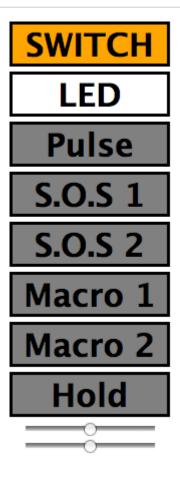
You can use the included Javascript library to build your own interface.

Example

This example displays big buttons arranged in a column. It also changes the background color of the GPIO 7 for both low and high states.

```
<!DOCTYPE html PUBLIC "-//W3C//DTD HTML 4.01 Transitional//EN" "http://www.w3.org/TR/html4/loose.
dtd">
<html>
<head>
    <meta http-equiv="Content-Type" content="text/html; charset=UTF-8">
    <meta name="viewport" content = "height = device-height, width = 420, user-scalable = no" />
    <title>WebIOPi | Demo</title>
    <script type="text/javascript" src="/webiopi.js"></script>
    <script type="text/javascript">
    webiopi().ready(function() {
        var content, button;
        content = $("#content");
        // create a "SWITCH" labeled button for GPIO 0
        button = webiopi().createGPIOButton(0, "SWITCH");
        content.append(button); // append button to content div
        // create a "LED" labeled button for GPIO 7
        button = webiopi().createGPIOButton(7, "LED");
        content.append(button); // append button to content div
        // create a button that output a single pulse
        button = webiopi().createPulseButton("pulse", "Pulse", 7);
        content.append(button); // append button to content div
        // create a button which output a bit sequence on GPIO 7 with a 100ms period
        button = webiopi().createSequenceButton("sos", "S.O.S 1", 7, 100, "0101010011001100110010
1010");
        content.append(button); // append button to content div
        // the previous button will always output the same sequence
        // you can also create a simple button with your own function
        button = webiopi().createButton("sos2", "S.O.S 2", outputSequence);
        content.append(button); // append button to content div
        // create a button which call myMacroWithoutArgs
        button = webiopi().createMacroButton("macro", "Macro 1", "myMacroWithoutArgs");
        content.append(button); // append button to content div
        // create a button which call myMacroWithArgs with "1,2,3" as argument
        button = webiopi().createMacroButton("macro", "Macro 2", "myMacroWithArgs", [1,2,3]);
        content.append(button); // append button to content div
        // the previous button will always call myMacroWithArgs with the same "1,2,3" argument
        // you can also create a simple button with your own function
        button = webiopi().createButton("macro2", "Macro 3", callMacro);
        content.append(button); // append button to content div
        // you can also create a button which calls a different function for mouse down and up ev
ents
        button = webiopi().createButton("hold", "Hold", mousedown, mouseup);
        content.append(button);
        // Only for Chrome and Safari, create a slider that pulse out a 0-100% duty cycle ratio o
```

```
n GPIO 8
        button = webiopi().createRatioSlider(8);
        content.append(button);
        // Only for Chrome and Safari, create a slider that pulse out a -45 to +45° angle on GPIO
9
        button = webiopi().createAngleSlider(9);
        content.append(button);
    });
    function mousedown() {
        webiopi().digitalWrite(7, 1);
    }
    function mouseup() {
        webiopi().digitalWrite(7, 0);
    }
    function outputSequence() {
        var sequence = "01010100110011001100101010" // S.O.S. morse code or whatever you want
        // output sequence on gpio 7 with a 100ms period
        webiopi().outputSequence(7, 100, sequence, sequenceCallback);
    }
    function sequenceCallback(gpio, data) {
        alert("sequence on " + gpio + " finished with " + data);
    }
    function callMacro() {
        var args = [1,2,3] // or whatever you want
        // call myMacroWithArgs(arg)
        webiopi().callMacro("myMacroWithArgs", args, macroCallback);
    }
    function macroCallback(macro, args, data) {
        alert(macro + " returned with " + data);
    }
    </script>
    <style type="text/css">
        button {
            display: block;
            margin: 5px 5px 5px 5px;
            width: 160px;
            height: 45px;
            font-size: 24pt;
            font-weight: bold;
            color: black;
        }
        input[type="range"] {
            display: block;
            width: 160px;
            height: 45px;
```



Function details

webiopi()

Returns the WebIOPi object instance.

WebIOPi.ready(callback)

Register the function to call when WebIOPi is ready.

(function) callback: function to call

WebIOPi.setFunction(gpio, func[, callback])

Set the function on the GPIO.

• (int) gpio: GPIO number from 0 to 53

• (string) func: "IN" or "OUT" or "PWM"

• (function) callback (optional): function called when result received from the server

WebIOPi.digitalWrite(gpio, value[, callback])

Set the output value of a GPIO.

(int) gpio: GPIO number from 0 to 53

• (int) value: 0 or 1

• (function) callback (optional): function called when result received from the server

WebIOPi.digitalRead(gpio[, callback])

Read the value of a GPIO.

• (int) gpio: GPIO number from 0 to 53

. (function) callback (optional): function called when result received from the server

WebIOPi.toggleValue(gpio)

Toggle value of a GPIO.

(int) gpio : GPIO number from 0 to 53

WebIOPi.callMacro(macro, [args[, callback]])

Call a macro on the server.

- (string) macro: name of the macro to call
- (string) arg (optional): array containing arguments
- . (function) callback (optional): function called when result received from the server

WebIOPi.outputSequence(gpio, period, sequence[, callback])

Output a bit sequence on a GPIO.

• (int) gpio: GPIO number from 0 to 53

• (int) period : time in ms between each bit

(string) sequence : bit sequence

. (function) callback (optional): function called when result received from the server

WebIOPi.pulse(gpio[, callback])

Output a single pulse on a GPIO.

- (int) gpio: GPIO number from 0 to 53
- (function) callback (optional): function called when result received from the server

WebIOPi.pulseRatio(gpio, ratio[, callback])

Output a PWM duty cycle ratio on a GPIO.

- (int) gpio : GPIO number from 0 to 53(float) ratio : duty cycle from 0.0 to 1.0
- (function) callback (optional): function called when result received from the server

WebIOPi.pulseAngle(gpio, angle[, callback])

Output a PWM angle on a GPIO.

- (int) gpio: GPIO number from 0 to 53
- (int) angle: angle in degree from -45 to +45
- (function) callback (optional): function called when result received from the server

WebIOPi.createButton(id, label[, mousedown[, mouseup]])

Returns a simple button without predefined behavior.

- . (string) id: id of the button to create
- (string) label: label of the button
- (function) mousedown (optional): function called on mousedown/click event
- (function) mouseup (optional): function called on mouseup event

WebIOPi.createFunctionButton(gpio)

Returns a button that change the function of a GPIO.

(int) gpio : GPIO number from 0 to 53

WebIOPi.createGPIOButton(gpio, label)

Returns a button that change the state of a GPIO at each click.

• (int) gpio: GPIO number from 0 to 53

(string) label: label of the button

WebIOPi.createMacroButton(id, label, macro, args)

Returns a button that call a macro on the server.

- (string) id: id of the button to create
- · (string) label: label of the button
- (string) macro: name of the macro to call
- (string) args: string arguments

WebIOPi.createSequenceButton(id, label, gpio, period, sequence)

Returns a button that output a bit sequence on a GPIO.

• (string) id : id of the button to create

· (string) label : label of the button

• (int) gpio: GPIO number from 0 to 53

• (int) period : time in ms between each bit

• (string) sequence : bit sequence

WebIOPi.createRatioSlider(gpio, ratio)

Returns a slider that send its value as a PWM duty cycle ratio

• (int) gpio: GPIO number from 0 to 53

. (float) ratio : slider's init value

WebIOPi.createAngleSlider(gpio, angle)

Returns a slider that send its value as a PWM angle

• (int) gpio: GPIO number from 0 to 53

· (int) angle: slider's init value

WebIOPi.setLabel(id, label)

Change a label of given button.

(string) id: id of the button to change

· (string) label: new label of the button