

# City University

## SE 409, Advanced Enterprise Java

### Lecture 3 & 4

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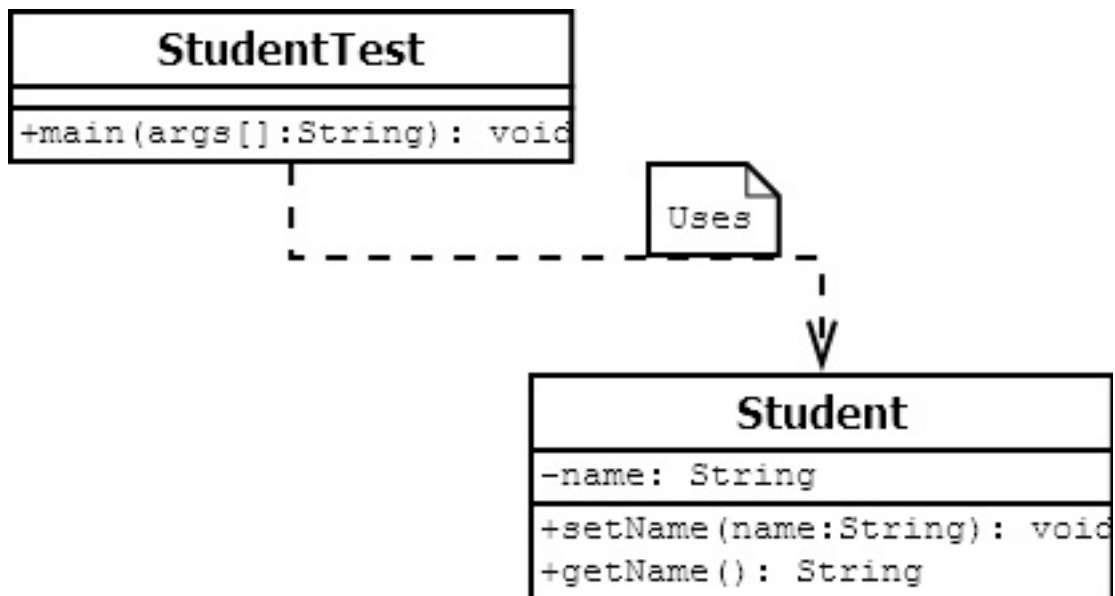
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**The main goal of OOP is to bind data and code(methods) together.**

## **OOP provides few concepts**

### **1. Encapsulation**

- Encapsulation in Java is a process of wrapping code and data together into a single unit.
- create a fully encapsulated class in Java by making private all the data members of the class.
- use setter and getter methods to set and get the data in it.
- The Java Bean class or POJO class is the example of a fully encapsulated class.
- Class Diagram of Student



Student.java

```
package org.cityU.Encapsulation;

public class Student {

    private String name;

    public String getName() {

        return name;

    }

    public void setName(String name) {

        this.name = name;

    }

}
```

StudentTest.java

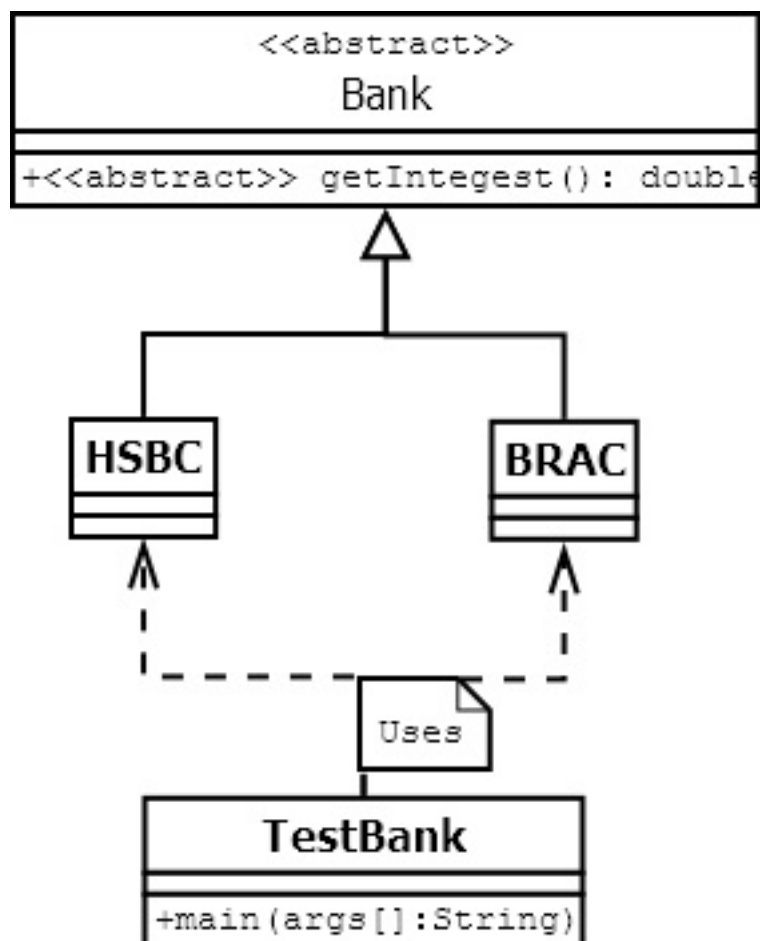
```
package org.cityU.Encapsulation;

public class StudentTest {
```

```
public static void main(String[] args) {  
  
    Student s = new Student();  
    s.setName("Richard");  
  
    System.out.println(s.getName());  
}  
}
```

## 2. Abstraction

- Abstraction is a process of hiding the implementation details and showing only functionality to the user.
- There are two ways to achieve abstraction in java
  - Abstract class (0 to 100%)
  - Interface (100%)



```
abstract class Bank {
    abstract int getRateOfInterest();
}

class HSBC extends Bank {
    int getRateOfInterest() {
        return 7;
    }
}

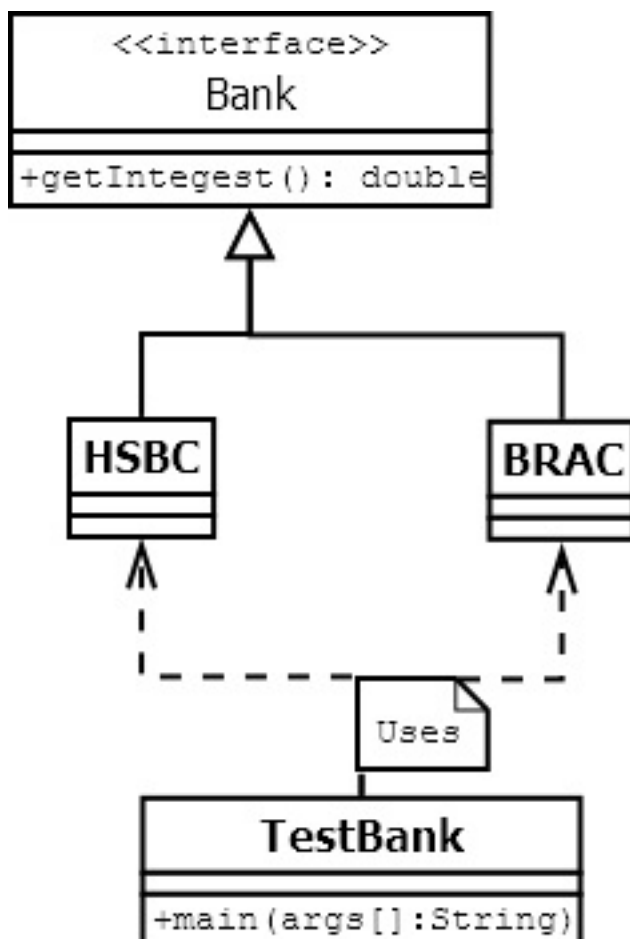
class BRAC extends Bank {
    int getRateOfInterest() {
        return 8;
    }
}
```

```

class TestBank {
    public static void main(String args[]) {
        Bank b;
        b = new HSBC();
        System.out.println("Rate of Interest is: " + b.get
RateOfInterest() + " %");
        b = new BRAC();
        System.out.println("Rate of Interest is: " + b.get
RateOfInterest() + " %");
    }
}

```

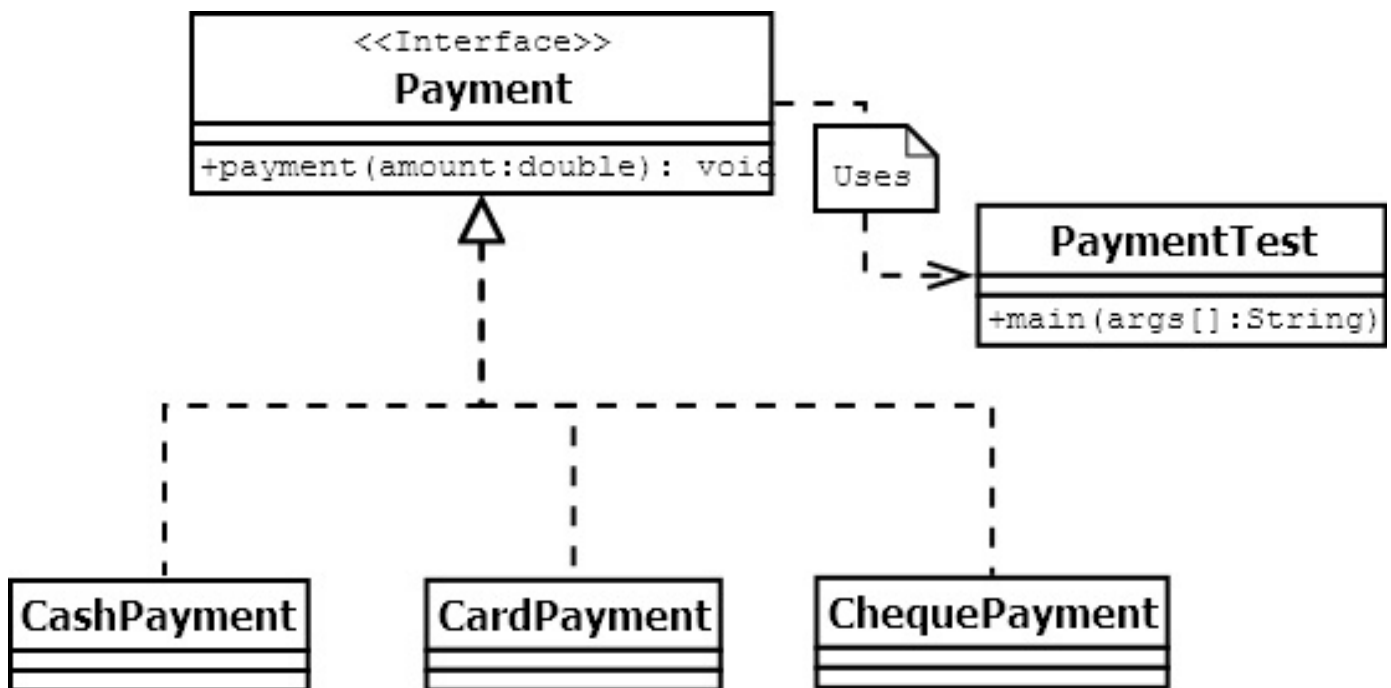
Same examples you can solve with interface.



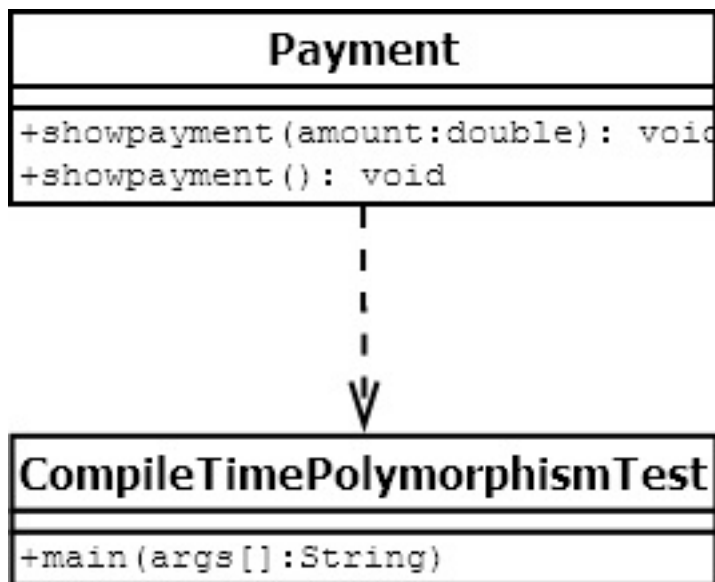
### 3. Polymorphism

- Polymorphism in Java is a concept by which we can perform a single action in different ways.
- There are two types of polymorphism in Java: compile-time polymorphism and runtime polymorphism.

#### Runtime polymorphism using interface and method overriding

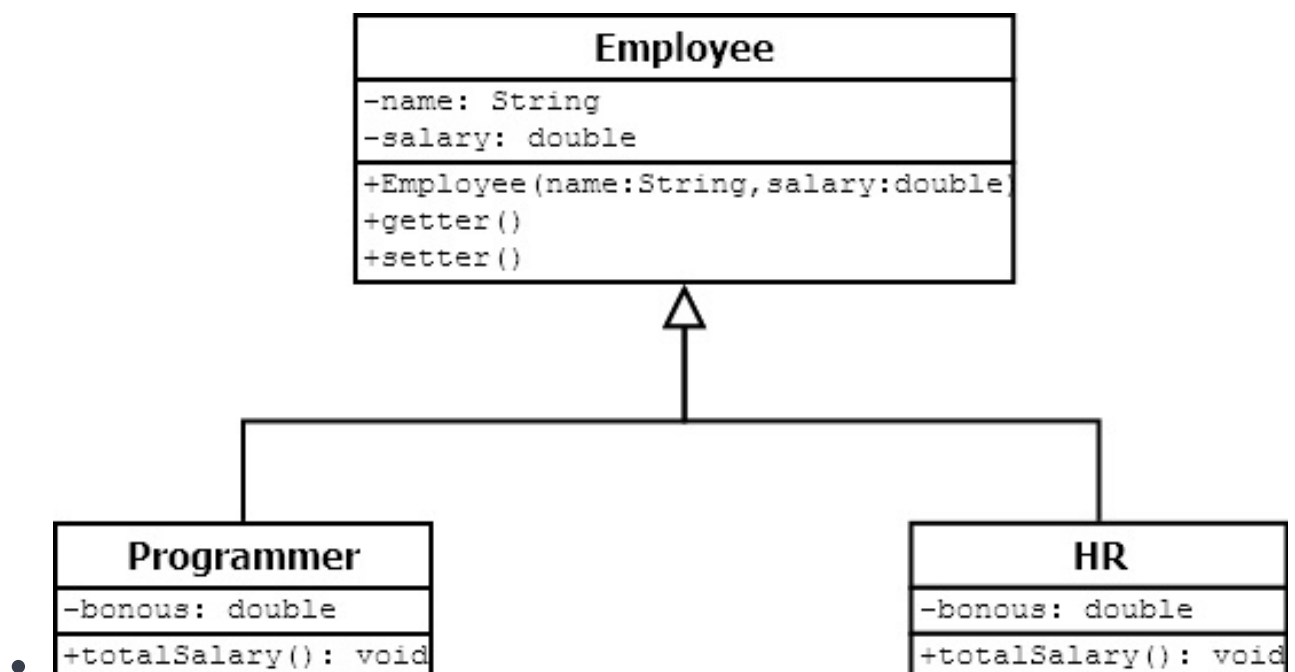


#### Compiletime polymorphism using method overloading



## 4. Inheritance

- Inheritance in Java is a mechanism in which one object acquires all the properties and behaviors of a parent object.
- create new classes that are built upon existing classes.
- Inheritance represents the IS-A relationship which is also known as a parent-child relationship.



```
public class Employee {
```

```
private String name;
private double salary;
public Employee(String name, double salary) {
    super();
    this.name = name;
    this.salary = salary;
}
public String getName() {
    return name;
}
public void setName(String name) {
    this.name = name;
}
public double getSalary() {
    return salary;
}
public void setSalary(double salary) {
    this.salary = salary;
}
}
```

```
public class Programmer extends Employee{
    private double bonous;
    public Programmer(String name, double salary) {
        super(name, salary);
        this.bonous=bonous;
    }
}
```



```
public double getBonous() {  
    return bonous;  
}  
public void setBonous(double bonous) {  
    this.bonous = bonous;  
}  
}
```

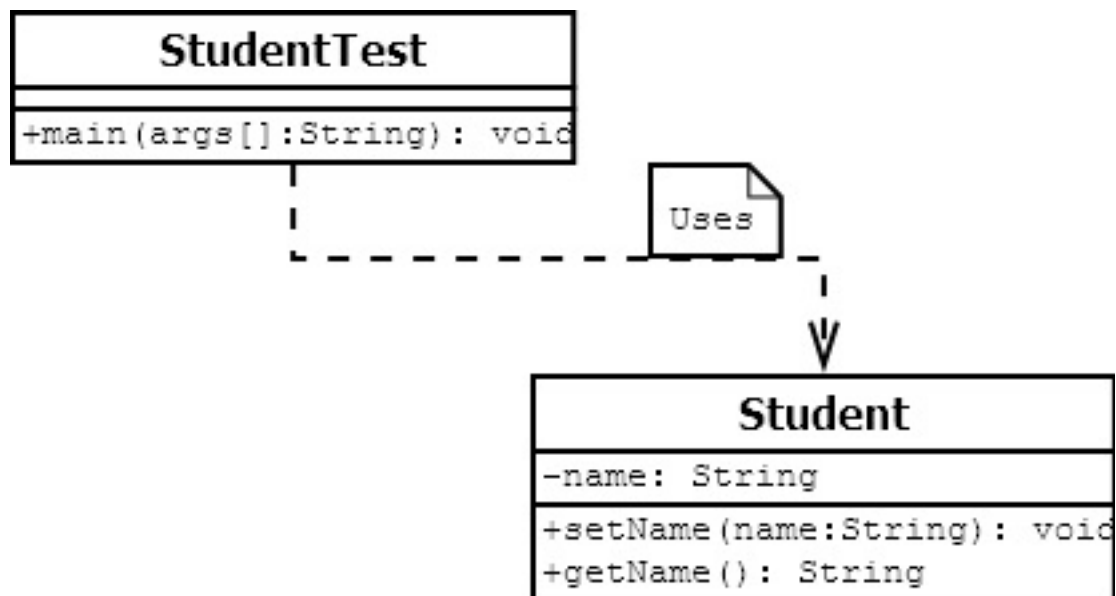
*Watch the video tutorials*



*Apart from these, there are some other concepts which are used in Object-Oriented design:*

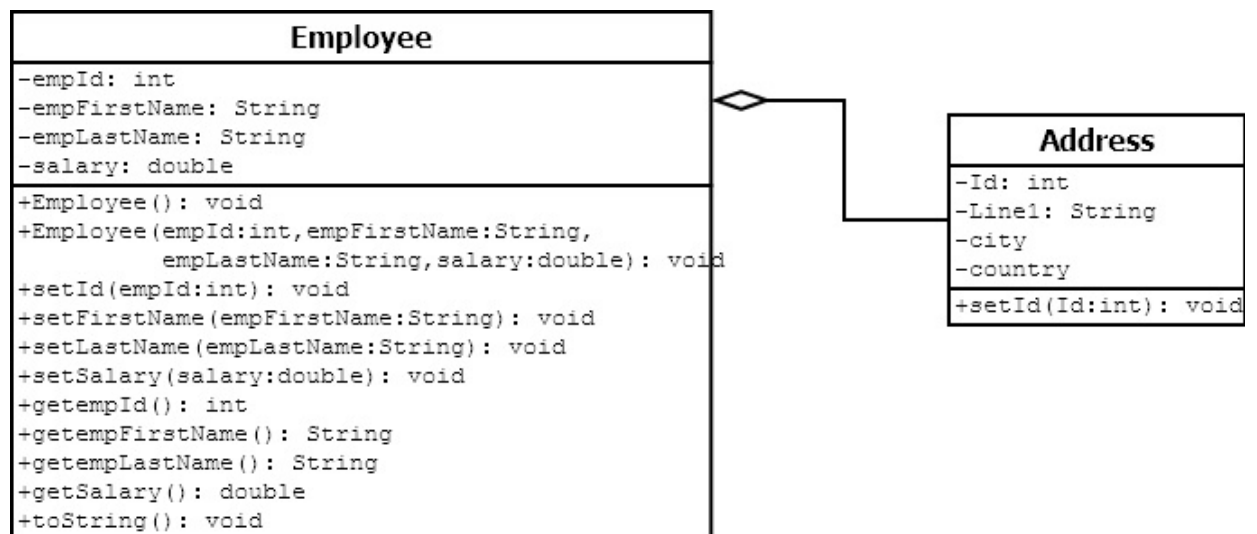
## 5. Association

- Association refers to the relationship between multiple objects.



## 5.1. Aggregation

- Aggregation is a weak association.
- An association is said to be aggregation if both Objects can exist independently.



```

//Address.java
public class Address {
    private int id;
    private String line;
    private String city;
    private String country;
  
```

```
    //getter, setter, toString  
}
```

```
//Employee.java
```

```
public class Employee {  
    private long empId;  
    private String empName;  
    private Address address;// Aggregation  
    private double salary;  
    //getter, setter, toString  
}
```

```
//AggregationTest.java
```

```
public class AggregationTest {  
    public static void main(String[] args) {  
        //Address object  
        Address home = new Address();  
        home.setId(1);  
        home.setLine("Honda Goli");  
        home.setCity("Dhaka");  
        home.setCountry("Bangladesh");  
        //Employee Object  
        Employee e = new Employee();  
        e.setEmpId(100);  
        e.setEmpName("Richard");  
        e.setSalary(10000);  
        e.setAddress(home);  
        System.out.println(e);  
    }  
}
```

```

//assign employee to null
e = null;

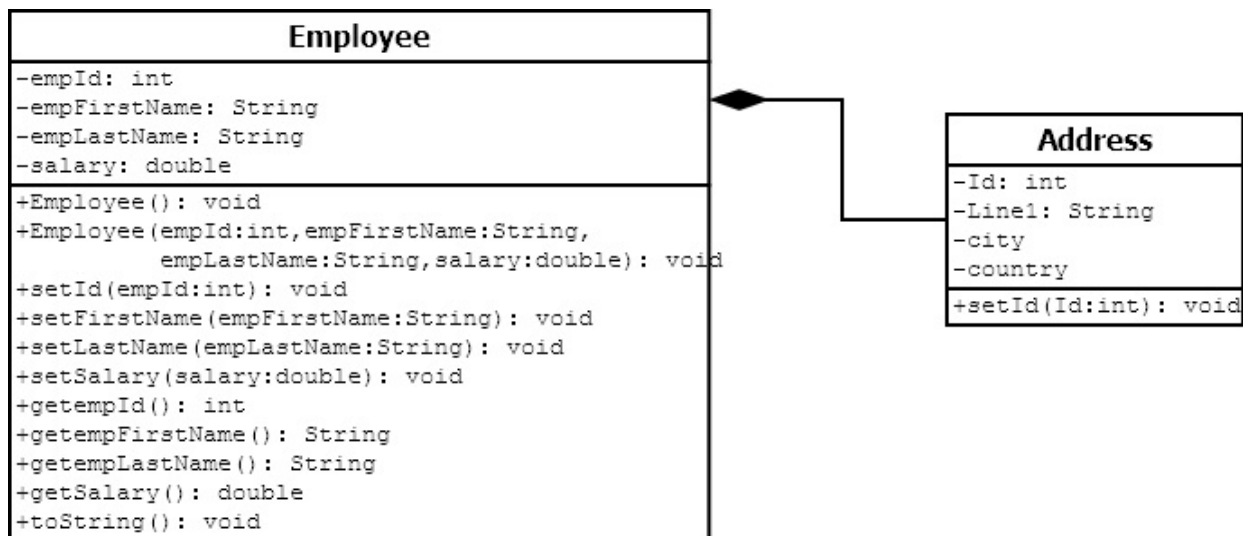
//Still exist Address in memory. This is called soft relationship.

System.out.println(home);
}
}

```

## 5.2. Composition

- The composition is the strong type of association.
- An association is said to composition if an Object owns another object and another object cannot exist without the owner object.



```

//Address.java

public class Address {

    private int id;

    private String line;

    private String city;

    private String country;

    //getter, setter, toString

```

```
}
```

```
//Employee.java
```

```
public class Employee {  
    private long empId;  
    private String empName;  
    private Address address;// Aggregation  
    private double salary;  
    //Composition  
    public Employee() {  
        this.address = new Address();  
    }  
    //getter,setter, toString  
}
```

```
//CompositionTest.java
```

```
public class CompositionTest {  
    @SuppressWarnings("null")  
    public static void main(String[] args) {  
        //when you initiated Employee, Address initiated as we  
        ll.  
        Employee e = new Employee();  
        e.setEmpId(100);  
        e.setEmpName("Richard");  
        e.setSalary(10000);  
        //Get Address then set field  
        e.getAddress().setId(1);  
        e.getAddress().setLine("hi");  
        e.getAddress().setCity("dhaka");  
        e.getAddress().setCountry("BD");  
    }  
}
```

```

System.out.println(e);

e = null;

if(e!=null){
    System.out.println(e.getAddress());
}

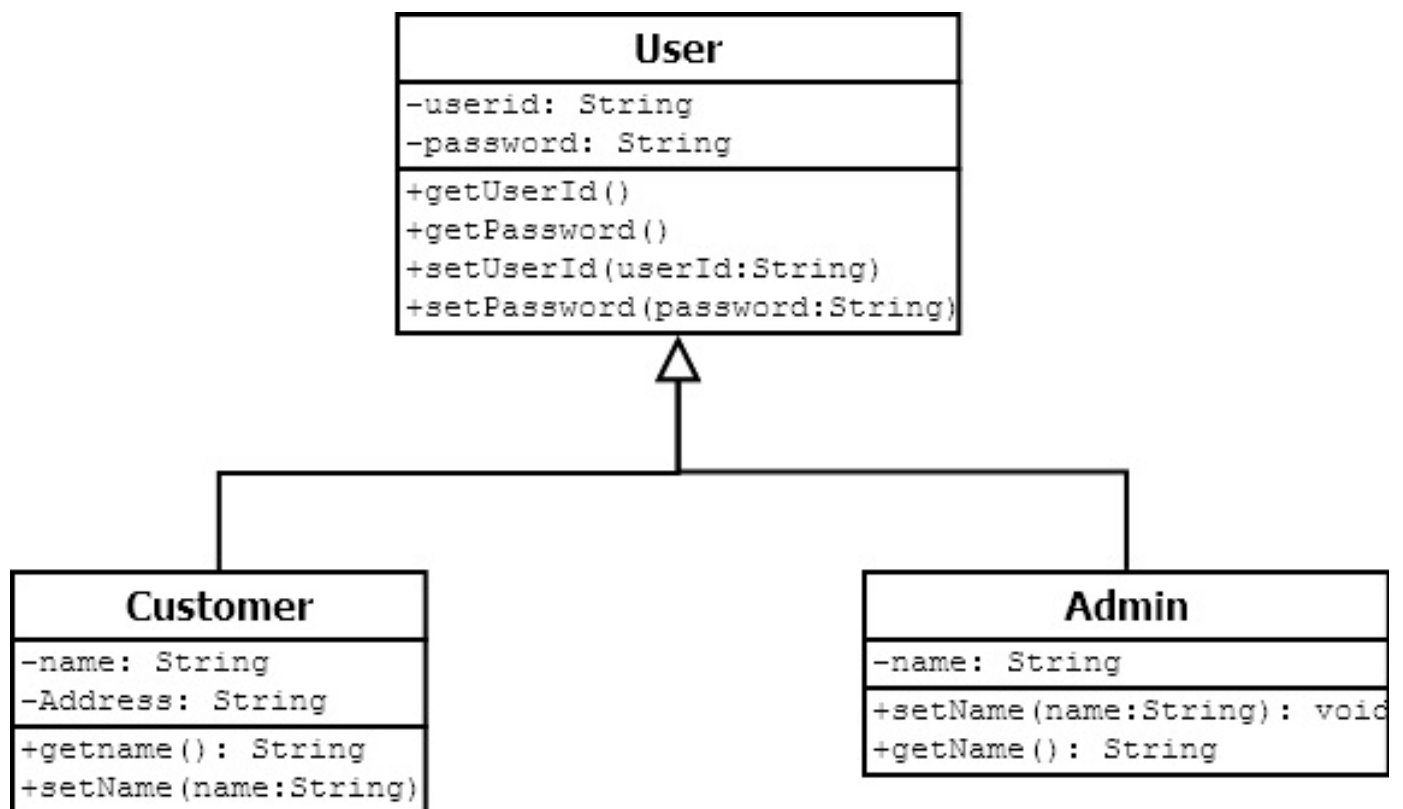
else{
    System.out.println("No address");
}

}

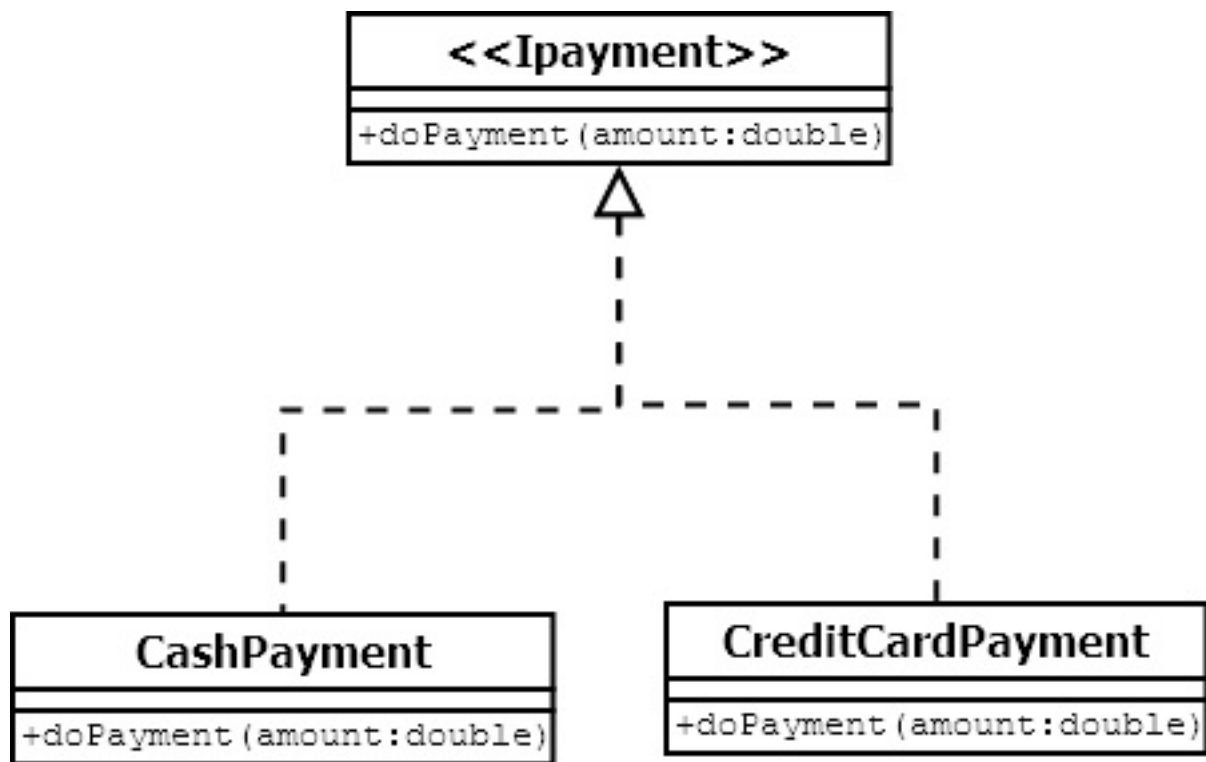
}

```

### 5.3. Generalization

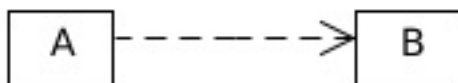


### 5.4. Realization



## 6. Dependency:

A depends on B. This is a very loose relationship.





```
public class Customer {  
    private String customerId;  
    private String customerName;  
    //getter and setter  
}
```

```
public class CustomerView {  
    public void displayCustomer(Customer c){  
        System.out.println("Customer Id:"+c.getCustomerId(  
)+
```



```

        " Customer Name:" + c.getCustomerName() + " "
    );
}
}

```

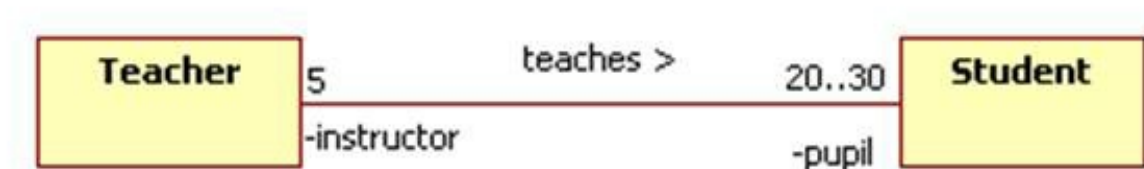
```

public class CustomerTest {
    public static void main(String[] args) {
        Customer richard = new Customer();
        richard.setCustomerId("C001");
        richard.setCustomerName("Richard");
        CustomerView cv = new CustomerView();
        cv.displayCustomer(richard);
    }
}

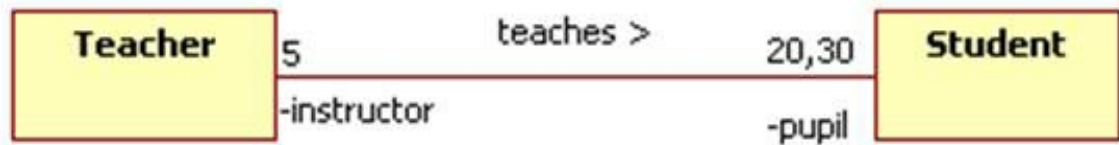
```

## 7. Multiplicity

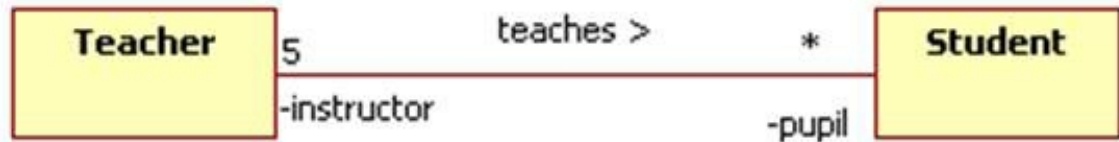
- A Teacher has between 20 to 30 students in a term, and that a student has exactly five teachers.



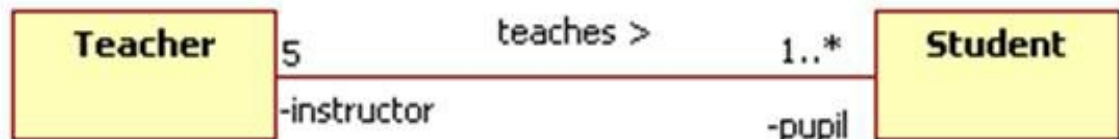
- If a teacher had 20 or 30 students, then the class diagram.



- If a teacher had zero or more students, then the class diagram.



- If a teacher had one or more students, then the class diagram.

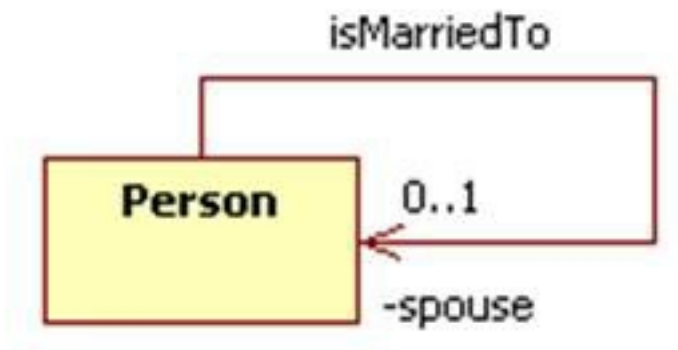


```
Class Teacher{
private String teacherId;
private String teacherName;
private List<Student> pupil;// 0 or more// 1 or more
//setter and getter
}
}
```

```
Class Student{
private String studentId;
private String studentName;
private List<Teacher> instructors;
//setter and getter
}
```

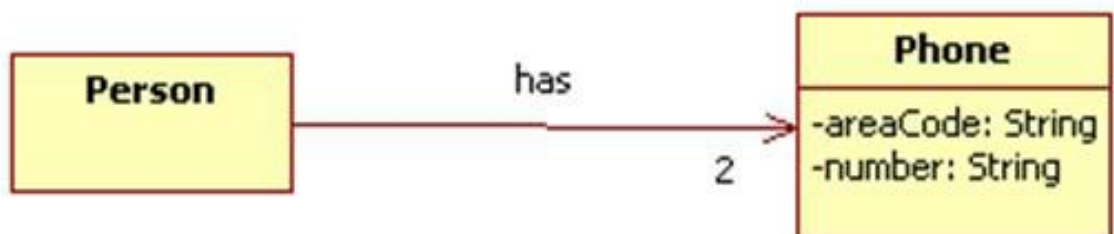
```
}  
}
```

- Self Association



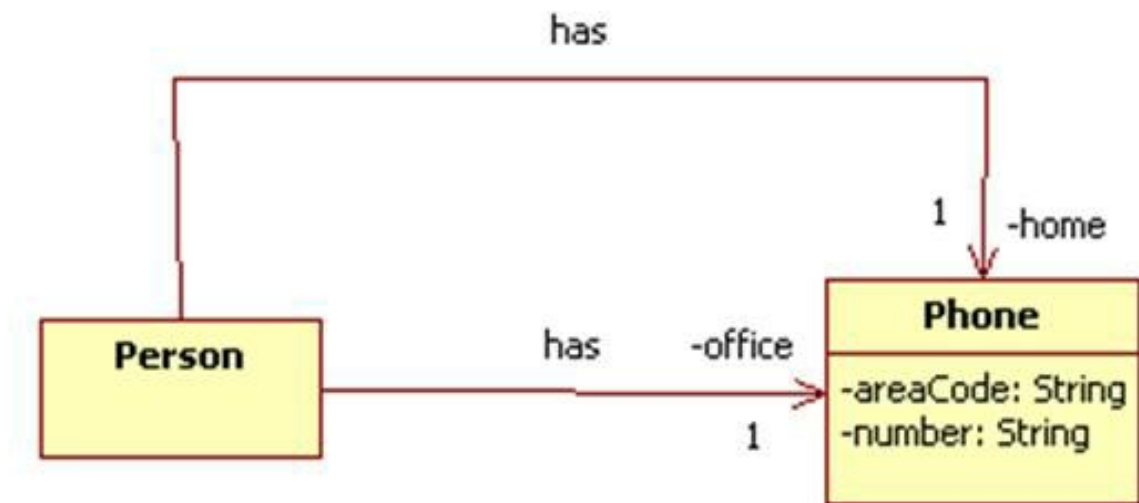
```
class Person {  
    private Person spouse;  
    // etc.  
}
```

- Association Example 1



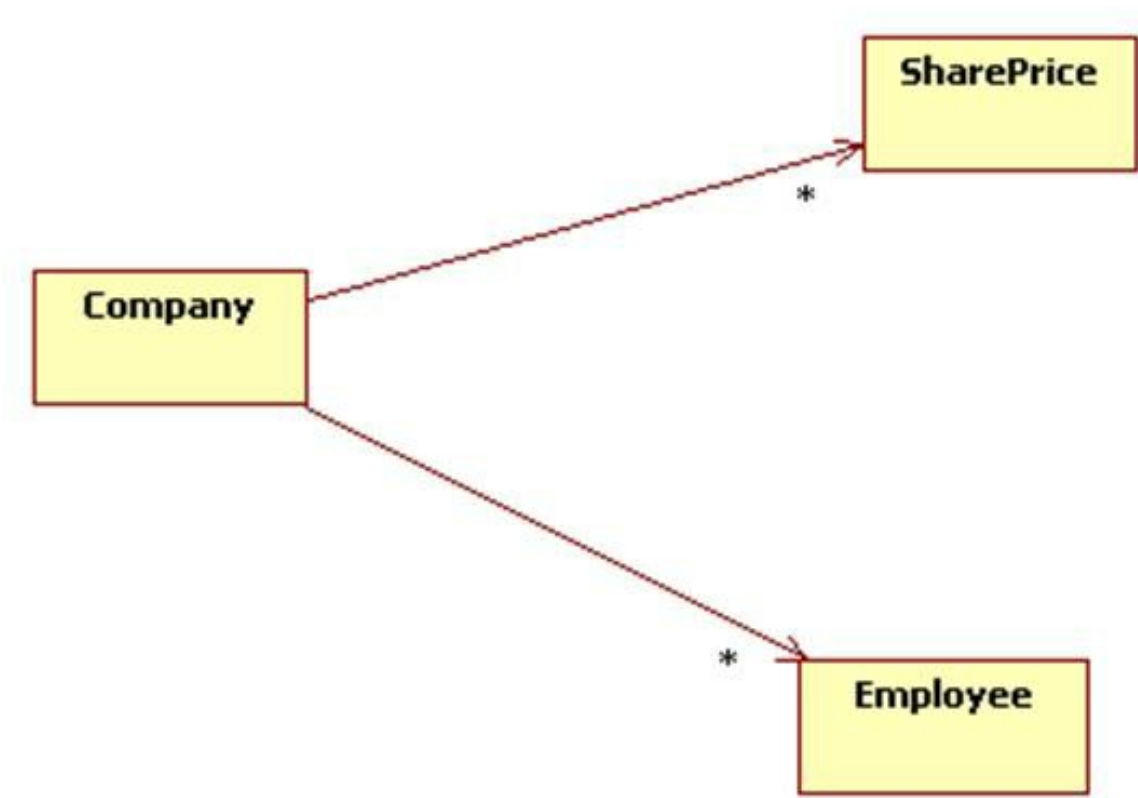
```
class Person {  
    private Phone[] phones = new Phone[2];  
    // etc.  
}
```

- Association Example 2



```
class Person {  
    private Phone home;  
    private Phone office;  
    // etc.  
}
```

- Association Example 3



```
class Company {  
    private Collection<Employee> employees;  
    private Collection<SharePrice> sharePrices;  
    // etc.  
}
```

## 7. Coupling

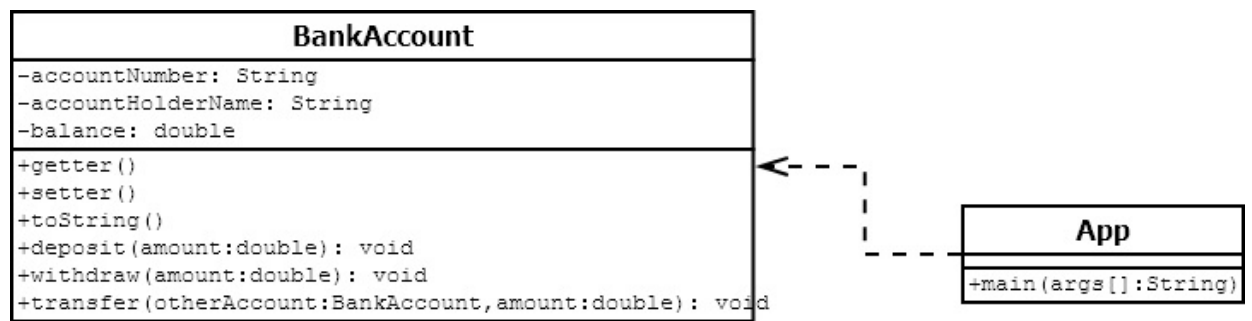
## 8. Cohesion

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# Excercises

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- Write the java code from the following class diagram.



- Watch the video tutorials and Write the java code.

<https://www.youtube.com/watch?v=WEL0qRsFi9I>

## References

<https://www.dariawan.com/tutorials/java/association-aggregation-and-composition-in-java/>

<http://www.cs.sjsu.edu/~pearce/modules/lectures/uml/class/association>