

OPEN METHOD5

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B

* Masalah

Kita adalah seorang pengembang game di mana karakter kita dapat melompat dan mendarat di platform yang bergerak secara dinamis. Platform ini mengikuti pola gerakan sinusoidal dengan tambahan efek gravitasi non-linear yang memengaruhi posisinya.

Posisi horizontal platform pada waktu tertentu dapat dijelaskan dengan fungsi matematika berikut:

$$f(x) = \sin(x) - x^2 + 0.5$$

Untuk memastikan bahwa karakter mendarat dengan sempurna di platform setelah melompat, kita perlu menemukan posisi horizontal x dimana platform berada pada saat itu. Ini berarti ~~Anda~~ harus mencari nilai x yang membuat fungsi $f(x) = 0$.

* Mengolah Fungsi

$$\Rightarrow \text{Fungsi Asli} \rightarrow f(x) = \sin(x) - x^2 + 0.5$$

$$\Rightarrow \text{Fungsi Baru} \rightarrow x = \arcsin[x^2 - 0.5]$$

$$\Rightarrow \text{Turunan } f(x) \rightarrow f'(x) = \cos(x) - 2x$$

* Perhitungan

Detail perhitungan akan ditunjukkan dalam lampiran. \rightarrow batas: 0.002
 \rightarrow toleransi: 0.001

Metode	Root	Error	Iterasi
Simple Fixed-Point	-0.370759	0.000975	32
Newton Raphson (1)	-0.370887	0.000062	4
Newton Raphson (2)	1.196082	0.000402	4
Secant Method	1.196082	0.000183	11
Modif. Newton Raphson (1)	-0.370887	0.000276	6
Modif. Newton Raphson (2)	1.196082	0.0000001	5
Modif. Secant Method (1)	-0.370887	0.000028	4
Modif. Secant Method (2)	1.196087	0.000601	4
Brent's Method	1.197040	0.000669	6

* Pembahasan

Pada tabel yang disajikan, tampak bahwa ada dua akar yang mungkin memenuhi persamaan. Untuk kasus ini, mari kita batasi untuk hanya mempertimbangkan akar positif saja.

ketika kita mencari akar positif, metode simple fixed tab bisa bekerja krm nilai maksimum \arcsin adalah (inputan) 1. sedangkan akar positif lebih dari 1 nilainya. Dengan mudah kita bisa tentukan metode mana yang paling akurat dan paling cepat.

Paling cepat

1. Newton Raphson
2. Modif. secant
3. Modif. Newton Raphson
4. Brent's
5. Secant
6. Simple fixed

Paling akurat

1. Modif. Newton Raphson
2. Secant
3. Newton Raphson
4. Modif. secant
5. Brent's
6. Simple fixed

berdasar tabel diatas. ada dua metode yang lebih baik dari metode lainnya yaitu Newton Raphson dan versi modifikasiannya. Akan tetapi, penulis lebih memilih Newton Raphson krm dalam pengembangan game proses waktu lebih dipentingkan.

Tugas Metode Numeris

Import Library

```
In [ ]: import numpy as np
```

Definisikan Fungsi Masalah

$$f(x) = \sin(x) - x^2 + 0.5$$

```
In [ ]: def f(x):  
    return np.sin(x) - x**2 + 0.5  
  
def g(x):  
    return np.cos(x) - 2*x  
  
def h(x):  
    return np.arcsin(x**2-0.5)
```

Metode Bisection

```
In [ ]: def my_bisection(f, a, b, tol):  
    """  
    Find the root of a function f in the interval [a, b] using the bisection method.  
  
    Parameters  
    -----  
    f : function  
        The function to find the root of.  
    a : float  
        The lower bound of the interval.  
    b : float  
        The upper bound of the interval.  
    tol : float  
        The desired accuracy of the root.  
  
    Returns  
    -----  
    float  
        The root of the function.  
  
    Raises  
    -----  
    Exception  
        If the scalars a and b do not bound a root.  
  
    """
```

```

print(f"{'Iterasi':>8} | {'xl':>20} | {'xu':>20} | {'xr':>20} | {'Error':>25}")
print("-" * 105)

if np.sign(f(a)) == np.sign(f(b)):
    raise Exception("The scalars a and b do not bound a root")

m_old = None # m pertama kali belum ada nilainya
iter_count = 1

while True:
    m = (a + b) / 2

    if m_old is None: # Pada iterasi pertama, set error ke infinity
        error = float('inf')
    else:
        error = np.abs(m - m_old) / np.abs(m)

    print(f"{'iter_count':>8} | {'a':>20} | {'b':>20} | {'m':>20} | {'error':>25}")

    if error < tol and iter_count > 1: # Abaikan error pada iterasi pertama
        return m

    m_old = m

    if np.sign(f(a)) == np.sign(f(m)):
        a = m
    else:
        b = m

    iter_count += 1

```

In []: my_bisection(f, 0, 2, 0.001)

Iterasi	xl	xu	xr	Error
1	0	2	1.0	inf
2	1.0	2	1.5	0.3333333333333333
3	1.0	1.5	1.25	0.2
4	1.0	1.25	1.125	0.1111111111111111
5	1.125	1.25	1.1875	0.05263157894736842
6	1.1875	1.25	1.21875	0.02564102564102564
7	1.1875	1.21875	1.203125	0.012987012987012988
8	1.1875	1.203125	1.1953125	0.006535947712418301
9	1.1953125	1.203125	1.19921875	0.003257328990228013
10	1.1953125	1.19921875	1.197265625	0.0016313213703099511
11	1.1953125	1.197265625	1.1962890625	0.0008163265306122449

Out[]: 1.1962890625

Metode Regula Falsi

```

In [ ]: def regular_falsi(f, a, b, tol):
    """
    Regular Falsi method to find the root of a non-linear equation.

    Parameters

```

```

-----
f : function
    The function for which the root is to be found.
a : float
    The lower limit of the bracket.
b : float
    The upper limit of the bracket.
tol : float
    The tolerance for the root.

Returns
-----
float
    The root of the equation.

Notes
-----
The regular falsi method is a modification of the bisection method.
Instead of bisecting the interval, it uses the secant method to
approximate the root. The method is more efficient than the bisection
method but may not converge for all functions.
"""
print(f"{'Iterasi':>8} | {'xl':>20} | {'xu':>20} | {'xr':>20} | {'Error':>25}")
print("." * 105)
step = 1
condition = True
m = m = b - (a-b) * f(b)/( f(a) - f(b) )
while condition:
    m_old = m
    m = b - (a-b) * f(b)/( f(a) - f(b) )
    if step > 1 :
        error= abs(m - m_old) / abs(m)
    else:
        error = np.inf

    print(f"{'step':>8} | {'a':>20} | {'b':>20} | {'m':>20} | {'error':>25}")

    if f(a) * f(m) < 0:
        b = m
    else:
        a = m

    step = step + 1
    condition = error > tol

return m

```

```
In [ ]: regular_falsi(f,0, 2, 0.001)
```

Iterasi	xl	xu	xr	Error
1	0	2	0.3235510296847963	inf
2	0.3235510296847963	2	0.6854591643992791	0.5279791321072363
3	0.6854591643992791	2	0.9533763890509503	0.28101936205738487
4	0.9533763890509503	2	1.0953106519233242	0.12958356848182082
5	1.0953106519233242	2	1.1569338164329626	0.05326420892392424
6	1.1569338164329626	2	1.1812919900232455	0.020619943075888963
7	1.1812919900232455	2	1.1905548509227786	0.0077802890747567105
8	1.1905548509227786	2	1.194024950729844	0.002906220514859657
9	1.194024950729844	2	1.1953176137668615	0.0010814389599296142
10	1.1953176137668615	2	1.195798134717781	0.00040184119456998215

Out[]: 1.195798134717781

Metode Simple Fixed Point Iteration

```
In [ ]: def fixedPointIteration(f, a, tol, N=100):
    """
    Find the root of an equation using the Fixed Point Iteration method.

    Parameters
    -----
    f : function
        The function for which to find the root.
    a : float
        The initial guess for the root.
    tol : float
        The desired accuracy of the root.
    N : int, optional
        The maximum number of iterations. Default is 100.

    Returns
    -----
    float
        The root of the equation.

    Notes
    -----
    The function `f` should take a single argument, and should return a single
    value. The function should be continuous in the region of the root.
    """

    print(f"{'Iterasi':>8} | {'xi':>20} | {'error':>20}")
    print("-" * 55)

    step = 1
    flag = 1
    condition = True
    a_old=None
    while condition:
        if a_old is None:
            error = np.inf
        else:
            error= abs(a_old- a) / abs(a_old)
            a = a_old
```

```

print(f"{step:>8} | {a:>20} | {error:>20}")
a_old = f(a)

step = step + 1

if step > N:
    flag=0
    break

condition = error > tol

if flag==1:
    print('\nRequired root is: %0.8f' % a_old)
else:
    print('\nNot Convergent.')

return a_old

```

In []: fixedPointIteration(h, 1, 0.001)

Iterasi	xi	error
1	1	inf
2	0.5235987755982989	0.9098593171027438
3	-0.22780966438754494	3.2984045782516227
4	-0.46464196892049614	0.5097092393164231
5	-0.28807579657455	0.6129156786007646
6	-0.4301557132963552	0.3302988018757743
7	-0.3204208961969517	0.34247085131412064
8	-0.40860597232660517	0.21581935189915866
9	-0.3395270291477253	0.2034563885893874
10	-0.3949059686326181	0.140233229891777
11	-0.35122605913631694	0.12436409076169445
12	-0.3861667850138658	0.09048091973082119
13	-0.35850557642576303	0.0771569827835877
14	-0.3805958535689498	0.058041297444626126
15	-0.3630710957394681	0.048268116176499745
16	-0.37705008679011925	0.0370746262642618
17	-0.36594644587130487	0.030342256480663524
18	-0.37479653820398895	0.023613057834240923
19	-0.36776154502171615	0.019129224568211405
20	-0.3733658439063824	0.015010207752349881
21	-0.36890889148243333	0.012081444841405475
22	-0.3724582489805446	0.009529544607553184
23	-0.3696347258465744	0.007638684724503218
24	-0.37188279307219213	0.0060450961095726286
25	-0.3700941277270992	0.004833001150485293
26	-0.37151805251184433	0.0038327203082540034
27	-0.37038498441717543	0.0030591631473717924
28	-0.3712869204549271	0.002429215757577904
29	-0.3705691663319765	0.001936896504518147
30	-0.3711404754009183	0.0015393337746972206
31	-0.37068581131717193	0.0012265483864376064
32	-0.37104769636248136	0.0009753060020507414

Required root is: -0.37075969

Out[]: -0.37075968969468565

Metode Newton Raphson

```
In [ ]: def newtonRaphson(f,g,a,tol,N=100):
        """
        Finds the root of f(x) using Newton Raphson method

        Parameters
        -----
        f : function
            The function to find the root of
        g : function
            The derivative of f
        a : float
            The initial guess
        tol : float
            The tolerance of the root
        N : int, optional
            The maximum number of iterations. Default is 100.

        Returns
        -----
        float
            The root of f(x)
        """

        print(f"{'Iterasi':>8} | {'xi':>20} | {'xi+1':>20} | {'error':>20}")
        print("-" * 80)
        step = 1
        flag = 1
        condition = True
        while condition:
            if g(a) == 0.0:
                print('Divide by zero error!')
                break

            b = a - f(a)/g(a)
            error= abs(b- a) / abs(b)
            print(f"{'step':>8} | {'a':>20} | {'b':>20} | {'error':>20}")
            a = b
            step = step + 1

            if step > N:
                flag = 0
                break

            condition = error > tol

        return b
```

```
In [ ]: newtonRaphson(f,g,0,0.001)
```

Iterasi	xi	xi+1	error
1	0	-0.5	1.0
2	-0.5	-0.37780801587057	0.32342348228866247
3	-0.37780801587057	-0.3709105514033993	0.018596031957228105
4	-0.3709105514033993	-0.37088734037553595	6.258242149716885e-05


```
Out[ ]: -0.37088734037553595
```

```
In [ ]: newtonRaphson(f,g,2,0.001)
```

Iterasi	xi	xi+1	error
1	2	1.4133567861163074	0.41507085800726945
2	1.4133567861163074	1.2223605259485244	0.156251986311137
3	1.2223605259485244	1.1965641529553526	0.021558704503605815
4	1.1965641529553526	1.196082201285628	0.0004029419292474218

```
Out[ ]: 1.196082201285628
```

Metode Secant

```
In [ ]: def secant(f,a,b,e,N=100):
    """
    Secant method for finding roots of a function.

    Parameters
    -----
    f : function
        The function to find the root of.
    a : float
        The lower bound of the initial interval.
    b : float
        The upper bound of the initial interval.
    e : float
        The desired accuracy of the root.
    N : int, optional
        The maximum number of iterations. Default is 100.

    Returns
    -----
    float
        The root of the function.

    Notes
    ----
    The secant method is a root-finding algorithm that uses the slope of the
    function at two points to approximate the root. The algorithm starts with
    an interval [a, b] containing the root, and uses the slope of the function
    at a and b to approximate the root. The algorithm iterates until the
    desired accuracy is reached or the maximum number of iterations is reached.
    """
    print(f"{'Iterasi':>8} | {'xi-1':>20} | {'xi':>20} | {'xi+1':>20} | {'error':>20}")
    print("-" * 105)
    step = 1
    condition = True
    while condition:
        if f(a) == f(b):
            print('Divide by zero error!')
            break

        m = a - (b-a)*f(a)/( f(b) - f(a) )
        error= abs(m- a) / abs(m)
```

```

print(f"{step:>8} | {a:>20} | {m:>20} | {b:>20} | {error:>20}")
a = b
b = m
step = step + 1

if step > N:
    print('Not Convergent!')
    break

condition = error > e
return m

```

In []: `secant(f,-2, 0, 0.001)`

Iterasi	xi-1	xi	xi+1	error
1	-2	-0.20369513456971244	0	8.81859485365136
2	0	-0.41778277958994275	-0.20369513456971244	1.0
3	-0.20369513456971244	-0.3667082223143116	-0.41778277958994275	0.4445307681289949
4	-0.41778277958994275	-0.37079417270488946	-0.3667082223143116	0.12672423232080013
5	-0.3667082223143116	-0.3708875311315772	-0.37079417270488946	0.011268399356846853
6	-0.37079417270488946	-0.37088734010328567	-0.3708875311315772	0.00025120134424179734

Out[]: -0.37088734010328567

In []: `secant(f,0, 2, 0.001)`

Iterasi	xi-1	xi	xi+1	error
1	0	0.32355102968479627	2	1.0
2	2	0.6854591643992791	0.32355102968479627	1.9177522219762788
3	0.32355102968479627	5.4783563382325795	0.6854591643992791	0.94094012698174
4	0.6854591643992791	0.7883364888280808	5.4783563382325795	0.13049925493330428
5	5.4783563382325795	0.8777682011730086	0.7883364888280808	5.241233540827247
6	0.7883364888280808	1.3797644021717623	0.8777682011730086	0.4286441311377278
7	0.8777682011730086	1.1497278951292276	1.3797644021717623	0.23654265944869604
8	1.3797644021717623	1.1904565469923398	1.1497278951292276	0.15902122228459686
9	1.1497278951292276	1.1962775308437756	1.1904565469923398	0.038912070580908606
10	1.1904565469923398	1.1960812349965801	1.1962775308437756	0.004702596980594216
11	1.1962775308437756	1.1960820331842839	1.1960812349965801	0.0001634483706534053

Out[]: 1.1960820331842839

Modified Secant Method

In []: `def mod_secant(f,a,delta,e,N=100):`

```

"""
Modified Secant method for finding roots of a function.

```

```

Parameters

```

```

-----

```

```

f : function

```

```

    The function to find the root of.

```

```

a : float

```

```

    The lower bound of the initial interval.

```

```

delta : float

```

```

    The upper bound of the initial interval.

```

```

e : float

```

The desired accuracy of the root.
N : int, optional
The maximum number of iterations. Default is 100.

Returns

float

The root of the function.

Notes

The secant method is a root-finding algorithm that uses the slope of the function at two points to approximate the root. The algorithm starts with an interval [a, b] containing the root, and uses the slope of the function at a and b to approximate the root. The algorithm iterates until the desired accuracy is reached or the maximum number of iterations is reached.

"""

```
print(f"{'Iterasi':>8} | {'xi-1':>20} | {'xi+1':>20} | {'error':>20}")
```

```
print("-" * 80)
```

```
step = 1
```

```
condition = True
```

```
while condition:
```

```
    if f(a+delta) == f(a):
```

```
        print('Divide by zero error!')
```

```
        break
```

```
    m = a - delta*f(a)/(f(a+delta) - f(a))
```

```
    error= abs(m- a) / abs(m)
```

```
    print(f"{'step':>8} | {'a':>20} | {'m':>20} | {'error':>20}")
```

```
    a = m
```

```
    step = step + 1
```

```
    if step > N:
```

```
        print('Not Convergent!')
```

```
        break
```

```
    condition = error > e
```

```
return m
```

```
In [ ]: mod_secant(f,0, 0.01, 0.001)
```

Iterasi	xi-1	xi+1	error
1	0	-0.5050590076848889	1.0
2	-0.5050590076848889	-0.3778034957192951	0.33682989545481484
3	-0.3778034957192951	-0.3708769337808227	0.018676173435379514
4	-0.3708769337808227	-0.3708873914195287	2.8196263739165807e-05

```
Out[ ]: -0.3708873914195287
```

```
In [ ]: mod_secant(f,2, 0.01, 0.001)
```

Iterasi	xi-1	xi+1	error
1	2	1.4152818844542523	0.4131460467122571
2	1.4152818844542523	1.2238422576726502	0.15642508303779115
3	1.2238422576726502	1.196807659702185	0.022588924587257794
4	1.196807659702185	1.1960876181677065	0.0006019973148636158

Out[]: 1.1960876181677065

Modified Newton-Raphson Method

```
In [ ]: def mod_newtonRaphson(f,g,a,tol,N=100):
    """
    Finds the root of f(x) using Newton Raphson method

    Parameters
    -----
    f : function
        The function to find the root of
    g : function
        The derivative of f
    a : float
        The initial guess
    tol : float
        The tolerance of the root
    N : int, optional
        The maximum number of iterations

    Returns
    -----
    float
        The root of f(x)

    Notes
    -----
    The function `f` and `g` should take a single argument, and should return a single value.
    The function `f` should be continuous in the region of the root.
    """

    print(f"{'Iterasi':>8} | {'xi':>20} | {'xi+1':>20} | {'error':>20}")
    print("-" * 80)
    step = 1
    flag = 1
    condition = True
    while condition:
        if g(a) == 0.0:
            print('Divide by zero error!')
            break

        b = a - f(a)*g(a)/(g(a)**2-f(a)*g(a))
        error= abs(b- a) / abs(b)
        print(f"{'step':>8} | {'a':>20} | {'b':>20} | {'error':>20}")
        a = b
        step = step + 1

    if step > N:
        flag = 0
```

```

        break

    condition = error > tol

    return b

```

```
In [ ]: mod_newtonRaphson(f,g,0, 0.001)
```

Iterasi	xi	xi+1	error
1	0	-1.0	1.0
2	-1.0	-0.654417998075753	0.5280753324945133
3	-0.654417998075753	-0.4509621248977419	0.45115955851978873
4	-0.4509621248977419	-0.3792528573724579	0.18908036190445765
5	-0.3792528573724579	-0.37099003200763886	0.02227236489375246
6	-0.37099003200763886	-0.3708873558134567	0.00027683929520040337

```
Out[ ]: -0.3708873558134567
```

```
In [ ]: mod_newtonRaphson(f,g,2, 0.001)
```

Iterasi	xi	xi+1	error
1	2	0.5807824291564252	2.4436303503619414
2	0.5807824291564252	1.266836188597014	0.5415489118607942
3	1.266836188597014	1.1945040818612478	0.06055408921086324
4	1.1945040818612478	1.196081346190124	0.001318693192482551
5	1.196081346190124	1.1960820332970041	5.744646779498571e-07

```
Out[ ]: 1.1960820332970041
```

Brent's Method

```
In [ ]: def brents(f, a, b, e=1e-5, max_iter=50):
```

```

    """
    Finds the root of a function f in the interval [a, b] using Brent's method.

    Parameters
    -----
    f : function
        The function to find the root of.
    a : float
        The lower bound of the interval.
    b : float
        The upper bound of the interval.
    e : float, optional
        The desired accuracy of the root. Defaults to 1e-5.
    max_iter : int, optional
        The maximum number of iterations. Defaults to 50.

    Returns
    -----
    float
        The root of the function.
    int
        The number of iterations taken.

```

Notes

The function `f` should take a single argument, and should return a single value.

The function should be continuous in the region of the root.

"""

```
print(f"{'Iterasi':>8} | {'xl':>20} | {'xu':>20} | {'xr':>20} | {'Error':>25}")
```

```
print("." * 105)
```

```
fa = f(a)
```

```
fb = f(b)
```

```
error = np.inf
```

```
assert (fa * fb) <= 0, "Root not bracketed"
```

```
if abs(fa) < abs(fb):
```

```
    a, b = b, a
```

```
    fa, fb = fb, fa
```

```
x2, fx2 = a, fa
```

```
mflag = True
```

```
steps_taken = 0
```

```
while steps_taken < max_iter and abs(b - a) > e:
```

```
    fa = f(a)
```

```
    fb = f(b)
```

```
    fx2 = f(x2)
```

```
    if fa != fx2 and fb != fx2:
```

```
        L0 = (a * fb * fx2) / ((fa - fb) * (fa - fx2))
```

```
        L1 = (b * fa * fx2) / ((fb - fa) * (fb - fx2))
```

```
        L2 = (x2 * fb * fa) / ((fx2 - fa) * (fx2 - fb))
```

```
        new = L0 + L1 + L2
```

```
    else:
```

```
        new = b - ((fb * (b - a)) / (fb - fa))
```

```
    if ((new < ((3 * a + b) / 4) or new > b) or
```

```
        (mflag == True and (abs(new - b)) >= (abs(b - x2) / 2)) or
```

```
        (mflag == False and (abs(new - b)) >= (abs(x2 - d) / 2)) or
```

```
        (mflag == True and (abs(b - x2)) < e) or
```

```
        (mflag == False and (abs(x2 - d)) < e)):
```

```
        new = (a + b) / 2
```

```
        mflag = True
```

```
    else:
```

```
        mflag = False
```

```
    fnew = f(new)
```

```
    d, x2 = x2, b
```

```
    if (fa * fnew) < 0:
```

```
        b = new
```

```
    else:
```

```
        a = new
```

```
    if abs(fa) < abs(fb):
```

```
        a, b = b, a
```

```
# Hitung error
```

```
error = abs(b - a)
```

```
# Tampilkan iterasi
print(f"{steps_taken+1:>8} | {a:>20} | {b:>20} | {new:>20} | {error:>25}")

steps_taken += 1

return b
```

In []: brents(f, -2, 0, 0.001, 100)

Iterasi	xl	xu	xr	Error
1	-2	-0.2036951345697124	-0.2036951345697124	1.7963048654302876
2	-0.4060256049169877	-0.2036951345697124	-0.4060256049169877	0.2023304703472753
3	-0.30486036974335007	-0.4060256049169877	-0.30486036974335007	0.10116523517363762
4	-0.3554429873301689	-0.4060256049169877	-0.3554429873301689	0.05058261758681881
5	-0.3807342961235783	-0.3554429873301689	-0.3807342961235783	0.025291308793409406
6	-0.370884369625688	-0.3807342961235783	-0.370884369625688	0.009849926497890293
7	-0.37580933287463314	-0.370884369625688	-0.37580933287463314	0.004924963248945147
8	-0.37580933287463314	-0.3708873400308677	-0.3708873400308677	0.0049219928437654326
9	-0.37580933287463314	-0.370887340111992	-0.370887340111992	0.004921992762641159
10	-0.37334833649331256	-0.370887340111992	-0.37334833649331256	0.0024609963813205793
11	-0.37211783830265227	-0.370887340111992	-0.37211783830265227	0.0012304981906602896
12	-0.37150258920732215	-0.370887340111992	-0.37150258920732215	0.0006152490953301726

Out[]: -0.370887340111992

In []: brents(f, 0, 2, 0.001, 100)

Iterasi	xl	xu	xr	Error
1	2	1.0	1.0	1.0
2	1.5	1.0	1.5	0.5
3	1.25	1.0	1.25	0.25
4	1.125	1.25	1.125	0.125
5	1.125	1.1970480507412633	1.1970480507412633	0.0720480507412633
6	1.19607820360712	1.1970480507412633	1.19607820360712	0.0009698471341432757

Out[]: 1.1970480507412633

Processing math: 100%