# /application/index.php

```
define APP_VERSION

'1.0' etc

define ENVIRONMENT

'development'

'testing'

'staging'

'production' (all tracing/error messaging DISABLED)
```

# /application/config/config.php

## Add website url per environment (trailing slash!)

\$config['base\_url'] = //development.fitzroy.nl/some\_site/

# /application/config/database.php

## Add website database per environment

```
$db['default']['hostname'] = 'localhost';
$db['default']['username'] = 'DB_USERNAME';
$db['default']['password'] = 'DB_PASSWORD';
$db['default']['database'] = 'DB_NAME';
```

#### Add database structure

```
$db['default']['dbtype']
'default' (activates SQL queries)
'pdo' (activates PDO queries)
```

# /application/controllers/init.php

#### **Setup initial parameters**

```
$data['page_title'] = 'STRING_PAGE_TITLE';

$data['app_name'] = 'STRING_APPLICATION_NAME';

$data['google_track_id'] = 'STRING_TRACKING_ID';

$data['language'] = 'STRING_LANGUAGE'; (english, dutch, etc)

$data['js_deeplink'] = 'STRING_BOOL'; (true, false, toggles javascript deeplinking)

$data['responsive'] = 'STRING_BOOL'; (true, false, toggles responsive html tags)

$data['login_target'] = 'STRING_TYPE'; (self, facebook, linkedin, toggles specific login flow)

$data['login_at_startup'] = 'STRING_BOOL'; (toggles goto login page at startup)
```

# /application/views/template/template.php

## **Setup HTML template**

```
$this->load->view('template/header'); (setup metatags, favicon, pagetitle, css, javascript imports)
$this->load->view('template/title'); (setup main menu, messages, loaders)
$this->load->view('template/login'); (setup login html page)
$this->load->view('template/container'); (provide main container for ajax updates)
$this->load->view('template/footer'); (setup footer, main javascript app, tracking/other apps)
```

# /js

define app.js (app bootstrapper. Handles startup, routing, login etc)
define app.events.js (Event dispatcher. Connects commen actions with specific methods throughout the app.)
define app.model.js (Is a repository for all global vars and data controlling methods. Acts loosely as a model for app.js.)
define app.view.js (Injects views into the DOM and fires subsequent update events. Acts loosely as a view controller for app.js.)
define app.view.update.js (Updates current DOM. Mainly used for incremental HTML changes on a page.)
define app.controller.js (Executes operations from and to views. Acts loosely as a controller for app.js.)
define app.data.js (API controller. Exposes all backend API calls to the frontend.)

# /js/app.js

initiates : model = new Model(data);

events = new Events();
view = new View();

controller = new Controller();

data = new Data();

#### init()

Creates loosely based MVC objects.

#### setup()

Toggles responsiveness

Toggles javascript deeplink (non javascript deeplinking doesn't work yet!)

## add\_deeplinking(data)

Adds javascript deeplinking and constructs a routing object every time the url changes

# navigate(data)

Navigate to a URL

## load\_view(data)

Load a view from application/views/some\_view.php

# do\_login(data)

Login via preffered flow

## do\_logout(data)

Logout via preffered flow

# /js/events.js

## dispatch()

Executes event-bound method and passes data.

#### /js/model.js

#### **Mandatory startup variables**

base\_url: set in application/config/config.php

environment : set in index.php version : set in index.php

app\_name : set in application/controllers/init.php, added to DOM in application/views/template/footer.php google\_track\_id : set in application/controllers/init.php, added to DOM in application/views/template/footer.php language : set in application/controllers/init.php, added to DOM in application/views/template/footer.php js\_deeplink : set in application/controllers/init.php, added to DOM in application/views/template/footer.php responsive : set in application/controllers/init.php, added to DOM in application/views/template/footer.php login\_target : set in application/controllers/init.php, added to DOM in application/views/template/footer.php login\_at\_startup : set in application/controllers/init.php, added to DOM in application/views/template/footer.php developer : set as querystring in url (for example : base\_url/?developer=dt)

**Default app variables** 

```
developer_lib : ["app", "fb", "dt", "wf", "mp"]
xhr_pool : []
window_size : []
device: { type:"unknown", mobile:480, tablet:960, desktop:1280, wide:1920 }
routing : { type:"", view:"", filters:{} }
external_uri_change : function(data){}
current_page : "
filter_types : []
pages : ["home", "login"]
securedpages : ["personal_info", "other_page",]
landing_page : 'home'
landing_securedpage : 'personal_info'
```

# startup\_complete : false

// Default app flags

# /js/view.js

initiates : update = new ViewUpdate();

#### init()

Creates update class.

## setup()

Initial setup for static views (messages or footers for example)

#### add(data)

Triggered by app event to execute al local method.

## login\_view(data)

Toggles visibility off login\_view container in the DOM (for password save functionality in browsers)

#### some\_other\_view(data)

Adds providfed html to the DOM. Executes subsequent update functions/events.

# /js/view.update.js

#### html(data)

Triggered by app event to execute al local method.

# some\_html\_update(data)

Changes DOM in a specific way.

#### add\_flash(data)

Add a flash container with swfobject.

# trace\_object(data)

Dump a javascript object in html.

# /js/controller.js

#### execute()

Executes an AJAX call and returns the result.

#### xhr\_abort()

Aborts all pooled AJAX calls.

#### load\_view()

Determines PHP controller and Javascript module for the submitted view and sends all parameters to the execute method. Returns html.

# check\_login()

Checks current session status.

# process\_login()

Login via preffered flow.

# process\_logout()

Logout via preffered flow

# send\_email()

Sends an email...

# /js/data.js

# execute()

Executes an AJAX call and returns the result.

# get\_user\_privileges()

Reads user privileges specific to the current app.

# some\_api\_call

Parses api parameters and sends them to the execute method.