## Exercise sheet 3

## Python Introduction 2022

by David Rieger

12. November 2022

## **Exercise:**

In this exercise you have to finish the *evaluate* function. The function should check if the input (Integer) is a number between 1 and 9, if it isn't, then *Invalid Input! Your input must be between 1 and 9* should get printed and False should be returned. The function also checks if the position where the player wants to place his tile is empty. If it is empty, then 'X' is placed at the given position. If not, then *There is already a tile at your given position!* should get printed and False should be returned.

Points:

/ 20

Hint: The user input doesn't correspond to the list index. So you have to alter the input in order to check the correct positions. Also a 2-D List can be addressed to via board[a][b] where a points to the list in board and b points to the contents of the list addressed via a