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Task3:	
Time Complexity	
Iterative	
It uses two loops, one too length	1
and one for Culting the soid at	each
persible point SO, = 0(m²)	
- Recursive	
For each length n, we try every pos	sible
out, which generales two Subploble	eny
making the time waylexity expoten	
exponential $so_3 \Rightarrow \overline{O(2^n)}$	1,18
	11
-> Memoization	
→ Memoization Since each Subproblem is Solved	one .
Since each Subproblem is Solved a and Stored in the meno away a	onte =
Since each Subproblem is Solved of and Stored in the meroo away a for each Subproblem, we sun a	nd
for each Subproblem, we sun a	nd
for each Subproblem, we sun a loop of Sizen, the time to	nd niglex
for each Subfroblem, we sun a loop of Sizen, the time to become quadratic So, > [o(n)]	nd surple a
for each Subfroblem, we sun a loop of Sizen, the time to become quadratic So, > [o(n)]	nd surple a
for each Subfroblem, we sun a loop of Sizen, the time 4 become quadratic So, > Tabulation For each length if som I to n, we	nd surple a
for each Subfroblem, we oun a loop of Sizen, the time to become quadratic SO, > [O(n)] Tabulation For each length if som I to n, we sure a rested loop of Size i,	nd surple a
for each Subfroblem, we sun a loop of Sizen, the time 4 become quadratic So, > Tabulation For each length if som I to n, we	nd surple c

NTWTF3 DATE: __/__/20_ Task2: / (Home Task3) Time Complexity: , Ilerative . Iterate Each character in S1: O(m) For each Character in SI, it ilevates through each Character in S2 which is o(n). · The Cable of of size mxn is filled which invalues as longarison of Characters and updating Tersle. 50, 0 (mxn) - le aussive This approach explores every possible substring and for each congavision it generates three recursive calls The recuesive depth can go up To 0(m+n). . The number of secursive calls grows exponentially, making the total time Complexity very inefficient.

Home Task 2:
Time Complexity
, Iterative
This case contain loops one is Outer loop
which eun len (loins) times and
inner loop that run appear. larget
times for each coin. Sog
O(lon(win) x Targert) = [O(mxn)]
-> fecusive
In Remisive technique, me make a
recursive call for each win for the
remaining amount (target-coin). At each
level of secursion, the peoblem size
decreases by one of the loin denomin
ations, leading to an expotential
number of calls Son [0(mm)]
number of calls So, D(m ⁿ) m=> number of coin n=> target amount
-> Memoization In this approach we store the result of ea
target in a memoization dictionary
ensuing that each subproblem is solved
only once. For each suspeoblem we loop

oute the loin (m coins) and make recursive Calls Since we only situe oath subproblem once and store it in the menro, the number of conique supproblems is n (equal to large t value) SO, [O(mxn)] m= number of coins > Tabulation In this approach, we build the Salution from the ground up using a table [dp(]) For each amount I from I to larget use loop through all m wins. The total number of iterations is projectional to m +n (i,e for i we lick m wins) 80, [O(mxn) Home Task 4. Time complexity > Iterative In this approach, their is only one loop that sun n times and each cleration boutain Constant time O(n)

DI

-> Recursive

This approach has an exponential time of the Same Subproblems. The time complexity is ap 0(2n)

-> Memoization

Each subproblem is computed only onle and stored in a dictionary.

So, TO(n) there are n Subgeoblems.

 \rightarrow Tabulation

The number of operations is proportional to no as each subproblem is Solued in a loop, Thus time complexity

Home Task 5.

Time Complexity

- Illerative

In the iterative approach the time

Day Run

Home Task 1: Iterative $[0,1] (Initial \ fib_5eq_uenu)$ $(i=2) [0,1,1] (hdd 1)$ $(i=3) [0,2,1,2] (hdd 2)$ $(i=4) [0,1,1,2,3]$ $(hdd 5)$ $(i=5) [0,1,2,3,5]$ $Dynamic Programming (Memo)$ $fib_0nacci(5)$ $fib_0nacci(1) fib_0nacci(2) \rightarrow menco[1]$ $fib_0nacci(2) fib_0nacci(2) \rightarrow menco[1]$			_
[0,1] (Initial fib. Sequence) (i=2) [0,1,1] (Add 1) (i=3) [0,2,1,2] (Add 2) (i=4) [0,1,1,2,3] (Add 3) (i=5) [0,12,2,3,5] Dynamic Programming (Memo) fibonacci (5) fibonacci (5) fibonacci (3) fibonacci (2) \rightarrow menco[1]= fibonacci(2) \rightarrow menco[2]=1	Home	Task 1:	
(i=2) [0,1,1] (Add 1) (i=3) [0,1,1,2] (Add 2) (i=4) [0,1,1,2,3] (Add 3) (i=5) [0,1,2,3,5] Dynamic Programming (Memo) fibonacci (5) fibonacci (5) fibonacci (2) \Rightarrow menco [2] \Rightarrow	Iterat	ive	
(i=3) $[0,1,1,2]$ (Add 2) (i=4) $[0,1,1,2,3]$ (Add 5) (i=5) $[0,1,2,3,5]$ Dynamic Programming (Memo) fibonacci (5) fibonacci (2) \Rightarrow memo[3]=2 fibonacci (2) \Rightarrow fibonacci (2) \Rightarrow memo[2]= fibonacci (2) \Rightarrow memo[2]=1		[0,1] (Initial fib. sequence)	
(i=4) [0,1,1,2,3] (i=4) [0,1,1,2,3] (i=5) [0,1,2,3,5] Dynamic Programming (Memo) fibonacci(5) fibonacci(4) fibnacci(3) $\Rightarrow memo[3] = 2$ fibonacci(2) fibonacci(1) $\Rightarrow memo[2] = 1$ Themself (1) $\Rightarrow memo[2] = 1$		(i=2) [0, 1, 1] (Add 1)	
(i=4) [0,1,1,2,3] (i=4) [0,1,1,2,3] (Add 5) (i=5) [0,1,2,3,5] Dynamic Programming (Memo) fibonacci(5) fibonacci(1) fibonacci(2) fibonacci(2) fibonacci(2) fibonacci(1) 7 1 memo[2]=1	N.	(i=3) $[0,2,2,2]$ (Add (2-)	
(i=5) [0,12,2,3,5] Dynamic Programming (Memo) fibonacci (5) fibonacci (4) fibonacci (3) fibonacci (2) fibonacci (2) memo[2]=1		1	
Dynamic Programming (Memo) fibonacci (5) fibonacci (4) fibonacci (3) fibonacci (2) > menco[1]= fibonacci(2) menco[2]=1	,,	(i=4) $[0,1,1,2,3]$	
Dynamic Brogramming (Memo) fibonacci (5) fibonacci (4) fibonacci (3) fibonacci (2) fibonacci (2) menco[2]=1		(Add 5)	
fibonaci (5) fibonaci (4) fibonaci (3) fibonaci (2) fibonaci (2) fibonaci (1) menco[2]=1		(i=5) $[0,1,1,2,3,5]$	
fibonaci (5) fibonaci (4) fibonaci (3) fibonaci (2) fibonaci (2) fibonaci (1) menco[2]=1	Dynon	nic Programming (Memo)	
fibronacci (4) fibronacci (3) > mence[3]=2 fibonacci (2) -> menco[2]= fibonacci (2) -> fibronacci (1) > 1 > menco[2]=1			_
fibonaci(3) fibonaci(2) > menco[)] fibonaci(2) + fibonaci(4) + 1 menco[2]=1			
fibonaci(3) fibonaci(2) > menco[2]= fibonaci(2) fibonacii(1) > 1 menco[2]=1		Tibracci Cy	_
> memo[2,]=1			_
> memo[2,]=1	<u>.</u>	hanaccier Sibonacci (1) > 1	~
	X		
			_
			\
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Ho	me Task 2		Co	= Coinchau	ge]
T	terative				
		Coindra	ngels		
coinc	hange(5-1)=	Coinchange	(4-2)=	loinala	1001551
coine	change (4)	Coinchan	ge (2)	= coinc	ngc(5-5) hang(0)
cc	4-1) cc(3-2)	cc(3-5)	(2-1)= cc(1)	CC(2-2)=	
=ce	3) ((1)	[Skipped]		CCCO)	16
11	3-12= 00	(2-2)=		and the state of t	
- 1000	2)	(((0)		1 - 121 - 1	
CCC	2-1)= 1	CC(1-2)	Tskipped]	
	(1)). h. '	
CC	(1-1)=			* 17 1	
D.	(C(O) ynamic Prog	Kanniaa	(Mem)	
		' u	gnemo (S		w. •] d
0	10(5) doc-101	dp (3)(5-27	apros	5-5)
	15-12 lasult=1	return	memo	700	
de (4)	()-1)	6 Pside	5]		
di	5(3)(4-1)	dp cox2	-27 pins	and the second	
	dpc23C3-1)	dp(1) (2-17	dp(-1) x	7
	17 (27)	1	ALC: NAME OF	(Invalid	9
		-70	coins.		
		med .			
120.00				5	

Home	Task3:
Itua	
	V
	Match [10] = 52[0]'a'
	= (2542 %
	March 9(1) =52(1) b
Ma	th 5/2] =52(2]'c'
16	March 51 (3) + 52 (3) (leset)
	(No Match on fwith d
	Tey Natch from = 52(4) 'C'
	compare \$1(4) = 52(5)e'(Match)
Home	Task 4:
	ative stair case (n)
	O(teturns) 1 (seliun 1)
	ns=1 Prev1 = 4
	pxev2 = 1
	Loop from 2 ton
	1
	Prev1=2 prev1=3
	purt 3

M T W T F S DATE: ___/___/20_ 1=5 (us = 8) 1=4 (cur = 5) piev2 = 3 Prev2=2 prev1=5 previlo 3 Peturn Prev1 Home Task 5: Iterative Knap sack (Values, weight w) 2723 dp=[0] * (W+1) Loop i from o to n-1 120 Updale dp[2] updale dp[] return dp [w]