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### What is Git?

(1) An unpleasant or contemptible person. Often incompetent, annoying, senile, elderly or childish in character.



(2) A modern distributed version control system with an emphasis on speed and data integrity.



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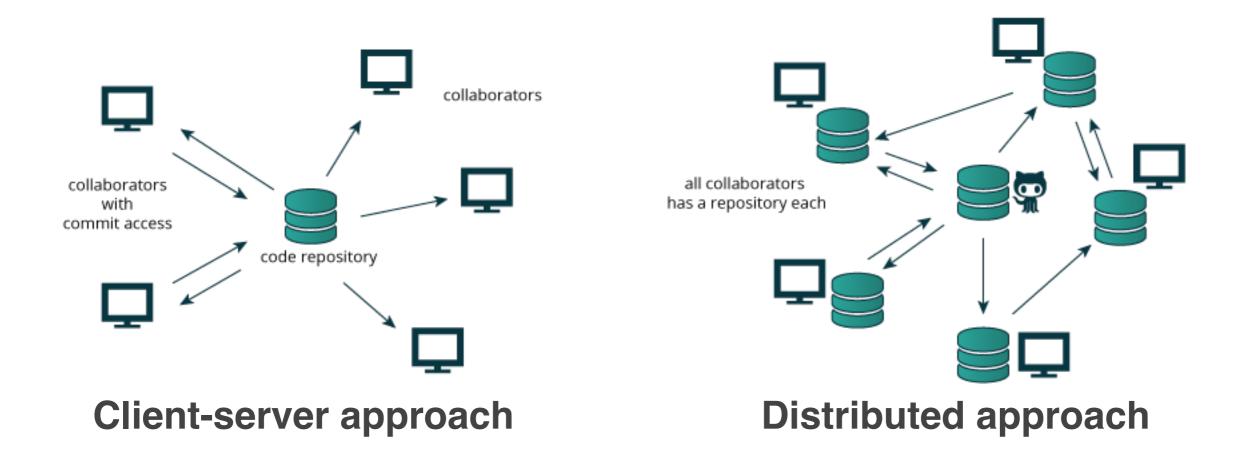
### Version Control

Version control systems (VCS) record changes to a file or set of files over time so that you can recall specific versions later.

Client-server	Free/open-source	CVS (1986, 1990 in C) · CVSNT (1998) · QVCS Enterprise (1998) · Subversion (2000)
	Proprietary	Software Change Manager (1970s) • Panvalet (1970s) • Endevor (1980s) • Dimensions CM (1980s) • DSEE (1984) • Synergy (1990) • ClearCase (1992) • CMVC (1994) • Visual SourceSafe (1994) • Perforce (1995) • StarTeam (1995) • Integrity (2001) • Surround SCM (2002) • AccuRev SCM (2002) • SourceAnywhere (2003) • Vault (2003) • Team Foundation Server (2005) • Team Concert (2008)
Distributed	Free/open-source	GNU arch (2001) · Darcs (2002) · DCVS (2002) · ArX (2003) · Monotone (2003) · SVK (2003) · Codeville (2005) · Bazaar (2005) · Git (2005) · Mercurial (2005) · Fossil (2007) · Veracity (2010)
	Proprietary	TeamWare (1990s?) · Code Co-op (1997) · BitKeeper (1998) · Plastic SCM (2006)

There are many VCS available, see: <a href="https://en.wikipedia.org/wiki/Revision\_control">https://en.wikipedia.org/wiki/Revision\_control</a>

#### Client-Server vs Distributed VCS

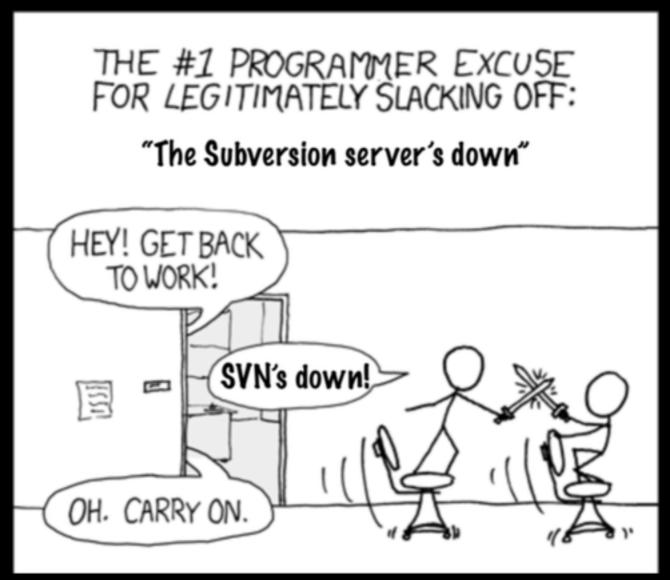


Distributed version control systems (DCVS) allows multiple people to work on a given project without requiring them to share a common network.



http://tinyurl.com/distributed-advantages

#### Git is now the most popular free VCS!



#### Git offers:

- Speed
- Backups
- Off-line access
- Small footprint
- Simplicity\*
- Social coding

http://tinyurl.com/distributed-advantages

# Why use Git?

Q. Would you write your lab book in pencil, then erase and overwrite it every day with new content?

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Version control is the lab notebook of the digital world: it's what professionals use to keep track of what they've done and to collaborate with others.

## Why use Git?

- Provides 'snapshots' of your project during development and provides a full record of project history.
- Allows you to easily reproduce and rollback to past versions of analysis and compare differences. (N.B. Helps fix software regression bugs!)
- Keeps track of changes to code you use from others such as fixed bugs & new features
- Provides a mechanism for sharing, updating and collaborating (like a social network)
- Helps keep your work and software organized and available

# Obtaining Git

## Obtaining Git

https://git-scm.com/downloads

# Configuring Git

## Configuring Git

(RStudio > Tools > Shell)

#### # First tell Git who you are

- > git config --global user.name "Barry Grant"
- > git config --global user.email "bjgrant@ucsd.edu"

# Using Git

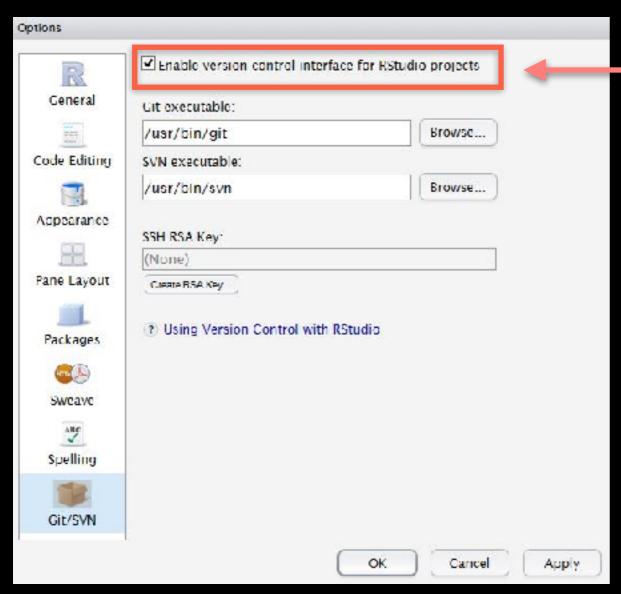
## Using Git

- 1. Initiate a Git repository.
- 2. Edit content (i.e. change some files).
- 3. Store a 'snapshot' of the current file state.\*

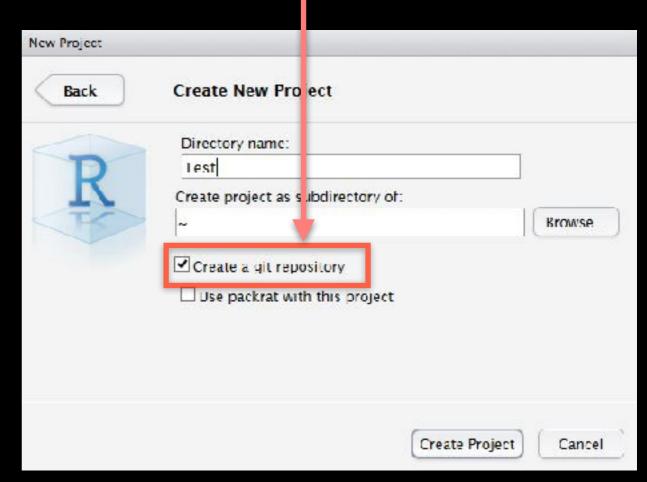
## Using Git with RStudio

#### Two initial steps:

- 1: RStudio > Tools > Global Options > Git/SVN
- 2: File > New Project > New Directory > Empty Project



Make sure these are ticked!



#### Your Turn:

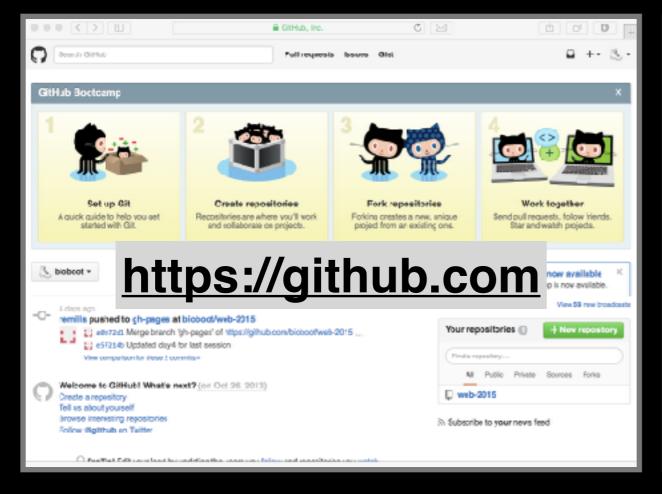
### http://tinyurl.com/rclass-github

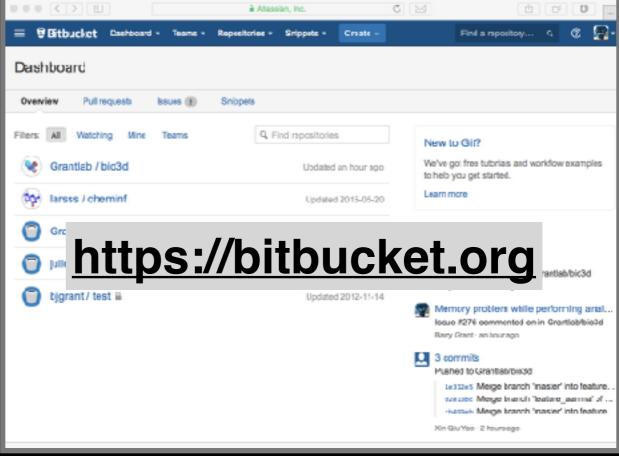
Step 3-4 only please!

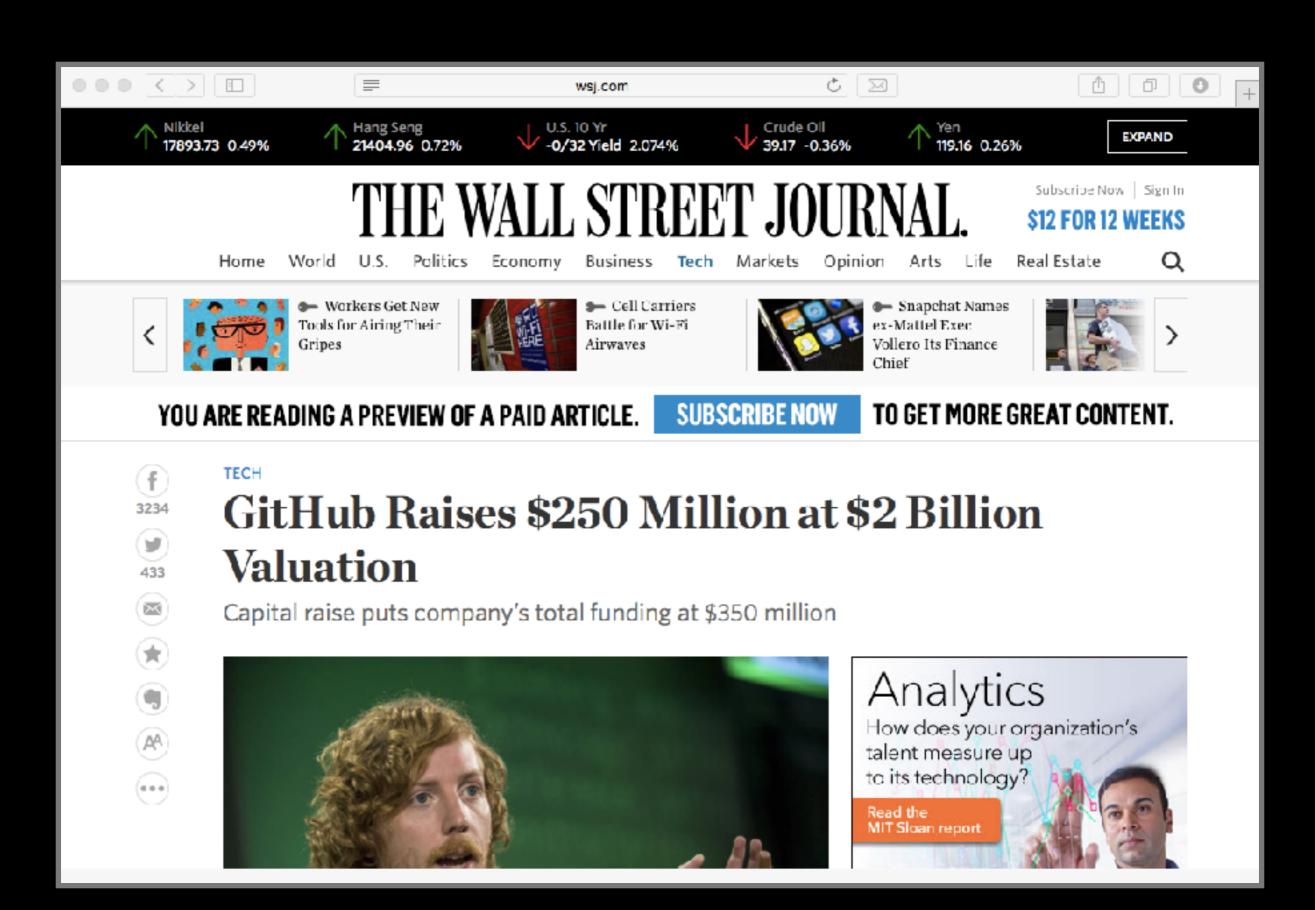
(We have already done steps 1 & 2)

### GitHub & Bitbucket

GitHub and Bitbucket are two popular hosting services for Git repositories. These services allow you to share your projects and collaborate with others using both 'public' and 'private' repositories\*.





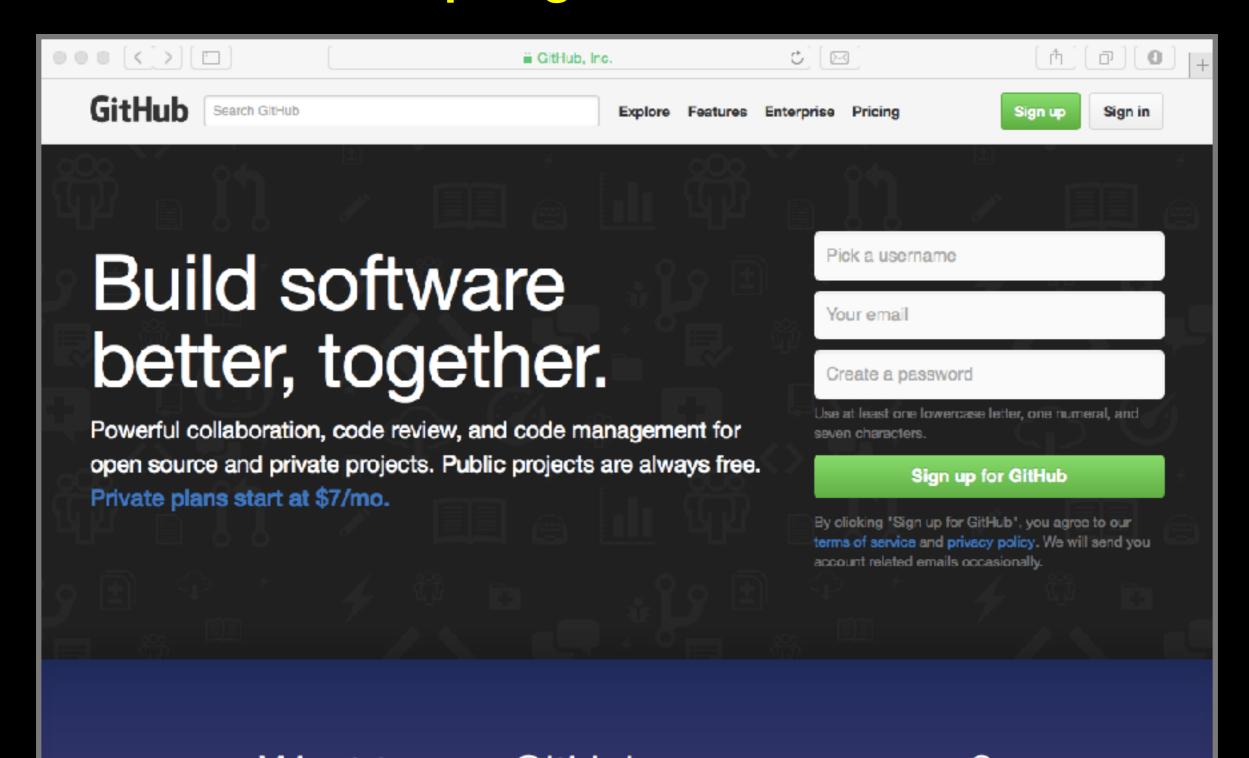


#### What is the big deal?

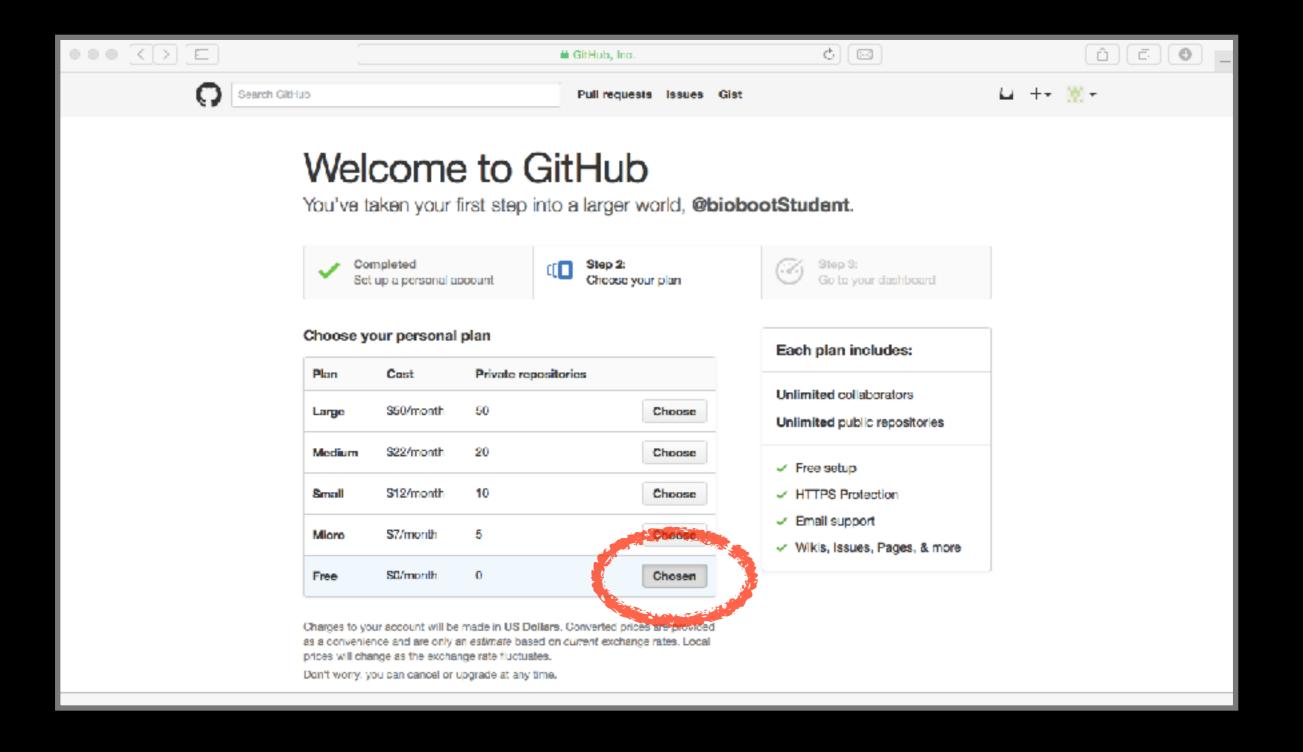
- At the simplest level GitHub and Bitbucket offer backup of your projects history and a centralized mechanism for sharing with others by putting your Git repo online.
  - GitHub in particular is often referred to as the "nerds FaceBook and LinkedIn combined".
- At their core both services offer a new paradigm for open collaborative project development, particularly for software.
  - In essence they allow <u>anybody to contribute</u> to any public project and get acknowledgment.

#### First sign up for a GitHub account

https://github.com

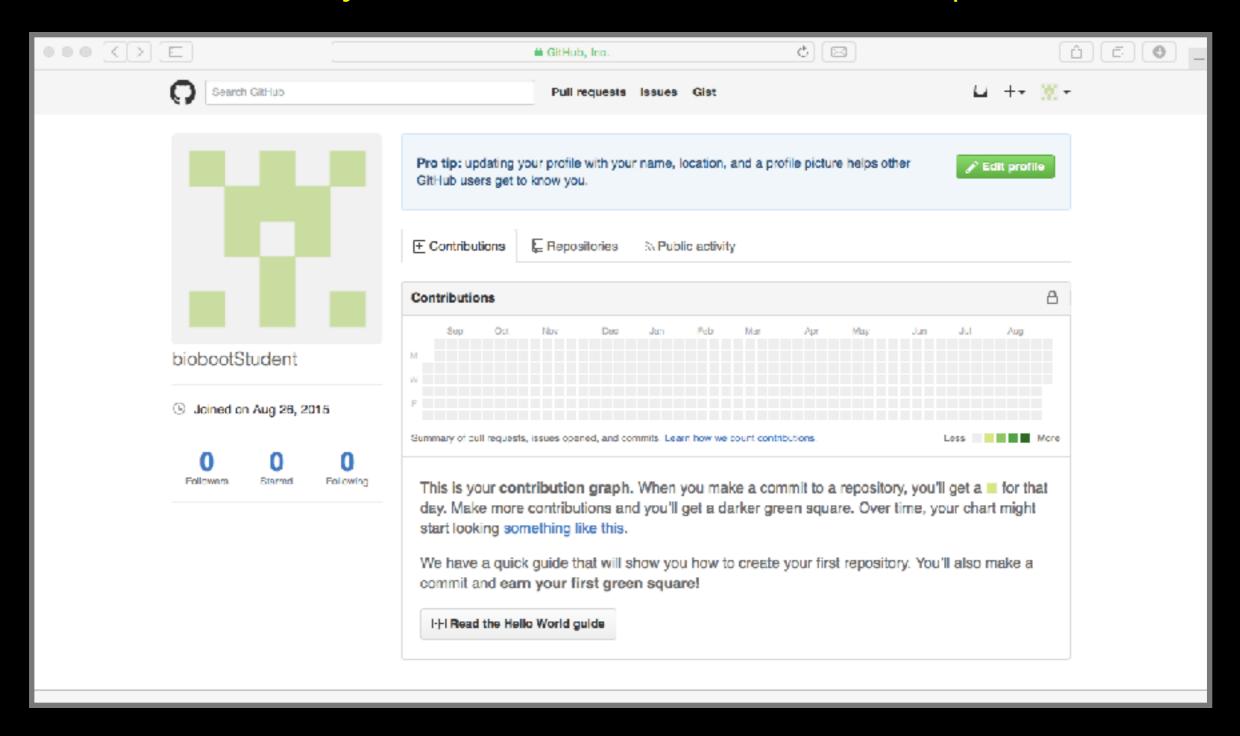


## Pick the FREE plan!



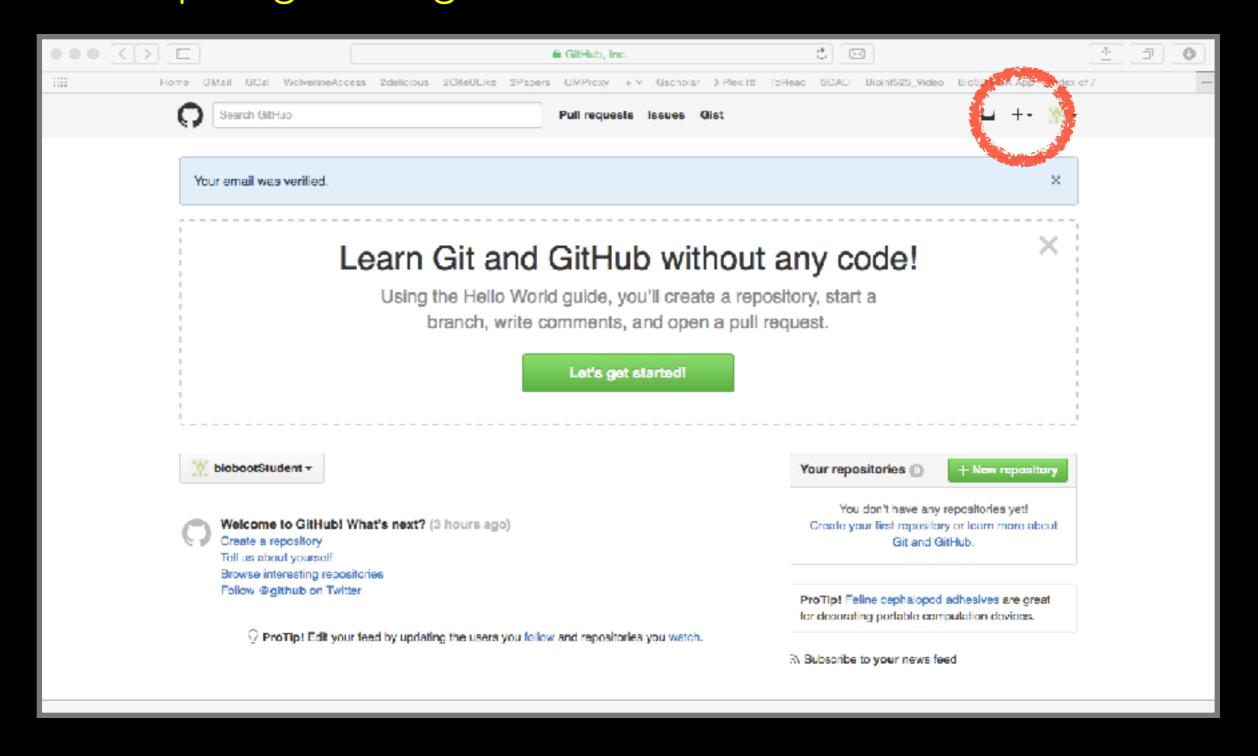
## Your GitHub homepage

Check your email for verification request

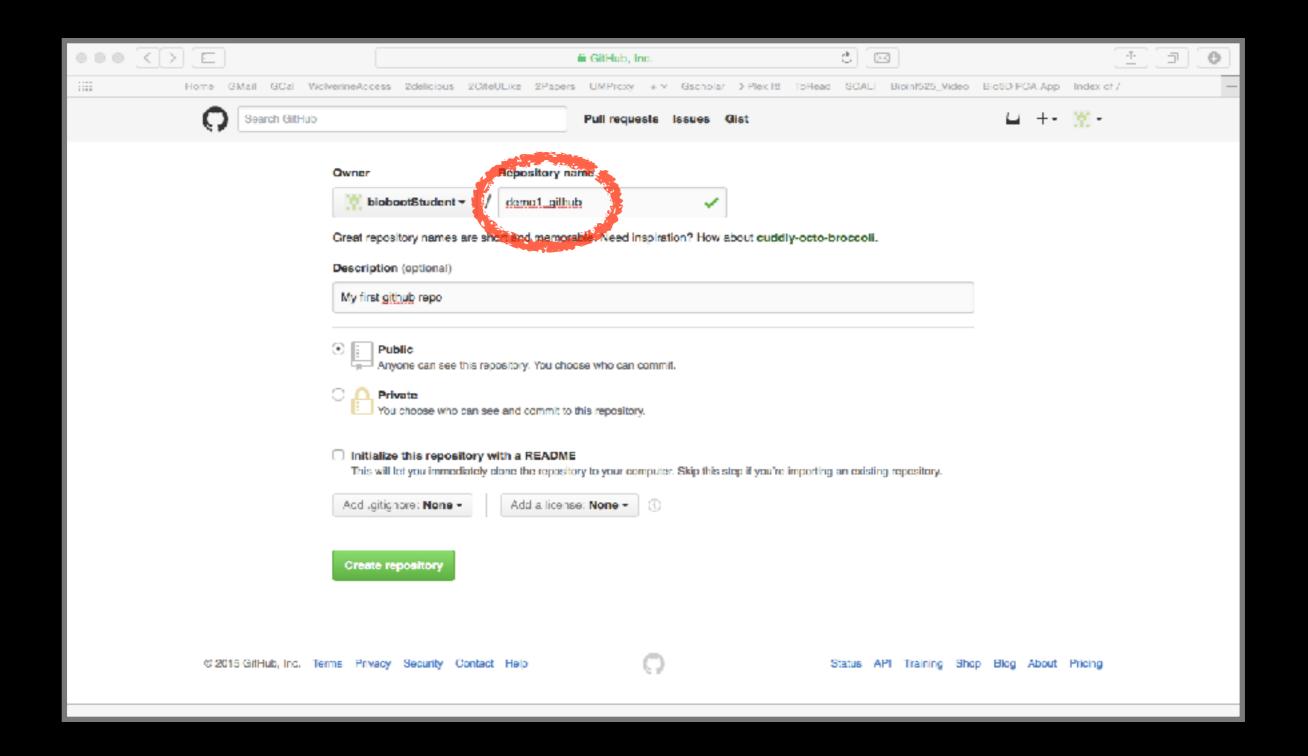


## Skip the hello-world tutorial

https://guides.github.com/activities/hello-world/



# Name your repotent test



#### Your Turn:

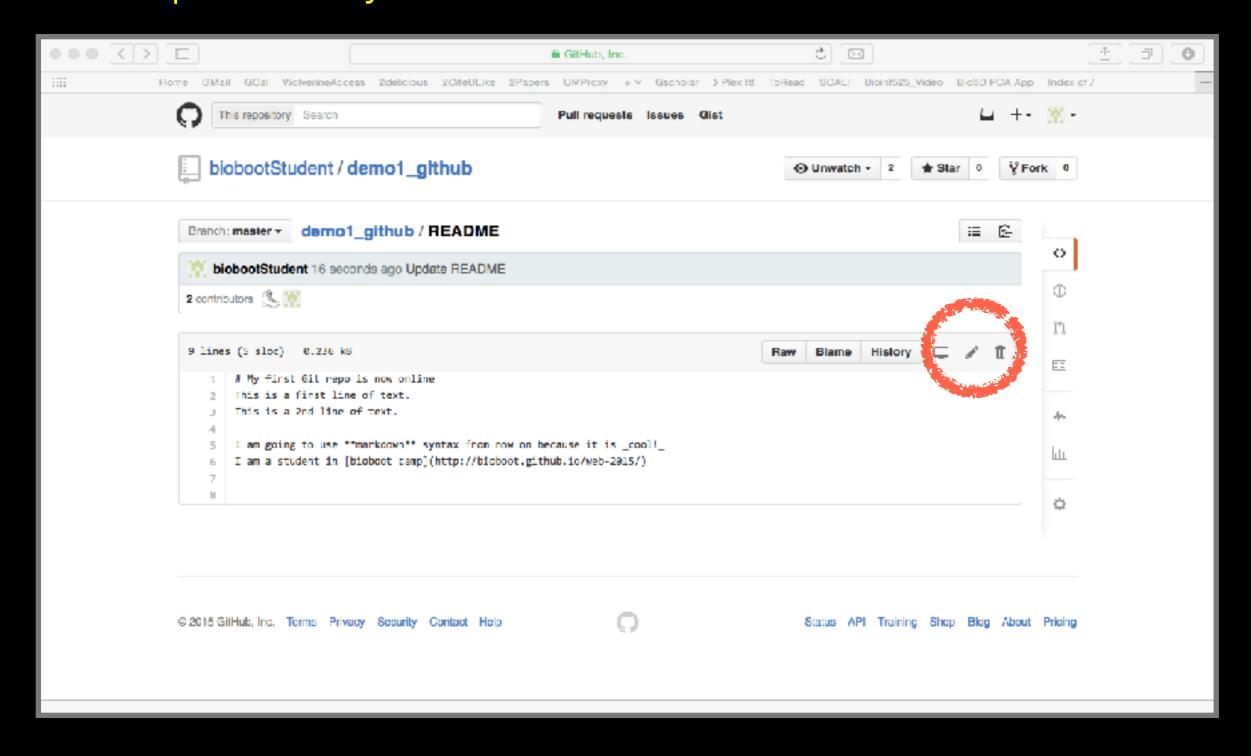
http://tinyurl.com/rclass-github

Step 6 only please!

(We have already done steps 1 to 5)

#### Side-note: How to edit online

#### Specifically lets add some Markdown content



## Summary

- Git is a popular 'distributed' version control system that is lightweight and free
- GitHub and BitBucket are popular hosting services for git repositories that have changed the way people contribute to open source projects
- Introduced basic git and GitHub usage within RStudio and encouraged you to adopt these 'best practices' for your future projects.

## Learning Resources

- Set up Git. If you will be using Git mostly or entirely via GitHub, look at these how-tos.
  - < https://help.github.com/categories/bootcamp/ >
- Getting Git Right. Excellent Bitbucket git tutorials
  - < https://www.atlassian.com/git/ >
- Pro Git. A complete, book-length guide and reference to Git, by Scott Chacon and Ben Straub.
  - < http://git-scm.com/book/en/v2 >
- StackOverflow. Excellent programming and developer Q&A.
  - < http://stackoverflow.com/questions/tagged/git >

## Learning git can be painful!

However in practice it is not nearly as crazy-making as the alternatives:

- Documents as email attachments
- Hair-raising ZIP archives containing file salad
- Am I working with the most recent data?
- Archaelogical "digs" on old email threads and uncertainty about how/if certain changes have been made or issues solved

Finally Please remember that **GitHub** and **BitBucket** are **PUBLIC** and that you should cultivate your professional and scholarly profile with intention!

# Side-Note: Changing your default git text editor

- You can configure the default text editor that will be used when Git needs you to type in a message.
  - > git config --global core.editor nano
- If not configured, Git uses your system's default editor, which is generally Vim.

## Using Command Line Git

- 1. Initiate a Git repository.
- 2. Edit content (i.e. change some files).
- 3. Store a 'snapshot' of the current file state.\*

## Initiate a Git repository

# Do lit toutself.

### Initiate a Git repository

```
> cd ~/Desktop
```

- > mkdir git\_class # Make a new directory
- > cd git\_class
- > git init
- > Is -a

- # Change to this directory
- # Our first Git command!
- # what happened?

### Side-Note: The .git/ directory

- Git created a 'hidden' **.git/** directory inside your current working directory.
- You can use the 'Is -a' command to list (i.e. see)
  this directory and its contents.
- This is where Git stores all its goodies this is Git!
- You should not need to edit the contents of the .git directory for now but do feel free to poke around.

### Important Git commands

- > git status # report on content changes
- > git add <filename> # stage/track a file
- > git commit -m "message" # snapshot

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- > git status # report on content changes
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You will use these three commands again and again in your Git workflow!

#### Git TRACKS your directory content

- To get a report of changes (since last commit) use:
  - > git status
- You tell Git which files to track with:
  - > git add <filename>

This adds files to a so called **STAGING AREA** (akin to a "shopping cart" before purchasing).

- You tell Git when to take an historical SNAPSHOT of your staged files (i.e. record their current state) with:
  - git commit -m 'Your message about changes'

### Example Git workflow

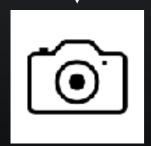


Eva creates a README text file (this starts as untracked)



Adds file to STAGING AREA\*

(tracked and ready to take a snapshot)



Commit changes\*
(records snapshot of staged files!)

### Example Git workflow

Hands on examinate.



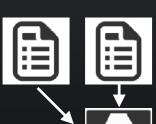
Eva creates a README text file



Adds file to STAGING AREA\*



Commit changes\*



Eva modifies README and adds a ToDo text file



Adds both to STAGING AREA\*



Commit changes\*

### The Course of th

#### 1. Eva creates a README file

```
> # cd ~/Desktop/git_class
> # git init
> echo "This is a first line of text." > README
> git status
                  # Report on changes
# On branch master
# Initial commit
  Untracked files:
   (use "git add <file>..." to include in what will be committed)
#
#
   README
# nothing added to commit but untracked files present (use "git add" to track)
```

### 2. Adds to 'staging area'

```
> git add README  # Add README file to staging area
> git status  # Report on changes

# On branch master
# Initial commit
# Changes to be committed:
# (use "git rm --cached <file>..." to unstage)
# new file: README
#
```

#### 3. Commit changes

```
> git commit -m "Create a README file" # Take snapshot
# [master (root-commit) 8676840] Create a README file
# 1 file changed, 1 insertion(+)
# create mode 100644 README
```

#### > git status # Report on changes

# On branch master # nothing to commit, working directory clean

## 4. Eva modifies README file and adds a ToDo file

- > echo "This is a 2nd line of text." >> README
  > echo "Learn git basics" >> ToDo
- > git status # Report on changes

```
# On branch master
#
# Changes not staged for commit:
# (use "git add <file>..." to update what will be committed)
# (use "git checkout -- <file>..." to discard changes in working directory)
#
# modified: README
#
# Untracked files:
# (use "git add <file>..." to include in what will be committed)
#
# ToDo
#
# no changes added to commit (use "git add" and/or "git commit -a")
```

#### 5. Adds both files to 'staging area'

```
> git add README ToDo  # Add both files to 'staging area'
> git status  # Report on changes
# On branch master
# Changes to be committed:
# (use "git reset HEAD <file>..." to unstage)
#
# modified: README
# new file: ToDo
#
```

#### 6. Commits changes

#### > git commit -m "Add ToDo and modify README"

```
# [master 7b679fa] Add ToDo and modify README
# 2 files changed, 2 insertions(+)
# create mode 100644 ToDo
```

#### > git status

# On branch master # nothing to commit, working directory clean

### Example Git workflow

- 1. Eva creates a README text file
- 2. Adds file to STAGING AREA\*
- 3. Commit changes\*

- 4. 📋 📋 Eva modifies README and adds a ToDo text file
- 5. Adds both to STAGING AREA\*
- 6. © Commit changes\*

...But, how do we see the history of our project changes?

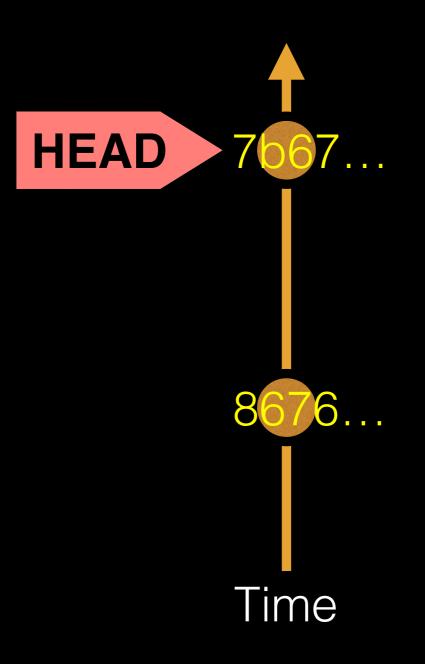
## git log: Timeline history of snapshots (*i.e.* commits)

#### > git log # commit 7b679fa747e8640918fcaad7e4c3f9c70c87b170 # Date: Thu Jul 30 11:43:40 2015 -0400 # # Add ToDo and finished README # # commit 86768401610770ae32e2fd4faee07d1d5c68619c # Author: Barry Grant <br/> <br/> bjgrant@umich.edu> # Date: Thu Jul 30 11:26:40 2015 -0400 # # Create a README file

## git log: Timeline history of snapshots (*i.e.* commits)

```
> git log
# commit 7b679fa747e8640918fcaad7e4c3f9c70c87b170 ------
# Date: Thu Jul 30 11:43:40 2015 -0400
  Add ToDo and finished README
#
# commit 86768401610770ae32e2fd4faee07d1d5c68619c ------
# Date: Thu Jul 30 11:26:40 2015 -0400
#
#
  Create a README file
                                           Past
```

## Side-Note: Git history is akin to a graph

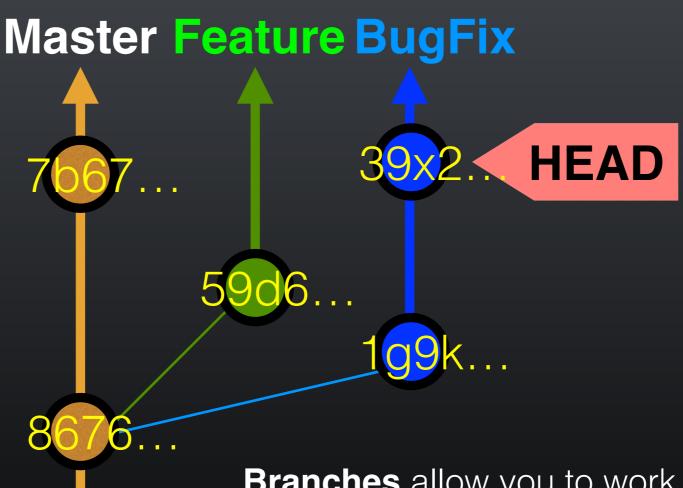


Nodes are **commits** labeled by their unique '**commit ID**'.

(This is a CHECKSUM of the commits author, time, commit msg, commit content and previous commit ID).

**HEAD** is a reference (or '**pointer**') to the currently checked out commit (typically the most recent commit).

## Projects can have complicated graphs due to branching



**Branches** allow you to work independently of other lines of development we will talk more about these later!

#### **Key Points:**

You explicitly and iteratively tell git what files to track ("git add") and snapshot ("git commit").

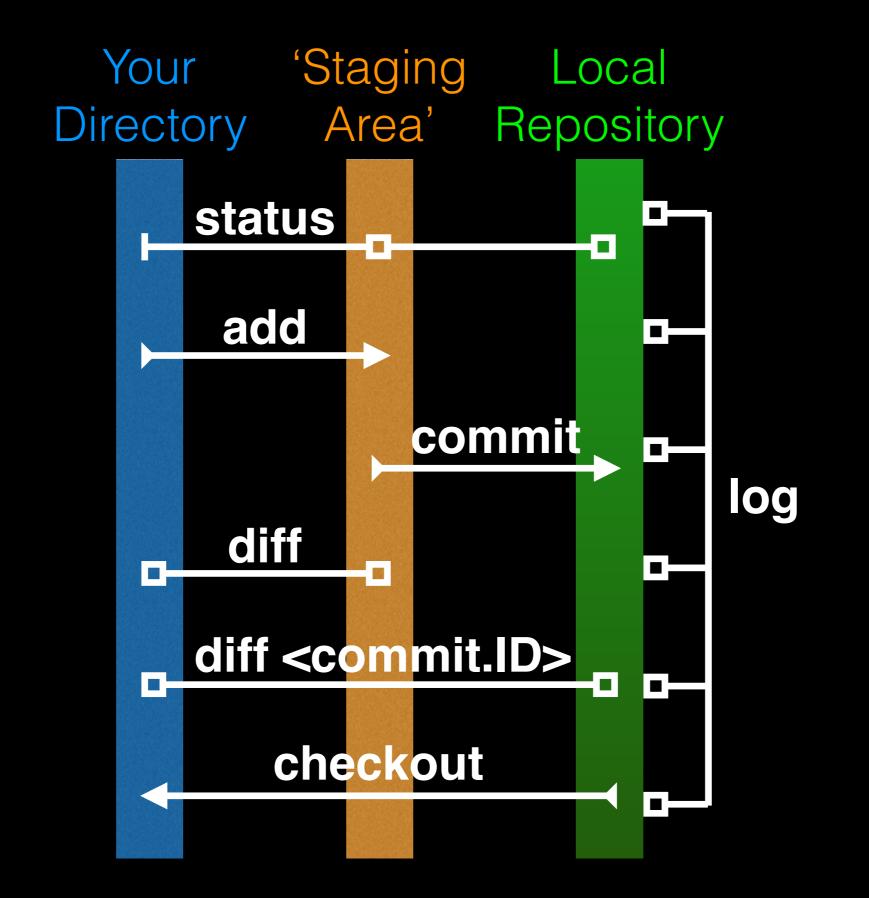
Git keeps an historical log "(**git log**") of the content changes (and your comments on these changes) at each past commit.

It is good practice to regularly check the status of your working directory, staging arena repo ("git status")

### Break

#### **Summary of key Git commands:**

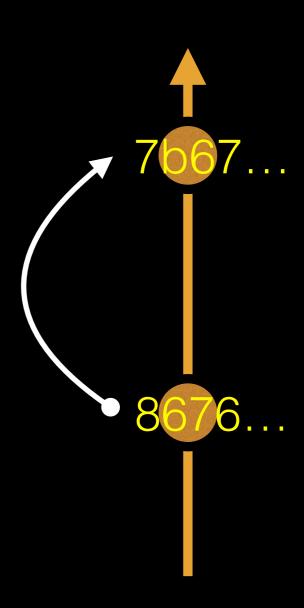
- > git status # Get a status report of changes since last commit
- > git add <filename> # Tell Git which files to track/stage
- > git commit -m 'Your message' # Take a content snapshot!
- > git log # Review your commit history
- > git diff <commit.ID> <commit.ID> # Inspect content differences
- > git checkout <commit.ID> # Navigate through the commit history



## git diff: Show changes between commits

#### > git diff 8676 7b67

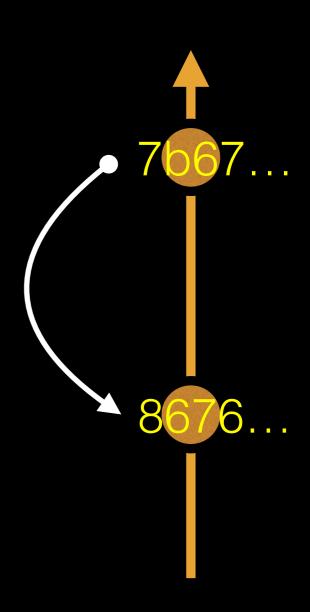
```
# diff --git a/README b/README
# index 73bc85a..67bd82c 100644
# --- a/README
# +++ b/README
# @@ -1 +1,2 @@
# This is a first line of text.
# +This is a 2nd line of text.
# diff --git a/ToDo b/ToDo
# new file mode 100644
# index 0000000..14fbd56
# --- /dev/null
# +++ b/ToDo
# @@ -0,0 +1 @@
# +Learn git basics
```



## git diff: Show changes between commits

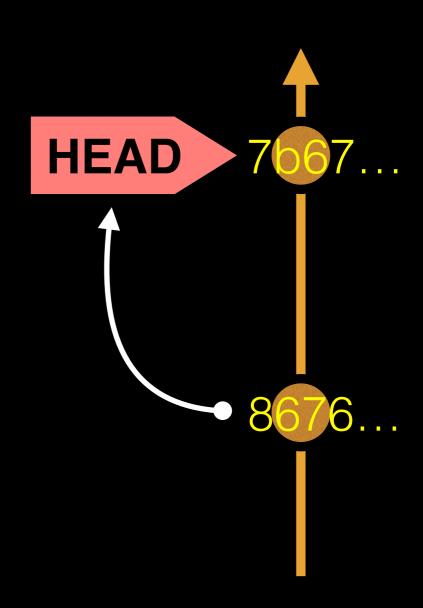
#### > git diff 7b67 8676

```
# diff --git a/README b/README
# index 67bd82c..73bc85a 100644
# --- a/README
# +++ b/README
# @@ -1,2 +1 @@
# This is a first line of text.
# -This is a 2nd line of text.
# diff --git a/ToDo b/ToDo
# deleted file mode 100644
# index 14fbd56..0000000
# --- a/ToDo
# +++ /dev/null
# @@ 1 +0,0 @@
# -Learn git basics
```

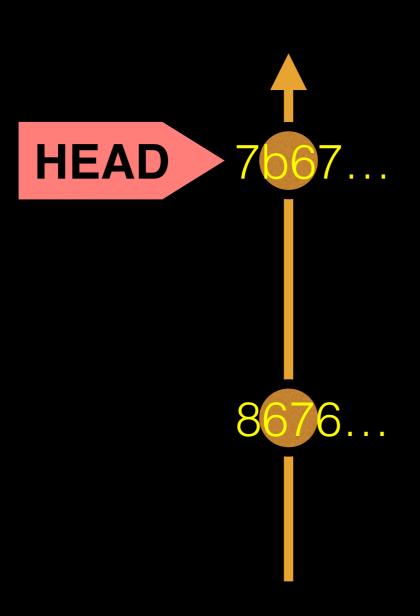


### git diff: Show changes between commits

```
> git diff 8676
                   ## Difference to current HEAD position!
# diff --git a/README b/README
# index 73bc85a..67bd82c 100644
# --- a/README
# +++ b/README
# @@ -1 +1,2 @@
# This is a first line of text.
# +This is a 2nd line of text.
# diff --git a/ToDo b/ToDo
# new file mode 100644
# index 0000000..14fbd56
# --- /dev/null
# +++ b/ToDo
# @@ -0,0 +1 @@
# +Learn git basics
```



## HEAD advances automatically with each new commit



To move **HEAD** (back or forward) on the Git graph (and retrieve the associated snapshot content) we can use the command:

> git checkout <commit.ID>

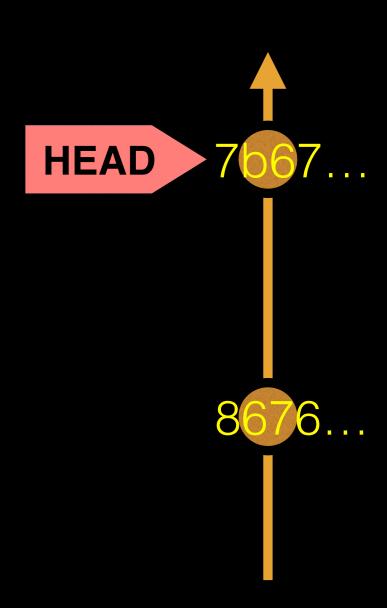
#### git checkout: Moves HEAD

#### > more README

This is a first line of text. This is a 2nd line of text.

#### > git log --oneline

# 7b679fa Add ToDo and finished README # 8676840 Create a README file



## git checkout: Moves HEAD (e.g. back in time)

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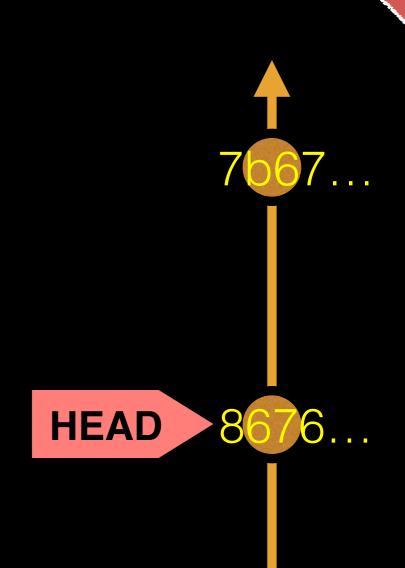
#### > more README

This is a first line of text. This is a 2nd line of text.

- > git log --oneline
- # 7b679fa Add ToDo and finished README
- #8676840 Create a README file
- > git checkout 86768
- # You are in 'detached HEAD' state...<cut>...
- # HEAD is now at 8676840... Create a README file
- > more README

This is a first line of text.

- > git log --oneline
- #8676840 Create a README file



## git checkout: Moves HEAD (e.g. back to the future!)

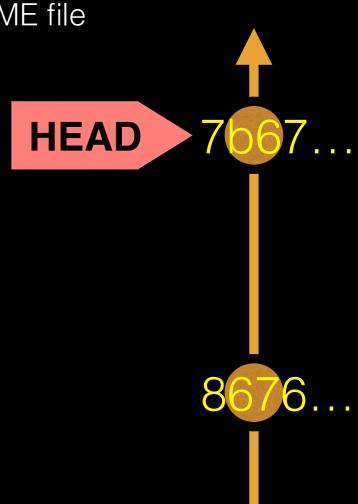
#### > git checkout master

- # Previous HEAD position was 8676840... Create a README file
- # Switched to branch 'master'
- > git log --oneline
- # 7b679fa Add ToDo and finished README
- # 8676840 Create a README file

#### > more README

This is a first line of text.

This is a 2nd line of text.



## Side-Note: There are two\* main ways to use git checkout

- Checking out a commit makes the entire working directory match that commit. This can be used to view an old state of your project.
  - > git checkout <commit.ID>
- Checking out a specific file lets you see an old version of that particular file, leaving the rest of your working directory untouched.
  - > git checkout < commit.ID> < filename>

## You can discard revisions with git revert

- The git revert command undoes a committed snapshot.
- But, instead of removing the commit from the project history, it figures out how to undo the changes introduced by the commit and appends a new commit with the resulting content.
  - > git revert < commit.ID>
- This prevents Git from losing history!

## Removing untracked files with git clean

- The git clean command removes untracked files from your working directory.
- Like an ordinary **rm** command, **git clean** is not undoable, so make sure you really want to delete the untracked files before you run it.
  - > git clean -n # dry run display of files to be 'cleaned'
  - > git clean -f # remove untracked files

### GUIS

Tower (Mac only)
GitHub\_Desktop (Mac, Windows)
SourceTree (Mac, Windows)
SmartGit (Linux)
RStudio

https://git-scm.com/downloads/guis