

Zuker Nie Chen

Software Developer



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github.com/Zuker-nie

Technical Skills

Coding Languages

Java
JavaScript
HTML/CSS
SQL
C#, C

Tools and IDEs

Git
Figma
Eclipse
WinSCP
IBM SQL
Digital Agent
Android Studio
Visual Studio Code
Microsoft Office (Word, Excel, PowerPoint)

Languages

Fluent in English and Spanish,
Conversational proficiency in
French, Cantonese and
Mandarin

Interests

Video Games
Music of all genres
Sports (Basketball,
Badminton, Tennis)
Fitness and Weightlifting

Education

Bachelor of Arts in Hons. Computer Science - York University

Sept 2019 to present

- Relevant Courses: Advanced Object Oriented Programming, Fundamentals of Data Structure, Database Design and SQL, Programming for Mobile Computing, Introduction to Logic for Computer Science, Computer Organization
- Clubs: York University Computer Science Club, York University e-Sports Club

Work Experience

Personal Assistant

Heda Investments - Sept 2019 to present - sunilheda.com

- Used **HTML** and **CSS** to design and restructure existing site's layout to improve customer access to product.
- Developed the website using **Digital Agent**.
- Provided assistance with emails, organization of files, categorizing files, downloading and uploading of statements for clients.

Sales Representative

Canada Computers - Sept 2018 to March 2020

- Provided optimal and affordable solutions to my customers in terms of computer parts.
- Assisted in troubleshooting software and hardware issues regarding computer components.
- Fulfilled online orders for in-store pickups and provided consistent feedback on estimated arrivals of products.
- Assisted in stock control for our store and allocated appropriate quantities of products we needed.
- Achieved beyond store monthly sales targets.

Projects

APTainer (Artificial Personal Trainer)

Stacie Library Hackfest

- A web application that gives corrective feedback to the user when doing an over head press.
- Worked on the text-to-speech activated by the movement of the subject.
- Developed this application using **JavaScript**.
- Used **TensorFlow API**, a JavaScript library that uses image recognition to give body segmentations via live footage.
- Created unit test cases to debug the program.