

AbstractDevice

```
classDiagram
    class AbstractDevice
    class ClockDevice
    ClockDevice --|> AbstractDevice
```

A UML class diagram illustrating inheritance. At the top is a white rectangular box labeled 'AbstractDevice'. Below it is a gray rectangular box labeled 'ClockDevice'. A vertical blue line connects the bottom of the 'ClockDevice' box to the bottom of the 'AbstractDevice' box, ending in a solid blue arrowhead pointing upwards towards 'AbstractDevice'.

ClockDevice