Warsaw University of Technology	Advanced Internet Programming
Project 1 Tables and input manipulation using JavaScript	Maciej Iwańczyk 311258
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1. Introduction:

In today's project I have been using w3schools.com materials provided by the Professor to learn about HTML and JavaScript syntax.

The goal of our project was to create a table containing some different input elements like name, surname, age, sex, hobbies, buttons and popup window functionality using JavaScript.

At first I specified some visual parameters of the table using the style command so that it looks a bit better.

I also inserted a heading although it was not necessary.

2. Implementing the table:

```
11
    | 
12
13
         First name
14
         >
15
            <form id="userForm">
            <input type="text" id="fname" name="fname" value=""><br>
16
         17
       18
    | (tr>
19
20
         Last name
21
22
            <input type="text" id="lname" name="lname" value=""><br><br></pr>
23
         24
       25
       26
         Age
27
         >
28
            <select id="age" name="age">
               <option value="0-18">0-18</option>
29
30
                <option value="19-40">19-40</option>
31
               <option value="41-60">41-60</option>
32
                <option value="61+">61+</option>
33
            34
         35
     36
      37
         Sex
38
         >
            <input type="radio" id="male" name="sex" value="Male">
39
40
            <label for="male">Male</label><br>
            <input type="radio" id="female" name="sex" value="Female">
41
42
            <label for="female">Female</label>
43
         44
    | 
45
46
        Hobbies
47
        >
            <input type="checkbox" id="hobby1" name="hobby" value="Sports">
48
            <label for="hobby1">Sports</label><br>
49
50
            <input type="checkbox" id="hobby2" name="hobby" value="Music">
51
            <label for="hobby2">Music</label><br>
            <input type="checkbox" id="hobby3" name="hobby" value="Cooking">
52
53
            <label for="hobby2">Cooking</label>
54
         55
     56
57
         <button type="button" onclick="displayUserData()">OK</button>
58
         <button type="reset">Cancel</button>
59
```

Here is the general code for my table. My approach was to create a table with six rows (
 and two columns (). That way I could fit all the descriptions on the first column and all the HTML input functionality on the second column and two buttons in the lowest row.
 I have used w3schools to check what types of inputs I can use and how to implement them. Turns out it was very simple to do. When I put them into the table everything worked correctly so I left it as it was. The buttons I have implemented later after I wrote my JavaScript because it was required for it to work.

3. JavaScript function for popup window:

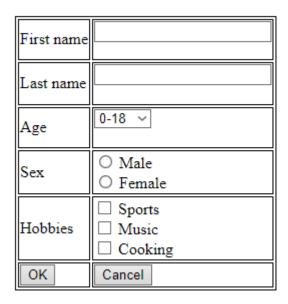
```
<script>
     function displayUserData() {
63
         var fname = document.getElementById("fname").value;
64
         var lname = document.getElementById("lname").value;
65
         var age = document.getElementById("age").value;
67
         var sex = document.querySelector('input[name="sex"]:checked').value;
68
         var hobbies = [];
69
         var checkboxes = document.querySelectorAll('input[name="hobby"]:checked');
70 checkboxes.forEach((checkbox) => {
            hobbies.push(checkbox.value);
72
         });
73
74
        var userData = {
75
             "Fname": fname,
76
             "Lname": lname,
            "Age": age,
77
            "Sex": sex,
78
             "Hobbies": hobbies
79
80
         };
81
82
         var userDataString =
         "<style>table, th, td {border:1px solid black;}</style>Name";
83
        userDataString += "" + userData.Fname + "";
84
85
         userDataString += "Surname";
         userDataString += "" + userData.Lname + "";
86
        userDataString += "Age";
87
88
        userDataString += "" + userData.Age + "";
        userDataString += "Sex";
89
90
         userDataString += "" + userData.Sex + "";
91
         userDataString += "Hobbies";
        userDataString += "" + userData.Hobbies.join(", ") + "";
92
93
        userDataString += "";
94
95
          var popupWindow = window.open("", " blank", "width=600, height=400");
96
         popupWindow.document.write(userDataString);
97
      -}
98
      -</script>
99
100
      </body>
     L</html>
101
```

The hardest part of the exercise was implementing JavaScript in order to create a popup window. I had to study the language because it was new to me. I have used lecture materials and the internet to learn commands in this language. Because of that the code might not be very optimized and it could probably be a lot shorter, however, this solution that I have come up with works.

I have used the getElementById function in order to have variables in JavaScript with HTML inputs assigned. That allowed me to later turn all those variables into a string and easily make a table that would display in a new popup window using a command window.open.

4. The final project:

User information



User information

