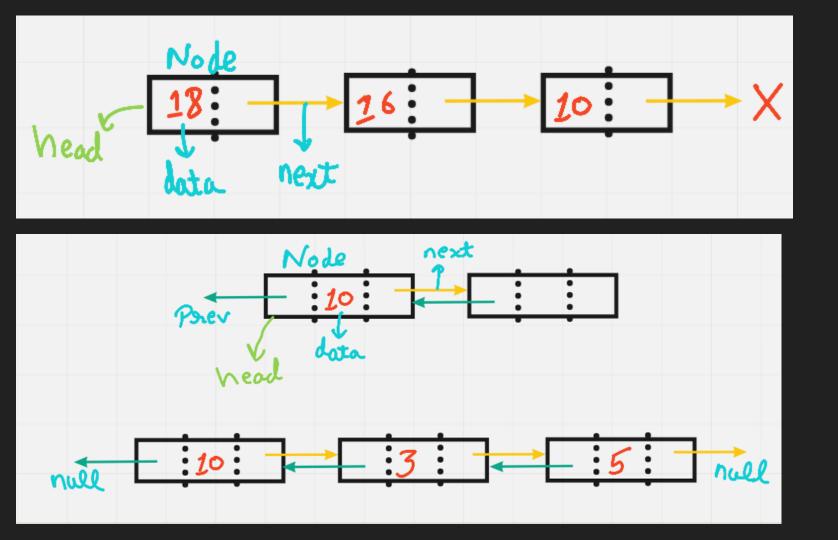
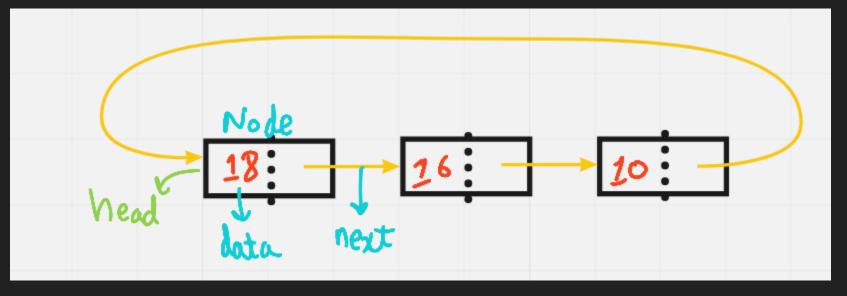
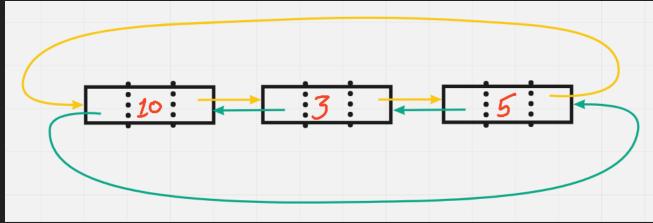
# Linked list revision Petcode com/discuss/study-

https://leetcode.com/discuss/study-guide/1800120/become-master-in-linked-list







```
class Node{
  int data;
  int next;
  node (int data){
    this.data = data;
  }
}
```



```
void main() {
  insert(30, head, 3);
}

void insert(int data, Node head, int pos){
  Node toAdd = new node(data);
  // Base Condition
  if(pos == 0){
    toAdd.next = head;
    head = toAdd;
    return;
  }

  Node prev = head;

  for(int i = 0; i < pos - 1; i++){
    prev = prev.next;
  }
  toAdd.next = prev.next;
  prev.next = toAdd;
}</pre>
```

```
• • •
class Node<TreeNode>{
 TreeNode data:
 Node next;
 Node (TreeNode data){
   this.data = data;
void main() {
 traverse(head);
void traverse(Node head){
 Node curr = head;
 while(curr != null){
   print(curr.data);
   curr = curr.next;
```

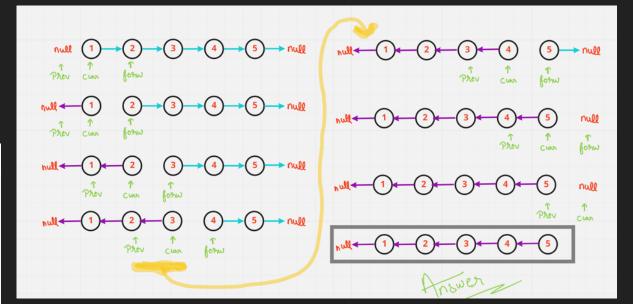
```
class Node{
  int data;
  int next;
  node (int data){
    this.data = data;
  }
}

void main() {
  Node n1 = new Node(10);
  Node n2 = new Node(20);
  Node n3 = new Node(30);

  Node head = n1;
  head.next = n2;
  n2.next = n3;
  n3.next = null;
}
```

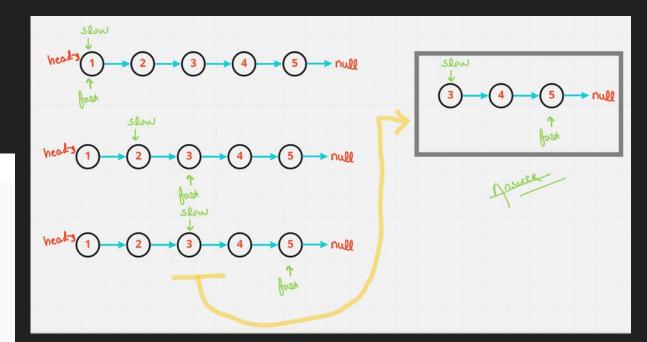
## Reverse

```
Solution :-
 class Solution {
     public ListNode reverseList(ListNode head) {
         ListNode prev = null;
         ListNode curr = head;
         ListNode forw = null;
         while(curr != null){
             forw = curr.next;
             curr.next = prev;
             prev = curr;
             curr = forw;
         return prev;
```

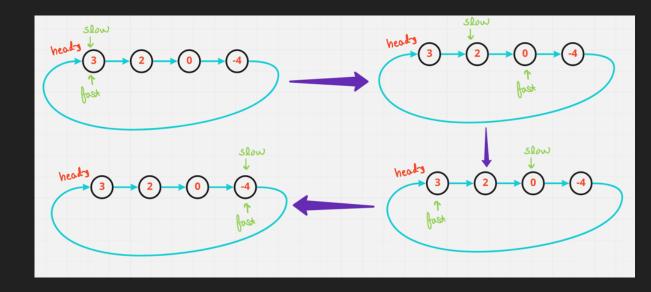


## Middle

```
Solution:-
 class Solution {
     public ListNode middleNode(ListNode head) {
         // Base Condition
         if(head.next == null) return head;
         ListNode slow = head;
         ListNode fast = head;
         while(fast != null && fast.next != null){
             fast = fast.next.next;
             slow = slow.next;
         return slow;
```



## Cycle - same

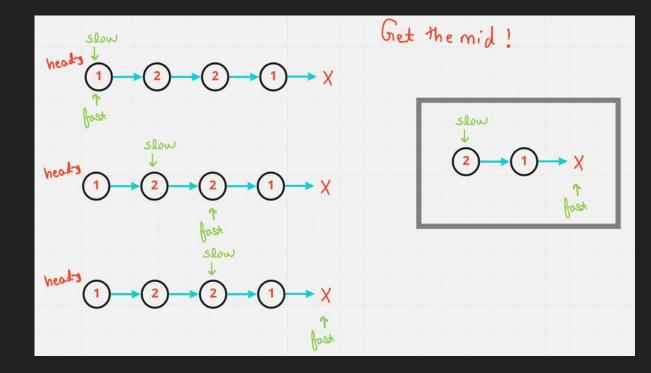


## Palindrome

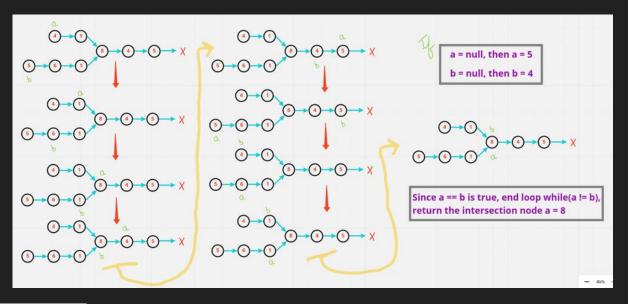
Middle

Reverse

Find



### Intersection



```
public class Solution {
    public ListNode getIntersectionNode(ListNode headA, ListNode headB) {
        ListNode a = headA;
        ListNode b = headB;

        while(a != b){
            a = a == null ? headB : a.next;
            b = b == null ? headA : b.next;
        }
        return b;
    }
}
```

### Leetcode article

https://leetcode.com/discuss/studyguide/1800120/become-master-inlinked-list