**Character Bio**

**Time Period**:Now

**Name**: EEC-O (small one)

**Nickname(s)**: EEKO, EECO, IKO

**Gender**: N/A

**Age**: 1 year

**Height**: 10in – 18in

**Weight**: 10lbs

**Max Carry Capacity:**

**Language**:English

**Profession**: Environmental Exploratory Crab Craft

**Culture**: N/A

**Body Structure**: 4 legs, 2 claws, futuristic lightweight adamantium-like metal,

**Describe their walk:** Insect like/crab like (scuttle)

**Posture**: Loose and relaxed

**Voice:** On the lighter pitch end, mostly beeps and electronic noises.

**Personality**: Curious to a fault, innocent. Often gets into trouble due to his extreme and reckless curiosity. Extremely friendly and tries to be helpful, (even when help is not needed). Willing to approach anyone and anything. Easily excitable but never intentionally malicious.

**Temperament**: Can get annoyed by waiting. His impatience will often lead up to him being reckless.

**Patience level (1-10)**: 2-3 he's easily excitable

**How does s/he react to same size/smaller animals**: Extremely friendly with an Urge to help, study and protect. I.e. protecting baby sea-turtles

**How does s/he react to bigger than him animals:** Approaches with caution until he knows they’re friendly.

**Equipment/Gadgets**: Scanner, butterfly net, microscope, thermometer, drills, claws/grabber, parachute, underwater propeller, Swiss army knife, depth meter, flashlight, etc.

**Role model(s)**: Scientists, and he loves animals and will often mimic them.

**Parents**: Mothership (?)

**Additional Family**: Audience

**Current residence**: Mothership

**Likes to hang out at**: Planet earth, but mostly the ocean.

**Education/Intelligence**: Very intelligent, Connects with mothership database to learn about things.

**Food/eating**: Electricity

**Mannerisms**: Quirky and energetic.

**Likes/Dislikes**: Likes doing his job - exploring and learning about various places and animals. Dislikes, heights (can’t fly), waiting, being held back by outside forces or his own limitations.

**Goals**/**Dreams:** To learn about EVERYTHING

**First memory**: Seeing his partner explorer

**Most at ease when:** He's powering down after a long day of exploring

**Ill at ease when:** An unfriendly predator is near

**Sense of humor:** Doesn't have one. He is funny and the audience will laugh at things he does, but he doesn’t laugh at things.

**How self-confident is the character:** VERY confident. Believes he's able to do everything. Isn't afraid to jump into the fray.

**How do they see him/herself:** Sees himself as being bigger than he physically is.

**How do they believe s/he is perceived by others:** Doesn't really think about it, but he likes being liked.

**What does the character like least about himself:** Sometimes being unable to complete a task due to his own physical limitations.

**Physical Limitations:** Cannot lift big objects due to the way he is built, Grounded (cannot fly),

**Flaws/weakness:** Curious to a fault. Likes to wander off by himself. Since he's made of incredibly tough material, he might not realize the actual strength of predators around him. Susceptible to electricity.

**Addictions**: N/A

**If this character were to be characterized by an object, what would it be?** A bouncy ball