

Solving PDEs with Neural Network

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Outline

- 1 Deep Ritz method, Physics-informed neural networks (PINN)
- 2 Implementation and results

Solving PDEs with Neural Network

Deep Ritz method

- Ritz Galerkin method: A direct method to find an approximate solution for boundary value problems, where the differential equation for a physical system can be formulated via minimization of a quadratic function representing the system energy and the approximate solution is a linear combination of the given set of the basis functions.
- Deep Ritz method: Deep NN + Ritz method, for solving variational problem.

If we want to solve the following Poisson's equation:

$$\begin{cases} -\Delta u = f & \text{in } \Omega, \\ u = g & \text{in } \partial\Omega. \end{cases}$$

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Deep Ritz method

It is equivalent to

$$\min_{u \in H} I(u)$$

where

$$I(u) = \int_{\Omega} \left(\frac{1}{2} |\nabla u(x)|^2 - f(x)u(x) \right) dx$$

and

$$H = \{u \in H^1(\Omega) : u = g \text{ on } \partial\Omega\}$$

Deep Ritz method is based on:

- 1. Deep neural network based approximation of the trial function
- 2. A numerical quadrature rule for the functional
- 3. An algorithm for solving the final optimization problem

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Building trial function

The basic component of DR method is a nonlinear transformation

$$\mathbf{x} \in \mathbb{R}^n \rightarrow \mathbf{z}_\theta(\mathbf{x}) \in \mathbb{R}^m$$

defined by a deep neural network. Here θ represents parameters, typically weights and biases in the neural network.

In the paper, the author uses an architecture that each layer of the network is constructed by stacking several blocks. The i -th block can be expressed by

$$\mathbf{t} = \mathbf{f}_i(\mathbf{s}) = \phi(\mathbf{W}_{i,2} \cdot \phi(\mathbf{W}_{i,1}\mathbf{s} + \mathbf{b}_{i,1}) + \mathbf{b}_{i,2}) + \mathbf{s}$$

where $\mathbf{W}_{i,1}, \mathbf{W}_{i,2} \in \mathbb{R}^{m \times m}$, $\mathbf{b}_{i,1}, \mathbf{b}_{i,2} \in \mathbb{R}^m$ and ϕ is the activation function.

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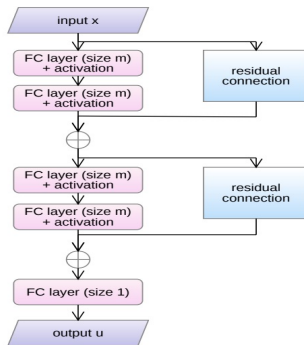


Figure 1: A network with two blocks and an output linear layer. Each block consists of two fully-connected layers and a skip connection.

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Building trial function

The full n -block network can be expressed as

$$z_{\theta}(x) = f_n \circ f_{n-1} \dots \circ f_1(x)$$

where θ represents all the parameters in the neural network.

We should be careful here since the input x is in \mathbb{R}^d instead of \mathbb{R}^m so we should apply a linear transform on x .

Once having $z_{\theta}(x)$, we obtain u by

$$u(x; \theta) = a \cdot z_{\theta}(x) + b$$

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Building trial function

Denote

$$h(\mathbf{x}; \theta) = \frac{1}{2} |\nabla_{\mathbf{x}} u(\mathbf{x}; \theta)|^2 - f(\mathbf{x}) u(\mathbf{x}; \theta)$$

Then original problem

$$\begin{cases} \min_{u \in H} I(u), \\ I(u) = \int_{\Omega} \left(\frac{1}{2} |\nabla u(\mathbf{x})|^2 - f(\mathbf{x}) u(\mathbf{x}) \right) d\mathbf{x} \end{cases}$$

will be converted to a numerical optimization problem:

$$\begin{cases} \min_{\theta} L(\theta), \\ L(\theta) = \int_{\Omega} h(\mathbf{x}; \theta) d\mathbf{x} \end{cases}$$

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Building trial function

Since u belongs to admissible set H , where

$$H = \{u \in H^1(\Omega) : u = g \text{ on } \partial\Omega\}$$

In real, we will use a penalty method and the numerical optimization problem should be:

$$\begin{aligned} \min_{\theta} L(\theta), L(\theta) &= \int_{\Omega} h(x; \theta) dx + \beta \int_{\partial\Omega} (u - g)^2 dx \\ &\approx \int_{\Omega} \left(\frac{1}{2} |\nabla_x u(x; \theta)|^2 - f(x) u(x; \theta) \right) dx + \\ &\quad \beta \int_{\partial\Omega} (u(x; \theta) - g)^2 dx \end{aligned}$$

where β is the penalty coefficient.

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Stochastic gradient descent and numerical quadrature rule

In deep learning, the optimization problem often takes the form of:

$$\min_{\theta} L(\theta), L(\theta) = \frac{1}{N} \sum_{i=1}^N L_i(\theta)$$

where each $L_i(\theta)$ corresponds to a data point and N is typically very large. Some optimization methods used in deep learning:

- 1. Gradient Descent
- 2. Stochastic Gradient Descent
- 3. Adam, an updated version of SGD

Stochastic gradient descent and numerical quadrature rule

- At each step of the SGD iteration, one chooses a mini-batch of points to discretize the integral. These points are chosen randomly and the same quadrature weight is used at every point.
- Notice: If we use standard quadrature rules to discretize the integral, then we are bound to choose a fixed set of nodes. In this case, we run into the risk where the integrand is minimized on these fixed nodes but the functional itself is far from being minimized.

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Stochastic gradient descent and numerical quadrature rule

SGD in this context is given by

$$\theta^{k+1} = \theta^k - \eta \nabla_{\theta} \frac{1}{N} \sum_{j=1}^N h(x_{j,k}; \theta^k)$$

where $\{x_{j,k}\}$ is a set of points in Ω that are randomly sampled with uniform distribution.

Question: How to calculate the gradient with respect to x ?

Answer: Just use finite difference scheme to approximate.

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Numerical results

The first problem is Poisson's equation in two dimension:

$$\Omega = [-1, 1] \times [-1, 1]$$

$$\begin{cases} -\Delta u(x, y) = 1 \text{ in } \Omega, \\ u(x, y) = -(x^2 + y^2)/4 \text{ on } \partial\Omega. \end{cases}$$

The true solution to this problem is

$$u(x, y) = -(x^2 + y^2)/4.$$

in whole region Ω .

We choose penalty coefficient $\beta = 500$, the number of grid points in Ω is $N_1 = 600$ and the number of grid points on $\partial\Omega$ is $N_2 = 60$.

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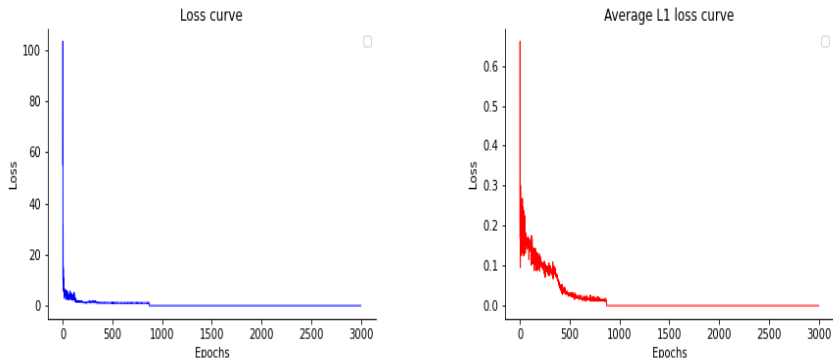


Figure 2: (Left) The value of loss vs. the number of iterations.
(Right) The relative L^1 -error between numerical solution and true solution vs. the number of iterations.

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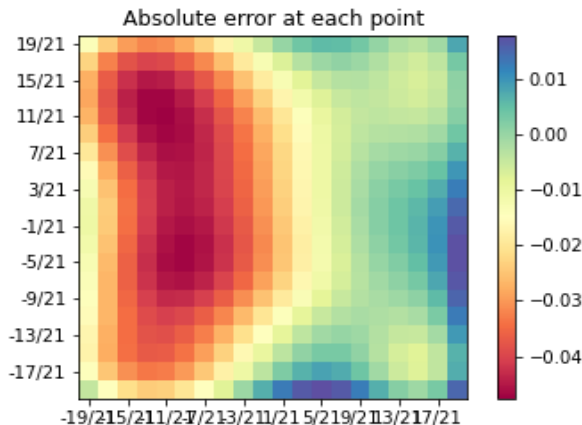


Figure 3: The absolute error between numerical solution and true solution in the whole computational region Ω .

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Numerical results

The first problem is Poisson's equation in \mathbb{R}^{10} :

$$\begin{cases} \Delta u(\mathbf{x}) = 0 \text{ in } \Omega, \\ u(\mathbf{x}) = x_1x_2 + x_3x_4 + x_5x_6 + x_7x_8 + x_9x_{10} \text{ on } \partial\Omega. \end{cases}$$

where

$$\Omega = \{\mathbf{x} \in \mathbb{R}^{10} : \|\mathbf{x}\| < 1\}.$$

The true solution to this problem is

$$u(\mathbf{x}) = x_1x_2 + x_3x_4 + x_5x_6 + x_7x_8 + x_9x_{10}.$$

in whole region Ω .

We choose penalty coefficient $\beta = 500$, the number of grid points in Ω is $N_1 = 1000$ and the number of grid points on $\partial\Omega$ is $N_2 = 2000$.

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This is the experiment for $N = 5000$.

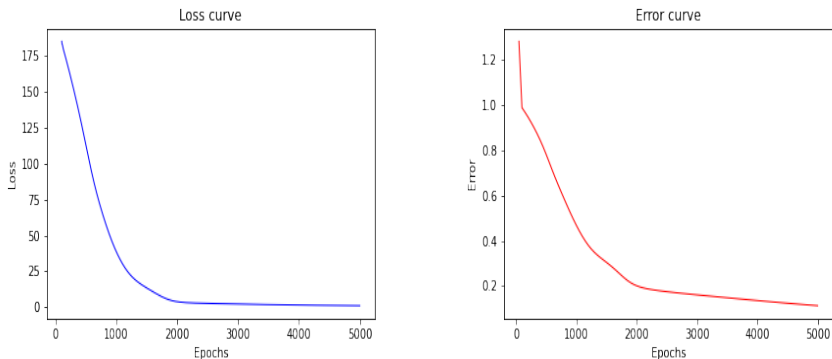


Figure 4: (Left) The value of loss vs. the number of iterations.
(Right) The relative L^2 -error between numerical solution and true solution vs. the number of iterations.

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This is the experiment for $N = 100,000$.

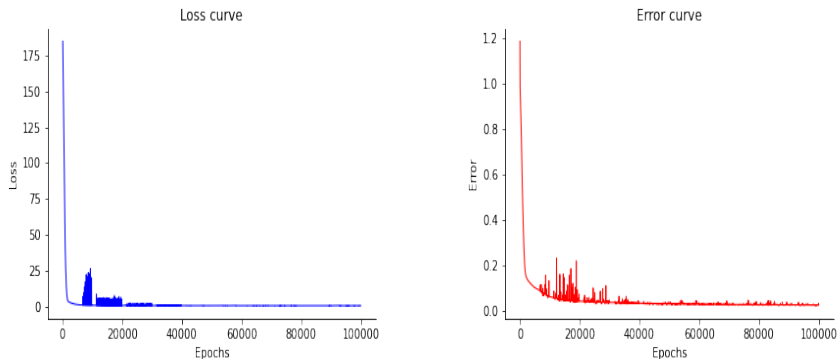


Figure 5: (Left) The value of loss vs. the number of iterations.
(Right) The relative L^2 -error between numerical solution and true solution vs. the number of iterations.

Numerical results

For the experiment with $N = 100,000$, we have

- The L2 relative error on the test set is 0.0254205,
- Training costs 3002 seconds,
- Whole model has 561 parameters.

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Conclusion

Advantages:

- It is less sensitive to the dimensionality of the problem and has the potential to work in rather high dimensions.
- The method is reasonably simple and fits well with the stochastic gradient descent framework commonly used in deep learning.

Future Work:

- The variational problem that we obtain at the end is not convex. The issue of local minima and saddle points is non-trivial.
- There is no consistent conclusion about the convergence rate.
- The treatment of the essential boundary condition is not as simple as for the traditional methods.

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Brief introduction to Physics Informed Neural Network

Solve the following 2-D problem in $\Omega = [0, 1] \times [0, 1]$:

$$\left\{ \begin{array}{l} u_{xx} - u_{yyyy} = (2 - x^2)\exp(-y) \text{ in } \Omega, \\ u_{yy}(x, 0) = x^2, \\ u_{yy}(x, 1) = x^2/e, \\ u(x, 0) = x^2, \\ u(x, 1) = x^2/e, \\ u(0, y) = 0, \\ u(1, y) = \exp(-y) \text{ on } \partial\Omega. \end{array} \right.$$

where the true solution is

$$u(x, y) = x^2 \exp(-y) \text{ in } \Omega.$$

Solving PDEs with Neural Network

Brief introduction to Physics Informed Neural Network

Define following loss functions:

$$\left\{ \begin{array}{l} L_1 = \frac{1}{N_1} \sum_{(x_i, y_i) \in \Omega} (u_{xx}(x_i, y_i; \theta) - u_{yyyy}(x_i, y_i; \theta) - (2 - x_i^2) \exp(-y_i))^2, \\ L_2 = \frac{1}{N_2} \sum_{(x_i, y_i) \in [0,1] \times \{0\}} (u_{yy}(x_i, y_i; \theta) - x_i^2)^2, \\ L_3 = \frac{1}{N_3} \sum_{(x_i, y_i) \in [0,1] \times \{1\}} (u_{yy}(x_i, y_i; \theta) - x_i^2/e)^2, \\ L_4 = \frac{1}{N_4} \sum_{(x_i, y_i) \in [0,1] \times \{0\}} (u(x_i, y_i; \theta) - x_i^2)^2, \\ L_5 = \frac{1}{N_5} \sum_{(x_i, y_i) \in [0,1] \times \{1\}} (u(x_i, y_i; \theta) - x_i^2/e)^2, \\ L_6 = \frac{1}{N_6} \sum_{(x_i, y_i) \in \{0\} \times [0,1]} u(x_i, y_i; \theta)^2, \\ L_7 = \frac{1}{N_7} \sum_{(x_i, y_i) \in \{1\} \times [0,1]} (u(x_i, y_i; \theta) - \exp(-y_i))^2, \end{array} \right.$$

and

$$L = \omega_1 L_1 + \omega_2 L_2 + \omega_3 L_3 + \omega_4 L_4 + \omega_5 L_5 + \omega_6 L_6 + \omega_7 L_7$$

Our task is to minimize the weighted loss function L .

Thank you!