SAURABH BHAUSAHEB ZINJAD

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EDUCATION

Arizona State University, Tempe, USA

August 2023 - May 2025

Masters of Science in Computer Science (GPA: 4/4)

Relevant Courses: Social Media Mining, Knowledge Representation and Reasoning Algorithms, Statistical Machine Learning

Pune Institute of Computer Technology(PICT), Savitribai Phule Pune University, India July 2015 - June 2019 Bachelor of Engineering (GPA: 8.53/10)

Relevant Courses: DSA, OOP, OS, System Programming, Computer Networks, Information Theory, Artificial Intelligence, Machine learning, Digital Video and Image Processing

TECHNICAL SKILLS

Programming Languages: Python, JavaScript, C#, C++, SQL, R, Java, Shell Scripting

Data Science: Databricks, PySpark, TensorFlow, PyTorch, MXNet, OpenCV, Scikit Learn, Pandas, Matplotlib, Keras

Cloud and DevOps: Azure, AWS, Docker, Kubernetes, MLFlow, Jupyter Notebook, Git

Full-Stack Tech: Angular, React, .NET Core, NodeJs, Django, Flask, FastAPI, MongoDB, SQL Server, MySQL, Postman

Certifications: Deep Learning Specialization, MLOps for AI Engineers and Data Scientists, Microsoft Azure Fundar

WORK EXPERIENCE

Tiger Analytics

Bangalore, India

Senior Machine Learning Engineer

June 2022 - July 2023

- · Led a team of 8 analysts to develop Interactive Dashboards, Constraint-based ML Models, Web App, Data & CI/CD pipelines, and Comprehensive Documentation for MSP Value Optimization in the Petcare sector, achieving [quantifiable impact].
- · Implemented and integrated research ideas to develop the MLCORE product (end-to-end MLOps platform), attracting four significant clients [quantifiable impact].

Winjit Technologies

Pune, India

Software Engineer

January 2020 - June 2022

- · Designed and implemented 10+ RESTful APIs Architecture and Distributed services, resulting in [quantifiable impact].
- · Led a 12-member cross-functional team in designing a standardized solution for dynamic forms generation, reducing development time by 8x [quantifiable impact].

Automation Teknix

Pune, India

Deep Learning Engineer

September 2019 - January 2020

- · Developed a Lightweight Object Recognition Engine using an SSD algorithm with MobilenetV2 architecture, reducing survey error by 22% [quantifiable impact].
- · Conducted thorough research, prototyped neural network flow, and optimized models, resulting in a 7% increase in accuracy and reduced inference time by 2x [quantifiable impact].

PROJECTS

Streamlining Job Applications with LLM Automation Pipeline

Oct 2023 - Dec 2023

- · Developed a Python library for optimizing the job application workflow, generating curated resumes and personalized cover letters tailored to specific job roles [quantifiable impact].
- · Utilized advanced techniques including Prompt Engineering, Web Scraping, and integration of Large Language Models to enhance application effectiveness [quantifiable impact].

Search Engine for All file types - Sunhack Hackathon - Meta & Sponsored 3 Nov 2023 - 5 Nov 2023

- · Developed a search engine for all file types, providing efficient data access and retrieval [quantifiable impact].
- · Implemented Machine Learning techniques such as BERT, OCR, ResNet50, and Image Captioning to parse Image features [quantifiable impact].
- · Contributed to Elasticsearch implementation for blazing-fast search responses, achieving millisecond response times [quantifiable impact].

GenAI's Capabilities and Boundaries Exploration - Prompt Engineering Hackathon for Humanities 13 Oct 2023 - 15 Oct 2023

- · Secured 1st runner-up prize in crafted AI persona, exploring LLM's subtle contextual understanding and creating innovative collaborations between humans and machines [quantifiable impact].
- · Addressed limitations in narrative flow, simplicity, emotional depth, and hallucinations through innovative approaches [quantifiable impact].

- · Demonstrated creative mindset and ability to navigate complex tasks and adapt to evolving requirements during the hackathon [quantifiable impact].
- · Successfully identified and addressed challenges in LLM's storytelling capabilities [quantifiable impact].

ACHIEVEMENTS

1st runner-up in 'Prompt Engineering Hackathon 2023 for Humanities'

- · Best Data Awards in Major League Hacking sponsored hackathon SunHacks 2023
- · Received the 'Extra Miller 2022' award at Tiger Analytics for outstanding performance
- · President of Machine Learning Club: Led a team of 20 people and was awarded 'Best Project of the Year 2019'
- · Finalist in E-yantra Robotics Competition 2018 IITB
- · Dance Section's Head of PICT Art Circle: Best dance choreography for Winning 'Firodiya theater competition 2019'
- · Performed in multiple award-winning state-level drama competitions and received the best-organized team prize thrice
- · Active member of the NSS (National Community Service Group in PICT) in 2016