Decursive's COMMANDS

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- /DcrShow

To show main Decursive bar (also available by right-shift-clicking the

MUFs handle)

Note that \*this bar is also the anchor of the live-list\*

(moving this bar moves the live-list).

- /DcrHide

To hide the Decursive bar (leaving live-list displayed)

- /DcrOptions

To show a static option panel

- /DcrReset

To reset Decursive windows position to the middle of your screen (useful

when you loose a frame)

- /DcrPrAdd

Add the current target to the priority list

- /DcrPrClear

clear the priority list

- /DcrPrShow

Display the priority list UI (where you can add, delete, move players)

(Ctrl-left-clicking the MUFs handle does the same)

- /DcrSkAdd

Add the current target to the skip list

- /DcrSkClear

Clear the skip list

- /DcrSkShow

Display the skip list UI (where you can add,delete,clear)

(Shift-right-clicking the MUFs handle does the same)

\*\*NOTE:\*\*

All the above commands can also be bound to a key through the key-binding

WoW interface.

\*\*Commands are not case sensitive\*\*

\*Other useful commands:\*

- /dcr

Lists all the command line configuration options.

- /dcr HideMUFsHandle

Hides the Micro-Unit Frames handle and disables the possibility to move them.

Use the same command to get it back.

\*See also:\*

- [Decursive usage][user-actions]

- [Micro Unit Frames documentation][MUFs]

- [Decursive Macro documentation][mouse-over macro]

- [Frequently Asked Questions][FAQ] \*try this before asking any question\*

[MUFs]: http://www.wowace.com/projects/decursive/pages/main/mufs/ "Micro Unit Frames"

[MUF]: http://www.wowace.com/projects/decursive/pages/main/mufs/ "Micro Unit Frame"

[FAQ]: http://www.wowace.com/projects/decursive/pages/main/faq/ "F.A.Q section"

[mouse-over macro]: http://www.wowace.com/projects/decursive/pages/main/macro/ "Decursive's mouse-over macro documentation"

[commands]: http://www.wowace.com/projects/decursive/pages/main/commands/ "Command lines"

[user-actions]: http://www.wowace.com/projects/decursive/pages/main/user-actions/ "Decursive, user possible actions"