

6. homework assignment; JAVA, Part 2, Academic year 2016/2017; FER

Problem 3.

Write a command-line program `MyShell` and put it in package `hr.fer.zemris.java.hw06.shell`. When started, your program should write a greeting message to user (Welcome to MyShell v 1.0), write a prompt symbol and wait for the user to enter a command. The command can span across multiple lines. However, each line that is not the last line of command must end with a special symbol that is used to inform the shell that more lines are expected. We will refer to these symbols as `PROMPTSYMBOL` and `MORELINESYMBOL`. For each line that is part of multi-line command (except for the first one) a shell must write `MULTILINESYMBOL` at the beginning followed by a single whitespace. Your shell must provide a command symbol that can be used to change these symbols. See example (*classpath* is omitted; set as appropriate):

```
C:\Users> java hr.fer.zemris.java.hw06.shell.MyShell
Welcome to MyShell v 1.0
> symbol PROMPT
Symbol for PROMPT is '>'
> symbol PROMPT #
Symbol for PROMPT changed from '>' to '#'
# symbol \
| MORELINES \
| !
Symbol for MORELINES changed from '\' to '!'
# symbol !
| MORELINES
Symbol for MORELINES is '!'
# symbol MULTILINE
Symbol for MULTILINE is '|'
# exit
C:\Users>
```

In order to make your shell usable, you must provide following built-in commands: `charsets`, `cat`, `ls`, `tree`, `copy`, `mkdir`, `hexdump`.

Command `charsets` takes no arguments and lists names of supported charsets for your Java platform (see `Charset.availableCharsets()`). A single charset name is written per line.

Command `cat` takes one or two arguments. The first argument is path to some file and is mandatory. The second argument is charset name that should be used to interpret chars from bytes. If not provided, a default platform charset should be used (see `java.nio.charset.Charset` class for details). This command opens given file and writes its content to console.

Command `ls` takes a single argument – directory – and writes a directory listing (not recursive). Output should be formatted as in following example.

```
-rw-      53412 2009-03-15 12:59:31 azuriraj.ZIP
drwx      4096 2011-06-08 12:59:31 b
drwx      4096 2011-09-19 12:59:31 backup
-rw- 17345597 2009-02-18 12:59:31 backup-ferko-20090218.tgz
drwx      4096 2008-11-09 12:59:31 beskonacno
drwx      4096 2010-10-29 12:59:31 bin
-rwx       282 2011-02-10 12:59:31 burza.sh
```

```

-rwx      281 2011-02-10 12:59:31 burza.sh~
-rwx     1316 2009-09-10 12:59:31 burza_stat.sh
drwx     4096 2011-09-02 12:59:31 ca
drwx     4096 2008-09-02 12:59:31 CA
-rw-         0 2008-09-02 12:59:31 ca.key

```

The output consists of 4 columns. First column indicates if current object is directory (d), readable (r), writable (w) and executable (x). Second column contains object size in bytes that is right aligned and occupies 10 characters. Follows file creation date/time and finally file name.

To obtain file attributes (such as creation date/time), see the following snippet.

```

SimpleDateFormat sdf = new SimpleDateFormat("yyyy-MM-dd HH:mm:ss");
Path path = Paths.get("d:/tmp/javaPrimjeri/readme.txt");
BasicFileAttributeView faView = Files.getFileAttributeView(
    path, BasicFileAttributeView.class, LinkOption.NOFOLLOW_LINKS
);
BasicFileAttributes attributes = faView.readAttributes();
FileTime fileTime = attributes.creationTime();
String formattedDateTime = sdf.format(new Date(fileTime.toMillis()));
System.out.println(formattedDateTime);

```

The `tree` command expects a single argument: directory name and prints a tree (each directory level shifts output two characters to the right).

The `copy` command expects two arguments: source file name and destination file name (i.e. paths and names). If destination file exists, you should ask user if it is allowed to overwrite it. Your `copy` command must work only with files (no directories). If the second argument is directory, you should assume that user wants to copy the original file into that directory using the original file name. You must implement copying yourself: you are not allowed to simply call copy methods from `Files` class.

The `mkdir` command takes a single argument: directory name, and creates the appropriate directory structure.

Finally, the `hexdump` command expects a single argument: file name, and produces hex-output as illustrated below. On the right side of the image only a standard subset of characters is shown; for all other characters a '.' is printed instead (i.e. replace all bytes whose value is less than 32 or greater than 127 with '.').

```

00000000: 31 2E 20 4F 62 6A 65 63|74 53 74 61 63 6B 20 69 | 1. ObjectStack i
00000010: 6D 70 6C 65 6D 65 6E 74|61 63 69 6A 61 0D 0A 32 | mplementacija..2
00000020: 2E 20 4D 6F 64 65 6C 2D|4C 69 73 74 65 6E 65 72 | . Model-Listener
00000030: 20 69 6D 70 6C 65 6D 65|6E 74 61 63 69 6A 61 0D | implementacija.
00000040: 0A                               | .

```

If user provides invalid or wrong argument for any of commands (i.e. user provides directory name for `hexdump` command), appropriate message should be written and your shell should be prepared to accept a new command from user. Shell terminates when user gives `exit` command.

You should allow user to use quotes in paths, so that a paths containing spaces can be given. For example, following commands should be accepted.

```

copy /home/john/info.txt /home/john/backupFolder
copy "C:/Program Files/Program1/info.txt" C:/tmp/informacije.txt

```

How should you organize your code? Start by defining an interface Environment:

```
String readLine() throws ShellIOException;
void write(String text) throws ShellIOException;
void writeln(String text) throws ShellIOException;
SortedMap<String, ShellCommand> commands();
Character getMultilineSymbol();
void setMultilineSymbol(Character symbol);
Character getPromptSymbol();
void setPromptSymbol(Character symbol);
Character getMorelinesSymbol();
void setMorelinesSymbol(Character symbol);
```

This is an abstraction which will be passed to each defined command. The each implemented command communicates with user (reads user input and writes response) **only through this interface**. Method `commands()` must return unmodifiable map, so that the client can not delete commands by clearing the map; please see `java.util.Collections` and method `unmodifiableSortedMap`, which builds a proxy object (a wrapper).

Methods `Environment.readLine()` / `Environment.write` / `Environment.writeln` are used for reading from and writing to user (console). Define a new exception: `ShellIOException` (subclass of `RuntimeException`). If reading or writing fails, throw this exception.

Define an interface `ShellCommand` that has following methods:

```
ShellStatus executeCommand(Environment env, String arguments);
String getCommandName();
List<String> getCommandDescription();
```

The second argument of method `executeCommand` is a single string which represents everything that user entered AFTER the command name. It is expected that in case of multiline input, the shell has already concatenated all lines into a single line and removed `MORELINES` symbol from line endings (before concatenation). This way, the command will always get a single line with arguments. Method `getCommandName()` returns the name of the command while `getCommandDescription()` returns a description (usage instructions); since the description can span more than one line, a read-only `List` must be used (either create read-only `List` decorator or check class `Collections`).

Implement the `help` command. If started with no arguments, it must list names of all supported commands. If started with single argument, it must print name and the description of selected command (or print appropriate error message if no such command exists).

`ShellStatus` should be enum `{CONTINUE, TERMINATE}`.

Implement each shell command as a class that implements `ShellCommand` interface. During shell startup, build a map of supported commands:

```
SortedMap<String, ShellCommand> commands = ...;
commands.put("exit", new ExitShellCommand());
commands.put("ls", new LsShellCommand());
...
```

Then implement the shell as illustrated in the following pseudocode:

```
build environment
repeat {
```

```

l = readLineOrLines
String commandName = extract from l
String arguments = extract from l
command = commands.get(commandName)
status = command.executeCommand(environment, arguments)
} until status!=TERMINATE

```

Note: the responsibility for argument splitting is on the commands themselves. Theoretically, each command can define a different way how the splitting of its arguments must be done. This, however, does not mean that you must duplicate this functionality in all commands. Commands can use shared utility classes if they use same rules for argument splitting. In command where a file-path is expected, you must support quotes to allow paths with spaces (such as "Documents and Settings"). In order to do so, if argument starts with quotation, you must support during parsing \" as escape sequence representing " as regular character (and not string end). Additionally, a sequence \\ should be treated as single \. Every other situation in which after \ follows anything but " and \ should be literally copied as two characters, so that you can write "C:\Documents and Settings\Users\javko". Also, the symbol for MORELINES has only a special meaning if it is the last character in line. Please note, the described escaping mechanism is supported ONLY inside strings started with double quote. After the ending double-quote, either no more characters must be present or at least one space character must be present: strings like "C:\fi le".txt are invalid and argument parser should report an error.

Place command implementations into subpackage `hr.fer.zemris.java.hw06.shell.commands`.

Implementation details

Your commands should not throw exceptions that would propagate back to the Shell. For example, if a command is `cat`, and file could not be opened, the command itself must write an appropriate message to the user and return to shell with status `CONTINUE`. If there is an exception when reading from or writing to user using `Environment.readLine()` / `Environment.write()` / `Environment.writeln()`, you can propagate that exceptions to shell. When shell catches `ShellIOException`, it must terminate, since no communication is possible with the user.

Important notes

You must create a single ZIP archive containing all projects which you have created as part of this homework (each in its own folder), and then upload this single ZIP. ZIP archive must have name `HW06-yourJMBAG.zip`.

Please note. You can consult with your peers and exchange ideas about this homework *before* you start actual coding. Once you open your IDE and start coding, consultations with others (except with me) will be regarded as cheating. You can not use any of preexisting code or libraries which is not part of Java standard edition (Java SE) unless explicitly allowed or provided by me. You can use Java Collection Framework classes and its derivatives. Document your code!

Upload final ZIP archive to Ferko before the deadline. **Do not forget to lock your upload** or upload will not be accepted. The deadline is defined in the first part of this homework assignment.