

Latihan Pointer

IF1210 – Algoritma dan Pemrograman 1
Sekolah Teknik Elektro dan Informatika
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Latihan 1

Tentukan nilai s dan t pada 4 *statement* terakhir.

```
int f (void) {  
    int s = 1;  
    int t = 1;  
    int *ps = &s;  
    int **pps = &ps; //int **pps; pps=&ps  
    int *pt = &t;  
  
    **pps = 2;  
    pt = ps;  
    *pt = 3;  
    t = s;  
}
```

Materi dari: David Evans (CS216, lecture10, 2006,
www.cs.virginia.edu/~evans/cs216/classes/lecture10.ppt)



Latihan 2

Tentukan nilai dan jelaskan apa yang terjadi terhadap ip setelah pemanggilan masing-masing fungsi.

```
int *value (void) {  
    int i = 3;  
    return &i;  
}  
void callme (void) {  
    int x = 35;  
}  
  
int main (void) {  
    int *ip;  
    ip = value ();  
    printf ("*ip == %d\n", *ip);  
    callme ();  
    printf ("*ip == %d\n", *ip);  
}
```

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Latihan 3. Nilai temp dan ptr

```
int main() {
    char blocks[3] = {'I', 'T', 'B'}; // asumsi, alamat array blok adalah 4434
    char *ptr = &blocks[0];
    char temp;

    temp = blocks[0];
    temp = *(blocks + 2);
    temp = *(ptr + 1);
    temp = *ptr;

    ptr = blocks + 1;
    temp = *ptr;
    temp = *(ptr + 1);

    ptr = blocks;
    temp = *++ptr;
    temp = ++*ptr;
    temp = *ptr++;
    temp = *ptr;

    return 0;
}
```

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