "true", starting the debugger will attach both managed and unmanaged debuggers.

Optimize

If "true", optimize the build output. If "false", do not optimize.

OutputPath

Output path of project relative to the project file.

WarningLevel

Warning level for the compiler.

-->

<PropertyGroup Condition=" '$(Configuration)|$(Platform)' == 'Debug|AnyCPU' ">

<DebugSymbols>true</DebugSymbols>

<DebugType>full</DebugType>

<Optimize>false</Optimize>

<OutputPath>bin\Debug\</OutputPath>

<EnableUnmanagedDebugging>false</EnableUnmanagedDebugging>

<DefineConstants>$(DefineConstants);DEBUG;TRACE</DefineConstants>

<WarningLevel>4</WarningLevel>

</PropertyGroup>

<!--

This section defines properties that are set when the "Release" configuration is selected.

DebugSymbols

If "true", create symbols (.pdb). If "false", do not create symbols.

DefineConstants

Constants defined for the preprocessor.

EnableUnmanagedDebugging

If "true", starting the debugger will attach both managed and unmanaged debuggers.

Optimize

If "true", optimize the build output. If "false", do not optimize.

OutputPath

Output path of project relative to the project file.

WarningLevel

Warning level for the compiler.

-->

<PropertyGroup Condition=" '$(Configuration)|$(Platform)' == 'Release|AnyCPU' ">

<DebugType>pdbonly</DebugType>

<Optimize>true</Optimize>

<OutputPath>bin\Release\</OutputPath>

<EnableUnmanagedDebugging>false</EnableUnmanagedDebugging>

<DefineConstants>$(DefineConstants);TRACE</DefineConstants>

<WarningLevel>4</WarningLevel>

</PropertyGroup>

<!--

This section specifies references for the project.

-->

<ItemGroup>

<Reference Include="Accessibility" />

<Reference Include="System" />

<Reference Include="System.Data" />

<Reference Include="System.Drawing" />

<Reference Include="System.Windows.Forms" />

<Reference Include="System.Xml" />

<Reference Include="System.Core" />

<Reference Include="System.Xml.Linq" />

<Reference Include="System.Data.DataSetExtensions" />

<Reference Include="Microsoft.CSharp" />

</ItemGroup>

<ItemGroup>

<Reference Include="Microsoft.Office.Tools.v4.0.Framework, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.VisualStudio.Tools.Applications.Runtime, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools.Common, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

<Reference Include="Microsoft.Office.Tools.Word, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL" />

</ItemGroup>

<ItemGroup>

<Reference Include="Microsoft.Office.Tools.Common.v4.0.Utilities, Version=10.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a, processorArchitecture=MSIL">

<Private>True</Private>

</Reference>

</ItemGroup>

<ItemGroup>

<Reference Include="Office, Version=14.0.0.0, Culture=neutral, PublicKeyToken=71e9bce111e9429c">

<Private>False</Private>

<EmbedInteropTypes>true</EmbedInteropTypes>

</Reference>

<Reference Include="Microsoft.Office.Interop.Word, Version=14.0.0.0, Culture=neutral, PublicKeyToken=71e9bce111e9429c">

<Private>False</Private>

<EmbedInteropTypes>true</EmbedInteropTypes>

</Reference>

<Reference Include="stdole, Version=7.0.3300.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a">

<Private>False</Private>

</Reference>

</ItemGroup>

<!--

This section defines the user source files that are part of the project.

A "Compile" element specifies a source file to compile.

An "EmbeddedResource" element specifies an .resx file for embedded resources.

A "None" element specifies a file that is not to be passed to the compiler (for instance,

a text file or XML file).

The "AppDesigner" element specifies the directory where the application properties files

can be found.

-->

<ItemGroup>

<Compile Include="Properties\AssemblyInfo.cs">

<SubType>Code</SubType>

</Compile>

<EmbeddedResource Include="Properties\Resources.resx">

<Generator>ResXFileCodeGenerator</Generator>

<LastGenOutput>Resources.Designer.cs</LastGenOutput>

<SubType>Designer</SubType>

</EmbeddedResource>

<Compile Include="Properties\Resources.Designer.cs">

<AutoGen>True</AutoGen>

<DependentUpon>Resources.resx</DependentUpon>

</Compile>

<None Include="App.config" />

<None Include="Properties\Settings.settings">

<Generator>SettingsSingleFileGenerator</Generator>

<LastGenOutput>Settings.Designer.cs</LastGenOutput>

</None>

<Compile Include="Properties\Settings.Designer.cs">

<AutoGen>True</AutoGen>

<DependentUpon>Settings.settings</DependentUpon>

</Compile>

<Compile Include="ThisAddIn.cs">

<SubType>Code</SubType>

</Compile>

<None Include="ThisAddIn.Designer.xml">

<DependentUpon>ThisAddIn.cs</DependentUpon>

</None>

<Compile Include="ThisAddIn.Designer.cs">

<DependentUpon>ThisAddIn.Designer.xml</DependentUpon>

</Compile>

<AppDesigner Include="Properties\" />

</ItemGroup>

<ItemGroup>

<ProjectReference Include="..\Com.VistaDraft.AddinCommon\Com.VistaDraft.AddinCommon.csproj">

<Project>{f52f404c-acf3-4b38-9b60-3c9a040cb543}</Project>

<Name>Com.VistaDraft.AddinCommon</Name>

</ProjectReference>

<ProjectReference Include="..\Com.VistaDraft.Domain\Com.VistaDraft.Domain.csproj">

<Project>{8A75F01D-F93D-4B97-B2BF-9A0669DB2ED5}</Project>

<Name>Com.VistaDraft.Domain</Name>

</ProjectReference>

</ItemGroup>

<ItemGroup>

<Content Include="ShaferFilechck.DLL">

<CopyToOutputDirectory>Always</CopyToOutputDirectory>

</Content>

</ItemGroup>

<PropertyGroup>

<VisualStudioVersion Condition="'$(VisualStudioVersion)' == ''">10.0</VisualStudioVersion>

<VSToolsPath Condition="'$(VSToolsPath)' == ''">$(MSBuildExtensionsPath32)\Microsoft\VisualStudio\v$(VisualStudioVersion)</VSToolsPath>

</PropertyGroup>

<PropertyGroup>

<SignAssembly>false</SignAssembly>

</PropertyGroup>

<PropertyGroup>

<SignManifests>true</SignManifests>

</PropertyGroup>

<PropertyGroup>

<ManifestCertificateThumbprint>B5544BC05BDF73AFC57D32BBF31ACB86D25975FF</ManifestCertificateThumbprint>

</PropertyGroup>

<PropertyGroup>

<ManifestKeyFile>

</ManifestKeyFile>

</PropertyGroup>

<!-- Include the build rules for a C# project. -->

<Import Project="$(MSBuildToolsPath)\Microsoft.CSharp.targets" />

<!-- Include additional build rules for an Office application add-in. -->

<Import Project="$(VSToolsPath)\OfficeTools\Microsoft.VisualStudio.Tools.Office.targets" Condition="'$(VSToolsPath)' != ''" />

<!-- This section defines VSTO properties that describe the host-changeable project properties. -->

<ProjectExtensions>

<VisualStudio>

<FlavorProperties GUID="{BAA0C2D2-18E2-41B9-852F-F413020CAA33}">

<ProjectProperties HostName="Word" HostPackage="{20A848B8-E01F-4801-962E-25DB0FF57389}" OfficeVersion="16.0" VstxVersion="4.0" ApplicationType="Word" Language="cs" TemplatesPath="" DebugInfoExeName="#Software\Microsoft\Office\16.0\Word\InstallRoot\Path#WINWORD.EXE" DebugInfoCommandLine="/w" AddItemTemplatesGuid="{51063C3A-E220-4D12-8922-BDA915ACD783}" />

<Host Name="Word" GeneratedCodeNamespace="Com.VistaDraft.Distribution.Dev" IconIndex="0">

<HostItem Name="ThisAddIn" Code="ThisAddIn.cs" CanonicalName="AddIn" CanActivate="false" IconIndex="1" Blueprint="ThisAddIn.Designer.xml" GeneratedCode="ThisAddIn.Designer.cs" />

</Host>

</FlavorProperties>

</VisualStudio>

</ProjectExtensions>

</Project>